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1



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## **Gravity Waves Explained**

I have been a NASA Goddard Space Flight Center astrophysicist for over 35 years, and I retired not long ago. I have been working in relativistic astrophysics since the early 60s and have published numerous articles in scientific journals on the application of general relativity to astrophysics. In 1963, I co-edited with William F. Hoffman (now professor of astronomy in the University of Arizona) a book Gravitation and Relativity, in which the theory and experimental detection of gravitational waves were among subjects discussed. Since then, of course, there have been many new developments in this subject.

The article, "Measuring Gravity Waves" by Skip Campisi (Electronics Now, October 1999) contained a number of critical mistakes that I feel obliged to point out. First of all, the name "gravity waves" is erroneously used. "Gravity waves" is a term used by geologists to describe the wave generated in either the atmosphere, oceans, and the land through the variation of gravity caused by a number of quite earthly reasons. For example, the tidal effect of the moon raises and lowers the height of the land with respect to the earth s center by approximately 1 cm and generates a kind of gravity wave, which is monitored closely by geologists using a sensitive gravity meter. This kind of wave is associated with Newtonian mechanics and has nothing to do with Einstein's theory of relativity. The proper term used to describe the kind of waves associated with Einstein's theory of gravity and mentioned in this article is "gravitational waves." Second, the arguments used in conjunction with Figure 1 to show that light travels at 2c or 1/2c speed is wacky at best; and had one of the most prominent founders of quantum mechanics, Wolfgang Pauli, been alive, he would have called it "not even wrong."

The kind of devices described in this article will certainly detect something. But whatever effect is detected is certainly *not* caused by gravitational waves. Invariably, it is caused by vibrations and other disturbances associated with atmosphere and the ground. Isolation from these effects is one of the main themes of the detection of gravitational waves. Even in the relatively crude (judged from the current standards) device built by Professor Joseph Weber (University of Maryland), who is regarded as the founder of gravitational wave physics, great pains were taken to achieve an isolation factor of 10<sup>10</sup> (100db).

There is a current gravitational wave project sponsored by the National Science Foundation (LIGO). The principle used is laser interferometry. The length of the interferometry path is roughly 3 miles with hundreds of multiple reflections to increase its sensitivity, and the whole device is enclosed in high vacuum. The mirrors were suspended and isolated from the ground by an isolation factor much better than Weber's 1963 device.

The electronics described in the article might be sound, but there is no mention about isolation of the proposed instrument. Isolation is one of the main games in the detection of gravitational waves. A casual experimenter might detect some signals from the kind of crude instruments described in this article, but the signal might as well be caused by a distant truck rumbling by and certainly not by gravitational waves. Sorry, no isolation, no detection. By the way, the distortion of space-time metric caused by gravitational waves (which are speculated to be generated during the collapse of stars such as supernova or the coalescence of close dense star pairs such as a binary neutron star pair) in a device of the dimension described in this article is estimated to be less than 10<sup>-14</sup> cm (and could be considerably less). This is smaller than a proton or neutron. HON-YEE CHIU North Potomac, MD EN



EOUIPME

P ortable, personal stereo systems were all the rage back in the early 1980s when Sony first introduced the legendary *Walkman*. Those devices, and similar ones from other vendors, featured a cassette tape player in a handheld package that used headphones for speakers.

Over nearly 20 years, portable stereos became smaller, fancier, more complex, and even cheaper in general. Today, many portable stereos can even play CDs. But all portable stereo systems contain moving parts, which tends to make them rather delicate and powerhungry. But thanks to an Internet-driven development, that might soon be a thing of the past.

By now, most have heard of MP3. MP3 audio is basically MPEG-compressed audio, which can package a typical song in about one tenth the space that the same song recorded on a CD would occupy. As an example, a 40megabyte song on a CD can be converted to a 4-megabyte MP3 file. Now whole albums can fit in roughly 64 megabytes of space, as opposed to the 640 megabytes of space on an audio CD. The sound quality of MP3 audio is about the same as CD audio.

For some time now, MP3-encoded audio has been available on the Internet, from both legal and illegal sources. While record companies and amateur recording artists enjoy being able to distribute music samples via MP3 over the Internet, they do not like it when somebody takes a brand new album, converts it to MP3, and posts the entire album on the Internet for anyone to download. It is easy for people who know where to look to locate nearly any song or album they want—especially new releases. Software MP3 players are also available on the Internet for free, so that any PC can play back the music. But a desktop computer, or even a notebook, is not nearly as portable as a Sony Walkman.

But a portable MP3 player is, and this holiday season will likely see a number of them on the market. One example is Creative Labs' new *Nomad* MP3 player. Not only does Nomad play MP3 audio, but it also features an FM tuner and recording capability so that it can be used as a dictation device—one that lets the audio be uploaded to a PC for safekeeping and future reference.

#### **Creative Labs Nomad**

The base Nomad player contains 32 megabytes of built-in memory and has a slot for flash card memory modules to increase the unit s capacity. The Nomad 64-megabyte version includes a 32megabyte memory card. With 64 megabytes of memory, Nomad can store up to two hours of CD-quality audio or four hours of voice recording. Included stereo earphones are used for listening. Nomad s LCD readout displays the title of the song being played.

A docking station allows Nomad to be connected to a computer so that various MP3 files can be downloaded to the player. Users can download entire albums or mixes of their favorite songs from multiple albums—basically whatever they like. Nomad lets you customize your own content and take it with you, whether you're going on a trip or just working out. Nomad contains no moving parts—no motors, no belts, no nothing. The solid-state nature of Nomad provides skip-free playback no matter how rough the going gets.

REPOR

Nomad comes with the aforementioned high-quality stereo earphones and PC docking station. Also included are an installation manual, AC power adaptor, parallel port cable, CD installation disc, a pre-encoded MP3 content disc, and two rechargeable AAA NiMH batteries. Playback time is about 5 hours with the included rechargeable batteries, and about 9 hours with a pair of fresh AAA alkaline batteries.

Nomad is much smaller than it looks in photos. Its lightweight magnesium casing measures about  $2^{1}/_{4}$  inches wide by  $3^{3}/_{8}$  inches high by about  $3^{1}/_{8}$  inch deep. It weighs little more than two ounces without the batteries. Nomad's signalto-noise ratio is less than 90dB and its frequency response is from 20 Hz to 20 kHz. The docking station measures about  $3^{3}/_{8}$  inches wide by  $5^{1}/_{4}$  inches high by 2 inches deep, and it connects to a PC's parallel port using the included cable.

The parallel link lets users download MP3 files from the MP3 content disc included with Nomad or material obtained from the Internet. Alternatively, users can convert their own CD collections into MP3 files using the Creative Digital Audio Center software included with Nomad. Digital Audio Center lets you encode, decode, and archive MP3 files, as well as convert an unlimited number of CD tracks and catalog them according to preference. The Nomad Manager software downloads MP3 files to Nomad via its docking station in a matter of seconds.

Creative Labs has set up a Web site (Continued on page 29)

BY DON JENSEN

## Looking Back

S YOU READ THIS, Y2K IS NOW JUST A SHORT TIME AWAY. FOR THE PAST SEVERAL MONTHS, WITH THE AID OF JEROME S. BERG S HISTORY OF SW BROADCASTING, *ON THE SHORTWAVES, 1923-1945*, WE VE BEEN LOOKING BACK ON THE EARLY

years of our listening hobby.

For the SWL, then and now, the one essential tool is a radio. In the earliest days, the choices were few. You could buy a commercially made general-purpose radio that happened to cover the shortwave frequencies. Or you could build your own homebrew set, usually from plans in radio magazines. Serious shortwave listeners, though, needed something better, a communications receiver that offered the degree of sensitivity, selectivity, and signal handling required to pull in weak, distant signals.

Berg quotes receiver historian Raymond Moore as identifying the first bona fide communications receiver as the RME-9, made by Radio Manufacturing Engineers of Peoria, IL. The RME-9 was introduced in December 1933, and offered features that would define communications receivers for decades to come: bandswitching, calibrated dials, bandspread tuning, signal-strength meter, separate RF stages, selectable bandwidth filters, automatic volume control to combat fading signals, a beat-frequency oscillator for reception of CW Morse-code signals, and more.

For decades, beginning in the 1930s,

CREDITS — Jeff Findlater, CA; Bob Fraser, MA; Andre Fredette, ONT.; Mark Humenyk, ONT.; David Krause, OH; Jack Linois, PA; William McGuire, MD; Denis Pasquale, PA; Betsy Robinson, TN; Gerald Witham, HI; North American SW Association, 45 Wildflower Road, Levittown, PA 19057. the biggest name in shortwave receivers was Hallicrafters. The firm was founded by William J. Halligan, who, after several collaborative efforts with other makers, began manufacturing communications receivers for hams and SWLs in his Chicago factory. Hallicrafters, Berg notes, was known for value and a wide variety of receivers in just about every price range. They tended to be big, solid sets that performed well.

Another major player in the SW receiver field, both pre- and post-WWII, was the National Company. Initially, more than 80 years ago, the company made a variety of products, from toys to household goods. National began making radio kits in the 1920s, and high-performance sets for radio amateurs in the early 1930s. Under the guidance of its chief engineer and general manager, James Millen, National produced fine tube-type receivers, particularly its HRO series, for 30 years. In 1964, the company introduced its admirable HRO-500 solid-state receiver.

The third of the "Big Three" communications receiver manufacturers of the early years was Hammarlund Manufacturing. It was founded in 1910 as a general manufacturer of such diverse devices as fire alarms and liquor decanters, Berg says. By the mid-1920s, Hammarlund was making radios. Long time SW DXers recall the firm's quality HQ series of communications receivers, which began with the HQ-120 model in 1938. It cost \$230 in 1940, a huge price for the time. But Hammarlund radios were high-quality well-built sets; even today, many veteran DXers seek out well-used 30-year-old Hammarlund HQ-180 receivers at hamfests and fleamarkets.

Despite gigantic advances in receiver designs in the last several decades, in terms of its ability to pull in really tough DX, the HQ-180 remains one of the most effective SW sets ever made.

More information about Berg's shortwave history is available from McFarland & Co., Inc., Publishers, at www.mcfarlandpubl.com or by calling 800-253-2187.



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They Could Be On To Something.





#### Radio Australia Turns 60

On Dec. 20, 1939, a new international shortwave operation, known then as Australia Calling, officially began broadcasting. This month, today's Radio Australia marks its 60th birthday.

The beginnings of shortwave radio in Australia are even older, though. In 1928, the Australian Postmaster General's office began broadcasting from Lyndhurst, Victoria, near Melbourne. VK3LR, as the station was called, had a 500watt transmitter feeding a horizontal halfwave dipole antenna. It broadcast on 9580 kHz; a frequency still used by Radio Australia nearly three-quarters of a century later.

The first experimental transmissions were received around the world despite the low transmitter power. The good reports prompted the Australian Broadcasting Corp. to begin a regular scheduled shortwave service in March 1934. The SW transmissions, relays of the ABC's AM medium-wave programs, were intended for listeners in remote parts of the Outback and on the more distant Pacific islands.

International broadcasting from Australia became a practical reality in 1939, when, spurred by the outbreak of war in Europe and China, worldwide communications took on a greater importance. The Australia Calling shortwave service was broadcast by 10-kilowatt transmitters in Lyndhurst and Sydney.

When the war reached the Pacific, there was a new urgency in reaching international audiences. A high-powered, for its day, 50-kilowatt transmitter began operating from Shepparton, about 200 km. north of Melbourne, in 1944. Soon six 100-kW SW transmitters were added at Shepparton.

In the 1960s, a second international transmitting site was established at Darwin in northern Australia. Cyclone Tracy destroyed the station in 1974, but it was rebuilt over the following decade.

A third Radio Australia site at Carnarvon on the central coast of West Australia was added in 1976. An interim transmission center also was opened in 1989 at Brandon, where the lower powered 10-kW. units from Lyndhurst were reinstalled. This facility was intended to reach audiences over medium distances, particularly those in Papua New Guinea.

At its peak in the early 1990s, Radio Australia operated 16 shortwave trans-

#### ABBREVIATIONS

- DX, DXer = Distant shortwave stations; one who hunts DX
- FM = Frequency modulation kHz = kilohertz, unit of frequency
- measurement
- kW = kilowatt, unit of power
- measurement; 1000 watts SW, SWL = Shortwave, shortwave listener

UTC = Universal Coordinated Time standard used by most SWLs and major shortwave stations. Equivalent to Eastern Standard Time plus 5 hours; CST+6; MST+7 or PST+8

mitters, with powers from 10 to 300 kilowatts, on the air for a cumulative total of about 1600 hours weekly. But in recent years, like so many other major broadcasters, Radio international Australia's budget has been drastically cut. The Darwin and Carnarvon centers were shut down. Broadcasting hours were cut back severely; language services-including Thai, after 53 years of programming-were eliminated. Radio Australia's focus has narrowed to covering Asia and the Pacific, with programming in English, Chinese, Indonesian, Khmer, Vietnamese, and Pidgin.

Although Radio Australia has cutback on its newsgathering staff at bureaus around the world, its on-thehour 10-minute newscasts offer solid coverage, particularly of events in the Pacific Rim region that the broadcaster considers its prime responsibility.

Among the programs attracting sizable audiences is Roger Broadbent s "Feedback," which is a combination letterbox and musical-request program. It is aired at 0030 UTC Saturday on 21,740 kHz, and also is heard at 2105 UTC Friday; 0330 0605 UTC Saturday; and 0330 UTC Sunday.

Look for Radio Australia programming at 0200 to 0900 UTC on 15,515 and 17,580 kHz; 0900 to 1100 UTC on 11,880 and 13,605 kHz; 1100 to 1500 UTC on 9580 and 11,650 kHz, and 2100 to 0200 UTC on 17,580 and 21,740 kHz.

Despite the cutbacks at Radio Australia, it continues to be widely heard by SWLs in the U.S. and Canada, as it has been for the past six decades.

#### The Years, Old And New

Before we leave 1999 behind, I want to offer another happy birthday wish to the Ontario DX Association, which marked its 25th anniversary during the year. The Canadian club serves those who listen to international shortwave, medium wave, scanning, FM listening and more. While its prime efforts are directed to listeners in Ontario, with regional gatherings and listening events, its monthly bulletin has subscribers throughout the world.

For more information about this club, you can check the ODXA Web site at www.odxa.on.ca or write to ODXA, P.O. Box 161, Station A, Willowdale, Ontario, M2N 5S8, Canada.

Looking to the new year ahead, the 13th Annual Winter SWL Festival is scheduled for March 10-12, 2000, at the Holiday Inn in Kulpsville, PA (Exit 31 on the Northeast Extension of the Pennsylvania Turnpike). Every year, several hundred SWL, medium-wave, and scanner enthusiasts gather for a weekend of programs, equipment displays, and fun. For more information on how you can join in, send a self-addressed stamped envelope to Winter SWL Festival, c/o Dr. Harold Cones, 2 Whits Court, Newport News, VA 23606.

And a week later, March 19-21, is scheduled for the 2000 North American DX Championships. This listening contest is a great way to show the world that you are the tops when it comes to SWLing. Rules on how you can participate in the year's SWLing event also can be obtained for an SASE to 2000 NA DX Championship, also in care of Dr. Cones at the above address.

#### **Down The Dial**

Let s take a look at some DXing targets you may want to tune:

**BULGARIA**—13,600 kHz, Radio Bulgaria in Sofia is noted signing on with German programming, including a newscast, at 0515 UTC. Operating in parallel at this time is 12,000 kHz.

**CANADA**—6070 kHz, CFRX, Toronto, is one of a handful of independent SW stations in the "Great White North." You may be able to catch it about 2300 UTC.

**FRANCE**—15,155kHz, Radio France International's English programming to Asia and the Pacific can be logged here around 1215 UTC, as well as on a parallel channel of 15,540 kHz.

**MOROCCO**—9680 kHz, Voice of America, relayed from Moroccan transmitters, airs its "News Now" program at 0600 kHz.

NIGERIA-11,560 kHz, Voice of

Nigeria has been noted in English at 1900 UTC with reggae music and a political commentary.

**SEYCHELLES**—9770 kHz, the British Broadcasting Corp. broadcasts are relayed from transmitters in this Indian Ocean island nation. Listen for sign on at 0200 UTC with the familiar Big Ben chimes tuning signal.

**SLOVAKIA**—9440 kHz, Radio Slovakia International programs from 0130 UTC, with interval signal, English identification, and into news in Slovak.

SWEDEN—12,060 kHz, Radio Sweden s English service has its news feature program, "60 Degrees North" scheduled at 0340 UTC. A parallel frequency is 9495 kHz.





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7

# More on Semiconductor Testing, DVD Notes, and More

HIS MONTH WE'LL COMPLETE OUR DISCUSSION OF SOLID-STATE DEVICE TESTING ALONG WITH SOME VERY SIMPLE CIRCUITS THAT CAN BE PUT TOGETHER IN ABOUT 10 MINUTES TO DISPLAY THE CHARACTERISTICS OF TWO-TERMINAL DEVICES ON

an oscilloscope. We'll also inaugurate an occasional series of short topics on other aspects of repair or follow-ups to previous articles. This time: What about DVD player or DVD-ROM drive servicing?

#### **Diode and Rectifier Speeds**

When the polarity reverses on a diode, it takes finite time for the charge carriers to be cleared from the area of the junction. During this time, reverse current flows. For high-frequency applications—*i.e.*, switching power supplies, horizontal deflection circuits, etc.—a normal diode would act more like a short circuit and result in poor performance or even burn out.

There are a variety of alternatives: fast-, super-fast-, ultra-fast- (and so forth) recovery diodes, Schottky diodes, and others that must be used in highfrequency signal, switching, and powersupply circuits. Thus, if you find a bad diode in a piece of electronic equipment, don t assume it is just an ordinary diode because the case looks the same. Replacing a fast-recovery diode with a 1N4007 will very likely just result in more confusion. A proper device must be used even for testing. In most cases, a faster part can be substituted without problems. However, there are occasional situations where the specific characteristics of a slow part (a reverse pulse due to its long recovery time or high capacitance) are needed for the circuit to operate properly!

#### Horizontal Output Transistor Pinouts

The next discussion might go in the "general trivial department," but it might also come in handy if you haven't been playing with horizontal output transistors (HOTs) all your life!

You will nearly always find one of two types of HOTs in TVs and monitors, and those are shown in Fig. 1. Some other transistor types use the same pinout (TO3—see Fig 1A—for metal can, TOP3 and TO220—see Fig. 1B for plastic tab), but not all. However, for horizontal output transistors, those pinouts should be valid.

Note that HOTs with a built-in damper diode may read around 50 ohms between B and E (near 0 on the diode test range)—this is normal as long as the resistance is not really low (under 10 ohms).



FIG. 1—HOT PACKAGES: a TO3 metal can is shown in A, and a TO220 plastic package is in B.

#### Difference Between Normal and "R"-Marked Parts

Electrically, normal and "R"-marked parts are exactly the same. The R stands for "reverse." The "R" pinout is a mirror image of the normal one. This makes layout of high-frequency pairs easier because traces do not have to cross over one another. However, it can also bite you if you are unaware of what the marking means!

#### **Testing MOVs**

Metal-oxide varistors (MOVs) are used mostly for surge suppression in power strips and the front-ends of the power supplies of TVs, VCRs, and other consumer electronic equipment. They are those brightly colored things that look like Epoxy-dipped capacitors. At least, that's what they look like when new. A common failure mode is for the MOV to be totally obliterated by a surge or from old age. In such cases, testing is not needed!

MOVs are supposed to be located beyond the line fuse (though possibly not always). In this case, where the line fuse blows but there is no visible damage to the MOV(s), the simplest test may be to just temporarily remove the MOV(s) and see if your problem goes away.

A multimeter can be used to test for leakage (there should be none), but the best option is to remove the device. Since the proper functioning of the equipment doesn't depend on any MOVs (in 99.9999 percent of the cases—the exception being where the MOV is used as a high-voltage triggering device or something like that rather than a surge suppressor), remove the MOV(s), test the equipment, and then just replace the MOV(s) if in doubt.



FIG. 2—THIS "QUICK AND DIRTY CURVE TRACER" can tell you a lot about the value and health of a wide variety of components. It is used with an oscilloscope.

#### Introduction to Curve Tracers

A curve tracer is a piece of test equipment or an add-on to an oscilloscope that provides a graphical display of the V-I (or other parameters) of an electronic component. The design of a curve tracer is simple in principle; let's look at one designed for testing bipolar transistors.

For the horizontal (collector supply) you need a variable-ramp generator. If your scope has a sweep output, then you can derive it from that—if you are not interested in frequency response, an audio amplifier may be adequate with a volume control to adjust the amplitude.

For the base drive you need a programmable current source capable of putting out a series of constant currents; for example, a counter driving a D/A set up for a current-output mode. Use the trigger output or sweep output of the scope to increment the counter so that it sequences through a set of say 10 current settings. Then, you can jazz it up with microprocessor-controlled onscreen display.

Curve tracers can be big expensive things or little add-ons to regular scopes. If you want to build your own, kits are available from sources such as Gootee Systems (http://www.fullnet. com/u/tomg/). I have no idea how good their unit is, but you can get more information on their Web page. Also, Popular Electronics, May 1999, has complete plans for a "Semiconductor Tester" that can handle NPN and PNP bipolar transistors. **IFETs** and MOSFETs, all sorts of diodes including Zeners, and a variety of other devices. This is basically a curve tracer adapter for an oscilloscope. With a little ingenuity, it can be enhanced to test virtually all the semiconductors discussed in last month's Service Clinic (and more).

Therefore, if you want a sophisticated piece of test equipment, one of these would be suitable. Or, get yourself a used Tektronix 575 curve tracer. It will do just about everything you could possibly want (including the testing of vacuum tubes with the addition of a bit of external circuitry.)

However, to just test two terminal devices—or to just get a feel for device

characteristics, there are much simpler, cheaper, alternatives.

#### **Quick and Dirty Curve Tracer**

I built the circuit shown in Fig. 2 in about 10 minutes. With minor modifications, it is capable of displaying V-I curves for diodes, Zeners, transistors, thyristors, resistors, capacitors, inductors, etc.

I used a 12 VAC transformer for T1 just because it was handy. You can use anything you like as long as you understand the safety implications of higher voltages and make sure the components you use can withstand the power that might be dissipated in them if the Device Under Test (DUT) is a dead short. In addition, it is bad form to blow out the DUT while testing it! A signal generator driving a small audio transformer could also be used if it is desired



**FIG. 3**—THESE WAVEFORMS are what you'll see on your oscilloscope when testing a variety of components.

9



FIG. 4---THIS CIRCUIT IS ALL you need to test devices while they are still in the circuit. It is from an article that appeared in 1975.

to test components at frequencies other than 60 (or 50) Hz.

**CAUTION:** Turn down the intensity of the scope so the spot is just barely visible so that when there is no input, you don't end up drilling a hole in the face of the CRT! Here are some other circuit notes:

R1: Current limiting and phase shift control. I used 500 ohms, which works well for small signal semiconductors and capacitors of around 1  $\mu$ F.

R2: Current sense. I used 10 ohms and put the scope on the one of the.1, .2, or 0.5 V/cm ranges.

T1: Small power transformer. I used the 12 VAC wall wart from an obsolete modem. This will supply a voltage of up to about 17 V peak to your DUT. For higher power or higher voltage devices, substitute a suitable larger transformer.

Modify these (selector switches might be nice) for your needs. A Variac provides a convenient method of adjusting the voltage applied to the DUT.

