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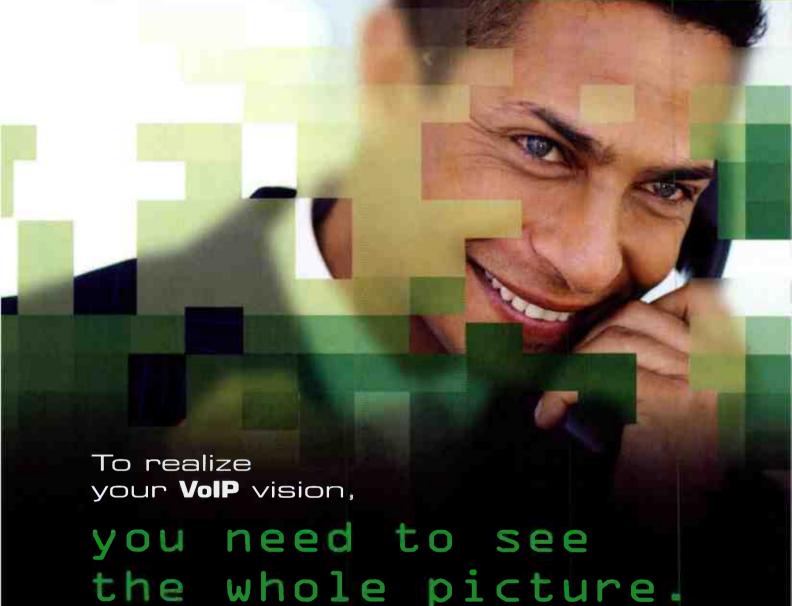
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- Dealing with foul weather foes
- Cable's Texas technology shoot-out
- Keeping up with CableLabs



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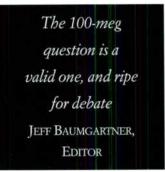
Who needs 100 Mbps?

ith the groundswell of activity around DOCSIS 3.0 these days, everyone is asking the all-important question: What applications and services are going to require 100 Mbps (or more), and just who on this Big Blue Marble is actually going to need that much speed?

This is usually the place where you see someone dig out the early '80s-era quote (or misquote) from Bill Gates that "640K of memory should be enough for anybody." Okay, so I'm guilty of it, too. Chide me if you must.

A 100 Mbps data connection may sound ridiculous now, but it may not seem so crazy sooner than some people might believe.

The 100-meg question is a valid one, and ripe for debate, because the DOCSIS 3.0 spec is not yet finalized and pre-specified versions of channel bonding technologies are just beginning to seep into Europe and Asia, where operators are literally begging for it as they match speed-



for-speed with DSL and fiber providers. Japan's largest cable operator, J:COM, plans to launch a symmetrical 100 Mbps service this month to MDU customers.

The story is similar in North America, though the speed bars aren't being set so high as they are abroad. Here, operators are not clamoring for channel bonding and

DOCSIS 3.0 yet, but there's lots of discussion about how that pipe will be filled—with commercial services, video download applications, and VOD traffic in the DOCSIS domain, to name a few.

While those will certainly do their part to absorb 100 Mbps, I think they miss the mark in answering the question in the near-term. The more relevant answer today seems to be: It doesn't really matter how or if that pipe gets filled right now. Just making it available at a reasonable price is apparently enough to win in the public perception arena, where more is always better. And more at a low price is even better than that.

If a fiber or DSL service provider comes out with a 50-meg service for \$30, cable had better be ready to respond posthaste or suffer the perception that it is somehow behind the technology curve.

And speaking of perception, I find it interesting that cable plant today is already delivering much more than 100 Mbps of capacity–multiple Gbps, in fact, if one were to sum up all of the channels being used by operators to deliver broadcast video (SD and HD), VOD, VoIP and other services.

But not that anyone in the mainstream would notice that, or give cable much credit for it. No, they pay much more attention to figures specifically linked to the high-speed data service: 5-meg, 10-meg, 15-meg, and so on and so forth.

Like EchoStar's new play on "VOD," which actually amounts to a push-DVR service, the cable industry has found itself again in the middle of a tricky perception game–providing yet another reason why it is imperative for cable's technology and marketing leaders to be on the same page.

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CED MAGAZINE Volume 31, number 7

features

18 Diving in

While some MSOs are plunging head-first into digital simulcast deployments, others are more cautiously testing the waters. Operator size and overall service goals, as well as timing issues, are determining the arc of this particular maneuver.

By Kasen Brown

Weathering the worst

I rom hurricanes to frigid temperatures. Mother Nature's worst continually assaults the cable infrastructure. As a subset of that, powering systems are not only particularly vulnerable to the whims of the environment, but they also have become critical for lifeline VoIP. So how are MSOs and cable industry suppliers adapting their powering strategies to best ride out the storm?

By Charg Kuhi

26 A Texas-sized technology shootout

Yes, there were armadillo races. Yes, there was mechanical bull riding. But the big stories emerging from the SCTE's Cable-Tec Expo in San Antonio centered around digital simulcast, effective bandwidth management and wireless voice services.

By CEDistaff

AWARD WINNERS

2005 Pacesetter Awards

First introduced at SCTE Cable Tec Expo, these cable professionals are out in front with advanced services, applications and technologies. This year's CLD Pacesetter Award winners are Paul Brooks, Tom Buttermore, Bruce McLeod, Stephanie Mitchko, Steve Santamaria and Matthew Stanek.

By John Elyumoullimen and Kären-Brown

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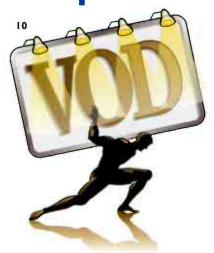
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Management Solutions

departments CED MAGAZINE Volume 31, number 7



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ADVANCED NETWORKING

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PacketCable Multimedia (PCMM) and per-flow IP networking can complement each other, enhancing the consumer's Quality of Experience, and helping cable companies to earn their loyalty.

BROADBAND BUSINESS

40 KEEPING UP WITH CABLELABS

PacketCable 2.0, downloadable security, and DOCSIS 3.0 are at the top of the cable industry's technical agenda, as revealed at the recent CableLabs media briefing.

Jenny Application manager/policy server Grandma Client CMTS Flow-based IP network CMTS Client VolP phone On-demand pipe for voice call VolP phone On-demand pipe for video conference picture Television On-demand pipe for peer-to-peer movie download PC PC

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- **16 MEMORY LANE** If the cable industry can learn any lesson from Google's spectacular success, it is that attempting to organize the digital world according to selfish interests won't work.
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46 CAPITAL CURRENTS When the District of Columbia Federal Court of Appeals overturned the FCC's Broadcast Flag rules, the fallout fell on the modernization of the Emergency Alert System.



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upfront LATEST NEWS AND INSIGHT

FCC rules on e911

he Federal Communications Commission ruled in late May that certain classes of VoIP providers must supply enhanced 911 (e911) emergency calling capabilities as a mandatory service feature within 120 days.

Claiming a "balanced approach," the order obligates "interconnected VoIP service providers that are similar to traditional telephony companies."

The definition includes services that receive calls and terminate calls to the public switched telephone network (PSTN), but does not apply to instant messaging applications or Internet gaming services. By way of example, the ruling impacts cable VoIP, and services like Vonage, but does not affect Microsoft Corp.'s Xbox Live service.

The Agency remarked that it has maintained a largely light touch on VoIP regu-



lation, "but e911 service is critical to our nation's ability to respond to a host of crises," the FCC said. Even before it was formally issued, there has been rampant concern that the order could hamstring smaller VoIP service providers.

Jeff Pulver, CEO of pulver.com and founder of Free World Dialup, blasted the decision, claiming that the ruling could make VoIP startups vulnerable, especially those without the "deep pockets, resources and political connections."

He also complained that the order leaves many VoIP providers at the "mercy or goodwill" of telecom carriers that control access to the emergency response network, noting that the FCC instead could have stopped so-called "port blocking" and forced the telcos to provide access to the emergency network.

Meanwhile, National Cable & Telecommunications Association (NCTA) President & CEO Kyle McSlarrow applauded the FCC "for taking action on this important public safety issue, which is of critical importance for every telephone customer, no matter what technology is used." He added that the "cable industry has and will continue to provide this essential [e911] service to our VoIP customers."

JDS Uniphase deals for Acterna

DS Uniphase Corp. (JDSU) has put up \$760 million to acquire closely held optical test and measurement firm Acternalnc.

The deal is comprised of \$450 million in cash and \$310 million in JDS Uniphase common stock. With regulatory approvals, the deal is expected to close by the end of September.

The acquisition will give JDSU a company with combined annual revenues of over \$1 billion, and expand its portfolio to include test and measurement gear for a range of IP-based data, voice, and video services.

While JDSU historically has placed plenty of test and measurement focus on equipment manufacturers, its purchase of Acterna will give it a line into service providers,

as well, including Comcast Cable, BT, Verizon and SBC.

Following the deal's closure, John Peeler, Acterna's president & CEO, will head up JDSU's Communications T&M product group.

JDSU's test and measurement business, primarily with manufacturers, "has not been a major sales focus," but that will change under Peeler, said JDSU President & CEO Kevin Kennedy, during a call with reporters and analysts.

Kennedy did not downplay the integration challenge that lay ahead, but noted, "we believe this is the right acquisition at the right time."

The JDSU acquisition will end yet another chapter in the evolution of Acterna, which was created in May 2000 via the merger of Wavetek Wandel Goltermann and TTC.



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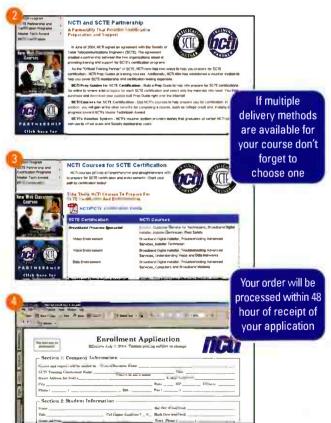
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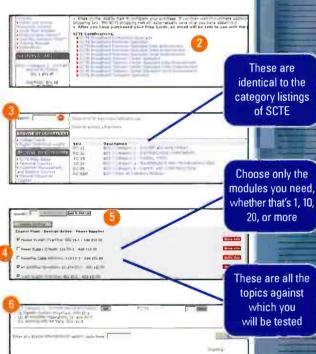
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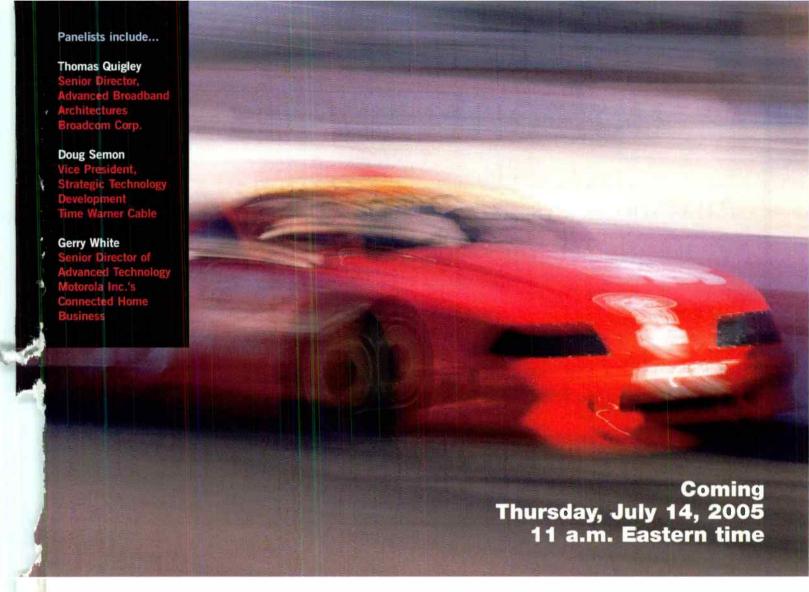




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Scaling bandwidth and services using DOCSIS 3.0 channel bonding

The broadband competition continues to nip at cable's heels with faster and faster DSL and fiber technologies.

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Promising speeds well above 100 Mbps, the emerging DOCSIS 3.0 specification is the next step in cable's data platform evolution—and its best defense against competing platforms. This information-packed Webcast will explore the origins of DOCSIS 3.0, cover the advanced services and benefits it enables, and detail how the technology is being designed to integrate into your existing broadband architecture.

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- A likely timetable for DOCSIS 3.0-based technologies.

Moderated by CED's Editor, Jeff Baumgartner, whose decade plus experience in the industry includes a stint as broadbard editor at Multichannel News and as the Denver Bureau Chief for CableFAX Daily.



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LATEST NEWS AND INSIGHT

Atlas shoulders VOD advertising

Atlas is bringing its Internetadvertising pedigree to the world of video-on-demand.

Atlas, a division of AQuantive Inc., already works with hundreds of media buyers in the Internet advertising arena, but is complementing those efforts with an ondemand division.

The company has repurposed its Internet ad-delivery system for VOD. Its Web-based service handles about 70 billion to 80 billion advertisements per month via agreements with agencies such as Omnicom Group and Inter Public Group, and direct advertisers such as Vonage and Kraft Foods.

Atlas' VOD platform, which serves as an electronic media buyer desktop, includes a range of workflow tools designed to help ad agencies handle the entire lifecycle of their media placements for VOD. As it is with the Web, VOD advertising could offer several elements that advertisers salivate over: it is impression-based, and measurable in ways linear advertising is not.

