# OPERATING INSTRUCTIONS

**FOR** 

# 350 Series Carousel<sub>®</sub>

**Manufactured By** 



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# 350 SERIES CAROUSELS

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Sono-Mag Corporation Bloomington, Illinois USA June, 1975

### SECTION I

### **EQUIPMENT DESCRIPTION**

1.1 INSTRUCTION MANUAL: This Instruction Manual covers the

Installation, Operation and Maintenance of the following SMC cartridge equipment:

350 Monophonic Carousel Playback 352 Stereophonic Carousel Playback

The above model numbers followed by -RS indicate that random select tray identification (decimal) switch unit is installed.

-RSB suffix indicates BCD random select system.

1.2 GENERAL DESCRIPTION: The Logi-Cart series of Carousel equipment features interlocked control of all operating functions using logic circuitry. Switching is solid-state; all relays have been eliminated.

Hysteresis-Synchronous capstan motors provide direct tape drive, assuring timing accuracy and low wow and flutter. Circuit boards and integrated circuit components are plug-in. Provision for alphanumeric logging is also standard.

The Carousel is a magnetic tape playback system which can move mechanically into playing position any of 24 cartridges (NAB Type A) that are stored in its revolving drum. The standard Carousel will, upon returning to the beginning of the endless tape loop where a cue control signal has been recorded, stop the tape drive and automatically remove that cartridge from the playing position and move to the next cartridge, insert it ready for a start command. This sequence procedure is repeated each time a cartridge is played.

# 1.3 SPECIFICATIONS

# 1.3.1 ALL UNITS

Tape Speed: 7½ Inches per second (19.05 CMPS)

Output: 600 ohms, balanced

12 dBm before clipping

Normally O dBm @ NAB Reference

Playback Distortion: Less 1%@ OdBm, 400 Hz

NAB reference

Frequency Response: <u>+</u> 2dB, 50 Hz to 15 kHz Equalization: NAB, adjustable for head wear

Speed Accuracy: 99.8% or better Aux (Secondary) Cue: 150 Hz

TTL output, and open collector output.

Logging Sensor: 4 KHz nominal; TTL output

Head Configuration: In accordance with NAB specifications

Cartridge capacity: (#300) 24

Time capacity: 40 Sec. to 10 Min. per cartridge

Shift time (from cue on one cartridge to ready for next

cartridge): 4 Seconds

Time for 360 degree rotation and insert of cartridge (with Random Selector Control): 21 Sec @ 60 Hz - 25 Sec @ 50 Hz

Power: 115V 60 Hz 2 amp.

Dimensions: Rack mounts, 20" W x 194" H x 18" D

50.7 CM x 49 CM x 45.7 CM

Weight: 90 Pounds (41 Kg.)

### SECTION 2

### INSTALLATION

# 2.1 UNPACKING & INSTALLING

NOTE: Damage claims should be filed promptly with the carrier. All packing material should be retained until the inspection is complete.

Open crate by removing screws from top and remove two rack-mounting panels and front escutcheon assembly.

Remove any packing around mechanism being careful not to bend cartridge tray holders.

# FOR RACKS WITH FRONT RAILS ONLY:

- 1. Use 8½" tall carrier panel and fasten to inside of rack rail with #10 screws, washers, lockwashers and nuts. Panels fit at top of 19½" opening with installed Carousel mounting angles at the bottom of the panels and facing toward center of rack.
- 2. Install four escutcheon mounting clips with #10 screws through slots and tapped holes in clips facing center of rack. Center of clips will be 1½" from 19¼" required opening.

# FOR RACKS WITH FRONT AND REAR RAILS:

- 1. Use 4" wide carrier rail with adjustable rear mounting flange.
- 2. Measure down 6 3/4" from 19¼" required opening. Bolt carrier rail at front and rear with #10 screws. Installed Carousel mounting angle will be near upper edge of carrier rail and facing center of rack.
- 3. Install four escutcheon mounting clips with #10 screws through slot into front rails. Center of clip will be  $1\frac{1}{6}$ " from top and bottom of  $19\frac{1}{6}$ " opening.
  - A. Remove all cables from Carousel electronic chassis.
  - B. Remove three screws in top lip of chassis and lift chassis straight up and set aside.
  - C. Remove crate clip nearest capstan motor and remove 5/16 bolts at left end of Carousel frame.
  - D. Carefully lift Carousel by grasping channel assembly straight up and out of crate. Lift into rack through rear door and rest right-hand end of channel on support angle which is bolted to rack panel. Unit can then be moved into position on the left. This unit weighs about 90 lbs. Assistance from the front of the rack to support the weight at the rim of the drum is helpful.
  - E. Fasten the channel to the angles with the 5/16" bolts and tighten when the drum is centered in the opening of the rack.

F. Install electronic chassis with #8 screws to the channel frame so that the chassis is horizontal and with amplifier units at your left. Plug into chassis sockets the appropriate cable plugs. Double check. Install head cables into proper chassis jacks.

# 2.2 ESCUTCHEON MOUNTING

Four right angle clips are bolted to front side of rack rails with #10 screws so that the tapped holes in the clips face toward center of rack.

Feed cables and plugs over top of drum and install escutcheon with four #8 screws to clips just installed.

# Be certain to match plugs and sockets in electronic chassis.

Carousel drum must be centered in escutcheon so that no rubbing will occur.

# 2.3 EXTERNAL CONNECTIONS

# 2.3.1 CONNECTOR SO-1: Connector SO-1 is used on all units. Connections are as follow:

- Terminal 1: Left (or mono) Audio out
  - 2: Left (or mono) Audio out
  - 3: Audio Ground
  - 4: Stereo, Right Audio out
  - 5: Stereo, Right Audio out
  - 9: 5.1 vdc, plus
  - 10: 150-4000 Hz Sensor Enable
  - 11: Remote start
  - 12: Ground
  - 13: Secondary (Auxiliary) Cue out
  - 14: Secondary (Auxiliary) out, Open Collector
  - 15: Logging out

# NOTES: 1. In Stereophonic use, Terminals 1-4 and 2-5 are in phase.

2. Outputs at Terminals 13 and 15 are active only when these circuits are enabled by a logic 1 applied to Terminal 10. All units are supplied with a connector having an enable strap between Terminals 9 and 10. In automation systems these circuits are usually enabled by a "now playing" signal from the system.

- 3. Outputs at Terminals 13 and 15 are high (logic 1) with signal detection.
- 4. Application of a "ground" to Terminal 11 will cause the unit to start.
- 5. Terminal 14 connects directly to the open collector of an NPN transistor which has a grounded emitter. This transistor conducts when a 150 Hz tone is detected. This will furnish a "ground going" circuit which may be used as a "start switch" for other equipment. NOTE: This circuit is intended ONLY for switching 24 vdc, or less, and is limited to a 40 milliampere load. If used to switch a relay or other inductive devices a transient suppressor, such as a diode, should be used across the load to protect the transistor.

# 2.3.2 ARMING CONNECTOR SO - 3 (-RS MODELS)

Terminal 1: 24 v. dc +

2: RS Link

3: Play eject enable

4: No connection

5: Play (Logic 1 on play)

6: Cart sense switch

7: Reject (apply +24 to eject tray)

8: Ground

9: Eject control

NOTES: 1. Closing the RS link (pins 1 and 2) when the correct tray is indexed will shift in the desired tray.

- Pin 3 is held at ground to allow reject at end of play in Random mode.
   Ground this pin when using RSC-50 controler.
- 3. Pin 9 can be grounded to hold tray in place after play. Release ground to allow tray to eject.

# 2.3.3 ARMING CONNECTOR SO-2 (BCD ARM INPUT)

Terminal 1: Aux tone (active low)

2: Ground

3: "1" tray bit

4: "2" tray bit

5: "4" tray bit

6: "8" tray bit

7: "10" tray bit

8: "20" tray bit

9: Aux Tone (active high)

10: Arm command (active low)

11: Reset (Active high)

12: -15: No Connection

# 2.3.4. BCD SWITCH INPUT

Terminal 1: "10" -RSB input

2: "20" -RSD input

3: " 4" -RSE input

4: "8" -RSB input

5: " 1" -RSB input

6: "2" -RSB input

7: +5 volts DC

8: Ground

9: No connection

### SECTION 3

# **OPERATION**

3.1.1 POWER SWITCH: On all units the main AC switch is on the front panel.

Operator controls are located on the front escutcheon of the unit and their functions are as follows:

- MANUAL This switch is moved to up position to give operator control of drum rotation (with Rotate button). It is pressed again to return unit to normal sequence operation. (down)
- ROTATE If MANUAL switch is in the manual state, the ROTATE button will cause drum to turn clockwise for as long as button is depressed. After its release, drum will turn to next tray that is properly indexed.
- START This button will start the playing of the inserted cartridge. Lighted during play.
- STOP This button will stop the playing of a cartridge. If the MANUAL switch has been pressed the STOP button will not cause the cartridge to be withdrawn after it is stopped from playing. Lighted with power on.
- TRAY If MANUAL switch is in the manual state, the tray button will cause the cartridge to be withdrawn whenever cartridge is <u>not</u> running and inserted when properly indexed.

In the MANUAL mode, a cartridge may be started and stopped repeatedly and then withdrawn by the TRAY button. This permits testing, alignment, etc.

# 3.1.2 RANDOM/SEQUENCE SWITCH

The sequential mode or random select mode of the Carousel can be selected with the toggle switch on the rear chassis. In the Seq. position, the Carousel will operate in the sequential mode. When in the Random position, the Carousel will rotate after the tray ejects until external equipment programs the next tray to be selected.

### **SECTION 4**

# THEORY OF OPERATION

# 4.1 GENERAL

- 4.1.1 SCHEMATICS: Schematics of all equipment to be described in this section will be found in Section 8.
- 4.1.2 LOGIC DEFINITIONS: To simplify the explanation of the 350 series cartridge equipment, certain basic logic terms will be used. These are defined below:
  - 1. Logic 1: The high voltage state, typically in the order of 3.3 to 5.1 volts.
  - 2. Logic (): The low voltage state, typically in the order of 0.0 to 0.8 volts.
- 4.1.3. PRINTED CIRCUIT ASSEMBLIES: Printed circuit board assemblies furnished are as follow:

ALL UNITS:	PS-24B	Power Supply
	PR-2	Playback Amplifier
	SA-1	Index Sense Amplifier
	CSC	Control Sensor
	LC-1	Logic Control
	M <sub>1</sub> L-1	Motor Logic
	MC-3	Motor Control
	CL-1	BCD Comparator (-RSE Models)

# 4.2 POWER SUPPLIES

- 4.2.1 PS-24B SUPPLY: The 24 volts supply consists of four diodes arranged in a bridge configuration. The output is regulated by transistor Q1 and Zener diodes D5-D6.
- 4.2.2 VCC LOGIC SUPPLY: The logic power supply consists of an integrated circuit bridge rectifier and associated filter furnishing approximately 13 volts to an integrated circuit voltage regulator. Output of the regulator is 5.1 volts.
- 4.2.3 SG-1A SOLENOID GATE ASSEMBLY: The solenoid power supply is part of the SG-1 Solenoid Gating Assembly located on the underside of the tape transport. The SG-1A consists of an SCR controlled by a photo-coupled trigger device. Output is 95 volts + 5 volts. Since this assembly is connected to the primary power source, a metal protecting cover is furnished.

The motor capacitor is also located on the SG-1A board.

4.3 PR-2 PROGRAM AMPLIFIER: The PR-2 Program amplifier consists of IC-1, a dual low noise integrated circuit preamplifier, followed by output transistors 1Q1 for the left channel (or monophonic) and 2Q1 for the right channel. Gain controls 1R2 and 2R2 are for left and right channels respectively. Variable resistors 1R15 and 2R15 are high frequency compensators for the left and right channels. NOTE: The input to the right channel preamplifier is grounded in monophonic units.

Connections to this board are as follow:

Terminal 1: Left preamplifier out

2: Left output amplifier in

3: 24 volts +

4: Left amplifier out

8: IC Ground

9: Left preamplifier in

11: Ground

12: Power Ground

13: IC Ground

15: Right preamplifier in

17: 24 volts +

19: Right amplifier out

20: 24 volts +

21: Right output amplifier in

22: Right amplifier out

4.4 INDEX SENSE AMPLIFIER: In the 350 Series (not -A) the tray index system photo reflective from machined and polished segments in the rear of the Carousel drum casting.

A printed circuit board, SA-1 is mounted below the drum bearing block on an adjustable assembly. This board has an infra-red (invisible) reflection sensor and amplifier transistors. A LED indicator is on this board to show the sensing of the right hand edge of the drum segment. It will be "ON" when the tray is at index and flash on and off as the drum turns.

The distance from the sensor Q3 to the segment surface should be 0.150 to 0.187 inches and the sensor axis must be square to the drum. When adjusting this to right or left, do not change the angle or distance. See Fig. 6.4 and Section 6.8.

# 4.4 CSC-1 CONTROL SENSE CIRCUIT

4.4.1 GENERAL: The CSC-1 Control Sense Circuit assembly amplifies all control signal information recorded on a cartridge cue track, converts this information to di ital form and controls the resulting signals.

The CSC assembly provides switching circuits which enable, or inhibit, transmission of logging and secondary (auxiliary) signals as required. In routine operation these signals are enabled at all times; however, in automation systems the outputs are usually inhibited except when the program source is actually on the air. This permits auditioning of cartridges but prevents transmission of switching information.

IC-1 is a single Integrated Circuit package containing two identical high gain amplifiers. The output of the cue playback head feeds the input of both amplifiers. Section A of IC-1 is used as an amplifier for 1000 Hz cue and 4000 Hz logging signals. Section B is a 150 Hz secondary cue selective amplifier in a "twin T" configuration.

4.4.2 1000 HERTZ CUE SECTION: The output of the 1000-1000 Hz amplifier, IC-1 section A, is clipped by diodes D3 and D4 and fed to the input of EC-3, an NE-567 phased-lock loop tone decoder. The center frequency of the decoder detection band is set at 1000 Hz by variable resistor R26. Detection of a 1000 Hz cue signal causes the decoder output (board terminal 21) to change from high (logic 1) to low(logic 0) for the duration of the tone.