So what will you see on the scope? Some typical curves are shown in Fig. 3.

• Zener diodes—the result will be exactly like the picture in your textbook. Try this with a 5 or 6 V Zener to confirm that your rig is working.

• Resistors—the display should be a straight diagonal line. You should be able to compute their value from the ratio of V to I. If the device is open or shorted, the display will be either a horizontal or vertical line, respectively.

• Capacitors—you should see the phase shift between voltage and current resulting in an ellipse (though you will probably have to adjust the scale factors to obtain a usable display with typical capacitor values).

Electronics Now, December 1999

Bipolar transistors—a source of (DC)
 base current is needed. You can be fancy or simple. For a simple source, I used a variable 0 to 15 V power supply and a current limiting resistor. Since we know that the
 voltage drop across the B-E junction is fair-

TABL	E 1—SCOPE DISPLA
Open	Horizontal line
10 K	10 degree
1 K	45 degree
0	Vertical line.
Capacitor	s:
1 mF	Shallow ellipse
2.6 mF	Circle
50. mF	Narrow vertical.

#### Transformers:

Ellipse depending on impedance

Diodes (Germanium): Right angle display

Diodes (Silicon):

Right angle one side longer (any leakage showing less sharp angle)

#### Transistors:

Test as two diodes (B to E and B to C)

#### Integrated Circuits:

Input for gates and counters show a certain signature display Outputs display a different signature A short will show a vertical line An open will show a horizontal line

ly constant at around 0.7 V (for silicon), the output of the supply can be calibrated in terms of base current.

• SCRs—connect a suitable resistor in series with a diode or two (or a diac) between the gate and the DUT positive terminal (so gate current is included in the V-I curve). When the threshold current is exceeded, the device should turn on and remain on until the zero crossing. With the reverse polarity, the device should remain off. For Triacs, use diodes in parallel in both directions, or a diac. A Triac should trigger on both polarities of the AC waveform.

#### **In-Circuit Tester**

In the August 1975 issue of *Popular Electronics*, author Lou Garner wrote a story called "A Simple On-Board Tester" about a fairly simple piece of test equipment, which is shown in Fig. 4. It is along the same lines as the "quick and dirty curve tracer," but is suitable for incircuit testing as the current and voltage are limited to safe values for most devices (less than 1-volt AC and than 1mA AC respectively). Note that some of the information that follows was provided by Wern Thiel.

**CAUTION:** Use at your own risk. I cannot absolutely guarantee that there won't be certain devices in use today that didn't exist in 1975 and that might be unhappy with this approach.

The device can be used with any type of oscilloscope and consists of a 6-volt filament transformer, three <sup>1</sup>/4-watt resistors, and two test probes. Half of the filament voltage is applied to a voltage divider consisting of 220-and 100-ohm resistors, yielding 1-volt AC on top of the 1000-ohm resistor. This voltage can be applied to any component or combination of components across which the test leads are placed. The current is limited to one milliampere by the 1000-ohm resistor.

The voltage across the probes is connected to the horizontal input of a scope while the voltage across the 1000-ohm resistor as a result of the current through it is connected to the vertical input What we see on the scope is a voltage across a component under test versus the current through the component and is summarized in Table 1.

In-circuit testing is done with **no** power applied to the equipment under test. With some experience one should be able to test components in and out of circuit and troubleshoot without danger of damage to components.

#### **Testing Vacuum Tubes or FETs**

A transistor curve tracer can be easily adapted to test vacuum tubes if it has an adequate voltage range for the collector (now plate) drive and independent control of base and collector polarity. All that is needed is to add a separate transformer to power the tube s filament(s) and a resistor to convert base current to voltage. For FETs, just leave off the transformer. Michael Covington (author of the Q&A column in **Electronics Now**) suggests the following:

"Get an old Tektronix 575 (mine cost \$25 at a hamfest). That is a transistor curve tracer that goes back to the 1950s and goes up to 200 volts. It doesn t have FET settings, but you can control the "base" and "collector" polarity independently. So what



**FIG. 5**—INSIDE A TYPICAL DVD-ROM drive. Mechanically, they do not look very different from CD-ROM drives, though the electronics seem more complex.

you do is put a 1000-ohm resistor from "base" to ground, so that you can read milliamps as volts. Then put a positive-going voltage on the "collector" and a negativegoing current into the "base." For tubes, emitter, collector, and base are cathode, plate, and grid, respectively. Naturally you also need a filament supply; I use a lab-type DC supply because it's handy and can't introduce hum. I also test FETs that way (without the filament supply, of course). Then, emitter, collector, and base become source, drain, and gate respectively." That's it for semiconductors for now—in a future column we will delve into the problems of testing and powering the types of laser diodes found in CD and DVD players, laser printers, and other laser-based consumer electronics equipment.

## DVD Player and DVD-ROM Drive Servicing

We covered CD-player operation, troubleshooting, and repair, in a complete series of Service Clinic columns a while ago. Since then, DVD technology has really taken off and (if you believe the marketing hype) is about to replace CDs totally. Realistically, this won't happen for some time. In any case, DVD players and DVD-ROM drives are *supposed* to accept CDs, CD-Rs, and CD-RWs, so no need to panic just yet. But availability of new CD-based devices will disappear because the cost to manufacture a DVD player or drive isn't much more than that of a similar CD unit, so manufacturers will want to close down their old production lines and concentrate on DVDs only.

Photos of a DVD-ROM drive are shown in Fig. 5. That unit, a Toshiba SD-M1212, is typical of the units shipped with bundled PCs (I believe this was from a Dell Dimension 450 MHz Pentium II system). The most notable feature of the optical deck used here is that it really is very similar in appearance to those used with late model CD players or CD-ROM drives. In fact, without the DVD logo or other distinguishing markings, it could just as well have been a CD-ROM drive (of course, we know that what's inside is quite different at least in the details). I wasn't willing to go any deeper since this is still a working unit so there could be internal differences. An update will be forthcoming when I get my hands on a broken one!

One thing that is obvious is the amount of circuitry compared to a late model high-speed CD-ROM whose PCB typically occupies less than '/ord of the available area. I don't know how much of the added circuitry is due to it just being newer technology that hasn't been as highly integrated yet as opposed to the additional complexity required for DVD decoding and support for CD audio and data formats as well.

In any case, eventually all things break, and DVD equipment will be no exception. Fortunately for us, the similarities between CD and DVD technology are much more significant than the differences. The inside of a DVD player looks pretty much the same as the inside of a CD player and, for the most part, the same problems are likely to occur. Here are some things to look out for:

DVD discs (if you haven't seen one yet) look virtually identical to CDs. They are the same size and thickness with the same large center hole and will fit perfectly well into a CD player or CD-ROM drive—but of course it won't do much there. Despite the tracks and 11

#### TABLE 2-CD vs. DVD

Parameter	Compact Disc/CD-R	Digital Versatile Disc
Disc diameter	20 mm	120 mm
Disc thickness	1.2 mm	1.2 mm
Disc structure	Single substrate	Two bonded 0.6 mm substrates
Laser wavelength	780 nm	650 to 635 nm
Numerical aperture	0.45	0.60
Track pitch	1.6 mm	0.74 mm
Minimum pit/land length	0.83 mm	0.4 mm
1× speed (CLV)	1.2 m/sec	4.0 m/sec
Number of data lavers	One	One or two
Number of sides	One	One or two
Data capacity	~680 MB	4.7 GB (one layer)
		8.5 GB (two layer)
		17 GB (two layer, two sides)
Liser data rate (13)	153.6 K/sec (mode 1)	1108 K/sec (mode 1)
oour out into (ro,		176.4 K/sec
	4	«, (mode 2)

pits being closer together, the rainbow/diffraction effects are about the same so a casual glance isn't enough to tell them apart, but there is always that DVD logo! However, the information laver is precisely in the center of a sandwich of polycarbonate (each half 0.6 mm thick). The DVD standard supports a double-sided DVD. If a DVD is two sided (many aren t), that of course leaves virtually no room for the label!

A comparison of major CD and DVD characteristics is shown in Table 2. Here are some additional notes:

· The reduced track pitch and pit



#### radios that your grandfather built. Build the "Quaker Oats" type rig, wind coils that work and make it look like the 1920's! Only \$10.95 plus \$4.00 for shipping and handling. Claggk Inc., P.O. Box 4099, Farmingdale, NY 11735. USA Funds ONLY! USA and Canada -no foreign orders. Allow 6-8 weeks MA01

#### **ELECTRONIC GAMES**

BP69----A number of interesting electronic game projects using IC's are presented. Includes 19 different projects ranging from a simple coin flipper, to a competitive reaction game, to electronic roulette, a combination lock game, a game timer and more. To order BP69 send \$4.99 clearance (includes s&h) in the US and Canada to Electronic



Technology Today Inc., P.O. Box 240, Massapequa Park, NY 11762-0240. US funds only. Use US bank check or International Money Order, Allow 6-8 weeks for delivery. **MA07**  length made possible by the shorter wavelength and advances in optical readout technology accounts for the almost 8-fold increase in data storage capacity on a single layer.

 The laser in a DVD-based device is a very visible red (a wavelength around 650 nm compared to the nearly invisible IR 780 nm laser used for CDs). This is about the same wavelength as used in newer red laser pointers. It is still low power (1 mW or less at the objective lens) but the laser will appear very bright when it is powered and working correctly. As far as hazards to vision, the same recommendations apply-don't look into the beam directly, but viewing from an oblique angle at 12 inches or more from the objective lens should be safe. The eye's aversion reflex will prevent damage in any case-you will blink or turn away from the bright light.

**CAUTION:** Some (probably older) DVD equipment may also have a standard CD pickup to be able to read CDs. For these, obviously, all the IR laser precautions apply.

• It should be easier to determine if the laser is bad by brightness alone though a laser power meter, and the manufacturer specifications will still be needed in marginal cases.

• As a result of the march of technology, the optical pickup is likely to be of simpler design than that in older CDbased devices with even fewer or no adjustments possible. However, there could be additional complexity due to the need to handle DVDs and CDs in the same equipment. The use of combined laser diodes and photodetector arrays is likely to be quite common if not pervasive.

• The same basic functions need to be performed by the front-end electronics, including amplification of the photodetector array output, and focus, tracking, and spindle servos. Much of this is likely to be done inside large chips with no service adjustments possible.

· More functions will be incorporated into fewer surface-mount chips. Fortunately, failures of the large-scale integrated circuits themselves are not nearly as common as simple mechanical problems. We'd better hope so in any case as troubleshooting of things like an MPEG decoder is way beyond what could be done without a complete service manual, sophisticated test equipment, and probably a whole lot more!

• More plastic and less metal is likely to be used, making the unit lighter, flimsier, and less likely to be serviceable at all

So, the bad news is that if something breaks inside a large chip, accept defeat and send the unit in for service. The good news is that most problems will still be mechanical-dirt, dust, gummed up grease, bad motors, abuse. From our experience with CD repair, we should be well equipped to deal with these!

Hopefully, manufacturers have learned from their experience with CDs to make a more reliable robust product, but that may be wishful thinking where the bottom line is involved. It's still too early to tell.

For more information on DVD technology, check out the following sites:

• DVD FAQ: www.videodiscovery.com/ vdvweb/dvd/dvdfag.html

• Digital Video Disc (DVD) Technolgy: www.c-cube.com/technology/dvd.html

· Philips Optical Storage: www.km.phi lips.com/laseroptics/

• DVD Central @ etown.com: The Home Electronics Guide: http://com munity.etown.com/dvd/

#### Wrap Up

That's it for now. Next time we start on the exciting world of VCR repair. Until then, check out my Web site, www.repairfaq.org. I welcome comments (via e-mail please) of all types and will reply promptly to requests for information. Sorry, I really cannot answer postal mail, but might include a response in a future column (if interest warrants). See you next time! EN

canradiohi

## "Colossal" Magnetoresistance And Improved Data Storage

A team of Japanese researchers have identified an oxide material that could greatly improve the storage capacity of hard disks and magnetic tapes. The discovery, reported earlier this year in *Nature*, relies on a phenomenon called "colossal magnetoresistance"—a large drop in a material's electrical resistance (by more than a factor of 10) in response to an applied magnetic field.

The basic cause of the magnetoresistance is the Lorentz Force, which influences the electrons to move in curved paths between collisions. Magnetoresistance materials have become a mainstream research subject by virtue of their considerable technological importance, though it is not well explained within the existing theoretical framework. It is potentially important for its commercial applications in devices such as magnetic sensors, magnetoresistive read heads, magnetoresistive random-access-memory devices (MRAM). and use as electrodes in solid-oxide fuel cells.

Magnetoresistance is what allows tape-recorder or disk-drive heads to read data from the magnetic pattern on the tape or disk. It's the result of a particular magnetic property of materials called the "magnetic moment"—a tiny magnetic field produced by the electrons orbiting the nucleus of an atom.

Science has been investigating magnetoresistance for over 20 years. Magnetoresistive materials are very special: When exposed to a magnetic field, they exhibit less resistance to electrical current. So if a voltmeter is placed across a disk head made of magnetoresistive material, the fluctuations in volt-



JAPANESE RESEARCHERS HAVE DEMONSTRATED a 10-percent drop in resistance in iron-molybdenum-oxide crystals such as  $Sr_2FeMoO_6$ , shown here. (Illustration courtesy Joint Research Center for Atom Technology, Japan.)

age that the meter shows reflects the magnetic values stored on the disk.

Heads designed using magnetoresistance instead of the current inductive design have distinct advantages. By directly detecting the magnetic field, rather than measuring the change in field as current inductive heads do, magnetoresistance heads can detect smaller magnetic signals, plus they don't face the problems of increasing smaller spacings and thermal noise that currently plague inductive heads as storage densities increase.

In many crystalline materials, magnetic moments are randomly oriented, which increases the electrical resistance of the material. But a strong external magnetic field can reduce that resistance by bringing the magnetic moments into alignment. The larger the magnetoresistance of a material, the smaller the magnetic signal to which it can respond, hence the possibility of dramatically increasing storage capacity.

#### Some Background

The magnetoresistance of traditional materials is quite small. The passage of current is not greatly affected by external magnetic fields. However, various materials have been made with extremely large magnetoresistances. "Giant" magnetoresistive materials—multilayers of ferroelectric and non-magnetic metals—were discovered in 1988. Then, in 1993, when the magnetoresistance of the special kind of perovskite manganese oxide was discovered to be much larger, the name "colossal" magnetoresistance

#### (CMR) was chosen.

Before the Japanese research, the largest resistance drops were seen only when the temperature of the material was very low, impractical when used in common items such as read/write heads. Therefore, scientists had to settle for only a one or two percent reduction in resistance. However, in crystals of an iron-molybdenum oxide, a team led by Kei-Ichiro Kobayashi at the Joint Research Center for Atom Technology (IRCAT) in Tsukuba, Japan, observed a 10 percent drop in resistance at room temperature when the material was placed in a strong magnetic field, encouraging experts to predict the finding will eventually accommodate improved magnetic sensors and disk storage.

To be useful commercially, CMR must address several important considerations, said Edward Gillman, staff scientist in the Accelerator Division of the Thomas Jefferson National Accelerator Facility, Newport News, VA, including the temperature range at which the magnetoresistance materials operate. For practical applications, the magnetoresistance materials need to operate near room temperature.

Another consideration is at what magnitude of magnetic field are the materials responsive. A large magnetoresistance response to a large magnetic field is not practical outside the laboratory. A low field magnetoresistance response will ultimately determine the utility of these materials. The application of the new generation of magnetoresistive oxides in information storage requires a reduction in the applied fields required to achieve significant magnetoresistance.

Finally, how difficult is it to incorporate these materials into electronic structures. For near-term applications, these materials need to be integrated into conventional microelectronic devices at low-cost. Ultimately this is determined by the processing technology needed for these materials.

"Kobayashi's work is an important new development that attempts to address some of these issues, " said Gillman. "Most work, including my own, has focused on the CMR manganite films. Clearly this new material represents an important advancement in the field of MR technology." Because of the relatively high magnetic field required to produce the MR effect, the researchers say the material is not yet ready for use in data storage devices.

"It's no good having 99.9 percent resistance suppression if you need a 7 Tesla field to achieve it," said Matthew Rosseinsky, University Lecturer in Inorganic Chemistry at Oxford University. "So the demonstration that the spin-polarized metallic oxide  $Sr_2FeMoO_6$  displays lowfield magnetoresistance at room temperature is significant."

The discovery is part of JRCAT's 10year Ultimate Technology for Manipulating Atoms and Molecules project, which began in 1992. The two-phase project aims at establishing a generic technology and a fundamental concept for creating new materials and devices by manipulating atoms and molecules either individually or collectively at the operator's will.

The six-year first phase operated as a versatile basic research program rather than a rigid project, with some remarkable results, such as creation of semiconductor nanostructures, experimental and theoretical clarification of initial oxidation process of clean silicon surfaces, direct observation of higher order structure of DNA, and discovery of colossal magnetoresistance effects in single crystals of manganese oxide and iron-molybdenum oxide.—Doug Page

## Mini-Robots in Space

**S** cientists at NASA's Ames Research Center, Moffett Field, CA, are developing an autonomous robot to support future space missions. About the size of a softball, the compact design of the Personal Satellite Assistant (PSA) will allow it to keep out of the astronauts' way while working in the cramped confines of the Space Shuttle's flight deck and Space Station modules. Since it will operate autonomously, the astronauts' hands will be free for other tasks.

The little round robot will be equipped with a variety of sensors to monitor environmental conditions in a spacecraft, such as the amount of oxygen, carbon dioxide, and other gases in the air; the amount of bacteria growth; air temperature; and air pressure. The PSA will also have a camera for video conferencing, navigation sensors, wireless network connections, and even its own propulsion components enabling it to operate autonomously throughout the spacecraft.



EQUIPPED WITH A VARIETY OF SENSORS TO MONITOR ENVIRONMENTAL conditions in a spacecraft, the little round PSA robot will also have a camera for video conferencing, navigation sensors, wireless network connections, and even its own propulsion components.

"We're developing an intelligent robot that essentially can serve as another set of eyes, ears, and nose for the crew and ground support personnel," explained NASA Ames researcher Yuri Gawdiak, principal investigator for the project. "Our research objective is to test intelligent autonomous systems that use advanced sensors and monitoring technologies for supporting current and future spacecraft operations."

The Personal Satellite Assistant represents the next generation of advanced Information Technologies that follows the Wireless Network Experiment (WNE) developed at NASA Ames in 1995 for the International Space Station. As the astronauts aboard Atlantis discovered during the STS-76 mission, wireless computer networkers work well in a space environment and the wireless computers' radio signals did not interfere with either the Space Shuttle's or the Russian Space Station Mir's other electronic equipment.

Based on this success, the crew recommended handheld wireless portable data assistants that could support their mission operations onboard the International Space Station. The Ames research scientists took their recommen-

## Prototype

## Digital Optical-Disc Video Recorder

**NEC** Corporation recently announced the release of a digital video recorder, called GigaStation, that uses a 120mm diameter rewriteable largecapacity optical disc as its recording medium. The unit offers the same functions as standard-technology videotape recorders, including unlimited recording and editing.



Using CD-size rewriteable optical discs with a capacity of 5.2GB on each side, it can record two hours of S-VHS-quality video in standard mode, and four hours of lower-quality video in extended mode. A fine mode for even higher-quality recording is also available.

The GigaStation can search and play the contents by selecting a title that was automatically created during recording, and it also offers a bookmark function. In addition, it can automatically find free disc space, can record at the push of a button, and can perform high-speed noise-free fast forwarding.

In addition to a standard analog input/output interface, the recorder offers a digital-video input for use with digital video cameras and PCs equipped with a DV interface. Available only in Japan at present, NEC is planning to ship 30,000 units the first year. The unit is priced at 350,000 Yen, with rewriteable disc cartridges available for 3500 Yen. PT

dations several stages further by designing the handheld data assistants instead as autonomous intelligent robots. Besides supporting the onboard crew, payload scientists, and mission controllers on the ground, the PSA robot would be able to remotely monitor payloads, especially when onboard crew members are not available.

Several PSAs could be linked together to conduct collaborative environmental troubleshooting activities. In order to accomplish this complicated task, at least three PSAs would use formation flying techniques to zero in on the location of an environmental problem, such as a pressure leak, temperature spike, off-gassing, etc.

The PSA is also being designed to handle more mundane housekeeping chores such as independent environmental sensor calibration checks, and inventory monitoring in order to free the crew to focus on their research activities. Long-term future goals of the Personal Satellite Assistant are to support remote diagnostic operations and to substitute as necessary for damaged or nonfunctioning sensors on future spacecraft.

"We hope to launch a Personal Satellite Assistant in about two years aboard a Space Shuttle and in about three years aboard the International Space Station." Gawdiak said. "This will

be an evolving prototype to test and evaluate different hardware, software, and sensor suites to help astronauts, ground crew, and payload scientists operate more efficiently in space." PT

## **Predicting Traffic** Congestion

r. John Leonard, an associate professor in the School of Civil and Environmental Engineering at the Georgia Institute of Technology, is designing a cutting-edge model that uses data from traffic surveillance systems to make real-time decisions on operations of a highway corridor or region. He calls it a real-time "temperature," or index, of traffic congestion.

To create the congestion index, Leonard is collecting traffic volume data from the Georgia Dept. of Transportation's video surveillance system-such as the 300-plus video cameras installed on freeways in Atlanta-and from commonly used loop detectors on roadways. Then he can develop traffic flow models to synthesize historical and current measures of delay-such as speed, travel time, or density-that in combination represent congestion. Once he has a working model, his next step will be to

devise a traffic-congestion forecast for the next day, based on existing conditions and special events.

"People need a simple-to-understand number-even if it doesn't have a physical meaning-to represent traffic congestion." Leonard says. "We need to publicize it daily so people start to develop a personal understanding of congestion and plan accordingly."

Publicizing the traffic congestion index will be key to its effectiveness. Leonard envisions freeway message board, radio, television and Web site distribution. Web site users could select one of several points of origin and get a real-time "star diagram" that would show them graphically an estimated travel time to any of the various points of the "star."





DR. JOHN LEONARD HAS CREATED A "STAR DIAGRAM" THAT WEB surfers can view to obtain travel time estimates under current traffic conditions

Besides the obvious short-term benefits of a traffic-congestion index, longterm benefits would include better traffic planning for the future. This information could also be integrated with ozone forecasting, work that is also ongoing at Georgia Tech.

By this summer, Leonard expects to have a prototype traffic-congestion index, which he will demonstrate to Georgia DOT decision makers. Full implementation of the traffic-congestion index is probably several years away,

## Prototype

Leonard adds. Though Atlanta will be the testbed for the index system, it could be implemented anywhere.

In addition, he is also researching traffic signal coordination and plans for optimal timing of signals. After collecting data from a variety of sources and integrating it into a data set, Leonard designs traffic-flow models and computer programs to evaluate that data and prepare a coordinated timing plan.

## Internet TV Programming

**S** cientists at Siemens Corporate Research have developed a filter technology called HotStreams, a software program that will enable video material and TV programming to be transmitted via the Internet. The development could be used by Internet content providers or TV programmers to offer customized information, on the basis of stored user preference, via video streaming over IP (Internet Protocol).

"This technology offers TV networks the ability to add another dimension to their standard programming not otherwise available," said Arturo Pizano, head of the Multimedia/Video Technology Department. "As an example," he explained, "an Internet user could request that a customized program on house renovation and remodeling be automatically compiled from present/ past TV programs and streamed to their Internet terminal."