Although the division is new to the on-demand world, two of the people running it have plenty of cable VOD experience.

Scott Ferris, Atlas On Demand's senior vice president and general manager, was part of a cable consortium that created Telewest, and was involved in the early deployment of Time Warner Cable's Full Service Network trial in Orlando. He later went on to MediaOne to help the company develop its high-speed and digital video products. He's joined by Jay Schiller, Atlas On Demand's vice president of business development. Schiller's recent cable experience was with nCUBE and C-COR Inc., which closed a deal to acquire nCUBE in January.

Ferris said Atlas' new venture was built at the request of ad agency customers determined to mitigate ad-skipping, take advantage of VOD technology, and create new advertising inventory.

SeaChange International was the first video-on-demand vendor to ink a co-development agreement with Atlas On Demand.

otorola Inc. is adding to its Broadband Service
Router family again, this time unveiling a major
software upgrade for the 64000-series cable
modem termination system (CMTS), as well as a new
economy-size chassis.

The new software, version 4.1, includes a raft of new

Motorola unveils new BSR products

updates aimed at helping operators deliver voice, video, and data applications. Not only does it triple the upstream bandwidth and add advanced spectrum management, but it also sports virtual private networking support and dynamic voice and data traffic balancing capabilities. It also adds support for

PacketCable Multimedia

Motorola also unveiled the BSR 2000, a more compact version of its BSR 64000 sibling that can be deployed solo or in clusters to power small- to medium-sized distribution hubs, multifamily apartment units or hotels. The one-rack-unit "pizza box" chassis is DOCSIS 2.0-based, and, with an extra receiver port, it can support advanced spectrum management through built-in RFSentry capabilities.

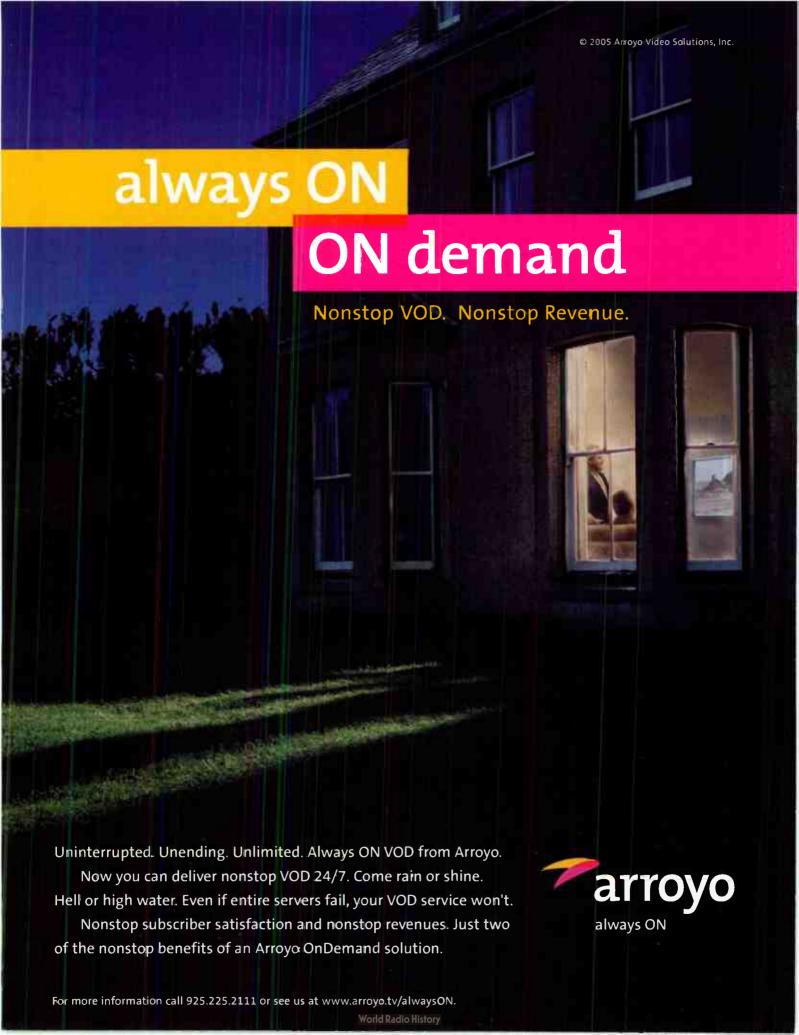


Adelphia goes with Gotuit guide

Adelphia Communications Corp. is giving Gotuit Media Corp.'s video-on-demand navigation guide a go, starting with deployments in the MSO's Northeast Region system.

Adelphia is using the core Gotuit On Demand guide, as well as specialty content libraries Gotuit Music on Demand, Gotuit News On Demand and Gotuit Sports On Demand.

The Gotuit guides are aimed at helping Adelphia digital cable customers more easily find content from the expanding library of on-demand titles and linear channels.



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LATEST NEWS AND INSIGHT

Wedding bells for CableMatrix and Xinnia

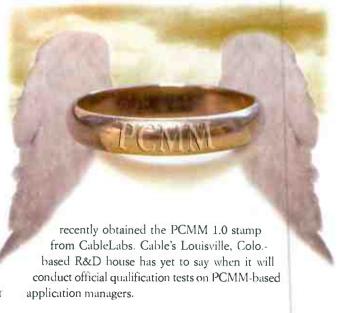
n what could be considered a match made in PacketCable Multimedia heaven, CableMatrix has inked a deal to acquire Xinnia Technology for an undisclosed sum.

The deal will give CableMatrix two primary elements of the PCMM architecture: the policy server (its existing ODSP Policy Server), and the application manager (Xinnia's Network Smart). PCMM is designed to inject QoS into a range of IP-based applications, and can be used to support broadband network security services.

In February, CableMatrix and Xinnia announced a successful integration of their respective PCMM products.

On the personnel front, Xinnia CEO Jay Malin will become vice president of business development at CableMatrix, and Xinnia Chief Technical Officer Matt Tooley will join CableMatrix as its vice president of technology. CableMatrix will also move its corporate offices to Chicago, but retain its R&D center in Israel. The combined company will have north of 30 employees.

CableMatrix was among a handful of policy server vendors that



Motorola plugs into BPL

otorola Inc. gave the muchhyped Broadband Over Powerline (BPL) sector a jolt of legitimacy with the introduction of a platform that combines the company's "Canopy" wireless platform with "enhanced" HomePlug technology.

Motorola's Powerline LV (Low Voltage) system will target the utility sector.
The Canopy HomePlug system

platform uses low-voltage powerlines, making it less susceptible to interference found in medium-voltage environments, the company said. The system also uses RF notch filtering to provide additional protection for amateur radio transmissions.

The platform taps Motorola's wireless point-to-multipoint Canopy technology as a dedicated data link or

as a backup network. Motorola today has about 15,000

Canopy sites deployed world wide.
The Powerline LV platform is
comprised of three parts: an access
point cluster, an integrated antenna
and bridge router, and a HomePlug
modem.

Broad River Electric, a rural utility that serves 25,000 customers in upstate South Carolina, is among the first to deploy Motorola's BPL technology.

GFC hails new chief

Cable installer/contractor GFC has appointed Peter Michel as its new president and chief executive officer, replacing Murat Aslansan. Michel, a former chief executive officer of Brinks Home Security, comes to Conshohocken, Pa.-based GFC from NEP Broadcasting LLC in Pittsburgh, where he served as CEO. He also recently was chairman of the Homeland Security Advisory Council in Washington, D.C.





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LATEST NEWS AND INSIGHT

Time Warner puts eBay on screen

n extended partnership between Time Warner Cable and BIAP Systems Inc. will ensure that eBay users can safely watch TV without worrying about being outbid for that vintage G.I. Joe with the Kung-Fu grip.

Time Warner Cable is testing the TVbased eBay application in Austin, Texas with the MSO's DVR customers. The MSO presently has about 50,000 customers in the market who fit the bill. The expanded rollout follows a smaller, more technical market trial that involved several hundred cable customers.

Although the application can run on just about any set-top, Time Warner is offering it only on DVR-enabled boxes.

BIAP's set-top software platform uses artificial intelligence techniques to acquire news and information from the Internet and other sources. When discussing next steps for the platform, the company thought it would be interesting to bring eBay to the television, and, after ap-

proaching eBay about the idea, was asked to join the auctioneer's development program, explained BIAP Chief Product Officer Ellen Dudar.

In the trial, Time Warner customers have buyer's side eBay functionality, including access to the user's eBay watch list. The application also sends alerts to the TV screen if the customer has been outbid, or if an auction has come to an end. Users can also boost their bids via the TV interface. Later on, BIAP hopes to add search and other eBay functions.

The BIAP-eBay application uses a specially-built user interface (rather than an HTML browser) to display information. The app does not require a separate 6 MHz channel, but instead uses out-of-band signaling to retrieve and send data. BIAP's system also incorporates a headend component as a bridge to the outside world.

Time Warner Cable is no stranger to the BIAP system. In addition to Austin, the MSO has been using the company's PITV



(Personalized Information TV) application in El Paso, Portland, Waco, and San Antonio. The PITV app also is installed and ready to go in Corpus Christi, Minneapolis, Columbia (S.C.) and Green Bay, BIAP officials said.

avid and Theresa Tuttles of rural Strasburg, Colo. last month became the first to travel into the yonder of WildBlue Communications Inc.'s long-anticipated satellite broadband service.

Without access to cable modem or DSL service, the Tuttles have had

WildBlue signs up first CUSTOMET political clout out

access to the Internet via a syrupy-slow dial-up phone connection.

WildBlue also gained some of the event,

which compelled Colorado Governor Bill Owens to declare May 30-June 4 "Rural Broadband Week."

WildBlue kicked off with three service tiers starting with a 512 Kbps/ 128 Kbps service for \$49.95/month.

Pace lands Comcast box deal

In a move that adds momentum to its play in the North American market, Pace Micro Technology aced a new multi-year set-top box and software licensing deal with Comcast Corp.

The deal replaces and expands a previous agreement between the two companies, said Michael Pulli, president of Pace's Americas division, which will

make boxes for Comcast that work with the Motorola and Scientific-

Atlanta conditional access systems.

The new, three-year deal is valued at \$375 million to \$550 million, depending on the mix of Pace boxes



Comcast also has opted to license Pace's EngineWare software and certain settop box designs for North America. In addition, the two companies will jointly fund a non-exclusive development project led by Pace's engineering team that will seek to create next-generation set-tops and related technologies.

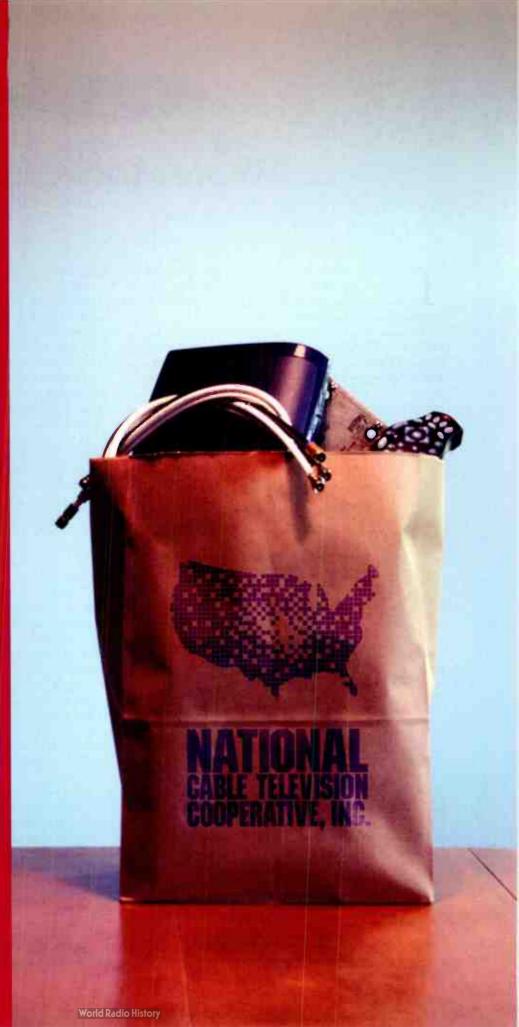
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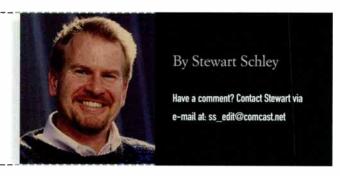


We are what we search

he Internet was barely born as a publicly accessible network of networks when a flash of inspiration came to innovators like McGill University student Peter Deutsch: somebody needed to organize this thing.

Thus sprouted, in basements and garages and college laboratories, a fury of Coca-Cola-fueled work aimed at figuring out ways to let Internet users burrow through the maw to come up with a singular gem of an informational result. It could be an article, a cooking recipe or a photo of Madonna from her experimental film days, but there it would appear, almost magically, as if plucked from the ether by a knowing hand.

Reciting the litany of search agents that were produced to plow through the online thicket produces a sense of profound



nostalgia, and reminds us how fast this digital world has grown up around us. The detritus of largely forgotten search engines includes once-promising names like Alta Vista, Northern Lights, Excite and Lycos.