4.4.3 4000 HERTZ SECTION: The clipped output of the 1000-4000 HZ amplifier is fed to the input of tone decoder IC-4. The center frequency of the decoder detection band is set at 3850-3890 Hz by variable resistor R 29. Detection of a 4000 Hz causes a low (logic 0) signal to appear at board terminal 20.

4000 HERTZ ENABLING CIRCUIT: The 4000 Hz logic 0 signal appearing at board terminal 20 re-enters the CSC assembly on terminal 5 where it is routed to pin 6 of IC-2 section D. Section D is a two input NOR gate; both inputs must be at logic 0 to produce a logic 1 output. The second input is controlled by transistor Q3. When a logic 1 is applied to the base of Q1, via board terminal 6, a logic 0 appears at IC-2 pin 5. Therefore, when the circuit enabling logic 1 is applied to board terminal 6 AND a 4000 Hz signal is detected, a logic 1 appears at output board terminal 4.

4.4.4 150 HERTZ SECONDARY CUE SECTION: The center frequency of the 150 Hz detection band is set by variable resistor R5. The output of the 150 Hz amplifier, IC-1 section B, is rectified by diodes D1 and D2 and thus controls switching transistor Q1. The output of Q1 is properly shaped by sections A and B of IC-2. A logic 0 appears at the output of section B during detection of a 150 Hz tone.

150 HERTZ ENABLING CIRCUIT: The two inputs of IC-2 section C, must be at logic 0 to produce a logic 1 output. It can be seen that this condition exists when a 150 Hz tone is detected AND the enabling logic is applied to board terminal 6.

4.4.5 150 HERTZ SWITCHING CIRCUITS: The CSC assembly provides three output switching circuits which are activated by the 150 Hz tones. As previously described, IC-2 provides a signal at logic level. This same signal controls transistor Q4 which provides an open collector, general purpose switching circuit. Both of these circuits are controlled by the board inhibit-enable system. A third output is provided by transistor Q2 and is used in Record Centers as a switch for the secondary cue lamp indicators; this circuit is enabled at all times.

# 4.4.6 BOARD TERMINALS: Functions of the CSC-1 board terminals are as follow:

Terminal 1: VCC, plus 5 volts

2: Ground

3: To 150 Hz indicator in Record Centers

4: 4000 Hz logging output

5: 4000 Hz logging from Terminal 20

6: 150-4000 Hz enable

7: 150 Hz logic out

8: Ground

9: 150 Hz switch, open collector

11: Ground

14: 24 volts +

15: Cue Head input

17: Ground

19: VCC, +5 volts

20: 4000 Hz logic signal to pin 5

21: 1000 Hz logic signal out

22: Ground

# 1.5. LC-1 LOGIC CONTROL BOARD

4.5.1. GENERAL: The LC-1 Logic Control board is the switching center for all record and playback functions. Basically, the LC-1 consists of two flip-flops which control the stop-run and record - playback modes. The input and output circuits of these flip - flops are controlled by additional logic which inhibit or enable the switching functions as required.

Some circuits on the LC-1 board are used only in recorder models.

The logic states of the circuits are shown in Fig. 5-9.

# 4.5.2 START-STOP FLIP- FLOP

STOP MODE: In the STOP mode (tape not running) IC-2A pin 8 is at logic 0 and IC-2B is at logic 1. Transistor Q4 is conducting; the STOP indicator is ON.

START-RUN MODE: Two start inputs are provided: (1) board terminal 8 for the front panel START switch and (2) board terminal 19 is used for external start circuits such as automation systems or remote control. A momentary logic 0 applied to either input will cause the start-stop flip-flop to reverse output conditions with pin 8 going high and pin 12 low. The following conditions will then exist:

- 1. Transistor Q4 becomes non-conducting; the STOP indicator if OFF.
- 2. Transistor Q2 conducts; solenoid drive is provided.
- 3. Transistor Q3 conducts; the START indicator is ON.
- 4. IC-4, functioning as a timer, is triggered by a "one shot" pulse thru capacitor C9. Pin 3 goes high for approximately 2 seconds and inhibits 1000 Hz cue gate IC-3B which prevents machine stoppage during the initial tape start. An additional output is provided during this time at board terminal 5 which will be considered later.

STOP CIRCUIT: To stop tape drive, the start-stop flip-flop must be re-set to the off condition. Two reset circuits are provided: (1) from the front panel STOP switch and from the motor logic ML-1. If either line goes low the flip-flop will reset; all circuits revert to the STOP mode.

### 4.6 ML-1 MOTOR LOGIC

- 4.6.1 GENERAL: The ML-1 pcb performs two major and several minor functions. The various position indicators, control panel switches, logic functions and external commands are logic inputs to the ML-1.
- 4.6.2 AUTOMATIC MODE: When the Carousel is in the AUTO mode, manual control from the front panel is inhibited. Control then comes from external circuitry in the random select mode or internal circuitry in the sequential mode. The random select/sequential mode is switch selectable from the chassis mounted RAN/SEQ switch. In sequential, the tray is ejected after playing. In random select the tray is held in position until external circuitry releases it. To select the tray, in random select, the 24 position RS-switch is used with external circuitry to close the RS-link (pins 1 and 2 SO-3). In sequential, the RAN/SEQ switch holds a +24 volt signal on pin 3 of the ML-1 pcb.
- 4.6.3 MANUAL MODE: In manual, the front panel controls the action of the Carousel. The external shift-rotate control is inhibited in manual. External start commands, however, are not inhibited in the manual mode.

# 4.7 MC-3 MOTOR CONTROL

- 4.7.1 GENERAL: The motor control pcb provides further decision making logic which controls the tray and rotate motors. The out limit switch and outputs from the ML-1 provide logic inputs to the MC-3.
- 4.7.2 LOGIC FUNCTIONS: The out limit switch directs control between the tray and rotate motors. When the tray shift mechanism is "in", the tray motor is enabled. When the tray mechanism is "out", (as sensed by the out limit switch) the rotate motor is enabled. To shift the tray "in", the out limit must be over-ridden by the 'limit by-pass' signal from the ML-1.
- 4.7.3 MOTOR SWITCHING: The current in the tray and rotate motors is switched by solid state switches on the MC-3 pcb.
- 4.7.4 LED INDICATORS: The three LED's (light emitting diodes) on the MC-3 are provided for trouble-shooting. The LED's are labeled A, B and C on the card cover. The 'A' LED indicates the rotate signal from the ML-1 pcb. The 'B' LED indicates the tray signal from the ML-1 pcb. The 'C' LED indicates the out limit switch OR'd with the 'limit by-pass' signal from the ML-1.

A table of normal status of the A-B-C lights is Fig. 4.1

FIG. 4.1

MOTOR CONTROL INDICATORS – MC-3

STAT	TUS OF CAROUSEL	Α	В	С
MANUAL	TRAY OUT		Х	
MANUAL	TRAY MOVING IN		Х	Х
MANUAL	TRAY IN	X		Х
MANUAL	TRAY MOVING OUT		X	Х
MANUAL	ROTATING	X	X	
MANUAL	HOLD TRAY BUTTON	Xa	X	Х
AUTO & RAND. SEL		х	X	
AUTO & SEQ.	WHILE ROTATING	x	Х	
	TRAY MOVES IN		X	Х
	TRAY MOVES OUT	Х	Х	Х

X = Indicator lighted
(a)= At "IN" position

# 4.8 GENERAL: Model 350/352 - RSB CAROUSEL

The RSB models of the 350 series Carousel include the standard features of the 350 series, and in addition, a BCD (Binary-coded decimal) system of random selection of the cartridge trays. This BCD random select system provides a memory for the "next" cartridge selection when this information is provided from a programmer, as the DP-1B/C the DP-2 or the RP-1000.

The one-step memory is provided by the additional circuit board in the Carousel, the CL-1 Comparitor-Latch.

In addition to the CL-1 board, the RSB Carousel has the random select switch, driven by the drum, coded BCD by a diode matrix board, DM-24, located adjacent to the switch.

One important advantage of the BCD random select system is the improved speed of programming. Where a number of Carousels are in a system, the arming information is presented to all in a fraction of a second, rather than up to 30 seconds per Carousel.

# 4.9 INTERFACE REQUIREMENTS:

when programmed from a DP-1B/C the 350-RSD Carousels require interface electronics Model CCL.

With the RP-1000, each -RSB Carousel is random selected individually.

With the DP-2, all -RSB Carousels are armed through a common junction box.

# 4.10 COMPARATOR/ LATCH CIRCUIT BOARD - CL - 1 030-0545-002

This circuit board in the 350/352 - RSL Carousels is used to provide "next tray" arming information that is stored in the two quad latches, IC 1 and IC 4 (74175).

The stored information is in BCD form and this information was provided from the external program device, DP-2 etc. The stored information in these latches is compared with BCD information from the random selector switch driven by the Carousel drum. When the information matches, the "RS: link in the rotate circuit is closed by Q3 and that tray is selected.

Quad latch, IC 4 stores bits 1, 2, 4, 8 while IC 1 holds bits 10, 20. The BCD data presented to these latches is "clocked" into the latches by the pulse from the Arming Selector board in the CCI interface unit, after this pulse goes low and returns high.

IC - 3 is part of a latch system to permit only the first of a sequence of "Carousel Select" clock pulses to operate the data latches, IC 1 and IC 4. At the end of the clock pulse, this latch prevents the Carousel from arming on the last of a series of data for that machine. A Reset pulse from the DP-2 that preceeds each arming sequence clears this latch to allow correct arming on the next valid data.

In DP-1 B/C and RP-1000 systems the Reset feature is not required and pin 21 on CL-1 remains in a high state.

The output information stored in the data latches is compared with the BCD data from the -RS switch in 7486 "exclusive or" gates IC 2 and IC 5. The output of these gates goes low when data  $A = data\ B$  and Q3 will switch on to close the "RS" link causing that tray to be moved into play position.

When new BCD data is clocked into the latches and this data does not match the RS switch, Q4 will cause the tray to be ejected and the Carousel will select the new data tray number.

NOTE: The toggle switch on the Carousel chassis must be in the RANDOM position when random select action is being used.

# 4.11 RANDOM SELECT SWITCH DECODING

The random select switch driven by the Carousel drum is a 24 position decimal device. To convert this to BCD data, a diode matrix board is wired to the switch to produce an active high on one or more of the six BCD lines to the CL-1 Comparator / Latch board, via SO-5.

# MODEL 350/352 CAROUSEL WIRING ADDITIONS FOR CONVERSION TO MODEL 350/352 - RSB (BCD RANDOM SELECT CONTROL)

Add the following circuits to the Model 350/ chassis.

- a. 22-pin card holder for Comparator/Latch PCB, CL-1
- b. 15-pin Amphenol type Arming connector socket, SO-2
- c. 9-pin Amphenol type RSB switch socket, SO-5.
- d. Random selector switch, & Matrix board assembly

COLOR	PIN NO.	TO	PIN NO.	<u>FUNCTION</u>
ora white red grn	1-A CL-1 22-Z CL-1 15 CL-1 15 ML-1		VCC tie pt. GND tie pt. 3PS-24B 18 CL-1	VCC +5 V. ground +24 V/DC Eject Enable
SO-2 BC	D ARMING I	NPUT SOCK	ET	_
yel whi bla bro gra ora yel gre	1 2 3 4 5 6 7 8		+ 9 CSC-1 GNd Tie pt. 7 CL-1 6 CL-1 5 CL-1 4 CL-1 2 CL-1 3 CL-1 * 7 CSC-1	AUX. TONE Ground "1" tray bit in "2" tray bit in "4" tray bit in "8" tray bit in "10" tray bit in "20" tray bit in AUX. TONE
vio blu	10 11 12-15		20 CL-1 21 CL-1	ARM COMMAND RESET  No connection.

- \* Do not connect to pin #9 in DP-2 Systems. This is used only in RP-1000 Systems.
- + Some models; normally not used with SMC systems

### SECTION 5

# ELECTRICAL MAINTENANCE AND ADJUSTMENT

- 5.1 GENERAL: Use extreme care in removing circuit boards or integrated circuit packages from their sockets. Power should be OFF prior to removal. When replacing integrated circuits be absolutely certain they are returned to the proper socket and in the correct direction with IC pin 1 in socket pin 1: reversal will invariably result in immediate destruction of the IC.
- 5.2 PR-2 PROGRAM AMPLIFIER: Two sets of controls are located on the PR-2 Program Amplifier Board; these are explained below. Refer to Figure 5.1 for control locations.
- 5.2.1 GAIN CONTROLS: The left (or monophonic) output level is set by 1R2. Stereophonic right channel output is set by 2R2. The output level is set at 0 dBm while playing the Standard Level portion of an NAB Primary Reference Tape. The output of the unit must be connected to a 600 ohm load during this adjustment. NOTE: This adjustment calibrates the gain of the playback amplifier for several adjustments which will follow.
- 5.2.2 HIGH FREQUENCY COMPENSATION: The left channel (or monophonic) high frequency response is set by variable resistor 1R15 and the right channel by 2R15. These controls should be adjusted ONLY after playback head azimuth has been carefully checked. An NAB Primary Reference Tape should be used for both azimuth and frequency checks. The program amplifier should be properly loaded with 600 ohms.
- 5.2.3 IEC COMPENSATION: The PR-2 can be adjusted to I E C characteristics by changing 1R6 and 2R6 to 220 ohms.

NOTE: Some machines use M975 output transformers. See master schematic for connections to PR-2 socket.

# 5.3 CSC CONTROL SENSE CIRCUIT

5.3.1 GENERAL: Three frequency discriminating networks, 150, 1000 and 3850 Hertz, are located on this board. The frequency determining resistors, all located on the CSC board (See Figure 5-2) are set and locked at the factory. Should adjustments become necessary, proceed as described below.

To make these adjustments, an accurately calibrated signal generator is necessary. The output of the generator will be connected directly to the intput of the cue amplifier; therefore, very low signal levels will be used. A shielded connecting cord must be used with a phonotype connector at the Recorder/Playback end.