Based on the customer profile, he explained, advertising targeted to a particular audience could be shown during the video sequence. Users could also decide whether they wished to watch commercials or whether they wanted to pay more for commercial-free films.

To use such a service, an Internet user would need a multimedia PC plus access to the Internet with transfer rates upwards of 300-Kbit per second. With ADSL (Asymmetrical Digital Subscriber Line) technologies already available on a limited basis, television-quality programming via the Internet should be available to a wide range of users within the next two years.

HotStreams uses several Internet characteristics such as hyperlink and hypervideo. By clicking the mouse, a customer can move from video to a page of text or wander to another video. Only the information that customers have requested, and for which they are willing to pay, is offered. Customers who, for example, have just seen a video sequence about the stock market can click a button to see the development of individual shares without changing the application.

HotStreams' filter technology can be added to ordinary Web servers, whether at the TV network's site or an intermediate host. The HotStreams software program uses algorithms that "filter" information stored in multimedia databases, including pricing information plus descriptions of TV programming and other subjects. The algorithms analyze the information the Web server has gathered about each customer's interests and selects and compares this with the database information to decide what TV programs will actually be delivered to the customer. Finally, HotStreams generates a list of instructions sent to the delivery system which, in turn, gathers the customized programming that has been requested.

## Digital Imaging Sensor

Megapixel sensor capable of operating at 500 frames per second (fps), PB-1024 is said to be the world's fastest CMOS image sensor. The PB-1024 uses Photobit's CMOS "activepixel" technology, which has high-image quality, lower-power consumption than CCD sensors, on-chip integration of camera functions, and the ability to manufacture on the same (CMOS) platforms as virtually all microprocessors and memory chips.

"This unique chip supports dozens of exciting applications," said Dr. Sabrina Kemeny, chief executive officer of Photobit. "It will trace the path of a speeding bullet or analyze the steps of a running athlete, or a golf swing. It can show us how a high-speed virus reproduces inside a cell or help with automobile crash tests. And of course it supports manufacturing, with volume visualization, sorting systems, flaw detection, and other advanced types of robotic vision."

The PB-1024 outputs 8-bit progres-

sive-scan video in 1024 by 1024 pixel format, and its power consumption is low at any speed: 100mW at 60 fps and less than 450 mW at 500 fps. The monochrome PB-1024 is designed with 10-micron-square active-pixel photodiodes and has a 1-inch optical format. Digital responsivity is 500 bits per luxsecond.

The sensor has Photobit's True-Bit Noise Cancellation feature, which preserves image quality along the signal path, and an architecture that permits access to several internal operations. Frame rate, integration time, the windowing function, and other parameters can be adjusted via a simple digital interface to suit specific applications.

## **Fast SRAM**

The world's first ultra-fast SRAM using copper interconnect technology is now available from Motorola. The device, an 8Mb Late Write SRAM, delivers greater than 333MHz performance by combining copper interconnects with leading edge 0.15-micron gate-size CMOS technology. The end result is an SRAM that delivers unprecedented speed of performance at low power levels from a device containing 60-million transistors.

The Motorola FSRAM, part number MCM63R836FC, delivers L2 cache performance while consuming 50-75 percent less power than previous BiCMOS process SRAMs. The 8Mb SRAM has met with strong industry acceptance and has already been designed into numerous workstation and server L2 applications.

The product represents the first example of Motorola's strategy to devel<sub>7</sub> op a common high-performance CMOS (HiPerMOS) process platform. The performance of this newest FSRAM device clearly makes copper technology the preferred interconnect material for delivering speed and high performance. The ability of copper to resist electromigration also suggests such devices will benchmark with top reliability as well.

"Producing this ultra-fast SRAM is validation of Motorola's commitment to deliver the most advanced DigitalDNA solutions available," said Craig Lage, Motorola FSRAM Technology Development Manager. PT

Electronics Now, December 1999

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# **Updating Windows**

COMPUTER CONNECTIONS

COUPLE OF MONTHS AGO WE TALKED ABOUT THE IMPORTANCE OF SYSTEM MAINTENANCE AND OPTIMIZA-TION, AND SAW HOW WINDOWS MAKES IT POSSIBLE TO DO QUITE A BIT OF TWEAKING. THIS MONTH, WE THOUGHT WE'D RETURN

somewhat to the topic of operating-system improvement, and explore a function of Windows that lets you keep the OS as fresh as possible, all without spending a dime.

Some of you might be aware of this feature—Windows Update—but might not be using it to its fullest potential. Whether Update's new to you or just something you've been ignoring, read on to find out what your computer "wants" you to do from time.

#### **A Quick Checkup**

In the computer biz, being current or up-to-the-minute is a near impossibility. Let s face it, you can't bring a program home and install it without it being outdated. Go online to the Web site of your new office suite or graphics package and chances are that there's already an update patch or even new version available.

Commercial products exist that are designed to check the Web constantly for improvements to the software you have on your machine. That s great, but for the most part unnecessary. How many programs do you really rely on? Five or six? It s no big deal to check the sites from time to time to stay current. But what about your OS?

Yes, Windows is being improved almost weekly. Did you know that there s a Service Pack update to Windows 98, including a few Y2Kproblem fixes? That a new version of Media Player can now handle a form of compressed audio that provides MP3 quality in half the storage space? That a new Java engine is available for Explorer?

These are only examples of updates that can enhance your computing experience or, in the case of the Service Pack, keep your computer running. But your PC won t tell you that it needs them (well, it could, but you'd have to set it up to do so—more on this later). As it turns out, your computer's OS is as innocent and as reliant on you for healthcare as is a child. It needs regular checkups and "booster shots."

Fortunately, giving Windows the care it needs is a cinch. The Windows Update feature—essentially a bookmarked Microsoft site that launches Internet Explorer—can scan your computer and recommend any necessities or even fun apps that have come out yet aren't on your system.

To access Update, go to the Stant button and scroll up above the Programs icon. There may be four or five icons in this upper area, depending on which applications you have



THE HEART OF WINDOWS UPDATE is Product Updates, a section that lets you choose from a variety of patches, upgrades, and bug fixes for the most popular consumer OS. You can even find new, free applications from Microsoft.

Electronics

Now. December 1999



UPDATE WILL DOWNLOAD any components that you select, and even automatically install them when it's done. A progress indicator lets you know how the procedure's coming along.

installed; click the one that's labeled "Windows Update."

Internet Explorer should now load up, taking you to a Java-enriched page with three major links to choose from. The most important is Product Updates, and will be discussed here. The other two, Support Information and Hardware Support, will be handled in a moment. Product Updates loads a Java app that compares the installed Microsoft components on your system with a database of newly available versions. For the paranoid, let me explain that this is a non-invasive app that doesn't dump the contents of your hard drive to some Microsoft server (not to mention that this would take days over a modem). The app runs *on* your computer, like

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DESPITE ITS ODD NAME, SEARCH PERSONAL offers you the opportunity to find out answers to common and even arcane Windows and Microsoft-product questions.

most Java apps do, and makes its comparisons on your system. Then, it presents you with a list of updates in various categories:

The ones you definitely want to download are Critical Updates. These include bug and security fixes, and other patches that make Windows run better. To pick one of these (or any update, for that matter) just click on the box to the left of it.

Scrolling down, you come to Picks of the Month, which are items that Microsoft feels many users would be interested in, such as an app that lets you know automatically whenever a Critical Update is available for your system.

Downloads suitable to some, but not all users are grouped under the Recommended Updates section. There's one here for laptop users, one for those who registered Win98 online and wish to have better control of its Registry

#### VENDOR INFORMATION

Microsoft Corporation One Microsoft Way Redmond, WA 98052 425-486-9258 www.microsoft.com

hardware-identification features, and other such niche patches.

Under Additional Windows Features you'll find Internet enhancements such as VRML viewers, Java engines (code for a browser that lets it run the latest in Java apps), and communications freeware like Outlook Express. Further, you'll find new players, like Media Player mentioned earlier, and foreignlanguage support so you can view, say, Chinese-text pages correctly.

Depending on the month you run Update, you re likely to find some interesting screensavers and time-wasters in the Fun and Games section. Right below it are Preview Versions, a section for anything Microsoft plans on letting users test (most likely to find bugs).

While selecting from all these downloads, you may come across a warning dialog box when clicking on a particular update. This box will inform you that this download should be performed by itself for best results. Make sure to uncheck any other boxes if this is the case. Ignoring this warning and trying to download such a patch as part of a group usually causes your machine to crash.

After your choices are made, you can 21

## **Electronics CD ROMs** Want to improve your design skills?

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Institution versions are suitable for use in schools, colleges and industry,

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Card type:	Expire date:	
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click Download, A screen will then inform you of the total size of your selections in kilobytes, and give you an estimate of download time. If you agree to initiate the process, click the "agree" box to begin download and plan on doing something else for a while (unless you have a broadband connection). When the components are loaded, Update will automatically install them. You ll then be prompted to reboot for the changes to take effect.

If your machine crashes during such an install session, go back to the first Update screen and select Show Installed Updates to make sure that the process was successful for each component. If not, reinstall the missing one(s).

Your machine will thank you.

#### Searching For Other Help

Have a general question about Windows or other Microsoft products? If so, while you're at Update you might want to click on the Support Information link. This will take you to a page where you can connect to Windows 98 Online Support. Don t let the name fool youthe link will open up a browser window where you can choose which type of user you are (home, business, etc.) and then get help with any Microsoft product in that category.

Major concerns are listed on the category page most relevant to you. For best results, though, click on Search Personal. You'll then be presented with a pull-down menu that lets you select the product that you want to learn more about. Also, you can type a short keyword query or question so that the site can return only relevant information. Give it a try ... you might be pleasantly surprised at the wealth of information found here.

Back on the main Windows Update screen you'll find yet another tool-Hardware Support. Click on that to be transported to a Web site hosted by your computer's manufacturer. Here you can get any updated drivers or patches that have to do specifically with the hardware that was installed in your machine at the factory. Don t underestimate the importance of having current hardware drivers. It could mean the difference between a buggy machine and one that purrs.

I hope some of the downloads that you find through Update make your computing experience a more enjoyable one. EN

## Student versions are for student/home use.

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MARC ELLIS

# The End of a Long and Pleasant Road!

ELL, READERS, IT HAD TO COME SOME TIME AND IT SEEMS THAT THE TIME IS NOW! THIS WILL BE OUR LAST ANTIQUE RADIO COLUMN. AS I UNDERSTAND IT, NEXT MONTH POPULAR ELECTRONICS AND ELECTRONICS NOW WILL

be replaced by a single magazine, **Poptronics**, which will carry many, but not all, of the features of the predecessor magazines. I've enjoyed my 13-year run with Gernsback Publications and wish the new publication much success.

Those readers who have Internet access and would like follow the remaining work to be done on the Philco Model 70 are most welcome to visit the Web page I'm setting up for that purpose. Reader mail as yet unacknowledged will also be found there. The URL *should* be www.infomedialab.com ~mfellis\antiqueradio. This hasn t been completely set up and tested as of this writing, but it will be by the time this column appears. So if you have trouble accessing my site, please e-mail me at mfellis@enteract.com and I'll advise you of any changes.

#### **Alignment Tools**

My first attempt (a few months back) to touch up the alignment of the Model 70 ended in failure. The problem: I didn't have the non-metallic quarter-inch nutdriver needed to adjust the trimmers. I tried a metal one, but it interfered too much with the tuning of these critical circuits—making fine adjustment nearly impossible. The non-metallic Philco alignment tools are now all but impossible to obtain new—though they undoubtedly will turn up at radio swap meets. I was fortunate enough to be able to borrow one from a friend so I could complete the work on the "70."

Those who may have followed radio alignments I have done over the years know that my signal source of choice is the venerable Navy "LM" heterodyne frequency meter. Except for details of packaging, this unit is almost identical to the famous army BC221. Both were used extensively during World War II, and probably before. A couple of other differences: the "LM" is designed for use with an accompanying AC power supply, while the "221" runs on batteries and needs to be modified for use on AC. Also, the "LM's" signal (most models) can be modulated with an audible tone (very handy during the alignment

process), while modulation is available only on certain models of the "221."

These instruments have largely fallen out of favor, probably because of the availability of inexpensive digital frequency meters. However, they provide something the latter tools do not: an RF signal that can be injected into the receiver being adjusted. The frequency range covers most standard IFs, the broadcast band, and the usual shortwave bands. Accuracy is outstanding, partly because of the very high quality components and partly because of the built-in crystal calibrator. The "LM" and BC221 turn up frequently at hamfests and radio swap meets-quite often at bargain prices.

In addition to an RF signal source, the alignment process requires an indicator for measuring the strength of the signal output by the radio. Most technicians use the audio output, which is picked off at the speaker voice coil. (That's why it's helpful for the signal



HERE'S THE PHILCO "70" surrounded by my standard alignment setup. The "LM" is at left, sitting atop its power supply (headphones are for use with crystal calibrator). The Ballantine "300" is at the right.



THE REPLACEMENT REAR ARCH (sure glad I didn't have to craft this myself!) was glued in place and kept tightly clamped overnight. Now properly reinforced, the cabinet can be safely handled for refinishing.

source to have audio modulation). My choice is another surplus "reliable," the Ballantine Model 300 AC voltmeter. This is a very stable and sensitive AC vacuum-tube voltmeter whose frequency response is flat enough to use even in the checking of hi-fi sound equipment (though that's not a feature we need much in radio alignment). Again, these units may often be picked up inexpensively at radio meets.

#### **IF and RF Alignment**

Following the Philco service instructions, the first step in aligning the Model 70 was to inject a 260-kHz signal (the radio's IF frequency) at the grid cap of the mixer tube, with the grid clip removed. With modulation on and the Ballantine hooked up, the relative strength of the receiver's audio output could now be read on the Ballantine's meter. To avoid overloading, good practice dictates using the lowest level signal that will provide a usable meter reading.

Next, beginning with the secondary of the last IF transformer and working backwards, all of the IF trimmers were peaked for maximum audio output. If my Model 70 had AVC (automatic volume control)-which it doesn't-the AVC would have to be disabled since otherwise it would flatten out variations in signal strength, nullifying the effects of the tweaking. The IF alignment proceeded very smoothly, with each adjustment resulting in a very definite peak. By the time I was through, I had to increase the voltage setting of the "300" 24 manyfold-showing that I had made a

significant improvement in the gain of the IF channel.

Now, per Philco service bulletin instructions, I moved to the front end of the receiver to adjust the RF input and oscillator trimmers. That was done with the radio and "LM" set for 1400 kHz. These adjustments, particularly the oscillator, were more critical than the IF settings. Even using a non-metallic adjustment wrench, the position of the adjustment was influenced by the tool's presence or absence. Following the Philco instructions, I was able to take care of the problem by rotating the trimmer slightly past the peak position. Then, when the wrench was removed, the reading of the Ballantine returned to the previously noted peak.

The final adjustment was a low-frequency front-end tweaking carried out with the radio and "LM" set for 700 kHz. This proceeded without any problem. All in all, the Model 70 was a very simple and stable radio to align, with all peaks occurring as expected. And the result was a very sensitive radio that pulls in signals all over the broadcast band with only a short indoor antenna and no ground.

#### **Cabinet Restoration**

Most long-time readers of the column know that cabinet work is not my forte or my strongest interest. If I had the means, I'd gladly pay someone to do a first-class cabinet refinishing job on every one of the important sets in my collection! However, I have to grit my teeth and proceed with stripper, stain, and steel wool. The first step with this particular cabinet was the installation of the new rear arch I purchased from Dick Oliver of Elkhart, Indiana. Without that necessary reinforcement in place, the cabinet was really too fragile to handle except very gingerly.

The rear arch as supplied seemed a bit too long. It overlapped the vertical strips of thin reinforcing wood glued to each side of the cabinet back. Each strip should run from the floor of the cabinet just up to the bottom of the arch. I verified this by checking a Model 70 with an intact arch. The discrepancy must have been due to manufacturing variations. Perhaps the cabinet Dick got his measurements from and my cabinet had been made in different plants.

I considered cutting down the arch a bit, but I would have very likely spoiled the nice curve that finishes off each arch



BROWSE THROUGH Radio Tubes and Boxes of the 1920's to experience something of the exuberance of that decade's radio boom.

tip. Finally, I settled on the strategy of slightly cutting back the top ends of the reinforcing strips using a matte knife and straight edge and being very careful not to damage the cabinet beneath. The arch was then coated with white wood glue and clamped in place overnight. The result is very authentic looking, and the cabinet can now stand up to the handling necessary to carry out the refinishing process. Next step: removing the old finish, which is too far gone for restoration.

#### **Radio Tube Box Art**

The radio boom of the 1920s must have been very much like the computer boom of the 1980s and 1990s-with new manufacturers springing up almost daily to market exploding technology to an innovation-hungry public. Some company and brand names survived to become household names; others disappeared as quickly as they had sprung up. Just as with the computer boom, the radio offerings included not only complete and ready-to-go units, but also a myriad of parts and accessories.

In his new book Radio Tubes and Boxes of the 1920s, author George A. Fathauer (who, as president of Sonoran Publishing, Inc., is also the publisher) has captured the exuberance and excitement of the first decade of home-radio development. The book contains over 360 color photos of early vacuum tubes, as well as 40 magazine ads and examples of company literature. Dates and other (Continued on page 29)

# Study at Home

We live in a constantly chargin, world, where exciting new technological advancements are made everyday. At the Cleveland Institute of Frectronics we make it simple to a dientry degree and proster in the workforce. Over 150,000 students in the United States and 70 foreign countries got their start in electronics through CIE. And they received their education at their own pace in the comfort and convenience of their homes. At CIE you'll receive a first class education by a faculty and staff devoted to your career advancement. All of CIE course and degree programs are target through a patented, proven learning process. To discover all the benefits and programs/ degrees available from CIE send for your free course catalog today.

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## **Capacitance Units?**

**Q** Im sorry, Im new to electronics but what are the units for capacitors in your schematics? Microfarads or something else? K. G., no location given

A That's actually a very wise question to ask. We give capacitance in microfarads ( $\mu$ F, formerly abbreviated mF) unless otherwise noted. In high-frequency circuits you will sometimes see capacitors valued in picofarads (pF, formerly called mmF). European publications often use nanofarads (nF), but we rarely if ever do. The relationship is:

 $1 \ \mu F = 1000 \ nF = 1,000,000 \ pF$ 

If you really can't tell whether a particular value is in picofarads or microfarads, you can usually figure it out as follows. The smallest capacitors made are about 5 pF, so any number less than 5 has to be microfarads. On the other hand, any capacitor larger than 1  $\mu$ F will usually be an electrolytic, with the polarity marked. So if you see a capacitor marked "3300" and it has one end marked "+", it's a 3300- $\mu$ F electrolytic; if it lacks such a marking and is part of a high-frequency amplifier or filter, it's probably 3300 pF.

Note that 3300 pF =  $0.0033 \mu$ F; a few capacitances in that neighborhood are commonly given both ways. There's an example of one in the very next circuit (see Fig. 1).

Finally, note that the numbers actually printed on the capacitor usually give its value in picofarads, in a peculiar way. The third digit is to be replaced by that number of zeroes. For example, "474" means 47 followed by 0000, or 470,000 picofarads, equal to 0.47  $\mu$ F.

## **Active Audio Crossover**

I have a set of two-way speakers that cross at 1800 Hz. I d like to build four amplifiers (two for the tweeters and two for the woofers) that have active filters ahead of them, so that each amplifier gets only signals in the appropriate frequency range. I m very bad at number crunching. Could you provide me with a schematic to get this job done?— L.E., Glen Burnie, MD

A Separating high from low frequencies ahead of the amplifiers is a good idea because the bass amplifier needs more power but the treble amplifier needs more high-frequency response. Also, you can use a high-performance active crossover circuit rather than a relatively low-performance network of capacitors and inductors at the speakers.

Figure 1 shows a circuit from National Semiconductor Corporation's Application Note AN-346, which promotes their LM833 audio op-amp Actually, you can use any low-noise opamp in this circuit; you might try a pair of TL072s or TL082s if these are easier to get. Note that a split power supply is



**FIG.** 1—HERE'S THE CIRCUIT for a 1800-Hz crossover. The crossover frequency is determined by F =  $1/2\pi$ RC, where R is equal to 22,600 ohms (22.6K) and C is equal to 3900 pF in this example.



FIG. 2—RATHER THAN BREADBOARDING THE CIRCUIT in Fig. 1, it was instead simulated using Electronics Workbench. Here are the calculated frequency and phase response at the two outputs.

required; it's shown as +15V and --15V, but split 12-volt or even 9-volt supplies will work equally well. While breadboarding, you might use a pair of 9-volt batteries.

According to National Semiconductor, this is a "constant-voltage" crossover, which means that the sum of the bass and treble output voltages is the same at all frequencies. The crossover frequency is determined by a simple formula:

 $F = 1/2\pi RC$ 

Electronics Now, December 1999

Here R is the resistance of R1, R2, R3, R4, R5, R6, and R8, and C is the capacitance of C3, C4, and C7. Resistors R7 and R9 are the value of R. Bypass capacitors C1, C2, C5, and C6 don't affect frequency response.

For best results, use precision components: 1% resistors and 1% or 3% capacitors. The capacitance you need, 3900 pF, is also described as 3.9 nF or 0.0039  $\mu$ F.

Because it requires special components, I didn't actually breadboard this circuit; instead, I simulated it with Electronics Workbench. Figure 2 shows the calculated frequency and phase response at the two outputs. You can download a free trial version of this software from www.interactiv.com.

## **Analog Computers?**

Q OK, obviously your article about the amazing new analog microprocessor was an April Fools gag, but was all the theory you were stating true? If a miraculous analog-to-digital converter were invented, would an analog computer be possible? — D. B., Colorado Springs, CO

A Well...the April Fool's article contained plenty of facetious theory as well as facetious products, but analog computers really exist and have been around more than 40 years. In fact, one of their basic components, the operational-amplifier (op-amp), is now used in all sorts of circuits.

Figure 3 shows an op-amp actually performing an operation addition and subtraction. The circuit computes V4 –  $(2 \times V1) - V2 - V3$ , where V1, V2, V3, and V4 are the input voltages.

There are three reasons why analog computers aren't used for general-purpose computation. One is accuracy. A digital computer only has to distinguish 1 from 0, so it's completely unaffected by minor variations in component values. An analog computer, though, is only as accurate as its worst component. On a digital computer, you can easily carry out a calculation to as many decimal



FIG. 3—WHILE, AS MOST REALIZED, the analog microprocessor in the April issue was clearly fictitious, simple analog computers have existed for a long time. One example of that is shown here, where an op-amp is being used to compute the value of V4 –  $(2 \times V1) - V2 - V3$ . Unused inputs are grounded.

places as you want, but on an analog computer, you're doing well to get three significant digits. You wouldn't want your bank account thrown off 2% by a bad resistor.

The second is programmability. It's not clear how you'd program an analog computer, other than by rewiring the circuit. Digital computers can use the same kind of memory for the program as for the data.

The third is that much of the data that we now process is digital, not analog. Analog circuits are fine for low-precision arithmetic but can you imagine an analog word processor? Most of the data in text documents and business records is made up of discrete symbols, not values that range along a continuum.

Still, analog computers have their uses. Because a simple analog circuit can compute a rough approximation to an integral or derivative quickly, analog computers are still used in control circuits and signal processors. In fact, the circuit in Fig. 1 is technically an analog signal processor that solves differential equations on the fly.