Preceding these commercially-minded vehicles were the awakening agents of Internet search: 1989's Unix-based search system Archie; the University of Minnesota-bred Gopher tool in 1991; and, later, from the University of Nevada-Reno, the Very Easy Rodent-Oriented Netwide Index to Computerized Archives, or, blessedly, "Veronica." (The derivation of the "Archie" label remains one of the irresistibly quaint tales of Internet lore. Its creators, including McGill students Deutsch and Alan Emtage, originally wanted to use the generic name "Archives," but were proscribed by Unix standards to a limited character count. Deutsch reportedly hated the contrived "Veronica" name that followed.)

With its \$78 billion market capitalization, the reigning category giant, Mountain View, Calif.-based Google Inc., seems today to be an unstoppable force in online search, but even it faces challenges from newcomers like Wisenut and Teoma, both of which purport to be able to sniff through an even more astonishing vol-

ume of Internet content to produce what it is that users seek.

Maybe so. But to displace Google from the hearts and souls of modern-day netizens will take some doing. The organic ascension of Google from humble search technology to widely adopted verb ("I made sure to Google him before we went out on our first date.") testifies to the special place this particular brand has earned. It also offers an instructive lesson in software development. Much of Google's appeal stems from a genuine and unusual obsession with its customer base. Among the "Ten Things" that serve as the foundation of the Google development philosophy (published, in signature Google style, on the company's own Web site) is this nugget: "Focus on the user and all else will follow." To make good on the mandate, Google employs a very simple feedback loop. It publishes experimental versions of new tools on its Web site and invites users to critique them.

This sort of willingness to let users do some of the guiding of what ends up being a *tour-de-force* Internet offering could be instructive for those creating a new class of video content searching tools. A fresh array of startups—today's incarnations of Alta Vista and Lycos—are now building tools to help viewers identify and watch programs within the new sea of video plenty.

If the world has learned anything from Google's spectacular run, it's that attempting to cash in by organizing the digital world according to selfish interests won't work. Woe be to any cable executive foolish enough to sully his or her vocabulary with the term "walled garden" that once seemed a perfectly reasonable model for corralling content.

Instead, the emerging schemes for navigating video in all its forms and housings—linear channels, on-demand menus, digital video recorder vessels and online repositories—need to ake into account habits we've all internalized from our daily Google harvests. If it's out there, we want to know about it and we want to find it. And we want to find it within two sips of doffee, if you please.

That's the real legacy of our pals Archie and Veronida. They and their offspring have trained us to understand we can peek behind the digital curtain anytime we want. Video navigation technology that fails to comply with the "feed me now" ethic of the Google generation is destined for that special place that businesses go when they ignore history's lessons. You'll find it three years from now by typing the words "video navigation" and "failure" into a search engine. Even by then, I bet you'll still be using Google.

Stewart Schley writes about media and technology from Englewood, Colo.

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World Radio History

ith a deep pool of new services and the prospect for better bandwidth management awaiting, it is not surprising cable operators are diving into simulcast deployments left and right.

But how they execute that dive is not entirely uniform—depending on their size and overall service goals, some are adding their own twists and tricks. Others are still oeciding how to best enter the digital TV waters.

Adelphia Communications is the latest major MSO readying to take the plunge, with plans to bring about 10 of its 26 markets up by the end of the year, says Doug lke, vice president of advanced video engineering. The actual markets have not been announced as yet.

Equipment is being installed and tested in the first of those markets now, and it should be ready to bring on line in July or August. As for what channels will be simulcast, it depends on the market and how many local broadcasters and public access channels there are.

"The goal is to digitize as many markets as possible," lke says. "However, it may not be possible to do 100 percent of the whole market in the first year."

One factor playing into that is the public, educational and government (PEG) access channels that would need to come along for the simulcast ride. In major metro areas, Adelphia is dealing with a flock of such channels-in the Cleveland metro area alone there are more than 200, lke notes.

"We clearly want to get to the all-digital package, and all-digital means all of the PEGs. So it is our every intent to get there, but we may do it hub by hub," he says. "For example, we may take a segment of the city where we know we have to digitize those PEG channels—maybe the core or downtown or something—so we can get the message out that we are all digital in a decent segment of our market."

Adelphia also is looking at centralizing encoding wherever possible, and that may mean two large encoding centers in a larger metropolitan market. It has evaluated stand-alone and loop encoders, the latter of which consist of a bank of encoders controlled by a central management system. The man-

agement system dynamically allocates encoding horsepower to the high-action channels that need it—effectively stat-muxing at the ingest to create more efficient multiplexed signals.

At the same time, Adelphia is now trialing stat muxing equipment from BigBand Networks Inc., but it is also looking at other stat-mux vendors, lke says.

Ad insertion also plays into Adelphia's simulcast plans. While an expensive project given the equipment and management systems needed, digital ad insertion "is our intent," lke says.

"We are re-doing most of our ad insertion in these markets to be inserted in the digital realm. So we are moving to DPI in these markets and replacing the analog gear," he adds.

Eventually, Adelphia would like to bring simulcast to all of its markets, but that plan is in limbo given the MSO's pending acquisition by Comcast Corp. and Time Warner and their plan to divvy up the Adelphia systems between them.

Simulcast in some markets, therefore, will depend more on Time Warner or Comcast's own plans, like notes.

Smaller players take the digital dip

Smaller cable operators are also diving into simulcast—and their size doesn't necessarily mean they are less ambitious. Take the always-creative Alaskan cabler GCl, which has essentially leapfrogged over simulcast directly to all-digital in parts of its sprawling northern territory.

It's a case of timing, according to Gary Haynes, GCI's vice president of cable operations. Two years ago, the cable operator had an old Zenith analog system in Anchorage that it had to replace anyway, so rather than continue with analog, it decided to make the all-digital leap. GCI made a significant investment and deployed more than 100,000 Motorola DCT-1200s and DCT-2000s, and has since expanded that to include the HD/DVR-capable DCT-6208. That box swap was completed last August.

GCI started digitizing the analog broadcast channels in late January

DIVINGIN

By Karen Brown, Senior Editor

Operators are starting to offer digital simulcast service, but they are also adding their own twists



MSO	Rollout status	Markets	Number of channels	Simulcast local channels	Triplecasting	Stat muxing	Encoders
Comcast	Underway	Plans to expand to 80 to 85 percent of its markets by year's end.	Average 80 channels per market.	Yes	In some markets	Yes	Harmonic, EGT, Scientific-Atlanta
Charter	Underway	Long Beach & Madison, Wis.	96 in Long Beach; 85 in Madison.	Yes	No	Yes	Harmonic
GCI	All-digital and some simulcast underway.	All-digital in Anchorage & Fairbanks. Convert Juneau starting in Q4.	Approximately 150 channels.	Yes	Yes	Yes	Scientific-Atlanta Motorola & Harmonic
Sunflower Broadband	Launched in May.	Lawrence, Eudora & Douglas County, Kan.	65 channels	Yes	Yes	Yes	Tandberg
Adelphia	First market goes live in July/August.	10 markets online by year's end.	78-80 channels	Where possible	Not initially	Trialing stat muxers now	N/A
Insight	In planning stages.	N/A	50 channels plus on average 20 local channels/market		Testing equipment now	N/A	N/A
Time Warner Cable	Raleigh-Durham set to roll out as early as July.	Simulcast to at least half of TW's markets by year's end.	About 78 channels/market	Yes	Yes	Evaluating	S-A, Harmonic & others

A digital simulcast cross-section.

there is bandwidth leftover for expanded HD and future VOD services.

"It's actually positioned us pretty well," Haynes says. "Now that we've turned off the old analog platform...we have extra bandwidth to work [with]."

The MSO is now turning its attention to Fairbanks, which should this month move to all-digital service, except for the local broadcast stations. Juneau will follow, and the plan there is to start the digital conversion in the fourth quarter.

The digital march will be somewhat slower for the smaller systems outside of



GCI's core cities, where the MSO is only digitizing pay-per-view and movie channels. By the end of the year, GCI will have some form of digital programming in all of its 18 systems—the question now is when the outlying systems progress toward simulcast or digital-only for the main cable channel lineup, says Bob Ormberg, GCI's vice president of cable marketing.

Kansas cable operator Sunflower Broadband has also made the leap, rolling out its simulcast service in May to customers in Lawrence and the surrounding area, banking on the Motorola DCT-700 box. The service offers duplicate digital streams for Sunflower's 65 analog channels and triplecast analog, SD and HD feeds for ESPN, Fox, CBS, NBC and ABC.

Sunflower will offer an additional 12 channels in digital format on the expanded basic tier "and we are in negotiations with some others." says Patrick Knorr, Sunflower Broadband's general manager, adding that going forward the channels will launch digital-only.

Sunflower is encoding the digital

streams at its central headend, and it is using statistical multiplexing to funnel up to seven SD channels onto a single QAM channel. But even at that, simulcast has a price–Sunflower's 750 MHz spectrum is now completely filled. As with others, the MSO hopes to slowly pare down the analog channel load as it encourages more customers to sign on to digital service.

"So what we are doing is [enticing] customers to get boxes or actually move some channels down off of digital tiers to expanded basic, but in a digital format," he says.

It also is looking to winnow down the triplecast load.

"Right now we are digitizing the analog signal and we are looking at ways that we can downconvert the HD signal," Knorr says.

In the planning stages

Others, including Insight Communications, are still planning how to best dive into digital simulcast. For the last six or nine months it has been testing a handful of encoders by connecting them to its Sonet fiber ring to see how the transport affects video quality, says Charlie Dietz, Insight's senior vice president and chief technology officer. But the greater issue now for Insight is its own priority list.

"At this point, we are still wrestling with the when and the business plan," he says. "It's in this year's budget, but frankly, with our push for VoIP this year, I'm not sure we'll get to it."

Technically and financially, one major issue for Insight will be integrating simulcast and digital ad insertion, given the fact that 99 percent of its signals and ad insertion are now analog, Dietz says.

"We've got some new equipment; we've got some old equipment, so we've got a big upgrade there," he notes. "It's probably in the 40 to 45 percent range of the cost that we have assumed is upgrades to the VOD infrastructure."

On the other hand, if the MSO does opt for the digital upgrade, it can start inserting ads on the rest of the digital channels fairly easily, Dietz says.

"We've got a nice advantage in that so many of our districts are connected by our own fiber infrastructure now," he adds.

Insight's simulcast rollout would likely include 50 common cable channels and 20 or so local channels for each market. The common cable channels can be digitally encoded once and transported around the fiber ring, but it is also considering a central encoding service proposed by the Colorado-based Comcast Media Center.

"They're talking about doing something on a national basis," Dietz says. "We've still got all of those options open to us."

As with others, Insight will probably pare the channel load down through statmuxing, and it has been testing such systems along with the digital encoders. Even



with that, duplicating the analog signals in digital will be somewhat problematic.

"At the same time as we are doing this, we are transitioning customers today over to our digital platform, where they can get 10 or 12 HBOs, for instance," Dietz explains. "As soon as we are comfortable with that in each district [and] the migra-

tion percentage is high enough, then we'll start recovering those channels and have them ready for the digital simulcast."

Despite the problems, Dietz says it really isn't a matter of whether but when Insight will move to simulcast.

"It's just a matter of timing to pull the trigger," he says.



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Weathering the Worst

New power strategies arise in the wake of foul weather and lifeline VoIP services

By Craig Kuhl, Contributing Editor

Alaska, and South Florida's menacing hurricanes, are two powerful forces fueling next-generation powering strategies and back-up systems. Those systems are now being outfitted to cope with nature's unpredictable, and at times cruel, assault on cable networks and the communities they serve.

Mix in the added power needed to service the Yankee Group's prediction of 18 million cable voice subscribers by 2009, and the pressure to cost-efficiently sustain and back up power systems 24/7 (all while satisfying 911 and emergency requirements) becomes a high voltage issue.

And the stakes are rising. Total consumer spending in communications services—voice, cable TV, dial-up and broadband—was \$115 billion in 2004, with 50 percent of it for voice services, states a report from In-Stat, a sister company to CFD.

The addition of VoIP, data and IP-based services, along with the severe weather lessons learned in Barrow and South Florida, are prompting more cable operators to re-evaluate their powering and back-up power strategies and push for more reliable, cost-effective powering systems, including network-based power.

"Operators now recognize they are competing against the telcos and others, but weren't sure of the revenue opportunities of VoIP upfront. Now, with significant VoIP customer projections, it's easier

for them to get ROI for network-based powering strategies," says Lindsey Schroth, senior analyst, broadband access technology for the Yankee Group.

The cost of batteries and eMTA (embedded multimedia terminal adapter) equipment, Schroth notes, is still relatively high. Yet the migration to a more expensive network-based power system remains a long-term decision based on economies of scale. "It's more expensive for a network-powered base, but easier to justify when penetration levels rise for VoIP. But, we're not past the battery back-up phase yet, especially in severe weather regions, where powering is even more of a challenge."

Challenge, indeed. In 2004, hurricanes Frances and Jeanne blasted ashore on Florida's Treasure Coast north of Miami just two weeks apart, stressing to the max Comcast Cable's network there and exposing just how vulnerable networks are to foul weather—from lightning strikes and ice storms to hurricanes.

And more hurricanes are expected, with seven to nine predicted this season, according to the National Oceanic and Atmospheric Administration (NOAA).

