# APRIL 1969 2s 6d **tape recorder**

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THE SOUND STUDIO--FIRST OF A NEW SERIES

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NATIONAL STEREO TAPE UNIT REVIEW



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\*...and yet another SYNCHROTAPE-PLUS feature! Free booklet with unique Recording Log and Technical data now included in all Synchrotape packs from 4" upwards.

SIZE	STANDARD	LONG	DOUBLE	TRIPLE
BASE	P.1	V.C.	POLYEST	ER/P.V.C.
21"		200'- 5/9d.	300'- 8/9d.	
3'	150'- 4/9d.	225'- 6/3d.	300'- 8/9d.	450'- 13/9d
4"		450'- 12/-	600'- 18/-	900'- 27/-
5'	600'- 15/-	900'- 18/6d.	1200'- 28/6d.	1800'- 45/-
53"	900'- 18/6d.	1200'- 22/6d.	1800'- 36/-	2400'- 57/6d
7'	1200'- 22/6d.	1800'- 28/6d.	2400'-48/-	3600'- 75/-

COMPREHENSIVE TAPE-EDITING KIT WITH SPLICER-29/6d. plus 6/6 PT





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A range of 21 top quality, high performance tapes

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An all-stereo tape recorder for vertical or horizontal An all-stereo tape recorder for vertical or horizontal operation. Fully transistorised incorporating 14, 32,  $7\frac{1}{2}$  i.p.s. 7in. reels. Two 6 watt amplifiers, stereo/mono record/replay facilities, two separate VU meters, two separate volume controls, two separate tone controls. Inputs for mike, radio/gram. Outputs for headphones and extension speaker A recorder with style for connoisseurs. Price 119 gns.

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THE LARGEST SHOWROOMS IN GREAT BRITAIN **DEVOTED EXCLUSIVELY TO TAPE RECORDERS &** TAPE RECORDING EQUIPMENT

SC	CH !!	
YOU	KNOW WHO TAPE	
UP TO	60% OFF ! !	
Wearenota	llowed as a condition of our bulk purchase	

of this tape to state the manufacturers, as we are able to sell at such a ridiculously low price that it makes the official price list seem astronomical!! Suffice it to say that this superb polyester based low noise tape is manufactured by one of the world's leading British/ American based companies and cannot be bettered in quality or price

Supplied on reels, without leaders in plain white boxes under the NuSound brand name we are able to offer these at the ridiculously low prices below.

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5″	STANDARD	600 ft.	22/2	15/-
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7″	STANDARD	1200 ft.	36/7	22/6
5″	LONG PLAY	900 ft.	29/2	18/6
54"	LONG PLAY	1200 ft.	36/5	22/6
	LONG PLAY	1800 ft.	51/7	28/6
	Please add	P. & P. 2/6 e	xtra	



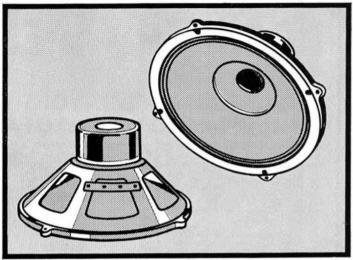
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	POST AND PACKING 2/6.			ER £3 PO	ST FREE.	

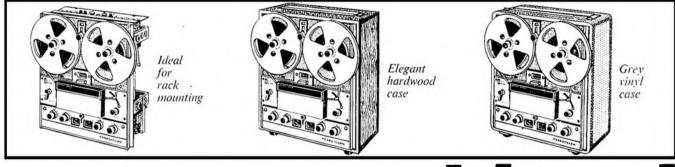




www.americanradiohistory.com

# Ferrograph New Generation Series 7 -





# not a year old and already a classic

Ferrograph Tape Recorders, Series 1 to 6, have been famous since 1949, and although Series 7 was introduced only a year ago it is already acknowledged as a classic. No other recorder to-day gives you quality like this, reliability like this, and offers so many desirable facilities.

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Available in Mono, and in Stereo with and without end amplifiers; embodying a unique range of 30 features including:

	All silico	n solid-	-state e	lectronics	with FET
inp	ut stages	and wi	ide inpu	at overload	margins.
٠	Vertical	or hor	izontal	operation	

• Unit construction: The 3 individual units i.e. tape deck, power unit and amplifier complex are mounted on a single frame easily removable from cabinet for service or installation in other cabinets or racks.

3 motors (no belts).

3 tape speeds.

• Variable speed spooling control for easy indexing and editing.

• Electrical deck operation allowing presetting for time-switch starting without need for machine to be previously powered.

 Provision for instantaneous stop/start by electrical remote control.

• Immediate access head block for editing and cleaning.

 Single lever-knob deck operation with pause position.

• Independent press-to-record button for safety and to permit click-free recordings and insertions.

• Adjustable reel height control.

• Damped tension arms for slur-free starting.

● 8<sup>1</sup>/<sub>4</sub>" reel capacity.

Endless loop cassette facility.

• Provision for signal operated switching units.

• Internal loud speakers (2)-1 each channel on stereo, 2 phased on mono.

• 4 digit, one-press re-set, gear-driven index counter.

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• Re-record facility on stereo models for multi-play, echo effects etc., without external connections.

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Power output 10W per channel.

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• Retractable carrying handle permitting carrying by one or two persons.

 Available in several alternative presentations.

U.K. Retail prices from £135 incl. P.T. Please see next page for list of Ferrograph Stockists





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Aberdeen Aberdeen Sound Centre 25a Belmont Street. C. Bruce Miller, C. Bruce Miller, 51 George Street. Aberdeen Radio Ltd., 9 Hadden Street.

Ranstead Raylec Ltd., 43 High Street. Banstead, Surrey.

Barnsley Geoffrey Barnard, 3 Pitt Street.

Barnstaple O. Nicklin & Son Ltd., The Square.

Bath C. Milsom & Son Ltd., Northgate. Birkenhead James McKenzie Ltd.

Grange Road. Birmingham C.H. (High-Fidelity) 167/169 Bromsgrove St.,

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Blackpool F. Benfell Ltd., 17 Cheapside. Bolton

Harker & Howarth (Music) Ltd., Goodwin Street, Bolton, Lancs. Rournemouth

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Brighton John King Films Ltd., 71 East Street. Avery's Ltd., 77 St. James's Street. Lanes Radio Ltd., 11 Gardiner Street.

Bristol Dristol Tape Recorder and Hi-Fi Centres Ltd., Stokes Croft. Sound Selection Ltd., 361-363 Gloucester Road, Bristol 7.

Bromley Bromley Sound, 22 Letchworth Drive.

Bury John Smith & Son (The Rock) Ltd., 184 The Rock, Bury, Lancs.

Cambridge University Audio, 1-2 Peas Hill. K.P. Cameras Ltd., 12a Kings Parade.

Canterbury Canterbury Hi-Fi, St. Dunstan Street.

Cardiff Sound Film Services (Cinema Liaison Ltd.), 27 Charles Street.

Carlisle Misons, Citadel Road.

Coventry Coventry Tape Recorder Services, 33 King William Street. R.E.S. Ltd., 13 City Arcade.

Crewe Charlesworths of Crewe Ltd., 28 Hightown, Crewe, Cheshire.

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Derby Victor Buckland Ltd., 41-49 London Road.

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Edinburgh J. Nicolson (Hi-Fi Corner) Ltd., 1 Haddington Place, Edinburgh 7.

Epping Chew and Osborne Ltd., 148 High Street.

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Farnham Lloyd & Keyworth Ltd., 26-27 Downing Street, Farnham, Surrey.

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Kirkcaldy Caithness Brothers, 270 High Street.

Leamington Spa W. M. Tysons, 41 Russell Street, Learnington Spa, Warks.

Leeds Becketts Film Services Ltd., The Headrow, Leeds 1, Yorks.

Leicester United Film Services, 7 Kings Street. Tape Recorder Centre, 72a Church Gate.

Linton H. S. W. Speechley &

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Liverpool Beaver Radio(Liverpool) Ltd., 20-22 Whitechapel.

Liverpool, Lancs. Luton

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Maidstone Sloman & Pettit. Pudding Lane.

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Petes Electronics Ltd., 165 Arkwright Street.

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Skegness Norman Throp Ltd., 68 Lumley Road.

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Shrewsburv Avon Hi-Fi Ltd., 13 Wyle Cop.

Southampton Hamiltons Ltd., 35 London Road.

Southport Wayfarers Radio Ltd., Burton Arcade.

Stafford Tom Reekie Ltd., 10 Bridge Street.

St. Helens Harold Stott Ltd. 18 Westfield Street.

Stoke-on-Trent Wilsons Radio Ltd., 30-32 Liverpool Road.

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Swansea W. J. Holt Ltd., Picton Arcade.

Teddington Daytronics Ltd., 119a High Street, Teddington Lock, Middx.

Truro John Fry Ltd., Hi-Fi Centre, 6 Cathedral Lane,

Fords, 9 Pytar Street,

Winchester Southern Recorder Service, 34 St. George's Street.

Woking D. W. Hughes & Sons Ltd., 5 Central Buildings, Chobham Road.

Worcester Johnson's Sound Service, Sidbury.

Wilmslow Transistor Centre, Green Lane, Wilmslow, Cheshire.

Worthing Bowers & Wilkins Ltd., 1 Beckett Buildings, Littlehampton, Worthing.

If none of these is near enough to you, in case of difficulty, or for free literature, send us the coupon, or give us a ring on WATerloo 1981.



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### tape recorder

APRIL 1969 VOLUME 11 NUMBER 4

INCORPORATING SOUND AND CINE

EDITOR JOHN CRABBE

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### COVER PICTURE

Acousto-ornithologist, spotted nestling in grass near Hayes. Note the EMI *L4* battery recorder (with off-tape monitoring), the highly directional Sennheiser microphone (with windshield). the binoculars, the headphones, and the traditional hat.

### SUBSCRIPTION RATES

Annual home and overseas subscription rates to *Tape Recorder* and its associated journal *Hi-Fi News* are 30s. and 47s. respectively. U.S.A. \$4.30 & \$5.60. Six-month subscriptions are 15s. (*Tape Recorder*) and 24s. (*Hi-Fi News*), from Link House Publications Ltd., Dingwall Avenue, Croydon, CR9 2TA.

Tape Recorder is published on the 14th of the preceding month unless that date falls on a Sunday, when it appears on the Saturday. ANY TAPE RECORDIST worthy of the name, states Terence Mendoza on page 160, could make a success of producing demonstration tapes. The demonstration he has in mind concerns the abilities of 'pop' (is there no alternative to that infernal monosyllable?) and folk musicians. A competent enthusiast could equally well demonstrate the abilities of amateur orchestras for the benefit of his local radio station, or perhaps the capabilities of his tape recorder for the benefit of its manufacturer. Akai have supplied lively demonstration tapes with all their models, or nearly all, we have reviewed. The tapes are more meaningful than one might suspect, since they are copied on the very recorders with which they are sold, not merely run off on an Ampex.

Few other manufacturers have given serious attention to preparing demonstration tapes for their recorders, possibly because few have any real experience of recording. They might conceivably welcome first-generation recordings made by owners of their equipment as the basis for a 'here's what you can do' demonstration programme.

A wealth of artistic talent exists in every town and village community. Local orchestras, amateur dramatists, spare-time bands, private music-teachers—all seem to live in ignorance or fear of the tape recorder, yet all would appreciate the facilities offered by a well-equipped and experienced recordist.

The ultimate goal of some tape enthusiasts is to earn the title 'semi-professional' by making money from their potentially expensive hobby. Would Akai pay an enterprising enthusiast for an *Akai Around the World* programme? Would Tandberg, Revox and Telefunken welcome similar approaches by amateurs? Ferrograph have an active Owners' Club to themselves and, consequently, every facility for producing demonstration tapes. By the same token, however, their good reputation is so widespread that they hardly need further sales premotion.

Contributor Peter Bastin recently bought himself a Stylophone pocket electronic organ, plugged it into a Ferrograph, and produced a series of multi-track musical ditties. Being more than pleased with the results, he sent copies to the organ manufacturer, Dubreq Ltd. Dubreq, it transpired, had once been in the recording business themselves and were delighted with the Bastin compositions. Now there is no reason on Earth why similar tactics should not be employed for microphones, reflectors, mixers, or even magnetic tape-anything capable of generating or processing sound. By approaching manufacturers and importers in this way, recording enthusiasts could make a thorough nuisance of themselves. Their offerings might even, on occasion, be accepted and paid for.

An audible equivalent of the journal Tape Recorder might offer an appropriate and

profitable medium for the sound recordist (we do pay for written contributions, as readers probably appreciate). Recorded magazines are unlikely to appear, however, until the day that large-scale tape copying becomes a practical and economic proposition. Until recently an LP disc took 60 seconds to emerge from the melting pot. Improvements in disc chemistry have lately reduced this time to 35 seconds (at the expense of 2 dB signalto-noise ratio). By contrast, a 30 minute 19 cm/s track dubbed speed-to-speed at 152 (19 x 8) cm/s takes nearly four minutes excluding lacing up. Further research into magnetic contact printing might allow the copying speed to be raised, but would probably present flutter problems which, at one sixtieth the recording speed, could result in distressing wow. Contact printing is now being used for videotape copying, where conventional high speed dubbing is ruled out by the very high frequencies involved; the basic 4 MHz is bad enough.

Several years ago a magnetic mat system was developed for the dictation market. An oxide-coated sheet, about the size of this page, was scanned in parallel tracks by a conventional record/play head. The sheet could be posted, apparently even folded, and labelled on its reverse side with a pen or typewriter. Whatever their disadvantages, magnetic discs or mats lend themselves more readily than tape to contact printing. There is scope for experiment and exploitation, here, with a superior alternative to the cassette as the prize.

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172 NATIONAL STEREO TAPE UNIT By A. Tutchings



This stereo tape deck gives you all you need. Designed to become part of a great hi-fi system. It has all the essential qualifications. With the right amplification and speaker units it produces sound that defies description The Telefunken M250

hifi has separate record and playback heads for echo and reverberating effects.

Multi-function switch. Separate pre-set level controls. Separate sliding controls for frequency modulation. Before and off tape monitoring facilities. A & B monitoring. Signal/noise ratio ≥ 54dB. And it complies with the stringent requirements of DIN 45 500 - the official German hi-fi standards. These are the bare facts. Get the full story from your dealer or write direct. AEG/Telefunken 27 Chancery Lane London WC2





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### DOLBY PRICE REDUCTION

THE PRICE OF the Dolby A301 Audio Noise Reduction System has been reduced from £700 to £560. This has been made possible by improved production facilities available to Dolby Laboratories at their new 1,000 square metres premises-346 Clapham Park Road, London S.W.9. (01-720 1111). From the first series of nine units sold in 1966 to the Decca Record Company, Dolby have expanded to produce 300 A301 units for some 90 recording and broadcasting organisations throughout the world. Decca, Pye, RCA, Columbia, Elektra-Nonesuch and Vanguard are among the main users of the Dolby system, which achieves a 10 dB improvement in signal-to-noise ratio in high quality recording systems.

#### ELCOM EQUALISERS

DETAILS OF THE new EQ series of equalisers are given in Technical Data Sheet 109, now available from Elcom (Northampton) Ltd., Weedon Road Industrial Estate, Northampton. The EQ units provide treble and bass boost/cut controls with mid lift/cut at four spot frequencies. Inputs and outputs are 600 ohms unbalanced, frequency response being 30 Hz -20 kHz  $\pm$  1dB in the flat position. Presence may be introduced in 2 dB steps up to  $\pm$  10 dB at 1.4, 2.8, 4 and 5.6 kHz. Bass and treble may be varied in 3 dB steps from -15 dB to + 12 dB. Noise level is -90 dBm with 0.3% distortion at maximum output (+15 dBm).

AUDIO/PHOTO FAIR CONTINUING TO EVOLVE AKAI, AIWA, BASF, Ferguson, Ferrograph, Lustraphone, Microfonbau, Nivico, Philips, Vortexion, Bang & Olufsen and Agfa-Gevaert are the only specialist recording equipment manufacturers yet to have applied for bookings at the 1969 Audio Fair. This exhibition will be held alongside the Photo-Cine Fair at Olympia from October 16 to 22. To provide some degree of sound insulation, exhibitors will be housed in 6 x 5 metres demonstration rooms with absorbent wall and roof covering in addition to floor carpets. Doorways will incorporate sound baffles based on the designs seen at the Dusseldorf audio exhibition.