## What's In A Keyboard? O I'd like to use PIC microcontrollers to

**I** I d like to use PIC microcontrollers to build a programmable keyboard for my **27** 

#### HOW TO GET INFORMATION ABOUT ELECTRONICS

On the Internet: See our Web site at http://www.gernsback.com for information and files relating to our magazines (Electronics Now and Popular Electronics) and links to other useful sites.

To discuss electronics with your fellow enthusiasts, visit the newsgroups sci. elec tronics.repair, sci.electronics.components, sci.electronics.design, and rec.radio. amateur.homebrew. "For sale" messages are permitted only in rec.radio.swap and misc.industry.electronics.marketplace.

Many electronic component manufacturers have Web pages; see the directory at http://www.hitex.com/chipdir/, or try addresses such as http://www.ti.com and http://www.motorola.com (substituting any company's name or abbreviation as appropriate). Many IC data sheets can be viewed online. www.questlink.com features IC data sheets and gives you the ability to buy many of the ICs in small quantities using a credit card. You can also get detailed IC information from www.icmas ter.com, which is now free of charge although it formerly required a subscription. Extensive information about how to repair consumer electronic devices and computers can be found at www.repair faq.org

**Books:** Several good introductory electronics books are available at RadioShack, including one on building power supplies.

An excellent general electronics textbook is *The Art of Electronics*, by Paul Horowitz and Winfield Hill, available from the publisher (Cambridge University Press, 1-800-872-7423) or on special order through any bookstore. Its 1125 pages are full of information on how to build working circuits, with a minimum of mathematics.

Also indispensable is *The ARRL Handbook for Radio Amateurs*, comprising 1000 pages of theory, radio circuits, and ready-to-build projects, available from the American Radio Relay League, Newington, CT 06111, and from ham-radio equipment dealers.

Copies of past articles: Copies of past articles in Electronics Now and Popular

PC. Where are the PC keyboard signals documented? If I can find this out, I would gladly develop and post a construction project.— N. J., no location given

**A** The "horse's mouth" for this information is the *IBM PC AT Technical Reference Manual* (1984), a dark blue volume that a generation of PC gadgeteers relied on. Ask around and see if any oldtimers in your area still have one.

Today, the best reference is probably The Personal Computer from the Inside Out, by M. Sargent and R. L. Electronics (post 1994 only) are available from our Claggk, Inc., Reprint Department, P.O Box 4099, Farmingdale, NY 11735; Tel: 516-293-3751.

**Electronics Now** and many other magazines are indexed in the *Reader's Guide to Periodical Literature*, available at your public library. Copies of articles in other magazines can be obtained through your public library's interlibrary loan service; expect to pay about 30 cents a page.

Service manuals: Manuals for radios, TVs, VCRs, audio equipment, and some computers are available from Howard W. Sams & Co., Indianapolis, IN 46214 (1-800-428-7267). The free Sams catalog also lists addresses of manufacturers and parts dealers. Even if an item isn't listed in the catalog, it pays to call Sams; they may have a schematic on file which they can copy for you.

Manuals for older test equipment and ham radio gear are available from Hi Manuals, PO Box 802, Council Bluffs, IA 51502, and Manuals Plus, PO Box 549, Tooele, UT 84074.

Replacement semiconductors: Replacement transistors, ICs, and other semiconductors, marketed by Philips ECG, NTE, and Thomson (SK), are available through most parts dealers (including RadioShack on special order). The ECG, NTE, and SK lines contain a few hundred parts that substitute for many thousands of others; a directory (supplied as a large book and on diskette) tells you which one to use. NTE numbers usually match ECG; SK numbers are different.

Remember that the "2S" in a Japanese type number is usually omitted; a transistor marked D945 is actually a 2SD945.

Hamfests (swap meets) and local organizations: These can be located by writing to the American Radio Relay League, Newington, CT 06111; (http://www.arrl.org). A hamfest is an excellent place to pick up used test equipment, older parts, and other items at bargain prices, as well as to meet your fellow electronics enthusiasts---both amateur and professional.

Shoemaker, published by Addison-Wesley. It devotes several pages to the keyboard signals, which are synchronous serial codes. Using a digital oscilloscope, you can reverse-engineer the whole system for yourself.

See also *The Undocumented PC*, by Frank van Gilluwe, same publisher, for more about the software side of keyboard communication.

But what you *really* want is probably Philips Semiconductor application note AN434, "Connecting a PC keyboard to the I<sup>2</sup>C bus," which should be available online at www.philips.com (follow the menus to "semiconductors," then "microcontrollers," then "catalog and datasheets"). The exact Web address of this document, if Philips doesn't change it, is www.eu2.semiconductors.com/ acrobat/applicationnotes/AN434.pdf.

When you get that project developed, let us know!

## Printer Communication

**Q** I have a question about how the printer drivers in Windows tell the printer to advance to a new page. Does the software send a form-feed character (FF, ASCII 12) through the D0—D7 data lines, or does it use the AUTO FEED pin?—S. L. G., Brush, CO

A The former. There is no pin that will make the printer eject the paper. The AUTO FEED (or AUTO LF) pin tells the printer whether to advance to the next line after receiving a Carriage Return (CR, ASCII 13) or to advance only when sent a Line Feed (LF, ASCII 10). You get the first behavior if the AUTO FEED pin is grounded and the second if it is not. Normally, the PC holds this pin high.

## PC Power-On Self Test

**Q** In the past you've reviewed a commercially available POST diagnostic card (November 1995), but you baven't published instructions for how to build one. It sounds simple. Could you steer me to a source of information that would enable me to build one? Also, I seem to recall PC breadboards being available in the past—that is, breadboards that plug into a slot in a PC. Are they still available? — R. D., Brampton, ONT, Canada

A The second question is easy: solderless breadboards that plug into ISA slots are available from Jameco, 1355 Shoreway Rd., Belmont, CA 94002; Tel.: 650-592-8097; Web: www.jameco.com. Ask for part number B1672, which lists for \$59.95.

Now for your main question. When a PC fails its power-on self test (POST), it outputs a diagnostic code to port address hex 80. The whole process is described at length in *Troubleshooting*, *Maintaining*, and *Repairing Personal Computers*, by Stephen J. Bigelow, published by Tab Books. Bigelow gives the full set of codes for numerous makes and

28

models of motherboards, as well as the alternative port addresses used by some of them.

To learn how to grab data from a port address, see this column, May 1997. There I tell you how to build a port that can be read or written from software. To make a POST card, what you'll need to do is change the circuit so its address is 80 rather than 280, then feed the data to a pair of LED seven-segment displays. You won't need a microcontroller, just a one- or two-chip BCD-to-seven-segment decoder system. If you want to make it fancier, you can add alternative switch-selectable port addresses.

The best general book I know of about ISA bus interfacing is *The Embedded PC's ISA Bus*, by Edward Nisley, published by Peer-to-Peer Communications, Inc. (www.peer-topeer.com).

## Composite Video to S-Video

A reader in the August issue needed to convert composite video to S-video signals (with luminance and color on separate wires). We found a product that does this the Tribute C2S Convertor, which retails for about \$100 and is made by Tributaries, 1307 E. Landstreet Rd., Orlando, FL 32874; Tel: 800-521-1596. The converter consists of passive filters that do not require power, so the whole thing fits in an aluminum cylinder—it's just a thick spot in the cable, so to speak. A higher-performance powered version is also available.

## Electronic Organ Resources

If you need parts or manuals for older electronic organs and other musical instruments, here are some useful addresses, courtesy of Bill Stiles, Hillsboro, Missouri:

Keyboard Systems, 3637 East 7800 South, Salt Lake City, UT 74121; Tel: 801-943-7888; Web: www.systemsinfo. com (Lowrey organs, many hard-to-find tubes, and ICs for all brands)

Organ Service Co., Inc., 1210 W. 55th Place, Countryside, IL 60525-3409; Tel: 708-352-8011 (Hammond organs, Leslie speakers) Organ Service Corp., PO Box 372, Marengo, IN 47140-0372; Tel: 800-457-4408; e-mail: orgsvccorp@aol.com (Kimball, Conn, Thomas)

Stevens Custom Organ Co., 330 N. West Ave., Fayetteville, AR 72701; Tel: 501-521-9240 (older Baldwin organs)

Morelock's Organ Parts, Rte. 1 Box 6, Rienzi, MS 38865; Tel: 601-462-7611 (older Wurlitzer organs)

Baldwin Piano and Organ Co., Technical Services Dept., 1101 S. Beechwood, Fayetteville, AR 72701; Tel: 501-443-1965 (Baldwin and Wurlitzer since about 1981)

Dave's Electronic Service, Inc., 105A E. Penn St., Hoopeston, IL 60942; Tel: 217-283-5010 (Gulbransen before 1986)

## Writing to Q&A

As always, we welcome your questions. The most interesting ones are answered in print. Please be sure to:

(1) include plenty of background information (we'll shorten your letter for publication);

(2) give your full name and address on your letter (not just the envelope);

(3) type your letter if possible, or write very neatly; and

(4) if you are asking about a circuit, include a complete diagram.

Questions can be sent to Q&A, **Poptronics** Magazine, 500 Bi-County Blvd., Farmingdale, NY 11735, or emailed to q&a@gernsback.com, but please do not expect an immediate reply (because of our backlog) and please don't send graphics files larger than 100K. Due to the volume of mail, we regret that we cannot give personal replies.

#### ANTIQUE RADIO

(continued from page 24)

information, where known, are given in individual captions.

The main charm of this book is the opportunity it provides to experience and enjoy the naive, and sometimes crude "box art" of the period. The volume is not for those looking for definitive data on tube evolution or technical specs. However, the introduction does include helpful information in tube dating and identification. Radio Tubes and Boxes of the 1920s (8  $\frac{1}{2}$  by 11 inches, 112 pages, slick paper, soft cover) sells for \$26.95 and may be purchased from Sonoran Publishing, 116 N. Roosevelt, Chandler, AZ 85226.

#### Au Revoir!

That's all she wrote, friends! I've certainly enjoyed serving the readers of **Hands-On Electronics, Popular Electronics and Electronics Now** over the past thirteen years or so. And I'm saying "Au Revoir" rather than goodbye because I hope many of you will be able to visit me at the new Web site. Please e-mail me at mfellis@enteract.com if the URL I gave you at the beginning of this column does not work when you try it.

#### EQUIPMENT REPORT

(continued from page 4)

that is devoted entirely to supporting Nomad and its users. That site, www.nomadworld.com, provides the latest news on MP3 audio and offers a mixture of regularly updated MP3 programming that caters to a variety of interests.

Nomad is a slick little device, and one that is a lot more capable and convenient than the MP3 players that came before it. The FM tuner is a feature that consumers have wanted in portable MP3 players right from the beginning, and the docking station eliminates the need to connect and disconnect the player to a parallel port. Nomad's voice recording capability, also unique, lets users record up to four hours of voicequality audio that can be uploaded to a PC. Available accessories for the Nomad include memory upgrades, a car-adapter kit, a carrying case, and different headsets.

The 64-megabyte Nomad has a suggested retail price of \$249.99, and the 32-megabyte costs \$169.99. If you're already into MP3 audio, Nomad is the perfect way to take your favorite MP3 material with you wherever you go. And if you haven't yet played with MP3 audio, Creative Labs' Nomad, along with its bundled software, is a great way to get started.

For more information contact Creative Labs, Inc. (1523 Cimarron Plaza, Stillwater, OK 74075; Tel: 800-998-1000; Web: www.creativelabs.com) or circle 15 on the Free Information card.

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## NEW PRODUCTS

SE THE FREE INFORMATION CARD FOR FAST RESPONSE

## **Voice-Interactive Navigation Device**



CIRCLE 338 ON FREE INFORMATION CARD

COMPACT, PORTABLE, AND LOW cost, the AudioNav navigation system operates completely by voice command, without the need for complex displays or keyboards. It is designed to get drivers to and from locations quickly without forcing them to take their eyes off the road.

The same size as a typical portable CD player, the AudioNav incorporates a small voice-interactive chip that works as the operating engine, communicating directly with CD-ROM mapping software. This process allows users to verbally prompt the unit with an address, and the system's recorded voice responds with easy-to-understand, accurate, turn-by-turn verbal instructions. Drivers are able to choose an address, intersection, point of interest, or customized location as either a destination or a starting point for navigation. Music disc player functions can also be controlled by voice command and used interchangeably with route guidance, making the device into a voice-operated portable CD player.

The AudioNav's navigation smart chip uses L&H's Automatic Speech Recognition technology. A complex spell-checking system combines with isolated word-recognition and rejection of out-of-vocabulary words to make the AudioNav smart chip a virtually error-free speech engine. Most important, the technology allows the system to respond to different speakers (speaker independent), regardless of variable speech patterns, dialects, etc.

Additional features include rerouting capabilities in case of traffic delays or construction; directory of nearby services such as ATMs, hotels, and banks; ability to customize and store favorite locations in the AudioNav's memory; and options for beginner's or expert mode. The system can navigate throughout the US. Mapping software is available on nine different CD-ROM discs, each corresponding to a different US region. It comes equipped with the portable AudioNav, the nine navigation software CDs, headphones, microphone, cigarette lighter adapter with built-in amplified speaker, AC adapter, audio connecting cable, tutorial CD-ROM, and operating manual.

The AudioNav navigation system has a suggested retail price of \$299.

PRONOUNCED TECHNOLOGIES, LLC

www.americanradiohistory.com

6611 Odessa Avenue Reseda, CA 91406 Tel: 818-654-2750 Fax: 818-778-1005

## Cable Tester

SCSI TERMINATOR TESTING IS now available on the Signature Touch 1 cable and harness tester—a Pentiumclass, PC-based tester with a graphical touch-screen display. It tests SCSI terminators by using a combination of its standard testing capability and its custom script language together with the optional powered test adapter. With the SCSI test adapter for the Touch 1, users can test a range of terminators including single-ended active, active negation, and low-voltage differential (LVD) terminators, as well as the switchable LVD/SE/ HVD terminators.



CIRCLE 339 ON FREE INFORMATION CARD

To accommodate terminators other than these, as well as the different ICs, the test script is changed to match the IC type and terminator type being tested. The SCSI kit includes an adapter, a nine-volt DC power supply, and a wire list and script for each type of terminator to be tested.

The Signature Touch 1 cable tester retails for \$54.95 and the SCSI kit retails for \$200.

#### CIRRIS SYSTEMS CORP.

1991 Parkway Blvd. Salt Lake City, UT 84119 Tel: 800-441-9910 Fax: 801-973-4609 Web: www.cirris.com

### Video Cable Set

THE SILVER COMPONENT VIDEO Cable Set is made up of three cables that provide the best possible picture from the latest DVD players equipped with component-video output. The video cables are "true" 75-ohm cables, featuring a 32-strand silver-plated OFHC (Oxygen Free High Conductivity) copper center conductor protected by triple-layered shielding. A PVC jacket and the "Slip-Over" insulating layers in the cables provide both flexibility and protection against abrasion damage and deterioration.



**CIRCLE 340 ON FREE INFORMATION CARD** 

The cables terminate with Maximum Contact Connectors, gold-plated machined brass, color-coded (Y, R-Y, B-Y) 75-ohm RCA-type plugs. TRIBUTARIES proprietary "360° Surround soldering System" with high silver content solder provides a strong connection between the cable shield and connector, assuring maximum protection from mechanical cable failure and noise pickup.

The Silver Component Video Cable Set has a suggested retail price starting at \$200.

#### TRIBUTARIES

1307 East Landstreet Road Orlando, FL 32824-7926 Tel: 800-521-1596 Web: www.tributariescable.com

### **Data Acquisition Boards**

QUATECH'S NEW PCI LINE INcludes 12- and 16-bit data-acquisition boards capable of both analog input and output. These boards all provide 16 singleended or 8 different A/D channels and are available in unipolar and bipolar versions. They offer two channels of waveformcapable analog output, 32 digital I/O channels, 16-bit timer counters, and pacer clocks for both A/D and D/A.

The 12-bit DAQ-1201/PCI features 200 kS/s sampling and high gains of 1, 10, 100, and 1000. The DAQ-1602/PCI provides 16-bit resolution, 200 kS/s sampling, and low gains of 1, 2, 4, and 8. Analog inputs on all the PCI data-acquisition boards can be expanded to 256 channels.



CIRCLE 341 ON FREE INFORMATION CARD

The PCI Data Acquisition Boards have prices starting at \$495. **QUATECH, INC.** 662 Wolf Ledges Parkway Akron, OH 44311 Tel: 800-553-1170 or 330-434-3154 Fax: 330-434-1409 Web: www.quatech.com

## Frame Grabber

THE DFG/LC2 COMBINES THE benefits of an industrial frame grabber with features such as trigger, sync generator, 12-volt power for up to four cameras, and industrial 12-pin Hirose connectors. The DFG/LC2 offers 4-color S-VHS (Y/C), or four monochrome or composite-video inputs. All video standards are supported: NTSC, PAL, and SECAM.



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Up to four cameras can be connected to the frame grabber and can be powered from the card itself. A resettable 2-amp fuse protects the unit. The image stream produced by the DFG/LC2 is either transferred to the VGA card or the PC's RAM using Burst RAM—all in real time.

The DFG/LC2 PCI frame grabber sells for \$449.

#### THE IMAGING SOURCE

900 Baxter Street, Suite 103-A Charlotte, NC 28204 Tel: 704-370-0110 Fax: 704-370-0906 Web: www.TheImagingSource.com

#### **Digital Multimeter**

A RUGGED, AUTORANGING DIGital multimeter, the DM501 accurately measures ohms, voltage, and current, including True RMS. Its Liquid Crystal Display (LCD) provides a 65segment bar graph. There are also indicators for polarity, overrange, and low battery.

Measuring 6.9 by 3.3 by 1.2 inches,



CIRCLE 343 ON FREE INFORMATION CARD

the meter has a sampling rate of 2 times/sec for digits and 12 times/sec for analog bar graph. The meter will automatically shut itself off after approximately 10 minutes, unless the input changes within a defined time. A warning tone sounds if the test lead is connected to an input terminal when the rotary function selector is not turned to that position.

The DM501 Digital Multimeter, which comes with test leads, holster, and manual, has a list price of \$199.

#### SENCORE, INC.

3200 Sencore Drive Sioux Falls, SD 57107 Tel: 800-SENCORE or 605-339-0100 Web: www.sencore.com

(Continued on page 96) 31



Build Your Own Home Lab.

Shows you how to assemble an efficient working home lab, and how to make it

pay its own way. Includes projects for

creating your own test instruments too. 7 3/8 x 9 1/4", 249 pp, paperback.

#61108 -- \$29.95

Test Procedures for Basic Electronics. #61063. -- \$19.95 Many useful tests and measurements are covered. They are reinforced by the appropriate basic principles. Examples of test and measurement setups are given to make concepts more practical. 7  $3/8 \times 9/1/4"$ , 356 pp, paperback.





□ Troubleshooting and Repair Guide to TV. #62246. -- \$34.95 Repairing and troubleshooting a TV is very simple and economical with help from the information in this book. It is the most complete and up-to-date TV repair book available, with tips on how to handle the newest circuits. 8 1/2 x 11", 263 pp, paperback.

Howard W Sams & Company

Computer Monitor Troubleshooting and Repair Oscillator Circuits and Projects. #61111. -- \$24.95

A Textbook and project book for those who want to know more about oscillator circuits. You can build and enjoy the informative and entertaining projects detailed in this book. Complete information is presented in an easy-to-follow manner. *7 3/8 x 9 1/4", 249 pp, paperback.* 



Computer Monitor Troubleshooting and Repair. #61100. -- \$34.95 This book can save you the money and hassle of computer monitor repair by showing you how to fix it yourself. Tools, test instruments, how to find and solve problems are all detailed. 8 1/2 x 11", 308 pp, paperback.



Complete VCR Troubleshooting and Repair. #61102. -- \$34.95 Though VCRs are complex, you don't need complex tools or test equipment to repair them. This book contains sound troubleshooting procedures that guide you through every task. 8 1/2 x 11", 184 pp, paperback.



□ Joe Carr's Circuit Toolkit. #61000. -- \$29.95

Easy-to-build, useful circuits from Carr's workbench to you. They will spark new ideas in your day-to-day use of circuits and help solve frustrating problems. 256 pp, paperback.



Complete Camcorder Troubleshooting and Repair. #61105. -- \$34.95 Learn everything you need to know about the upkeep and repair of video camcorders. Start by examining camcorder troubleshooting procedures, then move into more advanced repair techniques. 8 1/2 x 11", 208 pp, paperback

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# **Freeze Motion with** the Laser Scope

you are involved with mechanical designs as a part of your electronics activity, you no doubt find yourself in need of more and more tools and equipment, some of which can be quite expensive. The average "bench" of the past only consisted of the usual electronic test gear and assorted hand tools. Nowadays, the average bench occasionally calls for a drill press, small lathe, or other power tools, not to mention a wide variety of hand tools required for precision machining. Times are changing!

"Speeds" and "dimensions" are now as important to an experimenter as "frequency" and "voltage." Building and troubleshooting mechanical devices requires the

#### SKIP CAMPISI

Measure the speed of rotating objects with this affordable, compact instrument. What s more, you can easily view them in stopaction or slow motion!

hobbyist to invest time and money in a completely different field-an investment that can be very rewarding. The "new" type of test equipment includes micrometers, and thread depth gauges, gauges; they are analogous to the DMM, capacitance meter, and frequency counter found on a traditional electronics bench.

Many would say that the basic

indispensable tool of the electronics bench is the oscilloscope. When properly used, it can display almost any type of measurement. The companion tool for the mechanical bench is the stroboscope. That device is just as useful, providing many equivalent measurement and troubleshooting functions. However, commercial units are somewhat expensive and generally line operated due to the high voltages needed by their flash tubes.

What can a stroboscope do for vou? For starters, it can give a precise measurement of shaft RPM. Perhaps you need to view a highspeed mechanism in slow motion to locate a "sloppy" component that is causing vibration or noise. 33

Another use would be in studying a reciprocating mechanism that might be flexing too much under a heavy load, causing excess friction. If you are involved in photography, the experimental "drop-of-milk" photos made by the late Harold Edgerton (inventor of the strobe light) are yet another example of non-obvious uses for the stroboscope. Like the oscilloscope, uses of a stroboscope appear to be unlimited...if only we could afford one. For those reasons, we present the Laser Scope, which is designed to overcome the drawbacks of a commercial stroboscope using standard off-the-shelf components.

The Laser Scope was designed with portability and economy in mind to fit within the budget and needs of the average hobbyist. However, you'll find that its performance exceeds commercial units in several ways. The expensive and short-lived flash tube has been replaced with a high-performance semiconductor, which will last for a long time and provide a shorterduration flash than a tube. The flash rate is variable over a range of 0 to 10,000 fpm (flashes-per-minute) in two calibrated ranges. An added bonus is the flash-duration control, letting the user adjust image sharpness and brightness under varying speeds and lighting conditions.

"Light" Talk. Like electricity and magnetism, light has its own set of definitions. The basic unit of light is the candela, which is equal to one lumen per steradian (a unit of solid angle). The lumen is a measure of optical power. In the English system, one lumen per square foot is the light intensity received by a onesquare-foot target placed one foot away from a standard point-source candle. See Fig. 1. Another more common term for the lumen is candlepower, which is given in footcandle units. As you can see, candelas, candlepower, and foot-candles equally share the same unit quantity: the lumen.



- - (RadioShack 276-206 or similar)

#### RESISTORS

- units unless otherwise indicated.)
- R1-40,200-ohm, 1/4-watt, 1% metal-film R2-100,000-ohm, multi-turn trimmer
- potentiometer
- cision turns-counter (see text)
- R4-10,000-ohm

surplus laser diode, tests have shown that it is several times brighter than a 5-mW laser!

