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# ELECTRON. TODAY INTERNATIONAL

# BUILD THIS Robot Arm

# **1982 INDEX**

**APRIL 1983** 

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POWERTRAN

# **SCANNING** The World Beyond Shortwave

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Radioteletype Converter for the MicroBee How to Use DVM Modules

Motor Speed Controller for Drills, Blenders etc.

NEW, VIC-20

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138 Dregs Publication No. NBP0407 ISSN No. 0013-5216

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# -comment -

The draft Radiocommunications Bill 1983 was released by the Department of Communications just as this issue was going to press. The Bill was released "... to facilitate public discussion." The closing date for comment was advised by the then Minister for Communications, Neil Brown, as 22 April 1983. The new Minister for Communications is The Hon. Michael Duffy and the D.O.C. advise that late comments will be accepted.

I recommend that, if you are the least interested in radio communications of *any* sort — be it shortwave listening, scanning, model radio control, amateur radio, maritime, satellite et al — get hold of a copy and read it *thoroughly*. Copies are obtainable from Australian Government Publishing Service bookshops in each capital.

The Bill is intended to replace the ancient Wireless Telegraphy Act, 1905 and is "... intended to control the use of the Australian radio frequency spectrum at a time of rapidly developing technological change."

The Bill is divided into nine sections, or parts. While all of it is of general interest, some parts will specifically interest hobbyists. For a start, it is intended that *receiver licenses* will be required, covering all receivers *other* than for public broadcasting or television reception. (See page 21, in our Scanning feature this month.)

Another section of the Bill that will be of interest to equipment users and manufacturers alike is that providing for common standards for receivers and transmitters. This has important implications for manufacturers, importers and home constructors, such as radio amateurs.

Clearly, there's too much in it to discuss in any depth here. I urge you, no matter how slight your interest, to get a copy of the Bill, read it through and send your comments to the Secretary, Department of Communications, P.O. Box 34, Belconnen 2616. Remember, the closing date is 22 April. The Bill may be withdrawn or ammended in the light of public comment, so your comment counts.



Roger Ham

Roger Harrison Editor

# services

Technical enquiries: We can only answer readers' technical enquiries by telephone after 4.30 pm Mondays to Thursdays. The technical enquiry number is (02)663-9999. Technical enquiries by mail must be accompanied by a stamped, self-addressed envelope. There is no charge. We can only answer queries relating to projects and articles as published. We cannot advise on modifications, other than errata or addenda. We try to answer letters as soon as possible. Difficult questions may take some time to answer.

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#### SCANNER ANTENNA SYSTEMS

A follow up to the scanning feature in this issue, this article goes into the sort of antennas required, what there is available to buy, practical tips on installing them, plus how to build simple ones.

#### INTERFACING AND PROGRAMMING THE MICRO-GRASP

Full construction details of the interface board for the Micro-Grasp plus details on interfacing and programming this low-cost robot arm. You can configure it either as a memory-mapped peripheral or as a port-addressed peripheral please yourself. It's versatile!

### 0-40 V/5 A LAB. SUPPLY

Here's a fully-protected lab-standard power supply with variable voltage control from zero right to 40 V, variable current limit from zero to 5A, plus voltage and current metering, that's economical to build.

### HOW TO USE DVM MODULES, PART 2

Concluding part of this popular feature. Next month Ray Marston gives details of a multi-range digital multimeter, digital thermometers, a digital frequency meter etc, plus construction tips. Don't miss it.

#### VCR HEAD CLEANERS — DO THEY WORK?

A contentious subject. Next month we take a provocative look at VCR head cleaners and what they do and review a number of well-known brands on the market.

Although these articles are in an advanced state of preparation, circumstances may affect the final content. However, we will make every attempt to include all features mentioned here.





# Australian robot makers break into the US market

Flexible Systems, makers of the Tasman Turtle robot (see ETI, April-May-June '82), have gained an order from Harvard Associates of Massachussetts worth \$2.5 million. Who said

Australian technology couldn't make it in the US?

Flexible Systems was established in Hobart, Tasmania, a little under two years ago by Allan Branch and Adrian Firth.

The concept of a turtle-like robot was first developed in the US about 10 years ago and in 1974 the Elizabeth Computer Centre started using one.

About 1980 Allan Branch set out to update the concept and designed a high performance unit that could be used to accurately draw graphics, be easily interfaced to a computer and controlled with simple programs. After more than a year of development, the Tasman Turtle was born.

In Jahuary 1982, Allan and Adrian approached the Editor of ETI, Roger Harrison, about doing the Turtle as a project. It subsequently appeared in the April to June issues in 1982, kits being

## Educational system catalogue

Warburton Franki have a new catalogue from Heathkit/Zenith covering their problem solving courses, trainers and accessories.

The series of courses are now available in two formats. The textbook series for classrooms offered by Flexible Systems at a special price. It created a great deal of reader interest. Many educational institutions, businesses and hobbyists got their first taste of robotics from the Tasman Turtle project.

In January this year, Allan and Adrian went to the United States and appointed Harvard Associates as their distributor. They gained orders for over 100 Turtles in the first month and Flexible Systems expects to receive around \$10 million worth of business over the next two years from the North American market.

Flexible Systems is only a small firm, currently employing two people full time and five part time. They expect to more than double this shortly, expanding to over 30 employees later.

The Tasman Turtle is available in a variety of configurations,

and group instruction is a complete training package with texts, workbooks, a fully detailed instructor's guide, trainers and training materials for hands-on experiments and examinations.

The self-study series provides effective training on-the-job or in-the-field.

The free catalogues can be obtained from Warburton Franki Ltd, 372 Eastern Valley Way, Chatswood NSW 2067. (02) 407-3261.





ranging from a 'Minimum Turtle' at \$495 through to a 'Standard Turtle' (with general purpose interface, etc) at \$644, to a Talking Turtle' with voice synthesiser (vocabulary ranges from 150 words to 600 words) at \$899. A variety of special interfaces, including Apple II and RS232 interfaces, are also avail-

able along with software in BASIC and Logo.

The Tasman Turtle has applications in many educational areas as well as business uses such as publicity work, etc.

Further details from Flexible Systems, 219 Liverpool St, Hobart Tas. 7000. (002)34-3064.

# **Standards in legislation**

Australian standards are used by government departments as a means of specifying technical requirements in legislation.

But for these standards to be complied with people must not only know of the existance of the standards but also know whether or not they have a legal obligation to comply with a particular standard in the course of their business.

It's quite a daunting task for anyone to ascertain compliance requirements, considering that there are currently in excess of 3000 published Australian standards.

So to make life a little easier for us the Standards Association of Australia has published a handbook, HB 4 — Register of Australian Standards Referenced in Legislation, which identifies the 1100 standards which are referred to in legislation, be it Commonwealth, State or Territorial. It also records the legal nature of the reference.

As standards are subject to amendment, updated editions of

HB 4 will be published, perhaps on an annual basis.

Copies of HB 4 can be purchased from any SAA office at a cost of \$30 plus a \$3.50 postal and handling charge.

### **Big dish to orbit**

#### A large 'passive satellite' parabolic dish is under development at the Stanford Research Centre in Menlo Park, California.

To be called the "Space Mirror", the dish will be placed in a low geostationary orbit. Its purpose will be to reflect transmission from earth in the range 500 kHz to 10 GHz, according to reports.

The device will be constructed from a mesh of wires, each only a few Angstroms thick, the whole dish weighing less than a tenth of a gram.

# **NEWS DIGEST**

## The quiteron — a superconducting transistor

A new superconducting electronic device with operating characteristics similar to those of semiconductor transistors, but based on entirely different physical principles, has been experimentally demonstrated at the IBM Thomas J. Watson Research Center in Yorktown Heights, New York,

Like the semiconductor transistor, the quiteron has been shown to amplify and invert incoming signals and to switch rapidly. But the quiteron can perform such switching at much lower levels of power dissipation, making it attractive for highspeed applications that require very high levels of circuit integration.

IBM claim that it is the first three-terminal superconducting device that can both amplify and switch, and therefore shows potential for application in analogue and digital circuits, although its design and operation have not yet been optimised.

thin films of superconducting materials separated from one another by two, even thinner films of insulating materials. It makes use of the non-equilibrium superconductivity phenomenon known as the heavy-Quasiparticle-Injection Tunneling Effect

The as vet unoptimised quiteron is a nonlatching device with a small-signal power gain of 10 and large-signal (digital) power gain of 3 which, it is claimed, should be sufficient to drive other quiterons. It has a switching speed of less than 300 ps and a power dissipation about 1/100 of that of state-of-the-art highspeed semiconductor transistors.

The quiteron consists of two tunnel junctions formed by three

# Australian made call diverters

Quintrix is an Australian company which is trying to beat inflation and rising prices. Aren't we all?

Prices of its new range of Akafon 2 automatic telephone diverters start at \$795 which includes many previously charged-for extras.

A recorded voice announcement, provided with any approved telephone answering machine, answers the caller while the Aktafon 2 diverts their call to another number. It can store up to seven telephone numbers and these can be remotely selected

from any telephone using voice control.

Diversion can be remotely switched on or off and the rotary system and sequential call sharing are available at an extra charge.

Artafon 2 call diverters are being marketed Australia wide by Voca Communications and Quintrix Pty Ltd. Quintrix can be contacted at: 20 Mavron St, Ashwood Vic. 3147. (03) 277-2277.





#### Latest publication from Tektronix Tektronix has released the third issue of Teknews which is a quarterly publication distributed throughout the electronics and computer industries. It includes details on seminars. Tektronix' Information Pro-

training courses, other product Tektronix specific magazines and Tektronix product information.

Teknews is free and is sent to everyone currently registered on

gram. Anyone from the electronics industry interested in receiving Teknews should contact their local Tektronic office or 80 Waterloo Rd, Nth Ryde NSW 2113. (02) 888-7066.

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Aspley, Qld.

# **Equipment NEWS**

# Australian-made 50 MHz dual-trace CRO breaks \$800 price barrier

BWD's new Model 821 oscilloscope is a dual-trace unit with 50 MHz bandwidth, 1 mV to 20 V per division sensitivity range and a special 'mix-mag' expanded trace function and priced at \$750 retail.

The mix-mag facility, unique to the BWD 821, enables you to get a ten times magnification of any proportion of the trace from 0% to 80% simply by pulling and turning a knob.

Normal x10 magnification is incorporated and the trace can be expanded to x100 using the mixmag function to provide facilities similar to a delayed sweep CRO but without the complexity, BWD claim.

The mix-mag facility can be used to magnify each line to examine teletext, sync pulse or video signals of VCRs, television receivers or studio equipment.

Other features of the BDW 821 include: a 7 ns rise time from 5 mV/div., 20 ns/div. maximum sweep speed, 75 MHz triggering, TV line and frame triggering selection, bright trace with 6 kV EHT and internal tube graticule.

Two 100 MHz probes are included, a x10 and a x100. High sensitivity vertical amp. inputs enable low level signals to be



viewed, such as from tape recorder heads, pickups and microphones, etc.

The BWD 821 is suited to use in communications, industrial control, research and development, video and microprocessor applications. Full details can be obtained from BWD in Melbourne at Miles St, Mulgrave Vic 3170; (03) 561-2888, or Sydney at 10 Euston St, Rydalmere NSW 2116; (02) 684-1800.

# Free catalogues by Fluke and Datel-Intersil

The new Fluke 1982/1983 catalogue features all the equipment manufactured by Fluke Manufacturing Inc.

All products are organised into groups by function and performance together with their relevant specifications.

A new short form 48-page catalogue by Datel-Intersil contains product listing and information on hybrid and monolithic modules such as A/D and D/A converters, S/H and MUXs etc. It also includes analogue I/O boards, DPMs, digital panel printers and power supplies.

# B&K-Precision 5 MHz sweep/function generator

The B&K-Precision model 3030 is a sweep/ function generator which covers frequencies from .001 Hz to 5 MHz in eight ranges.

Kelvin-Variety dividers are used as start/stop controls to set the low and high end limits of the desired frequency sweep and sweep times are selectable from 10 ms to 100 s. Linear or



logarithmic sweep operation is provided or the 3030 may be externally swept.

The symmetry control, continuously variable from 5% to 95% duty cycle, can alter the shape of any waveform selected. Open circuit output is 20 V<sub>p.p</sub> or 10 V<sub>p.p</sub> into a 50 ohm load. For gain or loss measurements three attenuator switches provide calibrated attenuation from 10 dB to 60 dB. Another control provides continuously variable attenuation to 20 dB.

In addition to conventional function generator applications, the 3030 can be used to generate toneburst signals for audio speaker tests, TIM distortion test in amplifiers, communications systems decoder alignment and audio compressor/expander attack/decay time measurement.

They are available from Parameters Pty Ltd, 41 Herbert St, Artarmon NSW 2064.



All products are organised into quick selection charts and are categorised by function and performance, making it easy to select the correct product for a given application. Ordering information is also included.

For a free copy of these catalogues contact any Elmeasco office. Elmeasco Instruments Pty Ltd, 15 Macdonald St, Mortlake NSW 2137. (02)-736-2888.



## **Multiplexer adds multichannel** analyser capabilities

A multiplexing device which converts a general-purpose single-or dual-channel oscilloscope into an eight-channel instrument has been developed by GSC.

Model 8001 The new multiplexer functions in the same way as a simple logic analyser minus its memory. It allows simultaneous events on different channels to be compared and displayed in direct relationship to one another.

Input to the multiplexer is via eight BNC connectors and the instrument will accept signals of

±5 V(10 V peak-to-peak) with a frequency response which is flat to 12 MHz and 3 dB down at 20 MHz. Input impedance is 1 M

Global Specialties Corporation is represented in Australia by Vicom International Pty Ltd, 57 City Rd, Sth Melbourne Vic. 3205. (03)62-6931.



### **RF** millivoltmeter covers 300 uV to 100 V, to 1 GHz

A new wide-range, wide bandwidth RF millivoltmeter covering 300 uV to 100 V in 11 ranges and having a bandwidth of 1 GHz is now available from Vicom.

Manufactured by the US Helper Instruments Co., the new meter is known as the Model RF-801. It includes a unique probe design which permits low inductance ground connection for repeatable, accurate measurements.

Circuit loading in any measurement mode is claimed to be less than 2 pF. A separate teflon probe nose extension is also available with the unit.

The 1 mV (300 uV min. reading) to 300 mV ranges (-50 to 0 dBm) are direct-reading while the ranges to 100 V are via a 50 dB pad. Calibration is provided in both RMS volts and dBm.

Further details from Vicom, 57 City Rd, South Melbourne, Vic. 3205. (03) 62-6931; branches in NSW and New Zealand.

# KEITHLEY The better buy.



Superior design. Superior performance begins at the design stage. Our Model 129, like all Keithley DMMs, was designed to provide reliability and long life in industrial use. Extensive user research helps us understand your needs and provide optimum capabilities without unneeded features that add to cost and increase the chances of failure.

10A current range. Unlike most handheld DMMs, the 129 has a fuse protected 10A range. 0.8% basic DCV accuracy and five functions make it ideal for most field service needs.

#### Field service strong.

Ruggedness is important in field service. The 129 features a 2.5mm thick, impact-resistant case, scratchproof LCD and faceplate, and cushion-mounted LCD display. Easy to use.

The 129's unique package was designed to make Keithley handhelds the easiest to use DMMs available. The 129 has a large LCD, rotary switches that can be used with either hand, a color coded faceplate and externally accessible fuse and battery.

When you consider other practical niceties like auto zero, auto polarity, one-year warranty and local service, you realize that the 129 was designed to be the better buy.

A full line of accessories, including test leads, probes and carrying cases, is available to enhance the usefulness of your Keithley DMM.



# **Component NEWS**

# IC decoupling capacitor is no dill!

A high performance decoupling capacitor designed to reduce transient noise in pc board supply rails up to 10 times more effectively than conventional methods has been introduced by Soanar Pty Ltd.

#### Made by Rogers Micro/Q, the specially-packaged capacitor is claimed to be an entirely new concept in decoupling techniques.

Effective noise decoupling for optimum performance of large dual-in-line ICs has traditionally been quite difficult. The leads that connect ordinary decoupling capacitors to supply and ground rails can generate voltage 'spikes' owing to their relatively high inductance.

High transient current levels and fast waveform rise times produce quite high voltage spikes which can propagate via supply rails and interfere with proper system operation.

The only practical way to reduce voltage spike amplitude is to reduce inductance on the path leading to the decoupling capacitor.

With conventional capacitors, inductance can only be slightly reduced by special printed circuit board layout.

With Micro/Q decoupling capacitors, inductance can be cut by an order of magnitude, effectively reducing voltage spikes by the same degree, the makers say.

Micro/Q capacitors are flat and very thin (about 1.2 mm) and are designed for use directly under or over dual-in-line ICs. They are available in various lengths to suit 14, 16, 18, 20, 22,

# Texas Instruments adds Rifa electronics

Texas Instruments Australia recently announced the appointment of Rifa electronics as its newest Australian semiconductor and IC sockets distributor.

The announcement was jointly made by Texas Instruments' Managing Director Mr. Peter Dixon and semiconductor Marketing Manager Mr. Ian Hawkins.

Rifa, headquartered in Mel-



24, 28, 40, 48 and 64 pin ICs.

They have very low inductance by using wide, closely spaced conductors. Their pins share the same holes as the IC pins, further minimising inductance and, since they fit directly under or over the ICs, absolutely no pc board redesign is necessary and increased IC package density is possible on double-sided and multilayer printed circuit boards.

Further information on Rogers Micro/Q capacitors is available from Soanar Electronics Pty Ltd, 30 Lexton Road, Box Hill Vic. 3128. (03) 840-1222.

bourne, also has sales offices in Sydney and Brisbane, with a nationwide sales force in excess of 30. Rifa's Marketing Manager, Mr. Ian Hansen, said his company is excited about adding TI to its products as the TI name is associated with quality and innovation.

The Rifa account will be handled by TI's Sales Manager for southern regions, Mr. Kevin Routledge, out of TI's Melbourne sales office. Texas Instruments Australia will be moving into new headquarters in North Ryde NSW in December. Other TI sales and service locations are in Brisbane, Adelaide and Perth.

# Plugs, sockets and fuseholders

Belling & Lee 3 mm test probe plugs, fixed sockets and free sockets will be useful to all test equipment manufacturers and users who require safe test probes.

They are available in red, green or black, have a current rating of 10 A and are safe to BS 415 and IEC 65 to 1000 VRMS.

The fuseholders meet Australian, British and European safety standards. All live parts are well within the body of the moulding, making them fully finger proof and probe proof.

For further information contact Tecnico Electronics, 67 Mars Rd, Lane Cove NSW 2066. (02) 427-3444.



### One amp DIP bridge

Warburton Franki have announced the introduction of the IDMB series to International Rectifiers' line of single-phase diode bridges.

This DIP is rated at one amp and is available with  $V_{\rm RRM}$  of 100, 200 and 400 volts. Like the HEXDIP, the IDMB is supplied in plastic tubes (80 units per

tube) for automatic insertion equipment.

The IDMB can be used in power supplies, Ni-Cad battery charging, ac instrumentation or meter protection.

More information can be obtained from Warburton Franki Ltd, 372 Eastern Valley Way, Chatswood NSW 2067. (02)407-3261.



All AEC KITSETS contain only top quality prime specification components by recognised manufacturers. Don't be misled by other so called "KITS" which do not meet ETI and EA standards.

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As per EA feb. '83. \$34.14 plus \$5 p&p



ETI 3/6 \$33.50 plus \$5 p&p Features include: Built in dwell extension. Improved performance and economy. Simple to install.

Features include: Built in dwell extension. Add-on opto-electronic trigger option (\$17.38 plus \$3.00 p&p) Maintains coll current and therefore spark energy at very high engine speeds. Includes die-cast case and heat sink.



# **'PRO' BENCH POWER SUPPLY**

ETI 142 0-30 VOLTS: 0-15 AMPS!



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A phenomenal supply with professional finish and professional performance. It features 20 mV regulation from zero to full load, 10 mV ripple and noise, voltage and current metering on separate meters, overload protection and adjustable current limiting. Sturdy metal cabinet with silk-screened aluminium front panel supplied.

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M400 EO \$459

200

There's nothing like being in on the action as it happens. Fire, weather, rescue – all kinds of civil authorities are on the air constantly, reporting crises and emergencies the instant they happen. And they happen on frequencies most people can never hear.

The best way to tune in on the action is with a Regency Scanner, from the deluxe programmable 30 channel M400EO and the 10 channel M100EO models to the hand-held 6 channel H604E Pocket Scanner. The M400EO Scanner allows you to select and programme 30 channels from around 15,000 frequencies, and then to scan them automatically. or manually select a channel. The priority function allows you recall to your favourite frequency. And you can use scan delay which allows you to hold m

a frequency before scanning resumes.

The entire range of around 15,000 frequencies is always available, however.

The search and search-hold features allow you to search between selected band edges. And you can adjust the band spacing. These features themselves are programmable.

And as well, it comes with a Nickel Cadmium memory battery, and an Australian Approved supply unit for your safety. Plus a DC cord for mobile use.

The M100EO gives you almost all the features of the M400EO but is for those who only wish to programme 10 channels.

The pocket scanner gives you three bands Lo VHF, Hi VHF or UHF, advanced circuitry, step control and two antennas all in this tough compact package.

Regency Scanners – whichever model suits your needs – are the best value for money in Scanners. Compare us with the opposition, and hear for yourself.



And they're available from Vicom, the authorised distributors, and our authorised dealers.

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Vicom International Pty. Ltd., 57 City Road, South Melbourne, Vic. (03) 62 6931. Emtronics, 649 George Street, Sydney, NSW (02) 211 0531.

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Queensland: Brisbane: CW Electronics 397 0808. Gold Coast: Amateur's Paradise 32 2644. Townsville: Robco Equipment 72 2633. Gladstone: Jones Communications 72 1116. Cairns: R. E. Hunter & Associates Pty. Ltd. 51 5092. Enoggera: Elite Electronics 57 9400. South Australia: Port Adelaide: International Communications 47 3688. Mt. Gambier: Set Services 25 2228. Whyalla: Gulf Communications 45 0208.

BURROWS DOBLE LAWRENCE VIC/ETI/412



shortwaves'. There are thousands of communications exists beyond the in the very high and ultra high frequency bands (VHF and UHF). Aircraft, carphones, customs, taxis etc. What's it all about? Read on!

SHORTWAVE LISTENING has a history as long as the history of broadcasting, perhaps longer. In the 1930s, when 'the ultra highs' were first explored - that part of the spectrum beyond 30 MHz - radio amateurs did much experimenting, along with a few research and development teams. Short range communications began then, getting a great boost during World War II. The rapid development the war brought to VHF and UHF communications went beyond the cessation of hostilities and air-to-ground, base-to-mobile and mobile-to-mobile communications burgeoned.

Some radio hobbyists, using war surplus communications gear began 'listening around the ultra highs'. However, as most users of the radio spectrum above 30 MHz employed it for utilitarian purposes, and as the amount of on-air 'traffic' was very low, interest remained low. Nonetheless, commercially-made general coverage VHF-UHF receivers were available — hands up who remembers the Hallicrafters S27! During the late 1950s and the 1960s, the British Eddystone Co. produced several general coverage VHF-UHF receivers.

It seems that, in the 1960s, journalists discovered that ex-commercial VHF mobile transceivers could be bought cheaply and used to eavesdrop on 'useful' VHF channels occupied by the fire brigade, ambulances and police ... gaining a jump on their colleagues for hot news stories.

Sitting listening to a VHF transceiver, rotating the channel switch for hours on end is not really a journalist's idea of fun, so it wasn't long before they sought out people who could modify the receivers of the equipment to provide automatic channel selection in sequence — scanning was born.



The J.I.L. model SX-200 is a popular scanner having many features. Covering a frequency range of 26-88, 108-180 and 380-514 MHz, it uses a keyboard providing a selection of over 33 000 channels. Up to 16 frequencies may be placed in a non-volatile memory. Scanning can be carried out over a specific frequency range by programming upper and lower frequency limits.

Unique squelch circuitry is employed, having three modes, allowing the receiver to (a) stop scanning with open audio on carrier only, (b) to stop on carrier with closed audio until modulation is applied to the carrier, or (c) not stop at all until carrier and modulation are detected.

A front panel-mounted fine-tuning control ensures that all Australian-allocated two-way radio frequencies are covered. AM or FM reception is possible on all bands. Direct operation from 240 Vac or 12 Vdc is provided for.

ETI staff have used this scanner and found it very sensitive, free from spurii and easy to use. It has the greatest frequency coverage of any scanners we have seen.

A kit to expand the memory channels to 32 is available as is one for auto-AM reception. Details from G.F.S. Electronic Imports, 15 McKeon Rd, Mitcham 3132. (03)873-3939.



The Salko SC7000 is another scanner with very wide coverage that runs from 60-89 MHz, 108-138, 140-179 and 380 to 519 MHz. You can store up to 70 channels in memory or search between preset limits within a band. You can manually select any frequency or any of the memory channels. Both AM and FM signals can be received,

Control is via a calculator-like keyboard. A 'priority' channel feature is included so that you can program a particularly interesting frequency into memory channel 1. Any time you hit the 'priority' key, the receiver selects that channel. An 'aux.' function allows you to turn on an attached cassette recorder.

A single squelch delay of two seconds holds the scanner on a channel for that time when a signal is received. Certain channels may be 'locked out' of a scanning sequence via a lockout control.

We found this scanner relatively easy to use after a little practise, and it appears quite sensitive. It has the greatest number of memory channels on any scanner we've seen.

The SC7000 can be operated from the mains or 12 Vdc.

Contact Imark, 167 Roden St, West Melbourne 3003. (03)329-5433.

purposes of allocating usage, into various segments or bands. For example, 66-88 MHz is 'business radio', 118-136 MHz is the 'aircraft band', 144-148 MHz is the 'two metre' amateur band, 480-490 MHz is 'electronic news gathering' (you can eavesdrop on the journalists now!), 476-477 MHz is the UHF CB band.

Large chunks of the spectrum are taken up for TV broadcasting and there's the 88-108 MHz broadcast band. Considerable portions are also occupied by the military. Some small segments are set aside for satellites, also; like some weather satellites around 136-140 MHz and the Space Shuttle around 240-250 MHz.

The bands are allocated channel spaces at fixed intervals. The interval between channels is called the channel *spacing*. This varies among different bands, depending on their allocated use, the number of users and the limits of available technology. Channels in the VHF band may be spaced at 12.5 kHz intervals, 25 kHz or 50 kHz, for example. On UHF they may be spaced at 25 kHz, 50 kHz or greater intervals.

As the VHF band is 270 MHz wide, if you wanted to search every 12.5 kHz channel for activity, you'd have to look at some 21 600 channels! Then there's the UHF spectrum. Considering 25 kHz channels, there's over 100 000 in 2700 MHz! However, much of the space is empty. Most of the 'action' is between 400 MHz and 550 MHz.



Figure 1. Block diagram of a simple scanner — a straightforward superheterodyne receiver. A suitable IF frequency has to be used so that front end selectivity will reject the 'image' frequency, avoiding possible interference from signals on that frequency. Channels were selected by switching between crystals.

UHF listening and scanners. At the same time there was a general increase in interest in communications and many shortwavelisteners, having purchased HF receivers and explored that, sought further afield and discovered scanners.

Interest in the VHF and UHF bands began to rise markedly in Australia in the late 1970s and is currently enjoying something of a boom. Quite a variety of equipment is available and much of it is keenly priced.

### The VHF-UHF spectrum

By convention, the VHF spectrum commences at 30 MHz and runs to 300 MHz. Likewise, the UHF spectrum commences at 300 MHz and runs to 3000 MHz. Each is divided, for

#### Modern equipment

Compared to the receivers of a decade ago, modern scanners have moved from the horse-and-buggy era into the space age!

The first scanners were simple 'superhet' receivers covering maybe a dozen channels over a small sector (several MHz at best) of the VHF spectrum. Figure 1 shows the general arrangement. Mostly, the transmission mode was frequency modulation (FM), so the receivers had FM detectors. Some scanning receivers were put out in the mid-1970s covering just the aircraft band, which employs AM transmission. Figure 1 shows the general block diagram of these early receivers.

The local oscillator was switched between

Clearly, some enterprising electronic equipment manufacturers got onto this and produced some equipment specifically for the purpose. Advertisements for scanning receivers seem to have first appeared in the US electronics press in the late 1960s.

Meanwhile, some dedicated VHF-UHF listeners were chasing long distance (DX) signals propagated way beyond the normal range by some abnormal means. Occasionally the lower atmosphere 'ducts' VHF and UHF signals beyond the horizon some hundreds to thousands of miles. The ionosphere — the electrified layers lying from 100 km to 800 km or so above the earth — will also 'bounce' VHF signals beyond the horizon on occasion. Some special modesconduct the signals almost half way round the earth.

Sporadic E' (lying at 100 km) propagation will bounce signals distances of 500 km to 2000 km (see ETI, May 1978, p.82), while transequatorial propagation (literally, across the equator) carries signals distances of 3000 km to 14 000 km (see ETI, July 1978, p.112).

Exploiting these modes, you can listen to taxis in Tijuana, aircraft in Auckland and communications links in Korea! Amateurs exploit these modes for some excitement on the 50 MHz, 144 MHz and 432 MHz bands.

When the CB boom came along in the early 1970s, many CBers expanded their interest in communications, some discovering VHF- several crystals, using a simple electronic switch and an oscillator to drive the switch so that the receiver scanned the channels. It's cheap, but effective if you only wish to cover limited channels. Modern pocket scanners are like this but are capable of covering a number of bands of interest in the VHF and UHF range.

A modern programmable scanner is a much more complex beast. Figure 2 shows a typical block diagram. The unit will have several 'front ends' and, instead of a switched oscillator, will employ a digitally controlled phase-locked loop (PLL) frequency synthesiser. Many employ a microprocessor to manage the channel selection logic and scanning sequences. Programming is via a calculator-like keyboard.

Two detectors may be incorporated, one for AM transmissions, one for FM. A 'squelch' circuit quietens the audio output when no signal is received on a channel. A signal detector circuit detects the presence of a carrier and will open the squelch and stop the scanning so that you can listen to what's on the channel. Many scanners have a timer so that the scan is only stopped on a channel for a certain short period while a signal is being received before continuing. If you want to listen further, you have to stop the scan there manually.

Most scanners available actually incorporate two IF amplifiers, not one as shown in Figure 2, the first being at quite a high



The Regency 'Touch M400' scanner is a very compact, slick looking unit with a 'touch sensor' keyboard, 30 channel memory (inc. battery backup) and coverage of 66-90 MHz, 144-174 MHz and 440-512 MHz in six bands.

On VHF it steps in 5 kHz increments, 12.5 kHz on UHF giving you around 16 500 channels. Reception is FM only. Normal scan delay is 0.6 seconds, though a two second optional delay is available. The unit may be operated from the mains or 12 Vdc. A 'priority channel' feature is included.

Regency scanners have a reputation for quality, rellability and top performance. Contact Vicom, 57 City Rd, South Melbourne 3205. (03)62-6931. Branches in most Australian States and N.Z.



00000

KEYBOARD

Figure 2. Block diagram of a modern scaling receiver, these employ a requercy synthesiser programmed via a keyboard. The synthesiser is usually of the phaselocked loop type where the divided-down frequency of a voltage-controlled oscillator (VCO) is compared to the divided-down frequency of a stable reference oscillator. The reference frequency is 'set', and thus the channel decided, by the programmable divider on the output of the reference oscillator which is programmed by the keyboard via the channel/band selection logic clrcuitry. **EVERYTHING YOU'VE EVER** WANTED IN AN AUDIBLE ALARM!

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# WORLD'S MOST POPULAR SCANNER!

NEW. J.I.L.SX-200



Now with optional 32 memories!

# SPECIFICATIONS

Type:	FM & AM
Frequency Range:	a) 26-57,995 MHz Space
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	d) 380-514 MHz Space
Sensitivity:	FM a) 26-180 MHz 0.4 VS/N 12 dB
	b) 380-514 MHz 1.0µV S/N 12 dB
	AM a) 26-180 MHz 1.04 V S/N 12 dB
	b) 380-514 MHz 2.0µV S/N 12 dB
Selectivity:	FM More than 60 dB at -25 kHz
	AM More than 60 dB at -25 kHz
Dimensions:	210 (W) x 75 (H) x 235 (D) mm
	8¼ (Ŵ) x 3¼ (H) x 9¼ (Ď) in.
Weight:	2.8 kg
Clock Error:	Within 10 sec./month
Memory Channel:	16 Channels
Scan Rate:	Fast, 8 Channels/sec.; Slow, 4 Channels/sec.
Seek Rate:	Fast, 10 Channels/sec.; Slow, 5 Channels/sec.
Scan Delay Time:	0 or 4 sec.
Audio Output:	2 Watts
Ant Impedance:	50-75 ohms Whip or External Antenna with LO/DX Control (20 dB ATT.)
Freq. Stability:	26-180 MHz within 300 Hz, 380-514 MHz within 1 KHz



Crystal controlled the FS-10 is available in both VHF high and VHF low band versions. Using a unique dual transistor low noise cascade RF amplifier Nirecom have provided the FS-10 with an amazingly high sensitivity. Rechargeable batterles and charger are supplied as standard and a range of accessories is available.

ELECTRONICS P/L EMONA Ratail Division of 649 George Street, Sydney, NSW 2000 Phone: (02) 211 0531

CORRESPONDENCE & MAIL ORDERS: Box K21, Haymarket, NSW 2000 WRITE, PHONE OR CALL IN



Dick Smith's PRO-40 scanner is a hot selling item, according to their marketing blurb. A 12 Vdc operated unit intended for mobile use, this receiver covers 68-88 MHz, 136-174 and 360-512 MHz. You can store 40 frequencies in its channel memory, which has battery backup.

The keyboard is a 'touch sensor' type, like you see on microwave ovens. The squelch delay holds the receiver on channel for three seconds when a signal is received.

Reception is FM only and you can scan in preset steps of 5 kHz, 10, 12.5 and 25 kHz on VHF or 10 kHz, 12.5 and 25 kHz on UHF. The PRO-40 has a 'priority' channel which is checked every four seconds regardless of what other scanning routine the unit is carrying out.

The PRO-40 seems to perform well from our limited experience of using it, but the keyboard is not as 'nice' as the calculator-type as it's easy to make mistakes. Nonetheless, the PRO-40 is keenly priced and has many desirable features. See your local Dick Smith store.

frequency so that signals are not received on the 'image' of the wanted signal, the second IF being at a lower frequency (generally 10.7 MHz) where it is easier to obtain gain and selectivity.

While scanners may be able to cover from

around 11 000 to 33 000 channels, users always have groups of 'favourite' frequencies. Hence, facilities are included to 'memorise' these favourite channels so that the scanner may be set to scan only those or a selected group of them.

# SCANNING the world beyond shortwaves

Frequency readout is usually via a digital display, giving channel frequency directly in MHz down to 5 kHz. The display in many receivers also doubles as a clock.

Frequency bands covered vary from brand to brand and model to model, but generally, most scanners cover the 65 - 90 MHz band, 140 - 174 MHz and 400 - 512 MHz. Some cover wider ranges than those, some narrower, but that's roughly the spectrum segments covered.

Most scanners are made to operate from both 240 Vac and 12 Vdc. Some operate from 12 Vdc only and a plugpack or other dc supply is necessary for ac mains operation.

All come with some sort of antenna that simply plugs straight in to the antenna socket. While many signals are very strong, better results are gained by using an outside antenna mounted high and clear of buildings or other obstructions. The subject of antennas for scanners warrants a separate article! (Coming soon

Some models only have facilities to store 10 channels, others have 20, 40 or even 70 channel memories. Most models include provision for 'battery backup' for the channel memory so that the programmed-in channels are not lost if the receiver is switched off at any time.

JIL SX-200 A BETTER SCANNING MONITOR RECEIVER. COVERS 26-88 MHz & 108-180 MHz & 380-514 MHz Monitors over 33,000 frequencies from 26 to 88 MHz, 108 to 180 MHz and 380 to Monitors over 33,000 frequencies from 26 to 88 MHz, 108 to 180 MHz and 380 to Monitors over 33,000 frequencies from 26 to 88 MHz, 108 to 180 MHz and 380 to MARINE, Australian LOW BAND, AIRCRAFT band, VHF SATELLITE band, 10 Mx, 6 Mx, 2 Mx and 70CMx AMATEUR BANDS, VHF High BAND as well as UHF we-hanically rugged the SX-200 uses high quality double-side Epoxy-Glass printed circuit boards throughout. Some of its other outstanding features include 3 MODE SQUELCH

two-way band. Mechanically rugged the SX-200 uses high quality double-side Epoxy-Glass printed circuit boards throughout. Some of its other outstanding features include 3 MODE SQUELCH circuitry which allows the lockout of spurious and carrier only signals, extremely low spurious count, AM and FM detection on all bands, FINE TUNING control-for off channel stations, 240 VAC or 12 Volt DC operation, Accurate QUARTZ CLOCK, Squelch operated OUTPUT for switching a tape recorder etc, 16 Memory channels, MEMORY BACKUP, which lasts up to two years, high SENSITIVITY and SIGNAL-TO-NOISE ratio on all bands, CRYSTAL FILTER for excellent SELECTIVITY and easy servicability due to component layout as well as a 90 day warranty. Its high quality and performance is testified by the fact that it is in use by a large number of State government and Federal bodies including most state and federal police degartments.