#### NOVEMBER 1968 STATISTICS

TAPE RECORDER PRODUCTION in the UK during November was 14% lower, at 16,489 machines, than in November 1967. Compared with November 1967, however, stocks of British and imported recorders were both higher, by 6% and 14% respectively. Total deliveries to retailers of British machines were 27% lower in number, and 30% in value, than during November 1967. Exports were 5% lower in number but 12% higher in value.

150 ENTRIES TO 3M WILDLIFE COMPETITION MORE THAN 150 entries were received for the 3M Wildlife Tape Recording Competition, organised recently by the 3M Company and the Wildlife Sound Recording Society. A panel of judges, including Philip Hobson of 3M and John Burton of the BBC Natural History Unit, spent nine hours comparing contributions from a wide area of the country. The contest was divided into three categories, the most popular being Individual Species of Birds which attracted 68 entries. Magnus Sinclair of Haroldswick. Shetland, produced the winning recording on a Fi-Cord 202 with a tape, made at 5 a.m. on the Isle of Unst, of a family of curlews. Runner-up was Reginald Tassell of Devon, who captured a raven's call with a Grampian DP4 and Uher 4000L. David Page of Derby received commendation for his Nagra 3 recording of lapwings made last May on the Isle of Skye.

Winner of the Mammals, Reptiles and Amphibians section was Norman Wylie-Moore, of Heathfield, East Sussex, who set out to record a nightingale and returned with a vixen barking her way through trees. Mrs. Anne Dunn, of Ashurst, Southampton, was runner-up with her recording of a grey squirrel swearing at a cat, while J. H. D. Hooper of Staines was commended for ultrasonic bat recordings made with an Uher coupled to a Holgate ultrasonic receiver.

Rarities, the third category, was won by Keith Briggs of Colne, Lancashire, who left his Tandberg 11 near a nest of choughs in a Welsh slate quarry. Returning to the scene, he found a tape of parent birds feeding their young. Jack Skeel and Brian Bourne of Ashford, Kent, were runners-up. They taped the cheeping of an unhatched curlew through a 3 mm hole in the shell of an egg, with the background of a parent bird calling overhead.

Prizes (Scotch magnetic tape) and awards will be presented at the British Institute of Recorded Sound by naturalist Peter Scott on March 20.

#### BRISTOL TAPE RECORDER CENTRE CHANGES ADDRESS

BRISTOL TAPE RECORDER and Hi-Fi Centres Ltd. have moved a few doors away from the old premises to 82 Stokes Croft, Bristol BS1 3RJ.

#### HIRSCHMANN COMPONENTS

RICHARD HIRSCHMANN COMPONENTS are now being imported by Electroustic Ltd., 73b North Street, Guildford, Surrey. A range of sockets, plugs, terminals, clips and test prods is covered in a catalogue available on request.

#### BLANKET GUARANTEE FOR FI-CORD MICROPHONES

A FIVE-YEAR GUARANTEE against faults, accidents and long-term wear has been issued by Fi-Cord for their 1969 range of transistor capacitor microphones. The company claim the microphones to be exceptionally robust and will replace or repair damaged units without charge and without question. Further details are available from Fi-Cord International Ltd., *Charlwoods Road, East Grinstead, Sussex*.

#### PETER LANE JOINS LEEVERS-RICH

LEEVERS-RICH ANNOUNCE the appointment of Peter Lane as an executive in the department responsible for marketing multi-channel recorders to studios. Mr. Lane formerly headed his own beat group, The Moe-Henries, and appeared in the musical 'Half a Sixpence'.

#### FERROGRAPH MOVE TO NEW LONDON OFFICE

THE LONDON OFFICE of the Ferrograph Company recently moved to *Mercury House*, 195 *Knightsbridge*, *London*, *S.W.*7. Shure Electronics, who shared the old premises, remain at 84 Blackfriars Road, London S.E.1.



#### BACKGROUND MUSIC ON HIRE

THE CANTATA 700 background music system is now available on rental terms. The equipment comprises a typewriter-size tape player with a 700-piece cartridge which plays for 25 hours before repeating. It may be purchased outright for £273 (including tax and three years performing rights) or hired for a typical 39s. 6d. per week. Up to 30 supplementary speakers can be powered from the player without additional amplification, each speaker costing about 1s. per week rental. Five 25-hour cartridges are available for the Cantata, with a total of 3,500 pieces. 3M claim that the use of selected background music in factories and workshops has been shown to increase production by up to 15% in certain cases.



#### FIRE AT BASF

BUSINESS HAS RETURNED to normal following the upheaval of a fire, on Sunday January 19, at the BASF warehouse in Gillespie Road, London N.5. The fire was discovered at about 7 a.m. and was extinguished just after 9 a.m. Undamaged stocks have been retrieved and fresh supplies were flown from Germany the following day.

### NEXT MONTH

ARTURO STOSBURG describes the considerations involved in designing the Revox A77 capstan servo system while Peter Clifford, in an article based on his recent BKSTS lecture, considers the impact of metrication on the film, sound and television industries. Alec Tutchings will review the back-biased Tandberg 12X.

<sup>143</sup> 

For the music audiophile ... the new precision TC-255 stereo tape deck, four tracks, two channels for stereo/mono recording and playback.

Handsomely encased in a walnut grained cabinet, this model will grace any decor and is easily connected to Hi-Fi systems to provide a whole new world of musical entertainment at your fingertips.

Model TC.255 for discerning music lovers.

Recommended retail price £82.18.6.

### Specifications Reco

Powe

pecificati	0110	
<b>Recording system</b>	4-track stereo/mono	10
	recording and play-	
	back.	1
Power requirement	100, 110, 117, 125,	17
	220 or 240V AC 27W ,	· Y
Tana Sacad	50/60 Hz	1
Tape Speed	7 <sup>1</sup> / <sub>2</sub> ips (19cm/s) 3 <sup>2</sup> / <sub>4</sub> ips (9.5cm/s)	1.38
	1% ips (4.8cm/s)	1 2
<b>Reel Capacity</b>	7" or smaller	1.
Frequency	30-20,000 Hz at	110
Response	71 ips	110
	50-17,000 Hz	110
	±3dB at 7½ ips	- Second
	30-13,000 Hz at	1
	31 ips	1
Signal-to-noise		10.2
ratio	Better than 52dB	
Wow and Flutter	Less than 0.15% at	1 - 20
	71 ips	
	Less than 0.25% at 3 <sup>3</sup> ips	1
Harmonic	Less than 1.8% at	1
distortion	OdB line output	
Level indication	Dual VU meter	1.
Fast forward and	D ddi i o motor	
rewind time	Within 2 min. 30 sec.	
	(1,200' tape)	
Inputs	Microphone input	
	jack: Sensitivity	E.
	-72dB (0.19mV)	
	Impedance 600 ohms	10
	Auxiliary input jack:	
	Sensitivity -22dB (0.06V)	
	Impedance approx.	
	100K ohms	- 55
Outputs	Line output jack:	10
	Output level 0dB	
	(0.775V)	
	Impedance 100K	100
	ohms	12
	Headphone jack:	
	Output level	100
	-28.5dB (0.029V)	100
Dimensions	Impedance 8 ohms 15름" × 7號" × 13꽃"	
Weight	18lbs	- I -
Assessories	Empty reel R-7A 1	
A3303301100	Connecting cord	
	RK-56 2	
	Head cleaning	1
	ribbon 1	
	Reel cap 2	-
	Dust protector	-
	DP-255L 1	
0	Motor pulley 1	
Optional	Stereo headset DR-3A	
accessories	Microphone mixer MX Microphone E-98 or eq	
	IVILLIOODODE I*- 36 OF 60	

Microphone F-98 or equivalent Y Ascot Road, Bedfont, Middlesex



POWER

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1665

### SUURU WORKSHOP

1

A SINE/SQUARE AUDIO GENERATOR BY F. C. JUDD

HE audio signal generator circuit given in fig. 1 employs a Wien bridge oscillator originally designed by Mullard, coupled with a squaring circuit of my own design. The transistors used are readily available, as also are the remainder of the components and a suitable case. An audio signal generator of this calibre has many uses in the sound workshop for testing purposes and is an excellent signal source for electronic effects and music. The sine-wave output has less than 0.75% distortion and the square-wave rise-time is better than 1 µS. Properly constructed, and using the components specified, the generator should perform as follows : Output : 0 to 1V RMS sine or square-wave. Square-wave mark/space : 1 to 1.

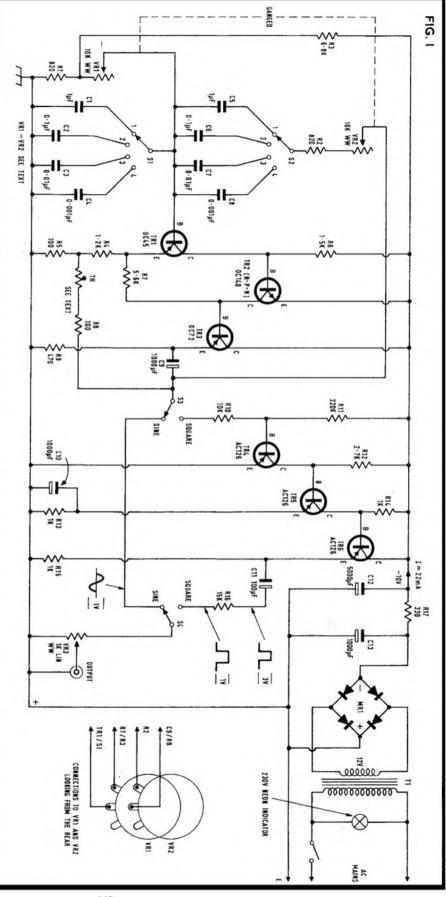
Frequency Ranges : 15-150 Hz, 150 Hz-1.5 kHz, 1.5-15 kHz, 15-100 kHz.

Distortion : Less than 0.75% (1K minimum load).

Square-wave Rise-time : Better than 1  $\mu S.$  Output Level :  $\pm$  0.5 dB 15 Hz-100 kHz.

The output voltage is not affected by loads greater than 1K and up to one metre of co-axial (70-ohm) cable can be used without spoiling the fast rise-time of the square-wave.

The oscillator is a phase shift type employing a Wien bridge network to determine the frequency. As the capacitive elements of the Wien bridge are fixed, frequency variation over each of the four ranges is obtained by varying the resistive elements, namely Vr1 and Vr2. Top grade wire-wound potentiometers must be used for Vr1 and Vr2. The bridge also includes the internal base resistance of Tr1, together with its emitter resistors R4 and R5. The p-n-p and n-p-n pair of transistors Tr1 and Tr2 provide the first stage with high gain and the unbypassed emitter resistors of Tr1 and Tr2 allow for ample negative feedback and a clean sinusoidal waveform at the output. The thermistor, which is an STC 53, ensures constant ampli-(continued on page 147)



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#### SOUND WORKSHOP CONTINUED

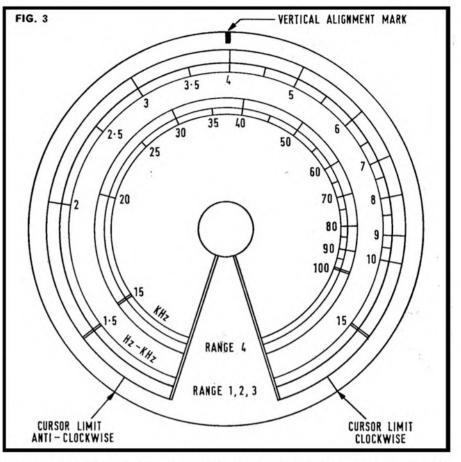
tude at the output regardless of small changes in supply voltage and temperature.

To obtain square-wave signals, the output from the oscillator is switched to drive a squaring circuit comprising an overdriven amplifier and an emitter follower (Tr4, 5 and 6). The output from Tr6 is returned to the amplitude control Vr3. Several types of transistor were tried for this circuit, which is not critical in operation except for the level of the driving signal. This matter will be dealt with later.

The generator is self powered from the mains, the total HT current being approximately 22 mA at 10 V. Generous smoothing has been employed to reduce 50 Hz ripple to an amount which can be considered negligible.

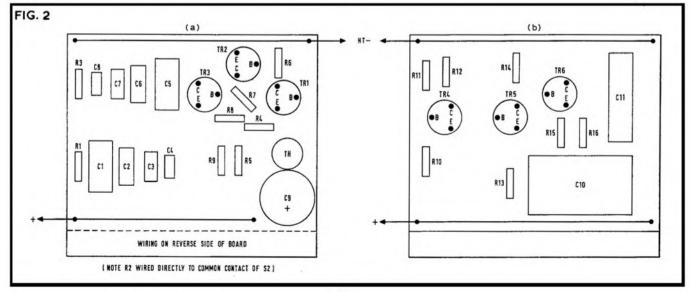
The entire generator can be housed in an Electroniques 46R.085.A diecast box (22.2 x 14.6 cm). All controls are mounted on the lid of the box, which becomes the front panel. Ths components for the Wien bridge oscillator are mounted on one piece of Veroboard and the components for the squaring circuit on another the same size. The power supply calls for a small sub-chassis.

Layout on each of the two Veroboards is shown in fig. 2. Note that these are as in the original generator and also as shown in the photographs. The layout is not critical. The ganged potentiometers Vr1 and Vr2, which form the frequency control, are wire wound and can be obtained complete from Colvern (see components list). The connections to these controls are shown in the inset of fig. 1 and allow for increase in frequency with clockwise rotation. The calibrated dial given as fig. 3 is full size and can be cut out and used with reasonable accuracy. A Perspex cover is desirable but not essential. This could alternatively be made from thick celluloid or similar transparent material. The Perspex dial cover was originally made by first cutting out the disc with a fretsaw. The disc was then mounted in an electric drill and the edge smoothed and bevelled with a surform tool. A hair line pointer was also produced from



Perspex and fitted to a large flat-backed control knob.

Ideally an instrument of this nature should be calibrated against one of known accuracy with the help of an oscilloscope. The dial (fig. 3) will be accurate enough for general purposes providing the components are exactly as specified in the circuit. However, checks can be made against audible tones of known frequency such as tuning pipes or forks, a concert-pitch piano or BBC tuning signals. This becomes more difficult as the frequency increases; particularly above 1 kHz. The output amplitude can be checked with an oscilloscope or a valve-voltmeter but note than an oscilloscope will display peak-to-peak voltage. The output signal amplitude is approximately proportional to the dial calibration i.e., 10 will be full output or 1 V RMS, 9 will be 900 mV and so on. No difficulty should be experienced in (continued on page 165)



147

# **Bib** AUDIO AIDS AND ACCESSORIES make all the difference



### Which Earphone?

Independent reports on ten pairs of earphones, prepared by Anthony Eden, David Robinson and John Fisher

ANTHONY EDEN examines the Koss SP-3XC, Koss KO727, Sharpe HA10, Akai ASE-9S, Eagle SE21 and Eagle SE1.

### Koss SP-3XC

THESE STEREOPHONES are the cheapest model available in the Koss range and retail at £11 15s. An instruction booklet was provided, written in five languages. A plate carrying a stereo socket was provided with two 15-ohm series attenuator resistors. The purpose of this plate is to provide a permanent stereo socket from the output of an amplifier (assuming the amplifier is not already fitted with a 'phones' socket). The headphones were finished in brown and gold with the left and right channels clearly marked on the headband. The headband has a soft sponge cushion for the part in contact with the head. The earpiece cushions, which were removable for cleaning, were finished in a soft sponge foam, covered in vinyl.

Unlike the other two Koss headphones reviewed, there was ample headband adjustment. This adjustment was effected by moving each earpiece up and down a wire frame. The wire frame could be bent inwards to make a better fit with the ears, but generally it was found that the wire frames were not sufficiently strong to make a very tight fit on the head. For this reason, the earpieces were not able to exclude external noises very well. Although the earpiece cushions were made from soft sponge, the vinyl covering



gave the impression of poor fitting around the ears. Overall quality was excellent and again the sensitivity was high. The instructions warned of connection problems to certain types of amplifier. These headphones offered good value for money.