In a side-by-side test between a high-brightness LED and a 5-mW, 670-nm-wavelength red laser diode, lenses were used to adjust the beam angles for equal targetarea coverage and the devices were operated in their CW (continuous) mode for easy visibility. The LED has an orange output (at 620 nm) and a luminous intensity of 12,000 mcd (millicandelas) or 12 candelas, at a forward current of 0.02 amperes. For comparison, a typical "high-intensity" lamp provides about 15 candlepower, so you can readily appreciate the LED's brightness. What we don't know is the LED's output beam angle used to make that measurement. We can only assume that its output is equivalent to 12 lumens/ft.

Laser output, on the other hand, appears to be rated at mechanically equivalent power in watts,

#### PARTS LIST FOR THE LASER SCOPE

#### SEMICONDUCTORS

FOOT

F007

IC1-CD4518 CMOS dual BCD counter, integrated circuit

Fig. 1. A footcandle is the amount of light that

shines on a one-foot-square surface that is one

beams are optically expanded for

a stroboscope's wide-angle cover-

age. Fortunately, a related device

has proven itself to be much more

versatile: a high-intensity light-emit-

ting diode that happens to be

available through RadioShack. Not

only is it about 20% of the cost of a

foot away from a standard candle.

- IC2-CD4046 CMOS phase-lockedloop, integrated circuit
- IC3-TLC555 CMOS timer, integrated circuit
- IC4-78L05 5-volt, 100-mA regulator, integrated circuit
- Q1-TIP120 NPN Darlington transistor
- D1, D2-1N4001 silicon diode
- D3, D4-1N4148 silicon diode
- LED1-Red light-emitting-diode (RadioShack 276-309 or similar)
- LED2-Green light-emitting-diode (RadioShack 276-304 or similar)
- LED3-Orange light-emitting diode, 620nm/12,000mcd output

- (All resistors are 1/4-watt, 5% carbon-film
- R3-5000-ohm, 10-turn panel-mount potentiometer, wire-wound, with pre-
- R5, R7-1000-ohm
- R6-100,000-ohm, panel-mount poten-

- tiometer, audio-taper, with integral switch
- R8-10,000-ohm, single-turn trimmer potentiometer
- R9-1.0-ohm, 1/2-watt
- R10-1200-ohm
- R11-10-ohm

#### CAPACITORS

- C1-0.01-µF, 5% Mylar C2, C3, C7-0.1-µF, ceramic-disc C4-220-pF ceramic-disc
- C5-0.01-µF ceramic-disc
- C6-0.005-µF, 5% Mylar
- C8-1-µF, 16-WVDC, electrolytic
- C9-47-µF, 16-WVDC, electrolytic
- C10-330-µF, 16-WVDC, electrolytic

#### **ADDITIONAL PARTS**

#### AND MATERIALS

- B1-9-volt battery
- J1-Coaxial power jack with switch (RadioShack 274-1582 or similar)
- S1-Single-pole, double-throw toggle switch
- S2—Single-pole, single-throw switch (part of R6)
- S3-Single-pole, double-throw switch (part of J1)
- 9-volt DC, 100-mA wall adapter, concave lens (see text), case, IC sockets, wire, hardware etc.



Fig. 2. As you can see on the Laser Scope's schematic diagram, the circuit design is fairly simple. Utilizing CMOS integrated circuits, along with a capacative-discharge current drive for LED3, allows the use of a standard 9-volt battery for the main power source.

where one lumen is equal to 1.5 mW of power output. That is measured at a wavelength of 555 nm, the peak response of the human eye. The eye's response at 670 nm is only about 20% of the peak level, so we may assume that the laser's output power is rated at 0.3 mW per lumen.

Those assumptions indicate that the 5-mW laser diode has an output of about 17 lumens, a little higher than the LED. However, consider the fact that a 5-mW laser diode typically operates at about 3 mW. Also, a wavelength of 620 nm appears to be about three times as bright to the eye as an equally intense 670 nm wavelength. Thus, the LED does indeed appear to be brighter "mathematically" than the laser diode over an equivalent area of coverage. That tends to agree with our side-by-side tests.

About the Circuit. Referring to the schematic diagram shown in Fig. 2, you'll see that the Laser Scope is a simple design. For true portability, CMOS integrated circuits are used to conserve power; a standard 9-volt battery, B1, is the power source. Battery power is regulated by IC4 to supply 5 volts to the rest of the circuit. An external 9-volt DC wall adapter can be plugged into J1 to conserve battery power if a wall

socket is available. Note that J1 has an integral switch that disconnects B1 when the Laser Scope is externally powered.

The heart of the Laser Scope is IC2, a CD4046 CMOS phase-locked loop. The device's voltage-controlled oscillator (VCO) section is used for the flash-rate timebase. That rate is variable from 0 to 1667 Hz with R3, a 5000-ohm, 10-turn precision potentiometer. Α turns counter is mounted on R3 for a direct readout of 0-1000 flashesper-minute (fpm). If you don't need the precision or expense of a 10turn device and counter, you can substitute a standard 5000-ohm single-turn linear-taper potentiometer. If you do that, the case should be marked accordingly.

Because IC2's VCO input is limited to a range between about 0.55 volts (one diode forward-voltage drop above ground) and 4.45 volts (0.55 volts below the 5-volt supply), D1 and D2 match those voltage restrictions as closely as possible. It was found that 1N4001 devices specified resulted in a VCO linearity within 1% over most of the range.

The output of IC2 is divided by IC1, a CD4518 CMOS dual-BCD counter. Two division ratios (100 and 10) are available and are selected by \$1. The resulting flash rates are 0-1000 fpm on the " $\times$ 1" range and 0-

10,000 fpm on the " $\times$ 10" range. The selected range triggers IC3, a TLC555 CMOS timer, through C4. Configured as a monostable multivibrator, the output pulse width of IC3 is variable from about 5 to 500 microseconds with R6, the flash-duration control.

An audio-taper potentiometer was selected for R6, which allows for easy setting of the two-decade spread in pulse width. When wired correctly, its resistance will increase when rotated clockwise, and should measure about 10,000 ohms at its center of rotation. Thus, the pulse width will be 5 microseconds with R6 at full counter-clockwise, 50 microseconds at the center of rotation, and 500 microseconds at full clockwise. Note that in the prototype, power switch S2 is activated by R6's control shaft.

The output pulse from IC3 drives Q1, a TIP120, which is configured as an unusual capacitive-discharge type of constant-current sink that only sinks current for the duration of the input pulse. The current pulse flows through LED3, causing it to flash in sync with the pulses. The

#### SAFETY WARNINGS

The Laser Scope, or any similar type of device, should not be used by, or in the vicinity of, a person prone to epileptic seizures or similar neurological disorders. It has been determined that a flashing light in the "flicker-fusion-frequency" range of about 8 Hz, or 480 fpm, can induce seizures by what is called "photo-driving." In fact, neurologists, to initiate a seizure for EEG study of their patients, utilize that technique. Further information can be found in the July 1999 Letters column of Electronics Now.

Although the light-emitting diode used does not produce coherent radiation like a laser diode, its high-intensity output might possibly cause eye damage if viewed for extended periods at very close range. Never stare directly into the aperture at close proximity! The least that you will experience is temporary pain.

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Fig. 3. The Laser Scope fits into a handheld case large enough to hold all of the components easily.

bulk of the current is stored in C10; it is recharged through R11 between pulses. The combination of LED2 and D4 provide temperature compensation for the two base-emitter junctions in Q1; they also hold the input pulse voltage to about 2.4 volts. The voltage developed across R9 (about 1 volt) limits the current through Q1 to 1 amp.

That much current would normally destroy an LED instantly. Keeping the pulses to a low duty cycle lets us pass that much current without damaging the LED. The power-dissipation rating of LED3 is 130 mW; at a forward current of 1 amp, a 4-volt forward-voltage drop for a 4-watt peak power dissipation results. The short flash durations used let LED3 safely dissipate (for a limited time) an average power of 330 mW-21/2 times the maximumwhen the fpm rate and flash duration are both at their maximum settings. Note that we said "for a limited time." Leaving the Laser Scope at those settings for an extended time will weaken and eventually destroy LED3.

Some consideration must be 36 given to conserving battery power when operating the Laser Scope. The output stage draws the maximum supply current at the worstcase settings detailed above. With the duration set to 500 microseconds, C10 discharges linearly from 9 volts down to 7.5 volts, with a 1.5volt drop appearing across R11. As R11 is a one-ohm unit, 150 mA of peak current is drawn from B1. Normally, that is not a problem. However, at the 10,000-fpm setting, the average current drain becomes 75 mA, which can rapidly deplete B1. By either reducing the rate to 1000 fpm or the duration to 50 microseconds, the drain is reduced proportionately down to 8 mA, allowing B1 to "coast." Whenever you need extended use at maximum flash rates and long durations, an AC adapter should be used to conserve battery power.

**Construction.** The Laser Scope is simple enough in design to be built on perfboard using standard construction techniques. Although the frequencies involved are low, keep the connection lengths as short as possible to avoid noise pickup. Layout and packaging of the unit is to your own personal taste; the author's prototype is shown in Figs. 3, 4, and 5. As an option, you can use sockets for the integrated circuits. Since all of the ICs are staticsensitive CMOS devices, sockets are a good idea; the chips can be plugged in after construction. It would also be a good idea to get several CD4046 devices for IC2; they are inexpensive and tend to have "individual" characteristics in terms of VCO linearity!

To keep the high currents in the output stage from interfering with the rest of the circuit, use the following "star" connections: connect a 9-volt power lead from S2's common lug, C9's positive lead, R11's "positive" lead, and IC4's input pin to one connection point. Similarly, the ground wire from J1's common lug, D4's cathode lead, C10's negative lead, R9's "negative" lead,

#### MEASURING RPM WITH THE LASER SCOPE

Making measurements with the Laser Scope is quite easy once you have a basic understanding of the images that you'll see at different flash rates. Let's learn how by making an actual RPM measurement on an 1800 rpm synchronous motor running on 115-volts, 60-Hz AC. Once you learn the basic technique, you can use it with any speed motor or fan that you may have available.

Attach a one- to two-inch-diameter wheel, such as a pulley, fan blade, or gear to the motor shaft. Stick a small piece of masking tape on the face of the wheel near its rim as a strobe target. Set R6 to 50 microseconds and S1 to the "×1" range. With R3 set to 0 flashes per minute, point the Laser Scope at the wheel. While watching the image of the masking-tape target, advance R6 as needed. To conserve battery power, keep R6 as low as possible for adequate target contrast.

Adjust R3. The tape will appear to slow down and stop at certain settings, and various multiple images of the dot will be seen. However, look for the settings that stop and show only one image of the dot. Those occur at whole number divisions of the actual rpm, For instance, our 1800-rpm motor will show a single image stopped at 300 fpm (1800/6), 360 fpm (1800/5), 450 fpm (1800/4), and so on up to 1800 fpm. Keep in mind that as you reach the 1000fpm rate, you'll have to reset R3 back down to 100 fpm and set S1 to " $\times$ 10" to continue. Once the fpm rate equals the actual motor speed, any further increase in the flash rate will no longer yield a single target image. At double the rpm (3600 fpm), you'll see two dots spaced 180 degrees apart; at triple the rpm (5400 fpm), 120 degrees apart. Noting those readings as you go will quickly yield the correct rpm by watching for the change from the last single image to the next double image at exactly twice the rpm of the motor.

The process might seem confusing at first, but is really quite simple once you've tried it. You might notice that at higher flash rates, the target image begins to blur. That is where duration control R6 comes into play; simply reduce R6 for a sharper image while maintaining sufficient contrast for easy viewing. You'll also notice that at flash rates slightly higher or lower than exact RPM divisions, you can watch the target slowly rotate around the wheel. That comes in very handy when looking for "wobble" or other problems in a rapidly-rotating system. As with any stroboscope, working under subdued ambient-lighting conditions produces the best target contrast.


Fig. 4. A neat and clean control arrangement makes for a unit that is a joy to work with.

and IC4's ground lead should all go to another single connection point. Those two paths need to be low impedance. Be sure to install LED2 and D4 as close to Q1 as possible for best performance; see Fig. 3. Capacitors C2, C3, and C7 are for noise reduction on the power supply; install them near the power supply pins of IC1, IC3, and IC2, respectively.

Drill suitable holes in a case for all of the panel-mounted components. The author's layout can be seen in Fig. 4. Once all of the holes are drilled, label the controls appropriately.

A concave lens (one with a negative focal point) is mounted on



Fig. 5. The completed Laser Scope is a handy tool for anyone working with mechanical systems.

one end of the case. It should have a - 1 - to - 2 - inch focal length, with adiameter of at least 1/2-inch or more. Surplus mall-order locations might carry an assortment of Inexpensive lenses. Another source is the viewfinder of an old "pocket" camera, Drill a 3/8-inch (minimum) hole centered at the cabinet end. Glue the lens into position, centering it on the hole on the inside of the cabinet. Silicone sealant works well here, even on glass lenses. The concave surface should face inwards.

Mount LED3 directly in front of-but not touching-the concave lens surface. The author's prototype used a metal sprina clip as a combination mounting clip and heatsink. Shaped like an oversized fuse-holder clip, those clips can be found at a local hardware store or supermarket. An alternate method is to simply "hang" LED3 from an edge of the circuit board by its leads and use a "slip-on" TO-5 heatsink. You normally don't think about cooling LEDs, but in the Laser Scope, the high-current pulses make - it mandatory!

Install the panel controls, circuit board, and battery. Make all of the interconnections as short as possible. Double-check your wiring, and then install the ICs in their sockets.

Setup and Calibration. Set R2 and R8 to about their centers, R3 for 600 fpm, S1 to "×10", and R6 to 5 microseconds; turning R6's shaft will activate power switch S2. Using a voltmeter, check the power supply output at IC4. It should be at 5.0 volts ±0.25 volts. Connect a frequency counter to pin 4 of IC2 and adjust R2 for 1000 Hz.

Set R3 down to 60 fpm and the frequency counter should read 100 Hz. With R3 set to 900 fpm, the display should read 1500 Hz. The prototype linearity was within ±1% over that range, which is typical for a "good" CD4046. You may use other settings of R3 to further check IC2's VCO linearity. If your readings are not satisfactory, try swapping IC2. Some devices perform better than others as the specifications on the VCOs of those ICs are not held too closely. Another possible method

involves substituting 1N4148 diodes in place of the 1N4001 units used for D1 and D2. Place a variable resistor in parallel with each diode to adjust the offset voltages applied to R3.

Connect the  $\times 10$  probe of an oscilloscope to the emitter of Q1 (the common lead goes to circuit ground). Set the oscilloscope controls to display a couple of cycles at a frequency of 100 Hz, Set R3 to 600 fpm and R6 to 50 microseconds. With R8 at mid-rotation, set S1 to " $\times 10$ ." You should see a pulse waveform with a peak voltage near 1.0 volts.

If the pulse is not present at Q1's emitter, you should see it at pin 3 of IC3. A correct pulse at that point means a faulty component or incorrect wiring around Q1. If the pulse is not present at IC3, check pin 2 of that device. There should be a negative-going spike that must drop below about 1.6 volts in order to trigger IC3. Typically, C4's value of 220 pF will drive the pulse down to about 1 volt. If needed, add more capacitance-about 50 pF at a time—in parallel with C4 until you get a pulse output at pin 3. Needless to say, if you don't see any pulse at pin 2 of IC3, check for pulses from IC1 and S1.

With the  $\times 10$  probe on Q1's emitter, set R8 for a peak pulse voltage of 1.0 volt. Increase the oscilloscope's sweep rate to display only one pulse. Rotate R6 back and forth; you should see the pulse width vary between about 5 and 500 microseconds, with the width at the center of rotation at about 50 microseconds. Once everything checks out, you can close up the cabinet; the Laser Scope is ready to gol

When operating the Laser Scope, be sure to follow the safety tips given in the box that accompanies this article. Keep in mind the current drain needed at maximum control settings; operating the unit for extended periods in those conditions might cause LED3's intensity to deteriorate or even burn out. To extend its operating life, use only the minimum flash duration needed for good contrast. As with any stroboscope, the best contrast is obtained under subdued lighting.

## Understanding Digital Modulation

Digital modulation is the key to today s high speed data transfers and has made possible such developments as high-speed digital modems and even HDTV.

FERNANDO GARCIA

nalog modulation techniques have served us well for many decades, and have been the mainstay of radio and TV broadcasts, as well as ham and mobile communications. The two basic analog-modulation methods are Amplitude Modulation, or AM (both as double and single sideband) and Frequency Modulation or FM. With the advent of computers and the widespread use of digital communications, neither AM nor FM has proved to be the best modulation choice as neither of those analog modulation schemes are efficient from the bandwidth vs. baud rate point of view. Therefore digital modulation techniques are required.

As most of course know, modulation is the process of encoding information onto a carrier signal. Since the carrier remains analog, the term "digital modulation" is a bit misleading. In digital modulation what is happening is that a carrier is modulated in discrete increments instead of the continuous envelope of conventional analog modulation methods. Each increment is then assigned a value of a bit or group of bits.

Before we go on, it is interesting to note that digital modulation techniques are not new by a long shot. The earliest wireless communications used Morse code, which is in essence digital modulation. The dots and dashes that comprise the code are basically the short and long pulses of RTZ-encoded digital

38 data. During the earliest days of



personal computers, hackers would build Morse-keyers, where the text would be typed on the computer screen, and the computer would toggle a relay to simulate the keying. Morse code is bandwidth-efficient, and although slow and a little dated, it still remains useful to this day.

**ASK and FSK.** Morse code-modulated signals would be known today as Amplitude Shift Keying or ASK. With ASK, the carrier is keyed between two discrete levels. Although any two carrier values could be used, for maximum efficiency these levels are keyed between full carrier and no carrier. This can be seen in Fig. 1, where ASK is shown in the middle trace and the modulating (digital) signal is shown at the top trace.

ASK suffers from very poor noise immunity during the period where the carrier is off. Therefore, it is not the modulation of choice for fast or critical transmissions. However, ASK consumes transmitter power only during the period the carrier is actually keyed on, and the transmitter design itself is uncomplicated. Thus, it is widely used for simple battery-powered devices, such as garage-door openers.

With Frequency Shift Keying or FSK, the carrier is always on, as shown in bottom trace of Fig. 1. In that sample trace, the frequency shifts have been exaggerated for the sake of clarity.

FSK is a much more robust modulation method, as it has superior noise immunity. Receivers incorporate a limiter circuit much like FM detectors do, thus removing most, if not all, amplitude disturbances. Due to its robust receiving characteristics, the FSK modulation technique was frequently used in early modems.

The pitfall with FSK is that it occupies quite a lot of bandwidth for the amount of data-per-unit of time that it transmits. Bandwidth is a scarce commodity, and the need to transmit ever increasing datd rates seems to be ever increasing. In order to minimize the occupied bandwidth, the frequency shifts are

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Fig. 1. ASK modulation (middle trace) and FSK modulation (bottom trace) are shown here. The top trace is the modulating signal.

kept as narrow as possible. Engineers soon realized that as the frequency shifts became narrower and narrower, they would look more like instantaneous phase shifts. Thus, Phase Shift Keying (PSK) was born; and its several variants, which allow extraordinary data rates to be transmitted, have largely superseded FSK.

Enter PSK. Phase Shift Keving was the next logical development, and it is what has allowed today's highspeed modems. In PSK, the carrier is subjected to abrupt phase changes as the modulation varies. This is shown in Fig. 2. Note that in the figure, the phase shift is a full 180 degrees, but the horizontal scale has been expanded with regard to the scale used in Fig. 1 to allow the modulation to be clearer.

PSK is difficult to view on traditional scope displays and even much more difficult to measure accurately. To get a better look at it, we need a better way to represent it-polar coordinates on a vector diagram. Such a diagram allows us to more easily see the relative phase shift of the waveform

with respect to a phase reference. This is clearly seen in Fig. 3, where the horizontal dividing line is the inphase axis, and the vertical dividing line is the auadrature axis. The dots in the horizontal axis represent the two possible states; in this example, no phase shift would indicate a logic "0" and a 180-degree shift would indicate a logic "1".

It did not take very long for engineers to realize that there is plenty of empty space between zero and 180 degrees. Would it be possible to modulate both the in-phase axis and the quadrature axis in varying amounts and obtain a vector with phase smaller shifts—say 90 degrees, or even lower, perhaps to 45 degrees?

An example of the latter case is shown in Fig. 4. This modulation method in the figure is known as Quadrature Phase-Shift Keying or QPSK. Each discrete state is known as a symbol, and since there are 8 different states, that means that each symbol is capable of carrying three bits. Thus, QPSK allows dramatic increases in the baud rate without substantially increasing bandwidth.

The phase shifts could be further reduced to obtain additional symbols, but again we run into trouble since all modulated data suffers from certain limitations. Although PSK is relatively immune from amplitude noise, phase modulated signals suffer from phase uncertainties called *jitter*. The jitter might be produced at either the transmitting or receiving ends, or caused by the medium used to send the signal. Thus, as the number of symbols increases, it becomes more difficult to accurately resolve the ever decreasing phase shifts. Additional sophistication and improvements are required to achieve higher modulation densities.

Marrying Phase and Amplitude. Further improvements upon the basic phase shifting might be possible. For instance, ASK modulation requires keying the amplitude between two states, but the only reason that one of those states traditionally has been fully off was to conserve transmitter power. Without such a requirement, amplitude modulation could take the form of several discrete levels, each one providing additional symbols. Engineers have found a way to happily marry multi-level ASK and QPSK, and thus provide a waveform with simultaneous amplitude and phase shifts where a very dense modulation (with many symbols) could be achieved.

This modulation method is known as Quadrature Amplitude Modulation, or QAM-xx, where the "xx" are the number of symbols supported by the modulation. That means that the example shown in Fig 5. is QAM-16. In this instance, each different state carries four different bits of information.

QAM is not limited to 16 symbols. Certain applications use QAM-64 and more. As the number of states increase, the symbols resemble twinkling stars when viewed in appropriate equipment, and thus people have nicknamed such displays as "constellation diagrams." Specially equipped oscilloscopes or spectrum analyzers, or dedicated diaital communications equipment such as the unit shown in the beginning of this article are 39



Fig. 2. An example of PSK modulation. Note the much shorter horizontal time scale as compared to Fig. 1.

required to view these diagrams.

Constellation diagrams clearly indicate the boundaries for which the symbols may be detected correctly. This is necessary since QAM is not perfect and suffers from jitter and amplitude uncertainties. The ideal dots may become wide, fuzzy blobs in actual operating conditions. Then some symbols may overlap with each other, and errors will occur. Those uncertainties limit the amount and density of symbols that may be reliably sent. Thus many modulation methods will fall back to a lower rate if excessive



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Fig. 3. Using both a vector diagram and polar coordinates makes it easier to examine PSK modulation.

errors at the higher rates are detected. In addition, sophisticated error-correcting algorithms allow high-speed data to be effectively recovered. But those are topics beyond the scope of this short article.

#### High Definition TV and Beyond.

With its very high baud rate, QAM has pushed digital modulation into the mainstream, allowing a variety of devices to become feasible. Digital video broadcasts, the dramatic speed increases of PC modems, and other improvements have been made possible by this technique.