"Power was the key from day one. We looked at each node to determine if the power was out, and from the first day, 90 percent of our plant was down and all commercial power was impacted. We had standby batteries for several hours and emergency installed generators at each plant,

but with an event of this magnitude (Frances and Jeanne), it was nowhere near enough," recalls Sue Reinhold, vice president of operations for Comeast South Florida.

With no standard number of emergency batteries or generators in the powering/emergency strategy, and fuel to operate the generators at a premium, or non-existent, Reinhold and Comcast found themselves far short of the necessary equipment to quickly recover from the hurricane's force, which Reinhold says takes a full two quarters to repair damage, replace batteries and power supplies.

"In the aftermath, we thought we had enough. We didn't. But we learned a valuable lesson, and have incorporated into our revised emergency plan a 100 percent battery backed-up system with several additional generators. We know exactly where they are and where the fuel is for generators. Our emergency plan is now creative and responsive," she explains.

Comcast has since deployed a threepronged emergency plan that stresses preparation, internal and external contact information and updated powering strategies, and post-hurricane deployments. "There just wasn't enough continuity once the system started coming back, so the first step is to assess the damage and stay in communication," concludes Reinhold.

Adelphia Communications' West Palm Beach cable system was hit hard as well, and has since added a 275 kw trailer-housed generator that can quickly power up its remote hub sites. And by year's end, the system will have launched VoIP service along with VOD, adding to its power and back-up system requirements.

"We're pushing for monitoring all the

power supplies remotely at the headends to switch and re-evaluate the power, and preparing for powering loads for VoIP. That is critical. When we can monitor real-time information, that's the key. It's a battle to justify added power, but when it goes down, like in the hurricanes, that's the payoff," says Skip Buck, system engineer for Adelphia of West Palm Beach.

All of Adelphia's generators are diesel, Buck explains, since diesel fuel is easier to obtain than propane during hurricane season, and 90 percent of its power supply is checked at least twice a year, with the focus being on hospitals, community centers and other critical services. Its master headend has two 400 kw generators.

"Each system has a power supply team, which monitors run cycle times, battery replacements and load voltages. We also do quarterly load tests, when we shut down commercial power and switch the load to generators to check them. If the generators don't start, we can run 45 minutes of UPS, which is loaded to carry about 55 percent of the powering load," adds Buck.

Squeezing every minute of additional run time from battery back-up is an ongoing challenge as well, Buck notes. "If we can increase run time, it gives us more time to respond and make sure the system is up and running."

The growing awareness of increased power and back-up power needs is not lost on cable's vendors. More power and battery manufacturers are devising methods of squeezing additional run times into their batteries to help deal with severe weather emergencies, while attempting to keep the costs down, which is admittedly a tricky proposition.

"Hurricanes, ice storms and bitter cold are difficult, so operators are asking us to provide more intelligence on the run time side in the design. This is not earth-shaking technology, but if we improve a battery's run time by 15 minutes, it can reduce the number of technicians and generators. But it costs about 10 percent more to get those 15 extra minutes, so we have to keep the cost down," says John Hewitt, vice president of cable sales for Alpha Technologies.

Alpha recently added a 28-generator trailer equipped with additional cable equipment to its power supply line.

Adds Hewitt: "There's a push to add more batteries as voice is deployed, but when a storm hits, network reliability and customer expectations are still crucial. So, status monitoring will continue to grow, and we must continue to improve at less cost and with more reliability."

And with more back-up power, says Dave Hebert, vice president of operations for Supply Performance Testers Inc. "The major engineering standards had eight hours of back-up power time and maintenance for networks. Now, cable has rebuilds completed, but not eight hours built into the networks. They're not designed for

that, so the standards are changing to monitor power supplies."

The standard, Hebert insists, must include a better managed battery program. "MSOs can get a lot of additional life from batteries—five to eight years—with a good maintenance program. With batteries costing around \$100, and with a thousand services for six-battery packages, the 'swapping-out batteries' mentality is going by the wayside. And when you add logic circuitry to interface with status monitoring, more can go wrong, especially in harsh weather conditions."

And Alaska should know about harsh conditions (see sidebar below). From Juneau, with its wildly fluctuating temperatures of 50 below zero to 100 above, to frigid Barrow, GCI's 16 cable systems are spread across Alaska and routinely deal with treacherous weather, outages and battery back-up/powering issues.

"We're adding status monitoring and using Lithium-Metal-Polymer (LPM) batteries, which we expect to last 8 to 10 years. By getting a view of the network, especially with three product lines, status monitoring has helped more than anticipated, and batteries are smarter. But if they're not maintained, they'll fail," says Gary Haynes, vice president of operations for cable and entertainment for GCI.

Ice storms in Kentucky will cause power outages and batteries to fail as well. And quickly. "We're in the belt where ice storms

Northern exposure

Barrow, Alaska sits high atop the Arctic Circle on the

frigid shores of the Arctic Ocean, a three-hour flight from Anchorage.

When GCI, an MSO serving 135,000 subscribers in 16 systems across Alaska, acquired the Barrow cable system, it brought a whole new meaning to the terms maintenance and power supplies.

With winter temperatures routinely dropping to 50 below zero, just negotiating through the bone-freezing cold streets of Barrow can be an adventure. For 82 days during the winter, the sun never rises above the skyline, and in summer, it never sets.

So it's no far stretch to say keeping the system's power on and backed-up in Alaska's most northern outpost is a chilling proposition. "We can only work the plant from June to September; then it's frozen. It's an arctic desert," says Gary Haynes, vice president of operations for cable and

entertainment at GCI.

Walk-out crews need heaters to keep the hydraulics working in their vehicles, and at least eight hours of back-up power is essential to keep the system up and running, along with hardened power schemes and transformers, Haynes says.

In the unforgiving, brutal climate of Barrow, a little innovation is needed as well, Haynes adds. "During our walk-out, we saw an old oil burner on the side of a lift-van. It was belching smoke to keep the hydraulics going. They had modified old coal burners. Later, a Polar bear casually strode through town. Our technician struggled to pay attention to the lines he was checking," Haynes relates with a laugh. —CK



happen (Illinois, Indiana, Kentucky, Ohio) and now include in our business plan alarm systems and status monitoring. That's been the biggest improvement in our power system," explains Jerry Knights, vice president of telephone engineering for Insight Communications.

Insight, Knights adds, is testing its VoIP network using generators and back-up battery units, which he says have performed admirably. "They have performed better than expected, giving us about 18 hours of back-up time. We change one-third of our battery base each year. Even in generator plants, we have three standby batteries to transition power until generators come up. The batteries are much better than before."

Most operators agree back-up battery systems and generators are better than ever, but is it enough to cost-effectively satisfy the growing power and back-up power needs to future-proof triple play networks?

"Back-up power systems have definitely improved, and MSOs want heat-resistant, longer-lasting, reliable batteries, but there's only so much power you can stretch, and cost is a concern. Does it pay to carry a product that produces revenue with off-the-shelf battery back-up? That's where the economics are—for both manufacturers and MSOs," says Farah Saeed, program manager for back-up power solutions for Frost & Sullivan, a media research and analyst firm.

Moving to network power is the ultimate answer, most experts admit, but that option will only become viable once certain VoIP economies of scale are reached—about 30 percent penetration, industry observers estimate.

"Standby power protection is being driven by VoIP and weather-related issues, so portable generators and battery back-up systems are still being sold. And we're seeing a migration to DOCSIS standby monitoring equipment," says John Precopio, senior product manager for broadband power systems at American Power Conversion Corp.

In the meantime, the real thing in power and back-up power systems is likely to remain batteries, generators and various fuel cell and other technologies, with subtle changes in run times and output to deal with the added power requirements of serv-

ices such as VoIP and severe weather issues.

"The issue now is protecting VoIP service from lightning and other weather issues. How do you plan for battery back-up for phone service that's out for five days?," asks John Chamberlain, president of Broadband Telecommunications, a provider of VoIP lightning protection equipment.

There are few answers to that question once the fury of a hurricane or dangerous ice storm is in full force. No protection, however, isn't the answer. Concludes Schroth: "Clearly [having] no battery back-up is not an option. The key is finding the tipping point to cost-effectively manage back-up power with all the new subscribers."



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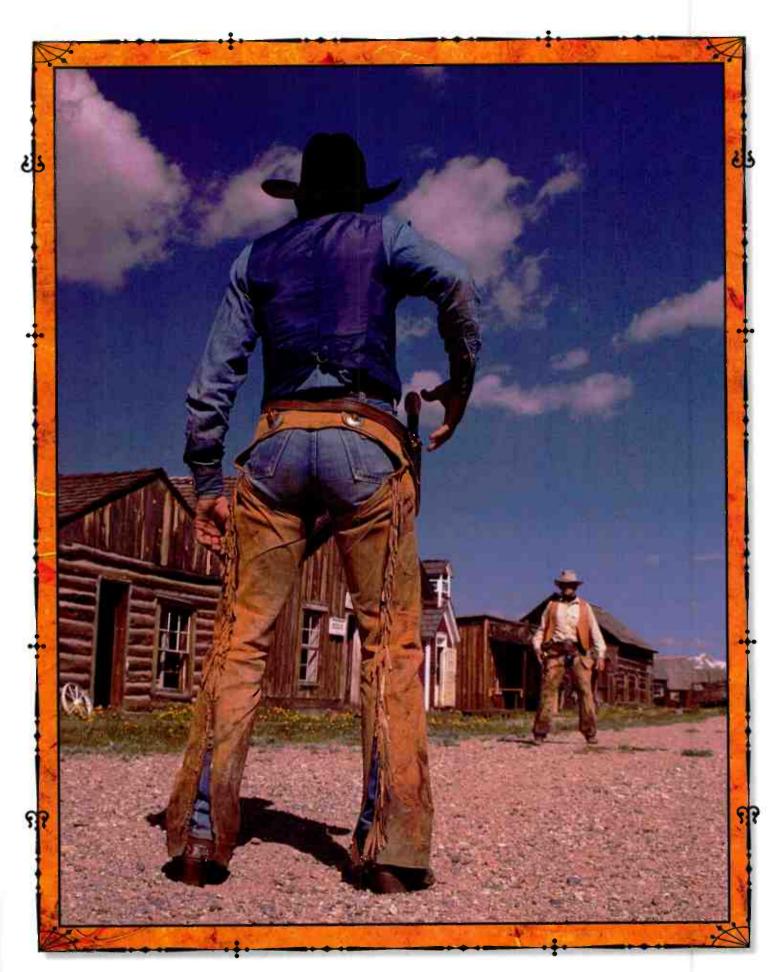


Multiple Protection Applications

Now that VoIP is being delivered by community television systems, primary protection on the coaxial cable at the premise entrance has become inevitable. With phone service comes the requirement of NEC Code (gas tube) protection.



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SHOOTOUT

an Antonio, Texas—Although the show floor and sessions ran the gamut on cable technology, two trends seemed to rise to the surface at the 2005 SCTE Cable-Tec Expo: digital simulcast and the industry's crossover into the wireless world of voice.

And while the theme might have been "Technology as Big as Texas," the show once again was more dominated by herds of incremental updates and upgrades indicative of a maturing technology. There might not have been any huge "gotcha" revelations at the show; it nevertheless was a good sampling of what cable operators are eyeing for their next-generation of voice, video and data services.

Bandwidth management again crept to the forefront, as operators mull how they will gain efficiency out of what they have, to serve up growing (and bandwidth-eating) services such as VOD and highdefinition television. Bandwidth expansion is yet another option, but it has yet to become an option

that operators are ready to roll with-or at least that is the MSO-wide consensus on the subject when discussed in public forums.

Cellular backhaul and dual WiFi/cellular platforms also played a big role this year as MSOs shift from the "triple play" of voice, video and data, to a "Fantastic Four" that puts wireless voice into the mix.

CEOs speak up

The cable industry may be fighting with foes on the ground and in the sky, but that doesn't mean cable's existing networks aren't up to the challenge.

SIMULCAST,
BANDWIDTH
MANAGEMENT
AND
WIRELESS
CROSSOVERS
LEAD
THE WAY
AT 2005

BY CED STAFF

CONFAB

"The [HFC] platform is enormously capable," said Time Warner Cable Chairman and CEO Glenn Britt, who spoke at Expo's annual CEO panel.

Cisco Systems Chairman and CEO John Chambers, meanwhile, continued (via satellite) his stance that all-IP, all of the time, is the wave of the future, because it is flexible enough to work with myriad consumer devices—everything from digital video recorders, to PCs and mobile phones.

"You will have a convergence of a lot of devices," Chambers said.

Britt, meanwhile, addressed the current telco/cable battle, and downplayed popular thoughts that the two are now locked in a battle to the death. He said there will be plenty of business to go around for both industries, but added that cable must continue to innovate at a rapid clip.

"We do have formidable competition," added ARRIS Chairman and CEO Bob Stanzione, noting that telcos have been accelerating speeds by moving

DSLAMs closer to subscribers.

Chambers said the telcos have little choice but to expand their strategies at this point in the game. If they aren't successful with their new video and broadband strategies, "they will be left behind," he said.

But one area that cable is already behind on is wireless voice services. Several operators are already seeking to fill that gap. Time Warner Cable, as one example, has taken some early steps in the form of a reseller partnership with Sprint in some markets. But further activity could involve additional partnerships with providers or spectrum ownership in partnership with other cable MSOs.