#### Koss 727

THESE HEADPHONES represent a standard which one expects from a manufacturer of the reputation of Koss. An excellent instruction leaflet was provided, with a warning about connecting the headphones to amplifier output terminals without a common earth connection. The headphones are finished in brown and cream. There are no markings indicating which is the left or right earpiece. On each earpiece is a soft removable ear cushion. A coiled connecting lead is provided. The earpieces fitted tightly over the ears and external noise exclusion was good. The earpieces did not fit the shape of the ears very well and it became tiring to wear the headphones for an hour or so. The quality of reproduction was excellent, with a smooth quality throughout the audio range. Sinewave tests showed that the headphones were capable of reproducing tones from 30 Hz up to at least 15 kHz. These headphones reproduced music extremely well, and the sensitivity was high.

#### Sharpe HAIO

SHARPE HEADPHONES are manufactured in Canada and imported by S. G. Brown. The instructions suggest suitable connecting circuits for various types of amplifier, but no warning is given of the danger of connecting to amplifiers with no common earth output point. The headphones are finished in a mid-grey colour, the headband being made from a flexible plastic material. Adjustment is made by way of the two sliding metal bars which form part of the headband. Quite a large pressure is required to alter the earpiece positions. The earpieces had very soft air and foam earpads, which were removable for cleaning. The earpieces are angled to fit the shape of the ears, but no markings indicate which is the left or right earpiece.

Despite a quite high pressure against the ears, these headphones were comfortable to wear for long periods once it had been ascertained which way round the headphones should be (connecting lead from left earpiece). To have the headphones the wrong way round, in this case, did not cause discomfort, but failure to mark the earpieces is a point overlooked by the manufacturer. The soft earpads provided excellent exclusion of external sounds. Headband adjustment was considered to be adequate by those who tested the headphones. Overall performance was considered quite adequate, but the bass was not as convincing as other models. The sensitivity of these headphones was slightly lower than the Koss range. Recommended for recording under high external noise conditions.

#### Akai ASE9S

THESE HEADPHONES came into the lower price category of those tested. The headphones were finished in black and white plastic. The earpieces, which were not marked with left and right channels, had earpads of air-filled rubber and were non-removable. Earpiece adjustment is effected by moving each earpiece up and down a metal rod. In addition to this there was sideways adjustment, so that the earpieces could fit the contours of a wide variety of headshapes. A tone control was provided on each earpiece.



The tone control, which proved to be a mechanical bass cut device, was considered to be no more than a gimmick, for ample tonal variation is available in virtually all amplifiers. The earpads fitted over the ears very comfortably but were not particularly effective at excluding external noises. Ample adjustment was possible for the earpieces but, due to the narrow headband and its odd shape (the Japanese must assume everyone has flat heads !), quite high pressure was put on one part of the head. However, this was a small criticism which could be easily overcome by putting a piece of sponge underneath the headband or reshaping the headband altogether. Once this modification had been effected, the headphones were found to be very comfortable over long periods of use. Sound quality was considered very good with excellent bass, but with a slightly less clean treble response than its more expensive counterparts. Sensitivity was very high and considering their modest price, the Akai headphones were regarded as the best value for money of those headphones tested.

#### Eagle SE21

THESE HEADPHONES were finished in a midgrey plastic, the earpieces being connected by a double headband Each earpiece was fitted with non-removable foam earpads. Each

(continued on page 151).

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150

#### WHICH EARPHONE ? CONTINUED

earpiece had two drivers, a 'woofer' and 'tweeter' speaker, and the tweeter level was governed by variable controls. Adjustment of the earpieces could be varied over a very wide range. No markings indicated which was the left or right earpiece. Retail price is £8 19s. 6d.

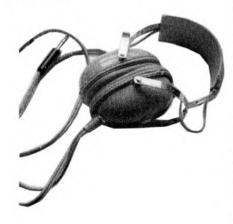
A friend commented that little research had gone into producing some of these headphones, especially the earpieces. The SE21 was a good example. Whilst the rectangular shaped earpieces covered all but an elephants ears, they certainly could not be described as fitting one's ears. This coupled with the fact that the fit was very loose on the head meant that external noises were not excluded. For all this, the headphones were quite comfortable to wear for long periods. Again the tweeter controls were considered to be an unnecessary gimmick. Possibly due to the inclusion of two speakers in each earpiece and a tweeter control, the sensitivity of the headphones was lower than on other review models. The bass was unusually prominent and, to avoid damage to one's ears, at high levels, required about 10 dB of bass cut at 50 Hz. The top registers were acceptable without being described as very clean. Overall, whilst being acceptable under domestic conditions these headphones cannot be strongly recommended for location, tape recording.

#### Eagle SE1

THESE WERE the lowest priced headphones (retailing at £4 9s. 6d.) sent for review. The headphones were finished in grey plastic and had very wide adjustments of the earpieces. The earpieces had non-removable foam earpads and were rectangular in shape. The headband consisted of two plastic coated spring metal strips, and the springs were able to produce a strong pressure against the ears. There were no markings to indicate left and right channels.

The headphones gave a good account of themselves from a quality point of view and produced a clean and acceptable sound. The sensitivity was very high—the highest of any submitted for review. However, the headphones must have successfully avoided being worn by their designer (unless he were a Sumo wrestler)—for they appeared to

SHARPE HA10



represent the ultimate in discomfort. The headband puts a very strong grip on the earpieces which after a few minutes becomes very uncomfortable added to which the bottom of each earpiece presses against a nerve which becomes most painful if one tries to speak with the headphones on. The headband shape is similar to the Akai-with the whole weight of the headset on one part of the head. Considering the very acceptable sound quality of the earpieces, and their very reasonable price, this would appear to offer a method of acquiring a reasonable pair of headphones at modest cost. Almost certainly, if much use is intended for these headphones, it would be well worth reshaping and covering the headband, and remaking the earpads with a softer material.

The Koss coiled telephone type of lead was considered a worthwhile inclusion. After a wide variety of practical trials, the complete exclusion of external sounds was not considered very important; it merely requires the headphone amplifier volume to be increased slightly. In all cases distortion level was found to be well above a comfortable listening level, even under high external noise conditions.

The best general purpose, value for money, headphones were considered to be the Akai *ASE9S* and, for more stringent requirements in making live recordings, the Sharpe *HA10*.

Finally, I have never understood the reason for adopting 8 ohms per earpiece as standard, since direct output matching is not possible without attenuator resistors. High impedance headphones have an important advantage, for they require far less power and can be used across dummy speaker loads, or driven from a low output impedance emitter-follower transistor amplifier In other words, power amplifier facilities are not required to drive the headphones, and an adequate voltage drive can be obtained from a preamplifier stage. A.J.E

DAVID ROBINSON examines the Akai ASE9S, Beyer DT48S, Beyer DT96A, Eagle SE1, Eagle SE21, Koss SP3XC, Koss KO727, Koss PRO4A and Sharpe HA10.

COMPARISONS between earphones present more problems than most other pieces of audio equipment. In testing loudspeakers, arrplifiers and microphones, it is easy to make rapid comparisons, switching instantly from one model to another. But by the time one has removed a pair of earphones, fitted and adjusted a second pair, the aural memory is beginning to fade.

However, by using music well-known to the tester, and with frequent reference to the same music played through a loudspeaker, some firm conclusions on the relative merits of the models emerged.

I tested nine pairs of earphones, ranging in price from  $\pounds$ 5 to  $\pounds$ 32. The tests performed fall into two categories, one concerned with physical, and the other with acoustic properties. The results are summarised in tabular form.

The first problem was, as usual, that of connectors. Most of the phones were supplied



with three-connector jack plugs, similar to the post office type; this seems to be the standard socket provided on the majority of amplifiers with earphone facilities, which at the moment means mainly American and Japanese units. The two Beyer units came with two-pin DIN plugs; the DT48S was wired for stereo with a labelled plug for each channel, and the DT96A with one for mono. To make testing easier, three-way jacks were fitted on these two as well, and at the same time the 96A converted for stereo-which was an easy matter, as all four leads were brought to the existing plug. (This earphone is supplied with a plug-in cable wired for mono or stereo as specified at the time of ordering.)

The second problem was that not all the earphones were labelled for the left and right ears; this must be a very easy step in manufacture but its omission can be very annoying during use. In checking this on all the phones, two sets which were labelled were found to be wired to the jackplug differently. Convention on a three-way jack seems to be left channel to the tip and right to the ring, but one of the sets was the other way round. Both these sets came from the same manufacturer ! The sleeve is common ; and here only Koss point out that a common ground connection is not always satisfactory, particularly where the two power amplifiers are on a separate chassis. In this case, separate plugs for each earpiece may have to be used to avoid loops-all the phones used four wires, and the commoning occurred only in the plug.

Eventually all the phones were correctly wired to standard jacks, and the first tests, on physical properties, were begun. Comfort is perhaps the most important, particularly as in their nature the earphones should fit tightly and might be worn for at least an hour at a time. Most of the sets had foam rubber earpads, with two exceptions. One set had pads of solid soft rubber, and was the most uncomfortable of the nine. The most expensive Koss pair used liquid filled pads, which made a very good seal at the ears and was at the same time the most comfortable to wear.

Freedom of movement is also important to prevent the feeling of being tethered, and there (continued on page 153)



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WHICH EARPHONE ? CONTINUED



### KOSS PRO4A

is no doubt that the retractile cords (similar to the coiled lead on a modern telephone handset) are the most suitable. The only earphones with this very desirable feature were the two more expensive Koss types. The Akai phones were connected by a very stiff, thick and therefore cumbersome lead; all the others were fairly flexible.

Earphones are often shared around a family, and for this to be successful it must be easy to adjust the headbands for varying head shapes and sizes. The Sharpe HA10 were nearly impossible to adjust once they were on, while the Akai were so easy that they slipped in use. The Koss *PRO4A* were the easiest.

Next the earphones were given a vote on appearance—always of course a very subjective matter !

The remaining tests were all acoustic. As all earphones are very much more sensitive than even the most inefficient loudspeaker, it is not sufficient to plug them in across an existing speaker outlet. If this is done, the amplifier volume control has to be set at an impossibly low position ; and the amplifier noise (even in the very best of amplifiers) is applied directly to the sensitive phones-and this is very noticeable. The correct method of connecting the phones is to put an attenuator in series with each earpiece and the amplifier output, plus a switch if required to cut out the speaker. (With valved amplifiers, it is advisable to switch in at the same time a dummy load of equal impedance to the normal speaker, rather than leave the transformer effectively open circuit.) The Koss SP3XC came with a very useful accessory adaptor plate, consisting of a phone jack to suit the plug, and two 150-ohm 2 W series resistors all mounted on a small plate. This gives an attenuation of about 30:1 which is suitable, and makes the whole business of connecting earphones much simpler. A similar arrangement was used for all the tests, except for the sensitivity measuring test which used a voltage source for true comparative results. In practical terms, a 1 W or 2 W amplifier is more than sufficient to drive all the units, and such amplifiers form the basis of the earphone amplifiers which can be bought. (continued on page 155)

	:	:	:	:		:	:	•	:	n 16	Foam	Left	No	GPO jack	Flat twin	4	£19 2s	SHARPE HA10
	:	:	:	:			:			d 20	Flued	Right	Incorrectly	GPO jack	Retractile	50	£23	KOSS PRO4A
	:	:	:	:	:	:	:	:	:	n 16	Foam	Left	No	GPO jack	Retractile	•	£16 10s	KOSS KO727
Complete with prewired attenuator and socket for wiring to amplifier	•	·	:	:	:	•	•	:	•	n 15	Foam	Left	Yes	GPO jack	Solid stiff	4	£11 15s	KOSS SP3XC
Separate tweeter controls	•	:	:	:	:	:	:	:	<u>л</u>	n 14.5	Foam	Left	Incorrectly	GPO jack	Solid	8	£9 9\$	EAGLE SE21
	·	·	:	:	•	:	:	:	:	3 9	Foam	Right	No	GPO jack	Solid	œ	£4 £s 9d	EAGLE SE1
Price with large circumaural noise cancelling earpieces. Also available with small earpads or no pads	:	:	:	·	:	:	:	:	: :	n 6.25	Foam	One	No	Din mono	Flat twin	400	£11 6s 11d	BEYER DT96A
4 ohm also available	:	:	:	:	:	:	:	:	:	n 14	Foam	Centre (Y)	Yes	Two din	Flat twin	25	£32 11s 11d	BEYER DT48S
. Separate damping (bass) controls	·	:	•	:.	•	•	:	:		er - d. 15	Solid thin rubber	Left	No	GPO jack	Solid very stiff	80	£6 10s	AKAI ASE9S
Other features	Singing Voice	Orchestral	Piano	Sensitivity	Sound	Sound Isolation	Adjustment	Ease of Adjustment	Wght (oz) Comfort	Headset	Ear Surround	Cable Leaves	Ears Marked	Plug	Cable	Impedance (ohms)	Price	MODEL

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KOSS KO727

Music listening tests were made using three well-known records. Piano tested the transient response, an orchestral piecethe frequency response, and choral music the distortion. The earphones I liked best were the Beyer DT48S, followed closely by the Koss PRO4A. The frequency response of the Beyer seemed further extended, and the piano was more lifelike; it also handled the choral passages with greater ease, but both phones were impressive in their smoothness. The cheaper phones all produced some intermodulation with the female choral singing.

The Akai set had variable acoustic damping, which has the effect of varying the bass response and this control was set for each ear at about 75% in; more than this gave a tubby sound as the LF response was not matched by the upper end. The Eagle SE21 has a variable tweeter control on each ear and these gave the best result at a maximum setting.

Results of all my tests are summarised in the table. Of the more expensive earphones, the Koss PRO4A is the best, considering all points. The Beyer DT48S gives better sound reproduction, but it is not as comfortable and it is considerably more expensive than the Koss.

In the medium price range, the Beyer DT96A is the best all-rounder ; it is very light, easy to adjust, and very comfortable to wear. It also has an advantage in that the impedance is 400 ohms which can be driven very easily from a simple amplifier such as an emitter follower-and this can be a distinct blessing in a mobile recording session as it can save carrying heavy power amplifiers about. But the final decision is with your ears. So listen to as many different sets as possible, and let your ears do the choosing. D.P.R.

JOHN FISHER examines the AKG K60, Beyer DT96A and Beyer DT48S.

OR several months I have been casting For several months 1 have expensive new headphones that have been appearing, having already developed a liking for the well established AKG K50 on recording sessions when for various reasons I have been unable to use

my Maxims for monitoring. Phones do have the advantage of being light and compact, and of requiring relatively little drive. With noiseexcluding pads, they can at a pinch be used in the same room as a performance provided one is well back from the sound source. I was therefore particularly pleased when two sets of Beyer phones arrived for field trial, followed shortly by the latest AKG creation.

All these headphones are expensive by comparison with the tinny monstrosities sold for use with transistor radios or with cheaper tape recorders, and are on the whole also more delicate. All three are of 'hi-fi' quality, if the term can be used meaningfully, and capable of pleasing results. It was particularly interesting to be able to compare the three sets with each other and with small loudspeakers. As with loudspeakers, each set produced a slightly different sound and, as with choosing a loudspeaker, it was some while before one became sufficiently used to each set to decide a preference.

In some respects microphone balancing in a small control room is easier with phones, once one is used to them, as one can move one's head without upsetting the balance of the channels-as happens with a closely spaced pair of speakers under cramped conditions. While clinging to my Maxims for monitoring where practical, I am now more convinced than ever that a pair of headphones are a good thing to have around (Father Christmas please note !)

The DT96A are the less expensive of the Beyer phones submitted, costing £7 16s. 9d. which is by no means cheap. Sound quality is pleasant, with a slight tendency to chestiness on certain types of material including speech ; there is also a slight lack of top and upper middle/treble frequencies. Some material-female and boys' voices, even strings occasionally, and white noise-take on a hint of rasping quality at some pitches which is noticeable though not objectionable after the silky quality of the other two pairs. I felt the sound was never quite as clean. A useful sound level was obtained with about 100 mV input; the phones handle considerably more but the bass does tend to overload at very high levels when listening to dance or pop music, or organ music with powerful pedal stops.

Physically the DT96A are somewhat similar to the AKG K50 and to one of the less expensive Foster sets. They are light, with small plastic earpieces on sliding rocker contacts. The optional clip-on padded and ventilated ear-muffs are a great improvement on the K50 rubber ear-steamers (I did not have the smaller Beyer earpads to try) and the muffs clip on over white plastic flat ear-Sound is not so good without the pieces. muffs. The light plastic-covered metal frame holds the phones gently on to the ears which do not get hot even after long periods of listening. The lead plugs into one earpiece so that it is detachable for storagea very sensible idea which will I hope avoid the bogey of cracked leads. A moulded clip on the end of the headband anchors the lead and takes strain off the plug.