This does not mean that QAM's supremacy is unchallenged. The FCC's Advisory Committee on Advanced Television Service evaluated a vestiaial sideband (VSB) digital transmission system that had been developed for terrestrial, MMDS, and cable television broadcasting by the Zenith Electronics Corp. After extensive field tests and a long debate among the members of the Grand Alliance (a consortium of several corporations and the MID, the system was adopted as the new high-definition, digital terrestrial standard for the United States. This finally



Fig. 4. The symbol positions in actual QPSK modulation may differ from the sample shown here.

occurred on December 1996. Among the reasons cited for the adoption was that VSB is more robust than QAM with regards to fading and that it provides faster recovery from dropouts, since VSB will still maintain receiver synchronization even if the received data is in error. Synchronization is extremely important, as all modern digital modulation methods use extensive error-correction algorithms, and these require at least data-clock synchronization.

QAM is a self-clocked modulation, and data dropouts will wipe the error-corrector's capability to recover. VSB, on the other hand, uses supplementary synchronization, which allows the receiver to rapidly recover after a data loss.

Just as with QAM, there are several variants for VSB, depending on the required data rates and robustness. Recommended modes are 8-VSB for terrestrial broadcasting, and 16-VSB for cable systems, although there is flexibility to accommodate other modes. Those modes allow one HDTV channel for the former, and two HDTV channels for the latter, to be transmitted within the 6 MHz bandwidth currently allotted to existing NTSC channels. The maximum data rate under optimum conditions for 8-VSB signal is 19.39 Mbps and twice that much for 16-VSB.

This is not to say that VSB has completely won the HDTV battle. Japanese and European consortiums are holding steadfastly to the newer OFDM (Orthogonal Frequency Division Multiplexing) modulation, which requires a lot of *(Continued on page 44)* 

## Test Equipment for Audio Technicians: Balanced-line Converter

GARY MCCLELLAN

Connect consumer-audio gear to professional amplifiers.

s you probably know, professional sound equipment typically has "balanced-line" inputs and outputs. The balanced-line configuration is used because it is great for reducing hum pickup when long cable runs are used between the equipment. Unfortunately, a balanced-line input isn't very useful when you want to connect a CD player, minidisc recorder, or other device with an unbalanced output. True, it is possible to rewire the amplifier's input connector to accept an unbalanced signal, but there is no guarantee that the equipment will work properly. Balanced-line systems also tend to be low impedance, and the line-level inputs typically require higher voltages when compared to consumer products. What is needed is an unbalancedto-balanced line converter with a low output impedance and voltage gain.

The Balanced Line Converter presented here offers a simple solution to the balanced-line conversion problem. The unit accepts unbalanced inputs from consumer audio gear and has balanced outputs with impedances and levels that are suitable for professional audio equipment. The input impedance is 100,000 ohms-suitable for all solidstate equipment and most vacuumtube gear. The latter is especially desirable if you use tube-type microphone preamplifiers or signal processors. Such devices are currently popular in recording studios.

Although the Line Converter was



originally developed for professional audio-equipment servicing, it has proven to be a real workhorse. For example, the unit can be used as a remote microphone preamplifier. The author has used an inexpensive unbalanced microphone plugged into the unit with a long cable run to a mixer console. Another use is as a headphone amplifier. On the test bench, the unit can be used to convert an audio-oscillator output to a balanced-line format for mixerconsole and power-amplifier testing. It is a project that is as versatile as it is inexpensive; you might want to build several!

**How It Works.** As you can see from the schematic diagram shown in Fig. 1, the Balanced-Line Converter is a simple, straightforward device. It is based upon a quad op-amp and two voltage regulators. The quad op-amp serves as a combination two-channel-amplifier and phasesplitter circuit. The voltage regulators provide high-quality power for the op-amp.

In operation, an unbalanced signal appearing at J1 is amplified by op-amp IC1-a. That stage serves as an inverting amplifier with a gain of 2.27. The inverted output goes to pin 3 of J3. Resistors R2 and R5 set the amplifier gain. Resistor R6 protects the op-amp from short circuits, and it minimizes the possibility of oscillation when the unit is connected to a long cable.

Op-amp IC1-b amplifies the same input signal. It serves as a non-inverting amplifier with a gain of 2.27. The non-inverted output goes to pin 2 of J3. Resistors R3 and R4 set the gain of this stage. Resistor **41** 



Fig. 1. The Balanced-Line Converter does just what its name implies: the unbalanced signal from consumer-audio equipment such as a CD player or tape deck is converted to a balanced-line format used by professional audio gear. The balanced-line format is designed for very long cable runs where noise pickup would be a problem; any induced noise is cancelled out due to the inverted/noninverted nature of the signal. As a bonus, the signal is amplified to drive such long cables.

R7 serves the same functions as resistor R6. Finally, R1 serves as a DC return for the input. It minimizes drift of the DC offset voltages on the opamp outputs when an AC-coupled signal source is connected to J1.

The second channel works the same way.

Note that the Balanced-Line Converter is capable of very high performance. The device uses 1% resistors to assure that each channel's inverting and non-inverting output-signal levels are matched within 1%, and that the input impedance is 100,000.

The power supply uses a conven-42 tional half-wave rectifier (D1 and D2)

and three-terminal voltage regulators IC2 and IC3 to develop +12 volts and -12 volts DC. Resistor R15 is a notable addition. It insures that IC2 starts up each time power is applied. During the development of this proiect, it was discovered that the output voltage of IC2 would sometimes read -0.8 volt after power up. The problem was that IC3 starts up sooner than IC2, forcing IC2 to shut down. Changing IC2 did not solve the problem. However, an old manufacturer's application note for IC2 described the problem and suggested that cure. You might not need R15, but consider it insurance against having power-supply problems!

Construction, While the Balanced-Line Converter can be built on a piece of perfboard using standard construction techniques, a PC board is recommended in order to keep noise and hum pickup to a minimum. If you wish to use a PC board, a foil pattern has been included here. Use the parts-placement diagram in Fig. 2 as a guide when populating the board.

Be sure to observe the polarities of C1 to C4 and the orientation of IC2 and IC3. Don't forget the jumpers; they are a "necessary evil" for the ease of working with a single-sided board.

A socket, while not needed, is a good idea for IC1 should you need to replace it with a repair part or one that has better specs with the same pinout. When you are done, check your work for errors and correct any that are found; do that after taking a short break or at the start of your next work session.

The Balanced-Line Converter is

#### PARTS LIST FOR THE **BALANCED-LINE** CONVERTER

#### SEMICONDUCTORS

IC1-TL084 quad op-amp, integrated circuit IC2-78L12 voltage regulator, integrated circuit IC3-79L12 voltage regulator, integrated circuit D1, D2-1N4002 silicon diode RESISTORS (All resistors are 1/4-watt, 1% metal-film units.) R1, R8-1-megohm R2, R9-110,000-ohm

- R3, R10-200,000-ohm
- R4, R5, R11, R12-249,000-ohm
- R6, R7, R13, R14-100-ohm R15-4700-ohm

#### CAPACITORS

C1, C2-220-µF, 25-WVDC, electrolytic C3, C4-10-µF, 16-WVDC, electrolytic

#### **ADDITIONAL PARTS AND** MATERIALS

J1, J2-RCA jacks, panel-mount

- J3, J4-XLR connectors, male
- T1-12-volt AC, 400-mA wall transformer
- Case, audio cable, sockets, wire, hardware, etc.



Fig. 2. The Balanced-Line Converter fits on a single-sided PC board with only two jumpers needed.

mounted in any suitable metal case. Feel free to place it inside an existing amplifier or mixer console if you wish. Note that any case that you use must be made of metal to prevent hum pickup. The interior layout of the author's prototype is shown in Fig. 3.

Drill appropriate holes for J1 and

J2 at one end of the case. Sand the inside of the case around those holes lightly; the roughened bare surface makes for a better ground contact between the jacks and the case, resulting in less hum and therefore a quieter unit. It is hard to find panel-mount versions of J3 and J4; note that the author used the

> common linemore mounted variety. Drill three holes on the other end of the case and add rubber arommets to protect the wires from being cut on the sharp metal edges of the holes. Run a length of shielded audio cable through each hole. The output cable can be any two-conductor type. One shielded source for that type of cable is a 6-foot stereo patch cable with connectors cut off. One end attaches to the PC board; the other to the XLR jacks. Use an ohm

meter to verify that the wires are connected to the proper pins and that there are no shorts.

The wire from T1 passes through the center hole and is attached to the PC board in a similar fashion.

The PC board is mounted to the bottom of the case using screws, nuts, and spacers. Be sure that the traces or solder joints do not short out against the metal case. Note that two cable clamps were also used to hold the output cables in place; they also act as a strain relief.

The jacks may be labeled any way that you choose. For example, you could mark them as channels 1 and 2, but "Left" and "Right" might work better for you,

Checkout and Operation. Before using the Balanced-Line Converter, take a moment to make a few simple tests, Plug in T1 and clip the negative lead of a voltmeter to ground. Check for the following power-supply voltages: pin 4 of IC1 must read +12 volts; pin 11 must read -12 volts. Those measurements must be within 0.5 volt. Check the DC-offset voltages on pins 2 and 3 of J3; neither voltage should exceed 20 mV. If they do, replace IC1. Repeat the test on J4. If the Balanced-Line Converter passes those tests, close up the case; the Balanced-Line Converter is ready for use.

Using the Balanced-Line Converter is easy. Plug in T1. Connect an unbalanced signal source, such as a microphone or CD player, to J1 and J2. Connect J3 and J4 to an amplifier or mixer-console input. Adjust the amplifier or console controls for the desired



Fig. 3. The simple design of the Balanced-Line Converter can be seen in this inside view of the author's prototype. Note the use of cable clamps to act as strain reliefs for the audio cables— XLR connectors can be quite heavy! Don't forget to use rubber grommets where the wires pass through the metal case.

Here's the foil pattern for the Balanced-Line Converter.

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sound level.

The Balanced-Line Converter makes an excellent headphone amplifier. To use it as such, make an adapter cable from two female XLR connectors and a stereo phone jack. From the phone jack, the ground connection goes to pin 1 of one XLR connector, the ring connection to pin 2 of the same XLR, and the tip connection to pin 2 of the other XLR. For best results, the headphone impedance should be at least 32 ohms. Lower impedance headphones will produce less volume and distort when you turn the sound level up.

One word of warning: turning the Balanced-Line Converter on or off while it is connected to an amplifier or mixer console will produce a loud thump in the speaker system. One way to avoid possible speaker damage is to power up the amplifier/ console and the Balanced-Line Converter at the same time through a switched outlet strip. Otherwise, power the Balanced-Line qu Converter before the amplifier or console, and power it down after the amplifier/console is turned off. If that is not possible, you should turn the amplifier or console level controls to zero before switching power to the Line Converter. Ω



#### "Honey...What's this switch do?"

#### DIGITAL MODULATION

(continued from page 40)

computer power to implement-so much, in fact, that until recently there were no cost-effective digital processors powerful enough to implement the OFDM demodulator on a consumer product.

OFDM uses hundreds or even thousands of auadrature-modulated carriers, each transmitting at a low data rate. The parallelism of those carriers allow for the extremely high data rate required for HDTV applications.



Fig. 5. This constellation diagram shows a QAM-16 signal—a quadrature-amplitude modulated carrier with 16 states or symbols.

Each digital-modulation system has, of course, its technical advantages and pitfalls. The advocates ' for each camp remain stubborn in their attempt to prove that their system provides the best solution. Even here in the US, there are uncertainties for VSB. Cable operators that have already committed to digital programming have done so by deploying QAM systems. They maintain that since a cable system does not suffer from multipath, fading, or other off-air disturbances, QAM is as robust as VSB in this application. Perhaps a better explanation would be that they are extremely reluctant to replace the very substantial investment made in equipment and training.

HDTV broadcasts in general and VSB modulation in particular are fascinating and lengthy topics that could fill entire books. Visit Zenith's web site at www.zenith.com for a comprehensive discussion on the subject. Ω



#### DAVID WILLIAMS

ow-cost digital clocks have been available for many years, but most show the time in a static four-digit display. The Scrolling Clock described in this article creates an interesting timepiece by presenting the digits in a dot-

matrix format and scrolling the time in a ticker-tape fashion. The result is an eyecatching timepiece that is truly unique. Place it on your desk, mantle, or table and watch the attention that it gets!

About the Circuit. As you can see from the schematic diagram shown in Fig. 1, the heart of the Scrolling Clock is IC1, an AT89C2051 microcontroller made by Atmel. It is programmed to handle a variety of functions, including display multiplexing, timekeeping, dotpattern encoding, scrolling, and time setting.

The AT89C2051 has 2000 bytes of "flash" program memory, 128 bytes of RAM, 15 input/output lines, two 16-bit timers, a serial interface circuit, an analog comparator, and an interrupt system that can handle five different types of interrupts. It is fully compatible with Intel's MCS-51 series of microcontrollers in terms of both the design architecture and instruction set.

Even though the microcontroller is doing most of the work in the Scrolling Clock, some additional circuitry is needed.

Let's begin with the power sup-

Time Marches On is more than just an expression with this clock s display!

derived from the 60-Hz AC power line. The frequency of the commercial power grid is held to tighter tolerances than the best crystal timebase can hope to achieve. After all, how accurate is your

digital wristwatch as compared to the electric wall clock in your kitchen?

The 9-volt AC waveform is picked off of BR1 before it is rectified and current limited by R15. Only the positive half cycles are used; the negative cycles are clamped by D1. The resulting half-wave slanal is electrically isolated by IC6. The resulting squarewave is applied to one of the interrupt pins of IC1. Note that no pull-up resistor is used; pin 6 of IC1 already has one.

The Scrolling Clock uses two dot-matrix-style LED displays. Each display has 35 LEDs that are internally con-

nected to form an arrav of seven rows by five columns. In the type used in the

ply. The entire circuit receives power from a 9-volt AC wall-mounted transformer. The AC supply is rectified by bridge rectifier BR1, filtered by capacitor C9, and regulated to 5 volts by IC5.

For accuracy, the signal used by IC1 for keeping track of the time is

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Scrolling Clock, the LED anodes are connected to the rows and the cathodes are connected to the columns. The rows of both displays are bussed together to form a larger array of 70 LEDS that appears to have seven rows and ten columns. Only 17 connections are needed to select any LED; the technique is 45



Fig. 1. The Scrolling Clock is built around a microcontroller that displays the time like a scrolling marquee.

#### called multiplexing.

In multiplexing, the LEDs are strobed one column at a time at a rate fast enough so that the human eye does not perceive any flicker; it is possible for all 70 LEDs to appear lit. However, if you only supply the normal amount of current to the LEDs, they will appear dim because each column will only receive the current for <sup>1</sup>/<sub>10</sub> of the time. To compensate, the current must be boosted to 10 times the normal amount. Seven data lines from IC1 control

the display rows. Current boost is **46** provided by transistors Q1-Q7. A CD4017 CMOS decade counter, IC2, selects each of the 10 columns in sequence. Since IC2 cannot handle the display current directly, IC3 and IC4 contain sets of NPN Darlington-transistor arrays for current sinking.

Two output lines from IC1 control IC2. One resets the counter so that the row data can be synchronized with the proper column; the other clocks IC2 to enable the next column.

In practice, the Scrolling Clock multiplexes the display as follows: First, IC2 is reset to select the first column. Display data is output on the seven row lines to turn on the appropriate LEDS in the first column. After one millisecond, the LEDs are turned off. A clock pulse increments IC2 to select the next column. At the same time, the row data is changed to turn on the LEDs in the next column. That sequence continues for each of the 10 columns before the entire process is repeated. At that speed, the display's refresh rate is 100 times per second—much faster than the human eye's ability to perceive flickering.

Finally, two switches are used for

#### PARTS LIST FOR THE SCROLLING CLOCK

#### SEMICONDUCTORS

IC1-AT89C2051 microcontroller, integrated circuit

- IC2-CD4017 decade counter, integrated circuit
- IC3, IC4-ULN2003 NPN Darlington driver array, integrated circuit
- IC5-LM7805 5-volt regulator, integrated circuit
- IC6-4N27 optoisolator, integrated circuit
- Q1-Q7-2N2907 PNP transistor DISP1, DISP2-LTP1157 5 × 7 LED matrix display D1-1N914 silicon diode
- BR1-Bridge rectifier, 1-amp

#### RESISTORS

(All resistors are 1/4-watt, 5% units.) R1-R7-100-ohm R8-R15-1000-ohm R16-R23-10,000-ohm

#### CAPACITORS

C1, C2-22-pF, ceramic-disc C3-0.001-µF, ceramic-disc C4-C6-0.1-µF, ceramic-disc C7-10-µF, 16-WVDC, electrolytic C8-100-µF, 16-WVDC, electrolytic C9-470-µF, 25-WVDC, electrolytic

#### **ADDITIONAL PARTS AND** MATERIALS

XTAL1-11.0592-MHz crystal

- S1-Single-pole, single-throw, momentary-contact switch (Digi-key P8012S-ND or similar)
- S2-Single-pole, three-position, centeroff slide switch (Jameco 106075 or similar)
- T1-9-volt AC, 500-mA wall transformer

Sockets, hardware, wire, etc.

Note: The following items are available from LNS Technologies, PO Box 67243, Scotts Valley, CA 95067; Tel: 831-768-9155; Web: www.ncal.verio. com/~Instech: Complete kit of all parts, PC board, programmed IC1 (SCROLL-CLOCK-KIT), \$49.00; programmed (AT89C2051-SCK), \$12.00; IC1 etched and drilled PC Board (SCROLLCLOCK-PCB), \$10.00; 31/2 inch floppy disk with software (SCK-DISK), \$ 7.00. Please add \$5.00 for shipping and handling. CA residents must add 8% sales tax. MasterCard and VISA orders are accepted. No C.O.D. orders will be accepted.



Fig. 2. The Scrolling Clock fits nicely on a single-sided PC board; several jumpers are needed.

setting the time. Normally, S2 is left in its center, or OFF, position. Throwing S2 in the appropriate direction lets you set the hours or minutes; \$1 advances the time when held.

Software. The Scrolling Clock's software consists of two main routines plus several utility routines. The main loop converts the time digits to dot patterns, refreshes the display, shifts the data for scrolling, and checks for switch inputs. The interrupt routine, controlled by the squarewave from IC6, executes 60 times a second to increment the internal seconds, minutes, and hours counters. The time-setting routine "debounces" the switch inputs and increments the appropriate internal counters. Because mechanical switches are being connected to a microcontroller, the mechanical "bounce" of the switch contacts would normally be seen as several openings and closures by the software. When a switch closure is detected, the software waits a few milliseconds before checking the switch a second time. If the switch is still closed, the appropriate action is taken; an open switch is considered a "false alarm" and is ignored.

The software listing is too large to print here, but the source code can be downloaded from the Gernsback Web site at ftp. gernsback.com/pub/EN/sclock.zip. Compiled programming data is also included in that file.

Construction. Being a microcontroller-based project, the Scrolling Clock has many interconnections between its components as well as high frequencies around the display multiplexer and IC1's crystal. For those reasons, a printed-circuit board is required. Fortunately, a single-sided board layout can be achieved; plated-through holes and lining up the top and bottom patterns will not be a concern for those who wish to etch their own 47

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Fig. 3. The front and back of the Scrolling Clock are cut to the same size; the front is made from see-through red plastic.

boards. A foil pattern has been included elsewhere in this article.

Alternatively, an etched and drilled board, as well as a full kit, a pre-pro-



<sup>48</sup> Here's the foil pattern for the Scrolling Clock.



Fig. 4. The base is a simple block with rubber feet that the Scrolling Clock will press-fit onto.

grammed microcontroller, and programming code are available from the source given in the Parts List.

If you are using a purchased PC board or one made from the foil pattern, the parts-placement diagram shown in Fig. 2 should be followed during construction. Begin by installing the several jumpers need-

ed to connect sections of the circuit together. The components should be installed in size order from smallest to largest for ease of construction. Whenever possible, install the semiconductors last; minimizing the handling of them will help prevent static-electric damage. Note that several components are polarized; double-check their orientation before soldering them in place. Bend the leads on IC5 so it lies flat against the PC board.

If you use the switch specified for S2, it can be soldered directly to the PC board. Note that S1 is mounted to the solder side of the board. Otherwise, you can run wires to the switches of your choice.

While not necessary, it is highly recommended to use sockets for all of the integrated circuits. Because of the danger of damage due to



Fig. 5. The Scrolling Clock's case is a simple sandwich arrangement that creates a stylish-looking project.

electro-static discharge (ESD), sockets let you install the ICs after all of the soldering is done; repairs are also easier. Be sure to match the notch on each socket with the orientation shown in Fig. 2.

Sockets for DISP1 and DISP2 are required for clearance; the edges of the displays overhang R1–R7. Make them by cutting a length of strip socket to four pieces of seven pins each.

**The Display Case.** While the Scrolling Clock can be mounted in any suitable case, it is a project that calls for a stylish housing. A black plastic back panel and a translucent red front bezel are cut to the same size; the dimensions of the author's prototype are shown in Fig. 3. The four holes are aligned to the four mounting holes at the corners of the PC board; get location measurements from your board. Note that two additional holes are needed. One is centered as shown, the other is for S1 to project through

the back plate. If your switches are not mounted on the PC board, you'll need to devise a suitable mounting scheme that does not interfere with the placement of the PC board.

Make a base from heavy plastic; the dimensions are shown in Fig. 4. Suitable glue holds the pieces together.

While the base is drying, we can assemble the Scrolling Clock. See Fig. 5. Cut and strip the wires from T1 and pass them through the hole in the back plate. Solder them to the PC board. Mount the PC board to the back plate with screws, spacers, and threaded spacers. At this point you can install the socketed components. If you did not purchase a pre-programmed IC1, don't forget to program it before installation!

The front bezel is attached with additional screws to the threaded spacers. When the base is dry, you should find that the Scrolling Clock will press-fit into it snugly. If not, you can use a few shims as needed at the back of the unit so that they are not visible through the front bezel.

**Operation.** Set S2 to the center or RUN position. When power is first applied to the Scrolling Clock, the internal time is reset to 12:00 and the number 12 flashes in the display. If you see that in the future, you'll know that there was a power failure and that the time needs to be reset.

To set the hours, move switch S2 to the HOURS position. The current hours digits will flash in the display. Press and hold S1 to advance the hours. To set the minutes, move switch S2 to the MINUTES position and follow the same procedure. When you are done, put S2 back to the RUN position. The time will now scroll through the display.

The Scrolling Clock is a guaranteed eye catcher, and is sure to be noticed by all of your friends, family, and co-workers.  $\Omega$ 

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# Component Notebooks

A new way to organize an electronics experimenter s workbench

PETER B. REINTJES

or electronics hobbyists, the most common method for keeping track of components is the ubiquitous plastic-drawer cabinet. The author also has several such cabinets, but has never really been all that happy with them.

OK, you might ask, what is wrong with cabinets? In the first place, they are rather bulky, drawers can get broken or lost, and sometimes they are hard to open and close. It can be difficult to pick up a small component from the bottom of these drawers. There are never enough drawers to segregate the individual component types; the author usually ends up putting his low-ohm resistors into two or three drawers and then searching through the drawers for the value needed. To have a drawer for every type of component would require at least 100 drawers, which would take up lots of real estate on an already crowded workbench. Furthermore, the cabinet must be on the back of the workbench or on a low shelf to be within easy reach and still be low enough to look down into the open drawers.

OK, then, what's the alternative? Why not use a set of loose-leaf notebooks to hold the components. In this article, we'll outline a system that can compactly hold virtually every component that you are likely to keep on hand (you'll still need some drawer cabinets for odds and ends and larger components). The notebooks contain clear plastic sheets designed to hold sports trading cards, Each sheet has holes for a three-rina binder and is subdivided into nine plastic pockets. Each pocket can easily hold and display up to 100 small components.