5.3.2 150 HERTZ SENSOR: Detection of a 150 Hertz tone is indicated by illumination of the lamp in the Auxiliary Cue push-switch of Recording Centers and the Start switch lamp in Playbacks. The center frequency is set at 150 Hz by resistor R5. Adjustment is as follows:

- 1. Disconnect the Cue head by pulling the phono connector at this chassis.
- 2. Set the Signal Generator to exactly 150 Hz at approximately 1.0 millivolt output. Using the shielded test lead, connect the cue amplifier to the Generator.
- 3. Adjust R5 until the lamp indicator is ON. Reduce the signal input until the lamp dims slightly. Re-adjust R5 for maximum lamp intensity. Continue reducing the input and adjusting R5 for maximum lamp intensity.

NOTE: The optimum adjustment is at the point of least signal input which will give a lamp indication as R5 is varied. At this point the lamp will be quite dim and the "swing" of R5 very small, and will occur with an input of approximately 0.2 millivolt.

- 5.3.3 1000 HERTZ SENSOR: Detection of the 1000 Hz primary cue tone, and conversion of this signal to digital form, is by means of phase-locked-loop IC-3. An integral part of this integrated circuit is a continuously running oscillator. Calibration of the detector consists simply of accurately setting this internal oscillator to 1000 Hz. NOTE: Rejection of out-of-band signals by this system is extremely high; therefore the oscillator should be set at exactly 1000 Hz since this will establish the lower frequency of the pass-band.

CALIBRATION METHOD 1: The most easy and accurate method of setting the internal oscillator is by means of a frequency counter connected to IC-3 pin 6, or more conveniently, to board test point A (See Figure 5-2). Adjust R26 for 1000 Hz.

METHOD 2: Using a calibrated oscilloscope, observe the triangular wave form at test point A. Adjust R26 for a complete cycle of 1 millisecond.

METHOD 3: Connect a voltmeter to board terminal 21. It will measure 5.1 volts with no cue signal input. Proceed as follows.

- 1. Using the same set-up as for 150 Hertz, set the signal generator to exactly 1000 Hz and connect to the cue amplifier input. Raise the output to approximately 3 millivolts and adjust R26 until the voltmeter reads zero.
- 2. Decrease the signal input until the voltmeter reading starts to rise but does not indicate the full 5.1 volts. This indicates the threshold of the cue signal "capture" point. Adjust R26 for the lowest reading. Continue lowering the signal input and readjusting R26 for the lowest voltmeter reading.
- 3. As the signal input is decreased, the more narrow the pass-band becomes and the more accurately the center frequency can be set. Therefore, the optimum adjustment point occurs with the least signal input which will give the least voltmeter downward deflection as R26 is adjusted.

NOTE: Not all cart recorders apply 1000Hz tones to tapes. Some are lower by 100 Hz and others higher by 50 Hz. For complete compatibility with these tapes, it may be necessary to adjust R26 to a frequency about 10 to 15 Hz below the cue frequency on the tapes.

- 5.3.4 3850 HERTZ SENSOR ADJUSTMENT: The adjustments for the 3850 Hz Sensor are identical to the 1000 Hz with the following exceptions:
  - 1. Signal Generator is set at 3850 3890 Hz
  - 2. 3890 Hz center frequency is set by R29.
  - 3. If Calibration Method 1 is used, connect to Test Point B.
  - 4. If Calibration Method 2 is used, the time period for one cycle is 257 microseconds.
  - 5. If Calibration Method 3 is used, the readings are taken at board terminal 20.
- 5.4 LC-1 LOGIC CONTROL: There are no adjustments for this board. For testing purposes, the logic truth table for all operating conditions of the LC-1 board is given in Figure 5-9.
- $5.5~{
  m SG}$  SOLENOID GATE ASSEMBLY: An SG-1 Solenoid Gate Assembly is used in all units except Dual playbacks which use the SG-2. The SG-1 unit is mounted on the under side of the tape deck. The SG-2 is mounted under the chassis in dual play units.

# 5.6 MISCELLANEOUS

5.6.1 CONNECTOR SO-4: Connector SO-4 is used on all units, and provides circuits between the Tape Transport mechanism and the main assembly. Connections are as follow:

# SO-4 DECK CONNECTOR

Terminal 1: +5 VDC

2: Solenoid drive

3: Cart switch

4: No connection

5: 115 VAC (+)

6: No connection

7: Ground

8: No connection

9: 115 VAC (-)

# SO-6 TRAY-ROTATE MOTOR CONNECTOR

Terminal 1: +5 VDC

2: Index

3: Ground

4: N.C. out limit switch

5: N.O. out limit switch

- 6: No connection
- 7: No connection
- 8: Tray motor AC (switched)
- 9: "In" limit switch
- 10: Ground
- 11: C. "out" limit switch
- 12: No connection
- 13: No connection
- 14: Rotate Motor AC (switched)
- 15: Motor common AC (fused)

# SO-7 FRONT CONTROL PANEL CONNECTOR

- Terminal 1: Fused 115 VAC (+)
  - 2: No connection
  - 3: Manual
  - 4: Ground
  - 5: +5 VDC
  - 6: +5 VDC
  - 7: Ground
  - 8: Rotate
  - 9: 115 VAC (switched)
  - 10: No connection
  - 11: Tray
  - 12: Start
  - 13: Stop
  - 14: Stop lamp
  - 15: Start lamp

Figure 5-9 LC-1 Board (Logic Diagram)

LC-1 LOGIC CONTROL BOARD

!!!				Ta		!			
F1 000		STOPPED	REMOTE START	10	LOTECT T	S Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z	CUE SIGNAL STOP	la.	1
	5	-	-	-	-	-	0	-	ŀ
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_	1-	0	o	0	0	0	_	0	ŀ
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	12	-	0	0	0	0	-	-	-
28	5	0	-	-	-	-	0	0	d
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_	_	-	-	_	_	_	0		_
	00	0	-	-	-	-	0	0	C
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		-	0	-	-	-	-	-	-
5	<b>S</b>	0	-	0	0	0	9	0	0
	2	0		0	0	0	9	0	0
N	2 0			21	9	0	1		

	11110010	CIRCUIT		PRESS SET SWITCH		RECORDING	142015	RETURN TO #1 COND.	
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	01	6	-	-	-	-	-	-	
		2	o	0	0	-	o	0	
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		N	-	-	-	0	-	-	
		W	0	-	-	-	0	0	
	101	2	-	0	-	-	-	-	
		-	_	0	o	0	-	-	
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RECORD	U	2 2	71907						

# MECHANICAL ADJUSTMENT AND MAINTENANCE

### OF 350 SERIES TAPE DECKS

# 6.1 MECHANICAL ADJUSTMENTS

The majority of mechanical adjustments that may be required will concern themselves with the tape deck mechanism.

Refer to Figure 6.6 for the Model 805A transport for all references in the following information.

# 6.2 SOLENOID OPERATOR

The solenoid unit is a precision device and its parts should be handled with care to prevent damage.

The plunger, and the bore of the solenoid coil must not be dented or bent. When handling these pieces, keep free of dirt, etc. and do not oil plunger.

# 6.2.1 SOLENOID DISASSEMBLY

To remove the plunger from the coil, loosen the set screws in the outer end of the plunger to release the tension band clamp segments and pull out the tension band. Remove the screws holding the idler roller assembly and pull the plunger straight back.

Re-assemble in the reverse order making certain the idler roller assembly is square with the edge of the deck. This is to insure the tension band pulling in a straight line.

To remove the entire solenoid unit, unsolder its leads from the power supply terminals, and remove the four screws holding the solenoid to the deck plate.

When re-assembling, be certain the solenoid is square with the deck edge before tightening mounting screws.

The nylon screw at the rear of the solenoid is adjusted one turn clockwise from the position that the plunger bottoms out in the coil.

# 6.3 PINCH ROLLER ADJUSTMENTS

The purpose of the pinch (pressure) roller on a tape deck is to hold the tape against the rotating capstan shaft with sufficient pressure to pull the tape. Pressure alone does not guarantee satisfactory tape pulling. The surface of the capstan shaft if too smooth will reduce the pulling power, particularly if the shaft has become coated with the lubricant used on cartridge tape. Some of these lubricants cannot be removed with typical head cleaning compounds.

Before making any pressure roller adjustments, the capstan should be thoroughly cleaned of tape lubricants. Use a fine abrasive such as "crocus cloth" held lightly against the revolving shaft. Follow this with head cleaning compound and wipe dry.

# 6.3.1 NORMAL ROLLER CONDITIONS

Properly adjusted, the new pinch roller will touch the capstan shaft first at its bottom edge as it swings into a position parallel with the capstan. A new roller will be indented approximately 0.030 inches at point where it contacts the shaft.

As the pinch roller ages with time and use, its hardness factor increases and the indentation will become less. This hardened roller may still pull tape, but its reduced ability to flex off dirt and oxide particles will contribute to a greater wow and flutter factor.

# 6.3.2 SETTING ROLLER PRESSURE

The pressure of the pinch roller is adjusted by moving the tension band in or out of the clamp on the cross shaft cam. Refer to Figure 6.6, item 26.

The cam is located on the end of the cross shaft opposite the capstan end. A small clamp bar is attached to the cam with two screws and this clamp locks the tension band to the cam. By releasing the clamp slightly, the tension band can be pulled forward to increase pressure roller tension, and sliding the band toward the back will reduce pressure.

For the initial adjustment, loosen the clamp, and while pulling on the tension band, rotate the cam until the edge of the pinch roller is just flush with the top of the cartridge plate. Tighten the clamp.

# 6.3.3 PINCH ROLLER REPLACEMENT

To replace the pinch roller, first remove the snap ring on top of the roller shaft, then lift off the nylon washer and the old roller. Clean the shaft thoroughly with solvent and, if the shaft shows any trace of copper-colored deposits, use crocus cloth to polish.

Oil the shaft with a drop of non-gumming lubricant. Install the new roller with the bearing projection down. Put top nylon washer and snap ring in place. Test for free rolling action with no evidence of binding. Move roller up and down on its shaft to seat the nylon washers.

Pinch rollers should be replaced when they have become hard, grooved, or cupped from excessive use. Also those rollers that do not spin freely on the shaft due to excessive cleaning fluid removing the lubrication in the bearing.

# 6.4 CROSS SHAFT ADJUSTMENTS

The cross shaft translates the linear motion of the solenoid to the rotary motion necessary to bring the pinch roller in contact with the capstan. The position of this shaft in relation to the capstan is essential to correct operation.

While this shaft rarely requires adjustment, it should be checked at the time a pinch roller is replaced. Test the shaft for end play by grasping the pinch roller and seeing if there is any "play" along the axis of the cross shaft.

Being field adjustable, excessive end play can be eliminated by slightly loosening one of the end bearing blocks and lightly tapping it toward the shaft. Do not over tighten to the extent that the cross shaft return spring will not freely return it to its rest position.

If the cross shaft is to be removed for any reason, take the bearing block at the solenoid end off, disconnect the tension band and lift out.

Correctly adjusted, the pinch roller shaft will be directly in line with the capstan shaft and spaced 0.503 inches (center to center) from a standard 0.238 inch diameter capstan. This spacing is equal to 0.290 inches between facing shafts.

# 6.5 TAPE HEAD ADJUSTMENTS

Each of the following head adjustments is vitally important to optimum operation.

- a. Location of head to capstan.
- b. Penetration of head into cartridge.
- c. Height of pole faces above deck surface.
- d. Zenith, or head face to deck relation.
- e. Azimuth, or pole gap to deck relation.

The first three adjustments can be made by reference to Figure 6.7

The head assembly (IIB-4) can be accurately located in relation to the capstan by using a standard cartridge such as Fidelipac.

- a. Place the cartridge in the machine until it touches the capstan shaft in the center of the notch in the bottom of the cartridge, then pull the cartridge back 1/16 inch.
- b. Hold the cartridge in position (a) and adjust head assembly until it touches the front edge of the cartridge and the tape guides have equal clearance in the cartridge windows.

Properly adjusted head assembly will allow the pinch roller to operate through the cartridge keyhold and when the tape is playing, the cartridge should have freedom to be moved in and out or right and left by about 1/32 inch. In no case should the cartridge be held by the machine without this freedom.

### 6.5.1 ZENITH ADJUSTMENT

This important head position should be established before setting track height or azimuth. With a head gauge or small square adjust the small cylinder nuts atop the rubber springs to bring the face of the head square with the deck. Note that this adjusting will change the track height setting and azimuth. Combine observations of track height and pole gap (azimuth) as you adjust head zenith.

NOTE: The Zenith adjustment is "factory set" with the IIB-10 head assembly, and also the track height (6.5.2)

# 6.5.2 TRACK HEIGHT

Since the tape is held at a fixed location by the tape guides on the head assembly, it is very important to adjust the heads so that their pole tracks are uniformly related to the edges of the tape. In stereo, where the tracks are narrow, an error of 0.010 inches can result in about 2 DB loss of output. Be certain that record head and play head are identical in this track height setting.

# 6.5.3 AZIMUTH ADJUSTMENT

This adjustment is to align the head pole gap at exact right angle to the path of tape travel. The side of the head should be square with the deck before using an alignment tape. Do this by loosening the azimuth lock screw (with 0.050 Allen Key) and turning the azimuth screw. Recheck zenith and track height before proceeding. See HB-10 drawing, 130-0820-001.

Use a standard 10-12 KHz alignment tape and observe theoutput meter while turning the azimuth adjust screw. The peak output reading should be obtained within 1 turn of this screw if the head was mechanically azimuthed as described above. It is possible to observe "false" azimuth peaks on either side of the true azimuth. These will be less pronounced than the true one.

After aligning the play head, tighten the lock screw enough to hold the setting but not reduce the peak reading. Proceed to make a 10 KHz recording at -10 DBM and adjust the record head azimuth for peak output from the play head.

# 6.6 CAPSTAN MOTOR

The capstan motor is a hystersis synchronous outside rotor design. The rotor is mounted with precision, sealed ball bearings. No lubrication is required. The running speed at 60 Hz is 600 RPM and the shaft is ground to provide tape speed of 7.5 IPS. An AC capacitor of the size specified on the motor name plate runs in series with one motor winding.