Its high quality and performance is testified by the fact that it is in use by a large number of State government and Federal bodies including most state and federal police departments. **Contact GFS, the Australian Distributors, or our interstate outlets for full technical specifications**. We also market a range of pocket scanning receivers and transceivers. Contact us for full details.

Contact us for full details. PRICE \$525 INC. S.T. + \$8 P&P; SERVICE MANUAL \$10 + \$1 P&P; SCAN-X BASE ANTENNA \$54 + \$8 P&P. EXP-32—32 CHANNEL MEMORY EXPANDER KIT \$49 + \$4 P&P. A4-AM AUTO AM KIT FOR AIRBAND \$30 + \$4 P&P. INTERSTATE DEALERS:

WA: (09) 387 4966; NSW: (02) 211 0531; QLD: (07) 397 0808; SA: (08) 269 4744



GFS Electronic Imports 15 McKeon Road, Mitcham, 3132, Vic. Telex 38053 GFS Phone: (03) 873 3939

# SCANNING the world beyond shortwaves

#### Legalities

Using a scanner may be illegal. The Wireless Telegraphy Act of 1905 (as amended) says that you cannot "... erect, maintain or use..." equipment for transmitting or receiving messages without being duly authorised. With the exception of broadcast receivers (including TV), authorisation is the responsibility of the Department of Communications.

Radio amateurs, under the terms of their certificate of proficiency and licence, may have sufficient excuse to own and use a scanner, particularly as most cover at least one amateur band.

There is certainly opposition to scanners being available to 'the general public', particularly amongst police, security services and certain public service departments. And with good reason. They don't want what were once 'private' and 'secure' communications channels becoming the least bit 'public'.

It is probably less a matter of concern that you might own a scanner but of great concern as to what use you put it to. If you're chasing DX from Darwin and aren't interested in what's being said, OK. But, if you're eavesdropping on the activities of Customs in Cheltenham, with a view to pursuing something nefarious, it's not on.

There seems to be no current provision in the W.T. Act Regulations to permit licencing of scanners. The draft Radio Communications Bill 1983 has this to say:



Tandy's Realistic model PRO-2009 is a low-priced scanner that features an eight-channel memory and covers 68-88 MHz, 144-174 MHz and 410-512 MHz in six bands.

Control is via the usual keyboard and the channel memory has battery backup. Frequency limits for scanning are entered via the keyboard and reception is FM only. The unit can be powered from the mains or 12 Vdc. See you local **Tandy store** for this and other Realistic scanning receivers.

The Department of Communications has sought comment on the draft Bill. So, if you have something to say, they'd like to hear it. Send comments to The Secretary, D.O.C., P.O. Box 34, Belconnen 2616. Closing date for comment was 22 April 1983, but as the Government has changed in the meantime, this may have changed. Copies of the Bill can be obtained from Australian Government Publishing Service bookshops.

Few prosecutions have occurred and the court decisions have set no clear precedents.

#### What's to be heard

Lots and lots of things! Taxis, tow trucks, fire brigades, ambulance services, hospitals, radio telephones, paging equipment, local councils, news services, radio and TV station communications services.real estate agencies,

#### Receiver not to be operated without receiver licence

**36.** (1) A person shall not, without reasonable excuse, operate a receiver except in accordance with a receiver licence.

(2) Without limiting the generality of the expression "reasonable excuse" in sub-section (1), it is a reasonable excuse if a person operated a receiver in the honest belief that that operation was reasonably necessary for the purpose of —

- (a) securing the safety of a vessel or aircraft that was in danger;
- (b) dealing with an emergency involving a serious threat to the environment; or
- (c) dealing with an emergency involving risk of death of, or injury to, persons, or risk of loss of, or damage to, property.

Penalty: \$2,000.

#### Receiver licence

37. (1) Upon application in accordance with the appropriate approved form, the Minister may, in his discretion, grant to the applicant a licence in writing to operate specified receivers or receivers included in a specified class of receivers.



Pocket scanner. Typical of the pocket scanners available is this 'Pocket Scan' receiver from Imark. It provides 10 crystal-controlled channels for FM reception in any of the three bands: 70-90 MHz, 146-174 MHz and 430-520 MHz. It is powered by four AAA dry cells or NiCads. See Imark, 167 Roden St, West Melbourne 3003. (03)329-5433. engineering companies, surveyors, aircraft, radio amateurs, CBers, marine craft, satellites, transport companies, oil companies, mining companies, couriers, plumbers, servicemen, Government instrumentalities, beacons, bakeries, garbage disposals, hire cars, church groups, and on, and on ... et al.

Clearly, there are just too many channels and services to list in the space available here, so here's just a short list of some interesting frequencies and the services that occupy them.

#### Sydney

76.700 MHz	FM	ambulance
78.065	FM	fire brigade
78.160	FM	bushfire brigade
115.400	AM	Sydney air info.
118.000	AM	Bankstown air
120.500	AM	Sydney tower
147.000	FM	Dural amateur rptr.
156.800	FM	maritime weather
167.770	FM	Dept. Main Roads
468.355	FM	TAA
469.725	FM	Maritime Serv. Bd.
480.900	FM	mobile telephone, info
485.000	FM	rescue helicopter
488.600	FM	taxis

#### Melbourne

73.700 MHz	FM	Melb. City Council
76.250	FM	ambulance
77.240	FM	VicRail
82.200	FM	Radio 3UZ
118.100	AM	Moorabbin air
120.500	AM	Melbourne tower
129.500	AM	TAA
146.700	FM	Mt. Dand. amateur rptr
156.400	FM	harbour control
162.220	FM	State Elec. Comm.
163.120	FM	Country Fire Auth.
450.675	FM	Forestry Comm.
467.275	FM	Petrochemicals, Altona
468.525	FM	State Emergency Serv

#### Brisbane

74.060 MHz	FM	fire brigade
79.875	FM	ambulance
147.000	FM	Brisbane amateur rpi
502.550	FM	mobile telephone

#### Adelaide

73.190 MHz	FM	ambulance
75.800	FM	Royal Auto Assoc.
147.000	FM	Adelaide amateur rpti
168.820	FM	fire brigade

#### Hobart

77.210 MHz	FM	fire brigade
76.940	FM	Forestry Comm.
77.330	FM	ambulance
146.700	FM	Hobart amateur rptr

#### Perth

77.090 MHz	FM	fire brigade
80.040	FM	ambulance
146.700	FM	Perth amateur rptr
168.520	FM	India-Pacific railway

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# This will grab you the Micro-Grasp robot arm

Having obtained a computer and learned how to 'drive' it, the next step for a thinking computerist is robotics. No matter if computing is just a hobby or if it's your workaday job, robotics is an important step forward. Here is a low cost, down to earth way of learning what robotics is about — build this robot arm.

THE MICRO-GRASP was designed as a low cost 'introduction to robotics' machine, priced as low as possible yet including everything to have it running immediately assembly is completed — i.e: inclusive of power supply and interface — no 'hidden extras'. Despite this major restriction, the Micro-Grasp has some powerful features.

It can be driven from any computer, even the humble ZX81, that has an expansion connector giving access to the data and address buss lines, plus the memory write and memory request lines.

The Micro-Grasp is an articulated arm jointed at shoulder, elbow and wrist positions. The entire arm rotates about the base and there is a motor-driven gripper. Each of the arm movements is servo controlled i.e: there are position sensors feeding back information to the interface board where the current position of an axis is compared with the programmed-in intended position and the servo circuit automatically takes corrective action.

This servo action is independent of the computer, greatly simplifying the software to drive the robot. All programming is carried out with a small number of BASIC commands.



Figure 1. View of the wrist and gripper, showing the various components.

#### **Mechanical design**

Each of the four axes plus the gripper is driven by a small dc motor with integral gearbox. For the wrist and gripper motors, small in-line gearboxes are used. The three remaining axes use more powerful gearboxes housed in heavy duty zinc alloy castings. The shoulder and elbow joints are driven directly from their motor's gearboxes with both axes mounted on the 'upper' arm section. On the 'forearm' and shoulder support bracket are

# **Richard Becker**

Powertran, Andover, Hants, U.K.

steel bushes clamping the gearbox shaft so that when the motors are driven, there is relative movement between the upper arm and forearm and the support bracket. The gripper is driven by a leadscrew which either pulls the jaws shut or pushes them open.

Position sensing potentiometers for the

rearm' and shoulder support bracket are

# micro-grasp



Figure 2. View of the elbow, showing how the motor drives the forearm assembly, plus the coupling to the position pot.

shoulder and elbow axes are also mounted on the upper arm. The joints rotate about plastic bearings mounted on the bushes of these pots. The shaft of each pot is held in a steel bush fitted to the forearm or support bracket.

The rotation axis has a more complex arrangement as it was not possible to arrange the gearbox shaft, the potentiometer and shoulder support bracket all in line. Drive is taken from the gearbox via a pair of spur gears. These have a 2:1 reduction ratio, resulting in a doubling of torque for the rotation axis. For this axis, the gearbox shaft is taken out from the motor side of the gearbox, rather than opposite as is the case with the shoulder and elbow gearboxes.

This arrangement is not perfect and some backlash is evident in the gears, but some compromise has to be accepted in order to keep costs down.



Figure 3. SImplified view of the rotation drive assembly. Note that the gearbox drive shaft comes out on the same side as the motor, unlike the shoulder and elbow drives.

For raising and lowering the wrist, the gearbox shaft rotates a bar to which the position pot. and gripper assembly mounting plate are fitted. The drive shaft for the gripper leadscrew passes through this bar. When the leadscrew turns clockwise, the disc nut is moved toward the motor, pulling the jaws closed. When the leadscrew turns anticlockwise, the disc nut moves away from the motor and the jaws are pulled apart.

The forearm and upper arm each have counterbalance weights fitted so that no voltage needs to be applied to the motors to hold the arm in a desired position, improving accuracy of the servo action. Without this balancing, an error signal would always be required for the arm to be motionless and a considerable torque would also have to be provided by the gearboxes, unduly straining them.



Figure 4. Side view of the gripper, showing how the lead screw, driven by the motor, operates the gripper laws.



Figure 5. Overall view of the arm (simplified) showing each axis, the motors and counterweights. Note the sandwich arrangement of the forearm and upper arm sidepieces and shoulder bracket.

#### FEATURES ETI-648 MICROGRASP

- Employs 'revolute coordinate' system with four degrees of freedom (four axes of movement).
  - 1. rotation about base
  - 2. shoulder bend
  - 3. elbow bend
  - 4. wrist bend
- · Gripper mechanism on wrist.
- · Each movement axis servo controlled (independant of programming).
- 'Universal' interface board permits interfacing the arm to virtually any computer.
- Interface acts as a memory-mapped peripheral, simplifying software for commanding the arm.
- Interface board is isolated from the mains.
- Straightforward mechanical assembly, requires no special tools or mechanical skills to set it up.

# Project 648

#### HOW IT WORKS — INTERFACE BOARD — ETI-648

The interface board contains both servo control and motor drive clrcuitry for the arm's motors, plus interface logic so that this can be 'commanded' from a computer. The whole interface board is designed to operate as a memory-mapped peripheral of the controlling computer. The on-board servo circuitry greatly simplifies the work of the computer, avoiding the requirement for extensive software specific to each type of computer that may be employed.

Some computers have input/output (I/O) ports by which data could be sent to the robot. However, the majority of personal computers available have an 'expansion' connector or buss giving access to all the address, data and internal control lines. The signals required to operate this robot are:

- Address buss lines A0 A15
- Data buss lines D0 D7
- Read/Write line
- Memory Request line

Although the interface connector choice could have been arbitrary, a keyed 23-way double-sided edge connector was chosen as they are common and because it fits the low-cost ZX81 computer expansion connector.

#### **DIGITAL INTERFACING**

This circuitry involves the 10-bank DIL switch, IC2, IC3, IC4, ICs 5A-D and IC9.

By setting the 10-bank DiL switch, any one of 1024 blocks of 64 bytes of the memory area can be selected. Actually, only six bytes are required, but to narrow down the memory area used would call for extra circuitry and, as memory is cheap, such extra complexity is pointless.

IC2 is a ten-bit comparator. Data on the ten most significant address lines (A6 - A15inclusive) is compared with data set up by the 10-bank DIL switch. A closed switch puts a low (0 V) on the appropriate input of IC2, an open switch permits the appropriate input to be pulled high via a 4k7 resistor (resistors R1 to R10). When the data on the A6-A15 address lines matches the data set up on the DIL switches (i.e: when the computer selects an address within the 64 byte block) pin 13 of IC2 goes high.

The three least significant address lines from the computer drive the three primary inputs of IC3, a three-into-eight line decoder (sometimes also called a 1-of-8 decoder as only one out of the eight outputs is active at any one time). An output of the decoder can only be enabled (or activated) when the RW (write) and MREQ (memory request) lines are low and pin 6 is high. Now pin 6 is driven by the output of IC2 (pin 13). Thus, when a match occurs between the DIL switch data and the 10 most significant address lines, and RW and MREQ are low, an output of IC4 will be activated, which one depending on the data on the three least significant address lines.

The first four outputs (pins 15, 14, 13, 12 in that order) drive the four axis servo circuits A, B, C, D. If A0, A1 and A2 are all low, servo circuit A will be selected (rotation motor). If A0 is high and A1 and A2 low, servo circuit B will be selected (shoulder motor), and so on.

Thus, the computer addresses a chosen axis as if it were a memory location into which data is to be written. For example, if the top of the computer's address space is to be used, ali the switches in the DIL switch bank would be set open, allocating addresses 65472-65535 to the robot. To move the rotation axis, (servo circuit A, remember) to the centre position the command would be POKE 65472,128 (128 being the centre of the range of positions, defined as 0 to 255. Each axis has 256 separate positions within its range of movement as you only have an 8-bit data buss).

Because of the redundancy in address selection 65480, 65488, 65504, 65512, 65520 and 65528 would be equally effective addresses.

The gripper is driven by a motor turning a leadscrew which either pulls the jaws shut or pushes them open. Jaw closure is initiated by IC9a, jaw opening by IC9b. IC9 is a dual monostable flip-flop. Each flip-flop operates for about two seconds, determined by R25/C14 and R28/C15. IC9a is enabled by the pin 10 output of the decoder, IC3, being activated. IC9b is activated by the pin 9 output.

As the outputs of IC3 are normally high, going low when activated, an inverter is necessary to drive the servo circuit inputs which require a high to be enabled. This is provided by IC4.

#### **ANALOGUE CIRCUITRY**

Servo circuits A to D are all identical, hence only servo circuit A is shown. Using the example given under 'Digital Interfacing', when the command POKE 65472,128 is received, pin 15 of the decoder (IC3) will go iow and pin 2 of iC4a will go high, driving pin 11 of IC5A high. Now, IC5A is a 74LS373 8-bit latch. The data on the computer's data buss (128) appears on its inputs (pins 3, 4, 7, 8, 13, 14, 17, 18). When pin 11 ('latch enable') goes high, the data on the data buss lines is transferred to the outputs (pins 2, 5, 6, 9, 12, 15, 16, 19) which 'latch', holding the data there until the next time pin 11 is toggled high when another data value can be provided.

The outputs of IC5A drive the inputs of a digital-to-analogue (D-to-A) converter, IC6A (a DAC0808). The data written to IC5A is converted to a current output, from pin 4, the value of which is directly proportional to the value of the data. If 128 is the data value, the DAC0808 output will be halfway between 0 and its maximum value.

Pin 4 of IC6A drives the inverting input of IC7Aa, half of a 1458 dual op-amp. This converts the D-to-A converter's output into a voltage with a transfer ratio of 1 V/mA. The output of IC7Aa (pin 1) provides the 'desired position voltage' (DPV) to the motor drive circuitry.

A dual power amplifier, IC8A, arranged in a bridge configuration, drives the rotation motor. The position of the rotation axis shaft is sensed by a pot., RV101A, coupled to the shaft. A reference voltage of about 2 V is supplied to the pot. from 'Vp', derived from a voltage divider off the regulated +5 V raii (R11 and R12). When the rotation axis shaft is at its 'zero' position, the pot. wiper is near the 0 V end of the track. At the shaft mid-way position, about 1 V appears on the pot. wiper.

This 'measured position voltage' (MPV) is applied to one input of the motor drive bridge amp, iC8A, via a buffer, IC7Ab. RV2A permits varying the range of movement by restricting the range of the MPV variation.

IC8A compares the programmed-in desired position voltage (DPV) with the measured position voltage (MPV) and drives the motor backwards or forwards by applying a voltage that depends on how far away from the desired position the axis happens to be.

The DPV is applied directly to pin 8 of IC8A. Feedback via R22A makes the non-inverting input of this amp (pin 7) a virtual earth point elevated above 0 V by the voltage on pin 8 (the non-inverting input). The MPV forces a current into pin 7 via R21, resulting in a voltage at pin 10 which is equal to

R22A (DPV - MPV)/R21A

Similarly, the MPV drives the non-inverting input (pin 4) of the 'opposite' power amp and the DPV forces a current into the inverting input (pin 5), resulting in an output at pin 2 which is equal to

R20A(MPV - DPV)/R19A,

which is in the opposite direction to the voltage out of pin 10. These voltages will be equal as R20A=R22A and R19A=R21A. The voltage applied to the motor will be twice R22A(DPV — MPV)/R21A.

The motor will move the shaft until the MPV equals the DPV. The components selected result in a servo action which is close to critically damped.

An offset voltage is applied to pin 3 of IC7Aa, from RV1A, to compensate for the residual voltage from RV101A when the axis is at its zero position.

The RC networks on the outputs of IC8A a and b are the 'Zobel' networks almost universally used to stop power amplifiers from oscillating in the MHz region.

Capacitors C12A and C13A are for local decoupling and C105A, C106A are suppression capacitors fitted as close as possible to the motor. Without these the interference from the motor brushes is sufficient to make the computer abort its program.

Only four of the five axes are servo controlled as the gripper needs only to be either holding or releasing.

As explained under 'Digital Interfacing', the gripper motor is activated by triggering IC9a to close the jaws, IC9b to open them.

As with the axis drive circuits, a 2877 dual power amp (IC10) is used in a bridge configuration to drive the gripper motor. When IC9a is triggered, its Q output (pin 13) goes high for about two seconds. About 0.5 V appears across R27, owing to the voltage division provided by R26-R27. This will cause the output of IC10b (pin 10) to swing toward the +9 V rail and the output of IC10a to swing toward the -9 V rail. The motor will then drive the gripper jaws shut.

When an object is siezed, the motor will stall but the amplifier is fully protected and, as the stall period is less than two seconds, no motor overheating occurs.

On triggering IC9b, the motor is driven in the opposite direction until it stalls with the jaws in the fully open position.

Gripper operating commands could be POKE 65477,0 to hold and POKE 65478,0 to release, though this data as indicated by 0 is quite irrelevant and anything between 0 and 255 could be written.

If the address allocated to axis 0 (servo circuit A) is A then axis 1 is A + 1, axis 2 is A + 2, axis 3 is A + 3, grip is A + 5 and release is A + 6.

The rotation shoulder and elbow motors take up to about 1 A each and the other two motors up to about 0.5 A each.

The reference voltage for the DAC and the position sensing potentiometers comes from IC1 (a 7805) which provides excellent stability. The amplifiers' requirements however are non-critical and an unstabilised supply is entirely adequate. The power supply circuit provides ± approximately 9 V. The supply is sited in the robot base where, as well as providing useful ballast at the rear of the base the mains connections are fully enclosed. The interface board is therefore free of mains and is safely operated whilst unenclosed and closely connected to the computer.



#### **Electronic design**

Despite the size of the interface board, the electronics is relatively simple. Four identical servo circuits are employed to drive the four axes motors. The gripper motor is driven from a slightly different circuit. Servo circuit *A* controls the *rotation axis*, servo circuit to controls the *shoulder axis*, *C* controls the *elbow axis* and *D* controls the *wrist axis*.

A 10-bank DIL switch sets the base address of the arm. The ten most significant bits of the computer's address lines (A6 — A15) are compared to the address set on the DIL switch. When these match, a three-toeight line decoder is enabled, providing the memory write and memory request lines are low at the same time (they are *active low*).

The three least significant bits of the computer's address buss (A0, A1 and A2) are then used to select which axis is to be moved. Data is written to the appropriate address and the value on the data buss is then converted to an analogue voltage to drive the selected axis' motor. The servo circuitry then sets the position of that axis. As the address buss is eight bits wide, each axis can be positioned at any of 256 locations.

For example, as the wrist can move through an angle of 180° it can theoretically be positioned anywhere in its semi-circle of movement to an accuracy of 180/256, or about  $0.7^{\circ}$ . Mechanical tolerances will decrease this.

The elbow and shoulder axes have greater range of movement and could theoretically be positioned to an accuracy of about  $1^\circ$ , but again, mechanical tolerances will decrease this.

The gripper only has two positions — open and shut! The electronics is only toggled one way or the other to set the jaws as required.

Complete details of the circuit operation are given in the 'How It Works' panel accompanying the circuit diagram.

# Project 648

# MECHANICAL ASSEMBLY

While the mechanical assembly of this robot arm is relatively straightforward, constructors should be aware that a certain amount of mechanical skill is required. If you are not confident of your mechanical abilities, get someone else to tackle the assembly.

First thing to do is lay out all the parts and identify which part of the assembly they belong to. Take a careful look at the pieces of stamped and bent aluminium which make up the arm pieces and familiarise yourself with how the other parts fit to them.

#### Base

The base assembly consists of six stamped pieces of metal which fit together to make a box. These are held together with special Philips head screws which roll their own thread. A good assembly starting point is the base plate of the base on which is fitted the power supply and the rotation axis position sensing pot. (RV101A). The accompanying assembly diagram (Figure 6) shows the general construction. Bolt on the potentiometer and bridge rectifier first. Make sure you identify the rectifier terminals correctly and orient it accordingly (see the bridge rectifier pinout diagram). You can mark the base plate with something like 'Whiteout' or 'Liquid Paper' to help you.

#### FIXING PARTS FOR MICRO-GRASP Feet M4 16 mm PH 4 M4 nut 4 M4 serrated washer 4 M3 10 mm PH Taptite Panels 24 24 M3 plain washers Transformer M48mmPH 2 M4 nut 2 M4 serrated washer 4 solder tag 1 Terminal M3 16 mm PH 4 blocks M3 nut 4 M3 plain washer 4 M3 serrated washer 4 Solder tag M38mmPH 1 on end plate M3 nut M3 plain washer M3 serrated washer 1 M46mm PH Capacitor 2 clips M4 nut 2 M4 serrated washers 2 Rectifler M3 16 mm PH M3 nut M3 plain washer M3 serrated washer Axis 0 M4.6 mm PH 4 motor M4 plain washer 4 **Drive Shaft** M3 6 mm PH M6 nut M6 serrated washer 2 Axis 1, 2 M4 10 mm CSK 8 M5 plain washer 8 motors M4 10 mm CSK R Counter balance weights M4 6 mm socket grub screws 4 Motor Bushes "UNF half nut 2 M12 serrated washers 4 2 M8 nylon washer M5 nylok nut 2 Tie rod 2 M5 plain washer M3 12 mm PH 4 Axis 3 motor M3 nut M3 plain washer 4 4 M3 serrated washer Square shaft M3 6 mm PH M3 serrated washer 5 of wrist M3 nylon washer 2 Axis 4 M3 25 mm tapped spacer 4 M38 mm PH 8 motor M3 serrated washer M3 plain washer M36mmPH **Gripper Drive** M3 16 mm PH nylon shaft M3 nut M3 nylon washer Gripper M4 50 mm PH 2 M4 nylok nut 2 plates M4 6 mm spacer 4



Figure 6. Assembly and wiring diagram of the power supply. Make sure the solder lug under the left hand transformer mounting bolt is securely earthed to the base plate.



# micro-grasp



TERMINAL BLOCK	DESTINATION	WIRE COLOUR	PC BOARD CONNECTION POINT
1	rotation motor-red	grey	1
2	rotation motor-black	orange	2
3	shoulder motor-black	blue (left)	3
4	shoulder motor-red	black (left)	4
5	elbow motor-black	orange (right)	5
6	elbow motor-red	grey (right)	6
7	wrist motor-black	brown (right)	7
8	wrist motor-red	green (right)	8
9	gripper motor-black	black (right)	9
10	gripper motor-red	blue (right)	10
11	+ve, power supply	red	11, 12
12	-ve, power supply	blue	13.14
tag	solder tag, base plate	black	15
13	RV101D, tag B	white (left)	16
14	RV101C, tag B	vellow (left)	17
15	RV101B, tag B	violet (right)	18
16	RV101A, tag B	areen/vellow	19
17	0 V (anig), RV101A, tag C	pink	20
	0 V (anig), RV101B, tag A	pink (right)	
	0 V (anlg), RV101C, tag A	pink (left)	
	0 V (anlg), RV101D, tag A	pink (left)	
18	Vp RV101A, tag A	red	21
	Vp RV101B, tag C	red (right)	
	RV101C, tag C	red (left)	
	Vp RV101D, tag C	red (left)	

TABLE 1





#### **-NOTES FOR CONSTRUCTORS**

To put this project together you'll need a heavy duty soldering iron, apart from an ordinary iron for electronic work, a medium-sized Philips head screwdriver, a small shifting spanner or set of small spanners, and perhaps a small hole reamer or fine rat-tail file — apart from your usual tools.

Bolt the transformer on next and then solder the two electrolytic capacitors in place, making sure you get them the right way round. Then solder C101 and C102 in place directly on the terminals of the 6 V secondaries. Bridge the two inner terminals of the 6 V secondaries. Also bridge the inner two terminals of the 120 V sections of the primaries.

Then wire the bridge rectifier to the transformer secondary and the earth tag to the connection bridging the two inner terminals of the secondaries (i.e: the centre tap).

Now assemble the end plate of the base (Figure 7). Bolt on the two terminal blocks and the solder tag. Attach the mains cord with a clamp grommet but make sure you leave about 15-200 mm of lead length so that it can be wired in easily.

Mark terminals 1, 9, 10 and 18 on the end plate using Whiteout or Liquid Paper so that you can readily identify the terminals. Then wire RV101A and the rectifier to the appropriate terminals, as per Table 1.

Now you can wire up the mains lead. Make sure the earth wire is the longest so that it's the last to break in the event of an accident. Don't attach a plug to the end of the mains cord yet, for safety's sake.

The power supply and rotation potentiometer can now be wired to the terminal block. Make up two looms as shown in the 'wiring looms' diagram, then wire them in place as per table 1 and Figure 6. When making up the looms, use a ruler to get exact wire lengths as only just enough wire is supplied.

Tackle the rotation drive assembly next. First take one of the motor-and-gearbox assemblies. What you have to do is turn the shaft over so that it comes out on the same side as the motor.

The gearbox has a cover plate held on by four Philips head screws and an aluminium rivet (located adjacent to the motor, at one end). The turnover on the rivet can be gently prised up using side cutters and the rivet slipped out. Then undo the four screws. Carefully take off the cover plate and examine the drive shaft and associated gears. By examining it, you will see how to slip out the drive shaft and turn it over so that it faces the opposite direction — it's easier to do than describe!

With the drive shaft now correctly oriented and the gears meshed, put the cover plate back on and slip the rivet back in place, turning over the end to secure it.

Take a look at the rotation drive assembly drawing (Figure 8). Attach the small spur gear to the gearbox shaft with the bush and nut, as shown. Fit the motor loosely to the top plate of the base assembly. Screw the side panels to the base luse washers under all screw heads) and then screw the top plate in place.

Assemble the shoulder rotation shaft, large spur gear, bush and nut to the potentiometer shaft, align the gears and secure in place. Position the motor so that the spur gears are firmly meshed without binding and tighten the motor mounting screws. At this stage, you can apply 9-12 V to the motor to see that the rotation shaft turns without the spur gears binding. If not, readjust the motor mount so that it does.





You may have wondered why Jaycar did not (until now) sell home computers. We had many reasons but our main one was that we were not entirely "happy" with any of the units currently on the market. The closest we came to what we thought was a pretty good computer was the Apple. We thought that it was, quite frankly expensive. However it was sold and serviced throughout Australia by a reputable sales network so there was no need for Jaycar!

so there was no need for Jaycar! That's why we got so excited when we saw the "Micro Professor MkII". It is the closest thing that we have seen to be software compatible with the Apple. Yes, we know what you're thinking. It's NDT one of those cheap Taiwanese "Apple" copies which infringe Apples' copyright. The Micro Professor MkII is a completely new and unique design in its own right. It just so happens that most of the widely distributed Apple soft-ware will run on this machine. O.K. But why so excited? LDOK AT THE PRICE! Check out the STANDARD FEATURES of this unit. Sit down. Think about it and COMPARE what you get with the Micro Professor MkII as STANDARD that are options on other machines!

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# Project 648





Figure 9. The gripper assembly showing motor mounting, jaw components and pivot bar, etc.

Figure 10. The wrist and gripper assembly, showing how the gripper fits to the wrist drive shaft.

Don't tighten the set screw to the pot shaft at this stage, otherwise you're liable to damage the rotation potentiometer through moving the rotation shaft at some stage of construction.

The end plates for the base are not screwed in place yet, that comes much later.

#### Gripper

The gripper assembly should be tackled next. The motor marked 'gripper' attaches to the gripper mounting plate, as shown in Figure 9, via four hexagonal pillars. The mounting plate is U-shaped and should have the open side of the U facing away from the motor.

The motor shaft should line up with the large hole in the plate. The wrist pivot bar (see Figure 10), fits flat against the hexagonal pillars and the gripper mounting plate. It only fits correctly one way round.

Two screws pass through the mounting plate into the pivot bar. The gripper drive shaft should pass through the pivot bar and over the gearbox drive shaft, where a set screw is used.

At this stage, apply about 12 V or so to the gripper motor and make sure the gripper drive shaft rotates freely. If not, re-check the orientation of the pivot bar. We found that some filing with a fine rat-tail file was necessary to obtain proper rotation.

The jaws are spaced between the U of the mounting plate by four cylindrical spacers, each about 5 mm long. Tighten the screws onto the lock nuts, but make sure the jaws can still move with only light pressure applied. The screw heads should be on the side where the pivot bar sticks out furthest.

The nylon leadscrew passes through a flat plate about 15 x 50 mm and into the end of the gripper drive shaft. Fit the jaw operating links to the flat plate and return springs with small wire loops. Apply power to the gripper motor once again and observe the action.

The leadscrew will require some adjustment to get the jaws to open and close completely. Once you have mastered the adjustment procedure, you may fix the leadscrew to the

wed Forearm

never be able to adjust it again.

Sort out the pieces for this assembly. This is the section that goes between the elbow and the wrist (naturally!). Note that the lips on the side plates face inwards.

drive shaft with a drop of 'Loctite' or similar

compound. DO NOT use epoxy or you'll

Fit the couterweight between the two side pieces and loosely mount it with the four countersunk screws. Fit the wrist motor and potentiometer to the *outside* of the side pieces, as shown in Figure 10.

Fit the shaft securing bush (Figure 11) near the counterweight on the same side piece as the wrist motor is mounted on. Tighten it. The gripper may now be placed between the wrist motor and the wrist potentiometer, as per Figure 10. Tighten the counterweight screws and the set screw on the motor end of the wrist pivot bar. The wrist pot. position should be adjusted by moving the shaft nuts to get the arm side pieces near parallel, but, more importantly, to allow the gripper assembly to rotate freely.

#### Upper arm 🔶

Sort out the pieces for this assembly. Note that the two side pieces assemble with the lips facing outwards.

The two motors and two position pots mount diagonally opposite one another on the two halves. Study the accompanying photographs to get the orientation right.

The potentiometers mount with plastic spacers and bushes to form a sort of floating bearing through the upper arm and shoulder support bracket. Because of this, the upper arm must be assembled through the other pieces so must be done last.



Figure 11. How the elbow is assembled

# micro-grasp



The end. View of the wrist and gripper assembly.



Twisted. Angled view of the wrist and gripper assembly.



Assembled. Overall view of the completed arm assembly prior to mounting it on the rotation shaft and attaching the wiring looms.

Fit the two counterweights to the lower ends of the side pieces, on the outside. We found that the two pots on this arm section had to have 5 mm cut off their shafts. Check the fit by trial and error, assembling the upper arm before you chop off the pot. shafts!

A metal rod with threaded ends is used to stabilise the upper arm near the counterweights and to limit the angle through which the arm can move relative to the shoulder support bracket. This rod passes through the outermost holes on the upper arm side pieces and when the arm is assembled, the rod fits on the side of the shoulder bracket that has the corners cut off. Two nyloc nuts secure this rod. Refer to the accompanying photographs. Don't forget the two rubber grommets in the base of the shoulder bracket.

#### **Final**

Place the shoulder bracket onto the rotation drive shaft, orienting the arm so that, from the power cord end of the base, the wrist motor is on the right. Tighten it.

Now secure all the gearbox drive shaft set screws, but not the potentiometer shaft set screws. Move each axis to the centre of its travel — gripper, forearm and upper arm all in line about 60° above the horizontal, with the arm pointing forwards.

Set each potentiometer to its centre position, i.e: equal resistance between the centre tag and each of the outer ones, by using a screwdriver in the adjustment slot. Then secure all the pot. shafts.



#### **Wiring looms**

Now for the wiring looms. Make up the left and right looms as per the Wiring Looms diagram. Use a ruler to cut the wires accurately as only just enough is supplied.

With each loom completed, wire them in place and then route them as shown in Figure 12, securing the looms with cable ties and stick-on cable grips, as shown.

The hash suppression capacitors are mounted on the rear of each motor as follows: take two 47n ceramic capacitors and twist two adjacent leads together, as shown in the accompanying illustration. Cut all leads to a length of about 10 mm.



Solder the joined leads to a convenient spot on the rear of each motor using a heavy duty iron. It is best to lay a blob of solder on the motor case first (i.e: 'tin' a small area), then solder the twisted leads to the blob. Make sure you get a secure connection.

Having done that, cut the motor leads short and solder each to a remaining capacitor lead.

The two looms pass through the grommetted holes in the base of the shoulder bracket, then towards the rear of the base and through the two grommetted holes on the top of the base. Don't wire them to the base end plate terminal blocks yet. Make sure to leave a generous loop near each axis of the arm. Only apply the cable ties loosely at this stage as you will undoubtedly need to adjust them. You can do this by applying power to each motor in turn and seeing that each has



Figure 12. Attaching the wiring looms.

enough freedom of movement without fouling on the cable. The rotation shaft needs 180° of movement, so take care here. Now you can wire the looms to the terminal blocks, as per Table 1. *Check everything.* 

4



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7

# Speed controller for appliances powered by a 'universal' electric motor

Electric drills, saws, grinders, food blenders etc, all benefit from having some sort of control over their speed. Simple electric motor speed controllers, while providing speed control, have limited ability to maintain motor speed constant over widely varying loads. This project overcomes the limitations of these simple units and, despite its simplicity and low cost, is remarkably effective.

JUDGING BY users' remarks on the shortcomings of speed controllers on a variety of electrically driven appliances, and from much personal experience and observation, there is a considerable need for a well-designed speed controller for use with electric drills, grinders, saws, food blenders and other appliances driven by 'universal' electric motors.

The more expensive power drills now come with a variable control built into the trigger. Food blenders come *festooned* with an array of buttons marked with a ludicrous range of words with every synonym from 'mix' to 'masticate' represented!

These gadgets all have a severe limitation, namely, that they really only have voltage controllers, not speed controllers, for the motor in the unit. They vary the speed but provide little or no feedback speed control.

In the case of the power drill with a speed control in the trigger, the operator is in a position to adjust the trigger continuously in response to variations in the speed of the shaft, thus effectively becoming part of a feedback loop and serving as the speed regulating element.

The variable speed function of these latest drills is really not designed to allow the slow steady pace needed for delicate or laborious jobs, but to allow the unit to act as an electric screwdriver, when fitted with the appropriate bit, where constant speed is not necessary.

Blenders, however, are items which you typically want to turn on and add more and more ingredients (adding more load) as the process progresses. What happens? The jolly blender slows down as the load increases and it's a real bother to have to keep adjusting it. If you're not careful, or in too much of a hurry, you can stall the motor quite easily. **Jonathan Scott** 



Older electric drills and most high rpm grinders never had any sort of variable speed adjustment, electrical or mechanical. Grinders fitted with a special 'pad' wheel are used for buffing, too. But you have to be quite deft, otherwise it's easy to buff right through the undercoat of a painted object because of the ferocity of the thing.

# Project 1515

If you need to drill a particularly tough substance with an older drill, then you have to be prepared to wear out the fine, sharp drill tip very quickly.

So, there is a distinct requirement for some device which can be placed between the appliance plug and the mains that can be used to not only set the motor speed, but to regulate it as well.

#### The perils of simplicity

There seems to be fundamentally three degrees of complexity in the way one can design these circuits, each with advantages and disadvantages. All techniques employ some method of sensing the motor back-emf and adjusting the power delivered to keep the back-emf relatively constant.

For the sake of attaching 'handles' to each fundamental technique, I shall dub them the *crude/economical* method, the *refined/ economical* method and the *complex/ultimate* method.

For this project I have chosen the middle course for reasons which will become apparent shortly.

The crude/economical method is the simplest and for that reason has an extraordinary advantage in that it has a low parts count. This sort of circuit requires a diode or two, a pot, a couple of resistors or thereabouts and little else apart from the SCR switching element (see Figure 1). Now, it is hard to beat this sort of economy, but such circuits have a few annoying limitations.



Figure 1. An example of the 'crude/economical' type of motor speed controller. This is the circuit of the ETI-525 Drill Speed Controller (Oct. '74).