Stereo was pleasant though slightly variable and the image less crisp than on the other two sets; whereas K50's sometimes add a slight whiskeriness to the sound, the instance. response of the DT96A becomes apparent lower down and I began also to suspect greater differences between the channels at the upper-mid frequencies than I had noticed with K50-however, more of this later. One had the feeling of rather more bass than with K50 to the extent of the slight chestiness in upper bass frequencies which a normal tone control does not entirely compensate.

The DT48S phones both look and sound more opulent. They come in an elegant black foam-padded simulated leather case to protect them in transit and when not in use. The phones are a domestic version of the professional DT48 phones, having concessions to comfort such as the easily adjusted headband with foam-padded cushion and padded ear muffs in place of the rubber pads on the standard version. The leads are permanently attached, with soft rubber sleeve to each cable where it enters the metal casing. Should the leads crack through, they will have to be unsoldered from inside the phones, but a check inside the housing showed this should not be too difficult, should it ever be necessary, provided one has a really miniature soldering iron hit

The headphone drive unit is contained in an aluminium housing, with screw-on backplate, which swivels on the headband (your reviewer's hair tended to get caught in this swivel !). The ventilated ear muffs are fixed in position and are shaped to fit the ears one way round; the phones and DIN two-pin plugs are labelled to ensure correct channel sense. The leads have plastic slides to prevent them splitting.

Although heavier than the DT96A, the DT48S phones are very comfortable indeed to wear. They feel luxurious and cause no fatigue or headaches although their grip is the firmest of the three reviewed. All this for just £32 11s. 11d ! But for this amount one expects more : one gets it. There is a silkiness and utter ease about the sound that belies the manufacturer's own 'typical response' curve (which looks horrid).

By comparison with the AKG K60, one has a slight feeling that the top frequencies are down and that the treble could stand out a little more without becoming harsh : yet one would hardly complain of a definite lack. Let us just say there is a difference in sound colour and that both types are very pleasant. There are no marked irregularities in response, the sound is tight and well maintained in the bass, smooth in the treble and top, and clean and clear; loud sounds can be produced throughout the audio range without serious distortion. Equally, the sound is natural at low levels. The muffs are very effective in excluding noise, and if you converse with phones on, beware of shouting.

The K60 phones come in a moulded polystyrene foam pack in a cardboard carton, with no travel case which seems a great pity. Like the established K50, they are lightweight and beautifully made. A double headband covered in plastic houses the conductors carrying the signal from the cable entry on the left to the right. The earpieces are larger and superficially more elaborate than the K50. obviously intended to be used with the very

### a silicon transistor stereo tape amplifier

### First of a two-part constructional feature by **Terence Melville**

SOME time ago I found myself in need of a high quality stereo tape unit, the type fitted with three heads, two separate replay preamplifiers and two record amplifiers. But commercial units were far too expensive even to be considered, especially after the Chancellor's kill-joy activities in the last Budget, so some circuits were investigated with a view to producing an inexpensive home-made job using a Collaro Studio deck which was to hand.

Few satisfactory designs were available but circuits published by the American General Electric Company seemed to make an excellent starting point. These constitute the basis of the present design, the only important modification being adaptation to all silicon circuitry. Using readily available low-cost devices it should be possible with careful buying of the other components, to build the complete amplifier (excluding the actual deck) for about £10. The names and addresses of suppliers will be given, where appropriate, and their prices for the necessary parts ; but this is only intended as a guide to possible sources. Lower prices may well exist and the ones quoted are no doubt subject to alteration.

No power amplifiers are included in the

design, since the completed unit is intended to be used in conjunction with an established audio reproduction system, preferably one whose amplifier has A-B monitoring facilities. Using the prototype with a commercial stereo amplifier, it performs very well for its modest cost. As far as the ear can tell, which is after all what matters, it compares very favourably with the electronics built into commercial tape units costing £150 and more.

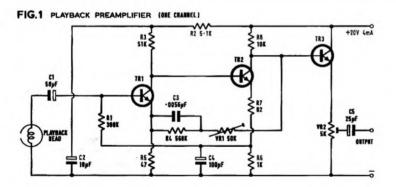
A few words should be said about the general method of construction and layout employed in the prototype. The main ingredients are housed in an aluminium case (bought under the guise of chassis-cum-baseplate) measuring 25.4 x 17.8 x 6.4 cm. The mains unit is kept separate, being situated at least 30 cm away, and is connected to the main unit by a multilead cable. At first, it was intended to stick the entire works into one box, but no matter what precautions were taken, even screening with steel plate, it was found impossible to eliminate completely the hum radiated from the mains transformer and picked up by the highly sensitive front-ends of the preamps. This problem is frequently inadequately solved by manufacturers of integrated systems, and is a prime fault in my own factory-made amplifier. The erase and bias oscillator is also excluded from the centre of operations but this will be discussed later

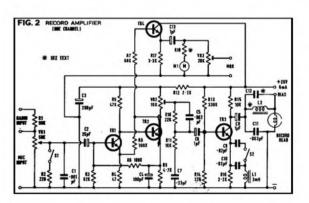
Since printed circuit boards were not available, two Veroboards were used in the prototype. These are small sheets of pressed Bakelite with strips of copper foil running along one surface and pierced by a matrix of holes. Into these are inserted the leads of the components, which are soldered in position in the same way as on an ordinary p.c. board. Even the novice should find Veroboard extremely easy to use.

It is not thought worthwhile to reproduce diagrams of possible layouts, since these will depend not only on the whim of the constructor but on the size and shape of boards used, and the size of the components. Layout might well seem a problem if one has to work it out for oneself. Indeed this phobia afflicted the author initially, until the 'obvious' method was discovered. This entails placing the Veroboard and the circuit diagram alongside, and inserting components in roughly the same positions as drawn on the diagram. The bottom copper strip becomes the earth line, and the top one carries the DC supply. In practice, it was found convenient to have two strips at different points on the board for earth and for these to be connected by a jumper wire. By moving a few components about, mainly into a diagonal plane, a compact layout can be rapidly established ; the continuity of the copper strips is broken where required by using the special tool available, or a penknife. It is, however, advisable to ensure that those strips-or most of them-carrying components that require an external connection, continue unbroken to one or other end of the board to simplify later wiring. Using this method, it is virtually impossible to get feedback problems through mixing up components in the input and output sections of the circuit.

### PLAYBACK PREAMPLIFIERS

Each preamp is built around three silicon n-p-n transistors, of which the first is the most crucial as regards noise. All amplifiers generate a certain amount of noise and, generally, the greater the degree of amplification required, the greater the total noise generated in the





### a silicon transistor stereo tape amplifier

circuit. The output from a tape-head is usually of a very low order, often only 1 mV or less, even with a well-modulated tape. (Magnetic pickup cartridges, contrary to popular opinion, produce a much higher EMF than this. A disc of 'loudness' comparable to our well-modulated tape can result in 20 mV or more being generated by the cartridge at peaks; hence, noise problems in a tape replay system are likely to be much more serious.) If this lowlevel signal were not handled very carefully by the input stage of the preamp, the amount of noise superimposed could well be intolerable.

The present design (fig. 1) uses the excellent 2N3391A transistor, which has a typical noise factor (NF) of only 1.8 dB (Ideal NF is 0 dB). This can be further 'optimised', as the Americans say, by the device's associated circuitry. For an optimum NF, collector current must be about 350  $\mu$ A and the source resistance about 200 ohms (not to be confused with source AC impedance, which, being frequency-dependent, is not a constant). The average tape-head does, in fact, have a DC resistance of about this value, so this transistor is ideal for this particular application.

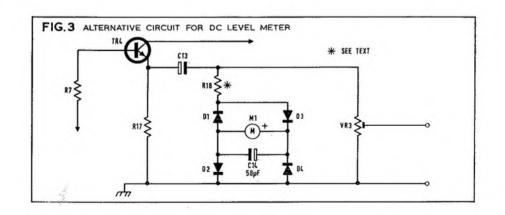
Generally speaking it is not practicable always to run a transistor at its optimum NF in other parts of an amplifier chain, since low collector and base currents are essential. So for the second stage a transistor with a low maximum NF was chosen. The 2N3391A and the 2N2926 both have a maximum NF of 5 dB, whereas the very cheap BC109 and BC169are 4 dB. There is no great objection to using either of the other types if these are already to hand, or indeed a 2N3707 (5 dB), 2N929 (4 dB) or 2N930 (3 dB). The only cautions relevant to using other transistors are that different hfe's may affect the accuracy of the frequency correction circuit, which depends on loop gain. But, lif the AC  $\beta$  is around 150-300 (as with the 2N2924 specified by General Electric—a 25 V version of the 2N2926/Y), the equalisation should be fairly accurate. The hfe of the BC 109B and the BC 169B does in fact extend over this limit, but since the equalisation is variable anyway, little difference was noticeable on swapping this type for the 2N2926/Y. The other problem is that transistors with higher gain may give rise to instability but, with VR1 adjusted appropriately, this should not be a problem.

The NAB equalisation circuitry includes R4. C3 and VR1. Its effect is to provide a boost (reaching 22 dB at 50 Hz, reference 1 kHz, and 32 dB at 50 Hz, reference 10 kHz) to the lower frequencies attenuated in the replay process. Tape-head transfer response falls at 6 dB per octave below about 2 kHz. This bass boost is achieved by negative feedback between Tr1 and Tr2, attenuating the treble frequencies uniformly above 10 kHz and progressively less below that figure. R4 is really an additional element in the feedback loop of C3 and VR1. Its function is to level off the bass boost at around 50 Hz, due to the fact that the NAB system slightly emphasises bass frequencies in the recording process, providing 3 dB boost at 50 Hz.

The amount of bass boost or treble attenuation required on playback depends on the tape speed employed, and most significantly on the replay head. To take the first point, some sort of switching arrangement should in theory be incorporated into the equalisation circuit, but none is provided for in the prototype, since only two deck speeds are ever employed (19 and 9.5 cm/s). It is found that if VR1 is adjusted for the 19 cm/s response, the treble control on the main amplifier easily brings the 9.5 cm/s response into line. This economy saves a certain amount of wiring between VR1 on the back panel of the case and the tape speed switch on the front. If desired, a resistor of about 12 K can be switched in series with VR1 for NAB response at the lower speed.

All tape-heads suffer some loss of treble response on replay unless exactly matched to the preamp's input impedance, or tuned by a capacitor wired in parallel. Since this attenuation varies from one head to another, some sort of variable tuning element is required in the preamp circuit if it is to be genuinely versatile. In this design, the treble attenuation of the bass boost (!) circuit is made variable, thus killing two adjustment birds with one stone.

The Tr1/Tr2 circuit produces an equalised signal up to 1 V, and feeds the main amplifier via Tr3, an emitter-follower. Because this latter has a low output impedance, short connecting leads between the two units are unnecessary; it is also able to match an amplifier of practically any input impedance. The preset level control VR2 is adjusted to suit the main amp's input sensitivity. Virtually any n-p-n transistor can be used for Tr3. though one always feels a low-noise type is preferable. The transistors specified in the components list are all very similar; the BC107 and BC167 are high voltage versions of the BC108 and BC168, and all these have rather higher maximum NFs than the BC109 and BC169. It should be noted that the BC107 series are metal-cased devices and have different lead-outs to the BC167 series. (continued on page 159)



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#### STEREO TAPE AMPLIFIER CONTINUED

In the original instrument both preamps were accommodated on one Veroboard measuring 9.5 cm square. This was divided into two equal halves, the components on each half being completely independent, apart from jumper wires connecting the earth and supply lines. In some ways it is preferable to use separate boards for the two preamps, as it was found that the proximity of the two circuits and their associated external wiring tended to introduce a significant amount of crosstalk. The circuit board is mounted on to the upper panel of the case by means of holes drilled through both the board and the case. Some 6BA bolts are then inserted, with large rubber grommets acting as spacers between board and panel.

The preset potentiometers used by the author are panel-mounting TV types. These were preferred to printed board varieties, as adjustments could be made without opening up the works and so letting in hum, not to mention a jumble of radio interference. The transistors used have FT's of up to 300 MHz, and are acutely sensitive to RF intrusions. Effective screening is therefore essential, even if mains hum is no longer a problem. The connecting lead from preamp to tape head should be as short as possible, and to reduce hum pick-up the outer screen should be of the matted rather than stranded type. Connecting leads should also be kept well away from the deck's motors, and earthed only at the preamp end. One screened wire can be used to earth the metal parts of the deck itself.

The prototype preamps have been used with low, medium and high impedance heads, and with VR1 adjusted accordingly good results have been obtained. The signal-to-noise ratio obtained will depend on the sensitivity of the heads used and, of course, on the tape's level of modulation. However, with a medium impedance 4-track Mumetal head, noise levels of -55 dB or better should be obtained. At 19 cm/s the overall frequency response should be predominantly flat, with tapes recorded to NAB, from 50 Hz to 15 kHz. G.E. quote  $\pm 1$  dB. They also quote THD as being 0.25%, all of which is rather fine.

Moving now to the recording amplifiers fig. 2, each circuit is built around four transistors. Tr1 and Tr2 are straight-through amplifiers and are followed by a passive bass and treble emphasis circuit feeding Tr3. This transistor amplifies the signal up to a suitably high level, and also modifies it further, so that the treble response at its collector is boosted to the NAB recording characteristic. Tr4 is fed direct from the collector of Tr2, to power a VU meter (or other level meter) and to provide an uncompensated output to a power amplifier for monitoring purposes.

For Tr1, a 2N3391A was selected since this gave such good results in the first stage of the replay preamps. Much the same circuitry was adopted and, since low-level low-noise amplification is the main requirement, collector and base currents are again kept low. This, however, means that the input stage will be overloaded if a signal of more than a few millivolts is applied. The easiest solution to this problem is to place the main level control right at the front, before Tr1 gets to work on the signal. With this arrangement, it should be impossible to overload the input stage under any circumstances, even if several volts are fed in, provided, of course, that VR1 is not one of those pots with a slider that stops an inch short of the end of the track !

In fig. 2, the mic socket is connected in such a way that the input signal can be applied neat to the base of Tr1, to obtain maximum sensitivity (on the prototype, sensitivity is about 1.5 mV). The input from a tuner normally needs diluting, however, since few tuners are likely to give less than 10 mV, and if some obscure terminal on the main amplifier is one's signal source, one is quite likely to have half a volt on one's hands. With the present arrangement, R1 and R2 act as a potential divider (with S1 closed), and sensitivity is about 50 mV. This can be reduced or increased as appropriate by increasing or reducing the value of R1. The bright-eyed will have noticed that R2 is very oddly connected to the slider of VR1, not to the bottom end of R1. The reason for this is that the source resistance for Tr1 must be kept low if the noise level of the stage is to be kept to a minimum. The side-effect of this arrangement is that VR1 acts in a nonlinear manner (logarithmic to the base n, where, for want of a computer, n remains undetermined); however, the effect is not so acute as to make reasonable use of the control impossible. One answer to this for the purist would be to switch in a separate 1 K pot for the radio input, and abandon R2. A second answer, for use with a 100 mV+ source, would be to feed the signal direct to the base of Tr2 via a switch, 10 K pot and 1µF capacitor.

All this implies that the noise level on the mic input will be degraded relative to that on the radio input. This is unfortunately true. But if the output transformer of one's microphone has a DC resistance of less than 1 K, it could be wired direct to the slider of VR1. This hock-up has been found to reduce noise appreciably, at the expense of the level control's behaving rather peculiarly. Anyone put off by this scare-mongering about noise should not be unduly alarmed. These are just suggestions for the addict who wants the best possible noise level, and who likes dabbling. With the circuit as drawn, noise level on the radio input of the prototype (to monitor output, reference 50 mV input for tape modulated 6 dB down) is about -65 dB, and provided a sufficiently sensitive dynamic microphone is used, noise level on the mic input is unlikely to be worse than -45 dB, and normally rather better.

As in the playback preamp, Tr1 takes its base bias from the emitter of Tr2; but in this circuit it is worthwhile to incorporate a higher level of overload control for Tr1. Accordingly. the emitter load resistor of Tr2 is increased to 4.7 K, so that variations in the emitter current produce greater variations in the voltage available to bias Tr1. The voltage reaching the base of Tr1 is stabilised to some extent by incorporating the potential divider R8 and R3. The theory is that when a large signal is applied to the base of Tr1, current increases in the collector and in consequence in Tr2. A higher DC voltage is then fed back to Trl's base, and biases the transistor further into the on state. This raises the overload level of Tr1, and

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hence also reduces distortion in the circuit. Distortion is further reduced by the AC and DC negative feedback link R6.