"We are having active conversations on all of those," Britt said.

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CTOs gauge the challenges ahead

With competition heavier than it has ever been, the cable industry has more than enough challenges on its hands. But that didn't stop a handful of the industry's top technologists from winnowing down those that are highest on the list.

For Mike Hayashi, Time Warner Cable's SVP of advanced engineering and subscriber technology, the top challenge is to create a "national footprint" for the industry's array of services. For digital video, he would love to see a day when digital cable set-tops work on every cable system across the nation, but are flexible enough to accept the local operator's look, feel and interactive program guides. Although the cable in-



Analyst and CED contributor Leslie Ellis, far left, moderates the CTO panel.

dustry was relatively uniform before digital video and DBS entered the picture, building cable industry consensus "is a tall order," Hayashi acknowledged.

Dr. Richard Prodan, the VP and CTO of Broadcom Corp.'s broadband communications unit, expressed that one of the industry's toughest tasks is to migrate to digital while also accounting for millions of deployed set-tops.

Taking a more international tack on the subject was Liberty Media SVP and CTO Tony Werner, who noted that a big challenge is to remain a growth industry on a cash flow basis. The trick, he said, is to rollout new services and generate new revenue while also retaining the existing subscriber base.

Paul Woidke, the vice president of technology for Comcast Spotlight, meanwhile, centered his concerns on one of this year's biggest technology issues: the deployment of digital simulcast networks and its impact on the advertising model.

According to Woidke, the bigger advertising piece of the puzzle will have to redefine itself over the next three to five years, or people will be forced to pay substantial sums for the type of programming they are getting today under the traditional ad model.

Werner noted that simulcast scenarios look a bit different outside North America. Systems in Europe, for example, do not have to simulcast as many channels as their U.S. counterparts. Rather than 80 channels, a European deployment might only have to replicate 30 or as few as 20 analog channels in the digital domain in order to satisfy existing analog customers.

Cable competition was also a key discussion point. Although fiber-fed services won't hold a technology advantage over traditional cable architectures for some time, it does have some marketing cache that HFC does not. "That is something I think Verizon will have some luck with," Werner said.

Operators on the panel also once again dispelled the notion that they will have to expand bandwidth in order to

accommodate deeper HDTV lineups and new, capacity-heavy services.

Hayashi, for example, pointed out that cable has several bandwidth saving tools—including switched digital

broadcast and advanced video codecs-at its disposal.

Werner echoed that he sees more upside in the use of these tools versus adding bandwidth—a technique that "is not in our forecast."

News of note

Although a host of cable modem and headend gear suppliers eventually will throw their hats in the DOCSIS 3.0 ring, ARRIS is



Gordon-Kanouff takes gavel as SCTE chairwoman

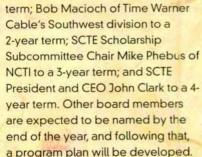
With a goal to focus on emerging technologies, Yvette Gordon-Kanouff took the gavel as the first woman elected to chair the SCTE executive board.

Gordon-Kanouff, the SVP of strategic planning at SeaChange International, said SCTE's role in emerging technology for the cable industry is growing, and through educational events, specifications and certification programs "we will continue that," she said. "I think that's what our members want."

Meanwhile, the board also put the finishing touches on the charter for the SCTE Foundation. In planning for more than a year, the nonprofit foundation will support educational and assistance programs, supply research and information on cable telecommunications technology and preserve SCTE history.

"It's pretty exciting," Gordon-Kanouff said.
"We have been talking about it for a long time."

The board has appointed the initial set of the foundation board of directors, including Keith Hayes of Adelphia Communications to a 4-year



The SCTE board also made its own executive leadership appointments for 2005, including Region 5 director Vicki Marts of Cox Communications Inc. as Western vice chairwoman. In that position she will preside over board meetings when Gordon-Kanouff is not available.

Gordon-

Kanouff

Other appointments included Bob Foote of ARRIS, Eastern vice chairman; Tom Maguire of CommScope, secretary; and Bob Macioch of Time Warner Cable's Southwest division, treasurer. Time Warner Cable's Steve Johnson was also elected to a term as an additional executive committee member.



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already touting how it will approach the market with products that will fuse channels together and help cable operators stay in stride (or even ahead) of its high-speed competitors.

Tom Cloonan, the chief technology officer for ARRIS' broadband division, said the initial version of ARRIS' pre-DOCSIS 3.0 gear will bond up to four channels-enough for a 160 Mbps downstream pipe-and become commercially available by the fourth quarter of 2005. ARRIS, like other vendors in the sector, will eventually support the bonding of more than four channels. In ARRIS' case, he added, "nothing precludes us" from bonding up to 32 channels, which would support about 1.28 Gbps, a futureproofing move in case there's a need for such capacity sometime well down the road.

Foote leads honors as

'Member of the Year

luncheon.

6 mil habital Time

year's Cable-Tec Expo, the Society of Cable

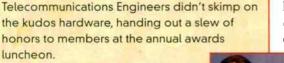
As befitting the "Big as Texas" theme of this

Pace Micro Technology launched the DC551 PFD, an all-digital set-top with onboard high-definition television capabilities. It complements the Pace "Chicago" DC501, a standard-definition-only all-digital box introduced at the National Show in April. The DC551 comes equipped with HDMI (highdefinition multimedia interface) and supports an optional 1394 5C-protected interface. Pace also jumped into the embedded multimedia terminal adapter (eMTA) game with the DV315. At the show, Pace demonstrated a prototype of the unit featuring wideband technology.

SCTE and The Walter Kaitz Foundation added two elements to their Supplier Diversity Connection initiative: an MSO workshop and a supplier exhibit hall. The organizations again offered a pan-

> el discussion and a networking reception for the program, which debuted at the 2004 show. The Society also used this year's show as a platform to launch a revamped Web site that features an updated look, navigation and events calendar. It also features enlarged buttons and photos

> > of SCTE members.



After the traditional slide show that served as both a tribute and mild roast, ARRIS' Bob Foote was named the 2005 SCTE Member of the Year. Foote began his career in cable in the 1980s, and through a series of mergers, came to work for ARRIS Telewire Supply. A Region 12 representative to the SCTE board of direc-

tors, Foote has been a key member of the New England Chapter.

"We certainly have looked up to him-his drive, enthusiasm and creativity have made SCTE into the world-class organization that it is," said Dan Moloney, president of Motorola Inc.'s Connected Home Solutions, as he presented the award to Foote.

Foote shook his head as he accepted the award, which according to tradition, was not announced prior to the ceremony.

"My wife did it to me twice," he said of the surprise award. "She got me on my 40th birthday, and now she got me here." -KB



Expo in San Antonio drew about 10,000 attendees. down two percent from last year's show in Orlando, Fla., which drew 10,200.

Despite the small dip in attendance, the show did see exhibitors shoot up five percent to 394, including 69 firsttimers, and see a 10 percent increase in attendance compared to 2002, the last time Expo was held in San Antonio.

The show will shift to the Mile High City of Denver, Colo. next year, slated to run June 20-23. Chris Bowick, the SVP of engineering and CTO of Cox Communica-



Egloff takes Games title

Jim Egloff, a network maintenance specialist with Insight Communications of Northern Kentucky, took home the hardware as the overall, first-place

winner of the 2005 SCTE International Cable-Tec Games.

Ealoff secured his place in Cable-Tec lore after placing among the



Egloff (right) took the big prize at Expo '05.

top three in two of the Games' five events. Right behind him were two Comcast Cable techs: Nick Stewart, who took second overall, and Graig Vavruska, who took third.

First-place finishers of each event

- Fiber Splicing: Matt Dodwell of Cox Communications.
- Meter Reading: Jim Egloff of
- Cable Jeopardy: Will Huffman of Time Warner Cable.
- Coax Splicing: Mike Davidshofer of Cable One.
- MTDR: Bud Hathaway of Astound Broadband.

The 2005 event featured 28 contestants from the U.S. and Canada.

tions, has agreed to serve as chair of the 2006 Cable-Tec Expo Program Subcommittee. Bowick, a former CED Man of the Year, has been an SCTE member since 1981 and presently serves on the CableLabs Technical Advisory Committee.



Please visit us on the Web (http://www.cedmagazine.com/ cable-tec-05/index.htm) to access all of the show dailies and obtain a comprehensive view of products and services unveiled at the show.

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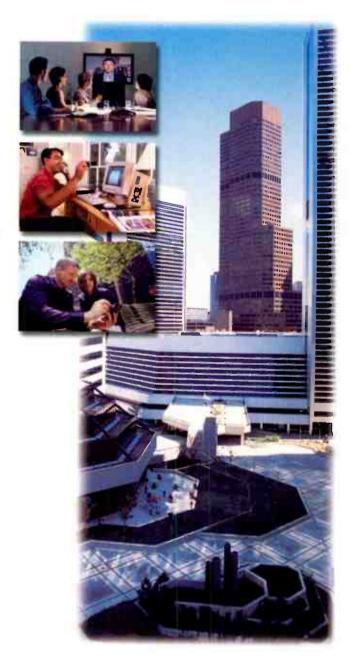
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Leaders from Adelphia, Cablevision, Cox, Charter and Time Warner Cable recognized for innovation in advanced services and applications the winners of its second-annual Pacesetter Awards, which are bestowed on individuals at cable and other broadband service providers who have taken leading positions or innovative "first steps" with advanced services, applications or technologies.

Now in its second year, the Pacesetters are awarded in five distinct categories: Digital Video, Video-on-Demand, Cable Telephony, High-Speed Data and Commercial Services. In its inaugural year, the editors of CED determined the Pacesetter winners. This year, readers were invited to nominate their colleagues.

By Jeff Baumgartner, Editor; and Karen Brown, Senior Editor

Time Warner Cable flips the video switch

Pacesetter: Digital Video

(Sponsored by Pace Micro Technology)

Paul Brooks, senior network architect, Time Warner Cable; and Matthew Stanek, vice president of engineering, Time Warner Cable

witched broadcast video (SBV) is not necessarily a new technology (it's a central component of the IPTV rage), but cable's use of it certainly is.

But it wasn't that long ago when cable engineers offered the industry an early glimpse of how the technology works and how it might help cable operators conserve bandwidth by switching, rather than broadcasting, some of channels in their digital lineups.

In early 2003, Paul Brooks, presently the senior network architect for Time Warner Cable, graced the stage of the SCTE Conference on Emerging Technologies to declare SBV as a potential "disruptive technology." Back then, SBV, at least in the cable sense, was full of potential but still lacked field punch as there was little to speak of in terms of trials and deployments.

Turning the clock to 2005, it's clear that much has changed on that last count.

Although Cox Communications was the first to publicly disclose its involvement in SBV trials at the ET 2005 confab in January, Time Warner was also there—as the "undisclosed opera-

tor" subject cited in the second part of a groundbreaking study on SBV.

And, following those early trials, the word is out that Time Warner Cable will deploy SBV in several markets this year, and follow with a wider rollout in 2006.

These early moves with SBV are key reasons why Brooks and Matthew Stanek, Time Warner Cable's vice president of engineering in Austin, Texas, are both being honored as Pacesetters in the digital video category.



Stanek (left) and Brooks of Time Warner Cable.

Stanek, who oversaw the preparation, requirements, installation and operation of the SBV trial system, noted that the MSO had different code running on set-tops, and that had to be accomplished without affecting the customer's ability to view programming. "Equipment installation was straightforward, but required a lot of man hours," he explained, in a written statement.

But that work has paid off, as Stanek (continued on page 36)

Out in front with VOD

Pacesetter: Video-on-Demand (Sponsored by Arroyo Video Solutions)

Stephanie Mitchko, vice president of interactive platform development and technology, Cablevision Systems Corp.

ell before she entered the cable fold "completely by accident," Stephanie Mitchko ran an electronic warfare division, developing kill assessment technology. Though these jobs are in two different sectors, they do share at least one similarity: each has to take on new challenges and figure out how to implement the best system and technology toward the final goal.

"The challenge [in the electronic warfare division] was to take something that didn't exist and make something that fits [the] requirement," she recalls.

Some of that does apply to Mitchko's role at Cablevision with video-on-demand, still a nascent service in many respects. At Cablevision,



Mitchko

Mitchko, who helped the MSO get its cable modem service off the ground, has been a pioneer of sorts in the development of several significant VOD-related initiatives, including HD-VOD (Cablevision was the first to deploy such a service), a popular gaming package, and an innovative, in-house asset management system. She is also a driving force behind

Cablevision's Emmy Award-winning iO Interactive Optimum Digital Cable service, and an application that enables customers to upgrade to subscription-VOD on-the-fly via their remotes.

Although the VOD backoffice has since grown to near-maturity, Mitchko and her team initially had to create one from scratch.

"When we started to look at how to manage VOD, there wasn't as much off-theshelf stuff as there is today," says Mitchko.

That groundwork has enabled Cablevision to manage the VOD backend and tie it into the operational systems, which allow the MSO's product group to easily manage content offerings and how they are displayed and marketed to the consumer.

(continued on page 36)



McLeod shifts Cox into VoIP

Pacesetter: Cable Telephony (sponsored by Acterna)

Bruce McLeod, engineering manager for VoIP, Cox Communications

hanging technology horses midstream is never easy, and for Cox Communications Inc.'s drive to transition from analog voice to voice-over-IP, that required a steadying hand riding herd on the project.