Firstly, they will not usually drive anything but the most sensitive SCRs because they deliver very low gate currents. Secondly, some component values can be critical, resulting in touchy or erratic response if tolerances are a bit out or the unit is driving an unusual motor. Lastly, the lack of an amplifying element in the feedback means that the speed regulation, while being above normal for a universal motor, is nowhere near perfect and the speed does drop under load.

To separate the two further types of controller requires a reasonable familiarity with what goes on when controlling a universal electric motor, so I will discuss the technique I have used in this project now and then go on to the explanation of further refinement.



Figure 2. Fundamental circuit elements of the controller used in this project. Note that ' $V_{dc}$ ' is the back-emf of the motor.

#### **Controller technique**

A universal electric motor appears as a resistance, an inductance and a voltage source in series. The elements of the phase control system I have used — an SCR and a 'flywheel diode' — are connected as shown in Figure 2.

The voltage across the motor terminals during operation of this circuit will appear something like that shown in Figure 3. (Note that the vertical axis is not to scale.)

Considering the cycle from the peak onwards, let us examine the reason behind the appearance of each part of the waveform.

Say that, at some speed setting, the SCR is fired into conduction at about the 100° point of each positive half cycle. The load voltage jumps to a value very nearly equal to the mains voltage at that point (less the small drop across the SCR) and follows the mains cycle variation until the end of that half cycle (i.e. at the 180° point).

Thus, the point between 0° and 180°, of the positive half cycle, where the SCR fires, defines how much voltage is delivered to the load (the motor). Varying the delay before firing provides a means of varying the power delivered to the motor. This is known as phase control, for clearly obvious reasons.

At the point where the mains voltage falls below the back-emf voltage of the motor you would expect the current through the motor to become zero and the SCR to turn off. But, this is not quite the case as the load is not purely resistive. The inductive component of the motor forces its terminal voltage negative in an attempt to maintain motor current, and indeed, the load voltage would follow the mains negative for some way if it were not for the diode connected across the motor terminals.

This diode conducts as the motor voltage goes beyond about 0.7 volts negative and carries the 'flywheel' current from the motor's inductance, generated by the collapsing magnetic field, allowing the SCR to isolate.

The flywheel current persists until the energy stored in the motor's windings is exhausted. This takes typically two to five milliseconds.

Were the diode not there, a large negativegoing pulse would result. This, in itself, is not a bad thing, but it is easy to block this and reduce the net dissipation in the SCR, allowing it to control a larger device for the same ratings and prevents the need to make the controller circuitry more complex to resist the negative-going voltage.

At any rate, some way into the negative supply half cycle, the inductance ceases to be the dominating voltage source within the motor and the back-emf becomes evident.

As you may see from the diagram, the motor voltage rises to a level defined by the apparent dc source within the motor equivalent circuit. (The 'back-emf generator'). This voltage is a result of residual magnetism in the metal of the armature and field coils and the relative motion of these two elements.

The actual back-emf developed depends on a number of factors, a major one being speed so it is a good representation of the motor's instantaneous speed.

There is some noise evident on the backemf voltage, it is not a smooth dc level. This noise is partly due to commutation hash (high frequency spikes) and partly due to different amounts of residual magnetism in different armature segments etc. However, the noise is not sufficient to obscure the speed signal, or back-emf.

In a typical universal electric motor the back-emf would average around 10 volts at full rpm. The control circuitry in the ETI-1515 looks at this dc signal and varies the point at which the SCR fires, increasing the delay if the motor attempts to speed up under decreasing load, or decreasing



Figure 3. Waveform of the voltage across the motor when using the ETI-1515 speed controller. (Vertical axis not to scale.) The dashed line shows the mains input waveform.

### motor speed controller

The speed of an appliance's motor attached to the project is controlled by applying the mains voltage to it at a set point of the mains positive haif cycles, as seen in Figure 3. This is done by turning an SCR on at the appropriate point in the cycle. Turning on the SCR earlier in the cycle applies more voltage, increasing the speed, while turning the SCR on later applies less voltage, decreasing the speed.

The SCR (SCR1) is 'fired' by applying a positive pulse to its gate. This is effected by IC1, an optically-coupled triac driver containing a LED coupled to pins 1 and 2 and a bidirectional optically-operated 'switch' coupled to pins 4 and 6. When the LED in IC1 is off, the switch is off. When the LED is turned on, the switch conducts. If pin 4 is positive with respect to pin 6, it will forward-conduct from pin 4 to pin 6 and vice-versa if pin 6 is positive with respect to pin 4. So that only positive-going pulses are applied to the gate of SCR1, D3 ensures that the switch in IC1 can only conduct during mains positive halt cycles.

Resistor R6 simply limits the current through IC1 pins 4 and 6 while R10 prevents false triggering of SCR1 due to small leakage currents.

The control electronics consists of Q1, Q2, PUT1, IC1, RV1 and associated components. The 'flywheel' diode is D6. Power supply for the control electronics is derived by a half-wave rectifier from the mains input. This consists of D2, R2 and C1. This supply is regulated by ZD1, a 33 V zener, R2 providing current limiting. C1 is charged up during the mains positive half cycles and substantially holds Its charge during the negative half cycles.

The SPEED control, RV1 is part of a potential divider — R3/RV1/R4. The wiper of RV1 sets a reference level on the emlitter of Q1. This can be anywhere between about 4 V and 15 V (with respect to the neutral line), depending on the setting of RV1.

Now, let us see what happens from the point where the mains positive half cycle crosses through the zero point, going negative, at 180° assuming SCR1 has been fired during the preceeding half cycle.

Referring to Figure 3, as the mains crosses through zero, going negative, D6 (the flywheel diode) will conduct, holding the active (A) load terminal at about –0.6 V. The SCR then becomes reverse blased and ceases conducting.

Capacitor C3 will have been charged to a certain voltage (via R12/R13) but will now be discharged via D5. Any charge on capacitor C2 will be discharged via D4/D1/R1.

Diode D6 remains conducting until the inductive backlash of the motor (as explained

the delay if the motor attempts to slow down under increasing load.

In other words, if the motor is slowed by a heavy load the back-emf will drop and the control circuit will fire the SCR earlier in the cycle than where it was originally set to fire. This applies the mains voltage to the motor for a longer period, bringing the motor speed back up again. If the motor speeds up when load is reduced, the opposite happens.

Thus, the motor speed will be held constant. It sounds as if the motor will slow down then speed up, or vice versa, but the control variation actually happens within one mains cycle or so and any variation in motor speed will not be apparent.

Readers familiar with control theory will notice that this mechanism forms a control feedback loop. Within the control electronics in the text) dissipates. The voltage at the load active terminal (with respect to the neutral line) then rises to the back-emf level. D5 is now reverse blased, allowing C3 to charge again via R12/R13 until it reaches the level of the back-emf + 0.6 V (D5's forward conduction voltage). Small positive-going 'spikes' on the back-emf level are ignored (momentarily reverse blasing D5) due to the time constant of R12/R13 and C3. This prevents erratic control circuit operation due to this noise. Nevertheless, small fluctuations are still present in the negative peak level held by C3.

Transistor Q2 is forward biased by the voltage drop across R12. The collector of Q2 sources charging current to C2, but this is held discharged via D4/D1/R1 until the mains negative half cycle crosses the zero point and the next positive half cycle begins. When it does, and D1/D4 are reverse biased, C2 will commence charging at a rate determined by the collector current of Q2.

The programmable unijunction transistor (PUT1) has its gate held at about 4 V (with respect to the neutral line) by the potential divider of R7-R8. When C2 charges to 0.6 V above this level, the PUT will 'fire', delivering a current pulse to the LED in IC1. This will operate the switch in IC1 and SCR1 will fire.

The rate at which C2 charges determines at what point in the cycle the PUT, and thus the SCR, will be fired. There are two mechanisms for determining the rate at which C2 charges, and thus the point in the cycle at which SCR1 is fired.

of this project I have included some amplification which enables the unit, firstly, to drive even quite insensitive SCRs, secondly, to reduce the speed error to a relatively small value and, thirdly, to have a relatively simple impedance presented to the reference level (speed) control which is a voltage produced by a potentiometer. This overcomes the limitations of the cruder controllers.

However, the controlled element is a mechanical system with a lot of inertia which represents a significant pole in the transfer function. Hence, it can be anticipated that there will be a trade-off: increasing the amplifier's effective gain will improve regulation all right, but if it is increased too far the system will become unstable and the engine speed will 'hunt', or oscillate about a mean value at a low frequency. Firstly, a reference level is set at the emitter of Q1 by the setting of RV1, the speed control. The collector-emitter current of Q2 will depend on the value of the voltage at this point and the value of R9, assuming the base voltage is held constant. Thus, varying RV1 varies the charging rate of C2, setting the point at which SCR1 fires.

Secondly, the base current of Q2 varies (and thus the collector current) depending on the voltage drop across R12. If the back-emf of the appliance motor falls, such as with an increase in motor loading, the voltage held on C3 will decrease (pulled down by D5 conducting current through the load) until it reaches the new value of the back-emf plus 0.6 V (D5 forward drop). This will increase the voltage drop across R12 and thus increase the base and collector current of Q2. Thus, C2 will charge more rapidly each mains positive half cycle, firing the PUT and SCR1 earlier in the cycle. This applies more power to the motor so that its speed is maintained.

If the back-emf rises, such as it would from a decrease in motor loading, the voltage on C3 will rise and the voltage drop across R12 will decrease, decreasing the collector current of Q2. Thus, C2 in this case will charge more slowly, causing the SCR to fire later in the cycle. This will reduce power to the motor so that the set speed is maintained.

The function of R11 is simply to limit the currents in Q2 during those parts of the cycle when Q2 is not responding to the back-emf signal.

#### The perils of complexity

It turns out that, in the case of most motors, a very satisfactory degree of speed regulation can be achieved with only a hint of hunting detectable at very low speeds. This is most fortunate as it means that one does not require to advance to the next step of complexity, namely using the third technique mentioned earlier — the complex/ultimate circuity with its own compensating system incorporated to guarantee the stability of the system under all conditions, despite large loop gain.

The reason that this type of circuitry is to be avoided, for the applications considered in the introduction to this article, is that it would require a great deal more electronics (and cost!). This would basically entail

SCR1 400 PIV, 6 A OR GREATER D2 1N4004 D3 IC1 MOC3021 R2 22k, 1 W 89 R1 56k Q2 BC177, BC55 C1 22L 35 V R12 LOAD A13 15k 206027 ZD1 33V PUT 01 BC177 100k LIN. D6 1N5404, 1 C3 10n R4 27 k D1 1N4004 (3 A. 400 V) IC1 D4 1N4004

HOW IT WORKS - ETI-1515

# Project 1515

a mechanism capable of smoothly holding the back-emf signal so it could be further processed, which means some kind of sampleand-hold gate plus some synchronising signal. Once isolated, the signal is easily dealt with, but the process is much more complex than the simple instantaneous method employed in the ETI-1515.

One further refinement in a complex/ ultimate controller may occur to the astute reader: namely, having the circuit capable of using the full 360° (or very nearly) of the mains supply cycle. The systems described so far all assume that an SCR will be used to control the current delivered and not a triac. Hence, at most, only 180° of the mains cycle is available as the SCR must remain in a blocking state during the negative half cycle. Although a triac would permit use of the negative cycles, as would full-wave rectifying the mains before applying it to the SCR, these methods have one problem.

The sensing of speed, so that the speed may be regulated, requires access to the back-emf voltage, blanked immediately after a current zero. Hence, any attempt to employ nearcontinuous power application would be hampered by the inductive 'backlash' concealing the motor's true back-emf value. Any such system would have to be capable of operating in a mode which left only every fourth or sixth half cycle unemployed for the purpose of 'getting at' the back-emf for speed sensing.

While possible, this would not only require considerable circuitry, but would also tend to impart some roughness to the torque delivered. Hence, such methods are well abandoned for the applications for which the ETI-1515 has been designed. It is a realm of circuit complexity which returns benefits only with physically large machines.

#### **Back to the project**

The ETI-1515 has been designed to be a good compromise between the crude/economical and complex/ultimate controller. Speed can be set from full rpm on no load (at 'half power') down to less than one-tenth normal. This is lower than you're ever likely to need. On low speeds and without any load there is a tendency for motors to 'hunt' about the set speed, power being applied in detectable jerks. But, even when only a light load is applied, this has the effect of damping the control loop, improving the control and smoothing out the variations.

The torque characteristics of the circuit are excellent, until you approach the  $180^{\circ}$ limit of the cycle — which is, in any case way beyond what you will need in common situations.

A good 'worst case' example is that of making houmous, a particularly thick and pasty (tasty, too!) dip, in a blender. Initially, the mixture is oily, but as the blending proceeds it changes to a very glutinous consistency and blenders invariably begin to labour agonisingly at this point. With the ETI-1515 in control — no problems!

#### Construction

Safety is a major consideration in a project such as this. Choosing a box in which to house the components has to be done carefully



Inside. Construction is quite straightforward — but take heed of the safety precautions mentioned in the text! Note that, in use, there may be a slight 'dead band' at either end of the speed control rotation where nothing happens.

because the project will be used in a work environment and is likely to encounter more than the usual amount of rough treatment.

I chose a strong, but not brittle, plastic case which comes in two halves, secured by recessed self-tapping screws that set into plastic pillars in the bottom half of the case. The particular case used on the prototype was a 'Unibox', model P/N 140 which measures 135 mm long by 100 mm wide by 38 mm deep.

Shape is unimportant, along with size, just so long as all the components can be fitted with ease and the box is not cumbersomely large. If you choose a box with a metal facia or panel, make sure this is securely earthed. If you can, get a box which provides internal posts to which the pc board and SCR mount can be secured with self-tapping screws so that no metal parts attached to these can protrude through the exterior of the case. If you must use a case that doesn't meet this requirement, secure 'the workings' with nylon nuts and bolts. All this is for your own protection.

The potentiometer used was of the conventional type, having a metal case, bushing and shaft. I earthed the pot. case, as shown in the wiring and overlay diagram. If possible, it would be an even better idea to obtain a pot. with a plastic bushing and shaft.

The mains cable *must* be firmly secured with either a clamp-type grommet where it enters the case, or with an ordinary grommet followed by a cable clamp. I used both a clamp-type grommet *and* a cable clamp, for good measure. (That's probably overdoing it, but, please yourself — Ed.)

Best place to start assembling the project is by drilling the few necessary holes in the box. If you are making a direct copy of the prototype, then positioning of the major components is clear from the internal photograph. If you're using a different box then arrange the major components first and determine where you have to drill holes. Don't crowd the parts against one another. Use the blank pc board as a template for marking its mounting hole positions.

If you're using an SCR type that is not in a stud-mount package, then you'll have to arrange a suitable mount for it. I used a C220D type in a stud-mount, screwing it to a small piece of aluminium which also serves as a heatsink of sorts. SCR dissipation is small, so this heatsink/mount need only be small.

Just bolt the SCR to the heatsink, without any insulator, and use some thermal compound to improve thermal contact between the body of the device and the heatsink. REMEMBER — the heatsink will be at MAINS POTENTIAL, so make sure when mounting it that no securing bolts protrude through the case or use nylon nuts and bolts.

I mounted the SCR separately to the pc board so that a wide range of SCR types and packages could be readily accommodated, from the stud-mount C220D I used in the prototype to small, 6 A-rated, flange-mount plastic pack devices.

It is difficult to specify a 'load rating' for the project in terms of the SCR's characteristics because of motor surge current characteristics and the range of motor ratings in appliances. A 6 A-rated SCR will happily handle an appliance rated to draw a nominal 2 A under 'normal' load. The C220D used in the prototype will reliably handle an appliance rated at four to five amps, right up to full revs setting under almost-stalled-rotor conditions.

Before attaching the 3-pin panel-mount mains outlet socket to the outside of the case,

# motor speed controller



PRINTED CIRCUIT ARTWORK A print of the pc board artwork can be obtained band by sending a stamped, self-addressed A4-sized (same size as magazine page) envelope to: 01 02 ETI-1515 Artwork ETI Magazine 140 Joynton Ave Diodes Waterloo NSW 2017. SCR brown brown R6 brown CABLE CLAM MAINS LEAD brown yellow/green (longest) CI SCrew terminal OUTPUT TO APPLIANCE vellow green power socket ewed from real ellow/green RV 100k/A LIN. solder to pot, case SPEED

Overlay and wiring diagram. Follow this to assemble the pc board and wiring up of the external components.

attach colour-coded wires to its terminals and thread these through the holes drilled for them in the case. Take care that you get the active (A), neutral (N) and earth (E) wires correct. Use wire from a short length of stipped-down mains flex.

When attaching the mains cable, cut back the sheath so as to expose some 150 mm of the three wires to provide connections later. Make sure the cable is very firmly secured.

Mount the potentiometer using nuts on both sides of the case panel and lock the bushing tight so that there's no possibility of the pot. body coming loose and being rotated when the knob is turned.

Assemble the pc board next, according to the overlay diagram. You'll find it easier to solder the diodes in place first, followed by the resistors, capacitors and the rest of the semiconductors. As usual, watch the orientation of all the semiconductors and the electrolytic capacitor (C1).

Having done that, *check it*. Make an especially careful examination of the soldering as diagnosis of problems will be dangerous and/or difficult later because the board operates 'live'. In other words, if you are going to make only one project work first time this year, make it this one.

Attach the three wires that go to the potentiometer. Better colour-code or mark these in some way to avoid confusion and wiring errors. Make sure they're long enough. Ordinary hookup wire will do for these. An ordinary piece of hookup wire can also be used for the lead to the SCR gate. The leads to the SCR anode and cathode carry mains potential and load current and should be wired using mains-rated wire. Get it from some stripped-down mains flex, like before.

Now wire up the mains input cable and the mains outlet socket to the pc board, then check it.

Note that the earth wire on the mains input cable should be longer than the active and neutral wires. Should the mains cable come adrift, the earth wire would then be the last to break.

#### The try out

When you're satisfied the project is correctly together it's time for a try-out. Just plug in your drill, blender or whatever into the outlet socket, set the speed pot. a bit up from minimum, plug the controller into the mains and switch on. See that the appliance's motor rotates at some low speed. Advance the speed control and see that the motor speed increases, as expected. If nothing's happening at this stage, switch off, unplug everything and go over your wiring (this assumes you know the appliance works).

If that works, then try applying a load with the motor set at some convenient speed and see that the controller maintains the motor speed, If not, you've got troubles on the pc board and you'd better unplug everything and go over it. If you are using the unit with an unusual motor, where the inertia of the armature may be greatly different to that expected by this circuit, you can vary the gain of the feedback amplifier by simply changing the value of R9. This can be varied between a minimum of about 150 ohms and a maximum of 22k.

Thus, if the motor hunts excessively (especially at low speed settings), R9 may be increased from the 8k2 value shown, reducing feedback loop gain and restoring stability at a small price in speed constancy. If the reverse is the case, you can acquire tighter regulation by reducing R9 — but check that hunting is kept to a minimum.

Finally, several words of caution are in order. The power bursts which are applied to the motor by the SCR switching and the control system variations with the motor armature running at low speed, applies a lot of stress to the motor's brushes and armature windings, so the controller should not be used in applications where it's not really necessary. Wear from the controller's use is unlikely to significantly shorten the life of an appliance, but it is never good practice to strain a mechanical device unnecessarily.

In addition, many appliance motors, particularly drills, employ a small cooling fan on the armature. The cooling effect of the fan is reduced and extended periods of operation at low speeds should thus be avoided.

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# How to use digital voltmeter modules

# Part 1

The popular DPM-05 digital voltmeter module with 3½-digit liquid crystal display is a very convenient 'workhorse' for a myriad of applications. This two-part feature tells you how to put it to use. The ETI-161 Digital Panel Meter is very similar and can be used in many of the circuits given.





**Ray Marston** 

Figure 1. Physical details (left) and terminal notations (right) of the DPM-05 module

CHARACTERISTIC	DATA (at 25 C)
Display Full scale sensitivity Power supply voltage Supply current Initial calibration accuracy Zero-input reading Display resolution Input leakage current (at V <sub>in</sub> = 0) Operating temperature Clock frequency Sample rate 'Low battery' indication voltage	$3^{1} z \text{ digit LCD} \\ \pm 199 \text{ mV} \\ 9 \text{ Vdc nominal (range 7 to 10 V)} \\ 1 \text{ mA typ, 2 mA max} \\ \text{better than } \pm 0.15^{\circ} \text{ of reading } \text{ t count} \\ \pm 000 0 \text{ typ} \\ 1 \text{ count } = 100  \mu\text{V} \\ 1 \text{ pA typ, 10 pA max} \\ 0 \text{ C to } \text{ - 50 C} \\ 40 \text{ kHz typ} \\ 2 \text{ 5 readings/s} \\ 7 \text{ 2 V typical} \\ \end{bmatrix}$

Table 1. Main parameters and features of the DPM-05 module.

Figure 2. Block diagram 'user view' of the DPM-05 module



MODERN DIGITAL VOLTMETER (DVM) modules can be used to replace moving coil meters in virtually all important 'analogue' measuring applications. Most of these modules combine an Intersil ICL7026, 7126 or 7136 analogue-to-digital (A-D) converter chip and a 3½-digit liquid crystal display plus a band-gap voltage reference and a few other components, into a compact module that consumes less than 1 mA from a 9 V supply and costs little more than a good quality moving coil meter.

Usually, these modules have a basic fullscale measurement sensitivity of  $\pm 199.9 \text{ mV}$ , with 100 uV (2000-count) resolution and a typical calibrated accuracy of  $0.1\% \pm 1$  digit, but can be used to read any desired current or voltage range by connecting suitable shunts or potential dividers to the input terminals. When connected to suitable external circuitry, the modules can be made to indicate ac voltage or current, resistance, capacitance, frequency, temperature, or any other parameter than can be converted into a linear analogue voltage or resistance. I'll show you how later in this two-part feature.

Several companies manufacture 3½-digit COM LCD DVM modules. Generally, these modules differ only in details of their internal circuitry and displays and in the number and notations of their user-available terminals. The DPM-05 module manufactured by Printed Circuits International Ltd, imported and distributed here by Jaycar, is probably

# Lab Notes

the best known and most widely available model, and is very typical of the genre, so we'll refer to this specific device throughout the rest of this article. Figure 1 shows the physical details and terminal notations of the DPM-05 and Table 1 lists its main parameters and features.

The ETI-161 Digital Panel Meter module is very similar. This was published in the August 1982 issue and kits are widely available. The accompanying panel shows the circuit and a rear view of the pc board with equivalent connections to those of the DPM-05 annotated. Note that the ETI-161 does not include the band-gap reference. Lab Notes in the November 1980 issue gives circuit details of a band-gap reference that could be adapted to the circuits in this feature, if necessary.

#### **DPM-05** basics

Figure 2 shows the block diagram 'user view' of the DPM-05, which is normally powered from a 9 V battery connected between the VDD and VSS terminals. The heart of this particular unit is an ICL7026 chip which is a complete dual-slope analogue-to-digital converter and LCD driver. In essence, this chip automatically compares the relative values (ratios) of  $V_{ref}$  and  $V_{in}$  and produces an LCD display of 1000 x  $V_{in}/V_{ref}$ , updating the display about 2½ times per second.

Thus, if V<sub>ref</sub> is 100 mV and decimal point DP3 is activated, the display reads 10.0 with an input of 10.0 mV, or 199.9 with an input of 199.9 mV. The module automatically displays the polarity of the input signal, gives automatic zero adjustment, and gives overrange indication by blanking the three least significant digits of the display. The three decimal points of the LCD are externally available at the DP1 to DP3 terminals, and can be turned on by pulling the appropriate terminal to VDD. The module also houses a 'low battery' detector, which turns on an 'annunciator' in the display when the battery voltage falls below 7.2 volts.

It is important to note that the DVM module actually displays the relative ratios of the input and reference voltages. To give maximum versatility, each of the voltages is applied to the module via a pair of terminals (RFH and RFL for the reference, IN HI and IN LO for the input), and the integrator chip responds to the differential values of these inputs. In use, these terminals must be tied (either directly or indirectly) to within 500 mV of the COM terminal. When correctly used, the terminals have typical input impedances of about 5000 megohms, and pass typical leakage currents of only a few picoamps. The IN HI terminal incorporates an integrating ripple-reduction filter

The module has two built-in referencevoltage sources. The voltage between the COM and V<sub>DD</sub> terminals is zener-regulated at 2V8 and has a typical temperature coefficient of 80 ppm/°C, so any reference voltage below this value can be obtained by wiring a simple potential divider between



ETI-161 Panel Meter, Circuit of the ETI-161 panel meter project which can be used in almost all the applications circuits given in this two-part series. Many circuits require direct access to REF HI (RFH), in which case delete R1 and RV1

#### **SPECIFICATIONS**

Full scale readout

Resolution Accuracy

#### Display

Input Impedance Input bias current **Polarity indication Conversion method** Reference

Power supply

Full scale sensitivity is 199.9 mV 100 uV < 1 digit when correctly calibrated 31/2-digit LCD > 1012 ohms approx. 2 pA automatic dual slope internally generated ±100 ppm 9 V @ approx. 1 mA

depends on setup.



ETI-161. View of the Panel Meter project published in the August 1982 issue.



these terminals. The module also houses a precision band-gap reference. When ROL is tied to COM a stable 100 mV is generated between ROH and ROL and has a typical temperature coefficient of 50 ppm/°C.



Figure 3. Standard '199.9 mV full-scale' connection of the DVM module.

#### **Basic configurations**

Figures 3 to 6 show four different ways of connecting the terminals of a DVM module to give different types of measurement action. Figure 3 shows the standard '199.9 mV full scale' DVM configuration. Here, the COM, IN LO, RFL and ROL terminals are all joined together, ROH is shorted to RFH so that the 100 mV band-gap reference is applied across the reference terminals, and decimal point DP3 is tied to  $V_{DD}$  so that the unit gives a reading of '100.0' when 100.0 mV is applied between IN HI and IN LO.



Figure 4. Basic ratiometric voltmeter connection. Display = 1000 x VA/VB.

Figure 4 shows the connections for making the module act as a ratiometric voltmeter which (ideally) gives a reading of '1000' when two input voltages have identical values, irrespective of the actual magnitudes of those values (up to a limit of 500 mV).

PERCENTAGE OF	NOMINAL	TRUE READING ACCURACY			
FULL SCALE	READING	A .	В		
100%	199.9 mV	±0.15%	±0.05°°		
50%	100.0 mV	±0.2%	±0 1°。		
25%	50 0 mV	±0.2%	±0.2°°		
10%	20 0 mV	±0.5°。	±05°°		
5°°	10 0 mV	±10%	±10°°		
1%	2 0 mV	±50%	±5 0°°		

Table 2. True reading accuracies of  $3\frac{1}{2}$ -digit DVMs with calibrated accuracies of (A) ±0.1% and (B) ±0.01% of reading ±1 count.



Figure 5. Precision resistance meter using ratiometric technique. Display =  $1000 \times R_x/R_{ref}$ .

Figure 5 shows the module connected as a precision ohmmeter. Here, potential divider R1-R2 generates roughly 270 mV between the R1-R2 junction and the COM terminals, and this voltage is used to energise potential divider R<sub>ref</sub> R<sub>x</sub>. Identical currents flow through these two resistors, and the generated voltage of R<sub>ref</sub> is applied across the RFH and RFL reference terminals, and the generated voltage of R<sub>x</sub> is applied across the IN HI and IN LO input terminals. The display reading thus equals 1000 x  $R_x/R_{ref}$ . If  $R_x$  has a decade value (1k0, 10k etc), the display gives a direct readout of the Rx value, the reading being independent of the actual value of energising voltage developed across R2.



Figure 6. Method of applying zero-offset to the basic 199.9 mV DVM circuit. Display =  $V_{in} - V_{offset}$ .

Finally, Figure 6 shows how an offset voltage can be applied to the basic 'DVM' circuit so that the display reads zero when the input voltage is at a value other than zero. This circuit is useful in temperature-reading applications for example, in which a special IC is used to give an output of 1 mV/°K, thus giving an output of 273.2 mV at 0 C and 373.2 mV at 100°C.

By feeding the output of the IC between the COM and IN HI terminals and applying a 273.2 mV offset voltage between COM and IN LO, the module (which reads the *differential* value of the input) can be made to give a direct reading of temperature in degrees Centigrade.

#### Some finer points

If you intend to use a DPM-05 or similar module in a project, there are some fine 'usage' points that you will need to know. Let's deal with these points under various sub-headings.

**Calibration accuracy.** As supplied, a DVM module is pre-calibrated to read 199.9 mV full scale, with a typical accuracy of  $\pm 0.1\%$  of reading  $\pm 1$  count, at 25°C, this calibration being valid *only* when the module is used in the precise configuration shown in Figure 3. It should be noted that the best attainable accuracy of a 3½-digit (2000-count) meter is  $\pm 1$  digit, and this corresponds to an actual reading accuracy of 0.05% at 10% of full scale, and to 5% at 10% of full scale, and to 5% at 1% of full scale. Table 2 shows the reading accuracies of two meters, having different calibration accuracies, at various percentages of full scale.



Figure 7. Ratiometric-accuracy test circuit. Ideally, the meter should read '1000'. Typically, the reading may be '998' (= 0.2% low).

**Ratiometric accuracy.** The DVM is a ratiometric reading unit. If connected as shown in Figure 7, with identical voltages applied to the RFH and IN HI terminals, it should ideally read '1000' ±1 count.

In practice, modules typically give a reading that is about 0.2% below this figure. This discrepancy is caused by the potential divider action of the internal 10M filter resistor and the input impedance on the internal IN H1 line.

When the meter is supplied for use in the voltmeter' mode, it is calibrated to allow for ratiometric errors.

**Reference accuracy.** The built-in '100 mV' reference (between ROH and ROL) of the module is factory-calibrated so that the meter reads '100.0 mV' with 100.0 mV input applied. The precise value of the reference voltage depends on the ratiometric accuracy of the meter. Thus, if the ratiometric accuracy is  $0.2^{\prime}$  low (reading 998), the reference is also set  $0.2^{\prime}$  (low (at 998 mV) to give the correct voltmeter accuracy.



input impedances and draw leakage currents of only a few picoamps. If the terminals are biased at voltages significantly different from COM, the input leakage currents may rise to several hundred picoamps, invalidating the auto-zero action of the chip. The chip may be damaged if the terminals rise above V<sub>DD</sub> = 0.5 V or below V<sub>SS</sub> + 1 V.

**'COM' terminal.** The COM terminal of the module is connected to the circuit of Figure 9 within the A-D chip, and this circuit enables the COM terminal to be used as either a





The reference output is accurate only when ROL is tied directly to COM (which is normally 2V8 below  $V_{DD}$ ) and when ROH is loaded by an impedance greater than 50 megohms or so. Figure 8 shows the typical circuit of a band-gap reference. The output impedance of the circuit is about 20k so an external loading of 2M would introduce an error of 1%, and a loading of 20M an error of 0.1%. The high input impedance of the RFH terminal causes negligible loading.

Input connections. The A-D converter chip houses analogue and digital circuitry. All analogue action is internally referenced to the COM (common) line of the chip. Normally, the INPUT and REFERENCE inputs should be tied (directly or indirectly) to within 500 mV of the COM line, and under these conditions the terminals have very high



A-to-D converter chip.

Figure 9. Analogue COMmon

line biasing circuit within the

biased analogue-reference point. When used as a voltage reference, only very low external sink currents (below 100 uA) must be allowed to flow between  $V_{DD}$  and COM. Under this condition the basic calibration of the module is valid, and the COM terminal is held about 2V8 below  $V_{DD}$ , with a temperature coefficient typically less than 80 ppm/°C.

When used as a current sink, external currents of up to 30 mA can be allowed to flow between  $V_{DD}$  and the COM terminal (which has an impedance of about 15 ohms in this mode). In this mode, however, the basic calibration of the module may be invalid, and the RFH and RFL terminals may have to be driven from an external reference.



Figure 11. Circuit for developing under-range and over-range signals from the DPM-05.

# Lab Notes

The COM terminal can source currents up to a maximum value of only 10 uA. Consequently, the common line of the A-D chip can be tied to a value that is more than 2V8 below  $V_{DD}$  by simply connecting the COM terminal to an external bias voltage of the required value. In this mode, the basic calibration of the module is invalid, and the RFH and RFL terminals must be driven from an external reference; the INPUT and REFERENCE terminals must be tied within 500 mV of COM (see Figure 12). Note that COM should not be allowed to fall to a value more than 4V7 below  $V_{DD}$ .



Figure 10. Internal digital ground blasing circuit of the A-to-D converter chip.

**TEST & BP.** The negative or ground rail of the digital circuitry of the A-D chip is internally biased at about 5 V below  $V_{DD}$  by the circuit of Figure 10 and is coupled to the TEST terminal via a 500 ohm resistor. This terminal can be used as the negative rail of external digital circuitry that is powered from  $V_{DD}$ , provided that the TEST currents do not exceed 1 mA.

If TEST is shorted directly to V<sub>DD</sub> the LCD should read '-1888'; under this condition 10 mA flows into the TEST terminal and a steady dc voltage is applied to the LCD; this voltage may burn the display if sustained for several minutes.

The back-plane (BP) drive signal to the display switches fully between TEST and  $V_{DD}$  at the clock frequency divided by 800. With a 40 kHz clock, BP has a frequency of 50 Hz (giving a period of 20 mS). Note that the calibration accuracy of the module is independent of the clock frequency, which is thus not designed to be particularly stable.

Auxiliary terminals. The DPM-05 has a number of auxiliary terminals that are used only in special applications. The two LMP terminals give access to a backlight bulb fitted to the LCD in some special modules.

The AB terminal connects to the '1000' digit of the LCD, and the E1, B1 and G1 terminals connect to the E, B and G segments respectively of the '100s' digit of the LCD. These terminals can be decoded with the BP signal to detect the over-range (O/R) and under-range (U/R) states of the module and thence activate auto-ranging circuitry, etc. Figure 11 shows the external decoder circuit that must be used; the two ICs are powered from the V<sub>DD</sub> and TEST terminals. *Continued on page 52* 

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Figure 12. Method of building the module into existing equipment that is powered from split supply rails.

#### **Power supplies**

The most popular application of the DVM module is as a self-contained multimeter which is used as a general purpose test instrument. In this type of application the module is simply powered from a 9 V battery connected between  $V_{DD}$  and  $V_{SS}$ .

The module can, however, be built into existing equipment and used in dedicated measuring/indicating applications.

If the equipment is powered from a singleended supply, the module must be powered from its own 'floating' supply, derived from either a battery or from a separate winding of a mains transformer.

In the case of a battery-powered instrument, the supply to the meter can be switched by a spare pair of contacts on the main switch.

If the equipment is powered from split supplies, the module can be powered from the existing power rails by using the connections shown in Figure 12, in which COM is tied to the common rail,  $V_{SS}$  is fed from -4V7,  $V_{DD}$  from +4V7, and the REFERENCE and INPUT terminals are referenced to the COM terminal. The RFH terminal must be driven from an external reference, as shown.

#### PRACTICAL Applications

#### **DC volt & current meters**

The DVM module is supplied ready-calibrated to give a full scale reading of  $\pm 199.9$  mV dc. The module can be made to give alternative full scale dc voltage readings by connecting the input voltage to the module via a decade potential divider, as shown in Figure 13, or can be made to act as a dc current meter by wiring a suitable shunt resistor across the input terminals, as shown in Figure 14.



alternative dc voltage ranges by connecting the input via a potential divider.



Figure 15. Five-range dc voltmeter.

Note in both diagrams that the appropriate decimal point of the display must be tied high on each range, as indicated.

The module can be used as a five-range dc voltmeter by using the connections shown in Figure 15; the table shows alternative potential-divider component values to give input impedances of 10M or 11.11M.

Precision '9'-decade (9M, 900k, etc) resistors are used in most multimeters and are available from several component suppliers. Note that in multi-range applications the circuit should be provided with some form of overload protection, and in the diagram this is given by fuse F1 and by a voltage-dependent resistor (VDR) or 'transient suppressor' across the divider. Also note that on the '1.999 kV' range the maximum input is actually limited to 700 volts by the VDR.

The module can be used as a five-range dc current meter by using the connections shown in Figure 16. Note here that the generated voltages of the shunts are directly monitored by the DVM module, and that variations in the switch resistance of SW1a have no effect on the accuracy of measurement; a separate input terminal is used for the '2 Amp' measurement. The circuit is protected against positive and negative overloads by diodes D1-D2 and fuse F1.









Figure 14. The DVM module can be made to read dc current by connecting a shunt resistor across its input.

### Lab Notes

10

RV1 2k2 CAL NODULE

NLO

CON

1835

41

Figure 19. Precision ac/dc converter

100

COMMON

INPUT

(must have dc path



Figure 17. Modification of the Figure 15 circuit, to act as a five-range ac voltmeter.

#### AC volt & current meters

Figure 17 shows how the Figure 15 circuit can be modified to act as a five-range ac voltmeter that has a frequency response flat within 1 dB to about 120 kHz.

Input signals are fed to the attenuator via dc-blocking capacitor C1, and the attenuator is frequency compensated by C2 to C4. The attenuator output is fed to the input of the module via a precision ac/dc converter, which gives a dc voltage output equal to the RMS value of a sinewave input.

Figure 18 shows how the Figure 16 circuit can be similarly modified to act as a fiverange ac current meter. In this case it is not feasible to prevent dc currents feeding into the shunts: instead, dc-blocking is done at the output of the shunts via C1-R1, and the resulting ac signals are fed to the input of the DVM module via a precision ac/dc converter. Note that the input protection network of this circuit differs from that of Figure 16 in that pairs of diodes are wired in series.