For a variety of reasons, a book is an excellent way to organize items that can be arranged in a linear order. In contrast to bulky drawer cabinets, the author needs just three compact notebooks—labeled "Semiconductors," "Resistors," and "Capacitors"—to store the majority of his on-hand components. Unlike the cabinets, the notebooks don't need permanent space on the workbench or lower shelves because they have to be brought to the desktop and opened to access the components anyway. This extra step of getting the notebook off a shelf isn't a noticeable disadvantage, particularly when workbench space is at a premium. Of course, drawer cabinets are still useful for large or unusually shaped parts, or when you have a large number of a given part.

Will this system work for you? Almost certainly; let's see why.

Advantages of Component Notebooks. The notebook system:

- Requires less space than cabinets
- Is ideal for small numbers of each component type
- Is particularly convenient for small components
- Provides a single location for components and documentation
- Can include tabs for direct access
- Is inexpensive.

It seems like 80% of the author's electronics work is done with less than twenty different components and he keeps two plastic compartment boxes on the workbench with

the most frequently used resistor 83



The component notebook system let's you save tons of workbench space when compared to conventional storage methods.

and capacitor values. All other components reside in the three notebooks sitting over the workbench. As can be seen in the photos, the semiconductor notebook is relatively large, with a two-inch wide spine, while one-inch wide and half-inch wide notebooks are sufficient for the resistor and capacitor collections.

**Creating the Notebooks.** The component pages are formed by attaching baseball trading-card sleeves (about ten-cents each) to one half of a three-hole punched manila folder, which provides a backing. Each page contains nine transparent pockets and each pocket can easily contain as many as 100 <sup>1</sup>/s-watt resistors or small capacitors. The plastic used for these sleeves is extremely slippery, and it is quite easy to remove components from the bottom of the sleeve by pushing them up with a fingertip.

Attach the trading card sheet to the folder with two pieces of tape. One in the lower right corner and one in the upper right corner are sufficient because the left-hand side of the sheet and the backing are held together by the three-ring binder. Attach the plastic so that the tab of the manila folder is available for labeling the page. For the passive components, insert a page printed with the component values between the transparent sheet and the backing.

**Semiconductors.** The notebook organization works well because of the fundamentally one-dimensional aspect of component organization. Resistors and capacitors have a simple numerical ordering, and

84 ICs can be organized by their fun-

damental three or four digit number, even if this means ianoring part of a second-source manufacturer's number. For example, the MC14069 is stored under 4069 with the other variants of the CD4069 hex inverter. That of course means that the 317 voltage regulators are right next to the 318 op-amps. Of course, other organizations are possible since the components are now in the form of a book. If you organize by function, a table of contents or index can help you find out that the LM555 and ICL8038 chips are together on the oscillator page.

The author's semiconductor notebook contains one page of



In addition to saving workbench space, component notebooks provide a convenient way to keep documentation such as IC pinouts and data sheets close at hand.

diodes, one page of LEDs, two pages of transistors and about five pages of integrated circuits. For the ICs, cut small blocks of conductive foam to be one-half-inch smaller than the pocket. Up to ten 14-pin ICs filt onto one of those foam blocks, which slips easily into the plastic sleeve. The anti-static property of this foam is wasted on the non-CMOS components, but at \$1.29 for a five-by-five sheet of conductive foam at RadloShack or elsewhere, this is only about 20 cents for each component type.

There is also plenty of room in the semiconductor book for application notes, data sheets, catalogs, and schematics of current projects. The author has photocopied the IC pinout diagrams and cut them into one and a half by two-inch cards that fit into the pockets with the ICs. If you make extra copies of the pinout diagrams and keep them in the sleeve, whenever someone needs to borrow an IC, you can give them a pinout to go with it. This ability to store documentation with your components, is, in the author's opinion, a major advantage of this approach. Data sheets, application notes, and pinouts are readily available on the Web from just about every semiconductor manufacturer.

Passive Components. The author's resistor notebook contains nine pages of resistors or 81 different values and his capacitor notebook has three pages of capacitors, or 27 different values. The largest of the author's drawer cabinets had forty drawers, not nearly enough to hold a full set of the standard resistor values from 1 to 10 megohms. In any case, filling that cabinet with resistors would have been an obvious waste of space because in most cases it is unlikely that more than five resistors for many of the values would be on hand at any time. Adding a single page to the notebook creates room for nine new component values.

The Bad News. There is one serious problem with these books. As previously mentioned, it is very easy to slide a component up to the top of the plastic sleeve. So easy, in fact, that you can remove all of the components by simply tilting the book upside down. It doesn't solve the problem to label the notebooks "This End Up" or to advise being careful. It is very easy to lay the notebooks flat, and from there it is only a few degrees of tilt to the dump configuration.



For convenience, mount the ICs (even the notstatic sensitive ones) on non-conductive foam.



So what are you going to do with all those unused plastic drawers? Why not put them to work as etchant trays for small PC boards.

There are a couple of approaches for solving this problem. Small Post-It notes make nice seals for the pockets that you don't access often and a short strip of paper held in place by a piece of tape makes a nice permanent flap for pockets that are accessed often. Covering half a strip of tape lengthwise with a facing strip of tape can create a better, seethrough flap. The sticky half will hold the flap in place above the pocket while the covered half hangs down over the top. This solution can obscure the view into the pocket above or interfere with access to

the components, but it is preferable to having a large collection of unsorted components suddenly appear on your floor.

Smaller Notebooks or More Notebooks. There are other variations of this idea. A few large notebooks may not be the best organization. The author has experimented with a report cover holding a few pages of diodes and another for the half-dozen transistors that he commonly uses. Depending upon the number of components you typically have on hand, a few report covers may be sufficient. Dividing the components up into more categories may reduce the size of each notebook to a few pages. A seven-category organization could divide components up into linear ICs, logic ICs, diodes, transistors, capacitors, and high- and low-valued resistors. This approach also minimizes the damage if you accidentally turn a notebook upside down. Why do we keep mentioning this? In case you haven't guessed by now, it has happened to the author more than once.

Conclusion. Well, there you have it: A simple system of component notebooks that takes up far less space than conventional storage systems and that makes it easier to find specific components quickly. The only remaining problem is: What do you do with all of those nowobsolete plastic drawers. Well, believe it or not, they make excellent travs for chemical etching of small PC boards. It is not easy to find an etchant tray when you want to use less than a half a cup of solution on a one-inch square printed circuit board, but those plastic drawers are exactly the right size. Ω





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# A COMPUTER DISPLAY IN YOUR EYEGLASSES

Most of us have had our eye on a computer at one time or another, but having a computer—or at least its display—in our eye is a completely different matter.

vour computer announces: "you got mail." With a flip of a switch or maybe a spoken command to a voice-recognition program, you read the e-mail message appearing on a tiny electronic display concealed right in one of the lenses of your eyeglasses. Or, without taking your eyes off the road while driving, you view a map on a tiny display embedded in your sunglasses.

Sound farfetched? No, because MicroOptical Corporation is now developing eyeglass mounted displays for the U.S. Army's Soldier Systems Command with funding from the Defense Advanced Research Projects Agency (DARPA). Wearable computers, also called helmetmounted displays (HMD) by the military, are being developed for helicopter pilots and for use by infantrymen on the digital battlefield of the 21st century. They are also being promoted for use in law enforcement, medical, high-tech maintenance, and other applications where it is advantageous to be able to use a computer while simultaneously performing other tasks with your hands.

While wearable computers like those already available from Xybernaut's Mobile Assistant when combined with voice recognition software can provide hands-off operation, they require wearing a

86 somewhat bulky and heavy head-

BILL SIURU



mounted display. Thus they can interfere with tasks being performed. One solution is to embed the display in a pair of eyeglasses.

An "Apple" in Your Eye? When wearing the MicroOptical eyeglasses, the user can turn the display on and an image of a video or computer screen appears at an apparent distance of three or more feet away. A focus adjustment allows the user to place the image at a comfortable distance. When turned off, the image disappears and the glasses work like ordinary sunglasses, or safety glasses. The MicroOptical technology can also be used with prescriptive corrections. MicroOptical has demonstrated eyeglasses with an approximate correction of -5 diopters, and most prescriptions should work well.

After connection to a notebook or desktop computer, a wearable computer, or a VCR or television, the image is carried electronically to one frame of the eyeglasses. A small liquid-crystal display (LCD) generates the image that the user sees. The light rays from the liquidcrystal display are relayed to the



The original version of the prototype eyeglasses head mounted display that has been developed by MicroOptical Corp. The electronic components including the AMLCD are located in the frame.

eye through reflectors or mirrors within the eyeglass lens. The reflectors fold the optical path and magnify the image so that it can be viewed comfortably.

FOR MORE INFORMATION The MicroOptical Corporation 33 Southwest Park Westwood, MA 02090 Tel: 781-326-8111 Fax: 781-326-8110 Web: www.microoptica corp.com

In MicroOptical's patented design there are no external lenses or other optical components, so that the eyeglass lens can be inserted into an eyeglass frame with a relatively ordinary appearance. The electronic circuits are built into the temple and frame of the glasses. A microphone can also be incorporated into the glasses for use with a voice-recognition system.

In the original prototype, a Kopin

Corporation QVCA CyberDisplay AMLCD (active-matrix liquid-crystal display) was used; it provides a 320by 240-pixel, 8-bit greyscale display. The field of view is approximately 8 degrees in the horizontal direction. The AMLCD has about a quarterinch diagonal dimension. A color display, seen at the beginning of this article, has also been demonstrated, as has a clip-on version that can be used with any ordinary prescription or safety glasses. For higher resolution, MicroOptical has developed a prototype that incorporates Planar America's monochrome VGA AMEL (active matrix electroluminescent) micro-display that provides a field of view of 16 degrees.

Applications and Availability. This eyeglass HMD technology can be used in a variety of commercial, medical, and military applications. For instance, it could replace teleprompters for speakers or television news announcers, by inspectors and repairmen who have to refer to complex wiring diagrams while working, airline pilots who have to read instructions in flight, and many other situations.

The technique can be used in both lenses in the eyeglasses to form a 3D image. MicroOptical is not currently developing stereo glasses, but may do so in the future.

The Eyeglass Display is still in development so, while limited samples are available to qualified developers, units are not available for purchase. The Clip-On Display Developers Kit is available now, in small quantities, to qualified system integrators and manufacturers. That system includes the Clip-On Display unit and a video converter that accepts VGA or NTSC input. For more information contact MicroOptical Corp. directly. Ω

#### THE TRANSDUCER PROJECT BOOK



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The clip-on eyeglass display can be used with any ordinary prescription or safety glasses. It provides a 16-bit, 320 by 240 display.

#### An Introduction to Light in Electronics

An Introduction to• Light in Electronics

FA WILSON



Taken for granted by us all perhaps, yet this book could not be read without it, light plays such an impressive role in daily life that we may be tempted to consider just how much we understand it. This book makes a good start into this fascinating and enlightening subject. It has been written with the general electronics enthusiast in mind.

To order Book #BP359 send \$6.99 plus \$3.00 for shipping in the U.S. and Canada only to Electronics Technology Today Inc., P.O. Box 240, Massapequa Park, NY 11762-0240. Payment in U.S. funds by U.S. bank check or International Money Order. Please allow 6-8 weeks for delivery. ET08

Now

December

1999,

Electronics

# A Mixed Bag

E HAVE A MIXED BAG OF STUFF FOR THIS MONTH-EVERYTHING FROM NEAT MATH TRICKS TO NEW MACHINE TOOL INTERFACES TO SEVERAL SUPERB ENERGY RESOURCES TO INDUCTION HEATING BOOKS. SO LET S JUST JUMP

right in.

#### **Contactless Charging**

Have you ever noticed there are no electrical contacts found on batterypowered toothbrushes? It seems that inductive coupling is used instead. An air core transformer is formed by the charger and your toothbrush. The coupled energy then is rectified to recharge the internal battery. The advantages are no contacts to corrode or misalign. Perceived safety is combined with no battery shorts.

Sadly, you can't get very much low-frequency energy through an air core coil. And the energy you can couple drops dramatically with even a slightly increasing air gap, which is one of many good reasons why you do not put a giant coil around your living room to eliminate line cords on lamps and TVs and such.

Toko has an interesting inductive coupler you might experiment with. Its their model IBC-131. Some details are shown in Fig. 1. You have two flat modules roughly one inch in diameter. The transmitter accepts 120 to 190 volts DC received from a line rectifier and smallerthan-usual filter capacitor. The transmitter consists of a 125-kilohertz oscillator and a coil. This high frequency gives you small size, efficient coupling, and freedom from "growling" or other noise.

Output from the receiver coil is rectified and sent to a portable or otherwise isolated load. The system delivers 650 milliwatts across a <sup>1</sup>/<sub>8</sub>-inch air gap.

The 125 mills output at 6 volts is more than enough to fully recharge a 600 milliampere-hour battery in six hours. Input current is less than 20 mils and efficiency can approach 60 percent. But, as Fig. 2 shows us, the response drops uselessly with increasing air gap, tilting, or axial misalignment. Watch those details.

Applications? Taping your receiver and transmitter together could make a rather interesting plug mounted supply—one that is much smaller, lighter, and less physically blocking than a typical wall wart. Going half wave or using two or more receivers for a split voltage or higher outputs also lead to interesting possibilities. This might also be one method to couple low-rate data off a moving shaft. Let me know any nonobvious uses you can come up with.

#### More on Linear Equations

Back in MUSE106.PDF, we looked

#### **NEED HELP?**

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US email: don@tinaja.com Web page: http://www.tinaja.com into ways of solving linear algebraic equations. Such as this fairly simple one that has three equations in three unkowns:

> 6x + 3y - 4z = 16 3x - 2y + 2z = -3-2x + 1y - 3z = 3

Such an equation set might have zero, one, or an infinite number of possible solutions. Most often, we are after those having one and only one valid set of results. Those are called linear equations, because your highest power of any variable is unity. These are usually in the form of n equations in n unknowns.

To yield a unique solution, the number of variables must equal your number of available equations. This example is n = 3 since it has three equations in three unknowns.

Solving linear equations comes up over and over again in computers and electronics. Finding the coefficients for digital filters are but one of many examples. We saw a lot more on this specific use back in MUSE105.PDF and MUSE107.PDF

We previously looked at applying determinants to solve these kinds of problems. However, it turns out that there is a stunningly elegant set of tricks called Gauss-Jordan Elimination that you can use instead. These tricks let you find linear equation solutions much simpler and faster. Fewer multiplies are involved. Results can also end up more accurate since you are less likely to often bump up against very small or very large numbers.

Details of this useful method are summarized in Fig. 3, while Fig. 4 gives you the PostScript solution code to play with on your own. I'll try to add some utilities to www.tinaja.com/post01.html

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FIG. 1-TOKO CONTACTLESS CHARGER receiver-transmitter pair sends up to 650 milliwatts at 120 kHz across a small air gap.

or my www.tinaja.com/math01.html.

PostScript is certainly a fast and fun way to explore math concepts. As I might have mentioned a time or two before, Acrobat Distiller is a great host based PostScript-as language interpreter.

Somewhat similar to determinants, a Gauss-Jordan elimination will first place your equations into a matrix like this one:

2	3	-4	16]
3	-2	2	-3
-2	1	-3	3

The variables all go on the left and the constants on the right. These two matrix rules can then be repeatedly applied as needed:

· All elements in any matrix row can be multiplied or divided by any non-zero value without changing results.

. Any row in any matrix might be added to or subtracted from another row without



There's nothing magic about these rules. They're just the same as saying you can multiply every term in any equation by a nonzero constant and not change it. And that you can add or subtract equations of like terms without changing the results.

Your trick is to start at the upper left and apply these two rules over and over again to convert your linear equation's matrix into this special reduced echelon form

	[1	0	0	1
	0	1	0	2
1	0	0	1	-1

Note that all the variables are zero except for the ones found on the main diagonal. Once forced into reduced echelon form, you can immediately read your results of:

x = 1







December 1999, Electronics Now

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(520)

To use GAUSS-JORDAN ELIMINATION to solve these equations...

-3.997w + 2.075x - 0.997y + 1.436z = 29.223 2.345w - 0.654x - 8.231y + 1.234z = -13.491 -3.224w + 12.223x - 1.060y + 4.987z = 1.3420.334w - 1.653x + 2.724y - 7.003z = -13.365

First copy your values into a matrix...

	-					a
and and a second	-3.997	2.075	-0.997	1.436	29.223	
	2.345	-0.654	-8.231	1.234	13.491	
1	-3.224	12.223	-1.060	4.987	1.342	
	0.334	-1.653	2.724	-7.003	-13.365	

Next you should ...

- (1) Force w0 to unity by scaling.
- (2) Force w1 to zero by subtracting.
- (3) Force x1 to unity by scaling.
- (4) Force w2 to zero by subtracting.
- (5) Force x2 to zero by subtracting.
- (6) Force y2 to unity by scaling.
- (7) Force w3 to zero by subtracting.
- (8) Force x3 to zero by subtracting.
- (9) Force y3 to zero by subtracting.
- (10) Force z3 to unity by scaling.

... to get this ECHELON FORM matrix ...

1.000	-0.519	0.249	-0.359	-7.311
0.000	1.000 -	15.648	3.685	6.485
0.000	0.000	1.000	-0.212	-0.549
0.000	0.000	0.000	1.000	2.176

We see by inspection that z = 2.176. You now have your choice of using back substitution to find y = -0.087 x = -2.899 and w = -8.012 Alternately, you can continue using "Jordan" rules similar to the above to get your matrix into this **REDUCED ECHELON FORM** and instantly read obvious answers...

_				_	
1.000	0.000	0.000	0.000	-8.012	
0.000	1.000	0.000	0.000	-2.899	
0.000	0.000	1.000	0.000	-0.087	
0.000	0.000	0.000	1.000	2.176	

FIG. 3—GAUSS-JORDAN ELIMINATION very much simplifies solving linear algebraic equations.

#### INDUCTION HEATING BOOKS

Basics of Induction Heating (L. Schmerr) Conduction and Induction Heating (E.J. Davies) Encyclopedia of Polymer Science: Dielectric Heating (H. Mark) Elements of Induction Heating (S. Zinn) Heat Treating: 1997 Conference (A.S.M.) Heat Treating (R. Wallis) Induction Heat Treatment of Steel (S. Semiatin) Induction Heating Handbook (John, Davies) Industrial Applications of Induction Heating (M. Lozinskiaei) Radio Frequency Heating in the Timber Industry (J. Pound) Skin Effect Heating of Pipelines and Vessels (I.E.E.E.) Soil Vapor Extraction: Radio Frequency Heating (D. Daniel)

For more details, see www.tinaja.com/amlink01.html

y = 2z = -1

Thus, a little playing around with the coefficients ahead of time greatly simplifies and speeds up solving this type of math problem. The essential "Gauss" part of the elimination deals with forcing the lower left zeros that are below the main diagonal.

The optional "Jordan" part forces upper right zeros above the unary diagonal. It turns out that plain old ninthgrade back substitution is usually even faster and simpler than fooling around with the upper right zeros. So the Jordan part may not add all that much for you. But hey, whatever works. Either of those schemes behave just fine.

Intimate details on Gauss-Jordan should show up in any modern introduction college algebra text. More on math in www.tinaja.com/math01.html More on PostScript-as-language secrets in www.tinaja.com/post01.html.

I've also just added a big bunch of rather well done algebra videos to my www.tinaja.com/bargos01.html. These can be a great buy for home study or a charter school.

#### Gage and SPC Interface

Some key details on what follows did not show up before deadline time, so we'll just do a bare bones introduction:

A few years back, Mitutoyo, Tesa, Starrett, Brown & Sharpe, and most other makers of micrometers, height gauges, and similar precise machineshop measuring instruments decided to go digital. They did that initially by strapping position encoders onto the existing designs. The new large readouts were accurate, and easily viewed and errors were greatly reduced.

Data formats became more or less standardized, with a Mitutoyo format of their Digimatic series leading the pack. Interface was to be by way of a shopfriendly ten-pin connector that fit standard 2 by 5 rectangular headers on 0.1inch centers. The data format is serial ASCII of one line per measurement value. The actual data value is presented after an attention character but before any identification letters or numbers; this is sometimes called a DRO interface as well.

It did not take very long to realize that gathering up these measurements into computers would have all sorts of bigtime benefits. That led to a whole new

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field called SPC, short for Statistical Process Control. For instance, if you could watch the progress of machine tool wear, you can sharpen or replace the tool before it got out of spec and started making defective parts. Better yet, by using feedback, you can get better than expected accuracy and surface finish out of any older or lower cost machines. Many books on SPC can be found at www.tinaja.com/ amlink01.html.

The usual way to route gage data into a PC or microcontroller has been via serial RS-232-C. Since this older standard was one-on-one, a smarter interface is used to let many gages share the same input. Typical products here include the GagePort by Fowler or (long ago) by Observational Systems, or GageNet by Qualitron Systems. These small plug-in modules often slurp their needed power directly off the interface, and will often accept two or four gage inputs. Some also provide for and condition low-level analog inputs from strain gauges and such. Additional inputs are obtained by mulltiplexing the modules into a small backplane.

Typical older gage interfaces are dipswitch programmable. The newest ones can intelligently evaluate what is connected to them.

One distributor for off-the-shelf gaging products is Elisha Penniman found at www.elishapenniman.com. PICs from Microchip Technology or Basic Stamps from Parallax are obvious choices for home-brew designs. More information on these is at www.tinaja.com/picup01.html.

Also obvious, the USB Universal Serial Bus is a much better way to go these days because you can connect as many gages as you want to hassle free. But machine shops tend to be a tad on the conservative side, so older RS232 interfaces are more than likely to stay around for a while, but use USB for anything new.

One commercial Web site having useful information here is www.fowler.com. Many more can be found by using the Hotbot, Alta Vista, and other search engines. You can conveniently link these and many more sites at www.tinaja.com/webwb01.html.

Trade journals such as CAD Systems, Control Engineering, Design Engineering, Design News, Industrial Equipment News, Machine Design, Manufacturing Engineering, Modern Machine Shop, New Equipment Digest, and Quality and Participation all should have useful gage

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**Brown & Sharpe** 200 Frenchtown Rd. N Kingstown, RI 02852 (800) 648-4640 www.bwnshp.com

Elisha Penniman 586 New Park Ave. W Hartford, CT06110 (860) 233-1104 www.elishapenniman.com

Fowler 66 Rowe St. Newton, MA 02466 (800) 788-2353 www.fvfowler.com

**HDS Systems** PO Box 42767 Tucson, AZ 85733 (520) 881-2632 www.hdssystems.com

**Hewlett-Packard** 

PO Box 10301 Palo Alto, CA 94303 (415) 857-1501 www.hp.com

**Home Power** PO Box 520 Ashland, OR 97520 (916) 475-3179 www.homepower.com

interface product information in them. Many more can be quickly located by using the convenient OXBRDG button on my www.tinaja.com home page.

If you have any insider information on pin-outs and exact formats, let's hear from you. The big opportunity here, of course, is PIC wireless.

I will try to work up more specific details on all of this for a future column. The actual pin-outs and data formats seem to be inordinately difficult to find. Meanwhile, I've got these great buys on GagePorts, multiplexers, and digitalheight gages newly up at my www.tinaja.com/bargte01.html.