The motor is mounted to the main deck with four bolts and is not adjustable. When removing or installing motors, be extremely careful not to bump either the shaft or the rotor as this will ruin performance. Use only the correct length screws to mount the motor as too long screws will cut into the motor windings.

# 6.7 LUBRICATION & CLEANING

Lubrication is required only at the ball on each end of the cross shaft, the cross shaft spring, and the pinch roller shaft. Use a light, non-gumming oil one drop at each point approximately each 3 months use. Keep oil from the rubber pinch roller.

Use only approved cleaners on heads, capstan and pinch roller. Be particularly careful that the cleaner does not attack the pinch roller.

Keep cleaner from running into motor and pinch roller bearings. Always wipe part dry rather than allowing cleaner to evaporate.

# 6.8 TRAY INDEX ADJUSTMENT - 350 SERIES

- 1. This important adjustment is necessary to insure the cartridge being inserted into the playing transport at the proper relation to the capstan and heads. If the cartridge tray is too high relative to the head support plate, the pinch roller may not be able to enter the hole in the cartridge and drive the tape. If the tray is too low, the cartridge will be forced up at an angle with similar improper results. The correct adjustment is the one that allows each tray to slide smoothly onto the cartridge plate without being spaced above it. See Fig. 6.1, Fig. 6.4.
- 2. The index signal system (photo sensing) is located immediately at the bottom rear of the drum, on 350 Models. Adjustments of the index tripping is made by a cam adjusted index block. See Fig. 6.4.

# To make adjustment:

- a. Determine if trays are shifting into play position too high above cartridge deck plate or too low - turn power off.
- b. Loosen right-hand lock screw slightly use long screw driver.
- c. If trays are shifting in too high, turn left <a href="cam screw">cam screw</a> <a href="clockwise">clockwise</a> slightly, tighten lock screw and test tray indexing action. Do not change distance of photo sensor to polished segments on drum.
- d. If trays are too low when shifting into play (hitting edge of cartridge plate) turn cam screw counter-clockwise. Be sure to retighten lock screw.
- 3. If index condition of trays is satisfactory except for one or two trays it is likely that they have become bent or loose on the drum. If this is true, loosen the tray braces on either side of the questionable tray. If the tray holder is loose on the drum, or has been forced up or down, it will be necessary to remove the screw holding the tray pin (grip the pin with smooth-jaw pliers and loosen the #8 screw). A chemical locking compound (Loctite) is used on these screws and they will require some force to remove. When the tray pin is out, the tray may be pulled out to expose the #8 screws holding the tray holder. Loosen these screws and move the tray holder in the required direction. The use of a straight edge from the head support plate is recommended. Check at both the inside and outside edges of the holder, bending the holder slightly if necessary to make surfaces coincide. When this situation is realized, carefully tighten all screws and replace tray holder braces so that they just touch but do not exert force on adjacent tray holder. Replace tray and pin.

# 6.9 TRAY STROKE ADJUSTMENT

NOTE: Improper tray stroke can cause cartridge to stop short of capstan so far that pinch roller cannot press tape against it. The stroke can be too much and the cartridge will be jammed against capstan causing a "squeek" and slow speed. Before attempting the following adjustments, check the distance from the front edge of the tape transport deck to the tray holders as they pass that front edge. The transport must be square to the tray holders and 3/8 inches from them. The amount of stroke is affected by the mechanical adjustments, described below and also the adjustment of in and out limit switches.

- 1. The length of the tray stroke from full "in" position to full "out" position is regulated by shift lever pivot adjustment (see Fig. 6.3). The shoulder screw in the lower end of the shift lever is mounted in a slot in the shift motor plate. If the pivot screw is moved up in the slot, the stroke will be lengthened and conversely.
- 2. When the cartridges are going too far into the transport (there should be 1/32" between front edge of cartridge and capstan for proper operation) some straining of the shift motor will be observed and also loosening of pin fork (Fig. 6.1). If the cartridge is not going into the transport far enough, the pressure roller may not be able to come up through the keyhole or may not drive the cartridge properly.
- 3. NOTE: Before making any adjustment in the shift bar check the clearance of the pin fork (Fig. 6.1) to the shift ring (9/32" maximum). If the shift fork is bent or loose, the cartridge will not be moved far enough into the transport for correct operation.
- 4. The tray position relative to the capstan and heads should be corrected by moving the shift ring (Fig. 6.1) in or out on the shift rod as required. The shift ring is clamped to the rod by a socket head cap screw located in the side of the aluminum block at the center. Loosen this screw and move the ring in or out as required. Be certain to keep bar in its same horizontal position. Twisting the bar back and forth slightly will aid in moving it on the shift rod. Reclamp screw securely.

# 6.10 TRAY SHIFT & ROTATE MOTORS

- 1. These motors are induction type with phase shift capacitor and have internal brake to stop rotation when power is off. See Fig. 6.5.
- 2. The two <u>motors</u> are interchangeable, but the gear reduction units have different output speeds and must not be interchanged.
  - a. The drum rotate drive uses a 150H gear head.
  - b. The shift drive uses a 60H gear head.

3. The brake system used with these motors consists of a set of carbon-type brushes running on a metal disc driven by the armature. These brushes are replaceable by removing the metal disc at the end of the motor opposite the shaft. Two screws hold this cover to the end of the motor. The brushes are removed by carefully pulling the small springs that are exposed when the cover is taken off. It is not necessary to remove the motor to change the brushes.

Brushes should be changed when the motor does not stop immediately when power is off.

NOTE: The brushes do not carry electric current. They are friction devices only. High-pitch squeeking when the motor is running is usually caused by brush-chatter. Take the brushes out and blow out any dust in the brush holes; reassemble.

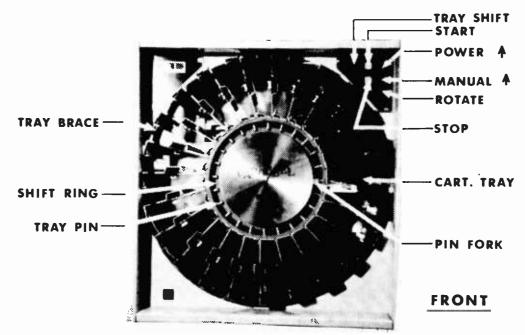
# 6.11 DRUM DRIVE MOTOR

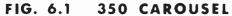
- 1. The gear reduction motor has a rubber-tire drive wheel on its shaft which is pulled into contact with the inside rim of the drum by a cone shaped pressure spring (See Fig. 6.2). Power is fed to this assembly through the MC-3 board each time the tray reaches its retracted position. When the tray position switch is tripped after each notch, power is removed from this motor and transferred to the tray shift motor to insert the next tray.
- 2. Keep the rubber tire drive wheel tight on the shaft. It is held by a set screw under the center of 3 tires.

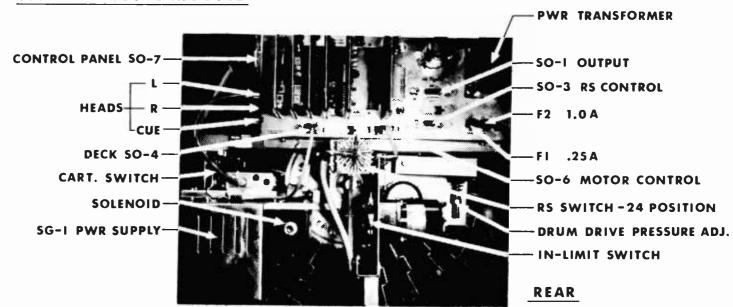
If this wheel is loose, the index will be erratic and a jam may occur.

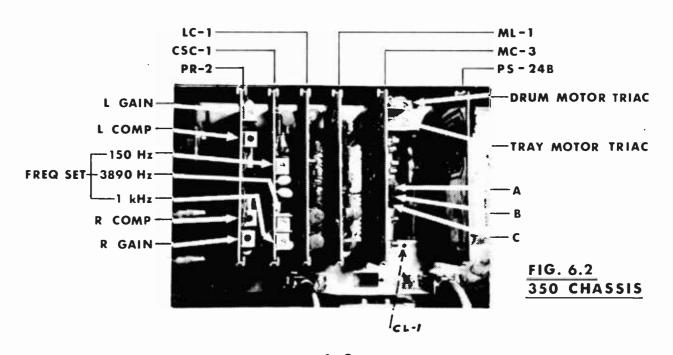
### 6.12

The drum drive motor and the shift motor are protected by a  $\frac{1}{4}$  ampere fuse F1. In the event of control failure such that both motors would run at the same time, this fuse will blow.

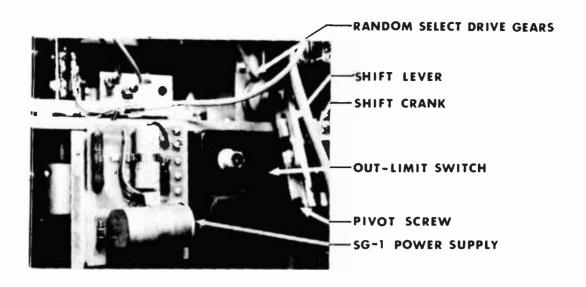








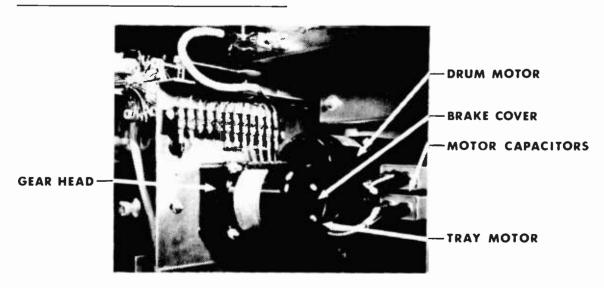
# FIG. 6.3 TRAY SHIFT

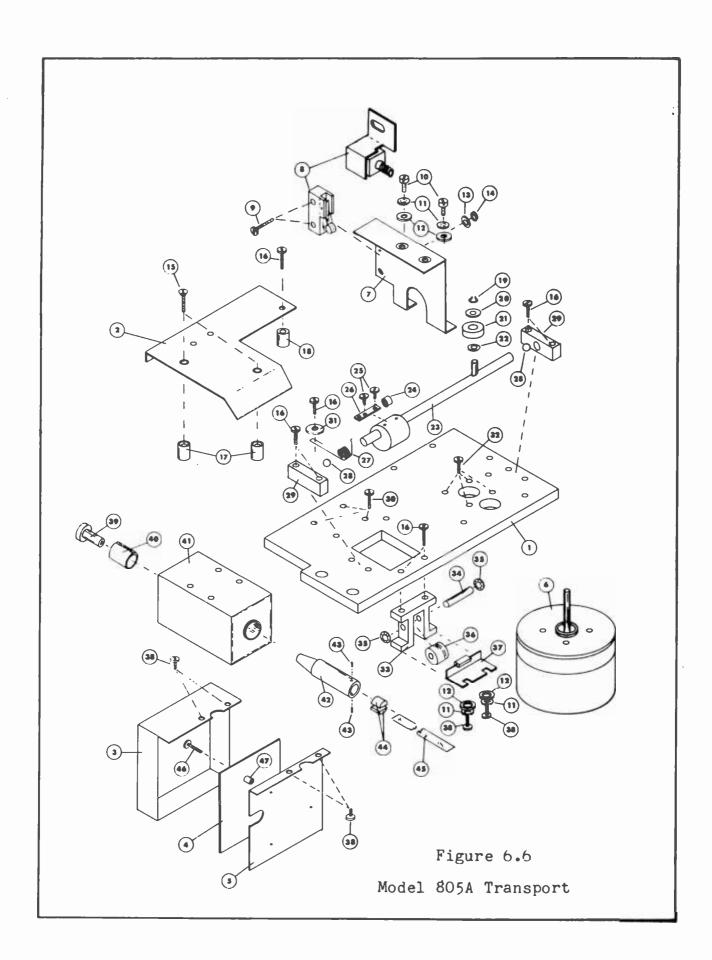


# FIG. 6.4 350 INDEX ADJUST



# FIG. 6.5 CONTROL MOTORS



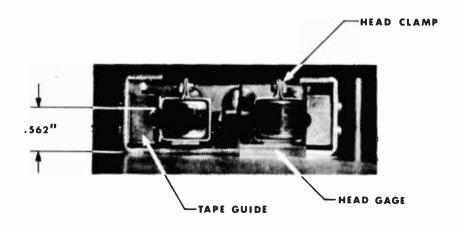


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ITEM NO.	QTY.	PART NO.	DESCRIPTION
1	1	020-0087-001	Deck plate
2	1	020-0215-001	Cartridge plate
3	1	030-0440-001	Power supply cover
4	1	155-0006-001	SG-1 printed circuit board
5	1	030-0439-001	Power supply bracket
6	1	775-0010-000	Capstan motor, SA-2, 60 Hz
7	1	040-0047-001	Deck support bracket
8	1	330-0005-000	*Roller actuated SPDT Microswitch
9	2	See Note 2	#6-32 x 1" pan head slotted screw
10	2	See Note 2	#8-32 x 3/8" fillister head slotted screv
11	4	See Note 2	#8 Internal tooth lock washer
12	4	See Note 2	#8 Flat washer, 3/8" diameter
13	1	See Note 2	#6 Flat washer, 5/16" diameter
14	1	See Note 2	#6 Hex nut
15	2	See Note 2	#8-32 x 7/8" flat head slotted screw
16	8	See Note 2	#8-32 x 3/4" pan head slotted screw
17	2	040-0422-001	Spacer, cartridge plate, C'sk
18	1	040-0227-006	Spacer, cartridge plate, plain
19	1	837-0001-000	Retainer, Tru-Arc X5133-18
20	1	812-0001-000	Washer, nylon .010 thick
21	1	762-0004-000	Pinch roller
22	1	812-0002-000	Washer, nylon .015 thick
23	1	130-0449-003	Cross shaft assembly
24	1	040-0268-001	Pad, clamp
25	2	See Note 2	#6-32 x 1/4" pan head slotted screw
26	1	040-0269-001	Locking plate, upper
27	1	040-0326-001	Cross shaft return spring
28	2	837-0002-000	Ball, steel, 5/16" diameter
29	2	040-0420-001	Cross shaft bearing block
30	3	See Note 2	#8-32 x 1/2" pan head slotted screw
31	1	See Note 2	#10 flat washer, 3/4" diameter
32	4	See Note 2	#10-32 x 5/8" pan head slotted screw
33	1	040-0015-001	Idler bracket
34	1	040-0026-001	ldler shaft
35	2	See Note 2	1/4" PAL nut
36	1	040-0014-001	Idler wheel
37	1	040-0018-001	Stop bracket
38	6	See Note 2	#8-32 x 1/4" pan head slotted screw
39	1	See Note 1	Butt screw
40	1	See Note 1	Butt piece
41	1	See Note 1	Solenoid
42	1	See Note 1	Solenoid plunger
43	2	See Note 1	#6-32 x 1/4" set screw
44	2	Sec Note 1	Locking plate, lower
45	1	040-0295-001	Deck drive band
46	3	See Note 2	#6-32 x 3/4" pan head slotted screw
47	3	040-0460-002	Spacer, #8, 1/4" diameter, 3/8" long

NOTE 1 -- Items 39 thru 44 are part of the Solenoid Assembly and are not available separately. The assembled & tested solenoid carries part #130-0100-001. NOTE 2 -- Locally available.

