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Subroutines in the **BASEX** operating system typically execute programs up to five times faster than equivalent programs in a BASIC interpreter—while requiring about half the memory space. In addition, **BASEX** has most of the powerful features of good BASIC interpreters including array variables, text strings, arithmetic operations on signed 16 bit integers, and versatile IO communication functions. And since the two languages, **BASEX** and **BASIC**, are so similar, it is possible to easily translate programs using integer arithmetic data from **BASIC** into **BASEX**.

The author, Paul Warne, has also included a **BASEX** Loader program which is capable of relocating programs anywhere in memory.

**NEW**

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## **RA6800ML: AN M6800 RELOCATABLE MACRO ASSEMBLER**

is a two pass assembler for the Motorola 6800 microprocessor. It is designed to run on a minimum system of 16 K bytes of memory, a system console (such as a Teletype terminal), a system monitor (such as Motorola MIBUG read only memory program or the ICOM Floppy Disk Operating System), and some form of mass file storage (dual cassette recorders or a floppy disk).

The Assembler can produce a program listing, a sorted Symbol Table listing and relocatable object code. The object code is loaded and linked with other assembled modules using the Linking Loader **LINK68**. (Refer to **PAPERBYTE™** publication **LINK68: AN M6800 LINKING LOADER** for details.)

There is a complete description of the 6800 Assembly language and its components, including outlines of the instruction and address formats, pseudo instructions and macro facilities. Each major routine of the Assembler is described in detail, complete with flow charts and a cross reference showing all calling and called-by routines, pointers, flags, and temporary variables.

In addition, details on interfacing and using the Assembler, error messages generated by the Assembler, the Assembler and sample IO driver source code listings, and **PAPERBYTE™** bar code representation of the Assembler's relocatable object file are all included.

This book provides the necessary background for coding programs in the 6800 assembly language, and for understanding the innermost operations of the Assembler.

ISBN 0-931718-10-4  
Author: Jack E. Hernenway  
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