Figure 19 shows the circuit of the precision ac/dc converter for use with the above two circuits. The gain of the converter can be set to precisely 2.2 via RV1, to give a dc output voltage that is equal to the RMS value of a sinewave input.

The converter is powered from the supply rails of the module, and is designed around an LF355 op-amp, which can operate quite happily from the 2V8 between V<sub>DD</sub> and COM.

#### **Resistance meters**

The easiest way to use a DVM module as a resistance (ohm) meter is to use it in the ratiometric configuration shown in Figure 5. This technique has two major advantages.

First, it is very stable and inherently selfcalibrating, the meter reading being equal to  $R_x \propto (RV/R_{ref})$ , where RV is the ratiometric value of the meter when used in the Figure 7 test cicuit. RV is typically only 0.2% low, so measurement accuracy is determined primarily by  $R_{ref}$ . The second advantage is that very low test voltages are generated across  $R_x$ , the maximum voltage being % of the energising voltage (typically 100 to 300 mV) at full scale. Figure 20 shows how the module can be connected as a practical five-range ohmmeter.

#### Next month

In the concluding part next month will be a 25-range DMM, temperature, capacitance and frequency meters plus practical construction advice.



Figure 18. Modification of the Figure 16 clrcuit, to act as a five-range ac current meter.

Figure 20. Five-range ohmmeter.

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NCTION

14.5

# LOW COST DIGITAL MULTIMETER KIT BY POPULAR DEMAND

Ref: EA March 1983 (This month) Almost everyday we are asked for a multimeter kit. Up until now we thought that it was just not worth it considering the fine low-cost built-up units available. The DP2010 changed all that. This kit, fully imported from the UK uses the famous DPM-05 custom LCD/Voltmeter to achieve phenomenal accuracy at very

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1%:1 digit 3%:1 digit 5%:1 digit 2%:5 digit 2%:5 digit 2%:5 digit 1mA 1mV Volts (a.c.)

f.s.d.

IV IV 2% 5 digi 2% 5 digi 2% 5 digi 4% 5 digi 1A/250V 10u A 100u A 1mA 7%:5 dig! 1%:11 digit 260V 1%:11 digit r.m.s. 1%:11 digit 1%:11 digit 1%:11 digit 1%:11 digit 260V r.m.s. 20K 2000K ZV Diode Test

ONL ,

SPECIFICATIONS

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100uA

Resolution Accuracy

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1A/250V

500V 10

AC VOLTAGE AND CURRENT RANGES

When S3a selects a.c. functions the output from either the voltage attenuator or current shunts is fed through C1 to remove any d.c. component.

Valtı (d.c.)

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# SCRs, triacs and power control

Part two of Ray Marston's short series on these useful devices. In this part, he covers power switch circuits, electric heater controllers, lamp dimmers and motor speed controllers. A whole stack of applications circuits are given — as usual.

LAST MONTH's Circuit File dealt at length with the fundamentals of SCR and triac circuitry and gave particular attention to the principles of synchronous and nonsynchronous triggering. This issue we present a stack of practical circuits for use on 240 Vac power lines. In these designs, you simply select the triac or SCR rating to suit your own particular application.

Let's start off, then, by looking at some practical triac power switch designs for use in basic on/off ac power line switching applications.

#### **TRIAC POWER SWITCHES**

#### **Non-synchronous designs**

As was explained in part 1, triacs can be triggered (turned on) either synchronously or non-synchronously with the mains voltage. Synchronous circuits *always* turn on at the same point in each mains half-cycle (usually just after the zero-crossing point), and usually generate minimal RFI. The trigger points of non-synchronous circuits are not synchronised to a fixed point of the mains cycle, and the circuits may generate significant RFI, particularly at the point of initial turnon. Triac turn-off is always automatically synchronised to the mains, as the device's main-terminal currents fall below the minimum-holding value at the end of each mains half-cycle.

#### **Ray Marston**



Figure 1. Simple ac power switch, ac line triggered.

Figures 1 to 8 show a variety of nonsynchronous triac power switch circuits which can be used in basic on/off line switching applications. The action of the Figure 1 circuit was explained last month, being such that the triac is gated on from the mains via the load and R1 shortly after the start of each mains half-cycle when SW1 is closed, but remains off when SW1 is open. Note, in this circuit, that the trigger point is *not* synchronised to the mains when SW1 is initially closed, but becomes synchronised on all subsequent half-cycles.

Figure 2 shows how the triac can be triggered via a mains-derived dc supply. C1 is charged to +10 V on each positive half-cycle of the mains via R1-D1, and the C1 charge triggers the triac when SW1 is closed. Note that all parts of this circuit are 'live', making it difficult to interface to external electronic control circuitry.

Figure 3 shows how the above circuit can be modified so that it can easily be interfaced to external control circuitry. SW1 is simply



Figure 2. Ac power switch with line-derived dc triggering.

replaced by transistor Q2, which in turn is driven from the 'phototransistor' side of an inexpensive optocoupler. The 'LED' side of the optocoupler is driven from a 5 V or greater dc supply via R4. The triac turns on only when the external supply is connected via SW1.

Optocouplers have typical insulation potentials of 500 to several thousand volts, so the external circuit is fully isolated from the mains, and can easily be designed to give any desired form of remote operation of the triac by replacing SW1 with an electronic switch.

Figure 4 shows an interesting variation of the above circuit. In this case the triac is ac-triggered on each half-cycle of the mains via C1-R1 and back-to-back zeners ZD1-ZD2.

Note that the mains impedance of C1 determines the magnitude of the triac gate current but that C1 dissipates virtually no power. Bridge rectifier D1 to D4 is wired

240 V ac



# **Circuit File**



derived dc supply and a transistor-aided switch. In the Figure 5 circuit, the transistor and the triac are both driven on when SW1 is closed, and are off when SW1 is open. In practice SW1 can easily be replaced by

an electronic switch, enabling the triac to be operated by heat, light, sound, etc. Note however, that the whole of the Figure 5 circuit is 'live'.

Figures 5 and 6 show a couple of ways of

triggering the triac via a transformer-

Figure 6 shows how the circuit can be modified for optocoupler operation, so that it can be activated via fully isolated external circuitry.

#### Synchronous designs

Synchronously-triggered triac circuits always turn on at the same point in each mains half-cycle. Usually, the trigger point occurs just after the 'zero-crossing' point at the start of each half-cycle, in which case the triac generates absolutely minimal RFI.

Figures 9 to 18 show a number of on/off power switching circuits that use this form of triggering.

Figure 9 shows the practical circuit of a 'transistorised' synchronous line switch that is triggered near the zero-voltage crossover points of the mains. The triac gate trigger

T1 1:1

R3

ON

SW1

ov

C1

50 \

03

2N390

BC55





Figure 6. Isolated-input ac power switch with dc triggering. Figure 7. Isolated-input (trans-

and has its output pulses fed to the triac gate

via pulse transformer T1, which provides the

In the Figure 7 circuit, Q3 is wired in series

with the UJT's main timing resistor so the

UJT and triac turn on only when SW1 is

closed. In the Figure 8 circuit, Q3 is wired

in parallel with the UJT's main timing

capacitor so the UJT and triac turn on only

when SW1 is open. In both of these circuits,

SW1 can easily be replaced by an electronic

desired 'isolation'.

switch.

former-coupled) ac power switch.

current is obtained from a 10 Vdc supply that Finally, to complete this section, Figures 7 and 8 show a couple of alternative ways of is derived from the mains via R1-D1-ZD1 obtaining triacs triggering from a fully and C1, and this supply is switched to the isolated external circuit. In these two circuits gate via Q5, which in turn is controlled by the triggering action is obtained from a unijunction (UJT) oscillator (Q2) which SW1 and zero-crossing detector Q2-Q3-Q4. The action of Q5 is such that it can only operates at a frequency of several kilohertz

LOAD

Ad

1008 NO

240 Vac

turn on and conduct gate current when SW1 is closed and Q4 is off. The action of the zero-crossing detector is such that Q2 or Q3 are driven on whenever the instantaneous mains voltage is positive or negative by more than a volt or two (depending on the setting of RV1), thereby driving Q4 on via R3 and inhibiting Q5.

Thus, gate current can only be fed to the triac when SW1 is closed and the instantaneous mains voltage is within a few volts of zero. The circuit thus provides minimal switching RFI.

across the ZD1-ZD2-R2 network and is loaded by Q2. When Q2 is off, the bridge is effectively open and the triac turns on shortly after the start of each mains half-cycle: when Q2 is on, a near-short appears across ZD1-ZD2-R2 inhibiting the triac gate circuit, and the triac is off.

Transistor Q2 is actually driven via the optocoupler from an isolated external circuit, so the triac is normally on but turns off when SW1 is closed.

#### **CONSTRUCTION OF T1, FIGS 7, 8**

The core is a 30 mm long piece of 9.6 mm dia. ferrite aerial rod. The primary and secondary are each 30 turns of 0.4 mm dia. enamelled wire (26 B&S) closewound on the centre 15 mm of the core. Use two layers of plastic insulation tape between the two windings and cover complete unit with a further two layers of tape. Bring the primary and secondary leads out opposite ends of the core. Mark the starts of each winding (spots on circuit)



Figure 8. Isolated-input ac power switch.



Figure 10 shows how the circuit can be modified so that the triac can only turn on when SW1 is open. Note in both of these circuits that, since only a narrow pulse of gate current is sent to the triac, the *mean* consumption of the dc supply is very low (1 mA or so). Also note that SW1 can easily be replaced by an electronic switch to give automatic operation via heat, light, etc, or by an optocoupler to give fully isolated operation from external circuitry.

AC LINE

(12)

INPUT

D7 D13

R1 5k0

D2

D1

03

**D**.4



A number of special-purpose synchronous zero-crossover triac-gating ICs are available, the beat known examples being the CA3059 and the TDA1024. These devices incorporate mains-derived dc power supply circuitry, a zero-crossing detector, triac gate drive circuitry, and a high gain differential amplifier/gating network.

Figure 11 shows the internal circuitry of the CA3059, together with its minimal external connections. Mains power is connected to pins 5 and 7 via limiting resistor  $R_S$  (22k, 5 W or three 68k, 1 W resistors in parallel).

Diodes D1 and D2 act as back-to-back zeners and limit the pin 5 voltage to  $\pm 8$  V. On positive half-cycles D7 and D13 rectify this voltage and generate 6.5 V across the 100u capacitor connected to pin 2. This capacitor stores enough energy to drive all internal circuitry and provide adequate triac gate drive, with a few milliamps of spare drive available for powering external circuitry if needed.

Bridge rectifier D3 to D6 and transistor Q1 act as a zero-crossing detector, with Q1 being driven to saturation whenever the pin 5 voltage exceeds  $\pm 3$  V.

Gate drive to an external triac can be made via the emitter (pin 4) of the Q8-Q9 Darling-



Figure 12. Direct-switched IC-gated 'zero-voltage' line switch.

ton pair, but is available only when Q7 is turned off. When Q1 is turned on (pin 5 greater than  $\pm 3$  V) Q6 turns off through lack of base drive, so Q7 is driven to saturation via R7 and no triac gate drive is available at pin 4. Triac gate drive is available only when pin 5 is close to the 'zero-voltage' mains value. When gate drive is available, it is delivered in the form of a narrow pulse centred on the crossover point, with pulse power supplied via C1.

The CA3059 incorporates a differential amplifier or voltage comparator, built around Q2 to Q5, for general purpose use. Resistors R4 and R5 are externally available for biasing one side of the amplifier. The Figure 13. An alternative method of direct-switching the CA3059 IC.

emitter current of Q4 flows via the base of Q1 and can be used to disable the triac gate drive (pin 4) by turning Q1 on.

The configuration is such that the gate drive can be disabled by making pin 9 positive relative to pin 13. The drive can also be disabled by connecting external signals to pin 1 and/or pin 14.

Figures 12 and 13 show how the CA3059 can be used to give manually-controlled 'zero-voltage' on/off switching of a triac. These two circuits use SW1 to enable or disable the triac gate drive via the internal differential amplifier of the IC. Remember, the drive is enabled only when pin 13 is biased above pin 9.



Figure 14. Method of transistor-switching the CA3059 via on-board CMOS circuitry, etc.

In the Figure 12 circuit, pin 9 is biased at half-supply volts and pin 13 is biased via R2-R3 and SW1, and the triac turns on only when SW1 is closed.

In Figure 13, pin 13 is biased at half-supply and pin 9 is biased via R2-R3 and SW1, and the triac again turns on only when SW1 is closed. In both of these circuits, SW1 handles a maximum potential of 6 V and maximum current of only 1 mA or so.

Note, in these designs, that capacitor C2 is used to apply a slight phase delay to the pin 5 'zero-voltage detecting' terminal, and causes the gate pulses to occur slightly after (rather than to 'straddle') the zero-voltage point.

Note in the Figure 13 circuit that the triac can be turned on by pulling R3 low or turned off by letting R3 float. Figures 14 and 15 show how this simple fact can be put to use to extend the versatility of the basic circuit.

In Figure 14, the triac can be turned on and off by transistor Q2, which in turn can be activated by on-board CMOS circuitry (such as one-shots, astables, etc) that are powered from the 6 V pin 2 supply.

In Figure 15, the circuit can be turned on and off by fully-isolated external circuitry via an inexpensive optocoupler, which needs an input in excess of only a couple of volts to turn the triac on.

Alternatively, Figure 16 shows how the TDA1024 can be used in place of the CA3059 to give either directly-switched or optocoupled 'zero-voltage' triac control.

Finally, to complete this section, Figures 17 and 18 show a couple of ways of using the CA3059 so that the triac operates as a lightsensitive 'dark-operated' power switch. In these two designs the built-in differential amplifier of the IC is used as a precision voltage comparator that turns the triac on or off when one of the comparator input voltages goes above or below the other.

Figure 17 is the circuit of a simple darkactivated power switch. Here, pin 9 is tied to half-supply volts and pin 13 is controlled via the R2-RV1-LDR-R3 potential divider.

Under bright conditions the LDR has a low resistance, so pin 13 is below pin 9 and the triac is disabled. Under dark conditions the LDR has a high resistance, so pin 13 is above pin 9 and the triac is enabled and power is fed to the load. The precise threshold level of the circuit can be preset via RV1.

Figure 18 shows how a degree of hysteresis or 'backlash' can be added to the above circuit, so that the triac does not switch annoyingly in response to small changes (passing shadows, etc) in ambient light level. The hysteresis level is controlled via R3, which can be selected to suit particular applications.

#### ELECTRIC-HEATER CONTROLLERS

#### **Non-synchronous circuits**

Triacs can easily be used to give automatic room-temperature control by using electric heaters as the triac loads and either thermostats or thermistors as the thermal feedback elements.

Two basic methods of heater control can be used, either simple on/off power switching or fully automatic proportional power control. In the former case, the heater switches fully on when the room temperature falls below a preset level and turns off when the temperature rises above the preset level.

In the latter case, the mean power to the



Figure 15. Method of remote-switching the CA3059 via an optocoupler.

heater is automatically adjusted so that, when the room temperature is at the precise preset level, the heater output power selfadjusts to balance the thermal losses of the room.

Because of the high power requirements of electric heaters, special care must be taken in the design of triac controllers to keep RFI generation to minimal levels. Two options are open to the designer, to use either continuous dc gating of the triac, or to use synchronous pulsed gating.

The advantage of dc gating is that, in basic on/off switching applications, the triac generates zero RFI under normal (on) running conditions. The disadvantage is that the triac may generate very powerful RFI as it is initially switched from the off to the on condition.

The advantage of synchronous gating is that no high-level RFI is generated as the triac transitions from the off to the on condition. The disadvantage is that the triac generates continuous very-low-level RFI under normal (on) running conditions.







Figure 17. Basic 'dark-activated' zero-voltage switch.



Figure 18. Dark-activated zero-voltage switch with hysteresis provided via R3.



Figure 19. Heater controller with thermostat-switched dc gating.

Figures 19 and 20 show a couple of dc-gated heater-controller circuits, in which the dc supply is derived via T1-D1 and C1, and the heater can be controlled either manually or automatically via SW1. The Figure 19 circuit is auto-controlled via a thermostat.

The Figure 20 circuit on the other hand, is controlled by negative temperature coefficient (NTC) thermistor TH1 and transistors Q2-Q3, and calls for some explanation. RV1-TH1-R2-R3 are used as a thermal bridge, with Q2 acting as the bridge-balance detector. RV1 is adjusted so that Q2 just starts to turn on as the temperature *falls* to the desired preset level. Below this level, Q2-Q3 and the triac are all driven hard on, and above this level all three components are cut off.

Note, in the Figure 20 circuit that, since the gate-drive polarity is always positive but the triac main-terminal current is alternating, the triac is gated alternately in the I+ and III+ modes (or quadrants) and that the gate sensitivities are quite different in these two modes.

Consequently, when the temperature is well below the preset level Q3 is driven hard on and the triac is gated in both quadrants and gives full power drive to the heater, but when the temperature is very close to the preset value Q3 is only 'gently' driven on, so the triac is gated in the I+ mode only and the heater operates at only half of maximum power drive. The circuit thus gives fine control of temperature.



Figure 21. Heater controller with thermistor-regulated zero-voltage switching.

#### Synchronous circuits

Figure 21 shows how a CA3059 can be used to make an automatic thermistor-regulated synchronous electric heater controller. The circuit is similar to that of the 'dark-activated' power switch of Figure 17, except that NTC thermistor TH1 is used as the feedback sensing element.

The circuit is capable of maintaining room temperature within a degree or so of the value via RV1.



Figure 20. Heater controller with thermistor-switched dc gating



Figure 22. Heater controller giving integral-cycle precision temperature regulation.

Finally, to complete this 'heater controller' section, Figure 22 shows the circuit of a proportional heater controller which is capable of maintaining room temperatures within 0.5°C (depending on sensor placement). In this circuit a thermistor controlled voltage is applied to the pin 13 side of the CA3059's comparator and a repetitive 30 ms ramp signal, centred on half-supply volts, is applied to the pin 9 side of the comparator from CMOS astable IC1.

The action of the circuit is such that the triac is synchronously turned fully on if the ambient temperature is more than a couple of degrees below the preset level, or is cut fully off if the temperature is more than a couple of degrees above the preset level.

When the temperature is within a couple of degrees of the preset value however, the ramp waveform comes into effect and synchronously turns the triac on and off (in the 'integral cycle' mode) once every 300 ms, with a mark/space ratio that is proportional to the temperature differential.

Thus, if the mark/space ratio is 1:1, the heater generates only half of maximum power, and if the ratio is 1:3 it generates only one quarter of maximum power.

The net effect of this action is that the heater output power self-adjusts to meet the room's heating requirements. When the room temperature reaches the preset value, the heater does not switch off, but generates just enough output power to match the thermal losses of the room, giving very precise temperature control.

#### LAMP DIMMER CIRCUITS

Triacs can be used to make lamp dimmers, which vary the brilliance of incandescent lamps, by using the phase-triggered power control principles described in part 1. The triac is turned on and off once in each mains half-cycle, the mark/space ratio controlling the mean power fed to the lamp. All such circuits require the use of a simple LC filter in the lamp feed line, to reduce RFI problems.

The three most popular methods of obtaining variable phase-delay triggering are to use either a diac plus RC phase delay network, or to use a line-synchronised variable delay UJT trigger, or to use a special purpose IC as the triac trigger.

Figure 23 shows the practical circuit of a diac-triggered lamp dimmer, in which R1-RV1-C1 provide the variable phase delay. This circuit is similar to that described in part 1, except for the addition of on/off switch SW1 which is ganged to RV1 and enables the lamp to be turned fully off.

A defect of the simple Figure 23 design is that it suffers from considerable control hysteresis or backlash. If the lamp is dimmed by increasing the RV1 value to 470k, it will not go on again until RV1 is reduced to about 400k, and it then burns at a fairly high



Figure 23. Practical circuit of a simple lamp dimmer.

brightness level. This 'backlash' is caused by the diac partially discharging C1 each time the triac fires.

The 'backlash' effect of the Figure 23 circuit can be reduced by wiring a 47R resistor in series with the diac, to reduce its discharge effect on C1. An even better solution is to use the gate slaving circuit of Figure 24, in which the diac is triggered from C2, which 'copies' the C1 phase delay voltage. But here, R2 protects C1 from discharging when the diac fires.

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1



Figure 24. Improved lamp dimmer with gate slaving.

#### CONSTRUCTION OF L1, FIGS 23 TO 26

The core is a 30 mim long piece of 9.6 mm dia. ferrite aerial rod. Wind two layers of 20 turns, closewound, using the centre 15 mm of the core, with 0.63 mm dia. (22 B&S) enamelled wire. Cover with two layers of plastic insulation tape. Finally, to complete this 'lamp dimmer' section, Figure 26 shows how a dedicated IC, the Siemens S566B 'Touch Dimmer' chip, can be used as a 'smart' lamp dimmer that can be controlled by either touch pads, pushbutton switches, or via an infra-red link.

The action of this chip, which gives a phase-delayed trigger output to the triac, is such that it alternately ramps up (increases brilliance) or ramps down (decreases brilliance) on alternate operations of the touch or pushbutton inputs, but 'remembers' and holds brilliance levels when the inputs are released.

The IC incorporates 'touch conditioning' circuitry, such that a very brief touch or push input causes the lamp to simply change state (from off to on, or vice versa), but a sustained (greater than 400 ms) input causes the IC



Figure 25. UJT-triggered zero-backlash lamp dimmer.

If absolutely zero backlash is needed, the UJT-triggered circuit of Figure 25 can be used. The UJT is powered from a 12 Vdc supply derived from the ac line via R1-D1-ZD1-C1. The UJT is synchronised to the mains via the Q2-Q3-Q4 zero-crossing detector network, the action being such that Q4 is turned on (applying power to the UJT) at all times other than when the mains is close to the zero-crossover point at the end and start of each mains half-cycle.

Thus, shortly after the start of each halfcycle, power is applied to the UJT circuit via Q4, and some time later (determined by R5-RV1-C2) a trigger pulse is applied to the triac gate via Q5. The UJT resets at the end of each half-cycle, and a new sequence then begins. to go into the ramping mode, in which the lamp power slowly ramps up from 3% to 97% of maximum and then down to 3% again, and so on.

The touch pads used with this circuit can be simple strips of conductive material; the operator is safely insulated from the mains voltage via R8 and R9.

#### UNIVERSAL-MOTOR CONTROLLERS

Domestic appliances such as electric drills and sanders, sewing machines and food mixers, etc, are almost invariably powered by series-wound 'universal' electric motors (so called because they can operate from



# **Circuit File**

either ac or dc supplies).

When operating, these motors produce a back-emf that is proportional to the motor speed. The *effective* voltage applied to such motors is equal to the true applied voltage minus the back-emf. This fact results in a degree of self-regulation of the speed of the motors, since an increase in the motor loading tends to reduce the speed and back-emf, thereby increasing the effective applied voltage and causing the motor speed to return towards its original value.

Most 'universal' motors are designed to give single-speed operation. Triac phasecontrolled circuits can easily be used to provide these motors with variable speed control. A suitable 'diac plus phase-delay' circuit is shown in Figure 27. This circuit is particularly useful for controlling lightlyloaded appliances such as food mixers, sewing machines, etc. However, you only get a limited range of control.

Electric drills and sanders are subject to very heavy load variations, and are not really suitable for control via the Figure 27 circuit. Instead, the variable speed-regulator circuit of Figure 28 should be used.



Figure 27. Universal-motor speed controller for use with lightly-loaded appliances (food mixers, sewing machines, etc).



Figure 28. Self-regulating universal-motor speed controller for use with electric drills and sanders, etc.

This circuit uses an SCR as the control element and feeds half-wave power to the motor (this results in only a 20% or so reduction in available speed/power), but in the off half-cycles the back-emf of the motor is sensed by the SCR and used to give automatic adjustment of the next gating pulse, giving some speed regulation. The R1-RV1-D1 network provides only 90° of phase adjustment so all motor power pulses have minimum durations of 90° and provide very high torque.

At low speeds the circuit goes into a 'skip cycling' mode, in which power pulses are provided intermittently, to suit motor loading conditions. The circuit provides particularly high torque under low-speed conditions, but the motor 'chatters' somewhat. Like the previous circuit, only a limited range of control is provided. **R** NEW PRODUCTS

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# **IDEAS FOR EXPERIMENTERS**

These pages are intended primarily as a source of ideas. As far as reasonably possible all material has been checked for feasibility, component availability etc, but the circuits have not necessarily been built and tested in our laboratory. Because of the nature of the information in this section we cannot enter into any correspondence about any of the circuits, nor can we produce constructional details.



#### Second keypad for ETI-660

I.A. Curtis of Vale Park SA added a second keyboard to his ETI-660 computer so that he could enjoy two-player games.

This keyboard simply takes the place of RAM ICs 14 and 15, so take out ICs 14 and 15 (if they are in place) and store them in some conductive foam. Use thin solid core wire to plug in the keyboard to the socket IC14.

To read the value of the keyboard in a program use this program segment: 0600 AF00 I=0F00

0604 F165 V0:V1=MI

0604 rest of program

V0 and V1 now contain the value of the keyboard (lowest three bits). If no key is pressed then 0 will be returned.



#### **Colour computer** joystick

L.W. Brown of Burwood Vic. built a pair of joysticks for his TRS80C

l used a Dick Smith 100k pot mounted inside a small plastic box. A small pushbutton of the normally open type was used for the 'kill' control. Four core shielded cable and a wide angle five pin DIN connector were used for connection to the computer.

The one difficulty with the project is that the cover of the DIN connector fouls on the TRS80C case. The solution to this problem is to solder the two metal shells of the connector together and then glue or solder the plastic cover only partially on to this.

#### **LED** bracket

An LED display with irregularities in the alignment and unevenness in the spacing between LEDs can make a project look very unprofessional.



David Samborsky of Bentleigh Vic. overcame this problem with a simple and effective method for mounting the LEDs in an array for display (typically for the ETI-438 audio level meter)

A piece of matrix board with standard spacing between the pre-punched holes was used. The pre-punched holes can be drilled slightly smaller than the diameter of the LEDs being used, so that the LEDs will fit securely into the holes drilled, without falling out

The precise nature of the spacing between the pre-punched holes in the matrix board makes it an ideal mounting bracket for a display using an array of LEDs, as shown below



#### **Increased range for IR systems**

A simple method of increasing the beam this accurately. Howthe range of published IR projects is to place the IR LED at the focal point of a magnifying glass, says Spencer Featherstone of Toowoomba Qld.

With a little experimentation a parallel beam of light can be produced. The diameter of the beam will depend on the diameter of the lens and, in some cases, its focal length.

constant intensity with distance and will only be attenuated by its passage through the atmosphere. the transmitter easier to aim In practice it is difficult to focus over long distances.

ever; ranges in excess of one hundred metres are possible and this means that the IR trip relay (ETI-570) can be used as a perimeter alarm, with the aid of a few mirrors.

This idea can also be applied to the IR remote control system (ETI-599). In this case it would be better to place the IR LEDs just inside the focal point of the lens In theory the beam will have a to create a slightly divergent beam. While this will limit the maximum range, it will make



Figure 2. Moderated sound level.

#### Pea-zo whistle

Gempton of Nth Parramatta To keep it small a DPST switch matches on weekends. This there is, of course, the voltage and even though he is just able to diode but with S2 closed (series wheeze into his whistle instead reverse biased and the full 27 V of blowing it. M. Gempton was is available. inspired to help.

thing small, efficient, battery easily be expanded for N batteries operated, having a high output and natural sound. I thought of a modulated piezo transducer, found the device I was after in Dick Smith's catalogue, and bought two in case one was not loud enough. Then I realised that the two transducers were of do. slightly different frequencies an excellent rendition of a high pitched pea whistle.

When operating on three 9 V batteries in series (27 V) the sound level was quite deafening, he was laid up in bed, voiceless, so the lower output option, as so he first used his new whistle shown in Figure 2, using all bat- for paging his wife.

A friend of a friend of M.J. teries in parallel, was developed. NSW referees local soccer was used. With parallel operation referee friend suffers from asthma drop across a forward biased keep up with the play, can only operation) all diodes become

For anyone with the application, The solution required some- this series/parallel idea can using a single throw switch with N-1 poles and 2(N-1) diodes.

The only special component is the transducer (DS cat. no. L-7024). The diodes used were 1N4004s because they were on hand but anything similar would

The original 'Pea-zo whistle' and the resulting beat produced was housed in an aluminium case approximately 52 mm x 25 mm x 140 mm and, when presented to the referee, was gratefully received. That weekend, however,

# **MORE OF THE BEST** MICROSYNTH COMPACT MUSIC SYNTHESIZER Kit Cat. KJ6002

Equally suited to home, studio or stage use, the Microsynth has resulted from an extensive re-think of what is required from a synthesiser. Its compact and economic design achieves high performance at low cost out sacrifieding versatility or musical stability. A highly efficient switched routing system for signals and or control voltages is capable of rapid operation for live work, yet unlike other small synthesiser does not restrict the possibilities for complex sound creation. Despite its small size, the Microsynth can produce startlingly rich sounds owing to the number of waveforms, wailable, together with the sub-otave volces. It is capable of advanced effects such as Ring Modulation as well as rhythmic "staircase" or random patterns. Operates in two modes depending on the configuration of the second oscillator (VCO2), which can either run at audio frequencies or as a voltage controlled low frequency oscillator (LFO). In audio mode, VCO2 will track VCO1 perfectly over its entire range. A Thumbwheel allows manual control of oscillator jutch headphones or a monitor loudspeaker control sources routed to a superior source source.

#### SPECIFICATIONS (BRIEF)

SPECIFICATIONS (BRIEF) (Skyboad - 2% octaves (30 notes) may be stepped through 5 octave range from 16' to 1' using the "Range" switch (VC01 - 10Hz to 10kHz, triangle output to VCA, ramp and square outputs to VCF \* VC02/LFO - VCO mode 10Hz to (BNHz, LFO mode 0.1Nz to 30Hz, \* Sub octaves - 2 divide by 2 \* Noise - while noise source with level control, \* Envelope - attack and release times variable 0 to 10 seconds \* Retrigen - causes the envelope shape to reflage itself with a repeat time equal to the sum of the attack and release times. "Sustain" operates in 3 modes, manual, auto and hold, \* VCF - state variable filter with manual control of 161 frequency. \* VCA - controls output volume of synthesize \* Sample and Hold - analogue memory samples instantaneous output voltage from VC02/LFO each time envelope ends. \* Sweep \* Thumbwhed - Manual level control .\*, Power amp - output 2 wits into 8 ohms plus headphone socket \* Sequencer, socket \* Size: 19%" x 14" x 5%". Weight: 101b. Power: 240V AC 5W. · VC01 10682

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SPECIFICATIONS (BRIEF)
\* Music simulation capacity – three backing instrumentalists. Over 3,000 programmable stored chord changes, 132 different
chords plus additional invessions. \* Chord instrumentalists. Over 3,000 programmable interd chord changes, 132 different
chords plus additional invessions. \* Chord instrumentalists. Over 3,000 programmable nutrems. \* Bass instrumentalist – four voice
fenvelope combinations, eight rythmic figures \* Drums – twenty four programmable interms. \* Bass instrumentalist – four voice
fenvelope combinations, eight rythmic figures \* Drums – twenty four programmable interms. \* Bass instrumentalist – four voice
fenvelope combinations, eight rythmic figures \* Drums – twenty four programmable interms, in play changes to key,
tempo and all instrument voices, rhythmic apterns and leven, hard work beat indicator, unlimited chords
cores \* Music acheve to cancel repeats, automatic stop, manual instant stop, automatic reset to lexplicing of selected score, us alternative key for grosp pitch change. Bass compass - 16 notes,
f1 to G2 dAlk to 10Alk, chord instruments - 18 notes E3 to A4 165Hz to 440Hz, automatic chord inversion to File compass
\* Percussion instruments - Bass dum, Dioss. Share, darum, minshot, cymbal, long & short bitures, high
boing, claves, and accent to dynames. \* Operation inertifaces – numerous \* External socket: – numerous \* Stare: 19\* x
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WHAT A BOO - BOO! For the last 2 months we have been advertising the Band Box. We stated that the Master Rhythm Kit was \$139 on top of the basic kit price. THIS IS TOTALLY WRONG! The Band Box kit DOES include the Master Rhythm kit at \$699 - a totally different prospect - WE APOLOGISE FOR THE ERROR.

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BAND-BOX -----





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# 8 CHANNEL MIXER KIT

- U Metering.



The Jaycer 8002 Mixer was originally conceived to be the successor to the very popular ET1414 Marter Mixer. The 414 was basically configured as a tage' mixer and suffered from a number of server technical limitations – notably poor signal-to noise figures. Encomous advances in Audio IC's have occurred since the 414 was de-signed, Jaycar engineers have taken advantage of this. The Incredibly low noise and distortion figures of the 8002 are a traver site of the 8002 are a traver organizer on the 8002 are a traver outplet with the performance capability of these IC's. Whilst the 8002 is the ideal 8 channel compact tage mixer, other applications have been kept in mind. AS A "STUDIO" MIXER. The prime requirement of a studio mixer is that it must be quiet – i.e. have good S/N. Due to the fact that the "mixelet" 5534 IC's are used in the 8002 toutio applications are entirely feasible. In addition to this, matel film resistors are used in etital asignal areas. AS A OISCO MIXER. The balanced input feature of the 8002 is not really necessary for disco use. This sec-tion can easily be bypasted with either a moning magnet (Dynamic Castridge) presmu, or a moving coil presmy The tensible format of the 8002 and tremendous equalization facilities should make this mixer popular for disco use.



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# **IDEA OF THE MONTH**



Two wires for opto-switch

F. Arfort, Melton South, Vic. disc.

Here's a simple way to run two wires instead of four to a remote opto-switch, as in the case of a wind speed indicator which provides pulses proportional to the rotational speed of a perforated

An opto-coupler consisting of a LED and a phototransistor, either of the packaged variety or made from discrete devices, normally requires four connections. However, twin-pair cable is common, cheap and convenient and it's more economical (and more elegant) to use two wires rather than four for a remote sensor.

The further away the sensor may be located from the indicator, the more attractive a two-wire system becomes.

In the circuit, resistor R1 provides a 'starting' current for the LED. Current through R1 and R2 will provide a certain dc level at the output when the path between the LED and phototransistor is blocked. When the path is unblocked, the phototransistor saturates, virtually shorting out R1, thus providing more current through R2, increasing the out-put dc level. This change can be sensed and used as required.

#### **Choke and headlight warning**

**D.K. Modra of Elizabeth South** SA kept forgetting to push in the choke and/or switch off the headlights of his car. So he designed this circuit to sound a buzzer intermittently, after a preset period, when the choke button had been pulled out.

The microswitch is mounted on the carburettor so that C3 slowly charges up via RV1. When the voltage on C3 reaches two thirds of Vcc IC 555 operates in an astable mode as long as the choke control is 'out'. Oscillation ceases when the choke button is pushed in, discharging C3 via R8 and the diode.

The buzzer sounds continuously if the lights are left on after the ignition is switched off.



#### **'IDEA OF THE MONTH' CONTEST**

#### COUPON

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Scope Laboratories, who manufacture and distribute soldering frons and accessory tools, have offered to sponsor a contest with a prize to be given away every month for the best item submitted for publication in the 'Ideas for Experimenters' column - one of the most consistently popular features in ETI. Each month we will be giving away a Scope Panavise Multi-purpose Work Centre, Model 376/300/312, comprising a self-centering head (376), standard base (300) and tray base mount (312), all worth about \$90! Selections will be made at the sole discretion of the editorial staff of ETI Magazine. Apart from the prize, each winner will be paid \$10 for the item published. You must submit original ideas of circuits which have not previously been published. You may send as many entries as vou wish

#### RULES

This contest is open to all persons normally resident in Australia with the exception of members of the staff of Scope Laboratories, Murray Publishing, Offset Alpine, Australian Consolidated Press and/or associated companies.

Closing date for each issue is the last day of the month. Entries received within seven days of that date will be accepted if postmarked prior to and including the date of the last day of the month

The winning entry will be judged by the Editor of ETI, whose decision will be final. No correspondence can be entered into regarding the decision.

Winner will be advised by telegram the same day the result is declared. The name of the winner, together with the winning idea, will be published in the next possible issue of ETI.

Contestants must enter their names and address where indicated on each entry form. Photostats or clearly written copies will be accepted but if sending copies you must cut out and include with each entry the month and page number from the bottom of the page of the contest. In other words you can send in multiple entries but you will need extra copies of the magazine so that you send an original page number with each entry

This contest is invalid in states where local laws prohibit entries

Entrants must sign the declaration on the coupon that they have read the above rules and agree to abide by their conditions

# SHOP AROUND

This page is to assist readers in the continual search for components, kits, printed circuit boards and other parts for ETI projects and circuits. If you are looking for a particular item or project and it is not mentioned here, check with our advertisers.

#### ETI-1515 motor speed controller

This simple, inexpensive project should be very popular and it has wide support among the kit suppliers. Suppliers indicating they'll be supporting the project include: Altronics (Perth), Dick Smith stores (all over), Electronic Agencies (Sydney, two stores), Jaycar (Sydney, two stores), Rod Irving Electronics (Melbourne) and don't forget to try All Electronic Components while you're Melbourne in shopping around.

If you're putting the project together from parts largely on hand and just need a few of the bits, the following suppliers may be able to fill your requirements: Billco (Melbourne), David Reid (Sydney), Delsound (Brisbane), Diggerman (Sydney), Ellistronics (Melbourne), Kalex are commonly available, as are from Jaycar's two Sydney stores, (Melbourne), Magraths (Melbourne), Moss Components (Sydney), Radio Despatch Service (Sydney) and Truscotts (Melbourne). Printed circuit boards are available from the suppliers listed on page 50 of the March issue.