<sup>\*</sup>Micro 1048N11 some models



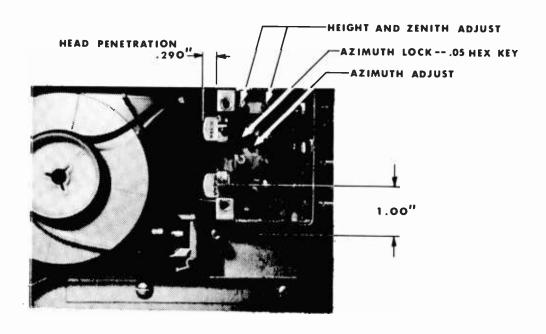
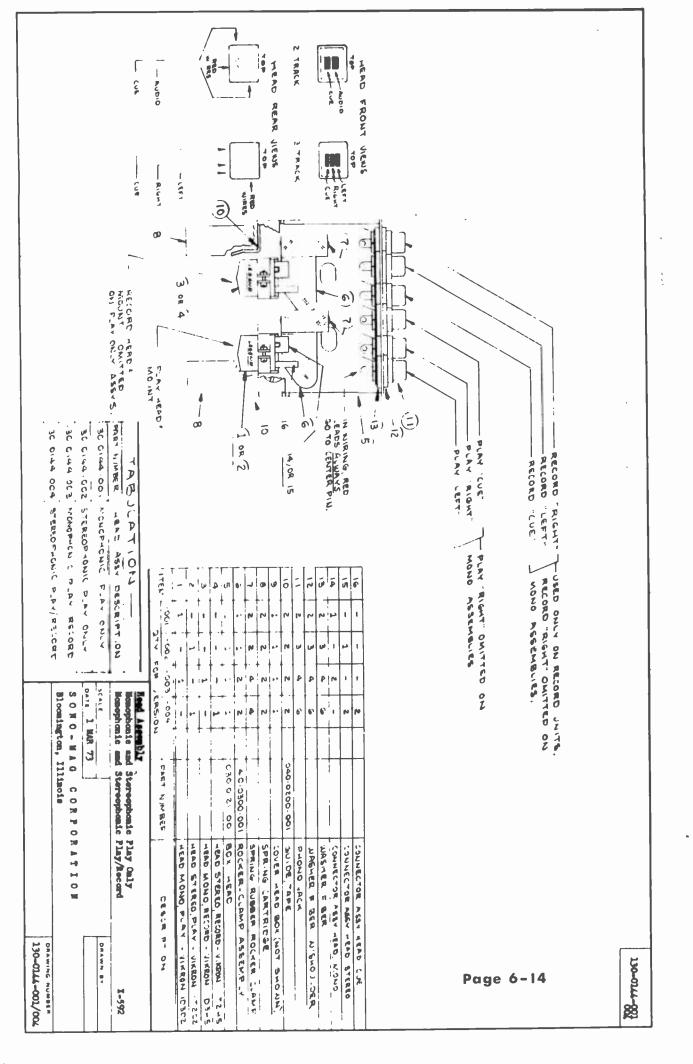
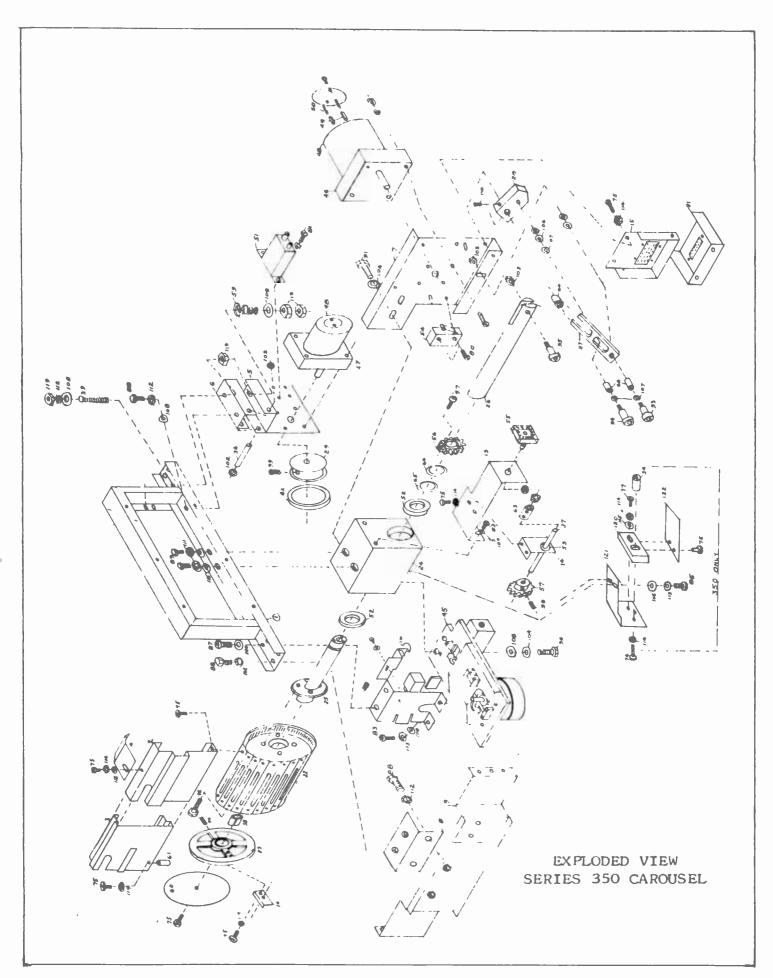


Figure 6-7 Head Adjustment Information





ITEM			
NO	RQD	PART NO.	DESCRIPTION
. 1	1	140-0187-001	FRAME, MAIN SUPPORT
2	24	020-0049-001	TRAY, OUTTER
3	24	140-0462-001	TRAY, CARTRIDGE, INNER
4	24	040-0463-001	BRACE, OUTTER TRAY
5	1	130-0537-001	ROTATE MOTOR BRACKET
6	1	030-0540-001	MOTOR BRACKET MOUNT CHANNEL
7	1	030-0058-001	SHIFT MOTOR BRACKET
8	2	030-0456-001	ANGLE, MAIN FRAME MOUNT
9	2	130-0344-001/2	RACK MOUNT RAILS, 4-IN. R/L
10	1	040-0503-001	FORK, TRAY PIN SHIFT
13	1	040-0157-001	-RS SWITCH MOUNT BRACKET
14	1	040-0251-001	-RS SHAFT BEARING SUPPORT
15/21	1	040-0158-001C/J	
NS	1	120-0239-001	ESCUTCHEON TRIM FRONT
NS	-1	030-0344-001	TRIM MOUNTING ANGLES
NS	1	040-0450-001	PANEL, SWITCH CONTROL
NS	1	040-0451-001	PANEL, LOGO TRIM
22	1	020-0089-001	DRUM, OUTTER TRAY MOUNTING
23	1	030-0062-001	RING, TRAY SHIFT
24	1	040-0033-001	BLOCK, MAIN BEARING ASSY.
25	1	140-0448-001	DRUM SHAFT ASSY.
	1	040-0035-001	SHIFT ROD
26			SHIFT LEVER
27	1	0.10-0036-001	
28	1	040-0125-001	CRANK
29	1	040-0038-001	DRUM DRIVE WHEEL
36	1	040-0466-001	AXEL, ROTATE BRACKET
37	1	010-0466-002	-RS SWITCH SHAFT EXTENSION
38	1	040-0461-001	COLLAR, TRAY SHIFT RING
39	1	040-0509-001	ROD, ROTATE MOTOR ADJUST
4.5	1	155-0030-001	TRANSPORT ASSY. TYPE 805A SEE FIG. 6.6
46	1	775-0012-000	GEAR HEAD UNIT, SHIFT 6G-60H
47	1	775-0013-000	GEAR HEAD UNIT, R OTATE 6G-150H
48	2	775-0011-000	MOTOR, URM6P4
49	2	777-0001-000	BRAKE ERUSHES (PART OF 48)
50	2	777-0002-000	BRUSH SPRINGS (PART OF 48)
51	2	286-0002-000	MOTOR CAP. 2MFD. 330 V. AC
52	2	787-000:1-000	BALL BEARING, MAIN SHAFT 1-INCH
53	1	787-0002-000	-RS SHAFT BEARING FLEX-ALIGN
54	2	330-0005-000	LIMIT SWITCH MICRO BA 2RV 22T
55	1	332-0003-000	-RS SWITCH
56	1	040-0505-001	GEAR, MAIN SHAFT
57	1	040-0506-001	GEAR, -RS SPAFT
59	1	791-0001-000	SPRING, ROTATE MOTOR ADJUST
60	1	385-0002-000	DISC, TRIM LOGO
61	24	837-0047-000	PIN, INNER TRAY
62	3	762-0021-000	TIRES, DRUM DRIVE
63	1	837-0030-000	COUPLING, -RS SWITCH SHAFT
64	1	837-0048-000	SNAP RING, MAIN SHAFT
66	3	787-0003-000	BEARING, OILITE SLEEVE
120	1	040-0454-001	BLOCK, SENSOR CARD MOUNT
121	1	010-0455-001	INDEX SENSOR BRACKET
122	1	040-0444-001	SENSOR CIRCUIT BOARD ASSY.

ITEMS 75 TURU 119 ARE COMMERCIAL HARDWARE

### SECTION 7

PARTS LISTS

CIRCUIT BOARD SCHEMATICS

CIRCUIT BOARD LAYOUTS FOR MODELS 350/352 AND - RS OR -RSB

### 7.1.1 PR-2 PROGRAM AMPLIFIER - #150-0146-001

	SYMBOL	DESCRIPTION
	1C1, 2C1 1C2, 2C2, 1C3, 2C3 1C4, 2C4 1C5, 2C5, 1C6, 2C6,	Capacitor, Plastic, .1 uF, 100 v Capacitor, Electro, 250 uF, 3 v Capacitor, Plastic, .022 uF, 100 v
	1C7, 2C7 1C8, 2C8	Capacitor, Electro, 8 uF, 25 v Capacitor, Disc, 50 pF, 1000 v
	IC1	Integrated Circuit, LM-381
_	1Q1, 2Q1	Transistor, 2N3053 - 5K-3CZ4/128
1	4 ** 4 4	Resistor, 4700, ¼w, 5% Resistor, 10K variable Not used Resistor, 15K, ¼w, 5% Resistor, 1500, ¼w, 5% Resistor, 1000, ¼w, 5% Resistor, 470, ¼w, 5% Resistor, 15, ¼w, 5% Resistor, 2700, ½w, 5% Resistor, 22K, ¼w, 5% Resistor, 10K, ¼w, 5% Resistor, 56, ½w, 5% - 22 - Resistor, 470, ½w, 5% Resistor, 470, ½w, 5% Resistor, 150K, ¼w, 5%
	NOTE: For IEC Compensation:	
	1R6, 2R6	220 ohms

when output transformer is M - 975. 1R13 and 2R13 are to be 22 ohms

NOTE:

# 7.1.2 CSC-1 CUE SENSE CIRCUIT - #150-0145-001

### SYMBOL

### DESCRIPTION

C1, C11, C12, C25, C28 C2, C10, C16 C3 C4 C5, C6, C7, C24 C8 C9 C13 C14, C15, C17 C18, C19, C27, C29, C30 *C20 C21, C22, C23 C26 D1, D2, D3, D4, D5, D6	Capacitor, disc, .1 uF, 12 v Capacitor, plastic, .1 uF, 100 v Capacitor, electrolytic, 8 uF, 50 v Capacitor, tantalum, 15 uF, 20 v Capacitor, plastic, .033 uF, 100 v Capacitor, electrolytic, 2 uF, 25 v Capacitor, disc, .001, 1000 v Capacitor, disc, .22 uF, 12 v Capacitor, tantalum, .47 uF, 35 v Capacitor, disc, .01 uF, 10 v Capacitor, plastic, .022 uF, 200 v Capacitor, disc, 50 pF, 1000 v Capacitor, electrolytic, 50 uF, 50 v Diode, 1N914
IC1 IC2 IC3, IC4	Integrated Circuit, LM-381 Integrated Circuit, 7402A Integrated Circuit, NE567V
Q1, Q2, Q3, Q4	Transistor, 2N2222
R1, R8, R19, R23, R30, R35, R39 R2, R6, R17, R9 R3, R15 R4, R16 R5, R26, R29 R7, R12, R18, R22 R11 R13, R34 R14, R32 R20, R21, R33, R38 R24 R25, R28 R27	Resistor, 2200, ¼w, 5% Resistor, 220K, ¼w, 5% Resistor, 4700, ¼w, 5% Resistor, 33K, ¼w, 5% Resistor, 10K, variable Resistor, 22K, ¼w, 5% Resistor, 220, ¼w, 5% Resistor, 1000, ¼w, 5% Resistor, 1000, ¼w, 5% Not used Resistor, 27K, ¼w, 5% Resistor, 15K, ¼w, 5% Resistor, 33K, ¼w, 5%
R31 R36, R10 R37	Resistor, 33K, ¼w, 5% Resistor, 82K, ¼w, 5% Resistor, 10K, ¼w, 5% Resistor, 15, ¼w, 5%