VR2 in the collector load of Tr2 is a preset sensitivity control, and its adjustment will be described later. The slider of VR2 is connected to a passive response shaping circuit. (An active circuit consists of a feedback loop of some sort, as in the replay preamp.) The operation of the circuit is independent of the gain of previous stages, and so anyone who wants to increase the overall gain of the amplifier can try replacing the BC109B (for Tr2) with a BC109C (similarly with the BC169 plastic types). The author has not tried this substitution, and so cannot guarantee its stability. However, if instability does occur, R6 can be reduced in value as appropriate, though this will lessen the available increase in gain. The experimenter could similarly try substituting a 2N3390 for Tr1 (unfortunately the very low-noise 'A' versions are not available for this higher gain type).

To get back to frequency compensation, R10, R11, C5 and C7 constitute the first part of a circuit designed to compensate the recording signal to the NAB frequency-weighting In all the internationally characteristic. established recording systems, the higher frequencies are boosted in the recording process to compensate for treble losses in the electromagnetics of tape/head signal transfer. In the NAB system, the turnover frequency is 3.2 kHz, which means in practice that frequencies below about 1.5 kHz are attenuated uniformly, and attenuation above that figure becomes progressively less. With frequencies between 200 Hz and 1.5 kHz, R10 and R11 act as a potential divider between stages two and three of the amplifier. At frequencies above 1.5 kHz, C5 begins to shunt R10, producing an increasing amplitude of signal at the base of Tr3 as the frequency rises. And as the frequency falls below 200 Hz, the capacitive reactance of C7 increases. The effect of this is to give a small amount of bass boost to the recorded signal (+3 dB at 50 Hz, reference 1 kHz) and is again a feature of the NAB characteristic. If the potential constructor is afflicted with inadequate bass in the rest of his hi-fi set-up-as caused by using small infinite baffle loudspeakers or an amplifier that hums when the bass control is turned up, the value of C7 may be reduced to achieve extra bass boost. The use of a 0.25 µF capacitor for example, will raise the response at 50 Hz to +5.5 dB, reference 1 kHz.

The second part of the frequency-compensation network is incorporated into the emitter circuit of Tr3. The emitter load, which introduces negative feedback, is a resistor; it is shunted by a tuned circuit, whose resonant frequency is selected by switching the value of the series capacitor. The prototype uses a Repanco DRR2 medium and long wave aerial coil for L1, though the cheaper DRX1 is Connection details are equally suitable. supplied with all Repanco products, so none will be given here. Connected for use as a LW coil, inductance is about 2 mH, but by fitting two iron dust core slugs to the former (which is ready-tapped for the purpose), the inductance is increased to about 3 mH. By appropriate choice of C9 and C10, the treble response of (continued on page 175)

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# PRODUCING DEMONSTRATION TAPES

THOUGH a great many artists and groups are signed up by recording companies every year there is always, in every town, another dozen similar groups with equal talent hoping for the opportunity to be in that position. Surprisingly, it is the keen tape-recording enthusiast who can help them toward this aim.

Before any group can ever consider making a disc, they have to produce a sample of their work; they have to make a demonstration tape or disc. This is circulated to commercial recording managers who if they like it, may consider the group for a contract. If not, the group receives a 'don't-call-us, we'll-callyou' type of letter. If you think you are an enthusiast worthy of your name, you should have the ability to produce these tapes. Expensive or complex equipment is not essential though, obviously, the better the equipment is, the better the recordings can be. I use a  $\frac{1}{2}$ -track three speed Truvox and another machine with an extra head fitted for dubbing and special effects. For more intricate effects, I can usually arrange to borrow a third machine. Several fairly inexpensive movingcoil microphones and home-built items like an echo delay unit and four-channel mixer complete my set-up.

A special studio is also unnecessary. In my case, I can convert my bedroom fairly easily into the studio and the adjoining room into a control room.

The rooms to be used as studio and control should always be prepared well in advance. The studio needs special attention on the following points:

Outside sounds, like aircraft passing overhead, obviously cannot be completely blotted The only solution to this problem is to out. stop the recording and wait for the offender to get out of microphone range. Traffic noises and bird calls can be fairly effectively muted by closing all windows and drawing curtains. A blanket hung on top of the curtain will improve matters further though after a few hours work, the atmosphere in the room may easily be mistaken for a Turkish bath. Mowing machines and children at play can be silenced, temporarily at least, by an explanation of your predicament. Around the house, vacuum cleaners, and transistor radios with their piercing tweeters, seem the most microphone prone.

Inside the actual studio, beware of those unwelcome soloists—ticking clocks and groaning chairs. Remove the clock and replace any squeaky chair with one of a more quiet disposition. When linking the studio to the

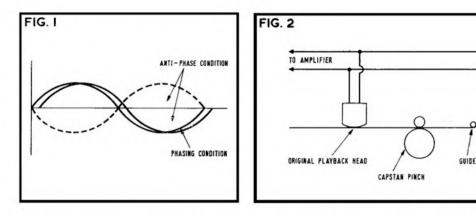
control room, remember that induction is likely to occur if microphone leads are run close to mains leads for any distance, and a mains hum could mar the recording. With a group, whether pop, folk or classical, it is likely that certain notes produced by their instruments correspond to the natural vibrating frequency of objects around the studio. If these notes are of sufficient intensity, they will set these objects vibrating, producing a buzzing or ringing sound. The cure is to blanket the objects or remove them. Snaredrums, glassware, cymbals, ashtrays, lampshades, vases and loose screws often suffer from this malady. The best way to check all these conditions is to set up the microphones approximately as they will be used in the studio; connect them to the recorder with the microphone gain controls turned up rather more than will be necessary for the actual recording, then monitor the signal with a pair of headphones. Extraneous sounds and sympathetic ringing can be picked out very easily, as can faulty acoustics.

A typical domestic room sounds natural to our ears as we can focus the sound we want to hear; the microphone, however, is not selective-it picks up everything present, including all of the unwanted sound which has been reflected (much as light is reflected) around the room. These fast echoes are termed reverberations and must be cut down or the recording will sound as though it were made in a bathroom. The easiest method, without incurring expense, is to place cushions or blankets strategically on any large, flat smooth, or shiny, surface that is liable to reflect sound-windows, mirrors, hard furniture and doors. It is possible to overdo blanketing, giving a 'dead' acoustic to the recording. The ideal acoustics are arrived at by monitoring a subject singing the same distance from the microphone as your artist will be, while at the same tine placing the cushions and blankets in various positions until your subject sounds neither 'bathroomy' nor 'dead'-in the acoustic sense of the word ! As you will have gathered, I consider blankets to be one of the most important requisites in the home studio.

You may think that most of these precautions are a needless waste of time, but it is surprising the amount of aggravation a creaky chair or vibrating vase can cause on an otherwise impeccable tape. Having prepared studio and control room, the next stage is to align the equipment. The artists are needed now so the best plan is to allow several hours



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for the preparation of the rooms, having informed the artists well in advance the time they are expected to arrive. You should comfortably position them with regard to their instruments-a guitarist will require less room than a drummer but more room than a singer, and so on. Possibly they have some formation they use on stage (assuming they have aspired to these sacred heights) in which they are most at ease; but beware of the condition where one instrument completely drowns the rest. When they have been positioned, give them plenty of time to tune their instruments and rehearse. Actually, a good idea is to aim for no more than two songs in an afternoon. Using their rehearsal, you can now get the correct microphone balance.

First decide which microphones should be used and which instruments/voices they should be responsible for. I prefer using microphones with cardioid polar characteristics (attenuated sound pick-up at the rear) because this makes life much simpler when trying to achieve a balance between two microphones than is the case with omnidirectional units (equal sound pick-up from all sides).

The best advice I can give here is experimentation. Suppose a duet who both sing and play acoustic guitars is to be recorded (this method can equally well be applied to any other combination of singers and instrumentalists). Begin by placing each microphone halfway between the artist's guitar and mouth. Then, turn down the gain control of one microphone and ask the artist facing the other (live) one to perform his score normally. Monitoring on headphones, you can then shift the microphone about until you hear the best balance between guitar and voice. Voice should be louder than guitar otherwise the words will become inaudible. Do not have the microphone too near the singer's mouth or he will sound flat and his 'p' and 'b' will explode on the microphone, making popping noises. You sometimes can cure this by using a windshield. Equally as good are several layers of handkerchief or a foam-rubber 'cap'.

Once the first artist's microphone balance is correct, the same procedure is adopted for balancing the signal coming from the second microphone. While the two continue to rehearse, their signals are balanced against each other until the most pleasing effect is reached. Slight microphone readjustment may still be required as you may find one sound source is too loud compared with the rest, or not as tuneful. In this case the mixing controls can lift it out of the aural foreground and move it back a little where it will blend in more.

If the control room is sufficiently soundproofed, a good speaker is better than headphones for monitoring the recording, mainly because it is easier on the ears. The modulation indicator on the tape recorder should be adjusted to give the maximum possible deflection without distortion. This ensures a good signal-to-noise ratio on the recording and makes tape hiss less noticeable, as it can become very obtrusive after several dubs. A tape speed of at least 19 cm/s is almost imperative, again for keeping the recording quality high. The time has finally arrived to place the tape on the recorder-avoid using warped spools as they tend to produce wow and flutter.

Now for 'Take One' of the first song; give a ten second count-down, the last three silently to yourself. Start the tape on the fifth second-this allows for the initial bounce and speed instability due to spool inertia. Instruct one of the artists to mouth their own count-down to the song after your ten second count-down. By this I mean the one-and-two-and-away-we-go !' type of introduction so that they can get an idea of the speed of beat. This enables all the performers to start together, and ensures a period of silence before the song which makes for easier editing and dubbing. The main tip for the actual recording is to make sure no notes are over-modulated. At the end of the song the artists should remain quiet while you fade all the gain controls to nil. Now you should replay the tape over the best replay system you can muster so that all concerned can sit back and listen as critically as they can. You should listen especially for dropout (sudden temporary signal loss) which may be present on the actual tape caused by dust or faulty manufacture; hiss, crackles (loose connection somewhere), voices overriding others (one artist subconsciously leaning closer to the microphone while singing) and any other possible faults must all be detected at this stage. You should not be satisfied until every fault is rooted out and a perfect recording is obtained. I have found that five or six 'retakes' are not unusual to get the best results.

At this stage, quite a few 'tricks of the trade' can effectively be used for doctoring the sound. The correct way is to decide what effect (if any) is wanted, then experiment; not the other way round.

Slight reverberation tends to enhance the

sweetness of the voice provided it is *well* under the voice signal. This can be done crudely using a machine with separate recording and playback heads. If operated at 19 cm/s the delay between the recording and playback should not be more than half a second. If the playback head is connected via an amplifier to a speaker in the same studio as the recording microphones, by careful adjustment of speaker position and playback amplifier volume a very pleasing reverberation-cum-echo can be produced.

ADDITIONAL GUIDE

SPRING LOADED PIVOT OF HOME-CONSTRUCTED MOVABLE GUIDE

ADDITIONAL PLAYBACK HEAD

A different type of taped echo is obtained if the playback amplifier is connected back into the line socket without the sound having to travel through the air.

Phasing or 'skying' is used nowadays on pop records, notably the Beatle's Sergeant Pepper and Magical Mystery Tour albums. There are two possible methods, the first being fairly easy though needing three relatively accurate machines and plenty of patience. The master is placed on Machine A and dubbed on to Machine B. It is an advantage to tape a click on the master tape several seconds before the song. The two identical tapes are then fed into Machine C, via either a simple patch network or a mixer. Firstly, the output levels of the two types are adjusted to give the same meter deflection on Machine C: then, synchronizing both clicks, start the tapes, recording on Machine C. When the two recordings are almost synchronized, the effect will become apparent. A point occurs almost resembling dropout; this is when the two signals are in the anti-phase condition (see fig. 1).

This method will probably not work properly at the first attempt and the only way to phase a complete passage is, as the adage goes, to try, try and try again, combining the phased sections of each attempt.

Another method if you are a do-it-yourself enthusiast is to mount another record/replay head on your machine further from the original one. This should be set to operate on the bottom track, unlike the original head which operates on the upper track. The two heads are connected in parallel (see fig. 2). When recording, an identical signal will occur on both tracks. If, on replay, a minute tape loop is induced between the two heads, the combined signal will become skyed. This method is much more controllable.

Any sound effects which help to create the desired mood can be mixed in while dubbing from one machine to another. Wind, sea. (continued on page 165)



### TRUVOX SERIES 100 CONTINUED

BY H. W. HELLYER

IN the service manual, frequency response tests for the Truvox Series 100 models are skated over very lightly. In fact, the gist of the instructions to the engineer can be summed up in the final couple of paragraphs of last month's article—and this is just not good enough.

As with all three-head machines, the playback - after - recording facility becomes a tempting short-cut. If all is well, it is quite true that much time may be saved by simply recording a standard input and monitoring it at the replay output. Even where we have to set up test gear to do so, the A-B test method (switching from source to tape) is a favourite type of check to carry out. But if we make the routine 'sharpening up' adjustments to achieve the required response, our short-cut may prove to have led us over some rocky ground.

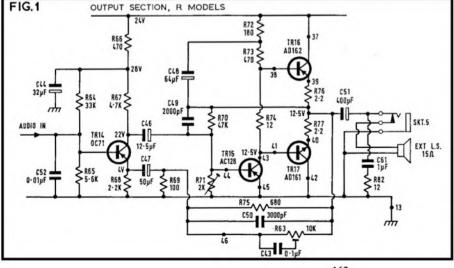
This is because of our old bugbear, compatibility. We have to work to *replay* standards. Any tape we record, played back on a machine equalised to the standard time constants, should produce a 'flat' signal at the output of that machine, and, by implication, of any other similar machine. So much is fundamental.

It stands to reason, therefore, that tests on any machine should begin with a check of the replay mode. Test tapes are available for the purpose and, though they may not be cheap, they are indispensable to the chap who has occasion to vet his machine for professional reasons, or fussy non-professional ones, come to that ! If the exchequer does not run to test tapes, there is no objection to making one yourself when the machine is new, or after it has been checked on trustworthy test gear, using a steady tone for set periods of time, and various programme sources with which you are familiar. If you know there was a tingle from the kitchen department during that bar of the overture, and you miss it on replay, you do not need any test gear to tell you that your machine has fallen off at the top end of its frequency response.

Having said which, let us revert to the testing of the Truvox. On the recorders, as distinct from the tape units, the power amplifier has to be considered, and I always find it advisable to do a double check. That is, frequency response, and other tests, are made with a measured output at the line socket which, in this range of machines, disconnects the signal feed to the output section. Having got things right, it is desirable to test the output section quite separately, as one would for a normal amplifier. There should be no correction, apart from normally adjustable tone controls, in this output section. Unhappily, on some machines, additional 'tickling-up' of the response is achieved by feedback loops from the output section in the guise of 'fixed' or 'preset' tone controls.

After the preamplifier section and the main amplifier have each been tested, a further test should be made, right through the machine.

The important adjustment for correct setting of the replay sensitivity is the 2 K emitter bias



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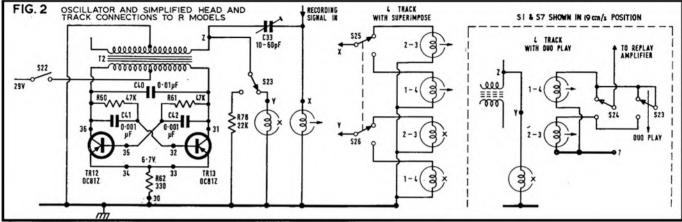
preset of the playback preamplifier stage. The manual requires that one should record a 1 kHz tone with the input level adjusted to indicate -10 dB on the modulation meter, then replay this recorded tone and adjust the preset to give the same reading on the valvevoltmeter (already connected at the line output socket). I prefer to work the other way around and note that a prerecorded test tape should give between 750 mV and 1 V at the line output, during the 1 kHz band. Having adjusted the preset for this level, and checked that the signal-to-noise ratio is better than 40 dB, also at this preamp output (more about this factor anon), we can record a signal to give an 0 dB reading, noting that this tone, monitored at the line output, should produce the same reading as we had originally. Under these conditions, the input level to the microphone socket should be 0.5 mV, and to the gram socket, no more than 50 mV (with the main input gain controls at maximum). A similar preset in the emitter of the microphone stage preamp allows spot-on adjustment.