#### ETI-733 **RTTY**-computer decoder

teletype'! It's easy. There's nothing unusual about this project, Notes this month is imported and



Fast or slow. The ETI-1515 Motor Speed Controller promises to be a fast-moving kit. It uses all bog-standard components and features performance not seen in othe speed controllers

centre-zero (stereo balance) you'll find DPM-05 modules meters. Kits will be available stocked by Altronics in Perth, from Rod Irving Electronics Electronic Agencies (Sydney, and Jaycar. You could also try two stores), Ellistronics and All Electronic Components in Melbourne.

Printed circuit boards are Gosford (NSW) available from the suppliers listed on page 50 of the March issue

#### **DVM modules**

Turn your computer into a 'glass The DPM-05 LCD digital voltmeter module featured in Lab

both the 4046B and the LM324 distributed by Jaycar. Apart Rod Irving in Melbourne plus Tomorrow's Electronics in

> For those who'd rather build a DVM from the ground up and use the ETI-161 LCD Digital Panel Meter module (August '82), kits are stocked by Dick Smith Electronics (stores all over). Rod Irving Electronics(Melbourne) and All Electronic Components (Melbourne).

#### **New Altronics/Jaycar** dealer

Popular NSW central coast electronics dealer, Tomorrow's Electronics, has been appointed a dealer by two of Australia's 'big' kit and component suppliers Altronics and Jaycar.

Tomorrow's Electronics will be stocking many of the popular lines marketed by these two firms

The store is located at 68 William St. Gosford, Call in and see owner Cliff Strathearn and his friendly staff for your requirements in electronic bits, kits and products, or phone (043)24-7246.

#### ETI-648 Micro-Grasp

This is a fully-imported kit, produced by Powertran in Britain. imported and distributed here by Jaycar. Space requirements within the magazine and production time necessitate the project being split over two months. However, a small instruction manual is provided with the kits. This month in ETI we present full mechanical construction details plus an explanation of how the electronics works. Next month electronic construction detail will be completed and we'll include programming hints and tips. The complete kit is available from Jaycar, or through Jaycar agents, for about \$500.

CO FLECTRONIC

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# **Communications NEWS**

# **Drake's progress**

Drake equipment first came to notice in the late '50s when single sideband was a controversial 'new' mode on the amateur bands. To own Drake meant you were 'serious' about high performance.



Who remembers the Drake 1A. or the Drake 2B receiver? For valve equipment, they were economically designed but gave top performance on the air. What has solid-state wrought?

Well, it has wrought a great deal in some areas, but few gains have been made in others. That goes irrespective of a rig's pedigree.

Drake's TR5 HF transceiver is a typical example of modern solid-state amateur gear. Operating SSB and CW over all the HF amateur bands, including the new 10, 18 and 24 MHz bands, plus the 1.8 MHz band, it features a broadband front end and power output stage so that the only

tuning control is the VFO. Frequency display is digital, directly in kilohertz.

Receiver sensitivity is quoted as 0.5 uV for 10 dB S+N/N while two-tone dynamic range is given as 85 dB and third-order intercept as 0 dBm. That's a pretty fair written and well illustrated. A performance spec.

On transmit, power input is given as 150 W PEP or max. CW with spurii quoted as greater than 40 dB down. Carrier suppression is given as -50 dB and undesired sideband as -60 dB.

A passive double-balanced mixer is employed in the receiver front end, preceded by a low noise, high dynamic range bipolar rf amplifier.

You can select an optional crystal filter independent of the MODE switch. A wide range of filter bandwidths are available, and installation can be accomplished in minutes. The standard bandwidth is 2.3 kHz, automatically selected in transmit

All the usually-required controls are there on the front panel; VOX, RIT, METERING, GAIN(s), MODE, BAND etc. Full break-in CW operation is obtained via a switch on the VOX DELAY. Provision is there for a noise blanker - which is optionally available.

The TR5 is a well-engineered, solidly constructed unit. Modular construction is employed - a great plus for servicing. Each module is designed to perform a specific function, and the open, accessible layout of the transceiver greatly simplifies any required alignment and troubleshooting.

The handbook is clearly circuit and servicing information is included.

On the air tas VK2ETI, of course!) the TR5 acquitted itself very well. Audio quality was reported as very clear, excellent etc. CW was clean. Working the DX was no problem, except in pile-ups where we had to compete with many stations running high power and big beams.

As an acid test of the transmitter, we loaded the unit into a long wire via an L-coupler with two variable Cs and a roller inductor. The VSWR, as you could imagine, would commence off-scale, but the TR5 didn't object once. The test was repeated on a short vertical with similar results. Drake sure have made the output stage tolerant! Getting rid of those 'tune' and 'load' controls (and RF peak) is very convenient.

On receive, the TR5 pulled in the signals as you'd expect. We compared it to an ancient Galaxy V (valve) rig - and there was no discernable difference between them; well, perhaps a little more bass end on the audio from the Galaxy!

Overall, the TR5 is a very simple rig to operate. Convenience and operator facilities - that's Drake's progress.

The TR5 can be operated from a 12 Vdc supply or a choice of two 240 Vac supplies toptional extra PS7, \$499 or PS5, \$299). Note that the microphone is optional too. There are several models to choose from.

The TR5 sells for \$1594, plus sales tax, which puts it somewhat behind the eight-ball in a very price-sensitive market. However, if what you desire is wellengineered, American made gear, the TR5 is worth a very close look

Contact Elmeasco, P.O. Box 30. Concord NSW 2137, (02) 736-2888. Branches in Melbourne, Brisbane, Adelaide and Perth.

**6** years in the Star business PO Box 42. Springvale. Ph (03) 546-5076 Telex AA36004 Manufacturers of AND STILL ON TOP PIEZO ELECTRIC CRYSTALS **Contractors to Federal and State** QLD: Fred Hoe & Sons P/L, 246 Evans Government Departments. Rd., Salisbury North, Brisbane. **CRYSTAL UNITS** REPRESENTATIVES: (07) 277 4311. NSW: Master Communications. 27 Woodville Rd., Granville N.S.W. Decade Counting Units to 1 Hz. · Wide Band Amplifier for your counter, (02) 682 5044. SA: R.W. Electronics, 51 Woodville Ave., 1MV sensitivity, band width Riddleton S.A. (08) 464 571. 1-250 MHz. Send SAE for new catalogue or quote for your requirements.

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# Radioteletype-computer decoder

This simple project allows you to hook up your MicroBee to a receiver and print radioteletype messages on the VDU screen. A simple bit of software does the decoding. The project can also be adapted for use on other Z80-based systems.

IF YOU OWN a MicroBee, or other Z80-based computer, you can now set up your own teletype listening post. But you can forget the old bucket of bolts teleprinter, the computer now serves that purpose.

Besides the computer itself, you'll need to write in the 'Bees parallel input port, build the new ETI-733 RTTY decoder and have a decent HF receiver capable of copying single sideband signals.

You may remember, back in August 1979, a project called the ETI-730 Radioteletype Converter. That design worked well then and it works well now. It's still quite current and it appears that hundreds of them have been built around Australia. This new design is meant to complement the ETI-730. Under rough reception conditions, the '730 will win every time, but under reasonable signal conditions the ETI-733 comes out ahead in ease of operation, speed range and general usefulness. Perhaps a head-to-head comparison is in order; see Table 1.

The performance differences are due to completely different design concepts. The purpose of a decoder is to turn a varying audio tone into a dc voltage proportional to the incoming tone frequency. In the case of radioteletype there are only two frequencies representing two dc levels...'mark' and 'space'. The tones are separated by an amount known as the 'shift' (see the accompanying panel).

The ETI-730 uses filters to recover the two tones from whatever other rubbish may be coming out of the receiver. It compares the level of the tones and whichever one is stronger gets the nod from the logic circuitry. There is another filter in the logic area that discourages transitions faster than 50 per second. The effect of all this is to allow the copy of signals that are sometimes even too weak to hear.

	ETI-730	ETI-733
Ease of Construction	Moderate	Easy
Cost	Moderate	Cheap
Ease of Operation	Fiddly	Easy
Weak Signal Performance	Good	Fair
With Interfering Signal	Good	Poor
High Data Speeds	Poor	Good
Decode Analogue Signals	No	Yes

Table 1. Companng the '730 and '733.

#### Gasp! . . . a PLL!

The ETI-733 is based on a phase-locked loop. This will bring screams of anguish from RTTY purists. They'll tell you phase-locked loops are no damn good on HF signals and only marginally useful on VHF. I must admit I experimented with an NE565 PLL chip during the design of the ETI-730 converter and I found results were hopeless. But now, some three years later, from the depths of a CMOS logic data book, comes the 4046 *Micropower Phase-locked Loop*, and it goes like a ripper. Why this one should work when the 565 didn't, I can't explain, but work it certainly does.

You've probably heard of PLLs as part of frequency synthesisers. When the cost of crystals shot out of sight, PLLs became a necessity in multi-channel transceivers. The basic PLL has a voltage controlled oscillator and a phase comparator. The signal to be decoded is fed into the phase comparator along with the output of the VCO. The comparator generates an error voltage that's fed back to the VCO (that's the loop part). The VCO then adjusts its frequency to match that of the incoming signal. So the VCO output is a cleaned-up carbon copy of the signal from the receiver and the error voltage is our recovered data signal.

When everything is hanging on and the VCO is following the input signal, the PLL is

#### Tom Moffat VK7TM 39 Pillinger Drive, Fern Tree, Tasmania 7101

said to be 'in lock'. If the incoming signal is too high or too low in frequency, beyond the range where the VCO can be pushed to match it, the whole procedure falls apart and the PLL 'loses lock'.

One of the advantages of the PLL system is that you can put a low pass filter in the line between the phase comparator and the VCO which effectively averages out higher frequency noise on the incoming signal, allowing the loop to remain in lock. A disadvantage is that it will always lock onto the strongest signal within its locking range, even if it's not the signal you're trying to receive.

The 4046 chip has a few extra goodies. One is a second phase comparator working on a complicated 'digital' principle. There's also a source-follower to buffer the loop signal for output, and even an on-chip zener diode for power supply regulation. In this design we've ignored the zener diode and the digital phase comparator. The latter was thoroughly tested but the 'normal' phase comparator worked better in this application.

#### **Overall design**

Circuit constants were found strictly by the eclectic empiricist method (i.e: trial and error!). After starting with the data book's suggested values, a tape of rather scruffy off-air RTTY signals was played into the





Your 'glass teletype' terminal. Add a general coverage receiver, the '733 decoder and a MicroBee (or similar Z80 system)!

PLL and the results sent to the mechanical teleprinter. A count of errors was made, a circuit constant changed, and then the same bit of tape was played again to see if the errors got worse or better.

It was a slow business but I managed to zero in on what appears to be the best performing circuit.

The lock range is from 1400 to 3400 Hz, in the higher part of the receiver's audio passband, and the loop filter constants are such that signals beyond 300 baud can be recovered.

As well as the PLL chip, the ETI-733 decoder uses an LM324 quad op-amp for input and output conditioning. One section raises the audio level from the 'recorder' output of the receiver to a level more suitable for the PLL.

The PLL output goes to two inputs of another op-amp used as a comparator. One input gets the PLL signal, lightly filtered. The other also gets the PLL signal, but this time via a very long time constant filter to produce an average of the PLL swings. This line is buffered by an op-amp, which also drives a tuning meter.

The arrangement causes the comparator to make a firm decision as to whether a mark or a space is being received, while allowing the signal to drift all around within the PLL's lock range. Shift selection is no longer required ... anything that crosses the comparator threshold is considered valid, and signals down to 170 Hz shift work nicely.

Since the PLL lock range is 2000 Hz, a lot of receiver drift is tolerable before copy is lost.

There is one disadvantage with this averaging system ... teletype signals sent slowly, by hand, will be hard to copy. This is because the signal is spending most of its time on 'mark' and the comparator will drift toward mark, losing its centre reference. But that's of little worry, most interesting signals are sent by machine anyway.

Another op-amp enables a feature that has been examined by oscilloscope, but not properly tried yet... an analogue output. The PLL can track anything, not just two discrete audio tones. This opens the door for signals using frequency modulation, such as satellite pictures, weather maps, any facsimile-type signals — and these abound on the HF bands.

When one of these is being received an oscilloscope shows a nice video signal from

the analogue output. A signal restricted to peak black and peak white appears on the digital output. A bit of playing around with a computer should result in a method of displaying analogue material on the screen. That's certainly one to work on.

Once the digital signal is available at the decoder's output, you can send it one of two

places: to a teleprinter, or to a computer. For the teletype option you can pinch the loop driver circuit from the ETI-730 article.

(See ETI, August '79, page 43. Delete the two resistors, R29 and R30, and LED1 from the emitter circuit of Q2 and take the emitter directly to earth. Feed the PLL decoder output to the base of Q2 via R27.)



The heart of the decoder is IC2, a 4046 'micropower phase-locked loop' IC. The Incoming signal from the receiver consists of two audio tones — one to represent the 'mark' signal, the other to represent the 'space' signal. The 4046 converts these to a two-level digital signal, which is filtered, then buffered and sent to the computer.

IC1a and associated components forms an ac amplifier with a rolloff below 1.5 kHz (I.e: high pass) and a passband gain of about 27. Resistors R1 and R2 form a voltage divider providing a reference level for IC1a of about 1.6 V.

The amplified signal from IC1a drives the signal input of the PLL, IC2, via capacitor C2, which enables the self-blasing input amplifier of IC2 to work with weak signals.

The PLL phase capacitor, PC1, output is filtered by R8 and C4 to obtain an error signal for the PLL's VCO which should oscillate near the incoming frequency present at any particular time. The VCO frequency is 'pulled' according to the actual mark and space frequencies of the Incoming RTTY signal.

The free-running frequency of the VCO is about 2.4 kHz, set by C3 and R6. The lock range of the VCO is determined by R6/R7 and is about 1.4 - 3.4 kHz.

The error signal out of PC1 of IC2 is buffered and appears at pin 10 of the PLL. A low pass filter, formed by R10, C5 and IC1b, removes the fast-changing data components of the error signal, leaving a nominally-dc component at the output of IC1b.

The PLL error signal is also fed to IC1c via another low pass filter formed by R11 and C6. IC1c is connected as a comparator with a reference signal on its Inverting input set by the nominal dc level from the output of IC1b. This comparator 'extracts' the data from the error signal. This scheme relles on the input not containing long periods of only one input tone, which is usually true.

The tuning meter connects between the 1.6 V reference provided by R1/R2 and the output of IC1b. This indicates when the receiver is producing audio tones shifting within the PLL lock range. When correctly tuned, the current through the meter is zero, hence the necessity of a centre-zero meter.

The data low pass filter, R11/C6, has a rolloff around 30 Hz, which ensures clean data out. However, some experimentation can be carried out with different data rate signals. You can vary C6, decreasing its value for high data rates, settling on a value which gives best results.

# Project 733

#### Software

The program that follows was written for the MicroBee, but since it's in machine code it should work on just about any Z80-based machine with only minor modifications to some addresses. Here's how it works:

The aforementioned in/out port is first set up in what's called the 'control' mode . . . you specify some bits as inputs and others as outputs, and no 'handshaking' signals are required. In this case I've called all the bits inputs, although only bit 0 is used to bring in the teletype signals decoded by the ETI-733.

A teletype signal is made up of a start pulse, five data pulses, and an extra-long stop pulse (start and stop refer to shaft rotation that takes place in a mechanical teleprinter). Refer to Figure 1, below. A pulse, in the case of 50 bauds, is 20 ms long.

The program first looks for a start pulse which unleashes the following series of events: Bit 3 of an 8-bit register (register C in the Z80) is set high. Thirty milliseconds later the transmitting teletype should be in the centre of its first data pulse ... this is read and pushed into the right end of the C register. Everything already in C is shoved to the left to make room. Twenty milliseconds later comes the next data pulse, this is loaded into C and everything else shifts along. After live data pulses the bit originally set in C falls out the left hand end, telling the program that a character is finished. Register C now contains, in its first five bits, a binary number between 0 and 31.



Figure 1. How the teletype signal is made up. For 45.45 baud speed standard, the first five pulses are 22 ms long, followed by a 31 ms stop' pulse giving 163 ms per character, while a 50 baud system uses 20 ms pulses with a 30 ms 'stop' pulse, giving 130 ms per character.

In the next part of the program the character in C is inspected to see if it's a figures or letters shift. If so, a flag (register E), is set accordingly. Now register pair HL is set to point to a table of ASCII characters. The number in C is doubled and then added to HL, making HL point to a pair of table entries. Which entry of the pair gets selected depends on flag E which, if zero, gets even numbered entries (letters characters). If E is one, HL selects odd numbered entries (figures and punctuations).

The ASCII character eventually selected is loaded into register B and then sent off to the MicroBee's VDU routine, where it's displayed on the screen. The program then goes back to looking for another start pulse for the next character.

If your MicroBee is a BASIC-only version, getting the program into it could be a problem. Although there are only 139 bytes in the program, they can only be entered in memory by 'poke' statements, but then there's no easy way to save the program on tape. If you want to try it anyhow, first



convert the hexadecimal values in the 'code' column, eight bits at a time, to decimal. Then poke them into the hex addresses in the 'ADDR' column.

Then again, you could take the easy way out. For the sum of 12 miserable dollars, sent to the author, you will receive a postpaid cassette tape which can be loaded into your MicroBee with the usual 'load' command.

This tape contains an extended 'bells and whistles' version of the RTTY program, with such goodies as baud rates from 45.45 to 300, selectable while the program is running, selectable page or tape display mode, and signal inversion at the touch of a key.

#### Construction

All the 'electronic' bits go on a pc board measuring about 120 mm by 60 mm. Only the tuning meter and input/output connectors are mounted separately. As a concession to the 'RF purists' I used a double-sided pc board with a groundplane on the component side of the board. As we're dealing only with audio signals here, you can ignore the groundplane if you so wish. As for sockets for the two ICs — please yourself, they have no effect on circuit operation.

Assembly of the pc board is straightforward. Probably the easiest way to tackle it is to solder the resistors in place first, followed by the capacitors. Watch the orientation of the 1 uF tantalum, C5. Install IC1 and then IC2. Note that the latter is a CMOS type and the usual static and soldering precautions should be taken. Note that there is one link on the board — near one end of IC2.

Finally, attach the wires that go to the meter and input/output terminals. If using a double-sided pc board, some components are soldered on the top *and* bottom side of the board — denoted by a  $\bullet$  on the overlay.

You can mount the decoder in a box if you wish: any suitably-sized jiffy box will do nicely. The meter and input/output terminals can be mounted on the box's lid. Nothing's critical, so exact construction details are left up to you as individual requirements will undoubtedly vary a great deal.

#### **Hooking it up**

Figure 2 shows the general idea of how the



Figure 2. The hookup. Audio output from the receiver can be taken from across the speaker, a headphones output, a recorder output or other suitable auxilliary audio output.
#### PARTS LIST - ETI-733-

Resistors	all 1/2W, 5%
B1	22k
R2, 3, 4	10k
R5	270k
R6	27k
R7, R11	56k
R8	6k8
R9	100k
R10	1M
R12, R13	5k6
Capacitors	
Clark	10
C2	10n greencaps
C5	22n greencap
C6	100 n areanan
C7	100n greencap
0/	Toon ceramic bypass
Semiconductors	
IC1	LM324
IC2	4046
Miscellaneous ETI-733 pc board; M meter; DB15 plug; wire	1 - centre-zero tuning etc.
Price estimat	te \$16 - \$20

decoder fits in the system. The audio output from the receiver can be taken directly across the speaker, from any auxiliary audio output or a headphones output. Less than one volt of audio will provide adequate drive to the decoder.

To use a MicroBee computer you'll first have to arrange a parallel input/output port. If this was not supplied with your computer, you'll have to install it yourself. All that's required is the 15-pin ('DB15S') socket which you can buy from your local electronics store and wire it in yourself (very carefully). While it wires straight in, note that bit 0 of the port

SOFTWARE

100n C7 CERAMIC IC1 LM324 56k RÍ **R**13 270K - 85-5k6 100 -R3-10k ANALOGUE 56k R117 OUT -R1011M R2 R12 EINÈ 10 26 C3 22n 10\ TAN EARTH TUNING METER RTTY OUT +51 8

**CENTRE ZERO** 

(STEREO BALANCE)

AUDIO IN

PC Artwork. A print of the pc board artwork for this project can be obtained by sending a stamped, self-addressed A4-sized (same size as magazine) envelope to: ETI-733 PC ARTWORK ETI Magazine 140 Joynton Ave Waterloo NSW 2017.

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comes out on pin 13, not pin 11, as the pc board overlay or kit construction manual indicates. The output of the ETI-733 decoder connects to bit 0 and it gets power supply from the computer via pin 8 of the port connector.

All you need now is some means of converting the decoder output to characters on the VDU screen. That's where we need a little software.

For other Z80-based computers, we'll have to leave the details to you as individual systems vary. Have a close look at your system's technical manual. On the air

13

To test your new decoder, here are some frequencies to try:

MICROBEE

CONNECTOR

PORT

11 030 kHz AXM, coded weather info. 50 bauds 13 779 kHz Voice of America News, 75 bauds 14 700 kHz Christchurch to McMurdo, 75 bauds 16 100 kHz Chinese News Agency, 50 bauds With the receiver set for the upper sideband mode, tune for centre reading on the decoder meter. If the signal is garbled, try it on the other sideband. An off-centre meter reading under no-signal conditions is normal. Happy spying.

ADDR	CODE	LINE	LARFL	MNEM	OPE RAND		0442	3E78 0608	00560	DELAYI LOOPI	LD	A,120D B.0BH	IDO 120 TIMES FOR 50 BAUD
	0001		CHOLE		OI EINERD		8446	10FE	00580		DJNZ	5	JUMP TO YOURSELF IF NZ.
		00100	RTTY I	RECEPTIC	IN PROGRAM	FOR 50 BAUDS	0448	3D	00590		DEC	A	
		00110	(SHOR	T VERSIC	IN) by Tom	Moffat	0449	20F9	00600		JR	NZ,LOOF	1
		00120					044B	C9	00610		RET		
0400		00130		DEFR	16	ASSUME HEX NUMBERS			00620				
0400		00140		ORG	0400				00630	ASCII	Fookup	table arr	anged by BAUDOT value
		00150							00640				
		00160	:5-bit	serial	Input rou	tine, through PIO BIT 0	044C	0505	00650	TABLE	DEFW	0505	(BLANK)
		00170					044E	5435	00660		DEFW	3554	IT 5
0400	'3ECF	00180		LD	A. OCFH	SET PIO FOR "CONTROL"	0450	ODOD	00670		DEFW	RDRDH	(CR)
0402	D301	00190		OUT	(1).0								, tok
0404	3EFF	00200		LD	A-BEEH	SET ALL BITS "INPUT"	ADDR	CODE	LINE	LABEL	MNEM	OPERAND	
0406	0301	00210		OUT	(1).0								
040B	DB00	00220	INPT	IN	A. (8)	LOOK FOR START BIT	0452	4F 39	00680		DEFW	394FH	:0 9
8480	CB47	00230		BIT	0.0		0454	2020	00690		DEFW	2020	(SPACE)
040r	28FA	00240		.10	NZ INPT		0456	4800	00700		DEFW	0048	(H (STOP)
040E	REAR	00250		1.0	C.8	SET UP COUNTER BIT	0458	4E2C	00710		DEFW	2C4EH	N .
8418	CD4294	00260		CALL	DELAYI	START BIT IS LOW.	045A	4D2E	00720		DEFW	2E4DH	:M
8413	CD3E64	00270		CALL	DELAY2	DELAY TO CENTRE OF DB-1	045C	8888	00730		DEEU	RARAH	(LE)
6414	DEAR	88288	1.008	IN	A. (A)	ARING IN DATA BIT	845E	4029	00740		DEFW	294CH	41
8418	CROE	00200	2001	SPI	4	SHIET DATA INTO CAPRY	8468	5234	00750		DEFU	3452	18 4
0410	CRLI	00270		PI	-	SHIET CAPPY INTO C	0462	4724	88768		DEEU	2447	16.5
0416	CD2E04	00300		CALL	DEL OY 2	CHE BIT TIME	8464	4938	00770		DEFU	3849	1.8
0415	2455	00310		TP	NC LOOP	PPT TILL COINTEP BIT OUT	9444	5030	89788		DEFU	3050	IP A
0411	301 2	00320		96	NC , LOOP	THE COUNTER OTTOOT	8448	4330	00790		DEFU	3043	
		00330	. Constan		ASC11 0	Cupor changed in C	9444	5630	00000		DEFU	3054	·U =
		00340	(Conver	riston /co	Macii. D	HODOT CHAPACTER TH C.	8440	4533	00810		OFFU	3345	IF 3
0421	214094	00340					R4AE	5928	89829		DEFM	285AH	17 +
0424	0400	00370		10	B O		8478	4499	00830		DEEL	0044	10
0424	1400	00370		LD	0,0		8472	423E	88849		DEEM	3542	18.2
8429	70	00300		LD	Å C		0474	5327	00850		DEEL	2753	15
0420	FEIR	00400		CP	1.04	IS BOUDOT CODE (FLGS) 2	0476	5936	BABAR		DEFM	3459	X A
0420	2002	00400		10	NZ BAG	SKIP NEYT LE NOT FLOS	847B	4625	00870		DEEN	2546	·F %
0420	1561	49439		10	EI	SET ELAG "ELGE"	9470	582E	00880		DEFU	2658	X /
6420	FELE	00420		CP	1 EM	IS POUDOT CODE (ITPS) 2	047C	4120	00890		OFFIL	2041	10 -
2421	2002	00430		10	N7 ##4	SKIP NEVT LE NOT LTPS	947E	5732	00904		DEFM	3257	14 2
0433	1Faa	00440		LD	ER	SET FLOG "I TPS"	0480	4087	88918		DEEM	874AH	JJ (BELL)
8435	CB21	00440		SLA	6.0	HET C = C + 2	8482	0404	00920		DEFU	0404	(FIGS)
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# COMPUTING TODAY

# The personal computer for modern times from IBM

With that slogan and the reincarnation of Charlie Chaplin's character from his film 'Modern Times', IBM launched the IBM PC in Australia with a slap-up smorgasboard luncheon at Sydney's Sebel Town house in February.

Parked out front was a bright red Porschesporting 'IBMPC' number plates while inside was a small array of IBM PCs demonstrating their prowess.

From the literature handed out from IBM, and from what one has read in the copious reports in overseas journals, it seems IBM have a winner on their hands.

Priced at \$3224 inc. sales tax for a 'minimum' system, the IBM PC is supported by an impressive array of software for business, educational and 'home' applications.

An enhanced version of the popular Microsoft BASIC programming language and easily understood operation manuals are included with every system. They make it possible to be using the computer within hours and to develop personalised programs quite easily.

The system comes with an 83-key detachable keyboard featuring a sculptured key face and adjustable typing angle, up to 544K of user memory (64K standard) and self-testing capabilities that automatically check the system components, all driven with a powerful 8/16-bit microprocessor.

The standard display is 25 lines of 80 characters, plus graphics capabilities. Colour is available too — but only NTSC (American) standard at present, PAL to come later (you'll need an NTSC monitor).

The colour-graphics capability allows you to display up to 256 characters in any of 16 foreground and eight background colours, graphics in four colours. The system unit is the heart of the IBM PC. It contains the central processing unit (CPU), power supply etc, and one or two diskette (5%'') drives. It's about the size of a portable typewriter and includes a speaker for audio or musical applications. The diskette drives can provide 160K each of mass storage.

A 'starter' system consists of a keyboard, system unit, monochrome display and diskette drive. It can then be expanded to a system with its own printer, additional storage diskettes, communications adapter and colour/graphics display monitor. Using the communications facilities information from centralised data banks such as The Source can be accessed.

A ninety-day warranty is provided. Service will be by exchange of elements for printer, keyboard and display. System units will be retained for repair and then returned to the owner. Service will be carried out by IBM principally, but authorised dealers may also offer service.

Technical backup will be via dealers in the first instance, maybe IBM in the last resort, according to information given in answer to questions at the press conference.

It is IBM's intention to acquire locally-developed software from IBM and non-IBM sources.

Program packages available for the IBM Personal Computer cover popular business and home applications. For example, EasyWriter will store letters, manuscripts and other text for editing or rapid reproduction on the printer.

Multiplan and VisiCalc are available for applications ranging from financial analysis to budget planning. Microsoft Adventure — the doyen of text computer games, is also available.

IBM, in conjunction with Microsoft, Inc., has adapted an advanced disk operating system to support IBM Personal Computer programs and software development. CP/M-86 and UCSD p-System have also been adapted to the Personal Computer to provide users with the opportunity to transfer hundredsof widely used applications programs to the IBM Personal Computer with minimal modifications.

Authorised dealers have been appointed in all states. For information, contact Ian Penman. IBMs Personal Computer Dealer Marketing Manager, via P.O. Box 3318, GPO Sydney 2001 NSW. (02) 234-5678.

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- Small Business Computing
- Educational Purposes





FEATURES	COLOUR GENIE	VIC 20	TRS 80 COLOUR	ATARI 400
ROM	16K	8K	8K	10K
RAM on Board	16K	5K	4K	8K
Max. RAM on Board	32K	5K	32K	16K
Professional Typewriter Keyboard	YES	YES	NO	NO
R.F. with sound modulators built-in	YES	NO	YES	YES
Built in Power Supply	YES	NO	YES	YES
RS-232C Built-in	YES	NO	YES	NO
Sound	YES	YES	YES	YES
Screen Display	<b>24</b> x 40	22 x 23	16 x 32	24 x 40
Programmable Characters	YES	NO	NO	NO
Upper/Lower Case Characters	YES	YES	YES	NO
Dedicated Graphics	YES	YES	NO	YES
User-Programmable Function keys	8	NO	NO	NO
CPU	Z80	6502	6809E	6502
Clock Speed	2.2MHz	1 MHz	0.89MHz	1.8MHz
Baud rate	1200	300	1200	1200
Price including Cassette Recorder (approx RRP)	\$449	\$399	\$784	\$758

FOR FURTHER INFORMATION CONTACT BERTAS INTERNATIONAL PTY LTD P.O. BOX 294 BOX HILL, VIC. 288 7708

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#### Allah be praised, the Colour Genie arrives!

Latest contender for the colour home computer market is the Colour Genie featuring a Z80 microprocessor, 16K user memory, 63 key typewriter-type keyboard, high speed cassette interface, eight colours, 128 dedicated graphics symbols and a high-resolution graphics mode of 160 x 96 pixels.

It comes with Microsoft extended BASIC, including graphics and colour commands. The video display format is 24 lines of 40 characters with the full 43 ASCII character set in upper and lower case.

À graphic character set of 128 dedicated symbols is provided with symbols printed on the keytops for your convenience. An additional 128 programmable characters can be obtained.

The Colour Genie has both direct video and modulated RF output for connection to either a colour monitor or TV set. The sound is modulated onto the RF output too so that sound effects can be heard in the TV's loudspeaker. A separate audio input connector is provided. The 16K RAM can be ex-

The 16K RAM can be expanded to 32K internally. Builtin interfaces allow the attachment of printers, disk drives, cassette recorder, light pen and joystick controls.

Two manuals are supplied with the Colour Genie written in a simple to understand, entertaining style providing a training course in BASIC programming from first principles.

The cassette interface, for cheap mass storage on standard audio cassettes, runs at 1200 baud. You can save a 15K program in 100 seconds, the makers claim.

The Colour Genie is made in



Hong Kong by EACA International Ltd who made the very successful Dick Smith System 80 (now ceased production). It is being imported and distributed by Bertas International Pty Ltd, 347 Scoresby Rd, Ferntree Gully Vic. 3156. (03) 288-3107.



#### The Computer Company launches Panasonic's JB-3000 against IBM PC

One of the first IBM PC clone/competitors on the market was Matsushita's Panasonic JB-3000, configured to be directly software compatible and keenly price/hardware competitive.

The Computer Company, who market Panasonic computers in Australia, released the JB-3000 here shortly before IBM's PC launch lunch.

So, what does the JB-3000 offer against the IBM PC? Taking the keyboard as the most important component for the operator, the makers point out that the keyboard, while having a similar key layout, has colourcoded keys for ease of learning and use. Dedicated cursor control keys are included in the standard 'T' format, plus a wrist rest at the front of the keyboard. Typing angle is not adjustable. The main processor cabinet, housing the CPU etc, has a frontmounted power switch and indicator, plus a reset switch which does not interrupt the power supply. Disk drives are not housed on the processor cabinet, but come as separate attachments.

Either 5%" diskette or 8" disk drives can be fitted to the JB-3000. The diskette drives are capable of 640K, the 8" drives 1.26M each. Drives simply plug in. Output to VDU is composite video. Colour is included as standard. Colour output is eight colours maximum and all can be displayed on-screen at once.

Output to printers is via RS-232 or Centronics interface, the latter is included as standard.

The JB-3000 has three internal expansion slots and an add-on expansion unit to give a total of eight expansion slots. The JB-3000's 64K RAM can be expanded to 256K with the addition of one memory card.

The JB-3000 runs Microsoft's MS-DOS operating system. CP/ M-86 is available for the machine, also. A whole range of software packages will be available for the JB-3000 through dealers, including business, finance, word processing etc.

The Panasonic JB-3000 will be marketed through department stores, not computer specialty shops. Angus & Robertson, Grace Bros, and Myer stores will be handling it. Free training is provided with the machine and courses are available from Metropolitan Business Colleges around Australia.

Further details from The Computer Company, 4 Cliff St, Milsons Point NSW 2061. (02) 436-1733.



## Printout



### South Australian school gets VIC-20 computers

Commodore Australia has donated thirteen VIC-20 microcomputers to the South Australian Education Department.

The computers. worth \$13 000, will be used by students in years 5 to 8 at The Heights School at Modbury, an Adelaide suburb. Twelve computers will be located at the school and one will be kept at the Education Department, Angle Park Computing Centre, where it will be used to support the school's. activities.

The VIC-20 computers will be used for the investigation of educational activities with young computer students, including keyboard skills, simple word processing, basic programming skills, recreational computer programming and elementary computer assisted instruction.

The computers are all fitted with 16K memory expanders. A classroom set will also have two disk drives, a printer, cassette recorder, joystick and a variety of cartridge software. A simple networking system will allow up to eight microcomputers to be plugged into each disk unit and the printer. The network approach to school computers is in line with the recently announced Education Department policy for school computers.

magmedia

#### **AED takes over Applied Tech.'s S100** cards and systems

AED has taken over the complete range of S100 cards and systems formerly handled by Applied Technology, including the very successful DG680 computer board and '640 VDU.

to concentrate on the MicroBee, and as AED had built up a reputation as a supplier of S100 systems and products, it seemed logical that they take on S100 lines formerly handled by Applied Tech.

AED can offer complete consultancy services to DGOS owners and can also supply a broad range of CP/M-based software suitable for the systems. AED also aim to offer additional S100 I/O cards etc, as well as floppy and hard disk sub-systems.

As an example, you can get an 8" IBM-standard floppy disk system with CP/M 2.2 and

As Applied Technology wanted Microsoft BASIC-80 supplied. The system is compatible with the IBM single density standard as well as running double density 256, 512 or 1024 byte sectors automatically. AED supply the systems in single or double drive as well as single or double density versions.

> As a convenience, AED can also provide repair facilities on a return-to-base basis as well as service contracts for owners within the Sydney region.

> Further details from AED **Microcomputer Products**, 130 Military Rd, Guildford NSW 2161. (02)681-4966.

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#### **Morrow business system**

A new low-cost high performance microcomputer designed to be 'ultra-kind' to small businesses is being released in Australia by Archives Computers (Australia).

The Morrow, from Morrow Design, is claimed to be "the easiest way yet devised for the novice user to enter the computer age."

Archives' General Manager, MrGowerSmith, told journalists and dealers at the Melbourne launch that the Morrow was also extremely friendly in two other ways.

"The Morrow is the best value for money of any system yet been offered in Australia, and has the versatility to accept disks from four other top selling micros," Gower Smith said. Seven major software programs are included with the system.

Immediately the unit is switched on a menu appears with all the functions the user needs to know to use the system. This can be suppressed when the user is familiar with the system.

All system errors that could result in loss of data are 'trapped' before they become serious, and the error messages appear in clear comprehensible English. The Morrow also has automatic hardware diagnostics and a feature called Virtual Drive.

This means that when sent to a non-existent disk drive the system will revert back to Drive A without getting 'hung' in a neverending search.

The Morrow system package will sell in Australia for under \$3000 (plus tax), a price which includes over \$2000 worth of software.

The Morrow also has the ability to read and write to high density disks formatted for Osbourne 1, Xerox 820 and the IBM PC under CP/M-86 format.

A suite of business accounting software will be sold with the system.

The Morrow System is being distributed by Archives Computers (Aust), 163 Clarendon St, South Melbourne Vic. 3205. (03) 699-8377 and the Australian Business Solution, 59th Floor MLC Centre, Martin Place NSW 2000. (02) 235-1151.

A Data Base Dream



#### 50 Mb Hard Drive Unit.

SME presents the Lark, a revolutionary new hard disk system that fulfills the dreams of database owners with its full 50 Megabyte capacity and the ability to back up 25 Megabytes of information in just two minutes.

With 25 Megabytes on a fixed disk and 25 Megabytes of storage on a removable cartridge the Lark puts the possibility of handling mainframe sized data base applications at the fingertips of all S.100 Z80 micro users.