<sup>\*</sup>For 8 KHz operation, change C20 to 0.01 mf

### 7.1.3 LC-1 LOGIC CONTROL - #150-0144-001

### SYMBOL DESCRIPTION

C1, C2, C6, C7, C8, C9, C10, C11, C12, C15, C17 C5, C14 C3 C4, C13 C16	Capacitor, disc, .1 uF, 10 v Capacitor, disc, .01 uF, 10 v Capacitor, disc, 470 pF, 1k v Capacitor, tantalum, 8.2 uF, 6 v 10% Capacitor, tantalum, 2.2 uF, 20 v
D1, D2, D3	Diode, 1N914
IC1 IC2 IC3 IC4, IC5	Integrated Circuit, 7400 Integrated Circuit, 7410 Integrated Circuit, 7402 Integrated Circuit, NE555V
Q1, Q2, Q3, Q4, Q5, Q6	Transistor, 2N2222
R1 R2, R6, R7, R13, R20	Not used
R28, R29, R31	Resistor, 1000, ¼w, 5%
R3, R25	Resistor, 10K, ¼w, 5%
R4, R5, R14, R15, R18, R19, R23, R24 R8 R9, R11, R21 R10, R12, R22 R16, R27 R26 R30	Resistor, 2200, ¼w, 5% Resistor, 150, ¼w, 5% Resistor, 15, ¼w, 5% Resistor, 220, ¼w, 5% Resistor, 220K, ¼w, 5% Resistor, 3300, ¼w, 5% Resistor, 470, ¼w, 5%

## 7.1.4 PS-24B POWER SUPPLY - #150-0147-001

SYMBOL	DESCRIPTION
C1, C2, C3	Capacitor, electrolytic, 500 uF, 50 v
C4	Capacitor, .1 uF, 100 v, 10%
D1, D2, D3, D4	Diode, 1N3253 / 1N4003
*D5	Diode, Zener, 1N4746A, 18 v
D6	Diode, Zener, 1N473 OA, 3.9 v
Q1	Transistor, 2N1701
R1, R2	Resistor, 220, ½ w, 5%
R3	Resistor, 15, ¼w, 5% ( <u>Don't Load</u> )

<sup>\*</sup>D5 may be 1N478A ( 22v) and D6 deleted

NOTE: Do not Load externally through R3 in excess of 40~Ma. Do not change wattage of R3.

## 7.1.5 MOTOR LOGIC ML-1 - #150-0189-001

SYMBOL	DESCRIPTION
C1, C2, C4, C8 C3, C5 C6, C7	Capacitor, disc, .1 uF, 10 v Capacitor, tant., 22 uF, 10 v Capacitor, tant., 47 uF, 15 v
D1, D2	Diode, 1N914
IC1, IC4 IC2 IC3 IC5, IC7 IC6	Integrated Circuit, 74123 Integrated Circuit, 7400 Integrated Circuit 7410 Integrated Circuit, 7414 Integrated Circuit, 7408
Q1	Transistor, 2N2222
R1, R2 R3 R4, R5, R6, R10, R13, R25 R7, R12, R27 R8, R11, R26 R9 R14, R18, R22, R23 R15 R16, R17, R20, R21, R24 R19	Resistor, 1000, ½ w 5% Resistor, 1000, ¼ w 5% Resistor, 1000, ¼ w 5% Resistor, 220, ¼ w 5% Resistor, 1200, ½ w 5% Resistor, 4700, ¼ w 5% Resistor, 47K, ¼ w 5% Resistor, 330, ¼ w 5% Resistor, 2200, ¼ w 5% Not used

### 7.1.6 MC-3 MOTOR CONTROL - #150-0148-001

SYMBOL	DESCRIPTION
C1	Capacitor, .1 uF, 10 v disc
C2, C3	Not used
C4, C5	Capacitor, .1 uF, 400 v Mylar
D5, D6, D7	Diode, light emitting, Dialite 555-2001
D8, D9	Diode, Bridge assembly, MDA920A-6
IC1	Integrated Circuit, 7402
IC2, IC3	Integrated Circuit, MCS-2/H11C1
0.0.0.00	
Q4, Q5, Q6, Q7, Q8, Q9,	m allocae
Q10, Q11	Transistor, 2N2222
Q12, Q13	Triac, 2N6072
D7 D11 D12 D12 D14 D14	
R7, R11, R12, R13, R14, R16,	Di
R18, R19, R20, R21	Resistor, 2200 ohm, ¼ w 5%
R8, R30, R31	Resistor, 10K ohm, ¼ w 5%
R9	Resistor, 4700 ohm, ¼ w 5 %
R10, R15, R17, R25, R27	Resistor, 1000 olim, ¼ w 5%
R22, R23, R28, R29	Resistor, 100 ohm, ¼ w 5%
R24, R26, R32, R33	Resistor, 10K, ½ w 5%

### 7.1.7 INDEX SENSE AMPLIFIER SA-1 - #150-0188-001

SYMBOL	DESCRIPTION
C1	Capacitor, disc, .1 uF, 10 v
C2	Cap. 15 MF. Tant.
D1	Diode, light emitting, FLV-110/
	XC554-6/Dialite 555-2001
Q1, Q2	Transistor, 2N2222
Q3	Reflective Sensor, SPX-1404-2
R1, R5	Resistor, 100, ¼ w 5%
R2	Resistor, 56K, ¼ w 5%
R3	Resistor, 10K, 4 w 5%
R4	Resistor, 1000, ¼ w 5%
** *	1000, 74 W J/0

### 7.2 MAIN CHASSIS ASSEMBLY

## 7.2.1 SG-1 SOLENOID GATE ASSEMBLY - #155-0006-002

SYSTEM	DESCRIPTION
	Circuit board
	Socket, IC, 14 Pin DIP
C1	Capacitor, Electro., 30/50 uF, 150 v
C2	Capacitor, oil, 1.5 uF, 220 v
	(See note below concerning C2)
IC1	Integrated Circuit, MCS-2/II11C1/II11C2
Q1	Transistor, 2N6240 or S2060D
R1, R4	Resistor, 10K, ½ w 5%
R2	Resistor, 22K, ¼ w 5%
R3	Resistor, 2200, ¼ w 5%
R5	Resistor, 200, 10 w
R6	Resistor, 12, 2 w, BWII

NOTE: On Tape Cartridge Machines using 50 Hz capstan motors, C2 becomes a 1.8 uF oil filled capacitor. On some units, this 1.8 uF unit may be mounted off of the SG-1 board.

### 7.2.2 RF-1 RECTIFIER FILTER - #155-0004-001

SYMBOL	DESCRIPTION
D1	Rectifier, Bridge, MDA920A-6
R1	Resistor, 10K, ¼ w 5%

### 7.2.3 CHASSIS MOUNTED PARTS

C1	Capacitor, 5600 uF, 25 v
F1 F2	Fuse, ¼ amp, 3AG
FL1	Fuse, 1 amp
Q1	RF line filter, CORCOM 2K2/ RFI
	Regulator, 5 v, LM309K
*T1	Transformer, Power, M873A /B
T2	Transformer, Output, M956 / M975
T3	Transformer, Output, M956, Stereo only
Power switch	8111011, Microswitch, Red
Manual switch	8H1011, Microswitch, Blue
Stop button	LUS-08-1, Yellow
Stop light	7377, 5 volt Bi-Pin
Start button	LUS-05-1, White
Start light	7377 5 volt Bi-Pin
Tray button	LUS-03-1, Green
Rotate button	LUS-03-1, Green
In Limit Switch	BA2RV22T Microswitch
Out Limit Switch	BA2RV22T Microswitch
Cartridge switch	DT2RV22A7 Microswitch/101SN11 Microswitch
Random/Sequence Switch	8A 1011 Microswitch
Drum Motor	URM6P4 - W. 6G - 150H Gear
Shift Motor	URM6P4 - W. 6G - 60H Gear
Capacitors, Control Motors	2 MFD - Oil

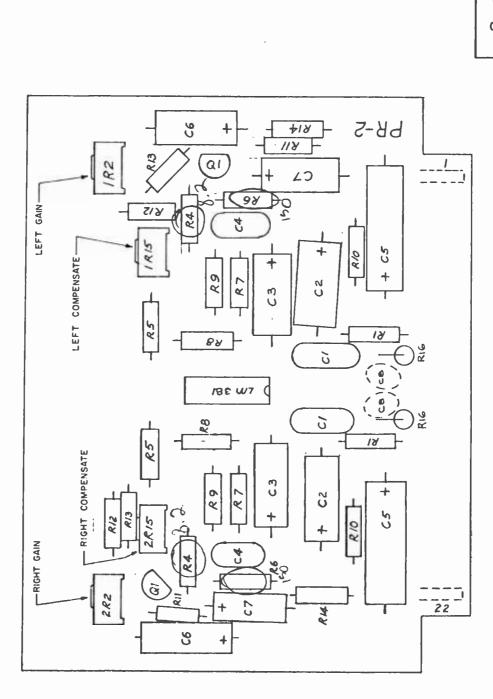
<sup>\*</sup>T1 is M874 on 240/120 v models

For 805A transport parts, see P. 6-11

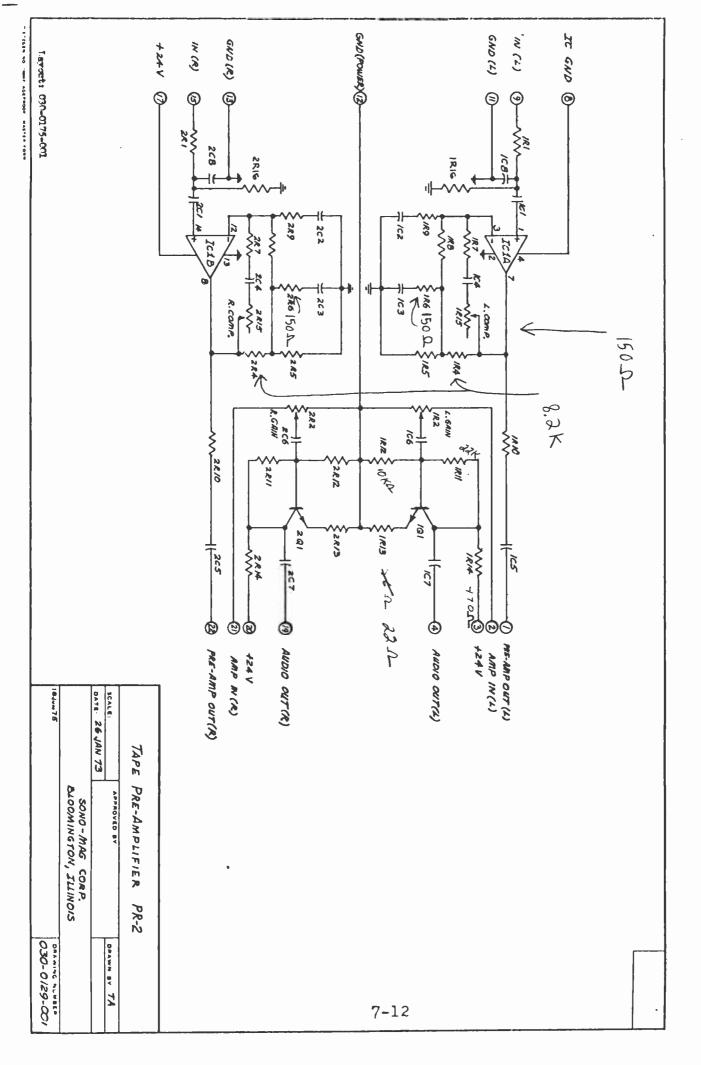
For 805A heads, see Page 6-14

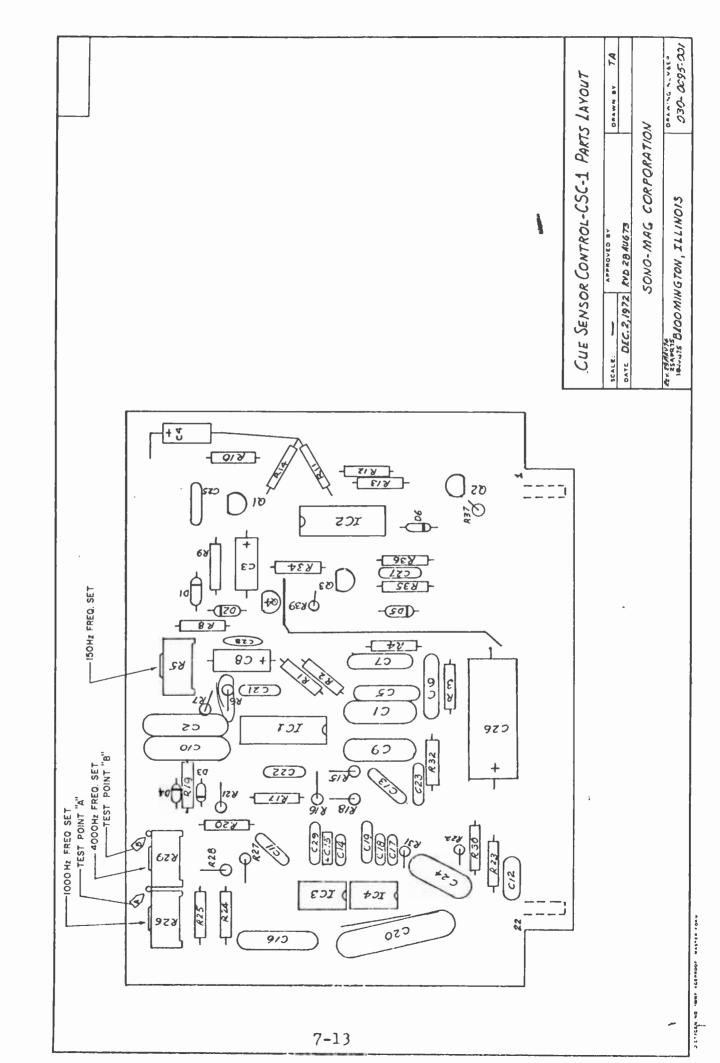
# CL-1 COMPARATOR/LATCH PCB (350-RSE) 150-0227-001