The response can then be checked by using this 1 kHz tone as reference, and altering the frequency to various figures within the specification, noting that variation of output reading for *overall response* is within  $\pm 3$  dB. For replay-only response, I like to get the variation within  $\pm 2$  dB, and, in all fairness to Truvox, this can be done when all is in order.

When checking the overall responses, some top end boosting may be noted, and it is then neccessary to go back to recording checks. A gain of 12 dB, rising to 16 dB, is quoted at frequencies between 17-20 kHz at 19 cm/s, and 10-13 kHz at 9.5 cm/s during recording. The test should be made at a level which gives a -10 dB reading, not the full input to read 0 dB. This is quite important to avoid spurious readings. Connection of an oscilloscope across the output will soon show the relevance of this test.

At this point, assuming we have tested the oscillator-one of the weaker Truvox points, I fear, on this and other models-we may tickle up the top end with a little adjustment of the series bias preset capacitor, very conveniently mounted right at the front. On the deck-only models, PD102 and PD104, this adjustment can be critical to get the channels in step. As hiss is one of the very real and almost irremediable problems, despite the change from the single pressure arm to the three-pad system, we may find it advisable to lose a little of the top response at the utmost limit of 17 kHz on 19 cm/s, and adjust the trimmer of the channel with the lower bias up to that with the higher, checking not for actual bias reading across the head winding, but for optimum response. This is not cheating-after all, bias should be adjusted to suit the tape in use, not for some magic figure.

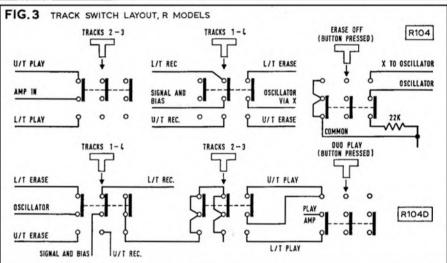
A little while ago we skipped lightly past the problem of noise. To revert to this point, a noise figure of -40 dB was mentioned, but this was at the line output. We have presumably checked the output section of the recorder versions for a clean signal when this was injected at the input to the power amplifier, actually the same point, but physically inconvenient, as insertion of a jack into the socket open-circuits the feed to the main amplifier. Connect instead to Tag 47 on the main amplifier



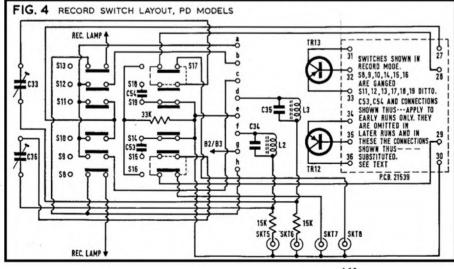
printed circuit board. But this test is not completely valid. An overall test is needed for any assessment of signal-to-noise ratio, and we must again record our reference tone. Note the output across a 15 ohm load resistor wired to a jack inserted in the external speaker socket, wind up the input to give us an 0 dB indication and, with controls at maximum on playback, check the hum content of the signal. An oscilloscope is a great help here, but even without it we can note a very marked alteration in hum as the mains transformer is swivelled slightly. This is easily done : the transformer is held by two screws to a plate with captive nuts. Very slight slackening of the screws allows sufficient play. Do not loosen too much, or you will introduce queer noises !

On the PD models, the transformer has to be oriented for the best hum compromise between channels. On these models, too, it is a little more difficult to gauge, as the reading must perforce be taken at the line output, there being no power amplifier. Which brings us to one small point apropos noise figures : when taking these measurements across line outputs, with the oscillator working, look out for bias breakthrough that may give a misleading indication. At the output, it should certainly not be evident, it will make a difference to the reading on a good valve-voltmeter—and, ironically, the better the meter, the greater the effect.

The point was raised by our vigilant friends



in the Friern Barnet Tape Club who met this problem with their Bang and Olufsen 2000 models. The secretary very kindly took time to make some experiments and detail them to me, following my notes on B & O service. I have since had some fun with a recently acquired 20007 and can vouch for their findings. The only real answer is to filter the output readings and note in which bands the apparent noise gives most trouble.



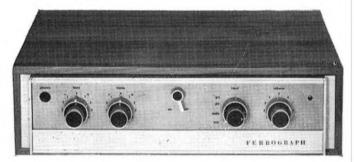
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Before leaving the subject of noise, allow me to comfort the chaps who make careful tests of specifications, assiduously following the instructions in their handbooks. Please do not be too alarmed at small divergences. They may have reasons quite unconnected with the quality of your machine. For instance, Truvox say : measure output at full modulation, then replay 'an unrecorded tape' and compare. Well, what do they mean by unrecorded? You can get variations of as much as 2 dB between a new, unrecorded tape (and between different samples of the same make, let alone different makes), a tape previously recorded then erased on your machine, and a tape bulkerased with any of the devices sold for this purpose. I prefer taking the worst figure, and find that an erased tape on second erasure after full modulation gives something near the expected figure.

A minor improvement to some of the full recorders can sometimes be effected by fitting the filter shown in fig. 1, a 1  $\mu$ F capacitor in series with a 12-ohm resistor, across the loud-speaker output. This should have been done to all machines that employ the power pack with a combined DC supply to the power amplifier. The other type of power pack, with separate feed to the output section, should not need this filter to reduce any tendency to instability.

Of the drawings that I hope may find some (continued on page 165)

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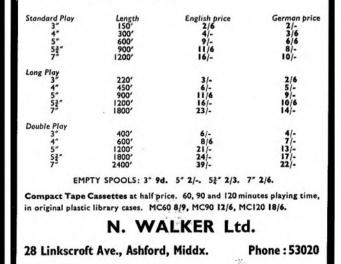
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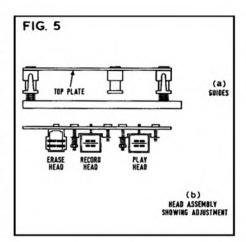


### TAPE RECORDER SERVICE CONTINUED

space this month, I felt it best to give priority to the head and track switch wiring diagrams. These are the parts of the Truvox Series 100 that appear to cause the most confusion for the newcomer to these models. In practice, the head wiring is easy, for the anchor posts behind the head assembly allow immediate connection to be made for all tests-a feature that could well be emulated by many other manufacturers. But the track switching, and the superimpose or duoplay switching, can cause a little confusion unless shown in as near a layout form as we can manage. All depends on the draughtsmen at Link House. They deserve medals at times, having to interpret my surrealistic scribbles !

The switching circuit of the PD models is also important, especially as there are links present on some earlier versions that may be omitted or changed in later runs. This applies to the record switch layout and is an attempt to reduce unwanted erasure when recording on one track only—erase cross-tracking, in other words. The switches are shown in the record mode and it will be seen that the links of the small dotted line would possibly provide a leakage path, with the damping capacitor, for the channel switched to play. This allows the oscillator, which is, of course, fully powered, to partially energise the unused winding of the erase head. So the dotted links are removed, and the capacitors, and a direct link between the adjacent switch sections is fitted instead. If you have an early version of the *PD* models and suffer from this mono recording problem, you are well advised to check the wiring.

Finally, an important factor in getting the best from a Truvox is correct head alignment. The system they use of making the upper head mounting plate a datum level is a good one, giving immediate checks on horizontal tape running, and a primary visual aid to alignment. Our final diagram shows the head mounting arrangement for the guides and heads of the 4-track versions, with adjustments. Although the alignment depends on screw settings, it must be remembered that there can be manufacturing variations, and if an erase



head is replaced, the only way of making sure is to experiment with shims between the head and mounting plate. Record/play heads have more scope for screw adjustment.

### PRODUCING DEMONSTRATION TAPES

twittering birds and church bells all seem to make their fair share of appearances on pop discs nowadays. Don't ask me why !

Multiplay is also possible but I do not propose to describe it in great detail here as many articles have already been written on this subject. Basically it means playing the original recording back on Machine A while taping it on Machine B (which also has a microphone connected into its mixing facilities). The artist listens via headphones to the monitor of Machine B and he thus is able to accompany the original signal.

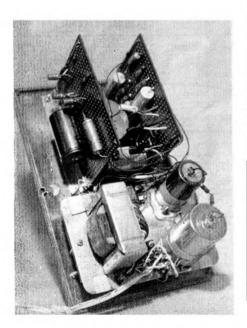
The master recording having been completed, a length of leader tape is spliced as

### close as decently possible to the first note of the tune and another length to where the last note dies away. Copies can now be made, suitable for sending to the record companies. LP tape is best suited for this purpose as it is tough but flexible enough to wrap closely against the heads. Empty film spools are ideal for holding enough tape at 19 cm/s for one tune. Only record on one track of the tape.

The recordings should be accompanied by a photograph of the performer/s, together with a card giving details of the recording titles, names, tape speed, and so on.

Finally a list of companies who will at least give your tape a fair listening, even if only to react with a 'don't-call-us, we'll-call-you'.

### SOUND WORKSHOP CONTINUED



getting a true square-wave output with a fast rise time. The component values of the squaring circuit have been adjusted to cope with variations in transistors but it is essential that the waveform at the input to the squarer (the base of Tr4) should be a sine-wave.

Should the sine-wave output voltage be slightly lower or higher than the specified 1V RMS, it may be necessary to change the value of R8 which is in series with the thermistor. For higher output, decrease R8 to 47 or 68 ohms or even to zero should this be necessary. A slight variation of R16 (nominally 15 K) might then be necessary to produce the correct amplitude for the square-wave output.

COMPON	ENTS LIST
Diecast Case	Electroniques 46R.085.A
Potentiometer VR1, VR2 (10K+10K wire-wound	Colvern <i>CLR5018/15F</i> 10 K + 10 K, G
Potentiometer VR3 1K wire-wound	Electroniques P21/1K
Thermistor TH	Electroniques STC R53

### Artist and Repertoire Department:

Apple Publishing Ltd., 3 Saville Row, London W.1.

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- Decca Record Co., Decca House, Albert Embankment, London S.E.1.
- EMI Records, EMI House, 20 Manchester Square, London W.1.
- Fontana/Philips Records Ltd., Stanhope House, Stanhope Place, London W.2.

Immediate Record Co. Ltd., Immediate House, 63/69 New Oxford Street, W.C.1.

M.G.M. Records Ltd., 2 Dean Street, London W.1.

Pye Records Ltd., ATV House, Great Cumberland Place, London W.1.

	Resistors	0.25W 10% tolerance						
	Capacitors	12 V working						
	C9, C10, C11							
	C12, C13	25 V working						
	other capacitors	Paper, values as circuit						
	Transistors-Tr1	Mullard OC45						
	Tr2	Mullard OC140						
	Tr3	Mullard OC72						
	Tr4, Tr5, Tr6	Henry's Radio AC126						
	Calibrated control knob							
	1-10	Henry's Radio NK2						
	Rectifier MR1	Henry's Radio 1H3						
	Mains Transformer T1	Henry's Radio PS 12/1						
Neon Indicator		Henry's Radio mains panel neon 220-250 V						
	Switches S1-S2	Henry's Radio Wafer 2-pole 4-way						
	S3-S4	Henry's Radio Wafer 2-pole 2-way						

The coaxial socket, frequency control and pointer knobs, on/off switch, and Veroboard can be obtained, like all the components with the exception of the Colvern Potentiometer (VR1-VR2), from Henry's Radio Ltd., 303 Edgware Road, London W1, or Electroniques (STC) Ltd., Edinburgh Way, Harlow, Essex. The diecast case can only be obtained from Electroniques. The address of Colvern Ltd. is Spring Gardens, Romford, Essex.



By K. R. Wicks

THIS series will cover the theory and practice of sound studio techniques, dealing in turn with the nature of sound, the studio itself, microphones, mixers, monitoring equipment, and all the other basic elements which make up the programme chain. Finally, recording equipment and methods will be discussed.

The term 'sound' is not as easy to define as it would first appear. Indisputably, sound in its objective sense may be described as 'longitudinal vibrations set up in a medium by a vibrating body', but the difficulty comes when trying to fix the limits of the so-called audio frequency range, as hearing ability and characteristics may differ considerably from person to person.

The results of tests by Robinson and Dadson in 1956, show that the age of the listener is of vital significance. A person aged twenty can expect his hearing ability at a frequency of 15 kHz to have deteriorated by about 15 dB by the time he is thirty. Moreover, the rate of deterioration increases rapidly with age, so that, at this same frequency, the hearing ability of a person of fifty might be as much as 50 dB worse than when he was twenty. At lower frequencies, this effect is less marked, the graph (fig. 1) showing the approximate deteriorations expected at various frequencies.

It is, therefore, not easy to fix the upper limit of the 'audio range'; difficulties occur also when considering the lower limit, although ageing of the listener is of little importance in this case.

The frequency response of the human hearing system varies a great deal according to the intensity of the sound, the effect being most noticeable at the low frequency end of the band. Near the *threshold of hearing* the intensity of a 35 Hz note will need to be about 60 dB higher than that of a 1 kHz note in order for the two tones to sound equally loud.

At higher levels the effect is much less marked, i.e. the difference in intensity between low and medium frequency tones of equal loudness becomes less as the loudness level increases. The well known Fletcher-Munson curves (fig. 2) illustrate this point.

Also, it can be seen that the lower the frequency, the smaller the range of intensity between the limits of *hearing* and *feeling*, so that as frequency is decreased, the chance of a vibration being *heard* becomes progressively smaller compared with the chance of it being either 'felt' or inaudible.

From all this, it is obvious that no precise limits can be fixed for the audible range, though the fairly arbitrary figures of 20 Hz-20 kHz are a sufficient guide for most purposes.

The practical significance of the differing hearing abilities of individuals is usually overlooked but is, in fact, of considerable importance, as the following incident illustrates.

In the London centre of a well known broadcasting organisation, a studio complained to the central control room that a high pitched whistle was audible on the studio output. The control room supervisor monitored the studio output on his speaker but was unable to hear the induction which was the cause of the complaint, although it was plainly audible to the younger technicians who were naturally reluctant to suggest to their supervisor that he had 'cloth ears'. before efforts were made to trace the fault, as the supervisor would not readily agree that one existed.

Another practical problem is that of obtaining a satisfactory *balance* between high and low frequency sounds in any programme material. On speech, one listener may hear what he considers to be excessive sibilance, although the material may sound normal to another listener.

If two people are allowed to adjust the bass and treble controls of an amplifier to what they consider the optimum points, the settings they choose may differ considerably, even when both listeners consider that they are good judges of sound quality. The chosen tone control settings depend upon the listeners' hearing characteristics to some extent, although the personal preference of the individual may be the over-riding factor.

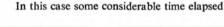
Whatever the cause, the fact is that differences of opinion often arise regarding the tonal balance of programme material and, in broadcasting studios, reference is sometimes made to a Quality Check Room where an engineer listens on high quality equipment, giving his opinion and recommending correction when necessary.

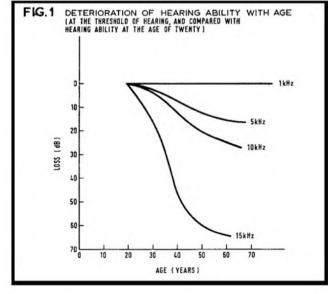
Unfortunately, the quality check engineer may have a different opinion to everyone else and, in my experience, often does. Needless to say, this causes confusion all round.

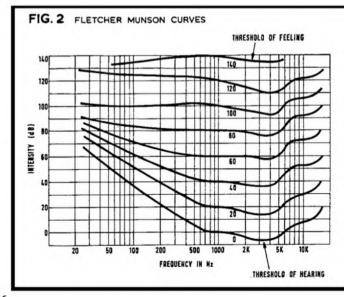
Similar problems often arise, and there does not seem to be much that can be done, although matters would be simplified if those involved understood the subjective nature of the appreciation of sound.