Direct memory access gives the Lark ability to transfer data fast - direct from disk to memory, bypassing the central processing unit altogether while the Lark's linear voice call actuator provides maximum accuracy, reliability and rapid positioning.

Ruggedly constructed to weather hard use the Lark comes fully assembled and tested, so why dream about possibilites ... let the Lark show them to you.



22 Queen Street, Mitcham, Victoria, 3132, Telex: SMELEC AA37213 FEATURES

- 25 Mbyte fixed disk storage.
- 25 Mbyte on a self-contained, selfpurging removable sealed cartridge.
- 25 Mbyte backup in just 2 minutes.
- 9.67 Mips transfer rate.
- Easy 50 way cable interface to SMD controller.
- Designed and manufactured in Australia.

**SME 428** 

# Few palates could tell that McWilliam's Chablis didn't come from this small French village.

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MITTALIAN'S WINES PTYLITD SYDNEY AUSTRALIA THE ALC/VOL. WINE OF AUSTRALIA 7508 This little village in Burgundy has been making an attractive dry white wine for quite a while now. The wine has long been called after the name of the village...Chablis.

They make it primarily from the Chardonnay grape, so do we. Their soil is ideal for Chardonnay, so is ours. Their wine has a delicate bouquet, pleasing fruit on the palate with a clean, crisp, dry finish, and so has ours.

Their prices are astonishingly high, McWilliam's prices are astonishingly affordable...vive la Australie! **McWILLIAM'S** 

# When they graduate i or Arts, they could all

Some in communications. Some in engineering. Some in artillery. Others in ordnance, transport, or intelligence. Or any one of many other different careers available to an officer in the Army.

But whichever career you seek, we can promise you this: there'll be more to do than just sitting on your backside pushing paper. And that's more than can be said for most other professions.

However, first you must graduate.

#### WHAT OTHER PROFESSION OFFERS A CHOICE OF SO MANY CAREERS?

The officer cadets pictured are on exercises from the Royal Military College, Duntroon. There they are taking degrees as various as Arts, Science or Engineering. But in between times there's some military activity.

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And, unlike most other professions, you have 4 years in which to decide on your career path. It is only in your final year at the Royal Military College that you choose which corps you wish to join.

To enter Duntroon you must be an Australian Citizen between the ages of 16<sup>1</sup>/<sub>2</sub> and 19<sup>1</sup>/<sub>2</sub> on January 1st of your year of entry. You must also meet the Army's other selection requirements, have matriculated or be doing your matriculation this year.

# n Engineering, Science have different careers.

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8 YEARS OLD



#### -Club Call-

A new club for Microbee owners has started up on Sydney's north shore. The Northside Microbee Computer Club meets on the third Saturday of each month, from 1-5pm at the McMahons Point Community Centre. This is at the junction of Lavender St and Blues Point Rd, just a short walk from North Sydney Station.

A monthly newsletter is produced with software and harware information and members' advertisements. Club membership is \$20 per year.

For more information phone Tony Williams on (02) 267-7747 during business hours or send a stamped self-addressed envelope to Microbee Users Club (Northslde), 6 Tunks St, Waverton NSW

The lack of distributor support for Hitachi Peach Personal Computer owners has resulted in the formation of a club. The New South Wales Peach User Club now has more than forty members. Weekly meetings are held on Saturdays from 2pm at 'Cybernet-

ics Research', 120-122 Lawson St, Redfern.

\$10 is charged for each six monthly membership period. This fee entitles members to newletters, access to the club software and technical library, and technical advice. Daniel Soussi, the secretary, can be contacted on (02) 698-8286.

The Devonport Computer Interest Group will hold its first meeting in Tasmania on Monday, April 18th at a time and place to be notified in the local paper.

For further information contact John Steveson, R.S.D. 422, Sheffield Tasmania 7306. (004) 92-3237.

The Adelaide Micro-User Group now conducts meetings at a new venue in Unley, near the Unley Shopping Centre.

It's the Senior Citizen Centre at 18 Arthur St, Unley, on the corner of Beech St.

The Group is for people interested in 6809 and Z80 based computers which includes the various TRS-80s (including the Color Computer), System 80, PMC 80 etc.

#### QTComputers/Pre-Pak agreement

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accessories

Pre-Pak is handling all trade and retail sales of computer products, both imported and locally manufactured, previously sold by QT Computers. Imported products include Pre-Pak is also selling

Imported products include exclusive distribution of products from California Computer Systems, Teletek, Scion, and Bytek.

Locally manufactured products include a range of mainframes, disk-drive cabinets and power supplies, S100 card cages, S100 motherboards, the SBC 2/4 single board computer and a number of RAM boards up to 256K.

#### **50 Mbyte Lark hard drive unit**

SME Systems has released a 50M computer data storage for organisations with large data base requirements.

The Lark hard disk system provides 25M of storage on a removable cartridge and 25M on a fixed disk. It can be used with all S100 Z80 microcomputer systems.

The unit with controller will sell for \$8200 and a second unit for \$6500.

The Lark sub-system will



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plotters, diskettes,

supplement the SME Systems Unicorn MPU-100 microcomputer system and can be mounted in a standard 19" rack system.

Further technical information is available from SME Systems, 22 Queen St, Mitcham Vic. 3132. (03) 874-3666.

Introducing the first complete single board computer for the S100 bus ... SBC100 MASTER PROCESSOR Provides all resources necessary for stand-alone CP/M operation, yet allows expansion into multi-processor and hard disk systems. Features: Z-80A 4MHz Two serial ports (Z-80 DART-SIO optional) Two parallel ports (Z-80A PIO) NEC 765 floppy disc controller supports 4, 203 mm drives double sided, double density. 64K RAM (no wait states) 2732 4K EPROM supplied with system executive, may be switched out under software control. Intelligent Winchester interface (optional). A CONTRACTOR OF THE OWNER ■ IEEE 696 S100 standard interface. NOW AVAILABLE: Software programmable baud rates. System 1000 professional single user system Time-of-day clock. E and Will operate stand-alone. System 8000 multi-user, multi-processing Expandable into multi-user and hard disk systems. system operating under TURBODOS; both based 4-layer PCB, all IC's socketted, high quality construction. on the SBC100 We also stock VDUs, printers, and a large range of CP/M software. 75 Grand Boulevard, Montmorency, 3094, Victoria, Australia. We can provide individual boards, metalwork, single user Postal: PO Box 158, Hurstbridge, 3099, systems, or complete multi-processor machines. Write for a full Victoria, Australia, catalogue (enclose \$1) and be put on our mailing list. Mail orders are welcome. Prices and specifications subject to change without Phone: (03) 439 5257 bankcard welcome here notice

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## **THE VIC-20 COLUMN**

THIS INTRODUCES our (hopefully) regular column for Commodore VIC-20 enthusiasts. Share your enthusiasm, programs, hints, tips and routines with fellow enthusiasts via this column. Remember, we pay for all contributions. You won't make a fortune from contributions, but it should be some recompense for your efforts - and enable you to buy more midnight oil!

For this first column, we kick off with a South Australian reader's contribution on using joysticks in your own programs. Inspired? Dash off your own contribution and rush It to the Editor immediately

#### **USING THE VIC JOYSTICK** IN YOUR OWN PROGRAMS

#### Don Thorpe, Glenunga SA.

The first listing shows how this can be done. The two POKES set the joystick I/O lines to INPUT mode. The joystick operates four switches, which I have called north, south, east and west. Any one switch, or any two adjacent switches may be closed by the appropriate movement of the stick. For example, a north-east movement closes the north and east switches. A separate switch is used as a 'fire' button.

The locations 37137 and 37152 hold information about the state of the five switches:

371.37	BIT	2	N	switch	37152	BIT	7	E	switch
		3	S	switch.					
		4	$\mathbf{e}$	switch					
		5	44	no hutten					

Any of these bits will be zero unless that switch is closed. Line 20 ends by PEEKing at these locations. In line 30 we meet two less familiar concepts of

#### BASIC

1. AND This operator compares two binary numbers bit-by-bit and forms a new binary number. If the two bits are both '1' then a '1' is recorded in that position of the new number. Otherwise a zero is recorded.

Example: Suppose memory location 37137 contains the number 250, and the accumulator contair the number 4. Let's AND the two numbers:

250 11111010 4

In none of the eight columns is there a '1' in the first row AND in the second row. So the result is: 00000000

Thus the statement (250 AND 4) = 0 is true. Similarly (250 AND 8) gives 0 0 0 0 1 0 0 0. So (250 AND 8) = 0 is a false statement.

2. In VIC BASIC, a true statement is assigned the value -1 and a false statement is given the value 0.

Example: 
$$((250 \text{ AND } 4) = 0) = -1$$

((250 AND 8) = 0) = 0

There are nine joystick positions, usually numbered in the order shown:

> 701 682 543

When the user selects one of these joystick positions, numbers are stored temporarily in locations 37137 and 37152. These numbers are shown in decimal form below

371.3	7		37153	2	
234	250	250	247	247	119
238	254	254	247	247	119
230	246	246	247	247	119

Together, PEEKs P and Q allow the VIC to produce (in a rather messy way) nine unique sets of inputs from the four switches.

POSITION 7	POSITION 0	POSITION 1
N -1	-1	-1
S O	0	0
W -1.	0	0
E O	0	1
POSITION 6	POSITION 8	POSITION 2
0	0	0
0	0	0
-1	0	0
0	0	1
POSITION 5	POSITION 4	POSITION 3
0	0	0
1	1	1
-1	0	0
0	0	1
0	0	1

In line 30, we see how AND together with true/false set the required bits.

If the fire button is depressed, bit 5 at location 37137 will be '1'. This will AND with the number 32 to make (PEEK(37137) AND 32 = 0) a true statement. Thus, the variable F will have the value -1 when the fire button is depressed and will be zero otherwise

The next POKE restores bit 7 to normal. This is necessary because VIC normally uses this to scan the keyboard.

The final part of the program sets up an array of nine numbers and produces a variable J which can be used in programs.

#### SMARTIES

The second listing is a program which illustrates the use of the joystick routine. It produces lines of 'SMARTIES' in eight different directions. The colours can be altered using the 'fire' button. If the screen colour is selected, SMARTIES can be erased as required.

A challenging game is to attempt to produce concentric squares, each of a different colour.



The 'directions' indicated by movement of the joystick shaft.

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200 V = 7680 + X + 22 $\times$ Y 210 W = 38400 + X + 22 $\times$ Y	TRIO CROS — Best price in Australia.
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230 X = X + 1 : GOTO 300 240 X = X + 1 : GOTO 310 250 X = X + 1 : Y = Y + 1 : GOTO 310 260 Y = Y + 1 : GOTO 310	<b>EX T.A.B.</b> (Back in stock) <b>POWER SUPPLIES \$19.00</b> LARGE 17" WIDE CABINETS WITH FAN (240V) \$8.00 KEYBOARD \$8.00 Freight forward to your railhead.
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290 $X = X - 1$	MPI DISC DRIVES IN STOCK
300 $Y = Y - 1$ 310 IF F = -1 tHEN K = K + 1 : IF K = 8 THEN K = 0 320 IF X > 21 THEN X = 21	FOR YOUR CHECK. MPI51 \$268.00 MPI52 \$368.00 MPI91 \$409.00 MPI92 \$499.00 APPLE SLIM LINE DISK DRIVE \$369.00 + 20% Salos Tay Freight \$2.00
330 IF $X < O$ THEN $X = O$	EPSON PRINTERS
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They're the options. You can spend hours

with a pencil working out a seven-equation problem or you can spend around 28 seconds with the HP-15C.

It's possible because of the two new sets of functions, never before built into a Hewlett-Packard calculator: Matrix and Complex number operations.

Once matrix elements are defined, matrix arithmetic inversions and transpositions are keystroke-easy.

Up to 64 matrix elements can be stored in the calculator's memory and these can be distributed among five different matrices, this model also has solve and integrate keys.

In addition, the HP-15C's arithmetic and transcendental functions (exponential, logarithmic, trigonometric and hyperbolic)



operate on complex and real numbers. And to make your decision even easier, the HP-15C programming features include up to 448 lines of dynamic continuous memory, five userdefinable keys, 25 program labels,

insert/delete editing, 10 flags, 12 conditional tests and indirect-programming control.

Do you really have any choice? To see the new HP-15C calculator, call Hewlett-Packard Personal Computation Group for dealer locations. Sydney: 887 1611; Melbourne: 890 6351; Adelaide: 272 5911; Perth: 383 2188; Brisbane: 304 133; Canberra: 80 4244.



HP78R/2



# HP-75C portable computer

#### **Jonathan Scott**

A powerful beast. The first of a new species of portable computers which fit in a briefcase. Though designed for the business person, anyone will find it useful. Good value, but limited by the current size of the user memory, though probably not for long . . .

A REVIEW OF A TECHNICAL PRODUCT gives an assessment of a product's relative standing in the marketplace and compares it technically and subjectively with its competition. The reviewer, experienced with similar products, usually gives an opinion of the product's value for money. However, the HP-75C is the first one of its class in Australia so it's not possible to review it in the usual manner.

Don't let anyone tell you that it can be compared with programmable calculators or home computers of the Apple/MicroBee species. It is also not in direct competition with the 'hold in the hand' BASIC machines offered by Sharp and Tandy.

#### A rare beast

The HP-75C is labelled a 'portable computer' and is primarily aimed at the businessman. The scientist or traditional calculator user will'find it useful too but it is not targeted or tailored for them. What we have here is a new and novel beastie.

So what is a portable computer? This review aims to answer that question and explain the differences between the HP-75C and other species. What it can do and what it is not suitable for will also be explained. In this review you'll also be given a feel for the 75C in a purely engineering sense, analogous to describing the sensuality of driving a proper sports car.

#### The handbag computer

The 'portable computer' has often been described as being aimed at the 'briefcase' market. The computer is packed with capabilities beyond the needs of a home enthusiast. And it's packaged so that it will fit comfortably in a briefcase. This means it can be operated on your desk or while perched on your lap when you are on the train on the way to the office.

Several manufacturers have already released or are currently in the final stages of testing such models. Digital Equipment have the WC11 (which runs PDP-11 and LSI-11 software) at the prototype stage. Tandy, Commodore and Texas Instruments are also talking about their models which should come out soon. But Hewlett-Packard have already released the 75C worldwide.

A market research firm called Future Computing Inc. estimates that the market for pocket and briefcase units will top \$1500 million by 1987. So the early arrival of the 75C will no doubt be an advantage. It is safe to assume that there will be, as always, imitators of HP, but the first good item on the market has a strong head start.

#### So what is the HP-75C?

It is a small package about 125 x 260 x 30 mm in size. It sports a small tactile feedback QWERTY keyboard with a number of additional control keys as has been the excellent practice on all HP desktops for many years. There is also a 32-character LCD display tlower case has descenders making the display quite pleasant and easy to read).



It has 16K of RAM as standard with expansion to 24K available now. Expansion to 32K is slated for release when memory becomes dense enough to allow 16K to be packed into the RAM expansion pocket, which is in the battery compartment.

There are three ROM drawers in the front of the machine and each of them will accept a 16K ROM module — more of this later.

The operating system is a hefty 48K (compare this with the total of 16K of BASIC and OS in the Apple II plus). It will be immediately obvious to the well versed user that this system will be astonishingly rich and comprehensive.

There are connectors on the back for the charger and the HP-IL interface which is HP's own small machine buss system.

Finally, almost small enough to go unnoticed at the front of the keyboard, is the entry for the on-board manual card reader/ writer. This brilliant mechanism provides file storage on magnetic cards pulled through the reader by the operator's own hand, saving the cost and trouble of the mechanical drive system of previous generation card readers.

Before you reread the last few sentences to clear the glut of exciting thoughts, let me say that we will discuss each of the features in a little more detail shortly. Think about this — it is a machine with large home computer facilities, mass storage, display and keyboard, buss connection ability, expandability and low power consumption. And all this in a wrapper that fits inside even the thinnest executive briefcase or a handbag.

It also has three hidden properties which push it beyond what you have previously seen on your side of a system terminal.

(1) It always keeps time, from date to millisecond, making it available to both user and program. It can even fine-tune its own on-board reference crystal when compared to a standard.

(2) It is never totally off and will keep track of appointments years ahead if necessary, sounding one of several different sorts of alarms at the required moment and giving any message you entered.

(3) It has a *file-structured operating system* which allows tremendous power and generality in its programs. This last item is the key to the understanding of the power and scope of the operating system.

It is more friendly, in the software sense, than any terminal I have ever used. Yet it reminds me of the full file-structured arrangement on a Cyber mainframe from Control Data.

So that's it in a nutshell, well, briefcase. What it will do and what it will not do will be discussed next.

#### **Tortoise characteristics**

The HP-75C is slow. This is because it was necessary to be stingy with regard to power, considering the power required to put so much on line for 20 hours between charges (i.e: 20 operating hours). For a battery unit it is, in fact, damn fast. A for-next loop (a good benchmark) takes about 2.5 ms. 'Sine' takes nearly 50 ms. Dividing one variable by another takes 2 ms. There are mains powered home computers on the local market that are slower, but I will spare them the embarrassment of being named. The 75C is many times faster than certain other LCD types of 'pocket computer'.

It is excellently engineered but a necessary trade off puts it in the slow class. Consequently, forget about using it for numerical problems of a scientific nature if they are heavy on CPU time. You could run it for a week and be well behind a VAX run of 20 minutes.

It should also not be recommended for real time control operations, but then it is hardly likely to be asked to do this. A little slow but intelligent data logging is the limit. I do not regard this as a limitation. It is only an annoyance. For instance, although the keyboard permits touch typing, I can easily outrun it if I type at my normal speed as it has but one stroke of input buffer on the keyboard interface.

#### **Dinosaur characteristics**

Another limitation is the current size of the user memory (16K). It is quite untenable to run any program which requires overlaying. To use the on-board card reader would require the operator to stand around and be the mass storage device. Even though the HP-75C can be connected via the HP-IL to a microcassette drive, which looks like a disk does to a terminal, the speed is predictably terrible. It takes some 20 seconds to record a typical file on tape. This is an excellent system for backup and storage of programs not in immediate use, but not acceptable as a midprogram reference.

The 75C is built for programs of just a few kilobytes using no vast arrays of data, and is not slated for elevation to the 64K-plug memory bracket. If anything holds it back from great success it will be this property. A year ago I used machines of comparable size with 64K of RAM, although they didn't have all the other features. So in today's market this is a small memory machine. The under-2K type of pocket computer is even more ridiculous, of course, but then they do not pretend to be the same class of machine. They are more a computer user's pocket calculator.

So there are the limitations. If you can accept these, the 75C can be regarded as probably the best machine available to do vour job. It is almost as fast to enter a program in HP BASIC into this unit as it is to create a program on a pocket calculator of the 15C type, yet you have a relatively vast amount of memory and a truly extensive operating system and range of commands. Thus it is almost as useful in the small job situation, such as one finds in the lab, as is a pocket unit. It is rather more cumbersome for direct, nonprogrammed mathematical calculations, but it will do them. In addition, it can tackle many problems that devices like the HP-41CV would find just too large.

The inner intricacies and finer points will now be described. If you are not academically

# About the only thing conventional in a Cromemco Computer System

From the beginning, Cromemco products were designed for the high end of the microcomputer market. Today Cromemco is widely recognised for producing high quality and performance computer products that are used in such diverse applications as engineering, science, research, education, process control, medicine, business, word processing and a wide range of other applications.

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418 St. Kilda Road, Melbourne. 3004. Tel: 03-267 6800.

# The Professional Personal Computer

#### **POWERFUL AND LOW-PRICED**

From the beginning, Cromemco products were designed for the high end of the microcomputer market and now, the company has released the professional personal computer. The new and powerful low-priced C-10 is more than just a sophisticated home computer. The Cromemco C-10 is perfect for the serious personal computer user, the executive work station, for distributed data processing or as a front end for a mainframe computer. The new C-10 is based on the industry standard high speed Z80A microprocessor and has 64K bytes of internal user accessible RAM and 24K bytes of internal ROM.

#### **COMMUNICATIONS AND NETWORKING CAPABILITIES**

The powerful C-10 comes with an integrated intelligent high resolution 12 inch CRT with a detached, light and easy to use keyboard. It has all the necessary communications ports built-in and has been configured so that it can take advantage of C-Net, Cromemco's local area networking system which is capable of linking individual computers together to form a distributed processing system or "automated office". In this way, one of the normal network functions capable of being implemented by C-Net's network control software is electronic mail storage and delivery. The electronic mail program is a post office simulator that not only delivers electronic mail, but also holds mail for users who are not logged onto the network.

#### WIDE RANGE OF APPLICATION

One of the most powerful uses of the C-10 is seen to be in networking applications. Under C-Net, C-10 microcomputers are able to communicate with each other and share peripheral resources such as printers and hard disk drives. In this way, executives using C-10 work stations can create, edit and have documents printed and distributed at various other locations throughout the organisation.

Whilst the automated office is one very important application of local area network technology, it is not the only application

of value. Factories and manufacturing plants are two other areas where C-Net can be combined with the power and costeffectiveness of microcomputers to increase productivity. C-Net and Cromemco's new C-10 personal computer will also have a significant impact on schools and universities, and will enable the integration of computing power at many different levels. For example, under a C-Net local area network system, students can access and load centrally maintained data and system/library programs off a central hard disk and into their own machine, load test data via the C-10's floppy disk drive, execute the program locally and then print the results on a centrally located printer; students thereby being responsible for maintaining his or her own program and data diskettes.

#### **POWERFUL SOFTWARE**

The C-10 has a wide range of peripherals available including floppy disk drives and a low priced letter quality daisy wheel printer. Furthermore, the special Super Pack configuration includes a CP/M compatible operating system, 32K Structured BASIC, Word Processing and Financial Spread Sheet Software. Besides access to the entire range of other quality Cromemco software (such as FORTRAN, COBOL, RATFOR, LISP), because of its CP/M compatibility the C-10 gives the user access to the widest possible range of microcomputer software products available.

#### **UPWARD COMPATIBLE**

The C-10 is an important milestone in microcomputers as it is the first personal computer that allows upward compatibility through an entire family of computer hardware and software products. A user could start with a C-10 and advance to Cromemco's high performance D-Series 16-bit microcomputers.

#### **AVAILABILITY**

For further information on the new professional personal computer, contact your Cromemco dealer.





Peek and poke. Close-up view of the HP-75 LCD display and the array of function buttons (operating mode, cursor control and special function keys).

interested in the engineering of the 75C, and you are sure that this is not the machine for your needs, then this is the point to cease reading.

#### Time mode

The 75C has three distinct modes of operation — Time, Appointment and Edit. Edit is where the normal computing is done.

Time mode exists purely for setting the time and display formats, setting and adjusting the time itself and fine tuning the device's timekeeper. The date format can be US or European. The time is 24 hour or AM/PM. The calendar used by the appointment mode may be set to assume appointments to be less than one year ahead. Or it may be instructed to attend to years-ahead type of appointments if you wish to go to the effort and pay the memory bill.

The time may be set by either entering a date/time setting directly or by telling the computer the relative amount to be added or subtracted from the current time. If given two times spaced a week or so apart and told that both are 'exact', the 75C will compute a correction factor (soft implemented) to compensate for small errors in the internal reference.

The clock functions make four BASIC words available: TIME, TIME\$, DATE and DATE\$. TIME gives the time today in the form of the number of seconds since midnight, as a real number to three decimal places (milliseconds). TIME\$ is a string looking like 'HH:MM:SS'. Date data is similarly available. DATE is in the form YYDDD (7th of January 1965 would be 65007) and DATE\$ appears as 'YY:MM:DD'. Very useful indeed!

#### **Appointment mode**

Appointment mode allows the setting, inspecting and acknowledging of appointments which are data/time combinations stored in the memory with appropriate commands or messages. The 75C wakes up and executes commands or delivers messages whenever the appointment time arrives.

Appointments are simply set by means of a template. This means that when you wish to set an appointment you are given a display of the form 'Day Dy/Mo/Yr Hr:Mn\*\*#1N!Note'. Next you type in the minimum of required data. For instance, if the appointment is for next Thursday, type 'thu' over 'Day' and skip all the date stuff which will be supplied by the HP to fit the very next Thursday from now. Then enter the time where the means 24-hr mode or AM/PM. The number after the # tells the HP what sort of noise you want as an alarm, from none to a perpetually occurring siren. The following alphabet character decides whether the alarm is to be a one-shot or whether it is to repeat at some interval. If repetitive, it will ask the interval with another template. Finally, the right hand field contains a message, or a BASIC command such as to run a program.

In Appointment mode you may thumb through the appointments currently in the file. Although associated with the special part of the OS which manages and responds to the entries, the file of appointments is a free file in the computer's memory. So it is possible to edit this file under program control or put it on mass memory or replace it with a different appointment file or even merge it with another appointment file. Thus the appointment system can be very flexible and, as the machine is always watching whatever file is called 'appt', it is quite powerful.

Because of the machine's size it is not much more difficult to carry around than a notebook. Consequently, one finds oneself putting all the things you have to remember into the appt file, confident that this 'book' will not only hold your appointments, but remind you to read it at the appropriate moments!

#### Edit mode

This is where the file handling and computing is done. There are appt files, key files, BASIC files, TEXT files, LEX files and LIF files.

The appt files, we have already noted, are associated with the appointment system. Only the one called appt (lower case, no quotes) is scanned by the appointment part of the OS, but other appointment files may reside in memory under other names. They may also be handled by any on-board process which does not specifically require some type of file. For example, they may be merged with other like files, but of course they can't be run as a BASIC file.

'Key' files are similar to appt files. The active key file is always lower case and not in quotes and is always taken into account by the OS. Other key files may reside, but only one is active. The active key file modifies certain or all of the front panel keys. Any keystroke may be redefined by use of the 'def key' statement which permits any string of characters to replace the character of the redefined keystroke. For instance, we might replace the '!' key with the command "run'prog1". Now every time you go to type '! the program 'prog1' will run.

Although any and all keys may be redefined it is usually stupid to redefine keys you are going to need a lot, for obvious reasons. You could turn all keys, shifted keys and control keys, into the symbol '9'. But that would mean that you could not do anything or regain control without resetting the whole computer and losing all memory. Unless you redefine it too, the command shift I/R will restore original keystrokes for one key, only by effectively telling the 75C to ignore keys for one input. You can override the off command by redefining its key under program control, etc. So the astute reader will now begin to appreciate the amount of deviousness which is possible by fooling about with the keys...

In general, it means that all your common commands or keystroke combinations can be reduced to one press each by having suitable redefinitions active. As most of the controlkey combinations are not going to interest the user much there are plenty of keys on the keyboard which can be sacrificed to give you a repetoire of user keys. Several different repetoires may be built up. For example, you may have a set of key definitions useful when developing programs, another for running them and another for debugging. The one you need may be made the active one simply be renaming it as key (lower case, no quotes for the active file).

**BASIC** files are self explanatory. They are files containing only those characters it is legal to have in a BASIC file, which means most of the legal commands of the HP, inclusive of OS type functions such as editing commands, etc.

There is one property of HP interpretive machines which affects only BASIC files and with which you may not be familiar, because no other make of computer I have ever seen possesses it. Each line of a BASIC file is checked for syntactical errors as it is entered. Errors, which on another machine would only show up at run time, are instantly detected and brought to the user's notice while the line is fresh in the mind. No line containing an illegal statement can ever be entered. Lines with ambiguous mathematics, missing brackets, typos, unsupported functions, incorrect parameters, too many parameters, incorrect delimitiers or forbidden command sequences can never appear in a BASIC file because they are found as soon as you press return to enter the line. This is just beautiful. It is by no means new to the 75C, but it is worth a tremendous lot to a program developer. This asset is largely responsible for the unique degree of 'friendliness' achieved by HP machines.

**TEXT** files are files which may contain anything. The main difference is that no check is applied at the input to see that it is legal for the particular job, in the way that BASIC or appt files are checked. TEXT files may be converted to BASIC files and vice versa, but the checking is only applied to lines going into a BASIC file from a TEXT file.

TEXT files are primarily useful as data repositories. The HP implementation of BASIC has data and read commands as does the usual BASIC of other manufacturers. But as we've already said, it is in a file orientated environment so it is well equipped to use one file quite apart from the input data file being run in the program, as one does on a terminal in a large system OS. Such files, which might contain.names and addresses or a shopping list or a company stock list, are TEXT files.

Similarly, output need not be printed or displayed but may be stored away as a TEXT file either for printing later, plotting or as a data file for another program to use as input. Or it can be used for all of these functions.

As an example, a BASIC file called ACCOUNTS' might act on input file 'FEBSALES' to produce 'BILLS' which will be used by 'PRTBILLS' to produce a set of account statements on a printer for posting. PRTBILLS' will use 'CLIENTS', as well as 'BILLS', to output the addresses to which the statements must be posted. When a payment is received 'PAYIN' will modify 'BILLS' to show what is paid as well as print out the receipt to be posted to the address that is supplied by 'CLIENTS'. And so it goes. 'FEBSALES', 'BILLS' and 'CLIENTS' could be organised as BASIC files, but it is probably easier to just have them as lines of text, searched by the BASIC program accessing them. They would then be TEXT files and could be typed in as they appeared in the record books of the last accountant

LEX files are 'Language Extension' files. These are binary files which make more command words available in the language. The user does not write these -- they come from HP. As was mentioned earlier, there are three small drawers in the front of the 75C which accept 16K ROM expansion pods. LEX files, scheduled for release later, will most likely be available in this ROM form. Although it is possible to have a RAMresident LEX file, it is perhaps better to have it in a ROM form as then none of the free (and precious) memory is lost. It is anticipated that these files will be specific to some discipline such as accounting or electronics, etc. The ROM pods, it should be made clear, do not need to contain LEX files alone. They may have runnable BASIC files or whatever else.

The final type of file is a LIF file, or Language Interchange File' These exist to facilitate the transfer of files from 75Cs to other types of machines. BASIC and TEXT files may be transformed to LIF files, and vice versa, for transmission or receipt of foreign files. This facility will be important to the user who wishes to hook up his 75C to a larger company system. Not useful otherwise.

#### Yours to command

As was pointed out earlier the OS is particularly rich and comprehensive. In such a short review as this it is not possible to mention all the ingenious and useful things the 75C can do. Briefly, some of the unusual commands are:

POP which kills the last subroutine call return pointer in case you decide that this subroutine should never return:

PUT which places a character in the keyboard buffer under program control (very devious and useful when appreciated);

LOCK which places a password on using the system, just like a terminal:

CALL which allows entire programs to be run separately as if they are subroutines, but without the interaction of variables;

EPS is the smallest non-zero entry: INF is the largest entry.

DIV for integer division (or the 'V symbol). ON TIMER # which establishes regular interrupts to one of any number of routines; DEFAULT OFF/ON which disallows or allows the substitution of default values for results of otherwise illegal operations with a warning message instead of 'halt with error' message, e.g: use of a variable not previously defined or division by 0, etc.

These are just a few to stimulate interest.

There are also quite a few powerful (though not novel) development and debug commands which you may be surprised to find in this little box:

FETCH 'string', line no which seeks a particular string in the file being edited;

TRACE FLOW/VARS which enables a short form execution pathway explanation; **RENUMBER** which renumbers all lines and adjusts all jumps and line references to match — particularly necessary for ananticipated MERGEs.

#### Is it worth it?

Supplied with the 75C given to ETI for review were the microcassette drive (HP-82161), the 'two-inch' thermal printer (HP-82908B) and the video interface (HP-82163). There are also available for the HP-IL buss a plotter, an 80/132 column impact printer and numerous application books. And soon to come are an interface to the IEEE buss, 8- and 16-bit straight interfaces, RS232-C interface and ROM plugs.

Prices without sales tax are:	
HP-75C	\$1395
Microcassette	\$617
Thermal printer	\$617
Video interface	\$308
8K expansion (to 24K)	\$275
7470 plotter	\$2000
Impact printer	\$1185
Books + cards of progs	<b>\$49</b> ea.

Commenting on value is very difficult, as was pointed out earlier. The 75C is a machine whose OS stands out as supreme and I am thus tempted to say that it is excellent value because of this. However, the OS has evolved over more than a decade and is remarkably similar to the one in the HP-85 and 87 and indeed the 200 series desktops. (There are plans for the release of a cross-development package for the transfer of 85/87/9836/9826/ 9816 software, even in Pascal, to the 75C.) This implies that there are fewer development outlays to be written off in the initial costs of the 75C firmware than one would have thought at first. So the price does seem high. Nevertheless, it is not bad value for your money. It's the price one would expect to pay for a sophisticated product. You may rely on the fact that you are not getting a raw deal on the 75C itself.

The 8K of expansion is excellent value. I would have advised that you shouldn't think of buying a 75C without it. However, the impending release of a 16K expansion board would make the 8K obsolete. If you are able to pin HP to a date when the 16K expansion board will be available, then hold out for it. Considering the RAM size, it would be worth it at more than double the money. It could be agonising to find yourself with an 8K board in 12 months time!

The microcassette drive is an excellent piece of engineering in itself. It stores around 130K on a microcassette which is moved and read very fast by a battery operated unit. To program, it looks like a disk. It is driven using file specifiers within file names, like a mainframe system. However the 75C comes with its own mass storage which is not as nice, but not \$617 either! I would say that this is the only way to go if you plan to do serious business programming like the accounting example I gave earlier. Talk your

company into buying you one, but I do not think you will get value for your own dollar, already having a card reader.

If you develop programs larger than a few kilobyte it is painful to do without a printer. And I must, in all honesty, say that I used the printer. But I recommend that you try to do without one. It is costly and nasty in the size sense. The two-inch species of printer is not really worth it. One such printer would be good value shared between three to six 75C users. each with their own 75C, but not otherwise. With the HP-75C's impending ability to hook up to big brothers, the printer can be circumvented.

The impact printer would need some justification in view of its cost, but if your application looks like needing a document quality printer then consider it. ETI has not seen it and so is not in a position to comment on this unit's value. It is my personal (but definite) opinion that a better way to go would be an interface (RS232-C?) and something like a letter-quality Olivetti daisywheel printer/typewriter. One should be able to get a superior printing system of immaculate quality for around the \$3000 mark.

In a nutshell, avoid the printer if possible. This is *not* to be taken as a reflection of the printer's engineering quality. The small thermal printer is a good example of its genre. It is fully self-contained and battery powered. Compared to a mains powered thermal printer, this printer is fast! It has a buffer allowing the system to avoid being slowed down on small print jobs. It is a good printer, but costly for what a user of a continuous memory device with built in mass storage will be likely to get out of it.

The video interface is likewise a good piece of engineering. Perhaps I am not the person to comment on such a device as I have a strong aversion to any system that puts characters up on a plain TV or raster type monitor. The interface needs a good quality monitor in order not to strain the eyes. It has both TV and video outputs and keeps two screens of data in its memory.

If you have the printer you will find that it is relatively easy to do without the monitor facility. However, if you are going to use a program that puts a lot of data up for the operator to view simultaneously, you will need the video interface. I would suggest that you buy the 75C and familiarise yourself with it first, before making a decision about buying the video interface.

Although I did not see any of the application books, they are available and experience suggests that \$49 each, including the contained programs on card, will be good value. Application packages tend to be general and thus rather inadequate for a user's specific job. But in the past HP have provided excellent explanations and documentation so you can modify their programs to suit your needs. This, coupled with the fact that the programs are on (modifiable) magnetic cards, means that the cards will be useful. Although sometimes the ROM based ones are not so useful.

All in all, I was very impressed with the HP-75C. Make sure that it will suit your requirements. But I have no doubt whatsoever that you will be continuously using this forerunner of a powerful line of portable computers.

## **MICROBEE COLUMN**

ALL RIGHT, after last month's little 'hunt the missing program' game, now we know there are lots of eager readers of the MicroBee column. We didn't leave it out on purpose just to find out if anyone was reading the column...honest!

The following program was meant to go between the second last paragraph and the last paragraph of Michael Alexander's 'Cassette Backup' item. For reasons best known to the fairies that live at the bottom of the darkroom, it was omitted. (It had better be here — Ed.) 10 FOR R = 0 TO 6:READ A:POKE R.A: NEXT R:A = USR(0) 20 DATA 219,2,23,211,2,24,249 Try that.

All right all you Bee hackers, keep those hints, tips and programs coming!

#### GENERATION OF SIMULATED ROEHN FUNCTIONS ON THE MICROBEE

#### Tom Moffat, Ferntree, Tasmania.

Most students of high school mathematics would be famillar with Roehn functions. They were first discovered over 100 years ago and have since been applied to many fields of scientific endeavour.

It isn't generally known that the original UNIVAC computer, delivered to the United States Census Bureau In 1951, wasn't working exclusively on census figures. During 'unofficial' times, such as nights and weekends, it was put to use by a top secret task force calculating Roehn functions for the National Defence Office. Now days Roehn functions and their derivitives are being used by the National Space Agency, the Queensland Department of Primary Industry and the Korean Central Computer Office In Pyongyang.

It's also understood the guidance programs for the Cosmos 1021 surviellance satellite that made headlines in January this year were written around Roehn functions. In the classical method, Roehn functions are generated by limited iterations of single-degree steps of the included angle, X. This is a long and drawn out process that explains why the power of UNIVAC was so quickly put to the job. But now the method has been much simplified, at the expense of a slight decrease in accuracy of the results.

In 1968 an East German scientist, Eduardo Gutenberg, discovered a way to calculate all the Roehn functions in one quick process. Gutenberg realised that by taking the largest function first and then decrementing each result into its previous haversine, it was possible to bring the whole process Into itself with the result that a near-infinite number of Roehn functions could be produced with only one series of program steps. The collection of all these procedures is now commonly known as the Gutenberg Transform.