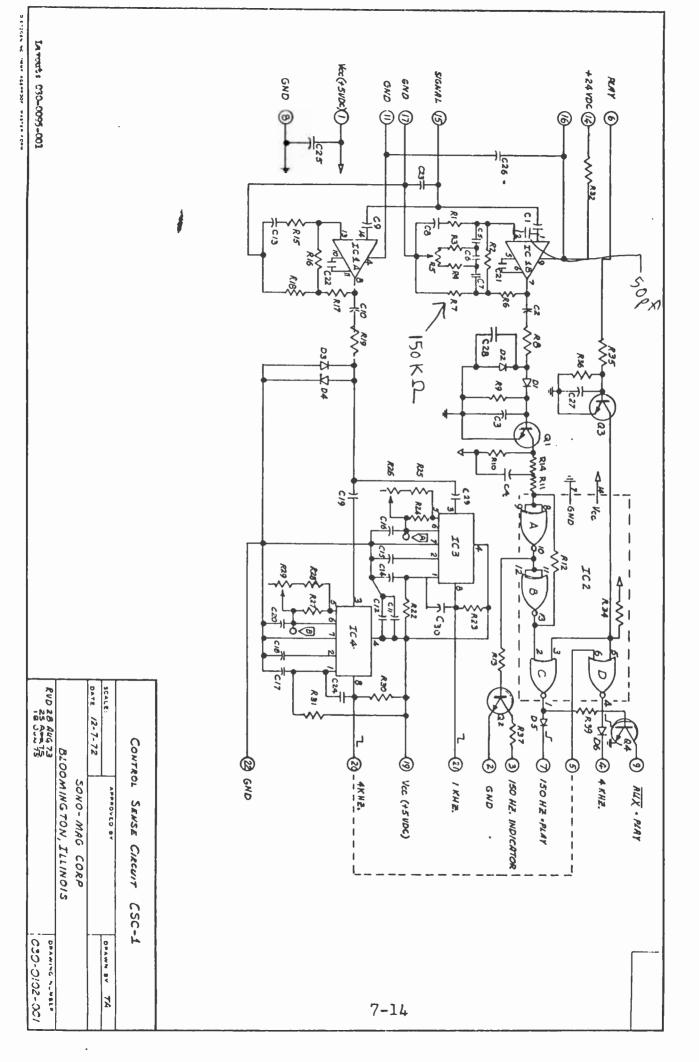
SYMBOL	DESCRIPTION			
R1, R2, R3, R4, R5, R6, R7, R8, R9, R10, R11, R12,				
R13, R14	Resistor, 2200, $\frac{1}{4}$ watt, 5%			
R15, R21	Resistor, 4700, $\frac{1}{4}$ watt, 5%			
R16	Resistor, 10K, $\frac{1}{4}$ watt, 5%			
R17, R20	Resistor, $47K$ , $\frac{1}{4}$ watt, $5\%$			
R18, R19	Resistor, 22K, $\frac{1}{4}$ watt, 5%			
R22	Resistor, 1000, $\frac{1}{4}$ watt, 5%			
C1, C2, C3 C4, C5	Capacitor, Disc1 uF, 10v Capacitor, Disc01 uF, 10v			
D1, D2, D3, D4, D5, D6	Diode, 1N914			
IC1, IC4 IC2, IC5 IC3	Integrated Circuit, 74175 Integrated Circuit, 7486 Integrated Circuit, 7400			
Q1, Q2, Q4 Q3	Transistor, 2N2222 Transistor, 2N2907			

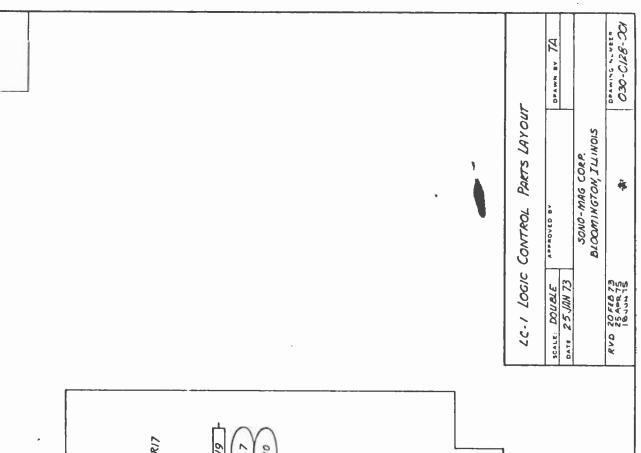


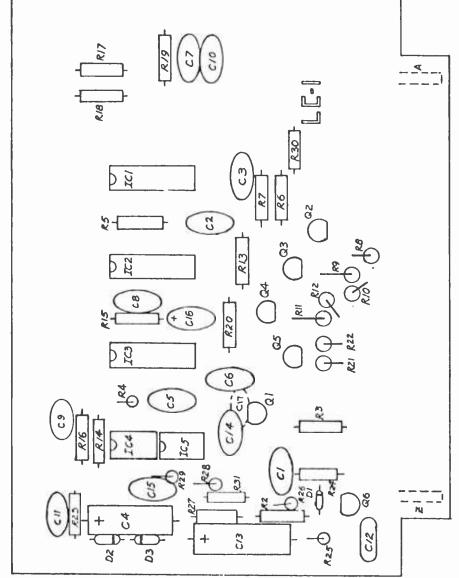
# SCALE II-12-72 SONO - MAG CORPORATION SEALE II-12-72 SONO - MAG CORPORATION SOLOOMINGTON , ILLINOIS O330-0175-001



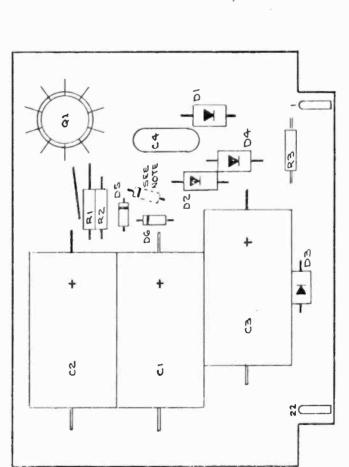








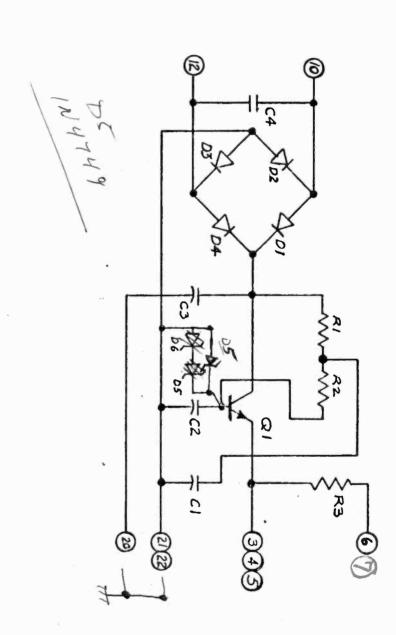


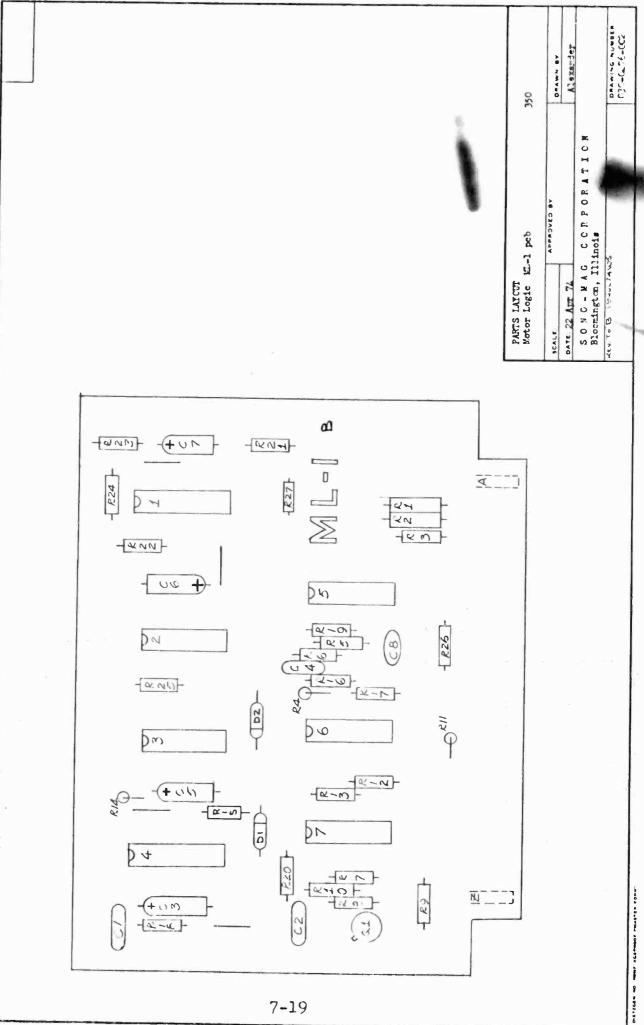


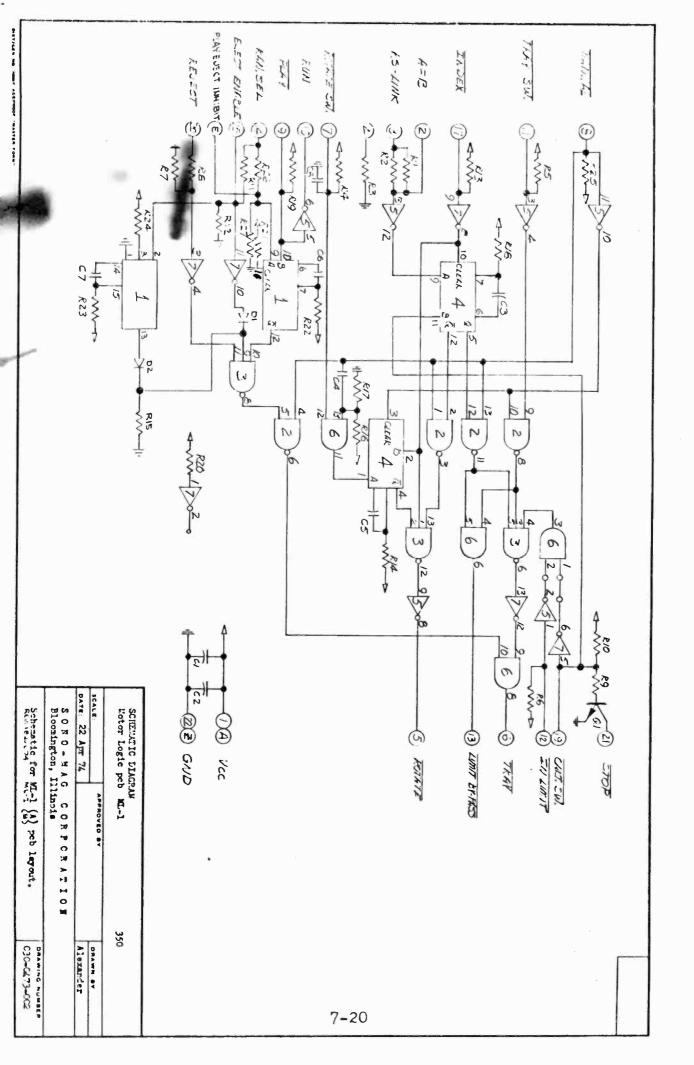
NCTE: Zener Dicess D5 and D6 may, on some boards, be replaced by a single dice as shown.
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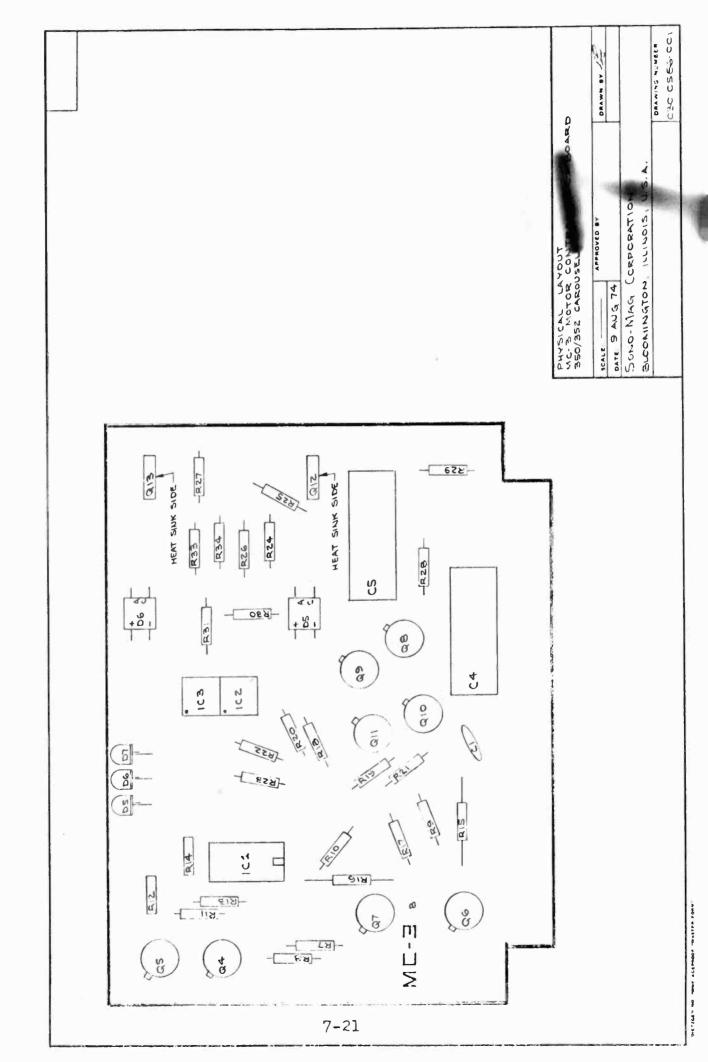
Schematic Diagram: 040-0273-001