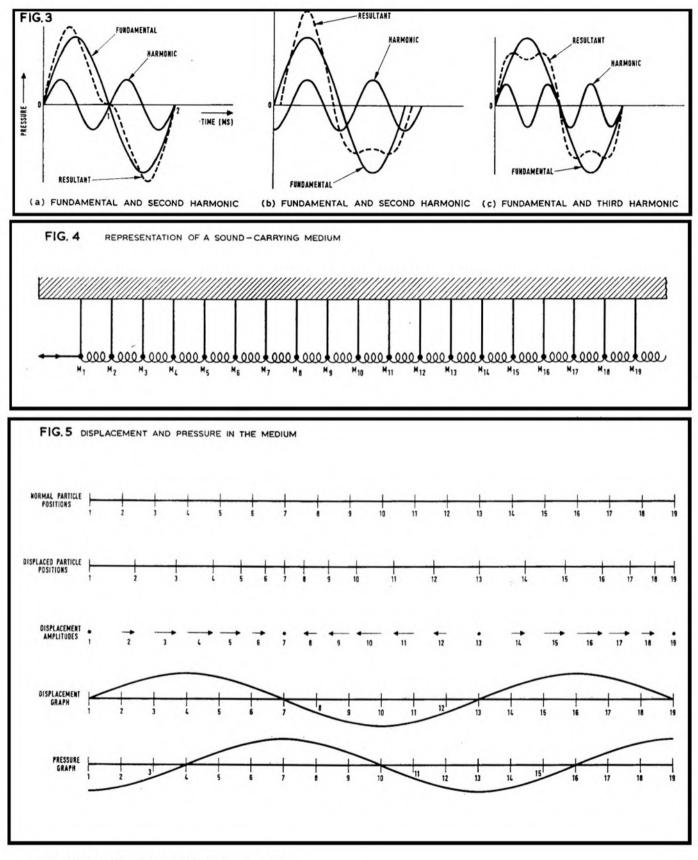
The Fletcher-Munson curves are contours of *equal loudness*, the bottom curve indicating the threshold of hearing—the intensity required for the sound to be just audible to the 'average ear'. The top curve indicates the threshold of feeling. At this high intensity level, the ear tends to protect itself by separating the malleus (hammer) and incus (anvil) bones, the muscular strain required giving rise to a sense which is predominantly one of pain.

One important conclusion to be drawn from the curves is that the ear is most sensitive to (continued on page 169)









It should be noted that the horizontal axis indicates distance (not time) and the pressure wave *leads* the displacement wave by 90°. (The waves are taken to be travelling from left to right, as in **fig. 4.**)

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#### THE SOUND STUDIO CONTINUED

changes in intensity at low frequencies, the differences in intensity between the equal loudness contours being significantly smaller at low frequencies than at middle and high frequencies.

The unit of loudness is the phon, and at the reference frequency of 1 kHz, the number of phons is made numerically equal to the intensity level of the tone in decibels, the reference intensity level being the threshold of hearing, as shown in the diagram.

As the threshold varies with individuals and with frequency, an arbitrary standard had to be agreed and at the International Acoustical Conference in Paris in 1937, an acoustical pressure of 0.0002 dynes/cm<sup>2</sup> at 1 kHz was adopted as the standard. At any other frequency, the number of phons is given by the level in decibels of a 1 kHz tone which sounds equally as loud as the tone under consideration.

Another method of specifying loudness level is based on the loudness unit (LU). A tone will sound twice as loud if its level in loudness, measured in LUs, is doubled. Conversion from phons to LUs is carried out by reference to a standard graph, usually one which was derived in 1942 and adopted as the ASA standard. Loudness is sometimes quoted in sones, the sone being equal to 1,000 LU. As is often the case with standards derived by experiment, results different from those adopted have since been obtained.

In 1954, W. R. Garner produced a conversion graph on a new basis, and obtained results which were significantly different to those given by the ASA standard. Garner's unit of loudness was named the  $\lambda$  (lambda) unit, and again a chart is required for conversion from phons. Loudness levels are most often quoted in phons, and this unit will be used in this series. The following approximate figures are quoted to give a rough idea of the loudness levels of some common sounds.

Sound	Phons	
Pneumatic Drill (1.6 metres)	115	
Busy Street	85	
Normal Speech (1 metre)	60	
Whisper (1 metre)	20	

While the importance of wavelength is appreciated in connection with such subjects as microphones, loudspeakers and sound treatment, it is surprising how few people have a vague idea of the wavelength at any given frequency, although it is, of course, easily calculated from the equation  $\lambda = v/f$ , where  $\lambda$  is wavelength, v is the velocity of sound in the medium, and f the frequency.

#### 340 METRES PER SECOND

The velocity of sound being about 340 metres per second, it is of use to remember that the wavelength of a 1 kHz tone is about a third of a metre. As the quantities f and  $\lambda$  are inversely proportional, a wavelength of 10 cm obviously corresponds to about 3.4 kHz, and so on.

If the frequency of a steady tone is increased in steps, the increments will sound equal if the frequencies used form a geometric progression, i.e. if the series of frequencies is of the form  $f_0, f_0r, f_0r^2, f_0r^3$ , etc., where  $f_0$  is any frequency, and r the common ratio of the series, the latter determining the musical interval between successive tones. Taking the special case where r=2, the interval between successive notes would be one octave.

Two notes may have the same pitch, but sound entirely different in quality. The quality of a fundamental sine-wave will be altered if harmonics (i.e. integral multiples) of the fundamental are added to it. The diagrams (fig. 3) show a fundamental frequency with the addition of (a and b) an even harmonic, and (c) an odd harmonic. These waveforms are still relatively simple, and the ear would analyse these easily, so that the separate components would be heard. It is interesting to note that if the phase of a harmonic relative to the fundamental is altered, the wave shape changes but the ear cannot detect the change, being aware of the components and their amplitudes but not of their relative phase. Thus, sound waves with shapes such as those in (a) and (b) would be indistinguishable to the listener.

The sound waves emitted by musical instruments are often very complex, containing a large number of harmonics, and a listener can usually identify a particular instrument by what he describes as the 'tone' of the note. Indefinable terms such as 'harshness' or 'mellowness' of the sound creep in, in order to explain the type of sound.

There is, however, another factor which affects the listener's appreciation of a sound. The initial part of a note produced by a musical instrument has a rather different waveform to the rest, as the string or air of the instrument has first to be set in motion. After this *transient* stage, the vibrations have merely to be maintained, and the waveform then becomes regular. When the musician stops playing a note, a small time elapses before the vibrations cease.

#### DIFFICULT TO IDENTIFY

This change of waveform at the start and finish of a note is usually more important than the listener realises when trying to identify an instrument. This can be verified experimentally: If a series of notes of the same pitch played on different instruments is recorded, and the start and finish of each note are removed by editing, the instruments become much more difficult to identify.

A common analogy used to represent a sound-carring medium consists of a row of suspended weights connected by springs as shown in fig. 4. Regular horizontal oscillations of  $m_1$  are carried through the 'medium' in the same way as sound is carried through the air, and all the weights vibrate at the same rate but with various phase relationships with respect to  $m_1$ .

The velocity of the wave is given by Newton's formula:

v-		elasticity
	V	density

Knowing the frequency of the oscillations, the wavelength  $\lambda$  can be found, and the oscillation of the weights a distance  $\lambda$  apart will be found to be mutually in phase. At any given instant, the displacements of the masses will be such that they form various compressions and extensions of the springs, fig. 5 showing the normal or rest positions, and the displaced positions of the masses at a particular instant. From this it can be seen that at this instant, the mass  $m_7$  experiences a pressure maximum, whilst mass  $m_{13}$  experiences a pressure minimum, and these extremes of pressure occur at zero particle displacement.

Assuming that  $m_1$  is subjected to simple harmonic motion in the horizontal plane, a graph of particle displacements over a given distance will be sinusoidal (ignoring the decrease in amplitude with increase of distance from the source). The graph of pressure will also be sinusoidal, but will be  $\lambda/4$  out of phase with the displacement curve.

From a mathematical point of view, this is because the pressure at any point is proportional to the particle velocity which, in turn. is equal to the rate of change of the displacement with respect to time.

If the instantaneous displacement is a, and the peak displacement A, the wave may be represented in the normal manner by:

 $a=A \sin \omega t$ where  $\omega$  is angular velocity (radians/second) and t is time (seconds).

Then the particle velocity  $= \frac{d}{dt} \cdot A \sin \omega t$ 

$$=A\omega \cos \omega t$$
.

Since pressure P is proportional to particle velocity, then  $P = K A \omega \cos \omega t$ , where K is a constant.

Since the pressure wave contains the term  $\cos \omega t$ , it must obviously lead the displacement curve A sin  $\omega t$  by 90°.

From the equation  $P = KA \omega \cos \omega t$ , it can be seen that the pressure is directly proportional to the displacement.

Relationship between Intensity and Displacement: Intensity equals power per unit area  $\left(\frac{W}{\Delta}\right)$ , and the power in a sound wave is proportional to the square of the displacement amplitude A (just as electrical power is proportional to the square of voltage). Thus, it follows, that  $I\alpha A^2$ .

Relationship between Intensity and Distance: consider a point source of power W, radiating omnidirectionally from O. The intensity of sound will be constant over the surface of any sphere centre O, and will be equal to  $\frac{W}{\Delta}$  watts/unit area, where  $\Delta$  is the surface area of the sphere. Therefore  $I\alpha \frac{1}{\Delta}$ .

Since  $\Delta$  is proportional to the square of d, the distance from the source (i.e. the radius of the sphere), then I  $\alpha$  1/d<sup>2</sup>.

The results so far obtained may be summarised thus:

- (1)  $P\alpha A$  Pressure proportional to Displacement.
- (2) IαA<sup>2</sup> Intensity proportional to Displacement squared.
- (3)  $I\alpha 1/d^2$  Intensity inversely proportional to Distance squared.
- From the above, three further relationships can be derived:
- (4)  $I\alpha P^2$  Intensity proportional to Pressure squared.
- (5)  $A \alpha 1/d$  Displacement inversely proportional to Distance.
- (6)  $P\alpha 1/d$  Pressure inversely proportional to Distance.

These relationships and other information contained in this article will be referred to from time to time throughout the series. Next month, acoustics and sound treatment of studios will be discussed.



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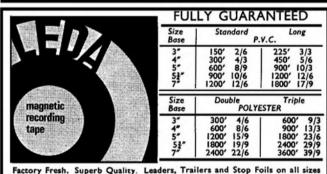
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### PLANNING A CLOSED-CIRCUIT TELEVISION SYSTEM PART TWO

BY RICHARD GOLDING





THE planning of the vast ETV network for London schools was first begun in May 1965, a good three years before its inception. After a full enquiry, an outline plan was submitted for approval. This was given by the Educational Committee in December 1965 and a target date for the opening of Phase One was set for September 1968. This was to give 90,000 children in 300 schools in Islington, Hackney and Tower Hamlets their own CCTV service with Phase Two, twelve months later, taking in the remaining 900 schools in the Inner London Area.

The site available for Phase One was an old school, on three floors, in Laycock Street, Islington, and this was handed over for the sole use of the ETV system. The GPO then began laying a network of coaxial cable under London's streets, mainly in existing telephone ducts, together with the development of special transmission equipment. The cables were capable of carrying at least seven video channels simultaneously.

The brief for September 1968 involved the production of fourteen series containing nearly 200 programmes, all to be made at Laycock and transmitted during the first year. These included programmes for 15 years old school leavers on Housecraft and Social Studies, French for Primary schools, programmes on Business Machines, and Local Studies (Looking at London). For adults there was a series on Visual Aids, and another on Plastics. Transmissions were to take place on five days a week between 10 a.m. and 7.30 p.m. and the programmes were to be repeated three or four times a week to suit varied timetables. In September 1969 the service would be transferred to a permanent centre in Battersea to transmit to the whole of the ILEA with a final requirement of 3,520 receivers.

Mr James Wykes was appointed Director of the ETV service and began making up his staff long before the opening of the service. These included administration personnel, cameramen and engineers, and 45 ILEA teachers to take over the roles of scripting, directing and presenting. The technicians all had professional experience, and the teachers first received training in smaller units such as Goldsmiths' College CCTV unit, and then an intensive training period at Laycock before being seconded to the service for up to two years.

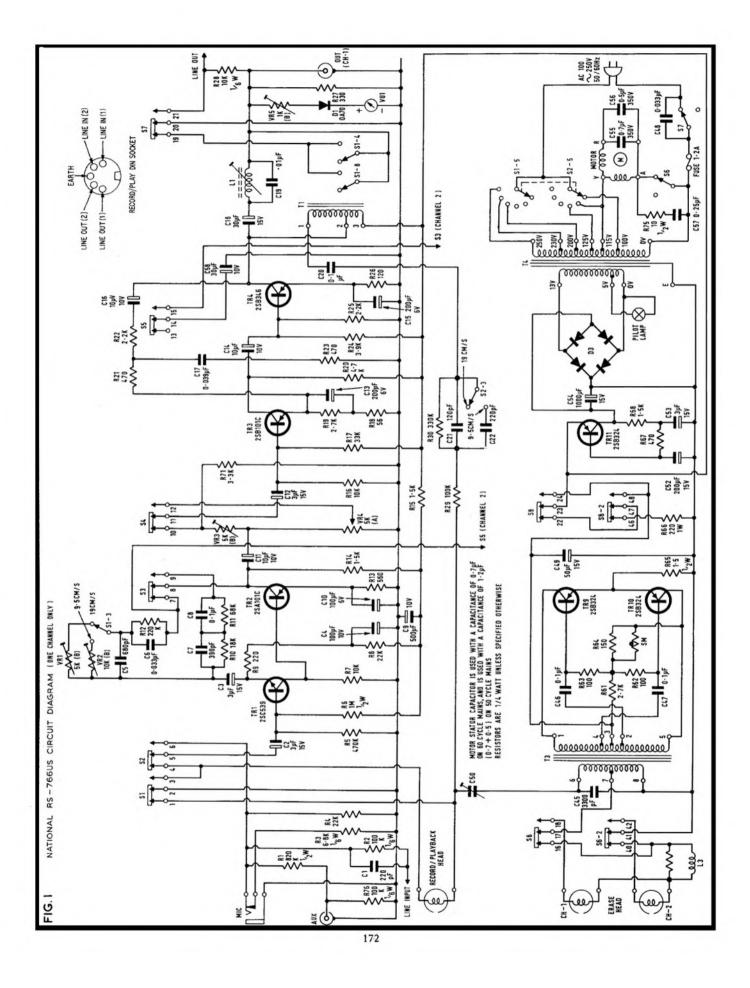
The technical planning was for one production suite, a training studio, a master control room to house the VTRs and transmission switcher, a room assigned to the GPO for the modulators and transmission equipment, a maintenance workshop, and a twocamera mobile TV unit. Ancillary areas included a photographic department, graphics and scenic shop, rehearsal areas, a film viewing and editing area, and production and administration offices.

Most of this went exactly to plan and the first six months of the ETV service has been an outstanding success. To see just how the school had been converted to a huge CCTV centre, and what equipment was being used, I went over to Islington myself.

The production suite is on the top floor of the school. This consists of the studio, production gallery, sound con'rol room, and the telecine room. The four rooms form a block with good vision and sound communication. The studio is 7 x 8 metres and is fitted with a curved cyclorama covering two walls. Air conditioning is provided and the ceiling (which is fairly high) and walls are acoustically treated. The floor is wooden but has been sanded and covered with lino to make it flat for tracking. Lighting comprises 2 kW, 1 kW and 500 W spots, and scoops for providing fill-light 30 x 2 kW lighting outlet sockets are provided 20 of these being dimmable by the vision engineer (the most complex set so far used 25 lamps). The studio is equipped with three 11.5 cm EMI 203 image-orthicon cameras each carrying 5, 7.5, 13 and 20.5 cm lenses. The cameras are mounted on Vinten hydraulic pedestals and Vinten pan-and-tilt heads. The camera control units have joystick remote controls grouped for operation by the vision engineer, Richard Thompson, who also controls the 16 mm telecine which has facilities for magnetic stripe recording on film and for reproducing both optical and magnetic track. Richard Thompson was with BBC TV for a number of years and came to ILEA after four years working on colour TV in New York. Colour, he believes, has a great future for educational TV. He sits in the production gallery with the director (ILEA teacher) and the vision mixer and is in the best position to give on-the-spot advice to the directors, whose lack of professional experience often leads them into difficult situations. The vision mixing unit has six inputs, and the gallery also carries seven 35.5 cm picture monitors for viewing of all inputs and transmission. A comprehensive talkback system is provided.