The Gutenberg Transform Is easy to implement on the MicroBee, with a short routine that places the Roehn functions into the turnaround area of RAM and then brings them out again as a complete series, that is, as the whole circle. Since the concept as implemented on the MicroBee is somewhat fragile, it's suggested that you ensure the program is safely saved on tape before attempting to run it.

It's certain that anyone who experiments with Roehn functions and their simulation as the Gutenberg Transform will soon understand the true value of this technique.

00100 REM Gutenberg Transform program 00110 FOR A=62464 TO 62490 00120 READ B 00130 POKE A,B 00135 NEXT A 00140 A=USR (62464) 00150 DATA 205,42,128,33,0,248,17,255,255,126,47,6,8,23 00160 DATA 203,25,16,251,113,35,229,237,82,225,56,239,201 00170 END

Polemical solutions to Gutenberg-transformed Roehn Functions on page 137.

#### HARDWARE-SOFTWARE TIPS

My MicroBee is now nine months old, and the following tips are intended to help other kit owners progress a bit faster than I did!

With a really good program the 'Bee is a fantastic machine for the money, but unless you want to buy all your programs on cassettes it is not easy to find sultable listings. TRS-80 programs are a good source if there are not too many POKE instructions as the 'Bee uses different memory locations for the screen, etc.

Remember to change any PRINT@ statements to CURS and change SET statements to SETH to avoid having the graphics inverted due to the 'Bee's different way of inverting the Y axis.

Change any HOME to CURS 1 and use INTEGER constants wherever possible and ignore any INT statements since your constants are already INTEGERS.

On the hardware side, the following ideas may be useful to kit owners. Originally, Applied Technology advised using a 3 V memory backup battery, but now a 4.5 V battery is recommended as this prevents odd bits being lost from programs. However, it is still good practice to switch the 'Bee on after your monitor and printer etc, and off first to avoid power supply glitches.

I cured a very annoying hum modulation problem by soldering the leads from the plugpack directly to the ends of diode D15 (after checking the polarity of the leads several times). I also replaced the input protection diode D14 with a 3 A type, the original ran too hot for my liking.

Finally, I took the two 5 V regulators off the printed circuit board and attached new ones, without the heatsinks, directly to the heavy metal base of the 'Bee where they remain delightfully cool. You have to run four leads to the printed board which makes service slightly more difficult, but the reliability should more than compensate. (You may need to tantalums across the OUTPUT and REF, leads of the regulators to preserve stability ... Ed.) Two modifications to the 'Bee are very usefui. First, buy an extra keyswitch and blank keytop and install these beside the spacebar on the bottom row of the keyboard. Wire one side of the switch to earth, the other contact to pln 24 of the Z80.

This is the WAIT pin and grounding it will halt execution of the program or listing without destroying any information.

Releasing the key allows the unit to continue. I found this a very useful addition.

The Z80 can function at over 4 MHz and this frequency is available from pin 9 of IC32. To run the 'Bee at 4 MHz, lift pin 8 of IC32 from the pc board and solder a lead from the IC (carefully) to one side of a SPDT switch (which I mounted beside the BREAK key). Connect a lead from pin 9 of the IC to the other side of the switch and from pin 8 to the moving arm — these last two leads are taken from underneath the board.

Press the WAIT key while changing the switch strange things can happen if the Z80 misses a few clock pulses while it is operating! At 4 MHz the 'Bee really has a sting, even BASIC games such as Tennis become a challenge.

Note that this mod. is not an approved A-T one, but I have not found any problems in any machines which use it. Of course, the sound range is higher and cassette loading speeds are doubled too.

Learning to program the 'Bee would be easier if there were lots of programs available from which to pick up points and routines. The excellent game 'FOUROW' which was published in the June '82 edition of Microworld Report is a good example of the capabilities of the 'Bee, and useful routines such as the PCG Generator program by Harry Purvis (published In the December '82 edition of 'Your Computer') help tremendously. The best book of programs for beginners I have found so far is 'The A to Z of Computer Games' by Thomas McInitire. This does explain how programs work, but there is a bit of recoding to be done (he uses P for one player, P1 for another etc), but using the GX function to change illegal functions will soon get things moving.

If your MicroBee programs do not work, look out for the following.

a. If you see STACK OVERFLOW ERROR after using a program for a little while, you have probably used an illegal exit from a FOR-TO loop, use the NEXT: construction as per this example:

10 FOR a × 1 to 10

- 20 IF b=a THEN NEXT' 40
- 30 NEXT a

40	PH	INI	"D=.

- b. If your unit keeps showing "ILLEGAL VARIABLE" errors, look for a dimensional array problem. For instance, if you use DIM D(4,4) in a program and somehow refer to D=X or any other constant or variable then the 'Bee will quietly redimension D and the array D(4,4) is lost. This is not mentioned anywhere in the manuals and took me six months to figure out!
- c. If you are using the IN#3 and OUT#3 commands, then make sure you clean the recorder heads frequently. I found this mode is not at all tolerant of errors.

Note that with the 'Bee's feature of INTEGRAL and REAL variables there is no ABS (absolute value) function available for integral variables.

Finally, some notes on the EDASM ROM set. If yours do not work, and were fitted by A-T, try swapping the chips around. This worked for me!

The manual supplied with the EDASM set now is much smaller than the original and many commands are not now listed although they are still in the

#### Colin Johns, Waverton NSW

## **MICROBEE COLUMN**

ROM set. Try the following Monitor commands on your machine to check your ROMs:

(AAAA) is start address

(BBBB) is finish address

(EEEE) is auto execute address

(/) is space code - essential for commands to work.

FILL MEMORY MODE, will fill memory with whatever code is inserted for the letter (C) in the following statement.

F/AAAA/BBBB/C

e.g: to clear out a 32K Bee, F/0000/7FFF/0 COMPARE MEMORY MODE will compare two sections of memory and will show the differences. C/AAAA/BBBB/AAAA/BBBB where the second set of start and end address codes are the start and finish of the second block of code. This is especially handy for verifying tape loading.

You can also save machine language, source language or BASIC language programs at 300 and 1200 baud rates with the following code: To save at 300 baud

W/"NAME"/M/AAAA/BBBB/EEEE

To save at 1200 baud, change the W to D.

The letter after the name can be M for machine language programs, S for assembly language, and B for BASIC programs.

You cannot use this to save an A-T machine language MicroBee program as these are protected programs which self-modify after loading!

Here is a short program for the 'Bee. I will send some longer and better ones when my printer arrives. Note the use of the KEY function to avoid having to press RETURN to enter your answers, and the specific test for zero to avoid a letter giving a wrong answer (without the test for zero, typing any letter will give an answer of 0). 

- 010 CLS: REM NICOMACHUS by C.J. 020 PRINT:CURS 20,2:PRINT "N I C O M A C H U S" 030 PRINT:PRINT"A puzzle from arithmetica of Nicomachus --A.D. 90!" 040 PRINT: PRINT"Please think of a number between 1 and 100." 050 PRINT:PRINT Your number divided by 3 has a remainder of? 060 QØ\$=KEY:IF QØ\$="" THEN 6Ø 070 IF QØ\$="Ø" THEN LET A=Ø:GOTO 9Ø 080 A=INT(VAL(QØ\$)):IF A<1 OR A>3 THEN 6Ø 090 PRINT 090 FRINT A 100 FRINT Your number divided by 5 has a remainder of? "; 110 Q1\$=KEY:IF Q1\$="" THEN 11Ø 120 IF Q1\$="Ø" THEN LET B=Ø:GOTO 14Ø 130 B=INT(VAL(Q1\$)):IF B<1 OR B>5 THEN 11Ø 140 PRINT B 140 PRINT B 150 PRINT Your number divided by 7 has a remainder of? "; 160 Q2\$=kEY: IF Q2\$="" THEN 16Ø 170 IF Q2\$="Ø" THEN LET C=Ø:GOTO 19Ø 180 C=INT(VAL(Q2\$)):IF C<1 OR C>7 THEN 16Ø 190 PRINT C 200 PRINT: PRINT" Let me think a moment." 210 FOR I=1 T01000:NEXT I 220 D=70°A+21°B+15°C 230 IF D<=105 THEN 260 240 D=D-105 250 GOTO 230 260 PRINT: PRINT Your number was ";D;", right? Type Y for Yes N for No." 270 QØ\$=KEY: IF QØ\$ = "" THEN 27Ø 280 IF QØ\$ = "y" OR QØ\$ ="Y" THEN 32Ø 290 IF QØ\$ = "n" OR QØ\$ = "N" THEN 33Ø 300 FRINT"I don't understand ";QØ\$;" 1

  - try Y for Yes or N for No"

  - 310 GOTO 27Ø 320 PRINT"How about that!!":GOTO 35Ø 330 PRINT"I feel your arithmetic is in error."
  - 340 PRINT
  - 350 PRINT"Let's try another."
  - 360 GOTO 4Ø 370 END



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High Speed Dot Matrix Printer - MicroBee operates well with any printer such as Epson. Please check with your local MicroBee dealer for suggestions.

Any low cost cassette recorder can be used to load and save MicroBee programmes. These units have been extensively tested in our engineering department and found to be ideal for operation at 300 and 1200 baud Data Cassette Recorder \$39.50

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microbee Software

The MicroBee is supported by a wide range of software running in colour and black and white. High resolution, low resolution graphics and text freely mixed.

**ROBOT** MAN - You must move about the maze eating up the power food. Watch out for the Robot Men as they are programmed to destroy you before you \$14.95 complete your mission!

MICROSPACE INVADERS - Yes the arcade favourite! This fast moving version was written especially for MicroBee by Tim Morris-Yates and has become one of the most popular programs yet released. \$14.95

MATHS ADVENTURE — Wander into the fascinating world of the Wizard of Aus. Test your mathematic skills and have fun at the same time. A highly recommended graphics adventure game. Fun for high school maths \$14.95 students and teachers.

TURTLE GRAPHICS - A very clever program allows the student to use the MicroBee to draw using high resolution turtle graphics. A booklet of procedures is available from the N.S.W. Department of Education. This is a very powerful graphics program which uses the PCG facility of the \$14.95 Microbee to its full extent.

WORK-A-BEE - A new release. Work-A-Bee is a program which can actually write educational programs almost automatically! Any teacher with little or almost no knowledge of BASIC can insert details as to question and answer, number of tries, marks per question and other controls. Any CAI program can be saved and reused and subroutines have been included to enable the student to go back over his work, printing answers avoid error traps etc. \$14.95 answers, avoid error traps etc.

CHESS - Match your skills against the MicroBee chess master. You can select from 1 to 6 ply and also analyse any position. A built-in 'Help' feature enables the computer \$9 95 to play your current move for you.

**CONCENTRATION** — A real family favourite for 1 to 4 players to test your memory skills. If you call one player Merlin, the computer will play that turn so watch \$9.95 out

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Z TREK — Captain! The warp drives are disabled, the Klingons are closing in on us, what will we do? In Z Trek you are the captain of the starship Enterprise, your five year mission to search out the Klingons and destroy them. There are ten levels of difficulty (0 - 9). Beware of this game it is strangely addictive. \$9.95

WUMPUS — THE ADVENTURE GAME Have you ever played the game Wumpus? If you liked it then you'll like this! The object is the same as the earlier version except that it's a lot harder. To say any more would spoil the fun. Good Hunting! \$14.95

ESC KEY - This is a program for all of the two fingered typists in the world. The program allows you to enter BASIC key words in an abbreviated form. For instance, instead of typing 'list" the user would press the "ESC" key and then "1". The computer then types out the rest of the word for you. Suitable for 16K and 32K machines. \$0.05 Only

GRAPHIC GAMES — This cassette contains five programs, 'Poker', 'Slots', 'Dodgem', 'Picture', 'Richochet'. 'Poker' is the main program on the cassette. In this game the computer is the bank and you have game the computer is the bank and you have to beat it at Draw Poker. Warning — the computer plays a cunning game and is quite prepared to bluff! 'Slots' is a one armed bandit and for 20c a go you can try your luck. In 'Dodgem' the player must guide his car through a forest to the bottom of the scream screen — this game allows you to drive a car without the random breath tester getting you!! 'Picture' is an excellent game for the children. The final program on the cassette is 'Richochet', where the player has to decide where to fire a bullet through a hole in the wall. If you hit the wall you're dead. \$9.95

PCG SAMPLER — The PCG Sampler cassette has eight programs on it. These programs show you how the graphics work and demonstrates their capabilities by way of games etc. The cassette is excellent for both beginners and experts. It allows you to design your characters on the screen, so you can see exactly what you are creating. Suitable for all MicroBees. \$9.95

STARSHOOT/HANGMAN - Starshoot is perhaps one of the most deceptive games available on computer. It appears to be very easy: it isn't. Hangman is based on the popular school game that everybody knows. \$9.95

ELIZA - Want someone to talk to? Eliza is possibly the person for you. (If you can get her to shut-up). Eliza is a program that demonstrates artificial intelligence. Eliza is prepared to talk about life, the universe and \$9.95 everything.

TYPING DRILL/SOLITAIRE - Want to become a touch typist? Typing Drill enables you to learn touch typing without paying an exorbitant fee to learn. Solitaire is a game in which the object is to remove all of the "pegs" from the board, leaving one peg in the centre of the board. Sounds simple, but, \$9.95 it requires skill to master it.

TARGET - Target is a game of hit and miss. Your task is to aim the cannon at the bottom of the screen and shoot down the U.F.O.'s (ET watch out). There are nine levels of play to this entertaining game thus making it suitable for any player. Suitable for all Microbees. \$9.9 \$9.95

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## **ZX COLUMN**

HERE WE ARE BACK AGAIN with some software for Sinclair ZX computer owners (ZX80/81) after a considerable absence.

Like to see more programs - then send some Inl The more we get, the more we can print. This issue, all programs are for the ZX81. Have you got an original program? - other enthusiasts would probably like to see it. All published contributions paid for.

#### BOMB

#### S. Austin, Karachi, Pakistan

Here's a fun game to try. The object is to completely destroy a group of buildings by dropping bombs from an aircraft (get rid of your negative aggressionst. . . Ed.). Your aircraft will take as many sweeps over the buildings as required, but each time the aircraft will fly at a slightly lower altitude. Fly Into a building and you've had it!

To release bombs, press key B.

On each sweep, you are limited to two bombs. It is important to bomb the taller buildings first, otherwise you'll fly Into them.

To make the bomber's task harder, the number of bombs for each sweep may be reduced to one by amending line 45 to read LET B=1 or by making the initial height of the aircraft lower than the initial value of the control variable at line 40.

Good luck!

120

REM "ZX81 BOMB BY S. AUSTEN" RAND 10 CLS 15 FOR X = 0 TO 15 FOR Y = 16 TO 3 + END#12 STEP -1 20 25 PRINT AT Y.X; " \$0 NEXT Y 22 NEXT Y 40 FOR Y = 39 TO 13 STEP -1 45 LET B =2 50 FOR X = 0 TO 31 \$5 PRINT AT (43-Y)/2, X/2; 60 LET P = PEEK(256\*PEEK 16399+PEEK 16398) 65 IF P <>0 AND P <>118 THEN GOTO 115 70 PLOT X.Y 75 IF INKEYS >"B" OR B-0 THEN GOTO 100 80 FOR I = Y-1 TO 11 STEP -1 85 UNPLOT X.I 90 NEXT I 95 LET B=B-1 100 UNPLOT X.Y 105 NEXT X 110 NEXT Y INPUT QS 115 IF OS=" " THEN OTTO 10

#### SIMPLE ALPHASORT

#### Malcolm Young, Dunedin N.Z.

Here is a simple 'Alphasort' routine that will sort letters 51 in order. If, having run the program, you type in something like 'The quick brown fox jumps over the lazy dog', it will sort out all the letters and print them in alphabetical order. This program could well be used as a starting point for a more sophisticated alphasort routine, but in the mean time, it will Illustrate how an alphasort works.

- REM "ALPHASORT BY MALCOLM YOUNG , FOR THE ZX81" 10
- REM "1982" 20 30 PRINT "ALPHASORT"
- 40 PRINT
- PRINT "ENTER MORD OR PHRASE" 50
- 60 PRINT INPUT IS 70
- PRINT IS 80
- 85 PRINT
- LET B-LEN IS 90
- PRINT "SORTED LETTERS ARE" 95
- 100 FOR A=38 TO 63
- 110 FOR D=1 TO B
- IF IS (C) O-RSA THEN PRINT CHRSA; " 120 130 NEXT C
- 140 NEXT A
- PRINT. . "THE TOTAL AMOUNT OF LETTERS IS ":LEN IS: 150 "(SPACES INCLUDED)"

#### ZXART

#### Peter Moxom, Ryde NSW

Use your ZX81 keyboard to 'paint' on your TV screen! All the instructions are included in the program and appear on-screen when the program is run. Try writing your name! You can draw black on white or white on black.

The program consumes 21/2K of memory. Lines 1000 to 1080 perform the screen inversion. To call up this subroutine you use lines 9000 and 9010. This routine inverts the screen in one-eighth of a second. Don't forget to key in the equation at line 30 at line 100 and the same for line 40 at line 110.

GOSUB 1000

- SLOW GOTO 2000
- 10 LET X-31

15 LET Y=27

- PLOT X.Y
- LET AS= INKEYS

20

25

30 LET Y=Y+(A\$="6")+(A\$="7")+(A\$="A")+(A\$="5")+(A\$="0")+(A\$="%")

- LET Y=Y+(Y<0)-(Y>43)  $\mathsf{LET} \ \mathsf{X} = \mathsf{X} + (\mathsf{A} \mathsf{S} = "\mathsf{S}") - (\mathsf{A} \mathsf{S} = "\mathsf{S}") - (\mathsf{A} \mathsf{S} = "\mathsf{A}") + (\mathsf{A} \mathsf{S} = "\mathsf{S}") - (\mathsf{A} \mathsf{S} = "\mathsf{Q}") + (\mathsf{A} \mathsf{S} = "\mathsf{B}")$
- LET X-X+(X<0)-(X>63)
- IF INDEYS -"P" THEN CLS 50

35

40

45

59

60

- IF INKEYS="2" THEN CLS
- IF INKEYS="2" THEN GOTO 2000 \$2.
- TE INKEYS-""" THEN CLS 55 IF INDEYS-""" THEN GOTO 6
- IF INCEYS-"U" THEN GOTO 99
- SR IF INKEYS-"T" THEN GOSUB 9000
  - IF INKEYS="L" THEN GOTO 9900 UNPLOT X.Y
- GOTO 20
- LET AS-INKEYS 99 100
- \*(same as 30) \*(same as 40) 110
- 120 PLOT X.Y
- INPLOT X.Y 130 140 IF INCEYS-"I" THEN GOSLIB 9000
- IF INKEYS-"Z" THEN CLS 144
- IF INCEYS-"Z" THEN GOTO 2000 145
- 150 IF INKEYS ."J" THEN GOTO 20
- 160 00TO 99 1000 POKE 16388.0
- 1010 POKE 16389,127
- 1020 LET MS-"042 014 064 006 022 126 254 118 032 008 005 120 254 000 032 005 024 006 198 128 119 035 024 237 201"
- 1030 FAST
- 1040 FOR M- 32600 TO 32624 1050 POKE M. VAL MS ( TO 3)
- 1060 LET MS-MS (5 TO )
- 1070 NEXT M
- 1080 RETURN
- 2000 PRINT " ASSAGASTINSTRUCTIONSAGASASA
- 2010 PRINT " YOUR CONTROLS ARE AS FOLLOWS"
- 2020 PRINT "S MOVES POINT LEFT", "6 MOVES POINT DOWN", "7 MOVES POINT UP", "8 MOVES POINT RIGHT" 2025 PRINT
- 2030 PRINT "Q MOVES POINT UP LEPT", " MOVES POINT UP RIGHT", "A MOVES POINT DOWN LEFT". "S MOVES POINT DOWN RIGHT"
- 2035 PRINT
- 2040 PRINT "P CLEARS THE SCREEN", "O CLEARS SCREEN AND RESETS POINT". "I INVERTS THE SCREEN", "U STOPS POINT PLOTTING", "J RETURNS TO NORMAL PLOTTING", "L STARTS DISPLAY RAPID INVERTING", "K STOPS THE RAPID INVERTING"
- 2050 PRINT
- 2060 PRINT "PRESS" "Z" "TO SEE INSTRUCTIONS"
- 2070 PRINT """""" PRESS ANY KEY TO START
- 2980 PAUSE 4E4
- 2999 CLS 3000 6010 10
- 9000 PRINT AT 0,0;
- 9010 LET RR-USR 32600
- 9020 RETURN
- 9900 PRINT AT 0.0; 9910 LET RR-USR 32600
- 9920 IF INKEYS-"K" THEN GOTO 20
- 9925 PALISE 25
- 9930 0010 9900

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## **660 SOFTWARE**

#### **NOUGHTS & CROSSES**-

David Pye, Happy Valley SA.

This program is a game of noughts and crosses for two players, but with a slight difference.

Upon running the program, the standard field for noughts and crosses is drawn on the screen with "O PLAYS" underneath.

Pressing a key from 1 to 9 puts a '0' in the corresponding square. The "O PLAYS" then changes to "X PLAYS" and the X player can then press any key from 1 to 9 to put his X in whichever square he wants it. (But not on top of the existing 0 — the same goes when O plays.) Play then reverts to "O PLAYS".

If you fill all nine squares without either player getting three in a row, the words "END GAME PUSH KEY" will appear above "PLAYS". Pressing any key then resets the '660 and a new game can commence. If a player gets three in a row, pressing key F will

reset the computer to start a new game. Now here comes the twist, if, during a game a player

takes too long to press a key (about 15 seconds or so), the message "TOO LATE!!!" appears above "PLAYS" and a decreasing tone sounds. The message "TOO LATE" is then replaced by "END GAME PUSH KEY" and "O PLAYS" or "X PLAYS" is replaced by "O WINS" or "X WINS" as appropriate.

The time cutoff for making a move makes the game more interesting and the delay is not constant as you'd expect!

The program is structured as follows:

0602-0618:	display field (data at 0700-0716)
0620:	call 'display 0' routine
0622:	call 'display PLAYS' routine
0628-065C:	key calls for 0; keys 1 to 9th
065E-0668:	go to start if O misses turn
0670-0672:	swap X for 0 before PLAYS
0674-0676:	end game
06".\-06.\E:	key calls for X; keys 1 to 9
06B0-06BA:	go to start if X misses turn
06BC-06CA:	data for PLAYS
06D0-06D2:	swap X for 0 before PLAYS
06D0-06E8:	data for 'TOO LATE !!!!
06EA-06F8:	display routines for 0 and X
06F4-06FE:	data for X
0~00-0716:	field data
071C-0722:	display 0 at 1st square of field
0726-0778:	and so on for all squares of field
0786-078E:	spare memory
0790-07D8:	display X at squares 1 to 9
0"DE-0"F8:	routine to display "TOO LATE !!!"
0800-0816:	generate descending tone
0818-0822:	delay for 0 player
0824-082E:	delay for X player
0830-0838:	0 + 1
083A-08"0:	call and display 'END GAME'
0878-089A:	data for 'END GAME'
089C-08A2:	X + 1
08A4-08A6:	call descending tone
08AC-08B6:	remove 0 PLAYS and show X WINS
0888-0889:	delay
08BA-08BC:	swap TOO LATE !!! for END GAME
08C6-08D0:	swap X PLAYS for 0 WINS
08D2-08D3:	delay
08D4 - 08D6 :	remove TOO LATE, show END GAME
08D8-08E2:	routine to display WINS
08E4 - 08EE :	data for WINS

#### NOUGHTS & CROSSES

```
00E0 6A0B 6B08 2700 6A0B 6B12 2700 6A14
0600
       6B00 270C 6A20 6B00 270C 6A00 620F 6329
0610
       26EC 2766 6D00 7D01 6C01 ECA1 171C 6C02
0620
0630
       ECA1 1726 6C03 ECA1 172E 6C04 ECA1 1736
       6C05 ECA1 173E 6C06 ECA1 1746 6C07 ECA1
0640
0650
       174E 6C08 ECA1 1756 6C09 ECA1 175E 6C0F
0660
       ECA1 1600 3D90 1626 18A4 6400 620E 6329
0670
       26EC 26F4 4A09 183A 7401 6C01 ECA1 1790
0680
       6C02 ECA1 179A 6C03 ECA1 17A2 6C04 ECA1
0690
       17AA 6C05 ECA1 17B2 6C06 ECA1 17BA 6C07
06A0
       ECA1 17C2 6C08 ECA1 17CA 6C09 ECA1 17D2
06B0
       6C0F ECA1 1600 3490 1678 18BE E8A8 E888
0600
       8EEA AAE4 A4A4 E080 E020 E000 620F 6329
       26F4 26EC 1624 EE4A 4A4A 4E8E 8A8E 8AEA
06D0
       EE48 4C48 4EA8 A8A8 00A8 00FF 6100 F129
06E0
06F0
       D235 00EE A6FA D235 00EE A0A0 40A0 A010
0700
       A6FF DAB1 7A01 3A2B 1702 00EE A6FF DAB1
0710
       7B01 3B1C 170E 00EE 00FF 00FF 6211 6301
0720
       2830 1818 00FF 621C 6301 2830 1818 6227
       6301 2830 1818 6211 630B 2830 1818 621C
0730
0740
       630B 2830 1818 6227 630B 2830 1818 6211
       6315 2830 1818 621C 6315 2830 1818 6227
0750
       6315 2830 1818 7A0B A6BC D235 7208 A6C1
0760
       D235 7208 A6CE D235 00EE 6870 +815 F607
0770
0780
       3600 177E 00EE . . . . . . . . . .
       6211 6301 289C 1824 00FF 621C 6301 289C
0790
       1824 6227 6301 289C 1824 6211 630B 289C
07A0
07B0
       1824 621C 630B 289C 1824 6227 630B 289C
07C0
       1824 6211 6315 289C 1824 621C 6315 289C
       1824 6227 6315 289C 1824 620B 6320 A6D6
06110
07E0
       D235 7208 26EC 7208 A6DB D235 7208 A6E0
07F0
       D235 720B A6E5 D235 00EE . . . . . .
       6E0A 6710 7708 F700 FE15 FE18 F507 3500
0800
0810
```

180C 3760 1804 00EE 6810 F815 F607 3600 181C 166A 6810 F815 F607 3600 1828 16CC 0820 0830 7A01 6100 F129 D235 00EE 6200 6320 A878 0840 D235 7209 610D 26EE 7206 A87D D235 7208 0850 A882 D235 7206 610E 26EE 7206 A887 D235 0860 7208 A88C D235 720A A891 D235 7208 A896 0870 D235 F00A 1600 00FF E98D CD8B EBEE 8AAE AAEA D8D8 A888 88EA AAEA 8A8E EA8A EE2A 0880 0890 EAAE A8CC A8AE A0A0 4040 5000 7A01 A6FA 08A0 D235 00EE 27DA 2800 620F 6329 26EC 2766 08B0 620F 6329 26F4 28D8 277A 27DA 183A 27DA 2800 620F 6329 26F4 2766 620F 6329 26EC 08C0 0800 28D8 277A 27DA 183A 720D A8E6 D235 7208 08E0 ASEB D235 DDEE SASA AADA DA97 D4D7 B1B7





ASTEROID SHOWER

#### **ASTEROID SHOWER**

Peter Easdown, Kew NSW

Another animal in the asteroid games species. In this game, you start off with a cannon craft at the bottom of the screen and five asteroids plummeting toward you. The aim of the game is to dodge the asteroids while finng missiles at them. Each hit you score on an asteroid gains you one point. As the game is fairly easy, I have only provided one cannon craft.

When an asteroid crashes into you, the debris from the explosion fills the screen, the game stops and the score is shown. All the action is accompanied by sound effects.

Here are the keys to manipulate the cannon craft:

MOVE LEFT = KEY 4 MOVE RIGHT = KEY 6 FIRE = KEY 5

The program is straightforward, having a mainline at 0600-066C followed by three subroutines; the firing routine is from 0676 to 06A4, the end routine from 06A6 to 06C4 and the explosion routine from 0714 to 072E. A few other small routines are included for sound effects, etc. Variables used are as follows: V0,V1 — asteroid 1; V2,V3 — asteroid 2; V4,V5 — asteroid 3; V6,V7 — asteroid 4; V8,V9 — asteroid 5; VA,VB — cannon; VC,VD — missile; VE — score; VF — miscellaneous.

600 - 6800	6410	6002	6238	698 - 7715	<b>FF07</b>	3700	1694
608 - C404	7404	CGOP	7618	640 - DCD8	A6D4	1606	OCIEO
610 - 632B	CIOP	C 30P	C 50P	6A8 - 6C10	6D10	A7 <b>F</b> F	PB33
618 - C70P	6900	A6C8	D236	600 - P265	P029	DCD5	7004
620 - D456	D676	0896	DO16	688 - 2129	DCD5	7004	1229
628 - 1606	6820	DAB7	2668	6CO - DCD5	FP04	1624	1038
630 - EPA1	2676	DAB7	6P04	608 - 6038	386C	C600	1876
638 - E341	7.54	6706	EPA1	6D0 - DPED	6818	1028	1842
640 - 7401	A6CE	D236	D456	608 - 2481	8142	4218	DC D2
648 - D676	0896	DO16	7102	6110 - 4606	OCHE	0000	1600
650 - 7304	7502	7703	7903	688 - 6720	7700	7718	7777
658 - CPPP	7700	<b>PB18</b>	0077	6210 - 42210	OCEE	16 <b>8</b> 4	6201
660 - 0077	0077	0077	0077	678 - 7715	<b>PP</b> 07	3700	16 <b>7</b> A
668 - 4920	1604	161C	4701	700 - DCD2	1712	67 30	FT00
670 - 1714	6205	OOEE	2688	708 - 7718	7 <b>7777</b>	4720	00636
678 - 8CAO	6020	70 <b>77</b>	A6D4	710 - 1706	OOEE	6200	C12P
680 - DCD2	4701	168B	26 <b>P</b> 6	718 - 7180	F100	<b>F</b> 218	0377
688 - 4DFP	1642	167C	7501	720 - C4PP	A725	D341	7201
690 - 2704	A6D6	DC D6	6710	728 - 3250	1716	1646	8000

#### POLARIS

#### Tim Parish

You have control of a submarine, using the keys 5 (move left), 7 (move right), 6 (move up) and E (dive). Key D is used to fire missiles at planes which fly from left to right. (Users with a hex keypad can change the instructions at addresses 0720, 0726, 072c and 0732 to select different keys for control.)

If you stay still, the depth charge dropped from the plane will not miss! You must also avoid the torpedo which is regularly launched from the left.

When you are hit by either the torpedo or the depth charge, your score is displayed, based on the number of planes shot down.

An added catch be a marker showing maximum depth for the submarine rises steadily with increasing score! It stops close to the surface, making things



#### SQUASH

#### Tim Parish

Just like the original pub game! This program draws a squash court on the screen and you play the ball with a mind of its own. Your bat is on the left and the ball is served from the court area. The object is to keep it bouncing around the court. If you miss, it passes off screen to the right and you get another ball. The game starts off with live balls. The ball commences moving rather slowly (and you overshoot with the bat!), but each time you hit it, it speeds up, reaching maximum speed after 18 hits.

0600 6008 a619 6100 d011 6120 d011 7008 3038 0610 1604 6000 a6r4 d011 71FF 31FF 1616 a6F3 0620 fc65 a6f3 d893 26d5 26c8 fa00 6302 cd1e 0630 7dD1 a6F4 d3d1 d3d1 3301 1640 5601 Pc18 0640 3d01 1648 5701 fc18 3d1f 1650 67ff fc18 0650 332a 1578 8090 9000 1568 7001 9000 1668 7001 9000 1668 1678 2606 7401 2606 6666 0660 0570 3a0a 7aff fc18 fa00 3330 1692 26c8 75ff 0680 45ff 1688 26c8 162c 5008 e09e 168a 00e0 0690 1600 a6f4 8364 8d74 d3d1 a6f3 6105 e19e 06a0 16ac 4901 16ac d893 79fe d893 610d e19e 0660 16bc 491d 15bc d893 7902 d893 a6f4 6009 06c0 7001 90a0 1636 16c0 a6r0 f533 f265 f229 06d0 602b d0b5 00ee a6f0 f433 f265 f029 6010 0GeO d0b5 f129 7004 d0b5 f229 7004 d0b5 00ee 0660 ---- --01 0101 0200 0501 012b 0f1c 2401

harder for the high scoring player. Pressing key 8 will start a new game. (Would Tim Parish please contact the Editor.)

0000 6118 60u0 a7d6 d011 7008 3040 1606 6200 0610 682c a6d4 d282 612f 6000 a7d0 d011 7008 0620 3040 161c 6300 6101 a7ce 6b20 6c20 dbc2 a7cc 6d00 6e02 dde2 6700 6500 6a00 6980 0630 8050 8045 4009 164c 3008 1658 3000 1658 0640 0650 6200 a62d 6a04 dda1 a7cc dde2 7d01 3d3e 0660 1664 6d00 ride2 80d0 3200 8024 3518 1674 0670 8900 79ff 4a0U 16d : a62d 3900 168a 70ff 0680 dual 7:101 7a02 d0a1 16de d9a1 9ac0 169a 0690 7a01 9ac0 169a d9a1 16de a7d1 8ae5 d9a5 06a0 8098 2002 W055 3f01 16d8 5e06 8e05 6e0 0660 4700 16d8 6318 6418 87d8 F533 F265 F029 06c0 d345 f129 7305 d345 f229 7305 d345 6008 06d0 e09e 16ce 00e0 1600 d9a5 6a00 89a0 a7d7 D5eD 3300 16e8 84c0 d341 d341 7301 d341 d030 8055 3001 170c 6e06 8e05 6e02 3001 170c 0660 94c0 17c4 80c0 7001 9400 17c4 333e 1714 0210 d341 6300 80d0 8012 3000 175c a7ce dbc2 0720 6005 eUa1 173a 6007 eOa1 1740 6006 eLa1 0730 1746 600e e0a1 174c 175a 3b01.7bff 175a 3b38 7b01 175a 3c19 7cff 175a 8080 9c00 0740 0750 175a 70ff 9c00 175a 7c01 dbc2 a62d 6000 0760 e09e 1776 3700 1776 86b0 87c0 80c0 8012 0770 3000 77FF d671 4700 1640 d671 87e5 3702 0780 17c0 a7d1 d675 80d0 7003 8065 3f01 17b8 0790 Se06 8e05 6e02 4fu0 17b8 a7cc dde2 82d0 07a0 6d00 dde2 6002 8052 3000 1766 a6d4 d082 0750 381c 28ff dD82 2502 a7d1 d675 6200 1640 07c0 d671 1640 84e5 a7d1 d345 16b4 80f0 08fe D7d0 ff50 a850 a850 aac0 -----

Below and to the left of the court, your score is displayed, progressively updated each time you hit the ball. At the lower right, the number of balls left is displayed.

Sound effects are included, the pitch of each bounce of the ball rising as the ball speeds up.

The game ends once you miss the last ball. Press 8 to start a new game.

MOVE BAT UP = KEY 5 MOVE BAT DOWN = KEY D





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ane

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Rodnav Zaks

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The CP/M Handbook is a simple, clear and practical introduction to the use of CP/M-equipped computers, and a reference text. For beginners this book offers step-by-step instructions for using CP/M without fear — turning the system on, Inserting a diskette, correct user discipline, remedial action for a problem situation — and everything is explained in a clear, concise and easy-to-read format.

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## **Sight and Sound NEWS**

# It's looking good for the hi-fi industry

Hi-fi sound has, in the last year or so, appeared to be a quiet wallflower in comparison to the exotic entertainment offered by video. You could be forgiven for thinking that viewing the world through the rosy hues of a TV screen, with one's super-dooper-do-anything VCR recording even more programs, is the ultimate answer.

But the question is: what about life, the universe and everything to do with the pleasure of listening to good music? And that's what the members of the Hi-Fi Industry Association were asking at their last meeting in Sydney.

Mr. Ted Fawle, managing director of Marantz, led the discussions chaired by the president, Mr. Gary Fitzsimmons, distributor of Shure, DBX and other quality products. A campaign of action was planned to beat the economic recession and the strong influence of the Japanese market.

The Japanese are only interested in mass production and when hi-fi didn't respond to mass marketing techniques they concentrated on lower priced units. This eventually brought hi-fi down to radiogram prices and quality.

All the advertising to promote these cheap but good looking systems made the public believe that hi-fi could be bought for \$699. The standards of the industry became depressed as everyone else was forced to cut corners and maintain sales to survive in a vicious and lowprofit market.

But the signs are good as we begin the era of the digital audio disc player. This will focus the public's attention back on to good sound and the quality speakers and amplifiers necessary to cope with the transience and dynamic range of the digital audio.

Optimism has returned to the Hi-Fi Industry Association. Companies such as Bose, AR and Morduant Short resigned from the association because they grew tired of the marketing politics. But now Bose and the Morduant Short distributor. Concept Audio, have re-joined.

The only Japanese companies still in are dedicated hi-fi manufacturers like Pioneer, Yamaha, Sony and the Philips owned Marantz, all of which want to see the hi-fi market returned to its up-market pedestal.

The association's plan of action covers:

• An ad hoc policy to not advertise hi-fi systems below \$1200 to direct the public's attention to quality audio.

• Annual awards will be sponsored by the hi-fi industry based on selections by a panel of leading electronics writers. These awards will be in the areas of journalism, hi-fi product inventions, advertising and dynamic merchandising.