The MSO found it in Bruce McLeod, its engineering manager for VoIP. His efforts in planning, testing and implementing Cox's growing VoIP service make him CED's 2005 Pacesetter for cable telephony.

More than three years ago, Cox realized that the cost-to-benefit equation for circuit switched voice didn't add up for about 50 percent of its cable subscriber footprint. McLeod, meanwhile, was working for a media gateway startup involved in Cox's Oklahoma City hybrid switched-VoIP network trial, and when the opportunity arose

to work for the MSO, he made the leap.

As engineering manager for VoIP, McLeod was put in charge of the VoIP network design, testing and launch. That included assembling an engineering team and building a lab facility from scratch to test the myriad VoIP call management, media gateway and servers.

McLeod wanted to ensure that the VoIP components Cox used were rock solid—and that philosophy soon paid off. McLeod decided further to test the Syndeo Corp. softswitch chosen to power the VoIP plant, and after an ad-hoc lab trial "we quickly discovered that it didn't have the capabilities that we needed in terms of stability, robustness and performance—as well as lacking in features," McLeod notes.

That did force Cox to reassess the VoIP rollout timeline and the business, but in the



McLeod

end, the MSO's decision to align itself with pure PacketCable systems and best-of-breed gear led to a smoother rollout. McLeod also has overseen the transition of circuit-switched TDM customers to the VoIP platform, with the first market set to start that process soon. "I'm very grateful for the things that he and his team

did. Certainly it was a team effort and there were a lot of people involved, but I would say that Bruce's leadership has been key," says Jay Rolls, Cox's vice president of telephone and data engineering. While Cox may have indeed been late coming to the VoIP rollout, because of McLeod's careful design and testing work "that translated into a very pristine rollout–frankly probably more pristine than we typically have. We typically hit more bumps on an early rollout than we do with this." –KB

Adelphia catches up, then overtakes

Pacesetter: High-Speed Data (Sponsored by BigBand Networks Inc.)

Tom Buttermore, vice president of data engineering and operations, Adelphia Communications

om Buttermore may be the winner of the Pacesetter for high-speed data, but he jokes that it should more likely be "a catching up award."

Catch up, indeed. The vice president of data engineering and operations at

Adelphia Communications, Buttermore and his engineering team have managed in two years to turn a rag-tag network of rickety, undersized CMTS units into a modern cable modem plant, with high reliability and a DOCSIS 2.0 heart to fuel future growth.

It wasn't easy. Buttermore signed on at Adelphia two years

ago and faced a data network that had no real provisioning other than what was contained in the billing system. Network monitoring also was minimal, with a mash of 750 proprietary and DOCSIS 1.0 cable modem termination system units from 13 vendors.

The first task was to install a solid provisioning system.

"I think we kind of set land-speed records in terms of getting a solid provisioning platform in place from an OSS perspective," he says.

Next the team brought online its home-grown "Nemos" network monitoring system, able to oversee signal-to-noise levels, traffic congestion and individual modem performance levels.

"Across the board we gained 70 to 80 percent improvement on that just by being able to provide the sys-

tems with the data necessary to go out and target problem areas and make those changes," Buttermore says.

On the CMTS front, Adelphia has been able to swap out all of its DOCSIS 1.0 and older CMTS units, and now 90 percent of the customer base is supported by high-capacity DOCSIS 2.0 units. Backbone capacity has also doubled.

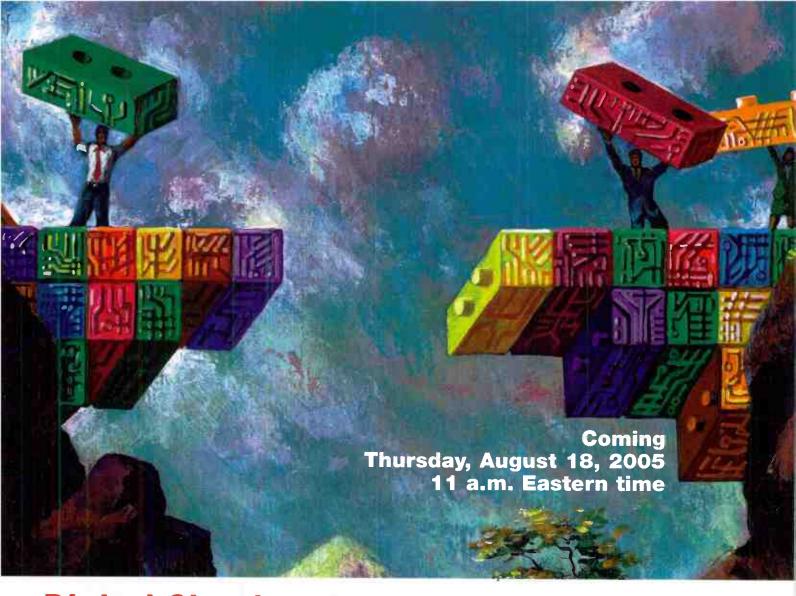
The results are in the numbers. Two years ago Adelphia had about 700,000 high-speed data customers, and that has since doubled to 1.5 million customers—but remarkably with the same customer call volume.

All in time to see it handed over to Comcast Corp. and Time Warner Cable when their joint acquisition of Adelphia is finalized by the end of the year. But Buttermore is philosophical.

"It's been incredibly fun. You rarely get the opportunity to come into a situation like this," Buttermore says. "It was a wonderful opportunity for me." -KB



Buttermore



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Moderated by CED's Editor, Jeff Baumgartner, whose decade-plus experience in the industry includes a stint as Broadband Editor at Multichannel News and as the Denver Bureau Chief for CableFAX Daily.



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Charter: At your [commercial] service

Pacesetter: Commercial Services (Sponsored by Xtend Networks)

Steve Santamaria, formerly the corporate vice president of commercial services, Charter Communications Inc.

nder the guidance of Steve Santamaria, Charter Communications has turned a passing interest in commercial services into a growing revenue driver. In the first quarter, the company posted a commercial services revenue rise of 20 percent to \$11 million—a healthy growth rate no matter what line of business you might be in.

Santamaria, the former corporate vice president of commercial services, has also helped Charter leverage its existing net-

work to deliver services to small- and medium-sized businesses. And where its plant doesn't reach, the company has been a pioneer in the use of wireless



Santamar

extension technologies, with about 400 customers already getting data services from Charter in this way.

Those wireless extension deployments

"are operating perfectly for us," Santamaria says. "Now we can go places where we can't extend plant."

The operator is also offering fiber-type services with SLAs (service level agreements) over its HFC network, a strategy "that opens up the market for us," Santamaria says.

Although Charter has plans for bigger commercial entities, and has hired three people just for "elephant hunting," the SMB sector offers plenty of low-hanging fruit. SMBs are "completely ignored by our competition," Santamaria says. "We're local…and [that] is huge for those customers." —*IB*

Brooks and Stanek...

(continued from page 33)

prepares to oversee the launch of SBV across the division. "We developed tools as a result of this trial, which are now used daily by our engineering and opera-

tional teams," he wrote.

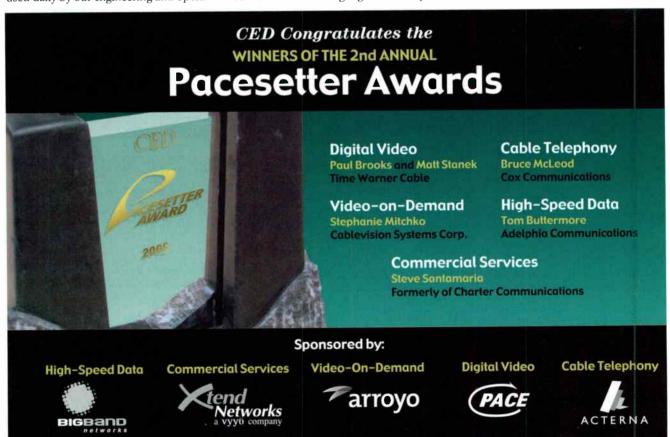
For Brooks, seeing SBV evolve from a trade show presentation more than three years ago into a deployable technology certainly serves as sweet validation to a person who has been a "big believer" in SBV almost from the get-go.

–JB

Mitchko...(continued from page 33)

These days, Mitchko and Cablevision are noodling a network-based digital video recording system that places a sharper focus on content produced specifically for television.

–JB



Networking

A marriage made in QoE heaven

Flow-based IP and PacketCable Multimedia

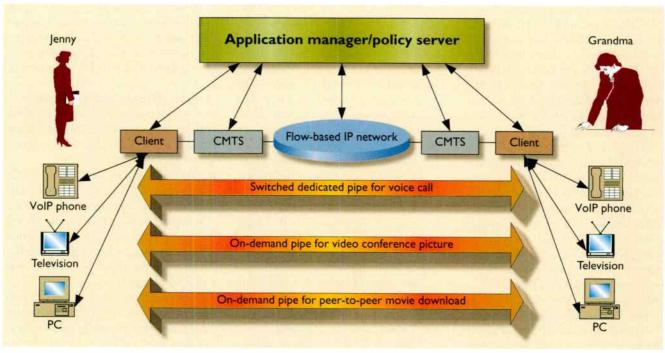


Figure I. A multimedia call in the near future-voice, video and data with end-to-end Qos.

By Kshitij Kumar, Director, Technical Marketing, C-COR Inc.

he cable industry is not alone in defining the next generation of video and high-speed data services. Telcos are fast catching up, and are poised to leapfrog MSOs by deploying vast amounts of fiber to the home and business.

MSOs have an advantage—the HFC plant is capable of being extended to 1 GHz bandwidth. They also have home field advantage with existing customers. However, the ability to provide innovative new features and services, while maximizing the use of existing infrastructure, will ultimately be the winning card in this game.

This article ventures into the wonderful world of possibilities enabled by the use of PacketCable Multimedia (PCMM) and per-flow IP networking.

Defining Quality of Experience (QoE)

The quality of the total experience is a key factor when a customer decides which package of services to stay with—that from an MSO or a comparable package from a telco. "Quality of Experience" (QoE) can be defined as the qualitative measure of the daily experience the customer gets when he uses the services he is subscribed to—including experiences such as outages, quality of picture, speed of the high-speed Internet service, latency and delay, customer service, etc. The better the consumer's experience, the higher his QoE. And that has an effect on customer loyalty.

Some critical components of QoE are the quality and flexibility of high-speed Internet service, the ability to self-provision services on-demand, and the ability to provide "carrier-grade" VoIP and video service.

A gaming user will experience improved

QoE if he can increase bandwidth and reduce latency of his connection to the gaming server—allowing an improvement of a fraction of a second in response times, on-demand or with a monthly "gaming" HSI service.

An avid P2P (peer-to-peer) enthusiast will find his QoE improves if he is able to request, on-demand, a "speed-up" of his Internet access service when he wants to download music or multimedia content—on a pay-per-use basis.

A doting grandmother may find her QoE to peak when she can request video-conference-quality Internet access when dialing a "video-call" to her grandson across the country. Similarly, a business may prefer to obtain high bandwidth multi-point VPN access on-demand or a video-VPN

E-mail: KKumar@c-cor.com

between its multiple locations on-demand when it is having a video conference call.

The QoE in these scenarios is maximized when a service is available ondemand—when they need it, and when it works reliably. MSOs providing such services can in fact nullify the competitive threat from telcos by using such advanced features to attract and retain customers.

PCMM is a CableLabs initiative that can enable us to enhance the customer experience. Customers may prefer to stay with MSOs for some of the services PCMM enables the end customer to avail. PCMM specifies a way of using hardware and software to provision a level of service for a specific application, on-demand.

Myriad applications are in use today, each having its own bandwidth requirements. Many applications have the potential of being unfriendly to other applications active on the same network at that time.

For instance, the teenager downloading a movie using a P2P application may be playing havoc with the bandwidth available for the VPN connection being used by his mother to check e-mail. He may also be unfairly using shared bandwidth needed by the next-door neighbor surfing the Web.

This will cause both the mother and the neighbor to be unhappy with the level of service they are getting at the expense of the P2P user–reducing their individual QoE.

P2P takes over the network

Publicly available studies estimate that anywhere from 60 percent to 95 percent of network capacity is being used by P2P traffic today. And P2P users usually pay only for a basic high-speed Internet connection—the network provider today makes no per-use revenue from this popular use of the Internet.

P2P users pay for the application—and may be willing to pay a reasonable amount for being able to complete their download quicker. Should MSOs not allow such users access to a wider pipe (more bandwidth) ondemand, and charge them for it—garnering extra revenue from the infrastructure?

Some network operators have tried to limit P2P traffic by utilizing expensive traffic inspection devices that detect offending applications. Some traffic (possibly P2P applications) may then be rate limited.

Such approaches work reasonably well in controlled, enterprise environments. However, there are serious legal and privacy concerns with limiting specific user traffic that goes on the Internet, as recent lawsuits have indicated.

On the other hand, it should be acceptable for MSOs to provide better service to an application a customer is paying the MSO for, as the traffic traverses the operator's network (VoIP on the same data network used for HSI, for instance). An MSO's VoIP customers should get good service—leaving third-party VoIP service over the same broadband network to compete in a best-effort fashion for resources as usual. (Note: this article is not intended to provide legal advice; please consult appropriate legal experts before using any suggestions in this article.)