The sound control room, where I spent a great deal of time talking to Robin Dolman and John Gardner, the sound engineers, has a 12-input Elcom mixer, each input being high or low level with preset level control, prehear, foldback, and echo. The inputs can be routed via a 'red' or 'green' group, and main faders and group faders allow comprehensive mixing. A jackfield involving all inputs provides facilities for the insertion of frequency correcting filters into any channel or group. Sound monitoring is by PPMs and a KEF speaker system. A twin-turntable unit provides record reproduction, and two EMI BTR4 recorders complete the high level input equipment. The microphone selection includes a number of capacitors, neck microphones and dynamic microphones (AKG D25) for the Mole Richardson boom in the studio. The sound boom is used quite a lot, between 50% to 75% of productions, although neck microphones are used with the appropriate frequency correction. 'Intelligibility is of paramount importance, said John Gardner. 'And, as we know that all programmes will be listened to in classrooms, frequently in far from ideal conditions, we try to compensate for this by rolling off some of the bass and putting in a slight presence peak. In order to increase the mean power broadcast we frequently use a Pye compressor. Like the broadcasting organisations, we have to depart from purist techniques in order to get the best results for the viewer.'

Both John and Robin came from the BBC after many years of radio and TV experience. Robin came first and it was his job to plan the sound system. The Elcom sound mixer was made to his specifications and tock six months to complete. He now has plans for an 18-(continued on page 177)



# equipment reviews

#### NATIONAL RS-766US

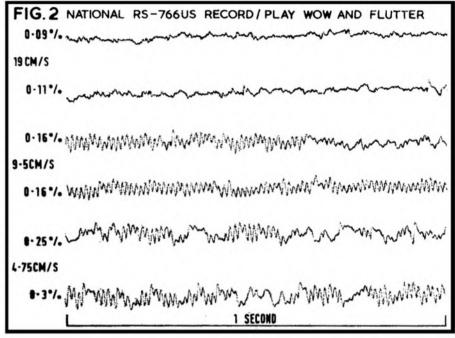
MANUFACTURER'S SPECIFICATION (19 cm/s). Quarter-track stereo tape unit delivering 1 V to line outputs at peak recording level. Wow and flutter: 0.1% RMS. Frequency range: 30 Hz-18 kHz. Signal-to-noise ratio: 50 dB. Oscillator frequency: 50 kHz. Spool Capacity: 19 cm. Tape speeds: 19, 9.5 and 4.75 cm/s. Modulation indicators: Meters. Sockets: Miniature jack (microphone); duplicate DIN/Phono (line in/out). Dimensions: 35 x 28 x 14 cm (w x 1 x h). Price £17 13s. 7d. Manufacturer: Matsushita Electric Trading Co. Ltd., P.O. Box 288, Central Osaka, Japan. Distributor: United Africa Co. Ltd., United Africa House, Blackfriars Road, London S.E.1.

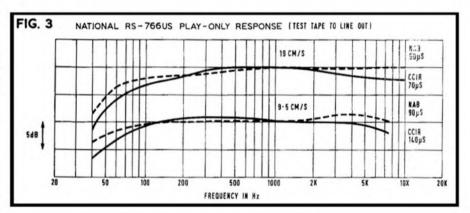
A LL recording controls are grouped on the left hand side of the control panel. The record level meters are placed directly above the appropriate record level controls and a transparent sliding window covers the record buttons which are locked in position by rotating the right hand tape motion control from the off position to either play or pause. The mechanical control lever can be moved anticlockwise for fast rewind, one step clockwise for play, two steps forward for pause and fully clockwise for fast forward wind. 300 metres of LP tape are wound or rewound in about 4 minutes.

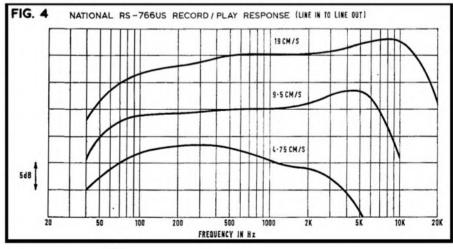
The tape position indicator registers 15 digits for 10 turns of the supply reel and the counter can be reset to zero by push button.

The drive motor is a heavy duty four pole synchronous motor and a change of mains frequency from 50 to 60 Hz can be accommodated by removing the thin walled capstan sleeve and altering a tap on the motor phasing capacitor. The top traces of fig. 2 show the cumulative record play wow and flutter to be 0.09% RMS in the cancelling state and 0.11% when in phase. The main flutter is at 25 Hz motor rotation frequency. At 9.5 cm/s there is evidence of high frequency friction flutter which is limited by the 120 Hz cut-off frequency of the pen recorder but contains random high frequency 'grass' up to much higher frequencies when examined on a wide range CRO. At the lowest speed, cancellation of the 25 Hz flutter and the friction noise occurred several times a second but the mean integrated wow and flutter reading remained fairly constant between 0.25% and 0.3% RMS. In contrast to this rather 'dirty' record/play performance, the play-only readings from 19 and 9.5 cm/s low wow and flutter test tapes showed absolutely steady readings of 0.09% combined wow and flutter at both speeds, and even more surprisingly, 0.05% to 0.06% wow only at either speed. This would seem to indicate that the friction flutter is occurring at or near the record head. I cleaned all pads and tape guides and held off the autostop tape feeler during recording without altering the effect.

The play-only responses were measured on (continued on page 174)











NAB and CCIR test tapes to give the responses of fig. 3. It will be seen that the equalisation is very close to the NAB 50 and 90  $\mu$ S time constants.

System noise, with no tape passing the heads, was 49 dB below the output when playing reference peak recording level tape (32 mM/mm). Reference level was recorded with the record level meter needle just at the top of the red sector of the scale. Total distortion at reference recording level was 2%. Erased peak recording level showed tape noise 46 dB below reference level unweighted but with some of the reading due to low level hum. Filtering the output with a 250 Hz high pass filter to remove the hum gave a noise and hiss reading of 52 dB.

Record/play tests gave the responses of fig. 4 which are reasonable without being outstanding at the two higher speeds, but pretty poor at the lowest speed of 4.75 cm/s.

The circuit diagram shows that a tapped choke or auto transformer is used in each record amplifier output stage to step up the signal voltage to the record head feed circuit. As the head feed resistor totals 430 K, the reason is clear enough, but I can see no virtue in such a scheme over using a lower feed resistor of say 50 K and peaking the record amplifier response for correct recording pre-emphasis.

Listening tests showed extremely 'gritty' sound quality which certainly did not agree with the pure tone test distortion figure of 2% at peak record level meter deflection. Prerecorded tapes sounded clean and smooth, but were obviously recorded at a much lower level. The recording tests were repeated using lower and lower indicated recording levels until the meter pointers were barely lifting from the stop. The recordings were now clean, if a little 'top' heavy, and CRO comparisons with known properly recorded tapes showed that peaks were reaching similar levels. This is therefore an extreme case of VU meters with very unsuitable dynamic characteristics which do not register true peak recording levels except on sustained tones.

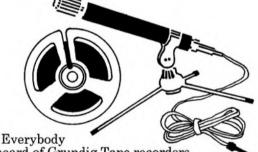
#### COMMENT

If I had to use this recorder as part of an audio reproduction installation, I would set the gain of the external power amplifiers so that a good prerecorded tape gave a reasonable listening level and then record at about this level. Remember that the playback gain of the RS-766U is fixed and that the ear is better than any meter in judging sound level in a constant acoustic environment. In this way the VU meters could be disregarded altogether as they are worse than useless for indicating true recording levels on the tape.

As a player the RS-766U has low wow and flutter, good signal-noise ratio and excellent equalisation. As a recorder it leaves much to be desired, but used in the way described above reasonable recordings can be achieved despite its obvious shortcomings.

A. Tutchings

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#### WHICH EARPHONE ? CONTINUED

soft padded clip-on Z60 muffs rather than without. There are two vents at the back of each ear piece which are covered inside with a thin layer of foam plastic (for damping or just to keep dust out?) As a whole the phones are more substantial than the K50but lighter than, and at least as comfortable as, the DT48S.

The K60 appear to give a greater output without distortion than the K50, which I have sometimes found particularly difficult to judge tape overload with, the DT48S produces still more signal. The sound of the K60 is effortless and images sharp. Speech is clean, voices and strings are natural, the harpsichord sounds particularly good, and organ excellent with just a shade of bass lift. The K60 phones are a definite and worthwhile improvement on the K50, if AKG will forgive my saying so.

I was supposed to be doing a field trial only, with no measurements. But I could not resist the temptation to do some very simple tests, and tried feeding the phones with white noise and tone. The DT96A seemed to fall off a bit above 2-3 kHz although the output was quite audible to 15 kHz or so (my ears cut off at about 18 kHz). The DT48S also seemed down just a little around 3-5 kHz, though on noise test the response seemed noticeably smoother than the DT96A which had a slight hollowness to the sound. The K60 response seemed a little up at the higher end, 8 kHz and above, and extreme top was more evident ; on noise their response was smooth, only the merest suggestion of whiskers at the top.

The tone tests were revealing in terms of differences between channels, and I think this casts some light on the better stereo performance of the more expensive phones which appear to be more closely matched. The differences on all the phones were more noticeable in their effect on image position.

#### STEREO TAPE AMPLIFIER CONTINUED

the amplifier can be peaked to a selected frequency.

Assuming a flat system response from 50 Hz to 15 kHz is a basic requirement for recording at 19 cm/s, the peaked frequency selected is 20 kHz; the response of the amplifier at this frequency is boosted to approximately 25 dB above that at 1 kHz. For 9.5 cm/s recording, S2 is closed and peak response occurs at 14 kHz. This level of treble boost is quite high, but has distinct advantages as will be seen. The use of a tuned circuit in the design means that the response above the selected peak frequency falls steeply, and so helps to reduce spurious signals that might be present at the amplifier output (e.g. RF, multiplex switching tones, heterodynes from the bias oscillator). The value of L1 is not really critical, since the Q of the tuned circuit is damped by R16. If a 10 mH inductor is used, C9 should be .0068 µF and C10 .0047 µF.

L2, C11 and C12, together with C1 are components of the bias trap circuit which will be described in conjunction with the oscillator design.





on tone, than the differences with a pair of Goodmans *Maxims* in a small room—on the other hand the irregularities should always be

	DT96A	DT48S	K60
1K	central	central	central
3K	right	central	central
3.5K	central	central	central
4K	left	central	central
4.5K	right	central	central
5K	left	central	right
6K	central	central	left
7K	right	central	central
8K	slightly right	right	right
10K	left	left	right
12K	central	right	right
14K	right	right	slightly I
15K	central	left	slightly r
16K	left	left	left
18K	_	central ?	central?

Some sort of recording level indicator is normally essential, since all but the really expensive recorders are not equipped with facilities for off-the-tape monitoring. However, as the present design is intended to provide and to be used with a tape deck with a third head and a main amplifier with such an eatyour-cake-and-record-it facility, a level meter becomes an optional extra. Furthermore, the case for having a dial to peer at becomes even more absurd in view of the fact that unless one has access to oscilloscopes, etc., one adjusts the output of the meter amplifier by listening to the cake ingested on the tape.

In fig. 2, M1 is a volume unit meter, responsive to AC. In his naive youth, the author was under the impression that VU meters were standardised devices, designed to register 0 dB on the scale with an input of 775 mV. However, on doing some research into VU meters, he can report that any such impressions are hopelessly ill-founded, and hence no value is specified on the diagram for R18. Fig. 3 shows a suitable hook-up for those wishing to use a DC level meter. Full-wave rectification is advised to avoid partial rectification of the signal at the monitor output. This circuit also increases the the same, whereas the speaker performance at different locations is slightly unpredictable. Although the *Maxims* produced differences in image position down to lower frequencies than the phones, presumably due to the effect of reflections and furnishings, the effect and shift was less marked than with the phones. I think the differences tell quite a bit of the stereo story and supplement my subjective impressions, so the results are tabulated in terms of major shifts to the right or left.

To comment objectively and choose between these phones would be difficult. All three are good and one set costs considerably less than the other two. The DT96A are not as good as the more expensive phones but, at the price, I would be very satisfied with a set and they must be considered worthy competition for the K50. To decide between these two must be a matter of individual taste and choice between compromises: whichever one buys would be money well spent. Does one get more for one's money with the more expensive headphones? Clearly one does.

Both the K60 and the DT48S are excellent. I very slightly prefer the DT48S for outside recordings, but the lightness and softness of the K60 might sway me if I were going to use the phones for long periods at a stretch as they are the most comfortable to wear. The metal casing of the Beyer DT48S should stand up to maltreatment better than the plastics of the AKGs-one never intends that they shall be treated roughly but, even on the best organised recording sessions, accidents do occasionally happen. For my own use, I would probably choose the DT48S if I had the money to spare, but I am equally certain that anyone who bought the K60 would be highly satisfied and would use them happily and without hesitation. Three pieces of well made equipment, which sound good, look good, feel good and do the job for which they were intended, with the price related to what you get. J.H.F.

effective sensitivity of the meter.

If the movement of the meter to be used is mechanically well damped, C14 may be unnecessary. Frequently, however, damping is inadequate, and a large parallel capacitor was found to alleviate such a situation. After all, a meter becomes even more redundant if its pointer performs a non-stop tango ! Level meters can be quite expensive, but edgewise types with a  $1\frac{1}{2}$  in. scale and made by Smiths were obtained for 15s each from Messrs Patrick and Kinnie of 81 Park Lane, Romford, Essex. These were found to have a f.s.d. of 200 µA and an internal resistance of 1 K. With these meters, 5.1 K resistors were chosen for R18 in the prototype. Duxford Electronics also sell 50 µA level meters (1 x 11 in.) at 17s 6d. The author, incidentally, managed of discover a pair of ex-W.D. VU meters measuring 6 x 5 in. in an army surplus junk shop, and which cost 5s each, but most readers will probably not be that lucky. They really are impressive, and one feels quite justified in peering at them whilst recording Beethoven's Ninth, say, and listening for over-modulation of the tape.

A description of the setting-up procedure will follow the section on the oscillator design, which will commence next month's article.



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#### CLOSED CIRCUIT CONTINUED

channel mixer for the second studio. They both enjoy working in ETV but claim that it is a more complex operation than schools TV on the national network.

The training studio is on the same floor as the production suite and carries three Marconi vidicon cameras, a vision mixer similar to that in the production gallery, and a simplified sound mixer. Next door is the preview theatre where experimental programmes and students' work may be screened.

On the first floor are the production and administration offices. Down on the ground floor is the master control room. This contains the 625 line broadcast type sync pulse generator (Marconi double unit with changeover) and the distribution amplifiers to send the required pulses to the production suite and technical areas. The master mixer is of auto-preview type and can accommodate eight sources; it is usually operated in a married condition but separate picture and sound switching can be employed. In this room are the two Ampex 1200 quadruplex VTRs (see photo). One is used principally for recording and is fitted with electronic editor. The other is used for transmission and is fitted with an AMTEC unit which corrects for head-timing errors. Both machines can be operated as synchronous sources and used for insert purposes. The value of the electronic editor is that new scenes can be inserted in previously recorded videotapes, or production errors can be rectified by undetectable, electronically spliced inserts. It is also useful in combining programme material to make original tapes. For example, live-action shots, prerecorded sequences, and cuts from telecine film or slides may be assembled quite smoothly to make up a complete programme. The AMTEC (Ampex Time Element Compensator) provides line-byline compensation for timing errors in the composite signal. In this way picture geometric distortions from any cause-skewing, scalloping, quadrature, essing, and waterfall-may be eliminated. In addition, the system extends the tolerance for error in video head alignment and effects instant correction at splice points, even when the two tapes are from recorders with differing head alignments. Another feature of the new Ampex quadruplex VTRs is the Mark Ten High Efficiency Video Head. This contains 'unitized transducers' which permit close matching of individual 'dimes' on any head drum for similarity of electrical and mechanical characteristics.

In the master control room there is also a test pattern generator. There are two vidicon cameras mounted before an effects box to provide the interval signal which is transmitted between programmes and the 'one minute cue' which is transmitted before each programme.

The Outside Broadcast unit consists of a single-decker bus adapted to accommodate a four-man crew and equipment including two cameras, sound and vision mixer, talkback amplifiers. microphones and Ampex helicalscan VTRs. (There are some 20 Ampex 5003 and 7003 machines in use at the centre.) The capital cost of this OB unit was £14,300 and the annual running costs, including depreciation, are estimated around £11,000.

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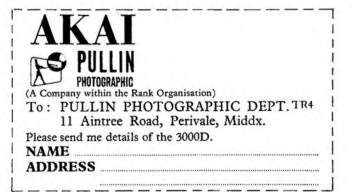
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