• Communication with the public will be improved by more press releases, a new audio guide booklet and an information kiosk to be used at all appropriate consumer shows. Communication within the industry will be via a quarterly trade and dealer newsletter, with meetings between common interest groups.

• Seminars will be held year round for the whole industry, including retailers, to try and lift the marketing of hi-fi to a more professional level.

• Larger budget promotions will include battle-of-the-bands contests. sponsorship of simulcasts and advertising campaigns.

An ideal opportunity for promoting hi-fi will be at the updated Sydney Consumer Electronics Show to be held at the Sydney Showgrounds in July. Roy Castle, of Total Concept Exhibitions, is now organising the show. Several companies have already signed up, including Marantz, TDK, R.H. Cunningham and Hanimex, and many others are expected to sign soon.



**Pioneer's front loading turntables** 

The top-of-the-range front loading turntable, the PL-88F, features a platter assembly that glides in and out at the touch of a button.

The PL-88F can be placed beneath, or stacked between, your other components and can handle a load of up to 40 kg.

It also offers programmable, automatic conveniences such as music search which allows a total of eight different songs to be played back in any order, index scan, skip and repeat. Deck synchro allows the turntable to be operated in synchronisation with Pioneer cassette decks.

Pioneer claim that their newly developed Double Eye Sensor and Address Sensor, electronic and optoelectrical devices, provide smooth and accurate operation. The direct drive arm motor and moving coil cartridge are standard.

The recommended retail price is \$599.

A second front loading model is the PL-44F which also has the functions of repeat play, music search and deck synchro. It hasfully automatic operation and the platter is driven by a belt drive dc servo motor with stable hanging rotor. Wow and flutter is 0.045',

The PL-44F retails for \$329.

More information on these models can be obtained from Pioneer Electronics, 178 Boundary Rd, Braeside Vic. 3195. (03)580-9911.

# Japanese to manufacture VCRs in Europe

Matsushita, Sanyo and Mitsubishi have stated that they intend to manufacture VCRs in Europe.

Matsushita said that it will produce VCRs in West Germany later this year, in a joint venture with Robert Bosch, GmbH. The VCRs will carry the Panasonic and Blaupunkt names. Blaupunkt Werke is a subsidiary of Robert Bosch and has been privatelabelling VCRs in Europe which were made in Japan by Matsushita.

Sanyo is adding VCR production to its colour TV plant in Norfolk, England. Sanyo said that initially 5000 VCRs will be made per month which will be increased to 10 000 units per month. At first sales will be to the British market only.

Mitsubishi is expanding its existing plant in Haddington, England, to include VCR production and said it plans to bring on line a VCR facility in Scotland.

These disclosures came as European Economic Community called for voluntary VCR export restraints by the Japanese.

## **Sight and Sound NEWS**



#### Fisher video cassette recorder

Fisher's Model FVH-P530 is a slim styled, top-loading unit featuring a 15-function infra-red remote control.

Recording and playing time on a VHS E-240 cassette is four hours and the programme timer lets you select programmes up to 14 days in advance with as many as five programmes selected in that time, subject to the length of the tape used.

reverse modes. Four other speed variations are provided including frame by frame and still frame.

The FVH-P530 is available now from selected outlets at a recommended retail price of \$1428. For more information contact Sanyo Australia, 225 Miller St, Nth Sydney NSW 2060.(02) 436-1122.

the speakers, mounted upon

steel platforms. The diaphragms

are designed to provide response

from 35 Hz to over 4 kHz, with an

approximately doubled output

in the region of 1500 Hz to 4000 Hz. At full power sound

pressure levels in excess of

125 dB (at one metre) are being

WEM have a computer pro-

gram which will calculate the

optimum reflex port size and

length for any stated cabinet

volume. This service is free to

13 Ilya Ave, Bayview NSW

2014. (02)99-3227.

Picture search in colour is possible at five times normal speed in both forward and

This echo unit is back again, again...

Charlie Watkins, of Watkins Electric Music, London, has been visiting music shops throughout Australia re-introducing the WEM Copicat Echo Unit.

This unit was originally sold here years ago by Alan Rose. The machine is in the same format as the older unit but, of course, it has been updated with the latest electronic technology. It still has the same 'Shad' sound and now incorporates a 'variable speed' feature.

WEM have also introduced to the music scene a new range of speaker drive units. With an RMS power rating of 300 watts, these 10" and 12" models have been designed and constructed specifically for use in situations where high power is experienced overlong periods, and where high efficiency and low distortion characteristics are vital.

The specially developed centre suspensions are fitted to

produced

116 - April 1983 ETI

Is taping copyrighted television programs illegal?

The Supreme Court in the US will decide whether the 1976 Copyright Act considers home taping of copyrighted broadcasts 'fair use'.

In 1981 the 9th Circuit Court of Appeals in San Francisco ruled against Sony, in a case Sony originally won in a Los Angeles federal court after Universal and Walt Disney sued Sony and certain retailers for copyright violations.

Now Sony is arguing for the reversal of this lower court decision which makes it illegal to tape copyrighted television programs. Walt Disney and Universal Studios are against home taping.

Sony's attorney is arguing that program producers are improperly trying to restrict the use of free, over-the-air programming by viewers who receive the programs.

The attorney representing Universal and Disney has argued that VCR taping of copyrighted material is no different from commercial piracy and producers should be granted royalties on VCR sales.

Sony has denied liability for alleged illegal acts by its customers. Sony's attorney noted that a warning is included inside the Betamax package telling buyers improper use could violate copyright laws.

A decision is expected before the court adjourns in June.



#### New Ortofon cartridge series

#### Ortofon has released four new moving coil cartridges.

The MC 200 and its 'junior' version, the MC 100, are both integrated designs. They contain the same moving coil and wide range damping systems and ring magnet. The MC 100 also incorporates an aluminium cantilever with a nude, elliptical diamond stylus which has overhang adjustment facility and a user-replaceable stylus unit.

The technical specifications and performance of the Universal models, the MC 200U and MC 100U, are identical to those of their integrated counterparts. In their outer design the Universal versions resemble Ortofon's LM models, with certain modifications. The cartridge body is shorter than the LM design and the height has been increased. They both have fixed stylus assemblies.

For further details of this series phone Harmon Kardon Australia, 6 Byfield St, Nth Ryde NSW 2113. (02) 887-3233.
# When you're ready to 'face' the music we have a tip for reduced distortion.

The hypereliptical stylus tip, acclaimed for its low distortion and high trackability, is now available in a whole series of Shure pickups. Whether you're seeking to reproduce the full dynamic range of today's new superdiscs, or simply to obtain maximum listening pleasure from treasured records in your collection, you'll find an HE pickup with the combination of features and performance that best meets your needs from the models below.

SHURE



V15LT & M97LT (Linear Tracking Models.) Get the most from advanced technology linear tracking turntables! Performance comparable to V15IV and M97HE respectively.



M95HE

Features high trackability, flat frequency response, low loss/high output magnetic pole piece, at a modest price.

#### M97HE-AH "the Headliner".

All the design and performance of the M97HE plus the simplicity of plug-in connection. Allows instant attachment to the tone arm of most turntables.

M97HE Top of the line features and excellent performance at an intermediate price. Features Dynamic Stabilizer and SIDE-GUARD stylus protector.

MV30HE Sleek, integral pickup/arm carrier combination for use with SME Series III and SME Series IIIS tone arms. Performance similar to V15IV.

V15 Type IV Perfectionists choice! With unprecedented trackability, ultra-flat response, Dynamic Stabilizer, low effective stylus mass.



AUDIO ENGINEERS P/LNOMIS ELECTRONICS AUDIO ENGINEERS OID AUDIO ENGINEERS VIC MARKETEC 689 South Road Black Forest SA 5035 (08) 293 4896 342 Kent Street Sydney NSW 2000 47 Castlemaine Street Milton Old 4064 (07) 369 9670 (03) 44 3295 (02) 29 6731

18 King William Street Sth Fremantle WA 6162 (09) 335 8275 2A Hill Street Thornbury Vic 3071

Glover & Assoc AE/12/2

## **Hear ye! Hear ye!** Seven headphones tested

#### AKG K4 • AUDIO TECHNICA ATH-0.5 • EMPIRE LW-2 • NAKAMICHI SP-7

#### SENNHEISER MS100 • SONY MDR-80T PIONEER SE-L90 •

All ears? Every set of these lightweight headphones performs well. Testing was obviously a heady experience with low distortion levels and good frequency responses. No particular headphone stood out as being the best. You'd be pleased with any of them.

#### Louis Challis

The design philosophy that pushed head-

phones back into the public's eye was primarily the work of the Sennheiser Com-

pany of Germany. They produced the first

New design concept

WHEN MY LATE FATHER was a young man in Perth he built his first crystal set. He regarded that set as one of his most prized possessions and listened to the small number of amateur commercial stations with a primitive set of high impedance headphones. That early crystal set was improved by adding a valve. Then a second valve was installed and he and his sisters listened through three sets of high impedance headphones. He assured me on his 79th birthday that the intimacy of those headphones, with their limited frequency response, heavy dangling wires and the messy high outside aerial, made it all worth while. It opened up a new world of entertainment and information. The large outside world seemed to become smaller and closer.

Loudspeakers had been out for a while before my father bought his first one. Even though the radio receiver produced more audible power, he soon tired of his own handywork. In 1936 he purchased a magnificent seven valve radio with remarkably good local and short-wave reception and, in many respects, it was better than most modern receivers. But as he often told me, and I believe it to be true, even though the output was louder this did not quite compensate for the intimacy that the old headphones provided. It took more than 50 years before there was a resurgence in the use of headphones for personal listening.

The greatest attribute of headphones is that they do not disturb other people in the same room even when listening at high levels. The second attribute of the best headphones is that until recently they have been comparable to, and in many cases superior to, the majority of loudspeakers. The third attribute is the feeling of intimacy that they produce which is still not really matched by any but the best of loudspeakers.

open ear' concept of lightweight headphones with the best known example being the HD414 series. The basis of the concept made use of a supra-aural transducer (external transducer) in lieu of a circumaural transducer (close coupled transducer). The weight of their new lightweight headphones was reduced to less than a third of what the competitors' headphones were and the long term listening comfort was improved by a factor of three. Those early Sennheiser headphones soon became the choice of radio announcers all around the world and that pre-eminent position was not really challenged by any other manufacturer until quite recently.

The status quo may well have stayed exactly as it was if it had not been for the development of the ubiquitous Sony Walkman lightweight portable stereo cassette player and all the other 'Mr. Me-Too' look-alikes which have appeared over the last three years. In that time the Sony Corporation has produced what must be literally millions of these units and the market for lightweight headphones has mushroomed at an absolutely astounding pace.

Of course there are many reasons for this phenomena and one of them is that the latest generation of personal portable cassette players provides two headphone jacks for shared listening. And it's also a fact that many users have been dissatisfied with the cheaper originally supplied headphones whose performance does not match that of the cassette player. However the most important reason may well be that the users are demanding better performance.

#### AKG K4

Manufactured: by AKG Acoustics, Vienna, Austria Distributor: AWA, 554 Parramatta Rd, Ashfield NSW 2131, (02)797-5757,

#### **AUDIO TECHNICA ATH-0.5**

Manufactured: by Audio Technica Corp. Tokyo, Japan Distributor: Rose Music, 17-33 Market St. South Melbourne Vic. 3205. (03)699-2388.

#### **EMPIRE LW-2**

Manufactured: by Empire Scientific Corp, Garden City, New York US Distributor: Concept Audio, 22 Wattle Rd, Brookvale NSW 2100. (02)938-3700.

#### **NAKAMICHI SP-7**

Manufactured: by Nakamichi Corporation, Tokvo, Japan Distributor: Convoy International, 400 Botany Rd, Alexandria NSW 2015, (02)698-7300.

#### **PIONEER SE-L90**

Manufactured: by Pioneer Electronic Corporation, Tokvo, Japan Distributor: Pioneer, 178 Boundary Rd.

Braeside Vic. 3195. (03)580-9911.

#### SENNHEISER MS100

Manufactured: by Sennheiser Electronic KG, Wedemark, Germany Distributor: R.H. Cunningham, 4-8 Waters Rd, Neutral Bay NSW 2089. (02)909-2388.

#### SONY MDR-80T

Manufactured: in Japan by hi-fi audio division of Sony Corporation Distributor: Sony, 453 Kent St, Sydney NSW 2000. (02)20221.

#### **SOUND REVIEW**



#### **On test**

I guess it was with these thoughts in mind that the editor decided it was time to undertake a comparison review of a representative sample of the newest and best lightweight, inexpensive headphones available on the local market. The sample group selected is not as comprehensive as some readers may like, but it is large enough to give you the opportunity to pick from units with prices ranging from \$112 down to \$40. Significantly we have evaluated the main technical features in terms of the most important and subjective parameters.

A typical set of new lightweight headphones incorporates a headband which is generally adjustable, a yoke assembly to provide for the swivelling action of the transducer, a pad or foam cover to achieve the comfort and correct spacing of the earpiece from the pinea (external ear) and a parallel cord connection which has a plug to connect the two separate circuits to your cassette player or receiver. Anyway that's the description that I used to think was appropriate for a set of headphones. However, the units that I received exhibited significant differences in each and every area, from headband right down to the plug.

The testing procedure that I have used to evaluate these headphones makes use of a number of specialised pieces of equipment, some of which are rare and not readily available. The testing determined the frequency response for each earpiece, the impedance, the distortion, the sensitivity and the attenuation (or reduction of external sound). We also weighed the headphones and mea-

sured the cord lengths and the clamping force in Newtons produced by the headphones when tested on a standard headphone force gauge.

The heart of the testing system is a Bruel & Kjaer Type 4153 artificial ear which incorporates a special Bruel & Kjaer Type 4134S quartz coated capacitor microphone. The Bruel & Kjaer artificial ear introduces some non-linearities of its own but these are less significant than those produced by the headphones. The most unusual piece of equipment is a headphone force gauge which we designed for associated measurement work on hearing protectors and ear muffs.

With seven headphones to test we decided to utilise a slightly different approach to our normal procedure in which we describe each piece of equipment in great detail. It was obvious that a cumulative tabulation was essential, apart from the individual result sheets which we also produced.

#### **Objective test results**

All of the headphones exhibit frequency responses ranging between good to extremely good. These typically extend from 50 Hz to beyond 10 kHz with some of them showing a remarkable linearity that only a few years ago would have been expected from headphones costing many times the price of these units.

It is clear from the frequency responses, and from my visit to Audio Technica in Japan three years ago, that most of the manufacturers have probably done exactly what we have done and used the Bruel & Kjaer Type 4153 artificial ear as their reference standard.

In terms of linearity of frequency response, the Nakamichi SP-7, Sennheiser MS100 and Sony MDR-80T are all close to being at the top of the list whilst the AKG K4, Audio Technica ATH-0.5 and Pioneer SE-L90 come close to matching that performance. The Empire LW-2, while still offering a fairly good performance, would fall into the third classification.

The power required for 90 dB at 1 kHz varies between 700  $\mu$ W at one end of the range for the Sennheiser MS100 to a miniscule 76  $\mu$ W for the Sony MDR-80T at the other end of the spectrum. Most of the units exhibit fairly smooth impedances with values ranging from 45 ohms to as high as 667 ohms for the Sennheiser at a frequency of 100 Hz.

The distortion figures were measured at both 90 dB and 120 dB. This is a fairly demanding test as 120 dB of sound pressure is above my pain threshold and is a sound level comparable with the loudest rock concert you are ever likely to go to. Surprisingly the Nakamichi SP-7 exhibited distortion figures that were less than 2% at 100 Hz whilst the AKG K4 produced a distortion level of 17.2% at the same frequency. Most of the other headphones produced distortion figures that were intermediate between these two figures. I was very impressed with all of the headphones' ability to perform well when producing sound pressure levels as high as 120 dB and in this respect the designs have improved dramatically in the last couple of years.

None of the headphones produced signifi-

cant or even measurable external airborne sound attenuations until a point where the external frequency exceeded 3 kHz. Consequently it is possible to wear any of them while performing other tasks. This is particularly important for draftsmen, crane drivers and for those of you involved in a wide range of sporting and leisure activities.

An important parameter that most manufacturers are only now starting to consider is the clamping pressure that the headphones produce. These range from 2.13 Newtons to 4.8 Newtons with most of the headphones producing a figure close to a mean of 2.4 Newtons. Pressure, however, is not the only factor involved with comfort. The size and shape of the supra-aural pad and its swivelling abilities are equally important.

When I was carrying out a walking test I soon discovered that the headband construction is also a significant factor when one is actively moving around. The headband interacts with the shape of your head, the amount of hair on your head, the size of your ears and obviously the type of activity in which you are involved. I have produced my own personal rating for comfort with values as stars in the tabulation. However, your head and my head are not the same and consequently your comfort assessment will almost certainly be different to mine. My advice is to try on the headphones and mime the most violent action you are likely to be involved in, before finalising your selection.

#### **Subjective test**

The listening test was an interesting and yet difficult task. I was surprised at the overall comparability of these headphones when listening to a normal program content, particularly at sound pressure levels not exceeding 100 dB. Under these conditions there were fine differences separating the individual headphones in A-B testing.

At a normal volume all of the units exhibited moderately low distortion levels, although by and large, the Nakamichi, Audio Technica, Sony and Sennheiser tended to shine in this respect. At a higher volume the Nakamichi SP-7 proved to be an exceptional pair of headphones and generally provided a



level of distortion which none of the other units could really match. Considering that its price falls almost halfway between the most expensive and least expensive units this is a real attribute.

On classical music, jazz, percussion and rock all of these headphones perform remarkably well. Surprisingly enough the AKG K4 provided an exceptional performance in this regard and even the Empire LW-2, whose frequency performance is not quite as good as the rest of the field, provided an above average subjective response.

The individual headphones, however, have many other features which are worthy of consideration. For example, if economy of battery operation is important then the Sony MDR-80T is truly an exceptional set of headphones, using a miniscule 76  $\mu$ W for 90 dB, thereby stretching the battery mileage further than any of the other headphones. The Pioneer headphones provide a natty and very convenient facility for rotating the earpiece, so that the headphones can be conveniently packed into your briefcase, handbag or jacket pocket for travelling or when not required.

The designers in most (but not all) cases have provided adaptors for jacking into standard 6.3 mm tip-ring-and-sleeve stereo sockets or the newer 3.5 mm equivalent. In one case, Audio Technica ATH-0.5, this is achieved by an extension cable which simultaneously increases the overall cable

#### **SOUND REVIEW**

length of the system.

In summation this would probably be one of the most difficult reviews that I have undertaken in the last fourteen years. Every set of headphones performs well with only a few of them providing exceptional performance in one or more areas. No single headphone stood out head and shoulders above the rest, although at least four of them have received four star ratings because of their outstanding performance in at least one area.

I could safely recommend any of these headphones to you in the knowledge that if you find them comfortable, I am sure you will also be pleased with the acoustical performance.



48

68

2.3

2.39

rotation of earpiece

Yes

Yes

Yes

Yes

Foam

Foam

No

Yes

XXX

XXX

1.2%

0.6%

XXXX

XXXX



#### MEASURED PERFORMANCE OF EMPIRE LW-2

WEIGHT (Phones & 100mm cerd)	152 G		
CLAMPING FORCE	3.21 Newtons		
FREQUENCY RESPONSE: (Typical)		see graph	
SENSITIVITY		ų r	
(for 90dB SPL @ JkHz)	180 mV (136 p	W)	
INPUT IMPEDANCE:	100 Hz licHz 6.3kHz	195 ohms 188 ohms 192 ohms	
TOTAL HARMONIC DISTORTIC	DN 1	9048	12048
đ	ioo Hz licHz 6.3kHz	0.9% 0.06% 0.061	12.3 % 0.074 % 0.22 %
REDUCTION OF EXTERNAL N	CLSE :		
	100 Hz licHz 6.3kHz	0 dB 0 dB 25dB	

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#### MEASURED PERFORMANCE OF NAKAMICHI SP-7

WEIGHT			
(Phones & 100mm cord)	134 G		
CLAMPING FORCE	3.1 Newtons		
FREQUENCY RESPONSE			
(Typical)		see graph	
SENSITIVITY			
(for 90dB SPL gl_lkHz)	114 mV (287 <sub>P</sub>	W0	
INPUT IMPEDANCE :	100 Mz IkMz 6.3kMz	51.2 ohms 45.3 ohms 45.3 ohms	
TOTAL HARMONIC DISTOR	TION	80.48	1.20.4
		7000	1208
	IOO Hz IkHz 6.3kHz	0.17% 0.06% 0.07	1.8 % 0.7 % 0.23

#### REDUCTION OF EXTERNAL NOISE







## SOUND REVIEW

MEASURED PERFORMANCE OF PIONEER SE-L90



MEASURED PERFORMANCE OF

3394147

630 mV (700 HW)

100 Hz IkHz 6.3kHz

100 Hz IkHz 6.3kHz

100 Hz 1kHz 6,3kHz see graph

667 ohms 592 ohms 594 ohms

90dB

1.2% 0.045% 0.06%

0 dB 0 dB 12 dB 120dB

15.4% 0.16% 0.17%

48 G

SENNHEISER MS100

SERIAL NO. WEIGHT (Phones & 100mm cord)

(Typical)

SENSITIVITY (for 90dB SPL @ IkHz)

INPUT IMPEDANCE :

TOTAL HARMONIC DISTORTION :

REDUCTION OF EXTERNAL NOISE :

CLAMPING FORCE FREQUENCY RESPONSE:







#### You've spent hundreds or maybe thousands of dollars on your hi-fi. Great amplifier, superb turntable, fantastic speakers. But are you getting all the sound you paid for?

Probably not . . . if the vital connections between your hi-fi components aren't made using the Monster Cable system of precision cables, connectors and accessories,

Monster Cable is a proven interconnect system that will dramatically increase audio performance and provide the best acoustic value-for-money improvement you're ever likely to make to your hi-fi.

If you're really serious about your sound system and the listening pleasure you derive from it . . . read on!

#### MONSTER CABLE AUSTRALIA'S LARGEST SELLING SPEAKER WIRE SYSTEM

The rapid improvements in power amplifiers and loudspeakers have focused attention on a major weakness - the speaker cable system.

By eliminating the problems associated with conventional wire. Monster Cable directly couples your amplifier to your speakers without loss, without distortion

How? More copper, finer strands, higher purity and a unique winding configuration that lets your amplifier and your speakers make beautiful music together. For sounds that are dynamic and powerful, open and clear The way real music should be.

And more! Monster Cable provides big performance for little dollars You can significantly improve the performance of your sound system simply by switching from your conventional speaker wire to Monster Cable — it costs you less than buying better speakers, a better amplifier, or even a better cartridge.

However . . beware the imitators. They offer price but not quality Only the finest materials are used in producing Monster Cable. And it is safe to use with all amplifiers, regardless of design.

Monster Cable is available conveniently pre-packed in 3.7 metre (12 ft), 6.1 metre (20 ft) and 9.1 metre (30 ft) pairs, or can be professionally cut and terminated in custom lengths at your local Monster Cable dealer.

#### PERFORMANCE STANDARD SERIES **INTERLINK/PHONOLINK**

Designed specifically for transmitting low level audio signals. Interlink sets a new standard of performance and value in interconnect cables - for turntables, pre-amplifiers, tuners and tap decks. (And video equipment as well.)

Interlink features a special ULTRA LITZ conductor - over 100 separately insulated strands of high purity copper. This inner core allows the most accurate signal transfer without high frequency loss. Monster Cable has also developed and produced the perfect termination for Interlink cable - Phonolink, a precision gold-plated RCA-type plug Phonolink features a split centre shaft for increased contact pressure and materials that reduce interference with the audio signal to an absolute minimum

Sonically, Interlink/Phonolink combine to maximise your sound system's performance for increased clarity, greater dynamic range, lower distortion and reduced hum and RF interference.

Interlink/Phonolink is available in pre-packaged 1 metre pairs or can be cut and terminated to the exact length you require by your Performance Standard Series dealer.

#### **POWERI INE**

Powerline is a four conductor, controlled impedance speaker cable that has been designed as the ultimate link in the amplifier-speaker interface

Based on the high purity, fine copper stranding construction of Monster Cable, Powerline utilizes two conductors for each polarity This results in extremely low resistance and a greater surface area of conductivity for maximum power transfer at all frequencies Sonically, Powerline brings you one step closer to the musical event. Startling clarity in the highs, tight well-articulated

bass, dynamic impact and the precise localisation of instruments within the sound stage enhance your aural experience.



Powerline is available in custom cut and terminated lengths from your local stockist. He'll also be able to demonstrate the advantages provided by this new technology, which make Powerline a lifetime investment in your listening pleasure.

#### AND WHATEVER THE CONNECTION ... MONSTER CABLE CAN MAKE IT

Gold Pin. The smallest and perhaps the most universal of our amplifier- to-speaker connectors.

Gold Spades. Beautiful construction with hard gold surfaces to make the ideal connection with many of today's amplifiers and speakers.

Gold Banana. An elegantly simple connector, using crimp-on design with multiple fingers, that can significantly reduce contact distortion. 1

X-Terminator. An expanding solid shaft tip provides both greater contact area and high contact pressure - the ultimate banana-type connector

Cramolin. Oxidation and contamination, which attack every connection point in an audio system, can now be corrected and prevented.

Cramolin Red solution removes distortionproducing oxides and corrosions, while Cramolin Blue solution preserves and protects cleaned contacts from any further deterioration.

The Monster Cable interconnect systems and accessories are available at all leading hi-fi stores. Happy listening from all of us at Monster Cable.



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Louis A Challis

SONY HDR-80

Date: 4+12-82

JL

## SOUND REVIEW

#### MEASURED PERFORMANCE OF SONY MDR-80T

		WEIGHT			
		(Phones & 100mm cord)	63 G		
11		CLAMPING FORCE	2.39 Newtons		
		FREQUENCY RESPONSE			
		(Typical)		see graph	
		SE N SITIVITY			
		(for 90dB SPL @ 1kHz)	60 mV (76 µW)		
4/		INPUT IMPEDANCE	100 Mz	54 ohms	
1			1kHz 6.3kHz	46.4 ohms	
		TOTAL HARMONIC DISTOR	RTION	9048	12046
21				TOOD	11000
YA			JOO HZ	0.6%	0.75
14			6.3kHz	0.07	0.211
-		REDUCTION OF EXTERNA	L NOISE :		
			JOO Hz	0 dB	
			100 Hz IkHz 6 3kHz	0 dB 0 dB	
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#### **NOTES AND ERRATA 1982**

January '82, Short Circuits, Autostart & etc for ETI-730 RTTY Decoder: the author, Ralph Youie, writes "I draw your attention to an error indicated to me by Ken, VK3ALC, on page 64 of January 1982 ETI. All references to Q1 In the article should refer to Q2, BF338, as there is no way that the circuit will work as shown. If there are difficulties in obtaining the correct waveform at the output of IC7, it may be necessary to change the 56k resistors to 68k, and the 8k2 resistor to 10k. Also note that pin 1 and pin 16 of the CMOS hex inverter should go to + 12 V and pin 8 to 0 V.

February '82, Ideas for Experimenters: On the bottom of page 57 the 'Double Density Computer Cassette Storage' idea will only work with decks that have a split erase head. Otherwise, when recording on one track, any recording on the other track will be erased.

April '82, Circuit File: Power supplies and common voltage regulators, page 20. The pinout of the TO-220 79xx voltage regulator shows the common and output reversed. The correct pinout is shown here.



May '82, Video Drawing p.117: This program has the last four lines missing! Following 06A4 (00 EE), enter:

81	04
82	74
16	32
00	00

In addition, addresses 0664 to 0672 contain a data file and do not call subroutines, as the disassembled listing indicates.

August '82, Beating the RS232 Blues: Figure 3 on page 85 shows the STOP and PARITY bits transposed. The parity bit comes before the stop bit. The associated text is correct.

September '82, Inertial Navigation Systems: Pages 16-17 have been transposed with pages 18-19. From page 14, the article reads on to page 18, from page 19 it reads on to page 16, from page 17 it reads on to page 20.

October '82, Ideas for Experimenters, Three-Channel Light Chaser: Colin Burns of Mawson ACT wrote in to advise us of an error in this circuit. Both flip-flops should be cleared (reset) when their Q outputs (B and C) are high simultaneously. This is to produce a high output (A) from the NOR gate IC3a. The modification required to achieve this is shown below.

Only when both Q outputs are low will the flip-flops be cleared. This arrangement also uses one less NOR gate.





#### index 1982 continued

October '82, Traditional Space Invaders, p.95: There is an error in this program at address 06C0. Instead of 4501, this should read 4F01. Thanks to Peter Easdown for the correction.

**November '82 Audio Amplifiers Using Nested Differentiating Feedback Loops, Part 2:** Equation (10) on the bottom of page 123 is missing the 'tau'. It should read  $\Upsilon_F = \mu_1 \beta \Upsilon_x$ . In Figure 11, the pictures for (a) and (c) have been swapped inadvertently.

Project 162, Bench Supply, December '82: Capacitor C4 was omitted from the Parts List, but appears on the circuit (150n greencap). Resistors R8 and R9 were transposed on the overlay, but as they're in parallel, it doesn't matter a whit.

Project 459, Series 5000 Graphic Equaliser, November '82: In the circuit diagram on page 32, power supply section, diodes D2 and D3 are shown back to front. The pc board overlay is correct. In the parts list, R5 and R6 are shown as 15k, but 10k on the circuit, 10k is the correct value, though not critical.

Project 469, Percussion synthesiser, April '82: Diodes D1 to D6 were omitted from the Parts List on page 43. They are all 1N914s or 1N4148s.

Project 499, Mosfet amp, March '82: Some people have had trouble with the output offset voltage adjustment, being unable to reduce it to 10 mV or less. This can be fixed by changing R2 from 100k to 33k. The input high-pass pole only rises to just under 20 Hz, which is OK.

Project 644, Direct-connect modem, October '82: Note that R93 should be rated at 1 W or 1.6 W (e.g: Philips PR37 resistor). Capacitor C5 (in reference channel flip-flop, IC5) can be reduced to 680p to provide a better variation range for RV1 ('adjust output symmetry pot'). Also note that C18 connects to pin 3 of IC12a on the pc board, not pin2 as shown in the circuit. R48 goes to 0 V, not -6 V.

In the Parts List, transistors Q4, 6, 8 & 10 were cut off — they are all BC549s. C4 is shown as 1n, but 1n2 on the circuit — it can be either. C19 should be a 2n2 and C21 a 330p. R48 should be 6k8, not 68k. Resistors R53 to R64 are given as 10k in the Parts List and 47k on the circuit. Either is correct. Note that the programming diodes were not mentioned in the Parts List. A total of 85 are required.

Experience has shown there can be wide variation in the characteristics of the 4528B, IC4. At the extreme, it is found that RV1 (ADJUST OUTPUT SYMMETRY pot) does not have enough range. There are two cures for this: Capacitor C5 can be reduced to 680p or you can swap R2 and R16.

If 75 baud operation proves 'touchy' increase the value of C18 to 220n or greater. There are two discrepancies between the circuit diagram and the pc board. Trevor Marshall advised a number of modifications at a late date which were made on the pc board but the circuit has not been corrected in two places. Firstly, C18 goes to pin 3 of IC12a, not pin 2 as shown on the circuit diagram. Secondly, the junction of C31 and R76 goes to the junction of D14 and D4, not to pin 6 of IC20.

Experience indicates an improvement in performance under weak signal conditions can be obtained by making the pc board conform to the circuit here (output of IC20). This requires simply cutting one track and adding a link as shown in the accompanying diagram.



Project 686, PPI-based EPROM programmer, October '82: In the power supply circuit at the bottom of page 72 the A-E-N on the 240 Vac input should be A-N-E. Q1 is missing from the Parts List. It is a BC547.

Project 723, 'Selectacall' for ham/CB transceivers, February '82, Page 44: For some totally unfathomable reason, the introduction to this project does not actually refer to this project but to commercial 'selcall' systems. Ggaahh! The last two lines of the intro should read: "... then this simple accessory allows you to turn down the volume, notifying you when that 'certain party' calls — no tones or funny noises required".



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MICROBEE OWNERS Interested in forming users group in Bendigo (Vic.) area contact Bruce Wilson, 38 Nolan St, Bendigo. (054)43-0311 bh or (054) 42-3046 ah.

TO SELL: ZX81 1K — adaptor, tapes, leads, manual. S225 or price negotiable. Write to Poseidon Software, 72 May St, Preston Vic. 3072.

MODEM FOR SALE, 1200 BPS, half duplex, tested OK, full RS232 interface, Telecom approved, \$50. (02)406-5338 ah.

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#### MISCELLANEOUS

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FOR SALE: Modules for 'Speak and Spell'. All new in boxes. Grades 1-3, 4-5, 7-8. \$15 each. (03)870-2842.

SELL: 10 channel light chaser with 32 programmed patterns, TTL output, details supplied on 240 Vac drivers, \$250. J. Williams, P.O. Box 5366, Toowoomba Qld. 4350. (076)34-3243.

#### - from page 103.

Readers of Tom Moffat's article on 'Roehn Functions' in the MicroBee column should be advised that the whole thing is pure claptrap, written in celebration of the beginning of Aprill

The Gutenberg Transform program turns the MicroBee's entire character set into a mirror image of itself. Anyone who has already tried it out then attempted to put it back right by running the program a second time will have sent the MicroBee into a monumental crash, with recovery possible only by conducting a cold start (Escape and Reset Keys together).

As Tom says, "GOT YA THAT TIME!...(HO-HO-HE-HE-HAR-HAR-HAR...).



WHAT WITH this month's feature project being a robot and all, the dreaded Dregs Design Draughting Team decided to dedicate some delirious doodling to the problem of designing a *truly Australian* robot.

Now, robot creatures of all sorts are positively *legion*. Every modern body of greater than bineuronal, monosynaptic intelligence has heard of R2D2. Sorry to disappoint you folks, but our pangalactic, auriculotonic little friend is not really a robot (See ETI, December '78, Inside Star Wars). No matter, Heathkit have their HERO (Heath Educational RObot), a strolling, talking, singing beast with one arm. Way back, there was the 'mouse' genus — dull creatures that could barely find their way around a maze, and 'turtles'/ 'terrapins' — so-called because of their resemblance to the real creatures (especially their ambulatory velocity). These had the unique ability to draw.

Latterly, one of ETI's UK associates, Hobby Electronics, featured the 'HEBOT', a turtle-like creature, but with racier habits.

No doubt to ride the wave of R2D2 popularity, RB Robot Corp. in the US produced the RB5X. It's very reminiscent of our little pangalactic movie hero, but a whole lot smarter. For a start, it comes with 'tactile' sensors



and can respond to objects in its path, learning how to get around its own environment. RB5X can seek out its battery charger and charge itself. What's more, you can add an ultrasonic rangefinder and pulsating lights. Wow!

While all credit should go to Flexible Systems for their Tasman Turtle, a *turtle* is not a creature folks the world over can *really* associate with Australia. Kangaroos, yes. Koalas, yes. Turtles, no.

Now, a kangaroo robot was carefully considered by the Dregs Design team. We came to the conclusion that a kangaroo, while a fine creature in itself, was really a grasshopper designed by a public service committee. i.e: spent too much money and made it bigger than necessary for the job. While bounding robots may one day make their appearance, we felt the world was not yet ready (let alone technology).

Koalas are cute, but that's where it ends.

Then, a recent news item came to our notice. Wombats were in great demand by zoos of the world. It struck us that *here* was a creature, wholly recognisably Australian, suitable for robotic emulation.

So, the Dregs Design team produced ... The Wollongong Wombat!

Made with a rolled steel chassis and clad in corrugated iron (after all, he comes from Wollongong!), this little fellow has many unique features.

His two forward sensors (eyes) are coupled to the internal microprocessor via a special filter so that he ignores (a) fences, and (b) cars — just like the real thing! Hence the rolled steel chassis. A special drawing attachment (a la the turtle robot species) was added, but has not yet been perfected. Rather than drawing a line where he's been, he leaves big brown stains.

Frontal probes (whiskers) seek objects in his path and the internal microprocessor assesses whether to pass around them (i.e: it might be a lump of granite) or see if said objects are suitable for consumption.

You guessed it, the Wollongong Wombat has the same *disgusting* masticatory habits as his animate namesake — he eats roots, shoots and leaves!

(At this point, we leave it to readers to *imagine* what other wombat habits the Dregs Design Team included ... Ed.)

# This remarkable amplifier was developed over 95 years from a primitive reed organ.

The reed organs that Mr. Yamaha designed and built would be considered primitive by today's standards.

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The pyramid-shaped B-6 amplifier illustrated above for instance, is just as much 'state-of-the-art' now as Mr. Yamaha's reed organs were 95 years ago. And though technology has changed, the Yamaha principle hasn't.

All of our audio equipment, just like our fine musical instruments, is designed, crafted and ruthlessly tested by musicians. Just like our reed organs almost a century ago. Indeed, the trained ear rather than a computer will

always be the final arbiter of perfection.

And naturally the perfection that our musicians require and that our heritage demands, cannot be achieved by cutting corners or trimming costs.

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Sony's CDP-101 uses an optical laser pick-up

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The CDP-101 will be generally available May 1 thoughout Australia but for a demonstration now, contact Sony for the name of your nearest dealer. Sydney (02) 266 0655, Adelaide and N.T. (08) 212 2877, Brisbane (07) 44 6554, Perth (09) 323 8686, Melbourne (03) 419 3133 Launceston (003) 44 3078, Wollongong (042) 7157