#### NAMES & NUMBERS

Inductoheat 32251 N. Avis Drive Madison Heights, MI 48071 (800) 624-6297 www.inductoheat.com

Industrial Heating Box 2600 Troy, MI 48007 (313) 362-3700 www.bnp.com

Mitutoyo/MTI 965 Corporate Rd. Aurora, IL 60504 (630) 820-9666 www.mitutoyo.com

Nichia America 3775 Hempland Rd. Mountville, PA 17554 (717) 285-2323 www.nichia.com

Parallax 3805 Atherton Rd. #102 Rocklin, CA 95765 (916) 624-8333 www.parallaxinc.com

**Process Heating** 3150 River Rd. #101 Des Plaines, IL 60018 (708) 297-3450 www.bnp.com

**Qualitron Systems** 71-T Park Dr. Troy, MI 48083 (248) 616-8001 www.qualitron-sys.com

Starrett 121 Crescent St. Athol, MA 01331 (978) 249-3551 www.lsstarrett.com

**Synergetics** Box 809 Thatcher, AZ 85552 (520) 428-4073 www.tinaja.com

#### Induction Heating Books

Induction heating is a scheme to use coils to couple alternating current or radio waves into conductive items to precisely heat them. Non-magnetic targets heat through eddy currents, while magnetic ones heat up through hystersis losses and eddy currents.

Because of the precise control, no need for actual contact, the efficient object-only heating, the possibility of working under vacuum or special atmospheres, and low contamination, induction heating sees a wide variety of industrial uses, such as for shrink fitting, 91

#### % PS LINEAR EQUATION SOLVER FOR N=4 LINEQ04.PS

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% This utility demo shows how to use PostScript to solve linear algabraic equations % by use of Gaussian elimination. It is easily extended to higher orders.

% Define or capture your data. To avoid any div0 problems, preplace your largest % absolute values on your principle diagonals...

/w0 -3.997 store /x0 2.075 store /y0 -0.997 store /z0 1.436 store /a0 29.223 store /w1 2.345 store /x1 -0.654 store /y1 -8.231 store /z1 1.234 store /a1 -13.491 store /w2 -3.224 store /x2 12.223 store /y2 -1.06 store /z2 4.987 store /a2 1.342 store /w3 0.334 store /x3 -1.653 store /y3 2.724 store /z3 -7.003 store/a3 -13.365 store

#### /solven04 {

#### % normalize w0 to unity ...

/a0 a0 w0 div store /z0 z0 w0 div store /y0 y0 w0 div store /x0 x0 w0 div store /w0 1.000 store

% force w1 to zero... /a1 a1 a0 w1 mul sub store /z1 z1 z0 w1 mul sub store /y1 y1 y0 w1 mul sub store /x1 x1 x0 w1 mul sub store /w1 0 store

% normalize x1 to unity ...

/a1 a1 x1 div store /z1 z1 x1 div store /y1 y1 x1 div store /x1 1.000 store

% force w2 to zero /a2 a2 w2 a0 mul sub store /z2 z2 w2 z0 mul sub store /y2 y2 w2 y0 mul sub store /x2 x2 w2 x0 mul sub store /w2 0 store

#### % force x2 to zero...

/a2 a2 a1 x2 mul sub store /z2 z2 z1 x2 mul sub store /y2 y2 y1 x2 mul sub store /x2 0 store

% normalize y2 to unity... /a2 a2 y2 div store /z2 z2 y2 div store/y2 1.000 store

% force w3 to zero /a3 a3 a0 w3 mul sub store /z3 z3 z0 w3 mul sub store /y3 y3 y0 w3 mul sub store /x3 x3 x0 w3 mul sub store /w3 0 store

#### % force x3 to zero

/a3 a3 a1 x3 mul sub store /z3 z3 z1 x3 mul sub store /y3 y3 y1 x3 mul sub store /x3 0 store

#### % force y3 to zero

/a3 a3 a2 y3 mul sub store/z3 z3 z2 y3 mul sub store /y3 0 store

#### % solve by back substitution

/z a3 z3 div store /y a2 z2 z mul sub store /x a1 z1 z mul sub y1 y mul sub store /w a0 z0 z mul sub y0 y mul sub x0 x mul sub store

#### % report the results

(w = ) print w 10 string cvs print (\n) print(x = ) print x 10 string cvs print (\n) print (y = ) print y 10 string cvs print (\n) print (z = ) print z 10 string cvs print (\n) print } def

% this actually does it solven04

**FIG. 4**—SOME N=4 POSTSCRIPT CODE to handle the "Gauss" portion of Gauss-Jordan elimination. The plain old back substitution shown here is often quicker and simpler than the Jordan method. To use this code, change your data values and send it to Acrobat Distiller or GhostScript.

warming, heat treating, surface hardening, chemical processing, brazing, and even the special pans on those new "cool" stovetops.

A related technology, dielectric heating, uses insulators instead of conductors for such tasks as setting glue in plywood panels. We looked at induction and dielectric heating in MUSE106.PDF

A recommended list of induction

heating books appears for you in this month's resource sidebar. You can get more details on any of these titles at www.tinaja.com/amlink01.html. Trade journals such as *Industrial Heating* and *Process Heat* sometimes touch upon these topics, as does *Industrial Electronics Transactions* from the IEEE.

Partially because induction heating is such an arcane backwater, some of these titles may be a tad hard to find. The best and most accessible I have located is the old but superb Volume Two from Chester Tudbury's *Basics of Induction Heating*. As far as I can tell, this text is only available by way of the Inductoheat folks.

#### **New Tech Lit**

An incredibly useful special issue on energy is the focus of *Science Mugazine* for July 30, 1999, Volume 285, number 5247. The bibliographies make this a great reference. A paper on eventually approaching hydrogen sustainability starts on page 687.

Details on a new solid state utility power transformer design from Scott Sudhoff can be requested by way of emil\_venere@uns.purduc.edu. These could dramatically improve power quality, do significant power factor correction, simplify billing, handle load shedding, eliminate big harmonics, and even save core loss electricity during inactive times. And they are ultimately lighter, smaller, and cheaper.

Check out the new white LEDs from Hewlett-Packard you'll find in their HLMP-CW-30 data brochure. These blue+phosphor units appear similar to older Nichia devices but have brightness levels as high as an astonishing 5500 millicandelas.

An interesting place to get more LED test information is at Don Klipstein's www.intermarket.net/~don/ledx.html where we find that some new LEDs are already way more efficient than incandescents (ridiculously so when batteries age!) and might eventually approach the 50 lumens-per-watt range of fluorescents and other better lighting solutions. One source for ready-to-go premium super reliable LED lamps is HDS Systems. Reach them by clicking through on their banner on my Web site.

From *Home Power* magazine, their latest Solar IV CD with 1200+ pages of PDF format reprints on alternate energy and working off-grid solutions. Access them at www.homepower.com or click on my Web-site link.

A free linear drive video is offered by Amacoil. This is a new scheme to use angled rollers to provide all sorts of fancy motion solutions that work on plain old round shafts.

A wide variety of insider security books is offered by ASIS, short for the American Society of Industrial Security. Lots of titles here.

(Continued on page 97)

Electronics Now. December 1999

# NEW LITERATURE \_

# Apple Confidential: The Real Story of Apple Computer, Inc.

by Owen W. Linzmayer No Starch Press 555 De Haro Street, Suite 250 San Francisco, CA 94107 Tel: 415-863-9900 Fax: 415-863-9950 Web: www.nostarch.com \$17.95

How did this company, started in a Silicon Valley bedroom by a pair of corporate misfits, change the way the world works, and what is its future? Journalist Owen Linzmayer explores the fascinating history of Apple. He covers everything from the company's founding through a series of disastrous executive decisions to its recent return to profitability.



Looking past Apple's official picture, the author debunks the myths and halftruths that surround the company, its products, and its founders. Among the stories he tells are the trials of creating the Macintosh; the careers of Apple CEOs Sculley, Spindler, and Amelio; and the return of Steve Jobs to Apple.

# The ARRL Repeater Directory 1999-2000 Edition

Edited by Jay Mabey, NUOX American Radio Relay League 225 Main Street Newington, CT 06111-1494 Tel: 888-277-5289 or 860-594-0200 Web: www.arrl.org **\$8.00**  Amateur Radio's most popular pocketsized book covers listings for nearly 21,000 FM voice and ATV repeaters located in North, Central, and South America; Europe; and the Middle East. Casual VHF operators, public service volunteers, and anyone on-the-go will be able to thumb directly to the section they're looking for and find the information they want.



Updated listings for Frequency Coordinators and ARRL officers are provided. The bandplan section has been revised to reflect recent ITU Region 1 changes, and digital listings are no longer included as they are now on the Tucson Amateur Packet Radio Corp. (TAPR) Web site: www.tapr.org/direc tory. In addition, there are introductory chapters that provide guidelines for repeater operating practices, autopatch guidelines, an explanation of notes and special features in the directory, and a listing of band plans.

# A Practical Guide to SNMPv3 and Network Management

by David Zeltserman Prentice Hall One Lake Street Upper Saddle River, NJ 07458 Tel: 800-947-7700 Web: www.prenball.com **\$54** 

To manage and secure today's information systems-and prepare for tomorrow's—network managers need to master SNMPv3, the latest industry-standard protocol for IP networks. Accessible and authoritative, this book combines just enough theory with extensive guidance for real-world SNMPv3 deployment.



Topics covered include the new SNMPv3 framework, textual conventions, and message format; leveraging SNMPv3's security features; and configuring SNMPv3 for generating notifications, and proxy forwarding. There are detailed examples of how to manage SNMPv3 devices, as well as examples for using Cisco MIBs to help manage the network. In addition, the book provides practical techniques for using RMON2.

# The Stompbox Cookbook,

# 2<sup>nd</sup> Edition

by Nicholas Boscorelli Guitar Projects Books 198 Union Blvd., Suite 200 Lakewood, CO 80228 Fax: 877-338-7574

### \$29.95 plus \$3.05 Shipping

This 259-page guide to building advanced effects for electric guitar and



Free catalogs are not available.

bass includes upscale versions of known effects, plus several effects that create sounds not heard on existing recordings. Each of the 38 projects provides a circuit description, schematic, printed-circuit layout, clear wiring diagram, and prototype photo. Many feature oscilloscope photographs that show how the boxes work.



The author offers a wide-ranging tutorial of stomp-box "ingredients" to help ambitious builders cook up new effects. Accompanied by over 500 photos and diagrams, this edition presents a comprehensive and detailed treatment of the topic.

# Future Trends in Microelectronics: The Road Ahead

by Serge Luryi, Jimmy Xu, and Alex Zaslavsky Wiley-Interscience John Wiley & Sons 605 Third Avenue New York, NY 10158 Tel: 212-850-6366 Web: www.wiley.com

\$94.95

Intended for electrical engineers; researchers in solid-state physics, electrical engineering, and electronic materials; and government planners; this timely book addresses the fact that semiconductor devices are fast reaching their theoretical limit in size. The question of what this means to the future evolution and even survival of the electronics industry is covered. Microelectronics experts from all areas of the industry discuss future research items required if the electronics industry is to continue its expansion.

The book describes key theoretical, 94 practical, and economic issues and their



effect on the industry's future direction. It addresses hot topics involving molecular electronics, nanotechnology, new electronic materials, new integration technologies, quantum dots, and the technical limits of semiconductor devices.

### Introduction to Loudspeaker Design

by John L. Murphy True Audio 387 Duncan Lane Andersonville, TN 37705 Tel: 423-494-3388 Web: www.trueaudio.com **\$24.95** 

Written for hobbyists, technicians, and engineers seeking an overview of the technology of loudspeakers, the book begins with a brief history of audio development and introduces the concepts of frequency, pitch, and loudness. It proceeds to develop the idea of a loudspeaker as a system with performance that can be accurately predicted using simulation techniques similar to those used to design electronic circuits. In addition to explaining enclosures for



closed, vented-type loudspeakers, and bandpass, a complete design example is given for a dipole loudspeaker.

Also covered are such advanced topics as loudspeaker design tradeoffs, spatial loading, diffraction loss, cavity effect, and enclosure construction. One chapter is devoted to the subject of crossover design. The appendices contain technical references, design aids, and charts summarizing the properties of 18 different loudspeaker enclosure types.

## **Digital and Computer Projects**

by Robert J. Davis Newnes, Butterworth-Heinemann 225 Wildwood Avenue Wohurn, MA 01801 Tel: 800-366-2665 or 781-904-2500 Fax: 800-446-6250 or 781-904-2620 Weh: www.bh.com/newnes **\$29.95** 

Using this book, hobbyists can build computer peripherals and adapters themselves at a fraction of the retail cost. Compiled from the author's research and from articles he previously published, these digital electronics and computer peripheral projects are of interest to electronics experimenters.



This collection contains inventions, circuits, software, and monitor modifications. Among the useful projects are an EPROM copier; and several adapters including a video/printer port device, quiz machines, a



digital storage oscilloscope, and an audio mixer. There are also monitor projects, from VGA adapters to conversion of monitors to 31 KC operation. Some of these designs appear here for the first time, while others were first published in *Nuts & Volts* magazine.

# U.S. Consumer Electronics Industry Today 1999

from CEMA (Consumer Electronics Association) 2500 Wilson Blvd. Arlington, VA 22201 Tel: 703-907-7600 Fax: 703-907-7601 Web: www.CEMAcity.org \$11.99 (members) or \$14.99 (nonmembers)

Readers of this overview will gain a historical perspective on the technological advances that have affected trends in the consumer electronics market, and will also have available updated statistics for 1998. There are chapters on video, audio, mobile electronics, communication and information technology, integrated home systems, and accessories.



For the first time, the publication includes a pull-out timeline showing significant industry events dating back more than a century and equates them with today's technological milestones. It also includes a review of the industry last

**BOOKSION** To order books in this magazine or, any book in print. Please call anytime day or night: (800) BOOKS-NOW (266-5766) or (801) 261-1187 ask for ext. 1454 or visit on the web at http://www.BooksNow.com/electronicsnow.htm. Free catalogs are *not* available. year and a directory listing of other consumer electronics industry sources.

# 1999 Product Guide and Specification Library CD

from TOA Electronics, Inc. 601 Gateway Blvd., Suite 300 South San Francisco, CA 94080 Tel: 800-733-7088 or 650-588-2538 Web: www.toaelectronics.com **Free** 



This easy-to-navigate, portable tool guides users through TOAxs extensive line of sound and communications products for the professional. The CD contains the third edition of the guide, an up-to-date New Products section, and a library of TOA product specifications. Among the products covered are microphones, mixers, signal processors, amplifiers, speaker components and systems, and intercoms.

# **Full Line Catalog**

from Gage Applied Sciences, Inc. 1233 Shelburne Road S. Burlington, VT 05403 Tel: 800-567-GAGE or 514-633-7447 Fax: 800-780-8411 or 514-633-0770 e-mail prodinfo@gage Web: www.gage-applied.com/cd.cat Free

This CD-ROM contains up-to-date descriptions, specifications, and helpful technical information on the full line of Gage data acquisition and instrumentation products. Among them are ultrafast A/D and Scope cards, PCI and ISA Bus, D/A and ARB cards, complete multi-channel turnkey solutions, and an extensive software library. This information is complemented by over 100 application notes, articles, white papers, and Q&A—covering topics such as ultrasonic applications, radar-signal analysis, particle-physics applications, nondestructive testing, laser applications, hardware and software issues, industrial applications, and video testing.

All documents have been saved as PDF files and are readable on Windows 95, Windows NT, Windows 3x, Macintosh and Unix computers. Use of links makes these documents easy to navigate.

# Robust Systems: Theory and Practice

by Ricardo Sanchez-Pena and Mario Sznaier Wiley-Interscience John Wiley & Sons, Inc. 605 Third Avenue New York, NY 10158-0012 Tel: 212-850-6336 Web: www.wiley.com **\$79.95** 

Designed as a textbook for advanced graduate students and as a reference for professionals in the field, this volume covers both the techniques used in linear robust control analysis/synthesis and in robust (control-oriented) identification. The main analysis and design methods are complemented by elaborated examples and a group of worked-out applica-



tions that stress specific practical issues: nonlinearities, robustness against changes in operating conditions, uncertain infinite dimensional plants, and actuator and sensor limitations.

Basic concepts are introduced, as well as the four basic problems in robust control and the Loop-shaping design method. The book presents control problems and theory and more general types of uncertainties. The basic tools of model order reduction are explained, and a tutorial is provided on robust identification.

#### **NEW PRODUCTS**

(continued from page 31)

## **Benchtop Signal Generator**

PROVIDING FUNCTION, ARBItrary waveform, and pulse-generation capabilities, the Model 625A SmartArb offers the flexibility to design, test, and establish the quality of electronic components. Modes include not only the standard sine, square, ramp, triangle, and random waveform, but also AM, FM, PM, SSB, FSK, BPSK, signal modulation, DTMF generate and detect, voltage and power measurement, and data and word generation.



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Values can either be entered via the numeric keypad or rapidly changed with a rotary knob. Users can design or easily download their own waveforms. No special protocols or software is needed for waveform downloads; any of a variety of programs, spreadsheets, or sampling oscilloscopes could be used.

The Model 625A SmartARB arbitrary waveform generator has a list price of \$995.

#### BERKELEY NUCLEONICS CORP.

3060 Kerner Blvd. #2 San Rafael, CA 94901 Tel: 800-234-7858 Fax: 415-453-9956 Web: www.berkeleynucleonics.com

POWERED BY A WIRELESS REMOTE radio controller, the Cyclone robot kit responds instantly to commands of "spin," "swivel," "forward," "backward," "left," or "right." Six different frequency settings offer a variety of challenges, including speed races or timed maze contests. Control sticks give the user complete control of the robot.

Its unique design includes domes that 96 protrude from the sides of two parallel



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wheels and a see-through membrane that permits viewing of the interior mechanisms. Building the Cyclone teaches basic knowledge of wireless remote controllers and principles of gear mechanisms. Engineers will also be interested in the motion system that is based upon drive wheels and concentric discs that propel its movement and the ballast created by the batteries' weight that keeps the Cyclone's center upright.

The Cyclone Robot Kit has a suggested retail price of \$74.95.

**OWI, INC.** 

17141 Kingsview Avenue Carson, CA 90746 N Tel: 310-515-1900 Fax: 310-515-1606 Web: www.owi-inc.com

## Solar Battery Charger

THE POWER ADVANTAGE 302 battery charger is a step-down charger that decreases incoming solar-generated voltage to optimize charging currents for battery banks. It delivers up to 25 percent more DC power to the solar electrical system's batteries from photovoltaic (PV) panels. By increasing current to the batteries, the system maximizes usable power from solar panels to increase overall solar energy system efficiency and lower costs.

Ideal for retrofit applications, the charger is configured the same way as buildings with existing charge-controlling systems. The charger finds the maximum power point of the solar panels and constantly re-adjusts them from changes in sunlight, temperature, and battery voltage. The Power Advantage 302 features an LCD that provides realtime system status such as state-of-



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charge and time left on battery based on current usage and a powerful processor that monitors energy production, energy consumption, battery usage, battery temperature, and illumination of the solar cells.

The Power Advantage 302 has a suggested list price of \$449.

#### FIRE, WIND & RAIN

3920 Huntington Drive Flagstaff, AZ 86004 Tel: 800-588-9816 or 520-526-1133 Fax: 520-527-4644 Web: www.firewindandrain.com

# **Home Theater Power Center**

DESIGNED FOR USE WITH HOMEtheater systems and their components, the Optimus Home Theater Power Center lets you plug in up to six devices and leave them all switched on, then use the master power switch to turn off four outlets (two outlets are unswitched for 1 devices with memory).



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The Power Center also provides surge protection for your power, phone line, and coax surge circuits to help prevent damage to audio/video equipment from sudden increases in electrical power inside or outside your home. It absorbs spikes and surges when appli-

ances switch on and off. It also improves the performance of connected equipment by filtering electromagnetic and radio frequency interference. The Optimus Home Theater Power Center has a suggested retail price of \$99.99. **RADIOSHACK** 

100 Throckmorton St., Suite 1500 Fort Worth, TX 76102 Tel: 800-843-7422 Web: www.radioshack.com

## **Flat Panel Display**

THE VP150 IS A SUPER BRIGHT monitor with a full 15-inch viewable screen and a wide 140-degree horizontal viewing angle. This active matrix flat panel display features an extended backlight life rated to remain operational for up to 50,000 hours. It produces crisp, vivid, sharp screen images at all resolutions up to  $1024 \times 768$ . The monitor also supports a true 16.2-million colors, which is especially useful for graphics designers.



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Weighing less than 15 pounds, this display has a thin profile depth of just three inches and takes up 75% less desk space than a standard workstation and. In addition, it can be wall mounted and is compatible with a PC or Mac system. The VP150 has a suggested retail price of \$1495.

#### VIEWSONIC CORP.

381 Brea Canyon Road Walnut, CA 91789 Tel: 800-888-8583 or 909-869-7976 Fax: 909-468-3756 Web: www.viewsonic.com

### Universal Programmer

DESIGNED FOR FLEXIBILITY AND

increased functionality, the Model 845 Universal Device Programmer with logic/memory test function, is ideal for use as a bench-top unit for research and design, engineering and prototyping labs, servicing or manufacturing applications. The programmer allows testing of logic and memory chips in addition to EPROMs, programming Flash. PROMs, PLDs and microcontrollers, and both standard and low-voltage devices. The 845 has a built-in power supply operating from either 115 or 230 VAC 50/60Hz.



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The programmer uses a parallel interface and can be used with both desktop or laptop PCs and features convenient user-friendly menu-driven operation. The software is Windows 95 and NT compatible. It delivers an extensive library supporting in excess of 2800 devices and includes the capacity to add an emulator module and 8-gang programming adapter. The Model 845 Universal Device Programmer sells for \$1295.

#### **B&K PRECISION CORP.**

1031 Segovia Circle Placentia, CA 92870 Tel: 714-237-9220 Fax: 714-237-9214 Web: www.bkprecision.com

### Speaker Probe and Tone Generator

THE 542SP INDUCTIVE/SENSING Speaker Probe and the 541TG Tone Generator/Sender are compatible with each other, as well as with other similar devices sending or sensing tones. Designed for moves, adds, and changes to telephones, LANs, security systems, and other audio/visual systems, these devices make it easy to perform cable identification and connector tracing.

The Model 542SP probe detects tones and provides an audible signal to

inform the user which wire is carrying the tone signal. An LED lamp also lights to indicate the correct wire. A sensitivity adjustment knob can lower or raise the tone level for quieter or louder operation. The Model 541TG sends an alternating frequency "warble" signal for detection by the speaker probe. Its 3positon switch selects warble tone, off, or continuous output. An LED indicates continuity and warns users of an active circuit. Included with the tone generator are an RJ11 connector, datacom RJ45 jacks, and a pair of alligator clips. The complete 540-series set is priced at \$79.95, or \$54.95 for the 543SP and \$29.95 for the 541TG alone. WAVETEK WANDELL &

GOLTERMANN, INC, 9045 Balboa Avenue

San Diego, CA 92123 Tel: 619-279-2200 Fax: 619-565-9558 Web: www.wavetek.com CIRCLE 350 ON FREE INFORMATION CARD

#### **TECH MUSINGS**

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As usual, most of the mentioned items can be found in our Names & Numbers or Induction Heating Books sidebars. Always check those first before calling our no-charge U.S. tech helpline shown in the nearby box. Be sure to include your U.S. e-mail address if you need a personal reply.

Let's hear from you. There's some very exciting new opportunities here. **EN 97** 

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