Using intelligent packet sniffers to limit P2P traffic is a reactive approach—akin to trying to stop a virus from spreading after it has already happened—since P2P applications frequently change their behavior. It requires laboriously following and updating patches regularly from vendors. P2P traffic changes protocols often, and in the time while vendors scramble to create patches to stop P2P traffic when the protocols change, P2P wreaks havoc in the network.

Intelligent IP transport devices are now available that allow the operator to provide a specific Quality of Service (QoS) to specific application traffic for a specific customer, while sharing the rest of the available bandwidth fairly between other "best-effort" applications. This allows the MSO to ensure that customers who are paying them for a certain service get the service consistent with their expectations—while all other traffic gets to compete for resources in an essentially best-effort environment as usual.

Everything-on-demand

Enabling bandwidth on-demand becomes critical as users get used to the availability of movie downloads or other popular content from legitimate, legal sources. Users will want to be able to ensure they can download these movies in real time and play them on their TV-enabling an IPTV-based "everything-on-demand" service.

MSOs have the opportunity to participate in this phenomenon as it happens, to

charge users for the video and to also charge them for the bandwidth they use in downloading video on a pay-per-use basis over their HSI connection.

MSOs may also be in danger of slowly becoming just a provider of a conduit for media that customers will get from other providers. By creating an everything-ondemand network, cable operators can provide users with the choice of the best content, over the best broadband pipes, when the users want it—while still preserving current business models for broadcast content.

The role of PacketCable Multimedia

PCMM is an enabling technology that appears set to create a fundamental differentiator that MSOs will lead with and other network providers will follow.

As vendors start rolling out PCMM software and hardware, users will be able to self-provision appropriate per-flow QoS for different applications. Bandwidth will be available on-demand in conjunction with an application manager and a policy manager in the access network, thereby improving overall QoE.

End users will soon be able to selfprovision services—they will not be aware of the tremendous technology enabling these services—they will just see a videophone service, a movie download service, etc. Each user application flow will get the QoS that the application flow needs.

Providing consistent QoE

All high-speed data customers need to get service consistent with the service plan they are paying for—whether it is tiered high-speed data service for residential customers or a committed-rate, multi-site VPN service for business customers.

Businesses require that they are guaranteed the bandwidth they are paying for. When large files are downloaded by a residential customer, or when a business user puts large amounts of bursty traffic on the network, a QoE issue is created for other high-speed data customers.

While power users—whether business or residential—need to get the bandwidth they want on-demand, regular users, in turn, need to be assured that they will get their fair share of bandwidth at all times—even

Broadband Business and News Perspective

Keeping up with CableLabs

Downloadable security, PacketCable 2.0 on cable's R&D plate

By Jeff Baumgartner, Editor

New York-The annual CableLabs media briefing is typically a fount of news and fresh initiatives that will drive the industry forward for the rest of the year and into the foreseeable future. In 2005, the event did not disappoint, as CableLabs presented several new projects-including PacketCable 2.0 and downloadable security-and cast more light on DOCSIS 3.0, a key subject of last year's briefing.

Spotlighting downloadable security

A panel of key cable executives shed more light on the industry's plans for downloadable conditional access (CA) systems for digital set-tops and televisions. If all goes as planned, a CA system largely based in software will someday handle the same security functions of the CableCARD, a key cog in the current OpenCable platform and Plug & Play agreement. In fact, such a system could replace the CableCARD altogether as the industry's "removable" CA platform of choice.

Some of this work stems from a recent decision by the Federal Communications Commission to maintain a ban on cable settops with integrated security, but extend the deadline 12 months to July 2007. Cable is using this time to develop a downloadable security system, and to prove to the FCC that such a system is viable. The cable industry must file a feasibility report with the FCC by Dec. 1.

The cable industry maintains that a software CA, plus an inexpensive security processor in the set-top or TV, is the most secure and efficient way to go. And that includes the whole food chain-from cable operators and consumer electronics companies to the consumers themselves.

"No matter your constituency...downloadable security is better than the solution we have had in the past," said Mark Coblitz, Comcast Corp.'s senior vice president of strategy planning.

The CableCARD, he added, is much more complex to install and manage versus a software-based system because the card itself is a physical device. With software, "there are no...inventory control issues," Coblitz added. Plus, "it's more secure than the system we have today."

The downloadable CA CableLabs is noodling will embed five different core encryption engines, according to Mike Hayashi, Time Warner Cable's SVP of advanced engineering and subscriber technology.

The first three comply with existing encryption systems from Motorola Inc. (Mediacipher), Scientific-Atlanta (Power-KEY), and CSA (Common Scrambling Algorithm, for DVB-based cable systems). The other two are Triple DES and AES (Advanced Encryption System).

PacketCable 2.0 targets mobile voice, more SIP support

CableLabs is also cooking up a new version of PacketCable that will incorporate support for mobile voice services and place more attention on SIP-enabled devices such as videophones.

According to CableLabs Vice President of Advanced Network Systems Ed Miller, the forthcoming PacketCable 2.0 specification will build on the voice-centric PacketCable 1.0 and PacketCable 1.5 architectures.

It marks a second coming of sorts for PacketCable 2.0. At a media briefing held in 2002, CableLabs also announced plans for a spec called PacketCable 2.0, which later morphed to become PacketCable Multimedia (PCMM), a platform that injects QoS into a wide range of IP-based applications, including voice and video.

Miller noted that the 2.0 spec is in its "beginning stages," but expectations are that it could be ready by early 2006.

The spec will support several modules. The first will handle enhanced voice and video telephony services (TV-based caller ID, and voice messaging), and new

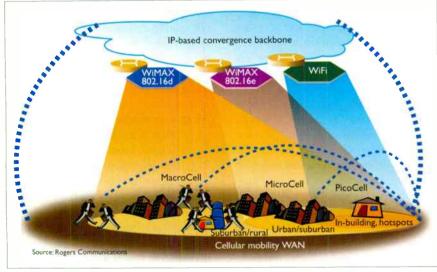


Figure 1: Although Rogers is starting off with a "roam-to-home" trial with friendlies, the company also envisions a much larger, converged network that supports 3G, WiMAX and WiFi on a common IMS backbone.

when the power users are hogging as much bandwidth as they can.

It is possible to enable this by putting in humungous amounts of bandwidth into the network, but this does not appear to be a viable, long-term option.

Flow-based networking in the IP network

The PCMM approach is a correct first step. However, it does not enable end-to-end QoS, even across the single MSO's network. The bandwidth bottleneck does not end at the CMTS, and the problem also needs to be tackled in the metro or regional transport networks. The IP transport network carries multiple services from many different sources—data, voice and commercial services—and throwing bandwidth at the problem in the transport network does not guarantee that applications will get the QoS they require.

PCMM alone does not prevent P2P traffic from reducing QoE for other users. An intelligent, flow-based, IP transport network is needed to complement the PCMM-capable access network. The IP network needs to be capable of identifying regular users vs. power users and giving the power users the bandwidth and service they are signed up for, while ensuring the regular users get a fair share of the bandwidth available (per-flow QoS). In combination with the appropriate use of some deep packet inspection devices, the right IP network is created.

PCMM specifications point to an interface needed to an IP network that could control the IP network the same way as the CMTS. An intelligent flow-based IP network needs to work in conjunction with the PCMM-capable CMTS and policy manager in order to extend the QoS on a perapplication flow basis, end-to-end.

Figure 1 shows how an end-to-end flow-based IP network may enable applications in the near future. Jenny calls Grandma on an IP phone. As today, the bandwidth for this call is dedicated over the coax, but is switched over the IP network. However, Grandma wants to have a more interactive experience, and clicks a button on her phone to indicate that she wants to additionally convert this into a video call.

An application manager and a policy

manager work together to request and reserve enough bandwidth end-to-end in order to support videoconferencing. Voila, Grandma and Jenny can now see each other in pristine full-motion video on their respective TVs. The MSO charges Grandma for this video call.

Jenny now offers to send Grandma the movie she made from their last vacation. Jenny starts a P2P session, and an on-demand channel is created, in order to complete the video download in a few minutes. The MSO charges Jenny for the P2P session.

Bandwidth that was dedicated for the VoIP call was set up on-demand with high priority and low jitter/delay for the video and with high bandwidth for the P2P file transfer. However, the P2P bandwidth does not interfere with the video or voice traffic.

Intelligent IP networks

When a business user or a paying power user is not using the chunk of the bandwidth allocated to him on the IP network, the networks can let the P2P traffic from a residential customer "borrow" that bandwidth, and share that in a fair manner with all other best-effort traffic on the network, if the MSO so desires. This allows the residential customer to get an enhanced level of QoE, and the QoE increases fairly-based on what the customer is paying for his bandwidth.

Higher tier HSI customers can be allowed to reclaim bandwidth from other power users (while the power users are not using their bandwidth), while "light" HSI customers may be restricted to only getting a best effort service within their allocated tier.

To top it all off, the business or power user gets his bandwidth back as soon as his traffic comes online—thereby not even realizing that his bandwidth was loaned away to the residential users. Having an intelligent transport also allows re-use of bandwidth by time-of-day. During the night, the time when most P2P and Web surfing traffic starts up, and business users are off-line, the above mechanism allows sharing the unused bandwidth fairly among eligible active HSI users.

During the daytime, when business users are using the system, the same trans-

port and access network serves the business users with a "committed" level of service, while sharing available excess bandwidth among fewer active HSI users.

DoS attacks-prevention is better than cure

This mechanism for prevention of misbehaving P2P sessions by ensuring that paying users get their commitments also works for preventing Denial of Service (DoS) attacks. DoS attacks are a steady stream of packets that are intentionally sent by an end-user into a certain network or to a specific Web site with the express intention of overwhelming network resources or in order to bring the Web site down for extended periods of time.

DoS attacks are extremely difficult to identify and limit. The attackers can purposefully use different end user computers to launch attacks, making them more difficult to stop for an MSO. However, in a flow-based approach ensuring that "known" traffic gets its contracted QoS, such DoS attackers would be allowed their fair share of bandwidth, without significantly impacting other users.

Because a specific customer will never get more than his allowed fair share of bandwidth, the DoS attacker gets limited to his fair share of bandwidth, and all other customers (especially the paying customers) get their fair share—thus providing a QoE that is consistent with their expectations.

This method of DoS prevention does not require expensive stateful packer inspection devices, since the use of a flow-based, intelligent IP network makes that unnecessary, thereby reducing MSO capex and opex.

The consumer is king-and needs high QoE

Consumers will have all the choices—of what to watch, when to watch it and how. It becomes imperative for MSOs to evolve their IP networks in order to support these choices and enhance the end user's Quality of Experience.

A new generation of products already available will enable MSOs to leverage PacketCable Multimedia to harness the real power of IP-based flow networking. And that will help to ensure customer loyalty in this looming fight to the finish.

SIP-based clients, including those based in software.

The new platform will also give special attention to mobile voice services supported by dual-mode WiFi/cellular handsets.

One MSO that's already taking convergence to the test is Rogers Communications of Canada, which is in the unique position of owning cable and cellular service platforms.

In a "roam-to-home" trial with friendlies, Rogers is testing handsets that can identify a home's WiFi or Bluetooth network, and backhaul traffic on the cable network to the cellular switch. Such a set-up is important in residential areas where cellular signals historically are weakest, said Michael Lee, Rogers Cable's vice president of strategy and development.

Lee estimated that Rogers is still 12 to 18 months away from a commerciallydeployable platform that marries wireline and wireless voice services. Rogers is also exploring how WiMAX technology might fit into this convergence scenario, as well.

Although PacketCable 2.0 and seamless mobility is a look forward, there's plenty going on today with the 1.x architecture. Time Warner Cable, which has made VoIP available across the majority of its footprint, is signing up 15,000 VoIP subs per week, with 70 percent taking a "triple play" of voice, data and video services, said Sam Howe, the operator's SVP of marketing, voice. He added that the MSO hopes to be close to 90 percent to 95 percent VoIP-enabled by year-end.

More on DOCSIS 3.0

Cable engineering executives also discussed DOCSIS 3.0, an emerging CableLabs spec that will use "channel bonding" techniques to boost speeds to 100 Mbps and higher. It also supports IPv6, which will give MSOs the ability to better manage their IP address pools and gain more sophisticated provisioning tools.

DOCSIS 3.0 is in the final review period, and a final spec could be ready by early 2006, according to CableLabs Chief Technology Officer Ralph Brown.

Although DOCSIS 3.0 is cable's answer to fiber-fed data services, current DOCSIS technology is more than enough to fend off DSL performance, according to Marwan

In the loop

Have a comment? Contact Tom by e-mail at: robinson@cbgcommunications.com

That old familiar feeling

By Thomas G. Robinson, Executive Vice President, CBG Communications Inc.

here was something about SCTE
Cable-Tec Expo this year. There
was an excitement that pervaded
the conference that had not been there in
recent times. Some might call it, in holistic terms, a "positive energy flow."

Managing bandwidth was a huge topic, with the focus squarely on systems migrating to 1 GHz and implementation of a host of efficient bandwidth utilization methodologies. Operators and vendors discussed the merits of technologies such as Switched Digital Broadcast (SDB), dual pass encoding, transrating, and statistical multiplexing.