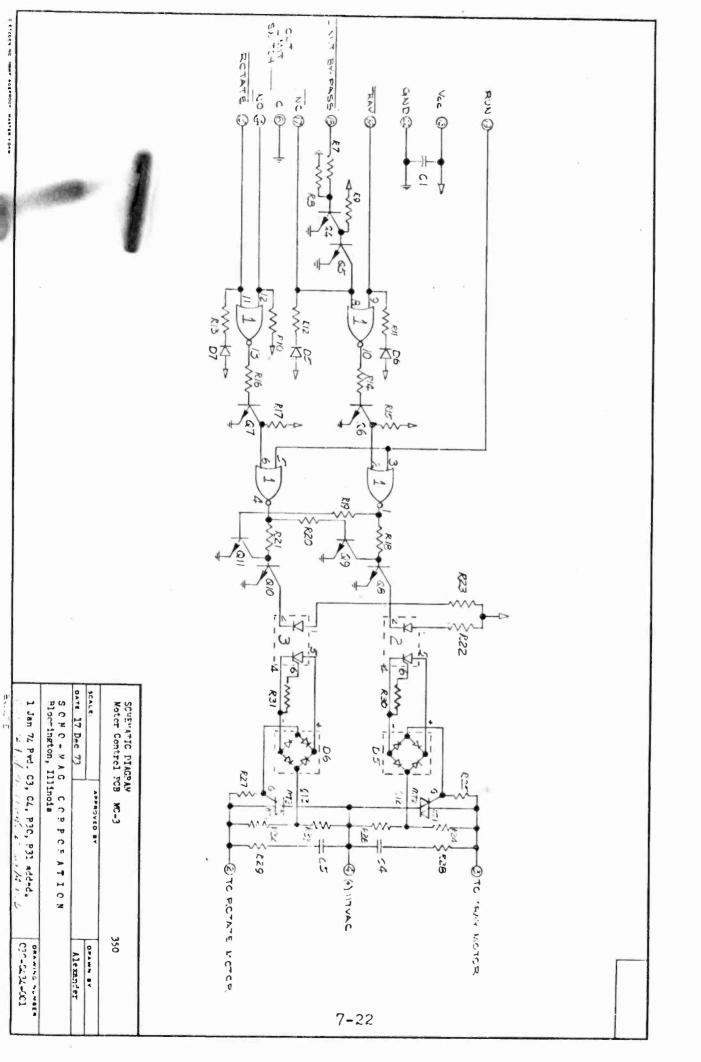
VAL PROOF-816 M

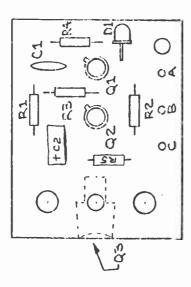




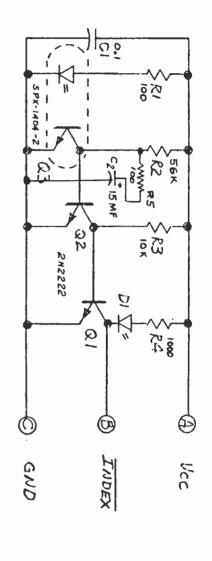






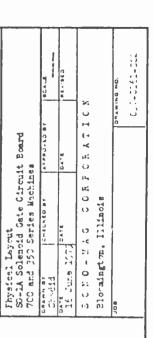


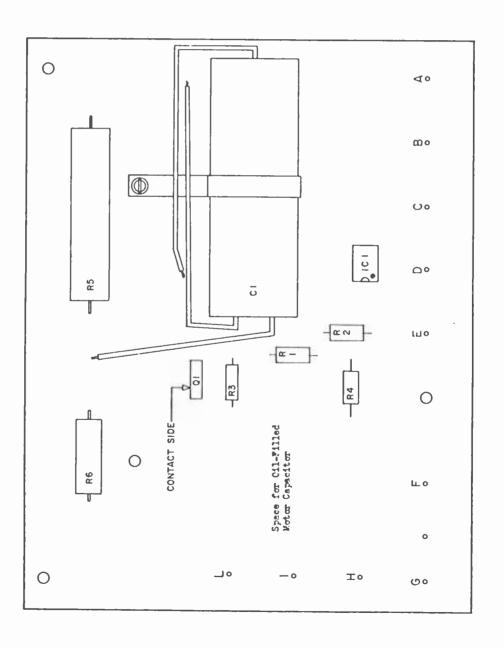
Frysical Layout SA-1 Sense Amplifier Printed Circuit Board 350/352 Carousel	
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DATE:	
SONO-MAG CORPORATION	
Blocmington, Illinois	
	DRAWING NUMBER
	070-0272-003
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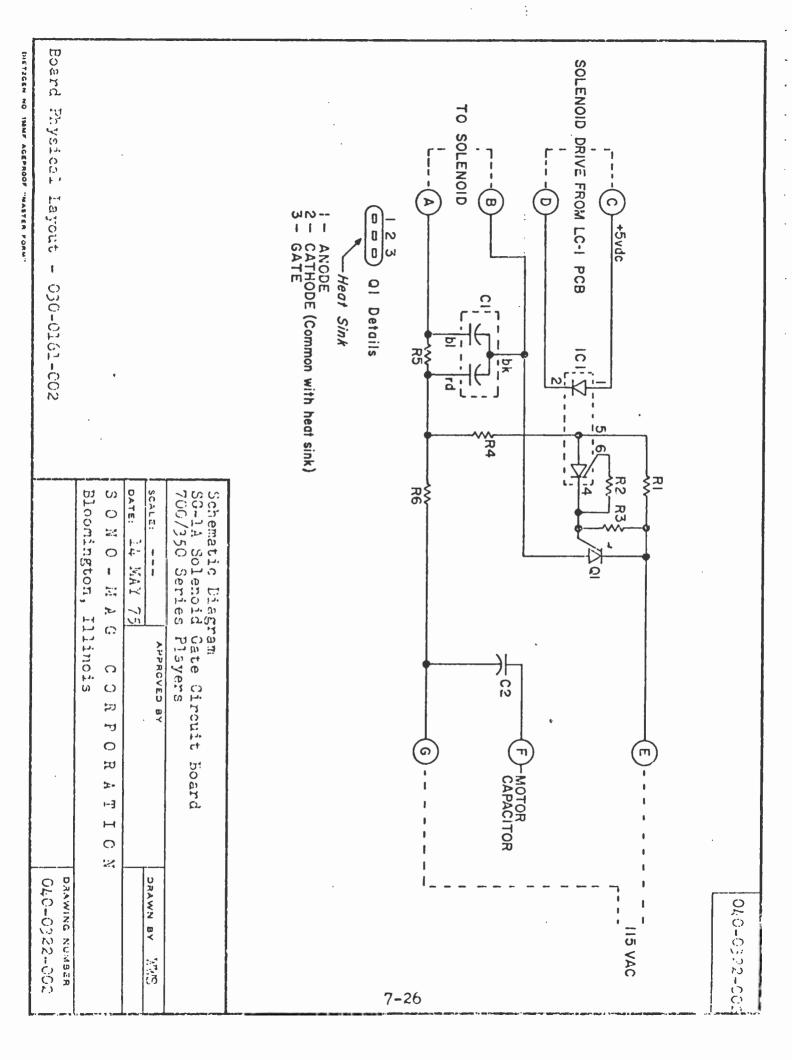
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	SONC-MAG CORPORATION Bloomington, Illinois		SCALE:	SCHWATIC DIAGRAM Index Sense Amp SA-1 pcb
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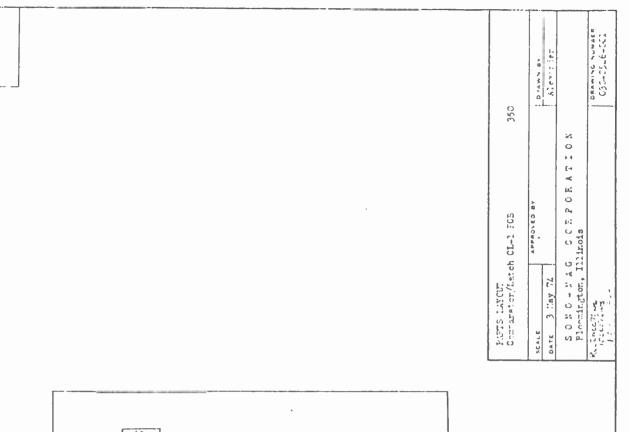
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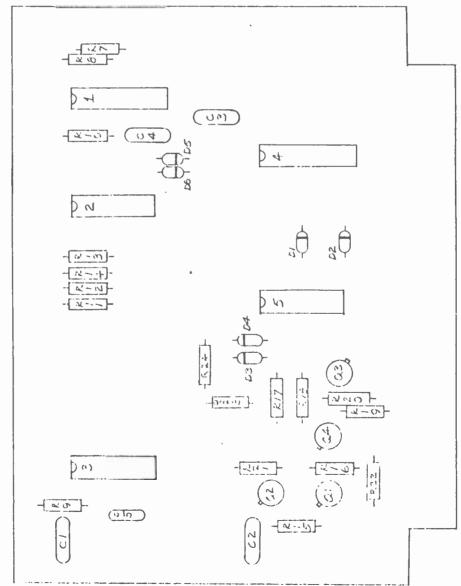




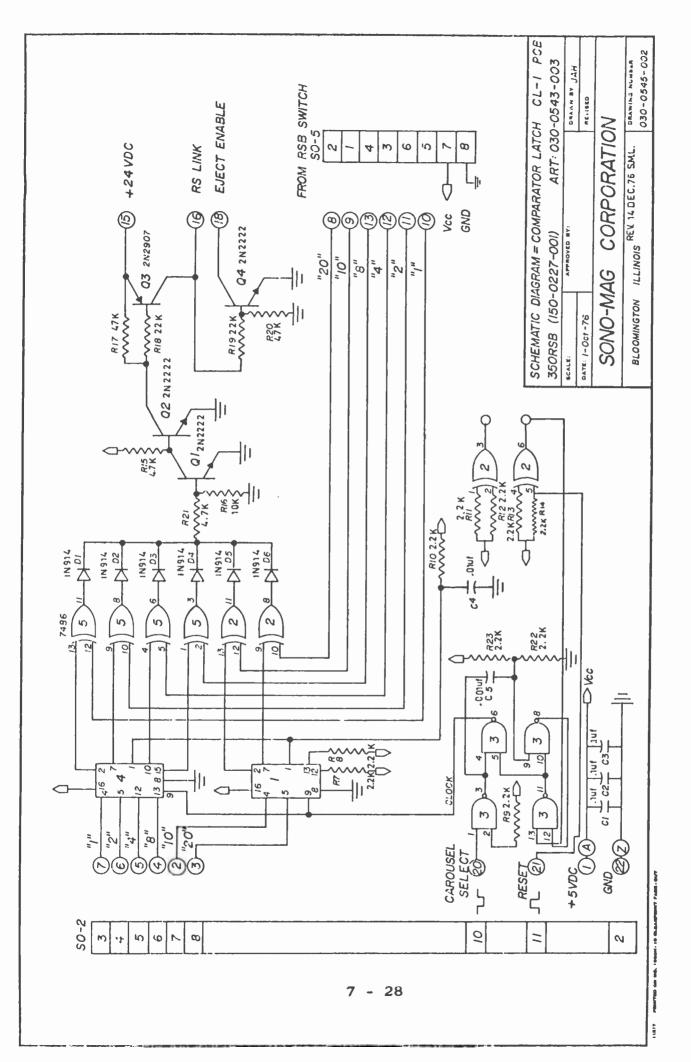
Sehematic Diagram C4C-0322-002







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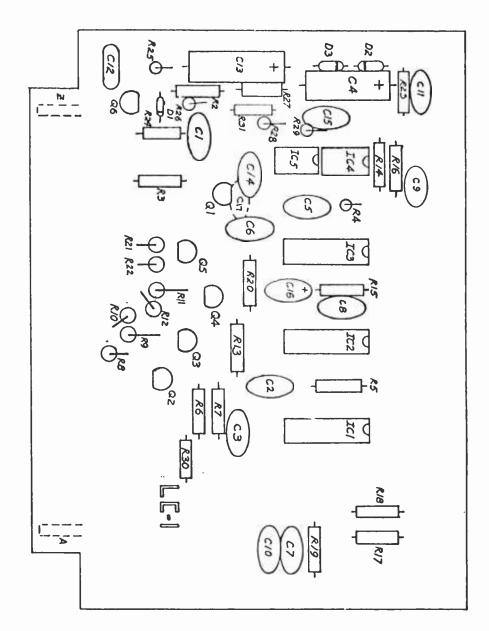


# 7.1.3 LC-1 LOGIC CONTROL - #150-0144-001

### SYMBOL

### DESCRIPTION

C1, C2, C6, C7, C8, C9, C10, C11, C12, C15, C17 C5, C14 C3 C4, C13 C16	Capacitor, disc, .1 uF, 10 v Capacitor, disc, .01 uF, 10 v Capacitor, disc, 470 pF, 1k v Capacitor, tantalum, 8.2 uF, 6 v 10% Capacitor, tantalum, 2.2 uF, 20 v
D1, D2, D3	Diode, 1N914
IC1 IC2 IC3 IC4, IC5	Integrated Circuit, 7400 Integrated Circuit, 7410 Integrated Circuit, 7402 Integrated Circuit, NE555V
Q1, Q2, Q3, Q4, Q5, Q6	Transistor, 2N2222
R1 R2, R6, R7, R13, R20	Not used
R28, R29, R31 R3, R25 R4, R5, R14, R15, R18,	Resistor, 1000, ¼w, 5% Resistor, 10K, ¼w, 5%
R19, R23, R24 R8 R9, R11, R21 R10, R12, R22 R16, R27 R26	Resistor, 2200, ¼w, 5% Resistor, 150, ¼w, 5% Resistor, 15, ¼w, 5% Resistor, 220, ¼w, 5% Resistor, 220K, ¼w, 5%
R30	Resistor, 3300, ¼w, 5% Resistor, 470, ¼w, 5%



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ST BAY SZ EL BAY OZ GAN		DATE: 25 JAN 73	SCALE: DOUBLE	7C-1 TOGIC
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