Another notable area was wireless extension of the cable plant. Although the technologies discussed (essentially the use of microwave-delivered QAM-based services) have been around for awhile, an increased focus on the need to deliver residential and business services where wired plant extensions are not cost-effective, together with the ultimate consumer's greater understanding and use of wireless data networking, have converged to result in a bigger emphasis on this segment of the marketplace.

There was also significant discussion concerning a greater push to obtain customers from the commercial market-place. As traditional telephone players expand their reach into residential video service, a logical countermove is to compete in an area where telephone companies have long been dominant—commercial business services. This includes support for today's largely Ethernet-based business networks and high-speed

Internet access, as well as providing T-1 circuit emulation for legacy applications. It also undeniably includes support for the growing Voice-over-IP (VoIP) market and delivery of advanced interactive, IP-based services in the future. The resounding conclusion from the conference presentations and discussions was that the cable industry has the advanced platform and bandwidth, between the high-capacity HFC connections it already delivers to many businesses and those that it could reach through wireline or wireless extension, as well as tremendous backbone capacity, to deliver the services that all forms of businesses need. What it takes beyond the technology, though, is a backoffice structure, technicians, CSRs, salespeople and an engineering staff that understand the distinct difference between the commercial and residential markets. Equal attention needs to be placed on the support mechanisms and the technologies in order to be successful in the business marketplace. To that extent, the telcos have something of a lead, since while they admittedly are novices in the provision of video, they have long provided voice and data services equally well to the residential and business marketplace

Of course, all things digital and IP were all the rage, with digital simulcast being one of the hottest topics. What was notable was that there appeared to be an equal focus on voice services this time around, as well as the traditional emphasis on video and data services. Truly, the "T" in SCTE has evolved far from the old "Television" moniker.

Continued on page 42

Broadband Business and News Perspective

Fawaz, chief technology officer and SVP of engineering and technology for Adelphia Communications.

"DSL can't match our speeds," he said, noting that faster ADSL2+ technology is still based on customer distance from the central office. "DOCSIS can provide the same speeds throughout any service area," Fawaz added.

To cement that point, Fawaz announced that Adelphia is preparing to launch a pair

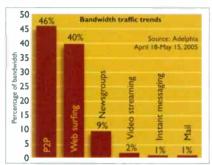


Figure 2: Traffic trends: As this traffic snapshot indicates, peer-to-peer applications are eating up the most bandwidth. "We'd like to see [traffic] evenly distributed...but that's not reality," Adelphia's Marwan Fawaz says.

of "Extreme" cable modem service tiers. Set for a third quarter debut, those "Extreme" tiers will cap speeds at 15 Mbps/2 Mbps and a 10 Mbps/1 Mbps service.

Fawaz did not specify which cities would be the first to receive Extreme. "We'll target certain markets for competitive reasons," he said.

Earlier this year, Adelphia raised speeds

in all its markets. Its "Premier" tier was raised to 6 Mbps/768 kbps from 4 Mbps/512 kbps; the flagship product was increased to 4 Mbps/384 kbps from 3 Mbps/256 kbps; and "Basic" was upgraded to 256 kbps symmetrical from 128 kbps symmetrical.

Because it was later than many other

MSOs with upgrades, Adelphia has standardized on DOCSIS 2.0, complimented by 256 QAM in the downstream, and 64 QAM in the upstream. Fawaz said the capital cost of doubling bandwidth (on just one 6 MHz channel) runs between \$4 to \$5 per home serviced.

In the loop

Have a comment? Contact Tom by e-mail at: robinson@cbgcommunications.com

Continued from page 41

One of the most remarkable acknowledgements at the conference was that for all the focus on set-top boxes (STBs), consumers still largely do not want to have to deal with them. Although this at first seems like a near-fatal conundrum concerning the deployment of advanced services, another acknowledgement was that it also presents a competitive advantage for the cable industry over its competitors.

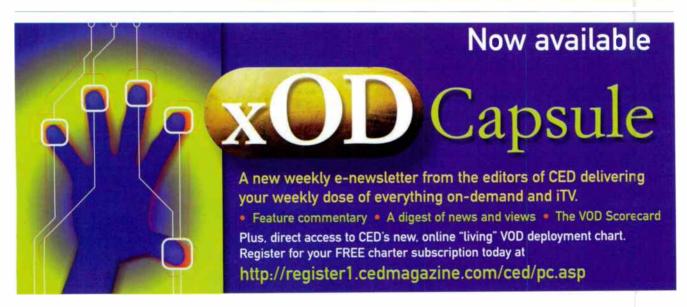
Essentially, the cable industry is the only one that can easily supply the services that the majority of multi-channel video consumers want in the simplest way possible—directly into the back of over 400 million television sets. When all is said and done, the simplest of technologies, analog video, may be the savior of the cable industry until the consumer catches up to advanced STB technology.

That will happen, of course. Today's information-absorbing, multi-tasking

teens are tomorrow's advanced service purchasers. Ultimately, they will break the mold of today's majority consumer that still needs end user devices to be as easy to use as the telephone.

Overall, Expo attendees seemed to realize that they have the tools and the wherewithal to cover all the bases that they need to, both present and future. Even near the end of the conference, when the incessant Texas heat threatened to finally sap some of the positive flow of energy, it was notable that you met and saw people at the airport who clearly expressed the polar opposite of disappointment; in fact, they exuded a confidence that they were on the right track.

You know. engineers are usually such straight-line, linear thinking people that the term "warm and fuzzy" isn't often connected with them. However, departing from San Antonio it sure seemed...well. maybe it was just the Texas heat.



newproducts

Triple play platform

SAN DIEGO-IPITEK has launched its new 10 Gigabit Optical Ethernet Transport Platform, the MSP-10G, which provides the ability to deliver triple play services. The platform features all-rate multiplexing, transponding, regeneration and wavelength conversion of any Ethernet signals in a 1 RU package.

"This product was designed from the ground up to specifically address cable operators' need for multi-service aggregation of triple play data and business VLAN data," said IPITEK Product Manager Don Buell.

The MSP-10G is an optical transponder designed for carrier-class provider Ethernet transport in edge and core networks. The unit accepts 24 client interfaces and two 10 GbE optical trunk interfaces, each supporting 100 GHz-spaced ITU wavelengths. Featuring a low-latency, non-blocking switch architecture, the platform can be programmed to almost 10 Gigabit Ethernet at wire-speed in the optical network. The client interfaces can also be managed for granular controls at 10/100 Megabit Ethernet and 1 Gigabit Ethernet. Serviceoriented provisioning capabilities enable trunk aggregation of multiple ports while remaining transparent to user VLAN tags.

The platform is designed to support a

range of applications including edge networks, metro core networks, and an alternative to OC-192c/STM-64 Packet over Sonet.

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Compression assembly tool

CROMWELL,
Conn.-Ripley Company's
Cablematic division
is unveiling the
latest in its
Compression
Assembly Tool line, the
CAT-AIO, which assembles
series 59/6, 7 and 11F, BNC, RCA,
IEC and Mini drop connectors from connector manufacturers including ARRIS/
Telewire, Corning Cabelcon, Corning
Gilbert, PCT, PPC and Thomas & Betts.

The tool is available with up to 12 Interchangeable Plunger Tips (IPT), each compressing a distinct set of connectors. The IPT can be changed to another IPT to assemble a different series of connectors. The CAT-AIO is shipped with two IPTs to assemble the universal series of 59/6, 7 and 11 connectors, as well as the 59/6 PPC-EX and PCT-TRS connectors.

One IPT is installed in the tool; the

second IPT can be stored within the tool's body. The 10 additional IPTs are available for RCA, BNC IEC and other F-connector applications.

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Data manager

INDIANAPOLIS. Ind.—Trilithic has launched its TDM (Trilithic Data Manager), a server application that enables configuration of 860 DSP or 860 DSPi field analyzers and measurement record collection, as well as instrument update and feature addition. The user can accomplish these tasks remotely, via the Internet, eliminating the need for a trip to the office.

Linking software (called WorkBench Component) gives a field technician access to WorkBench, the company's configuration and data management application, for communicating technical data and instrument configurations, and for uploading and downloading work orders and measurement results to the TDM server for documentation and further analysis. A WorkBench operator can use the TDM as an ingoing and outgoing "mailbox" containing work orders, instructions, channel configurations, group or individual messages and other traffic.

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MONITORINO

Remote monitoring system

SOUTH PLAINFIELD, N.J.-Radiant

Communications has upgraded its RM1100 Real-



Radiant's RMI100

Time Remote Monitoring System with the addition of PCVision 3.0 software. The new package enables up to three users in different locations to simultaneously observe as many as four customers' visual and audio experiences using any computer with Internet access and remotely control the converter box to start, stop and view VOD streams. Users can also remotely switch between RTP and TCP packets by tunneling into the company's network via a VPN line. The enhanced RM1100 also features faster IR blaster and device searches in WAN and NAT environments.

The RM1100 has cable system applications for field technicians, headend engineers, call centers, and advertising account executives. The device features the ability to pinpoint the origin of a technical issue without a truck roll, expedite problem resolution to improve customer service, and provide advertisers with quality assurance, according to the company.

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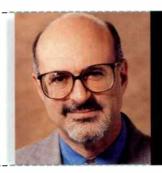
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Fallout from the Broadcast Flag decision

ome folks are rejoicing that the Court overturned the FCC's Broadcast Flag rules. But it seriously constrains the usefulness of the flexible digital broadcasting technology now rolling out in this country. The FCC has a lot of authority over cable set-top boxes, but very little authority over TV receivers. Consequently, improvements to the broadcast Emergency Alert System (EAS) that take advantage of the capabilities of digital broadcasting cannot be implemented.

Let's review. The FCC adopted the Broadcast Flag rules because broadcasters said there was a need to control the redistribution of broadcast programming over the Internet. This wasn't about copy protection, because TV programs can legally be copied to your heart's content. It was about controlling where a program (or portion of a program) can be viewed. It was about viewing a New York City news program in Miami. Or adding part of a TV soap opera to your blog. Or adding short clips of



By Jeffrey Krauss, President of Telecommunications and Technology Policy Have a comment? Contact Jeff via e-mail at: jkrauss@krauss.ws

Univision's Spanish language TV programming to a distance-learning course in the Spanish language.

In order to control this sort of redistribution, two things were needed. First, the ATSC, the standards body that writes the standards for digital television, had to define a standard way to carry the Flag within the digital TV signal format. It did this, setting aside one bit in the bitstream. If the bit is set equal to 1, that means that redistribution control is asserted. If the bit is 0, there is no redistribution control. Presumably broadcasters would set the bit at the time they broadcast the program, but there is nothing prohibiting a Hollywood studio from adding it to the bitstream when they distribute their movies to the broadcasters.

The second necessary requirement was that TV sets (and tuner cards in computers) would have to respect the Flag setting. Any device that received digital TV signals and had a digital output port would have to check the bitstream to see if the Flag bit was set. If so, the device would have to refuse to allow the bitstream to be redistributed. The requirement would apply to any device with a digital TV tuner and demodulator. Limited redistribution would be allowed if there was a protection technology (meaning some form of encryption) embedded in the output

device, in order that a TV receiver could deliver the bitstream to a digital video recorder for later playback. The FCC established a cumbersome program for approving protection technologies, which was a separate area of controversy.

The District of Columbia Federal Court of Appeals said the FCC overstepped its jurisdiction. The FCC has full jurisdiction over broadcast television signals. But it has only limited jurisdiction over TV receivers. It can regulate the receivers' RF emissions to prevent them from causing radio interference, just like personal computers and any other electronic device. It can require them to tune and demodulate analog and TV broadcasts, because of authority granted in the 1962 All Channel Receiver Act. It can require them to decode and display closed captions, because of authority granted in the 1990 Television Decoder Circuitry Act. It can require them to be equipped with V-chip program blocking capability, because of authority granted in the 1996 Telecommunications Act. It can regulate whether a TV set can be labeled "cable-ready" because of Sections 624A and 629 of the Communications Act, the Navigation Device sections.

But the Court said there was nothing in the Communications Act that gives the FCC authority to impose other requirements on TV receivers, including in particular the requirement to respect the setting of the Broadcast Flag.

So what does this mean for the EAS? The FCC has authority over broadcasters' transmission of Emergency Alert messages, because it has broad authority over virtually everything a broadcaster transmits. But the FCC has no authority to require TV receivers to display Emergency Alert messages. When a broadcaster includes the message as a video overlay on the TV program, the issue doesn't arise because the TV set displays the full video picture that includes the Emergency Alert message.

But suppose the broadcast industry decides to follow the cable industry's approach. The cable industry adopted a standard, SCTE 18, that defines how Emergency Alert messages can be carried in digital cable bitstreams. The set-top box or cable-ready receiver decodes the coded bits and either displays the message or tunes to another channel that displays a message. There was a voluntary agreement between the cable and consumer electronics industries to support this approach, and then the FCC made it mandatory for TV sets labeled as "cable-ready." The FCC has the authority to do that because of the Navigation Device provisions.

The FCC has a proceeding underway to modernize the EAS. The Association of Public Television Stations proposed a data broadcasting approach like the cable industry adopted to deliver Emergency Alert messages to the public. The NAB supported a Common Alerting Protocol to be carried within digital TV bitstreams. Good idea! But too bad. Digital TV sets don't have to decode those messages. And the FCC has no authority to require digital TVs to comply. That's the fallout from the Court's decision.



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